

EXHIBIT 1

UNITED STATES DISTRICT COURT
FOR THE EASTERN DISTRICT OF TEXAS
MARSHALL DIVISION

Headwater Research LLC,

Plaintiff,

vs.

Verizon Communications Inc., Cellco
Partnership, d/b/a Verizon Wireless, Verizon
Corporate Services Group Inc.,

Defendants.

CASE NO. 2:23-CV-00352-JRG-RSP

**PLAINTIFF HEADWATER
RESEARCH LLC'S DISCLOSURE
OF ASSERTED CLAIMS AND
INFRINGEMENT CONTENTIONS**

JURY DEMANDED

**PLAINTIFF HEADWATER RESEARCH LLC'S DISCLOSURE OF
ASSERTED CLAIMS AND INFRINGEMENT CONTENTIONS**

Pursuant to P.R. 3-1 and P.R. 3-2, patent owner Headwater Research LLC ("Headwater") hereby provides its disclosure of asserted claims and infringement contentions and its accompanying document production. This disclosure is based on the information available to Headwater as of the date of this disclosure, before Headwater has received any discovery on the design or operation of the defendants' products. Headwater reserves the right to amend this disclosure to the full extent permitted under the court's rules and orders.

**P.R. 3-1: DISCLOSURE OF ASSERTED CLAIMS AND INFRINGEMENT
CONTENTIONS**

P.R. 3-1(A): ASSERTED CLAIMS

Headwater asserts that defendants Verizon Communications Inc., Cellco Partnership, d/b/a Verizon Wireless, Verizon Corporate Services Group Inc., (collectively "Verizon") infringe one or more of the following claims, directly, by inducement, by contributory infringement:

<i>U.S. Patent No.</i>	<i>Asserted Claims</i>
8,589,541	1-174
8,924,543	1-13, 15-16, 21-23, 28, 30-33, 35-47, 57-66, 68-72, 80, 85-93, 96, 98-99, 112-113, 120-121
9,198,042	1-9, 12-14, 16-18
9,215,613	1-24

Collectively, these four patents are referred to herein as the Asserted Patents, and these claims as the Asserted Claims.

P.R. 3-1(B): ACCUSED INSTRUMENTALITIES OF WHICH HEADWATER IS AWARE

In this section, Headwater provides lists of accused products that Headwater is aware of infringing based upon information presently available to it and its investigation to date. Headwater's infringement claims are not limited to these listed products and specifically extend to all products and apparatuses of Verizon similar to the listed products that include the claimed elements. Unless otherwise stated, Headwater's infringement assertions apply to all variations, versions, editions, and applications of each of the listed products.

U.S. PATENT NO. 8,589,541

Headwater accuses the following smartphones, basic phones, tablets, laptops, and hotspot devices sold (including those sold in bundles with data plans) or used by Verizon for use with Verizon's wireless network services of infringing each of the Asserted Claims of the '541 patent:

Servers, hardware, software, and services leased, owned, supported, and/or operated by Verizon comprising Verizon's wireless network services functionality.

Phones, tablets, wearables, and devices used, sold, offered for sale, or imported within six years of the filing of the date of the lawsuit comprising Apple software (e.g., iOS, WatchOS, etc.) including but not limited to the following: iPad Air, iPad Mini 2, iPhone 5C, iPhone 5S, iPad Air

2, iPad mini 3, iPhone 6, iPhone 6 Plus, iPad mini 4, iPad Pro, 12.9 in., iPhone 6S, iPhone 6S Plus, iPad Pro, 9.7 in, iPhone 7, iPhone 7 Plus, iPhone SE (1st Gen), iPad (5th Gen), iPad Pro, 10.5 in., iPad Pro, 12.9 in. (2nd Gen), Watch Series 3, iPhone 8, iPhone 8 Plus, iPhone X, iPad (6th Gen), Watch Series 4, iPad Pro, 11 in. (1st Gen), iPad Pro, 12.9 in. (3rd Gen), iPhone XR, iPhone XS, iPhone XS Max, iPad (7th Gen), iPad Air (3rd Gen), iPad Mini (5th Gen), iPhone 11, iPhone 11 Pro, iPhone 11 Pro Max, Watch Series 5, iPad (8th Gen), iPad Air (4th Gen), iPad Pro, 11 in. (2nd Gen), Watch Series 6, Watch Nike Series 6, Watch SE, iPad Pro, 12.9 in. (4th Gen), iPhone 12, iPhone 12 Mini, iPhone 12 Pro, iPhone 12 Pro Max, iPhone SE (2nd Gen), iPad (9th Gen), iPad Mini (6th Gen), iPad Pro, 11 in. (3rd Gen), iPad Pro, 12.9 in. (5th Gen), iPhone 13, iPhone 13 Mini, iPhone 13 Pro, iPhone 13 Pro Max, Watch Series 7, iPad (10th Gen), iPad Air (5th Gen), Watch Series 8, Watch SE (2nd Gen), iPad Pro (6th Gen), iPhone 14, iPhone 14 Plus, Watch Ultra, iPhone 14 Pro, iPhone 14 Pro Max, iPhone SE (3rd Gen), iPhone 15, iPhone 15 Pro, and iPhone 15 Pro Max.

Phones, tablets, wearables, and devices used, sold, offered for sale, or imported within six years of the filing of the date of the lawsuit comprising Android software (e.g., Android Operating System Platform) including but not limited to the following: Galaxy A03s, Galaxy A10e, Galaxy A13, Galaxy A14 5G, Galaxy A20, Galaxy A42 5G, Galaxy A50, Galaxy A53 5G UW, Galaxy Core Prime, Galaxy J3 Eclipse, Galaxy J7 V, Galaxy Note 10+, Galaxy Note 10+ 5G, Galaxy Note 20 5G, Galaxy Note 4, Galaxy Note 5, Galaxy Note 8, Galaxy Note 9, Galaxy S10, Galaxy S10 5G, Galaxy S10+, Galaxy S10e, Galaxy S20 FE 5G, Galaxy S20 Ultra 5G, Galaxy S20+ 5G, Galaxy S21 5G, Galaxy S21 FE 5G, Galaxy S21 Ultra 5G, Galaxy S21+ 5G, Galaxy S22, Galaxy S22 Ultra, Galaxy S22+, Galaxy S22+, Galaxy S23, Galaxy S5, Galaxy S6, Galaxy S6, Galaxy S6 edge, Galaxy S6 edge +, Galaxy S7, Galaxy S8, Galaxy S8+, Galaxy S9, Galaxy S9+, Galaxy XCover Pro, Galaxy XCover6 Pr, Galaxy Z Flip 3 5G, Galaxy Z Fold 3 5G, Galaxy Z Fold 4, Galaxy Z Flip 4, Note 10+ 5G, Galaxy J3 V 3rd Gen, Galaxy Note Pro, Galaxy Tab 4 (8.0, Galaxy Tab E, Galaxy Tab S, Galaxy Tab S2, Galaxy J7 V 2nd Gen, Tab S5e, Galaxy Tab A, Galaxy Note 20 Ultra 5G, Galaxy A02s, Galaxy A12, Galaxy A01, Galaxy A21, Galaxy A51, Galaxy S7 edge, Galaxy J, Galaxy Note 10, Galaxy S20 5G, Gear S, Avalon V, ZenFone V, ZenFone V Live, Nexus 6, Pixel, Pixel 2, Pixel 2 XL, Pixel 3, Pixel 3 XL, Pixel 3a, Pixel 3a XL, pixel 4, Pixel 4 XL, Pixel 5, Pixel 6, Pixel 6 Pro, Pixel 6a, Pixel 7 Pro, Pixel 7, Pixel XL, Desire 526, Desire 612, Desire 626, , One remix, 10, One M9, Brigadier, DuraForce Pro, DuraForce Pro 2, DuraForce Ultra 5G, DuraForce Ultra 5G UW, DuraSport 5G UW, Tab 4 8 Plus, Exalt LTE, Extravert 2, G Pad 10.1 LTE, G Pad x8.3, G Vista, G3, G4, G6, G7 ThinQ, G8 ThinQ, K20 V, K20 V, Lancet, Stylo 2 V, Stylo 5, V20, V30, V40 ThinQ, V50 ThinQ 5G, Velvet 5G UW, Lumina 735, Droid Maxx, Droid Maxx 2, Droid Mini, Droid Turbo, Droid Turbo 2, Droid X (2nd Gen), Edge 2022, edge 5G UW, Edge+, Edge+ 5G UW, moto e5 play, moto e6, moto force z droid, moto g play (2021), Moto g power (2021), moto g power (2022), moto g pure, Moto g stylus 5G, Moto g stylus 5G, moto g6, moto g7 play, moto g7 power, Moto X (2nd Gen), Moto Z Force Droid, Moto Z Play Droid, moto z2 force edition, Moto Z2 Play, moto z3, moto z4, one 5G UW, one 5G UW ace, Razr (2020), 8 V 5G UW, 2 V Tella, 3 V, 8 5G UW, Compact Phone, Phone, Hydrogen One, XP8, Xperia Z2 Tablet, 10 5G UW, 30 V 5G, and Ellipsis 8.

The products in the preceding list, including all variations, editions, and applications of the foregoing, and all products and apparatuses of Verizon similar to the foregoing that include the claimed elements are the '541 Accused Instrumentalities.

U.S. PATENT NO. 8,924,543

Headwater accuses the following smartphones, basic phones, tablets, laptops, and hotspot devices sold (including those sold in bundles with data plans) or used by Verizon for use with Verizon's wireless network services of infringing each of the Asserted Claims of the '543 patent:

Servers, hardware, software, and services leased, owned, supported, and/or operated by Verizon comprising Verizon's wireless network services functionality.

Phones, tablets, wearables, and devices used, sold, offered for sale, or imported within six years of the filing of the date of the lawsuit comprising Apple software (e.g., iOS, WatchOS, etc.) including but not limited to the following: iPad Air, iPad Mini 2, iPhone 5C, iPhone 5S, iPad Air 2, iPad mini 3, iPhone 6, iPhone 6 Plus, iPad mini 4, iPad Pro, 12.9 in., iPhone 6S, iPhone 6S Plus, iPad Pro, 9.7 in, iPhone 7, iPhone 7 Plus, iPhone SE (1st Gen), iPad (5th Gen), iPad Pro, 10.5 in., iPad Pro, 12.9 in. (2nd Gen), Watch Series 3, iPhone 8, iPhone 8 Plus, iPhone X, iPad (6th Gen), Watch Series 4, iPad Pro, 11 in. (1st Gen), iPad Pro, 12.9 in. (3rd Gen), iPhone XR, iPhone XS, iPhone XS Max, iPad (7th Gen), iPad Air (3rd Gen), iPad Mini (5th Gen), iPhone 11, iPhone 11 Pro, iPhone 11 Pro Max, Watch Series 5, iPad (8th Gen), iPad Air (4th Gen), iPad Pro, 11 in. (2nd Gen), Watch Series 6, Watch Nike Series 6, Watch SE, iPad Pro, 12.9 in. (4th Gen), iPhone 12, iPhone 12 Mini, iPhone 12 Pro, iPhone 12 Pro Max, iPhone SE (2nd Gen), iPad (9th Gen), iPad Mini (6th Gen), iPad Pro, 11 in. (3rd Gen), iPad Pro, 12.9 in. (5th Gen), iPhone 13, iPhone 13 Mini, iPhone 13 Pro, iPhone 13 Pro Max, Watch Series 7, iPad (10th Gen), iPad Air (5th Gen), Watch Series 8, Watch SE (2nd Gen), iPad Pro (6th Gen), iPhone 14, iPhone 14 Plus, Watch Ultra, iPhone 14 Pro, iPhone 14 Pro Max, iPhone SE (3rd Gen), iPhone 15, iPhone 15 Pro, and iPhone 15 Pro Max.

Phones, tablets, wearables, and devices used, sold, offered for sale, or imported within six years of the filing of the date of the lawsuit comprising Android software (e.g., Android Operating System Platform) including but not limited to the following: Galaxy A03s, Galaxy A10e, Galaxy A13, Galaxy A14 5G, Galaxy A20, Galaxy A42 5G, Galaxy A50, Galaxy A53 5G UW, Galaxy Core Prime, Galaxy J3 Eclipse, Galaxy J7 V, Galaxy Note 10+, Galaxy Note 10+ 5G, Galaxy Note 20 5G, Galaxy Note 4, Galaxy Note 5, Galaxy Note 8, Galaxy Note 9, Galaxy S10, Galaxy S10 5G, Galaxy S10+, Galaxy S10e, Galaxy S20 FE 5G, Galaxy S20 Ultra 5G, Galaxy S20+ 5G, Galaxy S21 5G, Galaxy S21 FE 5G, Galaxy S21 Ultra 5G, Galaxy S21+ 5G, Galaxy S22, Galaxy S22 Ultra, Galaxy S22+, Galaxy S22+, Galaxy S23, Galaxy S5, Galaxy S6, Galaxy S6, Galaxy S6 edge, Galaxy S6 edge +, Galaxy S7, Galaxy S8, Galaxy S8+, Galaxy S9, Galaxy S9+, Galaxy XCover Pro, Galaxy XCover6 Pr, Galaxy Z Flip 3 5G, Galaxy Z Fold 3 5G, Galaxy Z Fold 4, Galaxy Z Flip 4, Note 10+ 5G, Galaxy J3 V 3rd Gen, Galaxy Note Pro, Galaxy Tab 4 (8.0, Galaxy

Tab E, Galaxy Tab S, Galaxy Tab S2, Galaxy J7 V 2nd Gen, Tab S5e, Galaxy Tab A, Galaxy Note 20 Ultra 5G, Galaxy A02s, Galaxy A12, Galaxy A01, Galaxy A21, Galaxy A51, Galaxy S7 edge, Galaxy J, Galaxy Note 10, Galaxy S20 5G, Gear S, Avalon V, ZenFone V, ZenFone V Live, Nexus 6, Pixel, Pixel 2, Pixel 2 XL, Pixel 3, Pixel 3 XL, Pixel 3a, Pixel 3a XL, pixel 4, Pixel 4 XL, Pixel 5, Pixel 6, Pixel 6 Pro, Pixel 6a, Pixel 7 Pro, Pixel 7, Pixel XL, Desire 526, Desire 612, Desire 626, , One remix, 10, One M9, Brigadier, DuraForce Pro, DuraForce Pro 2, DuraForce Ultra 5G, DuraForce Ultra 5G UW, DuraSport 5G UW, Tab 4 8 Plus, Exalt LTE, Extravert 2, G Pad 10.1 LTE, G Pad x8.3, G Vista, G3, G4, G6, G7 ThinQ, G8 ThinQ, K20 V, K20 V, Lancet, Stylo 2 V, Stylo 5, V20, V30, V40 ThinQ, V50 ThinQ 5G, Velvet 5G UW, Lumina 735, Droid Maxx, Droid Maxx 2, Droid Mini, Droid Turbo, Droid Turbo 2, Droid X (2nd Gen), Edge 2022, edge 5G UW, Edge+, Edge+ 5G UW, moto e5 play, moto e6, moto force z droid, moto g play (2021), Moto g power (2021), moto g power (2022), moto g pure, Moto g stylus 5G, Moto g stylus 5G, moto g6, moto g7 play, moto g7 power, Moto X (2nd Gen), Moto Z Force Droid, Moto Z Play Droid, moto z2 force edition, Moto Z2 Play, moto z3, moto z4, one 5G UW, one 5G UW ace, Razr (2020), 8 V 5G UW, 2 V Tella, 3 V, 8 5G UW, Compact Phone, Phone, Hydrogen One, XP8, Xperia Z2 Tablet, 10 5G UW, 30 V 5G, and Ellipsis 8.

The products in the preceding list, including all variations, editions, and applications of the foregoing, and all products and apparatuses of Verizon similar to the foregoing that include the claimed elements are the '543 Accused Instrumentalities.

U.S. PATENT NO. 9,198,042

Headwater accuses the following smartphones, basic phones, tablets, laptops, and hotspot devices sold (including those sold in bundles with data plans) or used by Verizon for use with Verizon's wireless network services of infringing each of the Asserted Claims of the '042 patent: Servers, hardware, software, and services leased, owned, supported, and/or operated by Verizon comprising Verizon's wireless network services functionality.

Phones, tablets, wearables, and devices used, sold, offered for sale, or imported within six years of the filing of the date of the lawsuit comprising Apple software (e.g., iOS, WatchOS, etc.) including but not limited to the following: iPad Air, iPad Mini 2, iPhone 5C, iPhone 5S, iPad Air 2, iPad mini 3, iPhone 6, iPhone 6 Plus, iPad mini 4, iPad Pro, 12.9 in., iPhone 6S, iPhone 6S Plus, iPad Pro, 9.7 in, iPhone 7, iPhone 7 Plus, iPhone SE (1st Gen), iPad (5th Gen), iPad Pro, 10.5 in., iPad Pro, 12.9 in. (2nd Gen), Watch Series 3, iPhone 8, iPhone 8 Plus, iPhone X, iPad (6th Gen), Watch Series 4, iPad Pro, 11 in. (1st Gen), iPad Pro, 12.9 in. (3rd Gen), iPhone XR, iPhone XS, iPhone XS Max, iPad (7th Gen), iPad Air (3rd Gen), iPad Mini (5th Gen), iPhone 11, iPhone 11 Pro, iPhone 11 Pro Max, Watch Series 5, iPad (8th Gen), iPad Air (4th Gen), iPad Pro, 11 in. (2nd Gen), Watch Series 6, Watch Nike Series 6, Watch SE, iPad Pro, 12.9 in. (4th Gen), iPhone 12, iPhone 12 Mini, iPhone 12 Pro, iPhone 12 Pro Max, iPhone SE (2nd Gen), iPad (9th Gen), iPad

Mini (6th Gen), iPad Pro, 11 in. (3rd Gen), iPad Pro, 12.9 in. (5th Gen), iPhone 13, iPhone 13 Mini, iPhone 13 Pro, iPhone 13 Pro Max, Watch Series 7, iPad (10th Gen), iPad Air (5th Gen), Watch Series 8, Watch SE (2nd Gen), iPad Pro (6th Gen), iPhone 14, iPhone 14 Plus, Watch Ultra, iPhone 14 Pro, iPhone 14 Pro Max, iPhone SE (3rd Gen), iPhone 15, iPhone 15 Pro, and iPhone 15 Pro Max.

Phones, tablets, wearables, and devices used, sold, offered for sale, or imported within six years of the filing of the date of the lawsuit comprising Android software (e.g., Android Operating System Platform) including but not limited to the following: Galaxy A03s, Galaxy A10e, Galaxy A13, Galaxy A14 5G, Galaxy A20, Galaxy A42 5G, Galaxy A50, Galaxy A53 5G UW, Galaxy Core Prime, Galaxy J3 Eclipse, Galaxy J7 V, Galaxy Note 10+, Galaxy Note 10+ 5G, Galaxy Note 20 5G, Galaxy Note 4, Galaxy Note 5, Galaxy Note 8, Galaxy Note 9, Galaxy S10, Galaxy S10 5G, Galaxy S10+, Galaxy S10e, Galaxy S20 FE 5G, Galaxy S20 Ultra 5G, Galaxy S20+ 5G, Galaxy S21 5G, Galaxy S21 FE 5G, Galaxy S21 Ultra 5G, Galaxy S21+ 5G, Galaxy S22, Galaxy S22 Ultra, Galaxy S22+, Galaxy S22+, Galaxy S23, Galaxy S5, Galaxy S6, Galaxy S6, Galaxy S6 edge, Galaxy S6 edge +, Galaxy S7, Galaxy S8, Galaxy S8+, Galaxy S9, Galaxy S9+, Galaxy XCover Pro, Galaxy XCover6 Pr, Galaxy Z Flip 3 5G, Galaxy Z Fold 3 5G, Galaxy Z Fold 4, Galaxy Z Flip 4, Note 10+ 5G, Galaxy J3 V 3rd Gen, Galaxy Note Pro, Galaxy Tab 4 (8.0, Galaxy Tab E, Galaxy Tab S, Galaxy Tab S2, Galaxy J7 V 2nd Gen, Tab S5e, Galaxy Tab A, Galaxy Note 20 Ultra 5G, Galaxy A02s, Galaxy A12, Galaxy A01, Galaxy A21, Galaxy A51, Galaxy S7 edge, Galaxy J, Galaxy Note 10, Galaxy S20 5G, Gear S, Avalon V, ZenFone V, ZenFone V Live, Nexus 6, Pixel, Pixel 2, Pixel 2 XL, Pixel 3, Pixel 3 XL, Pixel 3a, Pixel 3a XL, pixel 4, Pixel 4 XL, Pixel 5, Pixel 6, Pixel 6 Pro, Pixel 6a, Pixel 7 Pro, Pixel 7, Pixel XL, Desire 526, Desire 612, Desire 626, , One remix, 10, One M9, Brigadier, DuraForce Pro, DuraForce Pro 2, DuraForce Ultra 5G, DuraForce Ultra 5G UW, DuraSport 5G UW, Tab 4 8 Plus, Exalt LTE, Extravert 2, G Pad 10.1 LTE, G Pad x8.3, G Vista, G3, G4, G6, G7 ThinQ, G8 ThinQ, K20 V, K20 V, Lancet, Stylo 2 V, Stylo 5, V20, V30, V40 ThinQ, V50 ThinQ 5G, Velvet 5G UW, Lumina 735, Droid Maxx, Droid Maxx 2, Droid Mini, Droid Turbo, Droid Turbo 2, Droid X (2nd Gen), Edge 2022, edge 5G UW, Edge+, Edge+ 5G UW, moto e5 play, moto e6, moto force z droid, moto g play (2021), Moto g power (2021), moto g power (2022), moto g pure, Moto g stylus 5G, Moto g stylus 5G, moto g6, moto g7 play, moto g7 power, Moto X (2nd Gen), Moto Z Force Droid, Moto Z Play Droid, moto z2 force edition, Moto Z2 Play, moto z3, moto z4, one 5G UW, one 5G UW ace, Razr (2020), 8 V 5G UW, 2 V Tella, 3 V, 8 5G UW, Compact Phone, Phone, Hydrogen One, XP8, Xperia Z2 Tablet, 10 5G UW, 30 V 5G, and Ellipsis 8.

The products in the preceding list, including all variations, editions, and applications of the foregoing, and all products and apparatuses of Verizon similar to the foregoing that include the claimed elements are the '042 Accused Instrumentalities.

U.S. PATENT NO. 9,215,613

Headwater accuses the following smartphones, basic phones, tablets, laptops, and hotspot devices sold (including those sold in bundles with data plans) or used by Verizon for use with Verizon's wireless network services of infringing each of the Asserted Claims of the '613 patent:

Servers, hardware, software, and services leased, owned, supported, and/or operated by Verizon comprising Verizon's wireless network services functionality.

Phones, tablets, wearables, and devices used, sold, offered for sale, or imported within six years of the filing of the date of the lawsuit comprising Apple software (e.g., iOS, WatchOS, etc.) including but not limited to the following: iPad Air, iPad Mini 2, iPhone 5C, iPhone 5S, iPad Air 2, iPad mini 3, iPhone 6, iPhone 6 Plus, iPad mini 4, iPad Pro, 12.9 in., iPhone 6S, iPhone 6S Plus, iPad Pro, 9.7 in, iPhone 7, iPhone 7 Plus, iPhone SE (1st Gen), iPad (5th Gen), iPad Pro, 10.5 in., iPad Pro, 12.9 in. (2nd Gen), Watch Series 3, iPhone 8, iPhone 8 Plus, iPhone X, iPad (6th Gen), Watch Series 4, iPad Pro, 11 in. (1st Gen), iPad Pro, 12.9 in. (3rd Gen), iPhone XR, iPhone XS, iPhone XS Max, iPad (7th Gen), iPad Air (3rd Gen), iPad Mini (5th Gen), iPhone 11, iPhone 11 Pro, iPhone 11 Pro Max, Watch Series 5, iPad (8th Gen), iPad Air (4th Gen), iPad Pro, 11 in. (2nd Gen), Watch Series 6, Watch Nike Series 6, Watch SE, iPad Pro, 12.9 in. (4th Gen), iPhone 12, iPhone 12 Mini, iPhone 12 Pro, iPhone 12 Pro Max, iPhone SE (2nd Gen), iPad (9th Gen), iPad Mini (6th Gen), iPad Pro, 11 in. (3rd Gen), iPad Pro, 12.9 in. (5th Gen), iPhone 13, iPhone 13 Mini, iPhone 13 Pro, iPhone 13 Pro Max, Watch Series 7, iPad (10th Gen), iPad Air (5th Gen), Watch Series 8, Watch SE (2nd Gen), iPad Pro (6th Gen), iPhone 14, iPhone 14 Plus, Watch Ultra, iPhone 14 Pro, iPhone 14 Pro Max, iPhone SE (3rd Gen), iPhone 15, iPhone 15 Pro, and iPhone 15 Pro Max.

Phones, tablets, wearables, and devices used, sold, offered for sale, or imported within six years of the filing of the date of the lawsuit comprising Android software (e.g., Android Operating System Platform) including but not limited to the following: Galaxy A03s, Galaxy A10e, Galaxy A13, Galaxy A14 5G, Galaxy A20, Galaxy A42 5G, Galaxy A50, Galaxy A53 5G UW, Galaxy Core Prime, Galaxy J3 Eclipse, Galaxy J7 V, Galaxy Note 10+, Galaxy Note 10+ 5G, Galaxy Note 20 5G, Galaxy Note 4, Galaxy Note 5, Galaxy Note 8, Galaxy Note 9, Galaxy S10, Galaxy S10 5G, Galaxy S10+, Galaxy S10e, Galaxy S20 FE 5G, Galaxy S20 Ultra 5G, Galaxy S20+ 5G, Galaxy S21 5G, Galaxy S21 FE 5G, Galaxy S21 Ultra 5G, Galaxy S21+ 5G, Galaxy S22, Galaxy S22 Ultra, Galaxy S22+, Galaxy S22+, Galaxy S23, Galaxy S5, Galaxy S6, Galaxy S6, Galaxy S6 edge, Galaxy S6 edge +, Galaxy S7, Galaxy S8, Galaxy S8+, Galaxy S9, Galaxy S9+, Galaxy XCover Pro, Galaxy XCover6 Pr, Galaxy Z Flip 3 5G, Galaxy Z Fold 3 5G, Galaxy Z Fold 4, Galaxy Z Flip 4, Note 10+ 5G, Galaxy J3 V 3rd Gen, Galaxy Note Pro, Galaxy Tab 4 (8.0, Galaxy Tab E, Galaxy Tab S, Galaxy Tab S2, Galaxy J7 V 2nd Gen, Tab S5e, Galaxy Tab A, Galaxy Note 20 Ultra 5G, Galaxy A02s, Galaxy A12, Galaxy A01, Galaxy A21, Galaxy A51, Galaxy S7 edge, Galaxy J, Galaxy Note 10, Galaxy S20 5G, Gear S, Avalon V, ZenFone V, ZenFone V Live, Nexus 6, Pixel, Pixel 2, Pixel 2 XL, Pixel 3, Pixel 3 XL, Pixel 3a, Pixel 3a XL, pixel 4, Pixel 4 XL, Pixel 5, Pixel 6, Pixel 6 Pro, Pixel 6a, Pixel 7 Pro, Pixel 7, Pixel XL, Desire 526, Desire 612, Desire 626, , One remix, 10, One M9, Brigadier, DuraForce Pro, DuraForce Pro 2, DuraForce Ultra 5G, DuraForce Ultra 5G UW, DuraSport 5G UW, Tab 4 8 Plus, Exalt LTE, Extravert 2, G Pad 10.1

LTE, G Pad x8.3, G Vista, G3, G4, G6, G7 ThinQ, G8 ThinQ, K20 V, K20 V, Lancet, Stylo 2 V, Stylo 5, V20, V30, V40 ThinQ, V50 ThinQ 5G, Velvet 5G UW, Lumina 735, Droid Maxx, Droid Maxx 2, Droid Mini, Droid Turbo, Droid Turbo 2, Droid X (2nd Gen), Edge 2022, edge 5G UW, Edge+, Edge+ 5G UW, moto e5 play, moto e6, moto force z droid, moto g play (2021), Moto g power (2021), moto g power (2022), moto g pure, Moto g stylus 5G, Moto g stylus 5G, moto g6, moto g7 play, moto g7 power, Moto X (2nd Gen), Moto Z Force Droid, Moto Z Play Droid, moto z2 force edition, Moto Z2 Play, moto z3, moto z4, one 5G UW, one 5G UW ace, Razr (2020), 8 V 5G UW, 2 V Tella, 3 V, 8 5G UW, Compact Phone, Phone, Hydrogen One, XP8, Xperia Z2 Tablet, 10 5G UW, 30 V 5G, and Ellipsis 8.

The products in the preceding list, including all variations, editions, and applications of the foregoing, and all products and apparatuses of Verizon similar to the foregoing that include the claimed elements are the '613 Accused Instrumentalities.

P.R. 3-1(C): CLAIM CHARTS

Headwater's analysis of Verizon's products and apparatuses is based upon information that is publicly available and based on Headwater's own investigation prior to any discovery in this action.

While the publicly available information constitutes evidence of the methods and apparatuses used by Headwater in the Accused Instrumentalities, direct evidence of the actual apparatuses and methods are at times not publicly available. Accordingly, these infringement contentions are based on the available public information, analysis, and reasonable inferences drawn from that information.

Headwater reserves the right to amend or supplement these disclosures for any of the following reasons (along with any other reason that may be permitted under the court's rules and orders):

- (1) Verizon provides evidence of the apparatuses and methods used in the Accused Instrumentalities;

- (2) The Asserted Claims may include elements that involve features that are implemented by hardware structures and logic and Headwater's current positions on infringement are set forth without the benefit of access to Verizon's source code, schematics, drawings, or other proprietary specifications or information, which cannot be obtained through publicly available information, for the Accused Instrumentalities. Therefore, it may be necessary for Headwater to supplement its positions on infringement after a complete production of such proprietary specifications or information by Verizon;
- (3) Headwater's position on infringement of specific claims will depend on the claim constructions adopted by the Court. Because said constructions have not yet occurred, Headwater cannot take a final position on the bases for infringement of the Asserted Claims; and
- (4) Headwater's investigation and analysis of Verizon's Accused Instrumentalities are based upon information made publicly available by Verizon and by Headwater's own investigations. Headwater reserves the right to amend these contentions based upon discovery of non-public information that Headwater anticipates receiving from Verizon during discovery.

Attached as Exhibits A through D, and incorporated herein in their entirety, are charts identifying where each element of the Asserted Claims of the '541, '543, '042, and '613 patents are found in the Accused Instrumentalities.

Unless otherwise indicated, the information provided that corresponds to each claim element is considered to indicate that each claim element is found within each of the different variations, versions, editions, and applications of each respective Accused Instrumentalities.

P.R. 3-1(D): LITERAL INFRINGEMENT AND DOCTRINE OF EQUIVALENTS

With respect to the patents at issue, Headwater contends that each element of each Asserted Claim is literally present. To the extent that Verizon identifies elements of the Asserted Claims that it contends are not literally present in the Accused Instrumentalities, Headwater contends that such elements are present under the doctrine of equivalents.

P.R. 3-1(E): PRIORITY DATES

<i>U.S. Patent No.</i>	<i>Priority Date</i>
8,589,541	January 28, 2009
8,924,543	January 28, 2009
9,198,042	January 28, 2009
9,215,613	January 28, 2009

P.R. 3-1(F): IDENTIFICATION OF INSTRUMENTALITIES PRACTICING THE CLAIMED INVENTION

The ItsOn software may incorporate or reflect the claims of the Asserted Patents. Headwater reserves the right to supplement this response should further investigation, discovery, or the court's claim construction rulings make such supplementation appropriate.

P.R. 3-2: DOCUMENT PRODUCTION ACCOMPANYING DISCLOSURE

P.R. 3-2(A) DOCUMENTS

Headwater is presently unaware of any documents that evidence any discussion with, disclosure to, or other manner of providing to a third party, or sale of or offer to sell, any of the inventions claimed in the patents in suit prior to their respective application dates.

A diligent search continues for documents, and Headwater reserves the right to supplement this response.

P.R. 3-2(B) DOCUMENTS

Headwater is presently unaware of any documents that evidence the conception, reduction to practice, design, or development of the claimed inventions, which were created on or before the application dates of the patents in suit or priority date identified pursuant to P.R. 3-1(e).

A diligent search continues for documents, and Headwater reserves the right to supplement this response.

P.R. 3-2(C) DOCUMENTS

The file histories for the '541, '543, '042, and '613 patents may be found in Headwater's production.

Date: September 28, 2023

/s/ Marc Fenster

Marc Fenster
CA State Bar No. 181067
Reza Mirzaie
CA State Bar No. 246953
Brian Ledahl
CA State Bar No. 186579
Ben Wang
CA State Bar No. 228712
Paul Kroeger
CA State Bar No. 229074
Neil A. Rubin
CA State Bar No. 250761
Kristopher Davis
CA State Bar No. 329627
James S. Tsuei
CA State Bar No. 285530
Philip Wang
CA State Bar No. 262239
Amy Hayden
CA State Bar No. 287026
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CA State Bar No. 281283
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**ATTORNEYS FOR PLAINTIFF,
Headwater Research LLC**

CERTIFICATE OF SERVICE

I certify that this document is being served upon counsel of record for Defendants on September 28, 2023 via electronic mail.

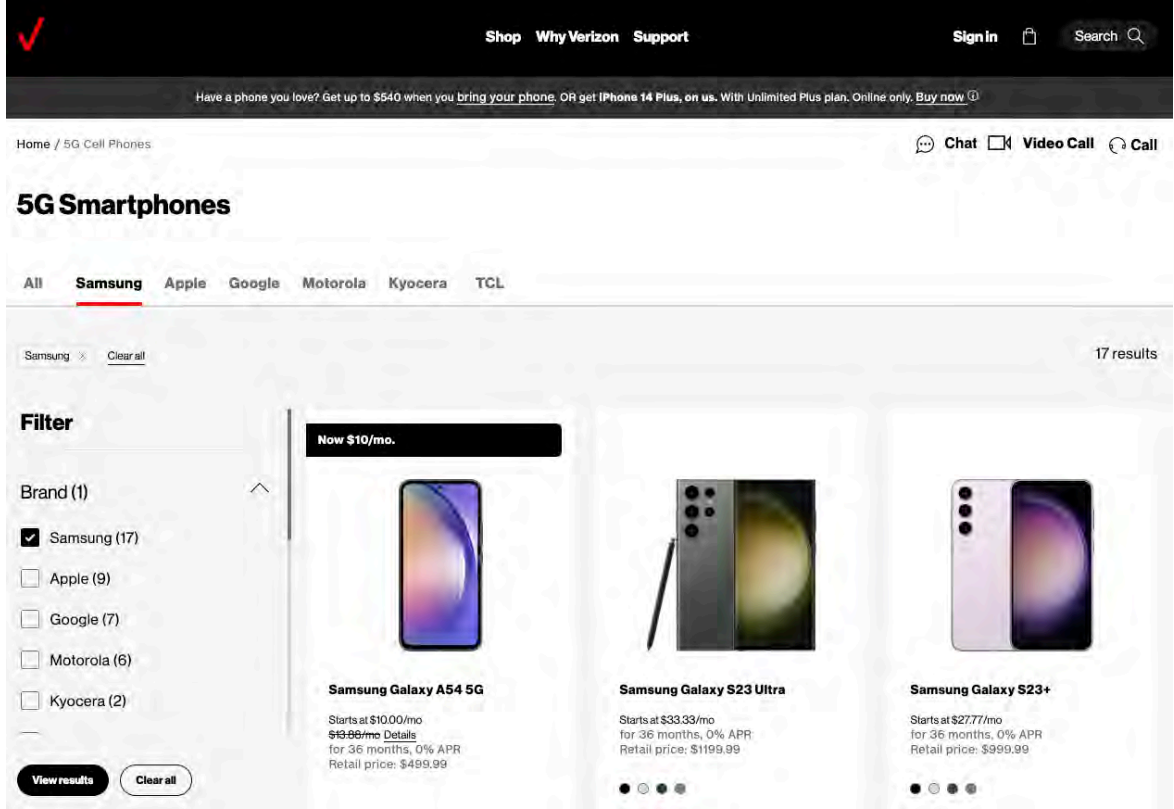
/s/ Marc Fenster
Marc Fenster

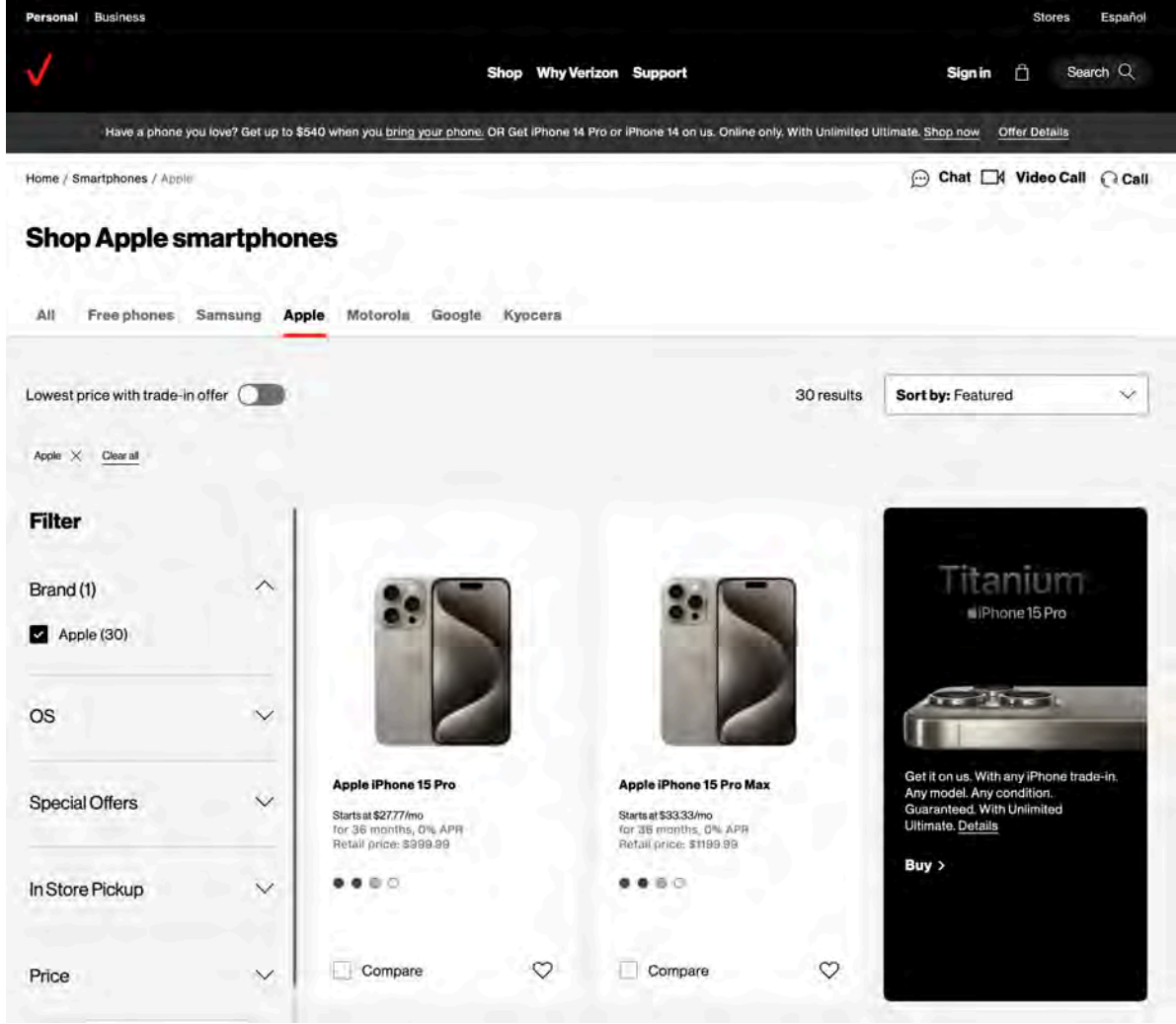
Exhibit A - U.S. Patent No. 8,589,541 (“’541 Patent”)

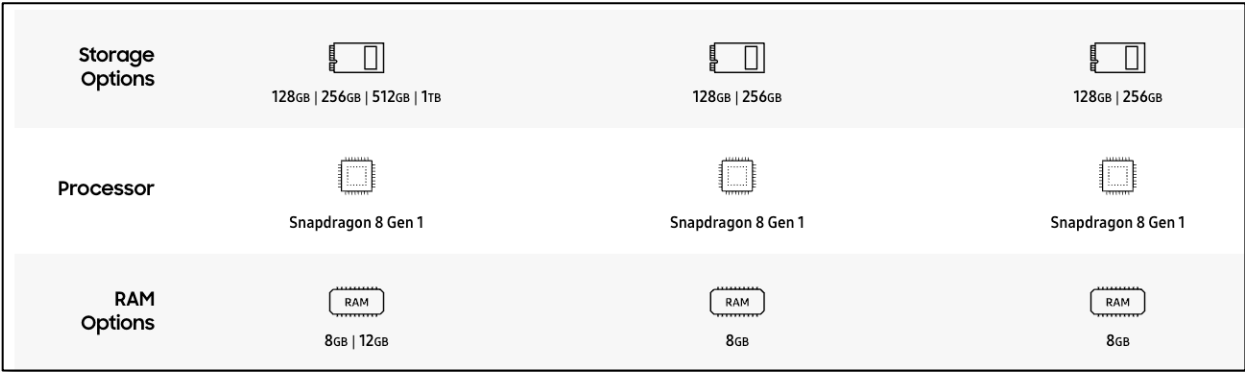
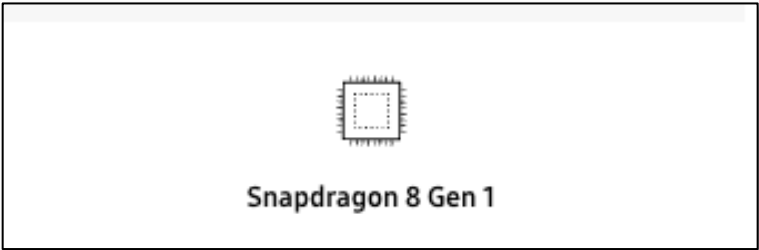
Accused Instrumentalities: smartphones, basic phones, tablets, laptops, and hotspot devices sold (including those sold in bundles with data plans) or used by Verizon and all versions and variations thereof (“Accused Instrumentalities”) since the issuance of U.S. Pat. No. 8,589,541 (the “Asserted Patent”).


Claim 1





Claim	Public Documentation
[1a] A non-transitory computer-readable storage medium storing machine-executable instructions that, when executed by one or more processors of a wireless end-user device, cause the one or more processors to:	<p>The Accused Instrumentalities include “A non-transitory computer-readable storage medium storing machine-executable instructions that, when executed by one or more processors of a wireless end-user device, cause the one or more processors to.”</p> <p>For example, Verizon sells and uses devices described by Verizon’s website below (e.g., devices made by Samsung, Apple, Motorola, Google, and Kyocera). These devices constitute a wireless end-user device as described in claim 1. <i>See, e.g.:</i> https://www.verizon.com/shop/online/5g-cell-phones/samsung/:</p>

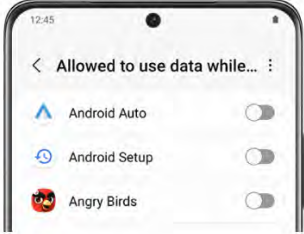
Claim	Public Documentation
	 <p>See also e.g., https://www.verizon.com/shop/online/5g-cell-phones/apple/:</p>

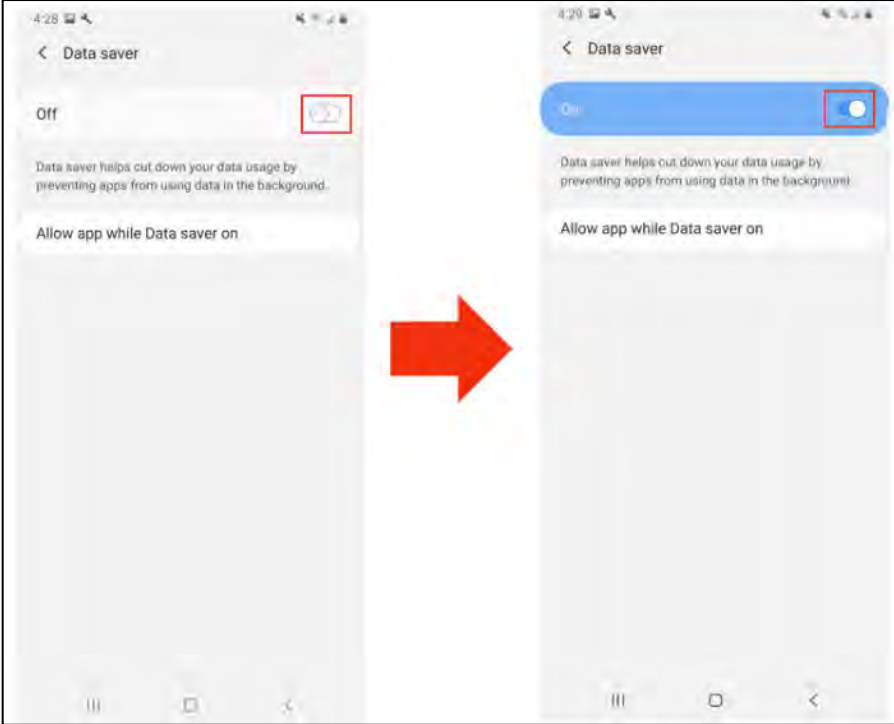
Claim	Public Documentation
	 <p>Verizon sells smartphones on https://www.verizon.com/smartphones. Verizon sells “basic” phones on https://www.verizon.com/basic-phones. Verizon sells hotspot devices on https://www.verizon.com/internet-devices. Verizon sells laptops and tablets on https://www.verizon.com/tablets.</p>

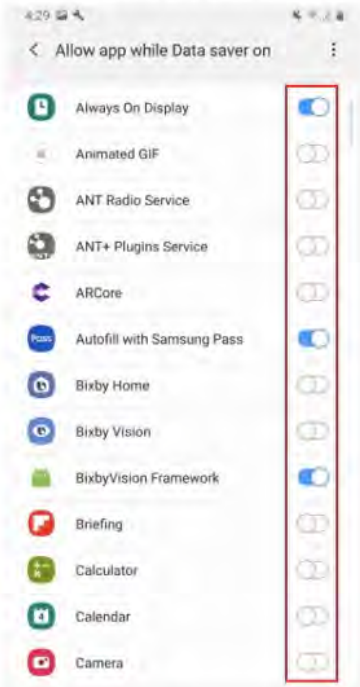
Claim	Public Documentation
	<p>For further example, the Samsung Galaxy S22 model is sold or used by Verizon and includes 8GB RAM and either 128GB or 256GB non-removable memory storage, in which control policies for applications are stored. <i>See, e.g.</i>, https://www.samsung.com/us/smartphones/galaxy-s22/buy/galaxy-s22-128gb-unlocked-sm-s901uzkaxaa/:</p>  <p>The screenshot displays three columns of options for the Samsung Galaxy S22. The first column, labeled 'Storage Options', shows three choices: 128GB 256GB 512GB 1TB, 128GB 256GB, and 128GB 256GB. The second column, labeled 'Processor', shows three identical choices: Snapdragon 8 Gen 1. The third column, labeled 'RAM Options', shows three choices: 8GB 12GB, 8GB, and 8GB. Each choice is accompanied by a small icon representing the storage, processor, or RAM component.</p> <p>For further example, the Galaxy S22 has either a Snapdragon (in the United States) or Exynos (in Korea) architecture-based application processor. <i>See, e.g.</i>, https://www.samsung.com/us/smartphones/galaxy-s22/buy/galaxy-s22-128gb-unlocked-sm-s901uzkaxaa/:</p>  <p>The screenshot shows a single icon of a Snapdragon 8 Gen 1 processor chip, with the text 'Snapdragon 8 Gen 1' centered below it.</p> <p>For further example, the Apple iPhone 15 Pro model is sold or used by Verizon and includes 128GB, 256GB, 512GB, or 1TB of memory storage, in which control policies for applications are stored. <i>See, e.g.</i>, https://www.apple.com/iphone-15-pro/specs/:</p>


Claim	Public Documentation								
	<div data-bbox="588 240 1850 526"> <p>Capacity¹</p> <table> <tr> <td>128GB</td> <td>256GB</td> </tr> <tr> <td>256GB</td> <td>512GB</td> </tr> <tr> <td>512GB</td> <td>1TB</td> </tr> <tr> <td>1TB</td> <td></td> </tr> </table> </div> <p>For further example, the Apple iPhone 15 Pro model has a A17 Pro Chip. <i>See, e.g.,</i> https://www.apple.com/iphone-15-pro/specs/</p> <div data-bbox="588 634 1829 920"> <p>Chip</p> <div>  <p>A17 Pro chip New 6-core CPU with 2 performance and 4 efficiency cores New 6-core GPU New 16-core Neural Engine</p> </div> </div>	128GB	256GB	256GB	512GB	512GB	1TB	1TB	
128GB	256GB								
256GB	512GB								
512GB	1TB								
1TB									
<p>[1b] identify a service usage activity of the wireless end-user device, the service usage activity being associated with a first software component of a plurality of software components on the wireless end-user device, the service usage activity comprising one or more prospective or successful communications over a wireless network;</p>	<p>The Accused Instrumentalities “identify a service usage activity of the wireless end-user device, the service usage activity being associated with a first software component of a plurality of software components on the wireless end-user device, the service usage activity comprising one or more prospective or successful communications over a wireless network.”</p> <p>For example, Samsung’s “Data Saver,” or “Power Saver,” “Doze Mode,” “App Standby,” “Adaptive Battery,” and/or “JobScheduler” features apply to at least some service usage activities associated with a software component comprising prospective or successful communications over a wireless network. <i>See, e.g.,</i> https://www.verizon.com/support/knowledge-base-236117/:</p>								


Claim	Public Documentation
	<div data-bbox="596 245 1646 1127"><h2 data-bbox="617 269 1562 380">Samsung Galaxy S21 5G / Galaxy S21 Ultra 5G - Manage Data Usage</h2><div data-bbox="617 440 1604 740"><p data-bbox="653 472 722 493">NOTE</p><ul data-bbox="684 521 1520 688" style="list-style-type: none"><li data-bbox="684 521 1520 574">• Data usage info provided by the device may differ from actual usage. For data usage info provided by Verizon, refer to the <a data-bbox="869 553 1205 574" href="#">My Verizon website.<li data-bbox="684 602 1373 631">•  For a better understanding of how data is used, check out <a data-bbox="1100 607 1373 631" href="#">this video.<li data-bbox="684 659 1362 688">• To control data usage on your account, refer to <a data-bbox="953 659 1362 688" href="#">Verizon Smart Family™.</div><ol data-bbox="617 786 1457 1094" style="list-style-type: none"><li data-bbox="617 786 1457 834">1. From a Home screen, swipe up from the center of the display to access the apps screen. → These instructions only apply to <a data-bbox="743 813 932 834" href="#">Standard mode and the default <a data-bbox="953 813 1457 834" href="#">Home screen layout.<li data-bbox="617 862 1037 891">2. Navigate: Settings  Connections.<li data-bbox="617 919 1331 1094">3. Tap Data usage then do any of the following:<ul data-bbox="701 956 1331 1094" style="list-style-type: none"><li data-bbox="701 956 932 985">• Turn Data saver off<ol data-bbox="764 997 1331 1094" style="list-style-type: none"><li data-bbox="764 997 974 1026">a. Tap Data saver.<li data-bbox="764 1053 1331 1094">b. Tap the Data saver switch to turn on  or off . → Data saver must be turned off to use Mobile Hotspot.</div> <p data-bbox="596 1146 1404 1183">; <a data-bbox="596 1146 1404 1183" href="https://www.samsung.com/us/support/answer/ANS00079018/">https://www.samsung.com/us/support/answer/ANS00079018/:</p>

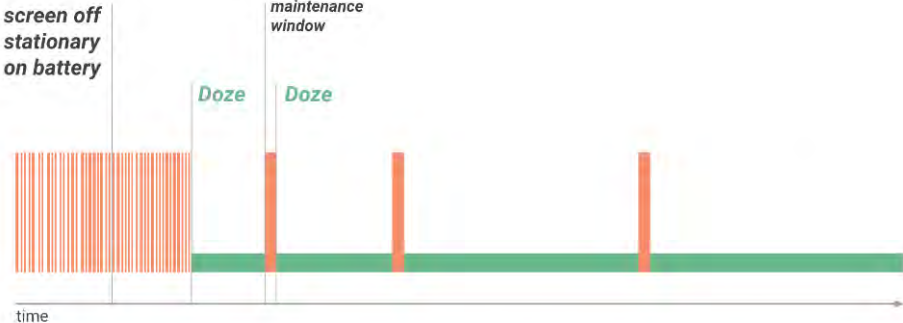
Claim	Public Documentation
	<div data-bbox="598 248 1602 756"><p>Turn Data saver on or off</p><p>Data saver prevents some apps from sending or receiving data in the background. So rest assured, you're not wasting any precious data.</p><ol style="list-style-type: none">1. Navigate to and open Settings, and then tap Connections.2. Tap Data usage, tap Data saver, and then tap the switch next to Turn on now.3. If there are still some apps you'd like to run in the background, you can set them as exceptions. Tap Allowed to use data while Data saver is on at the bottom of the screen.4. Tap More options (the three vertical dots) and choose Show system apps or Show allowed apps first to narrow down the list.5. Finally, tap the switch(es) next to your desired app(s).</div>  <p>; https://www.samsung.com/ae/support/mobile-devices/android-pie-what-is-the-data-saver-feature/:</p>

Claim	Public Documentation
	

Claim	Public Documentation
	<div data-bbox="598 250 1436 1058"><p>6 Toggle the switches on next to the apps that you need to receive notifications from all the time. Email, Messages, Messenger, Instagram and Facebook are all popular options to allow unrestricted data access..</p><p>The screenshot shows the 'Allow app while Data saver on' screen in Samsung's Data Saver settings. It lists various system and app services, each with a toggle switch to its right. A red rectangular box highlights the column of toggle switches for the following items: Always On Display, Animated GIF, ANT Radio Service, ANT+ Plugins Service, ARCore, Autofill with Samsung Pass, Bixby Home, Bixby Vision, BixbyVision Framework, Briefing, Calculator, Calendar, and Camera. The 'Always On Display' and 'Autofill with Samsung Pass' toggles are currently turned on (blue), while the others are turned off (grey).</p></div> <p>; https://www.samsung.com/us/support/answer/ANS00078987/:</p>

Claim	Public Documentation
	<div data-bbox="594 245 1829 862"> <h3>Power saving mode</h3> <p>Note: Using Power saving mode can affect app and device performance. Some tasks and features may take longer to complete or update. Additionally, apps running in the background may not receive updates or send you notifications when Power saving mode is enabled.</p> <p>Before you turn in for the night, change your phone's power mode. This will decrease your phone's performance and save battery life.</p> <ol style="list-style-type: none"> 1. Navigate to and open Settings, and then tap Battery and device care. 2. Tap Battery, and then tap Power saving. 3. Tap the switches next to your desired settings or customizations. 4. Finally, tap the switch at the top of the screen to activate Power saving mode. <p>You will not be able to adjust the settings once the mode is enabled. If you want to change any of the settings, you'll need to temporarily disable Power saving mode.</p>  <p>The screenshot shows a 'Power saving options' menu with three toggle switches, all of which are turned on. The options are: 'Turn off Always On Display', 'Limit CPU speed to 70%', and 'Decrease brightness by 10%'.</p> </div> <p>; https://developer.android.com/training/basics/network-ops/data-saver:</p> <div data-bbox="594 959 1619 1390"> <h3>Optimize network data usage</h3> <p>Over the life of a smartphone, the cost of a cellular data plan can easily exceed the cost of the device itself. On Android 7.0 (API level 24) and higher, users can enable Data Saver on a device-wide basis in order to optimize their device's data usage, and use less data. This ability is especially useful when roaming, near the end of the billing cycle, or for a small prepaid data pack.</p> <p>When a user enables Data Saver in Settings and the device is on a metered network, the system blocks background data usage and signals apps to use less data in the foreground wherever possible. Users can allow specific apps to use background metered data usage even when Data Saver is turned on.</p> <p>Android 7.0 (API level 24) extends the ConnectivityManager API to provide apps with a way to retrieve the user's Data Saver preferences and monitor preference changes. It is considered good practice for apps to check whether the user has enabled Data Saver and make an effort to limit foreground and background data usage.</p> </div>

Claim	Public Documentation
	<div data-bbox="594 245 1581 800"> <h3>Check data saver preferences</h3> <p>On Android 7.0 (API level 24) and higher, apps can use the <code>ConnectivityManager</code> API to determine what data usage restrictions are being applied. The <code>getRestrictBackgroundStatus()</code> method returns one of the following values:</p> <p><code>RESTRICT_BACKGROUND_STATUS_DISABLED</code></p> <p>Data Saver is disabled.</p> <p><code>RESTRICT_BACKGROUND_STATUS_ENABLED</code></p> <p>The user has enabled Data Saver for this app. Apps should make an effort to limit data usage in the foreground and gracefully handle restrictions to background data usage.</p> <p><code>RESTRICT_BACKGROUND_STATUS_WHITELISTED</code></p> <p>The user has enabled Data Saver but the app is allowed to bypass it. Apps should still make an effort to limit foreground and background data usage.</p> <p>Limit data usage whenever the device is connected to a metered network, even if Data Saver is disabled or the app is allowed to bypass it. The following sample code uses <code>ConnectivityManager.isActiveNetworkMetered()</code> and <code>ConnectivityManager.getRestrictBackgroundStatus()</code> to determine how much data the app should use:</p> </div> <p data-bbox="594 889 1596 922">; https://developer.android.com/training/monitoring-device-state/doze-standby:</p> <div data-bbox="594 930 1831 1425"> <h2>Optimize for Doze and App Standby </h2> <p>Starting from Android 6.0 (API level 23), Android introduces two power-saving features that extend battery life for users by managing how apps behave when a device is not connected to a power source. <i>Doze</i> reduces battery consumption by deferring background CPU and network activity for apps when the device is unused for long periods of time. <i>App Standby</i> defers background network activity for apps with which the user has not recently interacted.</p> <p>While the device is in Doze, apps' access to certain battery-intensive resources is deferred until maintenance windows. The specific restrictions are listed in Power Management Restrictions.</p> <p>Doze and App Standby manage the behavior of all apps running on Android 6.0 or higher, regardless whether they are specifically targeting API level 23. To ensure the best experience for users, test your app in Doze and App Standby modes and make any necessary adjustments to your code. The sections below provide details.</p> </div>

Claim	Public Documentation
	<div data-bbox="594 245 1549 870"> <h3>Understanding Doze</h3> <p>If a user leaves a device unplugged and stationary for a period of time, with the screen off, the device enters Doze mode. In Doze mode, the system attempts to conserve battery by restricting apps' access to network and CPU-intensive services. It also prevents apps from accessing the network and defers their jobs, syncs, and standard alarms.</p> <p>Periodically, the system exits Doze for a brief time to let apps complete their deferred activities. During this <i>maintenance window</i>, the system runs all pending syncs, jobs, and alarms, and lets apps access the network.</p>  <p>Figure 1. Doze provides a recurring maintenance window for apps to use the network and handle pending activities.</p> </div> <div data-bbox="594 894 1648 1065"> <p>At the conclusion of each maintenance window, the system again enters Doze, suspending network access and deferring jobs, syncs, and alarms. Over time, the system schedules maintenance windows less and less frequently, helping to reduce battery consumption in cases of longer-term inactivity when the device is not connected to a charger.</p> <p>As soon as the user wakes the device by moving it, turning on the screen, or connecting a charger, the system exits Doze and all apps return to normal activity.</p> </div> <div data-bbox="594 1089 1833 1219"> <p>The Doze restriction on network access is also likely to affect your app, especially if the app relies on real-time messages such as tickles or notifications. If your app requires a persistent connection to the network to receive messages, you should use Firebase Cloud Messaging (FCM) if possible.</p> </div> <p>; https://developer.android.com/topic/performance/appstandby:</p>

App Standby Buckets

Android 9 (API level 28) and higher support **App Standby Buckets**. App Standby Buckets help the system prioritize apps' requests for resources based on how recently and how frequently the apps are used. Based on app usage patterns, each app is placed in one of five priority **buckets**. The system limits the device resources available to each app based on which bucket the app is in.

Priority buckets

The system dynamically assigns each app to a priority bucket, reassigning the apps as needed. The system may rely on a preloaded app that uses machine learning to determine how likely each app is to be used, and assigns apps to the appropriate buckets. If the system app is not present on a device, the system defaults to sorting apps based on how recently they were used. More active apps are assigned to buckets that give the apps higher priority, making more system resources available to the app. In particular, the bucket determines how frequently the app's jobs run, and how often the app can trigger alarms. These restrictions apply only while the device is on battery power; the system does not impose these restrictions on apps while the device is charging.

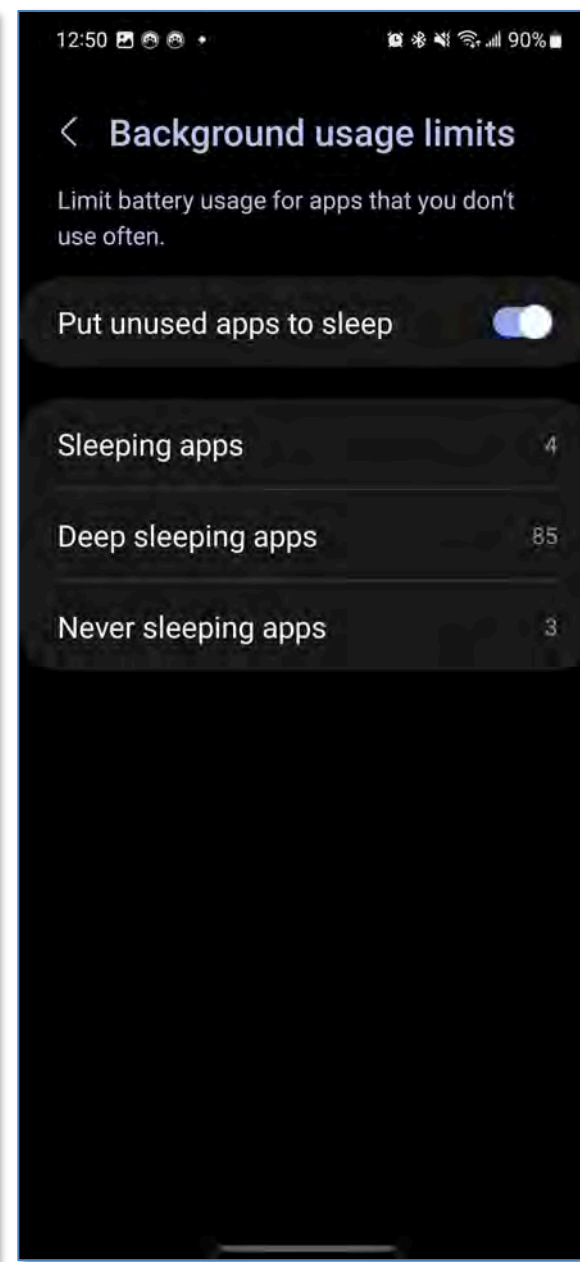
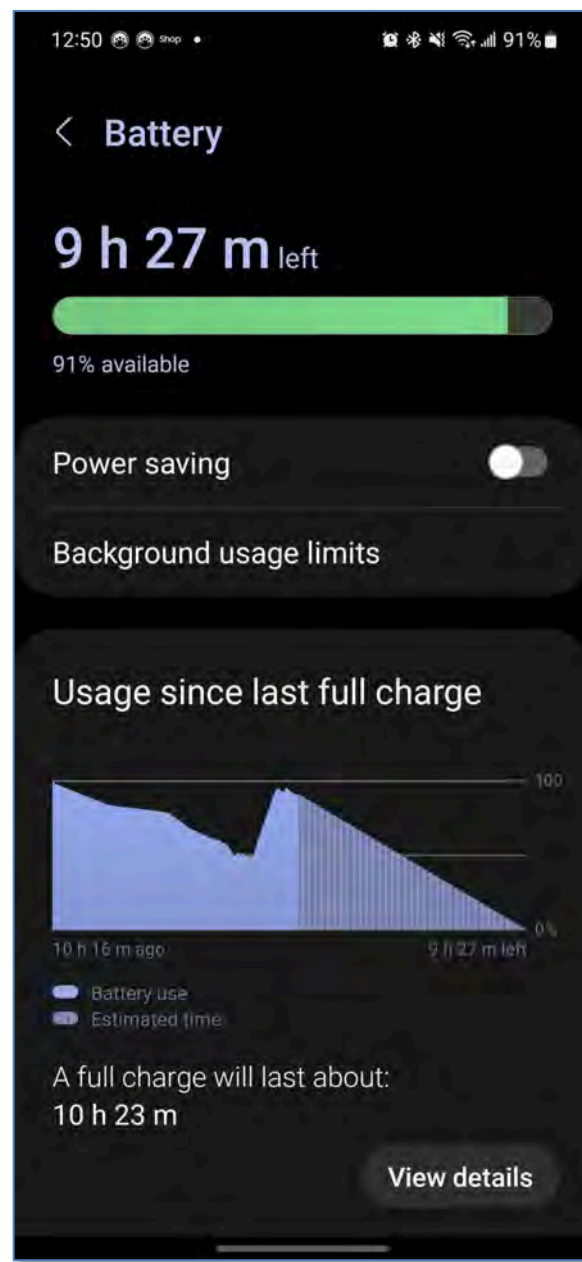
★ **Note:** Every manufacturer can set their own criteria for how non-active apps are assigned to buckets. You should not try to influence which bucket your app is assigned to. Instead, focus on making sure your app behaves well in whatever bucket it might be in. Your app can find out what bucket it's currently in by calling `UsageStatsManager.getAppStandbyBucket()`.

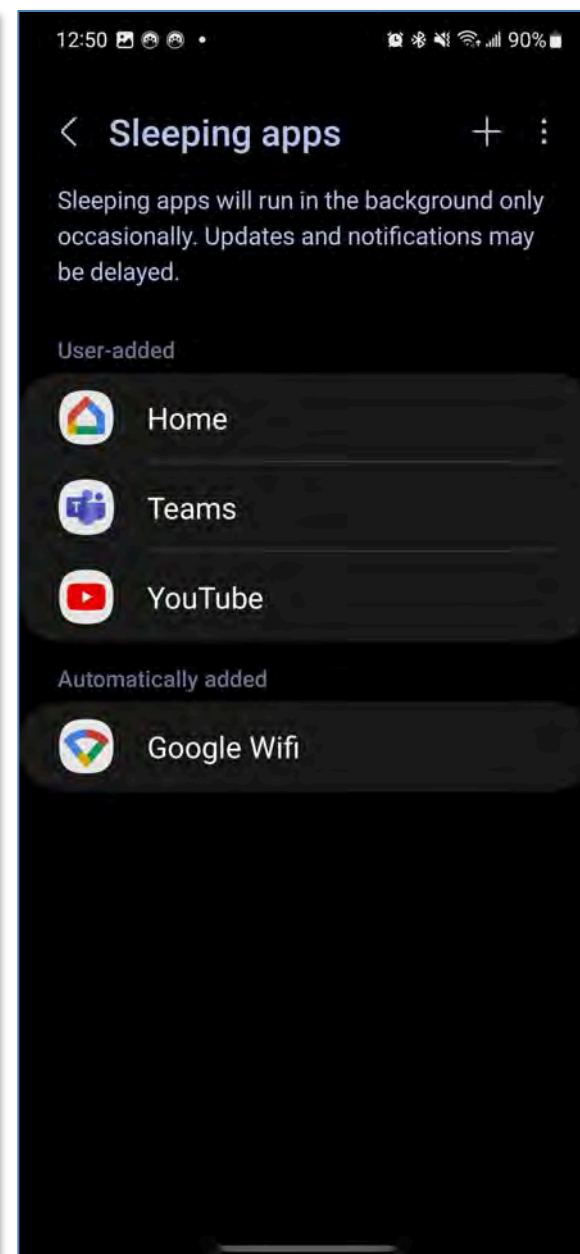
The buckets are:

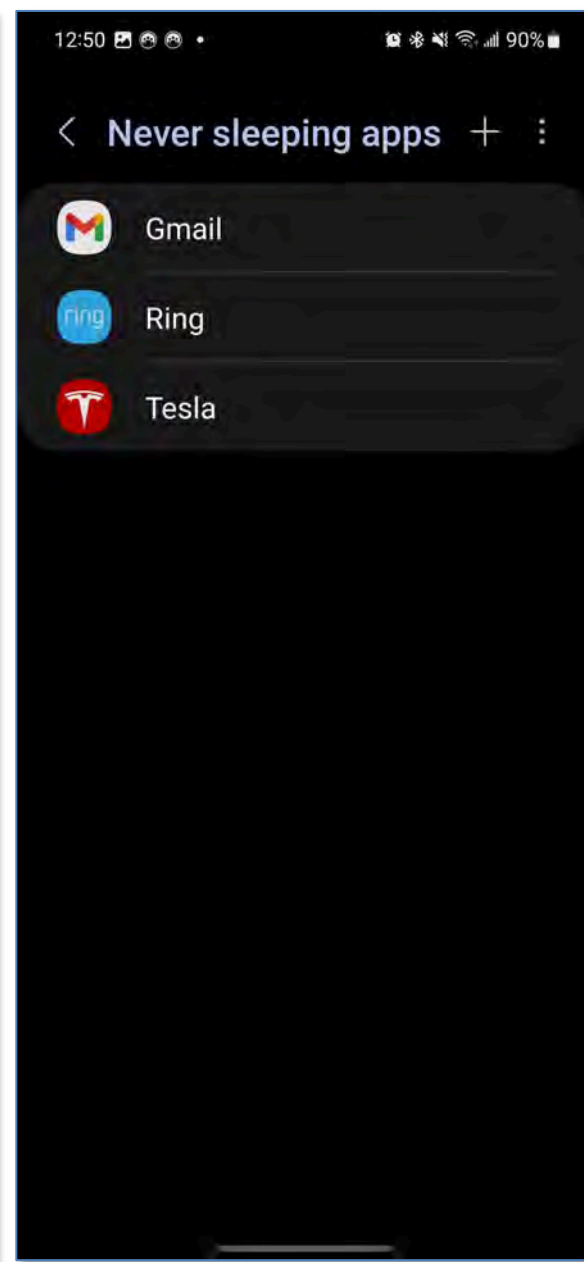
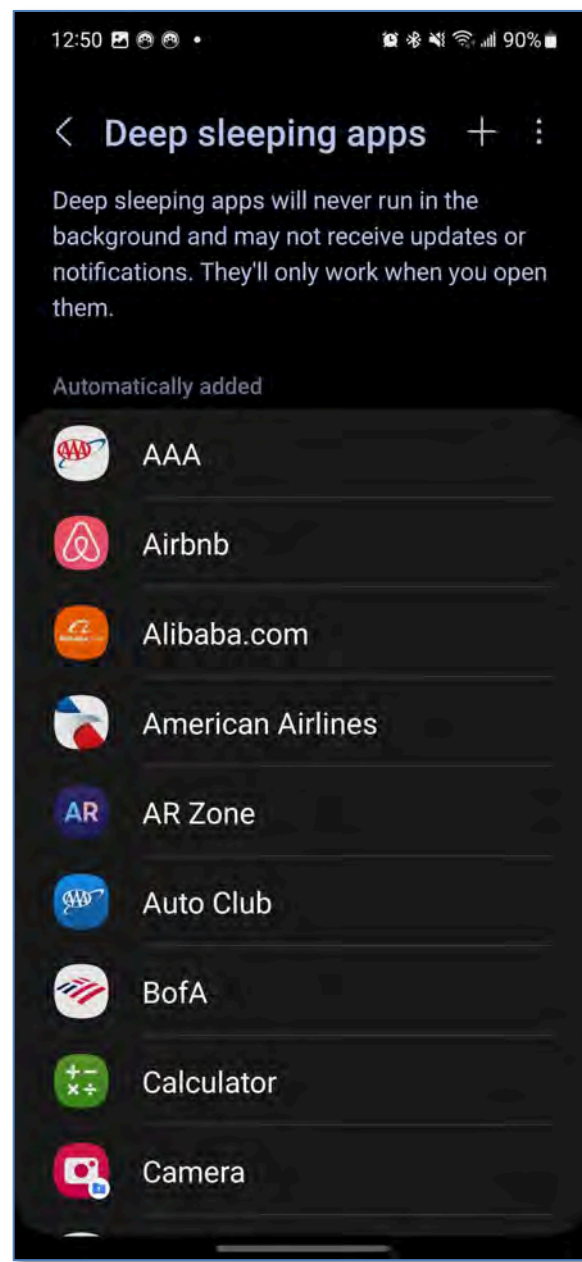
1. **Active:** App is currently being used or was very recently used.
2. **Working set:** App is in regular use.
3. **Frequent:** App is often used, but not every day.
4. **Rare:** App is not frequently used.
5. **Restricted:** App consumes a great deal of system resources, or may exhibit undesirable behavior.


In addition, there's a special **never** bucket for apps that have been installed but have never been run. The system imposes severe restrictions on these apps.

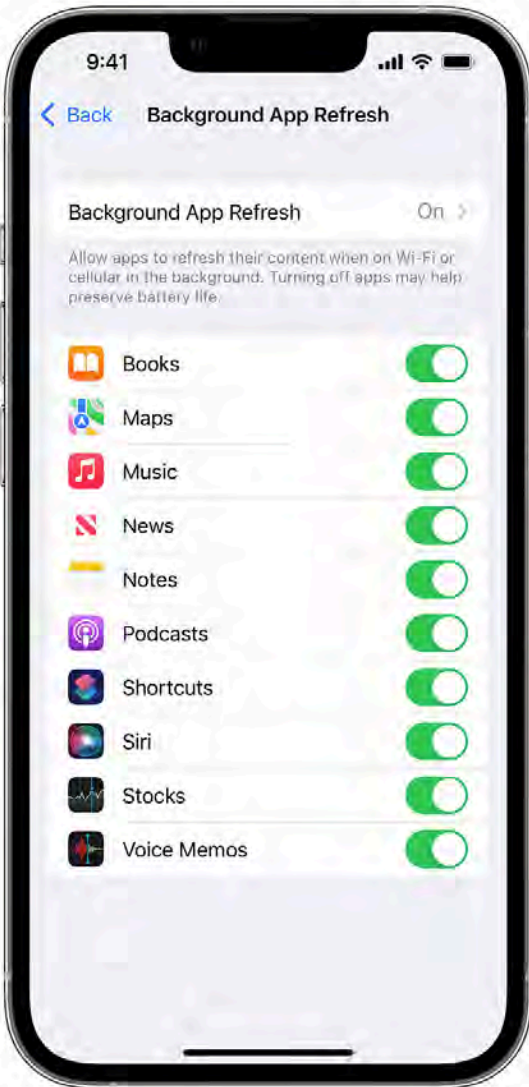
Claim	Public Documentation
	<p>; https://developer.android.com/topic/performance/background-optimization; https://developer.android.com/reference/android/app/job/JobScheduler; https://developer.android.com/guide/background/persistent; https://developer.android.com/guide/components/services; https://developer.android.com/guide/components/activities/intro-activities; https://developer.android.com/reference/java/net/URLConnection; https://developer.android.com/training/articles/security-ssl; https://developer.android.com/reference/android/net/DnsResolver; https://developer.android.com/guide/topics/media; https://developer.android.com/media; https://developer.android.com/guide/topics/media/platform/mediaplayer; https://developer.apple.com/documentation/networkextension/dns_settings; <i>see also</i> the exemplary screenshots below:</p>







Claim	Public Documentation
	<p>As another example, at least Apple’s “Background App Refresh” and “Low Power Mode” settings apply to at least some service usage activities associated with a software component comprising prospective or successful communications over a wireless network. <i>See, e.g.,</i> https://www.verizon.com/support/knowledge-base-207174/:</p>  <p>The screenshot shows the Verizon Support website. At the top, there are links for 'Personal' and 'Business' services, and 'Stores' and 'Español' options. A red checkmark icon is visible on the left. Navigation links include 'Shop', 'Why Verizon', and 'Support'. There are also 'Sign in' and 'Search' buttons. A promotional banner at the top reads: 'Have a phone you love? Get up to \$540 when you bring your phone. OR Get iPhone 14 Pro or iPhone 14 on us. Online only. With Unlimited Ultimate. Shop now Offer Details'. Below the banner, the breadcrumb trail is 'Support > Apple > Apple iPhone 7 Plus'. The main heading is 'Apple iPhone - Turn Background App Refresh On / Off'. A 'NOTE' box states: 'When Background App Refresh is turned on, apps that take advantage of this feature can refresh themselves in the background. For additional info, refer to multitasking and background app refresh.' The steps are: 1. From a Home screen on your Settings > General. -> If an app isn't available on your Home screen, swipe left to access the App Library. 2. Tap Background App Refresh twice then tap one of the following: -> When low power mode is on, the background app refresh is disabled. - Off - Wi-Fi - Wi-Fi and Cellular Data</p> <p>https://support.apple.com/en-us/HT202070:</p>

Claim	Public Documentation
	<div data-bbox="604 305 1297 365"><h2>Use Background App Refresh</h2></div> <div data-bbox="604 391 1377 639"><p>After you switch to a different app, some apps run for a short period of time before they're set to a suspended state. Apps that are in a suspended state aren't actively in use, open, or taking up system resources. With Background App Refresh, suspended apps can check for updates and new content.</p></div> <div data-bbox="604 672 1373 878"><p>If you want suspended apps to check for new content, go to Settings > General > Background App Refresh and turn on Background App Refresh. If you quit an app from the app switcher, it might not be able to run or check for new content before you open it again.</p></div> <div data-bbox="1436 261 1969 1344"></div> <div data-bbox="583 1377 1146 1412"><p>https://support.apple.com/en-us/HT205234:</p></div>

Use Low Power Mode to save battery life on your iPhone or iPad


Low Power Mode reduces the amount of power that your iPhone or iPad uses when the battery gets low.

To turn Low Power Mode on or off, go to Settings > Battery. You can also turn Low Power Mode on and off from Control Center. Go to Settings > Control Center > Customize Controls, then select Low Power Mode to add it to Control Center.

When Low Power Mode is on, your iPhone or iPad will last longer before you need to charge it, but some features might take longer to update or complete. Also, some tasks might not work until you turn off Low Power Mode, or until you charge your iPhone or iPad to 80% or higher.

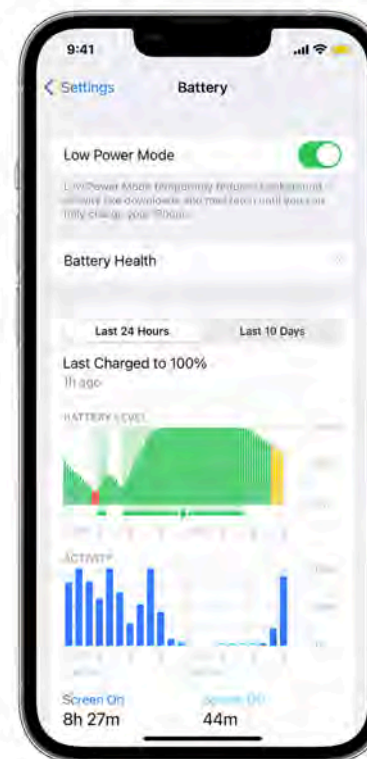
Low Power Mode reduces or affects these features:


- 5G (except for video streaming) on iPhone 12 and iPhone 13 models¹
- Auto-Lock (defaults to 30 seconds)
- Display brightness
- Display refresh rate (limited up to 60 Hz) on iPhone and iPad models with ProMotion display²
- Some visual effects
- iCloud Photos (temporarily paused)
- Automatic downloads
- Email fetch
- Background app refresh

When Low Power Mode is on, the battery in the status bar will be yellow. You'll see a yellow battery icon  and the battery percentage. After you charge your iPhone or iPad to 80% or higher, Low Power Mode automatically turns off.

1. If you turn on Low Power Mode, 5G is disabled, except in some cases like video streaming and large downloads on iPhone 12 and iPhone 13 models. With iPhone 12 models, Low Power Mode disables 5G standalone (where available).










2. These devices have ProMotion display: iPhone 13 Pro and later, iPhone 13 Pro Max and later, iPad Pro 10.5-inch, all iPad Pro 11-inch models, and iPad Pro 12.9-inch (2nd generation) and later.

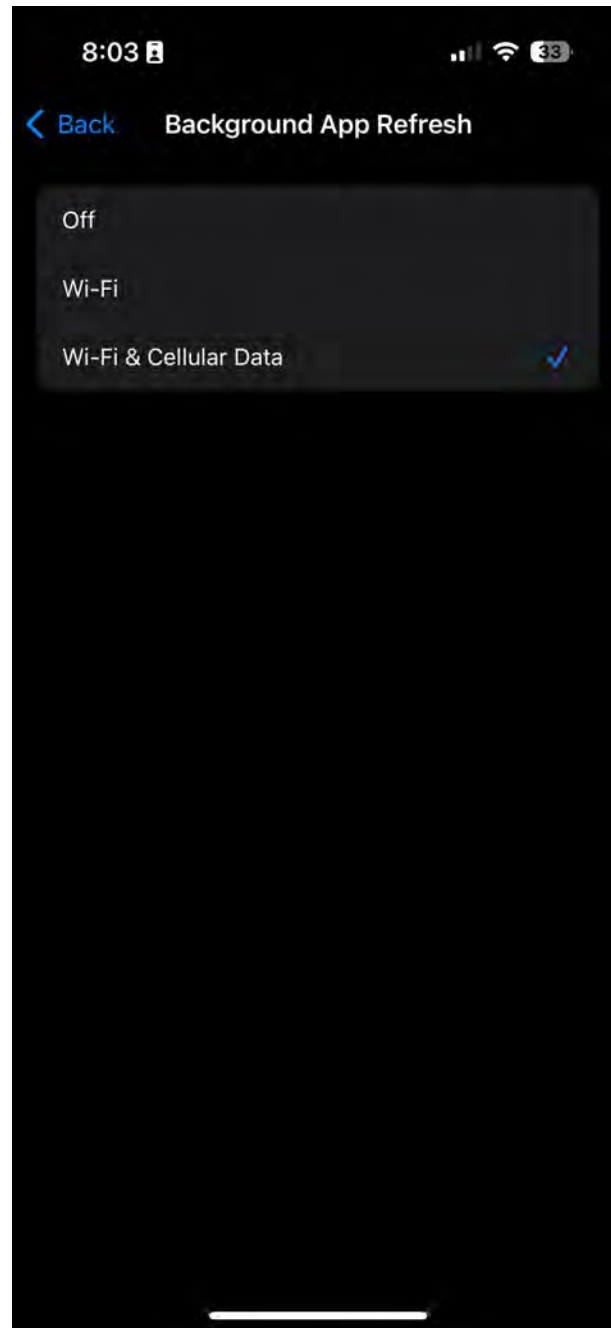



Claim	Public Documentation
	<p data-bbox="588 240 1352 272">https://www.apple.com/batteries/maximizing-performance/:</p> <h2 data-bbox="625 305 1398 360">View Battery Usage information</h2> <p data-bbox="625 376 1318 500">With iOS, you can easily manage your device's battery life, because you can see the proportion of your battery used by each app (unless the device is charging). To view your usage, go to Settings > Battery.</p> <p data-bbox="625 526 1293 584">Here are the messages you may see listed below the apps you've been using:</p> <p data-bbox="625 656 1293 747">Background Activity. This indicates that the battery was used by the app while it was in the background — that is, while you were using another app.</p> <ul data-bbox="655 776 1318 1026" style="list-style-type: none">• To improve battery life, you can turn off the feature that allows apps to refresh in the background. Go to Settings > General > Background App Refresh and select Wi-Fi, Wi-Fi & Cellular Data, or Off to turn off Background App Refresh entirely.• If the Mail app lists Background Activity, you can choose to fetch data manually or increase the fetch interval. Go to Settings > Accounts & Passwords > Fetch New Data.  <p data-bbox="588 1071 1995 1357">; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_background/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/about_the_background_execution_sequence/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/extending_your_app_s_background_execution_time/; https://developer.apple.com/documentation/backgroundtasks/; https://developer.apple.com/documentation/watchkit/background_execution/using_background_tasks/; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/prepar-</p>





Claim	Public Documentation
	<p> ing_your_ui_to_run_in_the_background/using_background_tasks_to_update_your_app/; https://developer.apple.com/documentation/backgroundtasks/refreshing_and_maintaining_your_app_using_background_tasks/; https://developer.apple.com/documentation/backgroundtasks/bgapprefreshtask; https://developer.apple.com/documentation/backgroundtasks/bgprocessingtask; https://developer.apple.com/documentation/backgroundtasks/bgtask; backgroundfetchintervalminimum/; backgroundrefreshstatus/; https://developer.apple.com/documentation/uikit/uiapplication/1623003-applicationstate/; https://developer.apple.com/documentation/uikit/uiapplication/state/; https://developer.apple.com/documentation/foundation/url_loading_system/; https://developer.apple.com/documentation/foundation/urlsession/; https://developer.apple.com/documentation/devicemanagement/mail/; https://developer.apple.com/documentation/security/secure_transport/using_the_secure_socket_layer_for_network_communication/; https://developer.apple.com/documentation/networkextension/personal_vpn/; https://developer.apple.com/documentation/foundation/nsproxy/; https://developer.apple.com/documentation/messages/; https://developer.apple.com/documentation/avfoundation/avplayer/; https://developer.apple.com/documentation/avfoundation/media_playback/configuring_your_app_for_media_playback/; https://developer.apple.com/videos/play/wwdc2019/707/; https://developer.apple.com/videos/play/wwdc2020/10063/; </p>

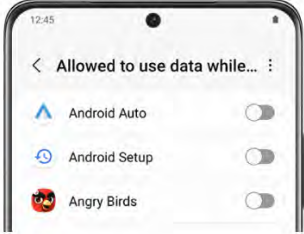
Claim	Public Documentation
	<div><h3>Factors affecting your runtime</h3><div><div>Critically low battery</div><div>Background App Refresh switch</div><div>Airplane mode</div><div>Low Power Mode</div><div>Ongoing iCloud restore</div><div>Settings</div><div>Display on/off state</div><div>Device temperature</div><div>System budgets</div><div>Process contention</div><div>App usage</div><div>App switcher</div><div>Rate limiting</div><div>Camera in-use</div><div>Device lock state</div></div><div></div></div>

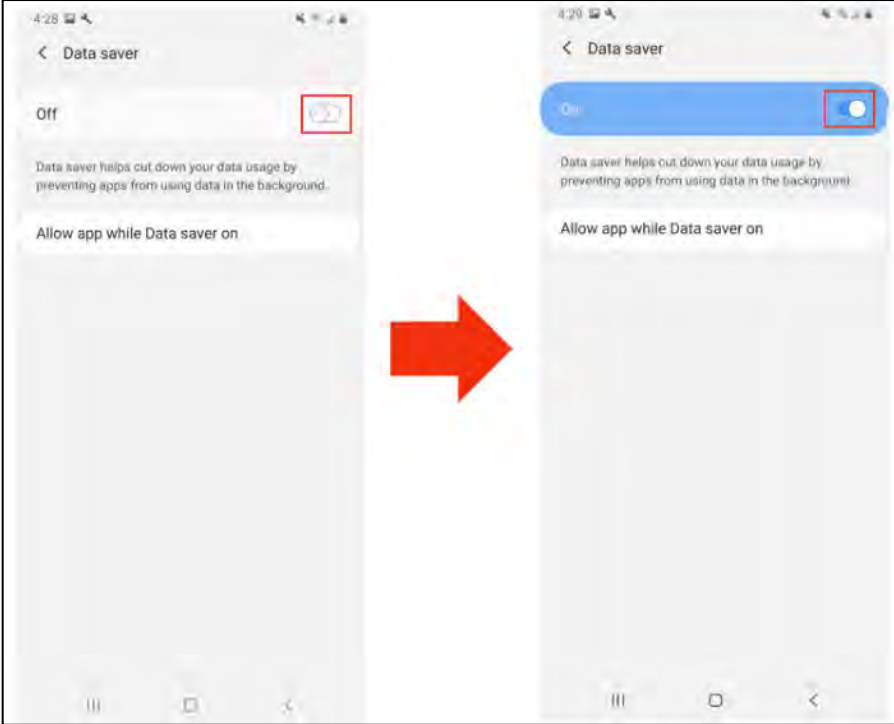
Claim	Public Documentation
	<div data-bbox="583 237 1822 933"><h3>Top factors</h3><ul style="list-style-type: none"> Critically low battery Low Power Mode App usage App switcher Background App Refresh switch System budgets Rate limiting</div> <p data-bbox="583 938 1108 974">; see also exemplary screen shots below:</p>

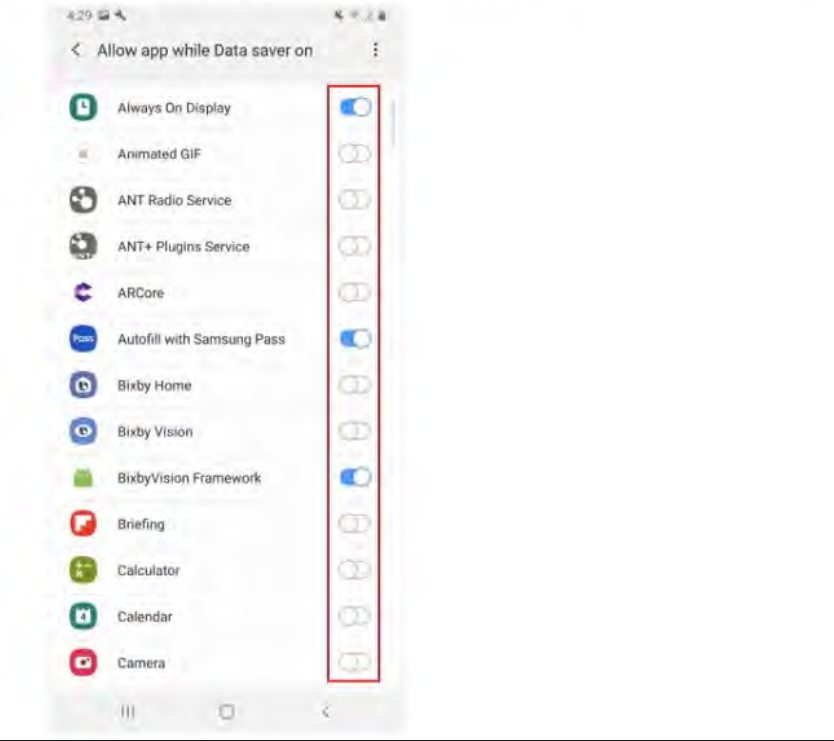



Claim	Public Documentation
	 <p>The image shows three Apple Watch screens side-by-side. The first screen is the 'Settings' menu, showing options for General, Do Not Disturb, and Airplane Mode. The second screen is the 'General' settings menu, showing options for Software Update, Orientation, Background App Refresh, and Wake Screen. The third screen is the 'Background App Refresh' settings menu, showing a toggle switch for 'Background App Refresh' which is currently turned off. Below the screens, there is a line of text: 'See also, e.g., https://www.verizon.com/plans/; https://www.verizon.com/business/products/plans/; https://www.verizon.com/plans/international/international-travel/; https://www.verizon.com/support/international-travel-faqs/.'</p>
<p>[1c] determine whether the service usage activity comprises a background activity;</p>	<p>The Accused Instrumentalities “determine whether the service usage activity comprises a background activity.” For example, Samsung Galaxy phones and tablets utilize Data Saver mode through which the device determines whether the service usage activity comprises background or foreground activity. <i>See, e.g.,</i> https://www.verizon.com/support/knowledge-base-236117/:</p>


Claim	Public Documentation
	<div data-bbox="596 243 1646 1136"><h2 data-bbox="617 266 1562 380">Samsung Galaxy S21 5G / Galaxy S21 Ultra 5G - Manage Data Usage</h2><div data-bbox="617 441 1604 740"><p data-bbox="655 470 722 493">NOTE</p><ul data-bbox="684 516 1520 688" style="list-style-type: none"><li data-bbox="684 516 1520 574">• Data usage info provided by the device may differ from actual usage. For data usage info provided by Verizon, refer to the <a data-bbox="869 548 1205 574" href="#">My Verizon website.<li data-bbox="684 600 1373 626">•  For a better understanding of how data is used, check out this <a data-bbox="1121 607 1184 626" href="#">video.<li data-bbox="684 662 1373 688">• To control data usage on your account, refer to <a data-bbox="953 662 1373 688" href="#">Verizon Smart Family™.</div><ol data-bbox="625 786 1457 1094" style="list-style-type: none"><li data-bbox="625 786 1457 834">1. From a Home screen, swipe up from the center of the display to access the apps screen. → These instructions only apply to <a data-bbox="680 812 932 834" href="#">Standard mode and the default <a data-bbox="953 812 1457 834" href="#">Home screen layout.<li data-bbox="625 860 1037 886">2. Navigate: Settings  Connections.<li data-bbox="625 912 1331 1094">3. Tap Data usage then do any of the following:<ul data-bbox="709 954 1331 1094" style="list-style-type: none"><li data-bbox="709 954 932 980">• Turn Data saver off<ol data-bbox="772 997 1331 1094" style="list-style-type: none"><li data-bbox="772 997 974 1023">a. Tap Data saver.<li data-bbox="772 1049 1331 1094">b. Tap the Data saver switch to turn on  or off . → Data saver must be turned off to use Mobile Hotspot.</div> <p data-bbox="596 1146 1394 1179">; <a data-bbox="596 1146 1394 1179" href="https://www.samsung.com/us/support/answer/ANS00079018/">https://www.samsung.com/us/support/answer/ANS00079018/:</p>

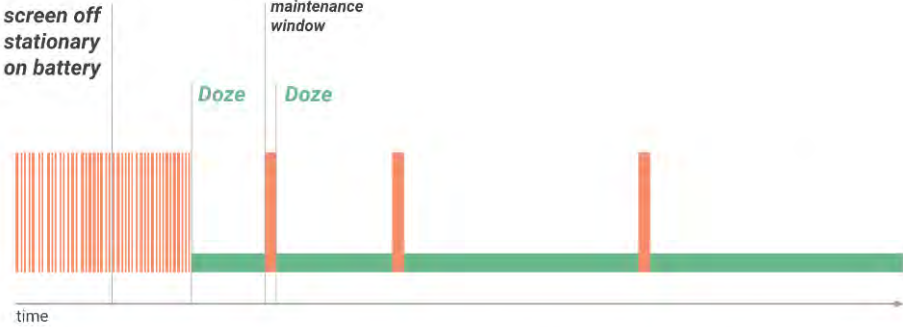
Claim	Public Documentation
	<div data-bbox="598 248 1602 756"><p>Turn Data saver on or off ✓</p><p>Data saver prevents some apps from sending or receiving data in the background. So rest assured, you're not wasting any precious data.</p><ol style="list-style-type: none">1. Navigate to and open Settings, and then tap Connections.2. Tap Data usage, tap Data saver, and then tap the switch next to Turn on now.3. If there are still some apps you'd like to run in the background, you can set them as exceptions. Tap Allowed to use data while Data saver is on at the bottom of the screen.4. Tap More options (the three vertical dots) and choose Show system apps or Show allowed apps first to narrow down the list.5. Finally, tap the switch(es) next to your desired app(s).</div> <p>; https://www.samsung.com/ae/support/mobile-devices/android-pie-what-is-the-data-saver-feature/;</p>

Claim	Public Documentation
	

Claim	Public Documentation
	<p data-bbox="604 261 1432 310">6 Toggle the switches on next to the apps that you need to receive notifications from all the time. Email, Messages, Messenger, Instagram and Facebook are all popular options to allow unrestricted data access..</p>  <p data-bbox="588 1078 1402 1110">; https://www.samsung.com/us/support/answer/ANS00078987/:</p>

Claim	Public Documentation
	<div data-bbox="594 245 1829 862"> <h3>Power saving mode</h3> <p>Note: Using Power saving mode can affect app and device performance. Some tasks and features may take longer to complete or update. Additionally, apps running in the background may not receive updates or send you notifications when Power saving mode is enabled.</p> <p>Before you turn in for the night, change your phone's power mode. This will decrease your phone's performance and save battery life.</p> <ol style="list-style-type: none"> 1. Navigate to and open Settings, and then tap Battery and device care. 2. Tap Battery, and then tap Power saving. 3. Tap the switches next to your desired settings or customizations. 4. Finally, tap the switch at the top of the screen to activate Power saving mode. <p>You will not be able to adjust the settings once the mode is enabled. If you want to change any of the settings, you'll need to temporarily disable Power saving mode.</p>  </div> <p>; https://developer.android.com/training/basics/network-ops/data-saver:</p> <div data-bbox="594 959 1619 1390"> <h3>Optimize network data usage</h3> <p>Over the life of a smartphone, the cost of a cellular data plan can easily exceed the cost of the device itself. On Android 7.0 (API level 24) and higher, users can enable Data Saver on a device-wide basis in order to optimize their device's data usage, and use less data. This ability is especially useful when roaming, near the end of the billing cycle, or for a small prepaid data pack.</p> <p>When a user enables Data Saver in Settings and the device is on a metered network, the system blocks background data usage and signals apps to use less data in the foreground wherever possible. Users can allow specific apps to use background metered data usage even when Data Saver is turned on.</p> <p>Android 7.0 (API level 24) extends the ConnectivityManager API to provide apps with a way to retrieve the user's Data Saver preferences and monitor preference changes. It is considered good practice for apps to check whether the user has enabled Data Saver and make an effort to limit foreground and background data usage.</p> </div>

Claim	Public Documentation
	<div data-bbox="594 245 1581 797"> <h3>Check data saver preferences</h3> <p>On Android 7.0 (API level 24) and higher, apps can use the <code>ConnectivityManager</code> API to determine what data usage restrictions are being applied. The <code>getRestrictBackgroundStatus()</code> method returns one of the following values:</p> <p><code>RESTRICT_BACKGROUND_STATUS_DISABLED</code></p> <p>Data Saver is disabled.</p> <p><code>RESTRICT_BACKGROUND_STATUS_ENABLED</code></p> <p>The user has enabled Data Saver for this app. Apps should make an effort to limit data usage in the foreground and gracefully handle restrictions to background data usage.</p> <p><code>RESTRICT_BACKGROUND_STATUS_WHITELISTED</code></p> <p>The user has enabled Data Saver but the app is allowed to bypass it. Apps should still make an effort to limit foreground and background data usage.</p> <p>Limit data usage whenever the device is connected to a metered network, even if Data Saver is disabled or the app is allowed to bypass it. The following sample code uses <code>ConnectivityManager.isActiveNetworkMetered()</code> and <code>ConnectivityManager.getRestrictBackgroundStatus()</code> to determine how much data the app should use:</p> </div> <p data-bbox="594 816 1593 849">; https://developer.android.com/training/monitoring-device-state/doze-standby:</p> <div data-bbox="594 857 1833 1356"> <h2>Optimize for Doze and App Standby </h2> <p>Starting from Android 6.0 (API level 23), Android introduces two power-saving features that extend battery life for users by managing how apps behave when a device is not connected to a power source. <i>Doze</i> reduces battery consumption by deferring background CPU and network activity for apps when the device is unused for long periods of time. <i>App Standby</i> defers background network activity for apps with which the user has not recently interacted.</p> <p>While the device is in Doze, apps' access to certain battery-intensive resources is deferred until maintenance windows. The specific restrictions are listed in Power Management Restrictions.</p> <p>Doze and App Standby manage the behavior of all apps running on Android 6.0 or higher, regardless whether they are specifically targeting API level 23. To ensure the best experience for users, test your app in Doze and App Standby modes and make any necessary adjustments to your code. The sections below provide details.</p> </div>

Claim	Public Documentation
	<div data-bbox="594 245 1549 870"> <h3>Understanding Doze</h3> <p>If a user leaves a device unplugged and stationary for a period of time, with the screen off, the device enters Doze mode. In Doze mode, the system attempts to conserve battery by restricting apps' access to network and CPU-intensive services. It also prevents apps from accessing the network and defers their jobs, syncs, and standard alarms.</p> <p>Periodically, the system exits Doze for a brief time to let apps complete their deferred activities. During this <i>maintenance window</i>, the system runs all pending syncs, jobs, and alarms, and lets apps access the network.</p>  <p>Figure 1. Doze provides a recurring maintenance window for apps to use the network and handle pending activities.</p> </div> <div data-bbox="594 894 1648 1065"> <p>At the conclusion of each maintenance window, the system again enters Doze, suspending network access and deferring jobs, syncs, and alarms. Over time, the system schedules maintenance windows less and less frequently, helping to reduce battery consumption in cases of longer-term inactivity when the device is not connected to a charger.</p> <p>As soon as the user wakes the device by moving it, turning on the screen, or connecting a charger, the system exits Doze and all apps return to normal activity.</p> </div> <div data-bbox="594 1089 1833 1219"> <p>The Doze restriction on network access is also likely to affect your app, especially if the app relies on real-time messages such as tickles or notifications. If your app requires a persistent connection to the network to receive messages, you should use Firebase Cloud Messaging (FCM) if possible.</p> </div> <p>; https://developer.android.com/topic/performance/appstandby:</p>

App Standby Buckets

Android 9 (API level 28) and higher support **App Standby Buckets**. App Standby Buckets help the system prioritize apps' requests for resources based on how recently and how frequently the apps are used. Based on app usage patterns, each app is placed in one of five priority **buckets**. The system limits the device resources available to each app based on which bucket the app is in.

Priority buckets

The system dynamically assigns each app to a priority bucket, reassigning the apps as needed. The system may rely on a preloaded app that uses machine learning to determine how likely each app is to be used, and assigns apps to the appropriate buckets. If the system app is not present on a device, the system defaults to sorting apps based on how recently they were used. More active apps are assigned to buckets that give the apps higher priority, making more system resources available to the app. In particular, the bucket determines how frequently the app's jobs run, and how often the app can trigger alarms. These restrictions apply only while the device is on battery power; the system does not impose these restrictions on apps while the device is charging.

★ **Note:** Every manufacturer can set their own criteria for how non-active apps are assigned to buckets. You should not try to influence which bucket your app is assigned to. Instead, focus on making sure your app behaves well in whatever bucket it might be in. Your app can find out what bucket it's currently in by calling `UsageStatsManager.getAppStandbyBucket()`.

The buckets are:

1. **Active:** App is currently being used or was very recently used.
2. **Working set:** App is in regular use.
3. **Frequent:** App is often used, but not every day.
4. **Rare:** App is not frequently used.
5. **Restricted:** App consumes a great deal of system resources, or may exhibit undesirable behavior.

In addition, there's a special **never** bucket for apps that have been installed but have never been run. The system imposes severe restrictions on these apps.

Claim	Public Documentation
	<p> https://developer.android.com/topic/performance/power/power-details; https://developer.android.com/topic/performance/background-optimization; https://developer.android.com/reference/android/app/job/JobScheduler; https://developer.android.com/guide/background/persistent; https://developer.android.com/guide/components/activities/activity-lifecycle; https://developer.android.com/guide/components/activities/process-lifecycle; </p> <div style="border: 1px solid black; padding: 10px; margin: 10px 0;"> <p>1. A foreground process is one that is required for what the user is currently doing. Various application components can cause its containing process to be considered foreground in different ways. A process is considered to be in the foreground if any of the following conditions hold:</p> <ul style="list-style-type: none"> • It is running an Activity at the top of the screen that the user is interacting with (its <code>onResume()</code> method has been called). • It has a BroadcastReceiver that is currently running (its <code>BroadcastReceiver.onReceive()</code> method is executing). • It has a Service that is currently executing code in one of its callbacks (<code>Service.onCreate()</code> , <code>Service.onStart()</code> , or <code>Service.onDestroy()</code>). <p>There will only ever be a few such processes in the system, and these will only be killed as a last resort if memory is so low that not even these processes can continue to run. Generally, at this point, the device has reached a memory paging state, so this action is required in order to keep the user interface responsive.</p> </div> <p>; https://developer.android.com/guide/background:</p>

Claim	Public Documentation
	<div data-bbox="594 245 1833 631">Definition of background work<p>An app is running in the <i>background</i> when both the following conditions are satisfied:</p><ul style="list-style-type: none">• None of the app's activities are currently visible to the user.• The app isn't running any foreground services that started while an activity from the app was visible to the user.<p>Otherwise, the app is running in the <i>foreground</i>.</p></div> <p data-bbox="594 651 1350 683">; https://developer.android.com/guide/components/services;</p>

Types of Services

These are the three different types of services:

Foreground

A foreground service performs some operation that is noticeable to the user. For example, an audio app would use a foreground service to play an audio track. Foreground services must display a [Notification](#). Foreground services continue running even when the user isn't interacting with the app.

When you use a foreground service, you must display a notification so that users are actively aware that the service is running. This notification cannot be dismissed unless the service is either stopped or removed from the foreground.

Learn more about how to configure [foreground services](#) in your app.

★ **Note:** The [WorkManager](#) API offers a flexible way of scheduling tasks, and is able to [run these jobs as foreground services](#) if needed. In many cases, using WorkManager is preferable to using foreground services directly.

Background

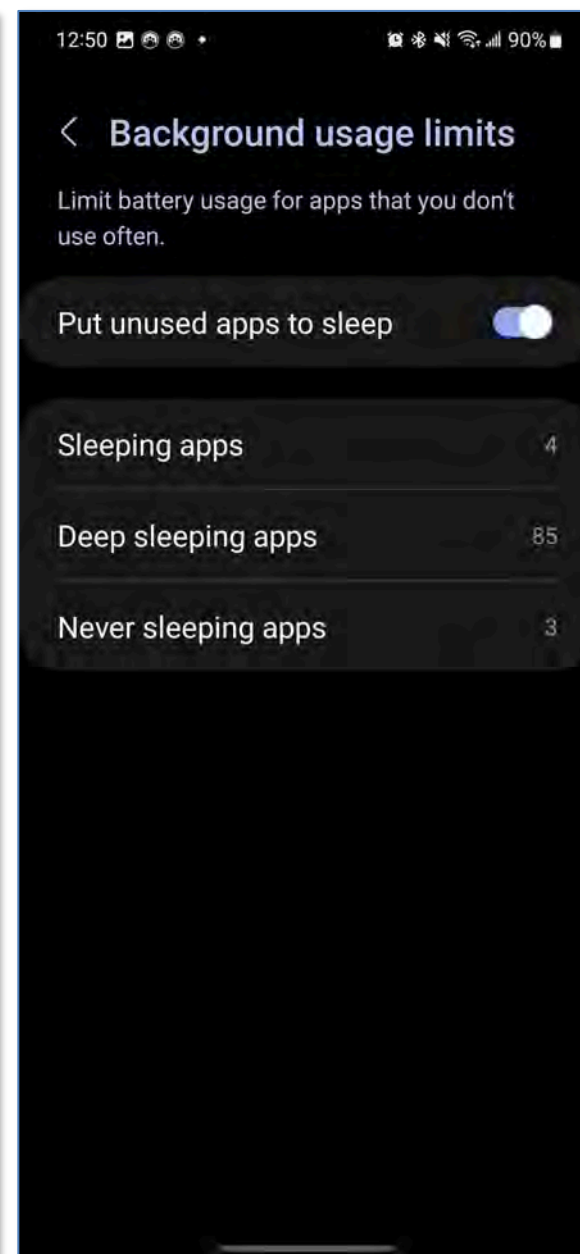
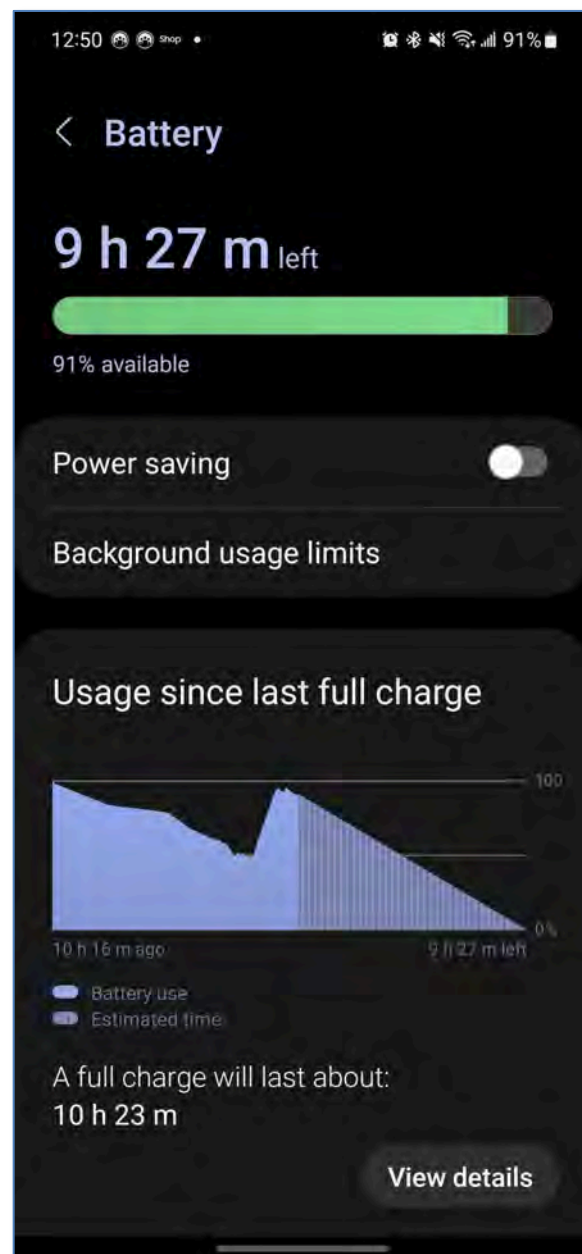
A background service performs an operation that isn't directly noticed by the user. For example, if an app used a service to compact its storage, that would usually be a background service.

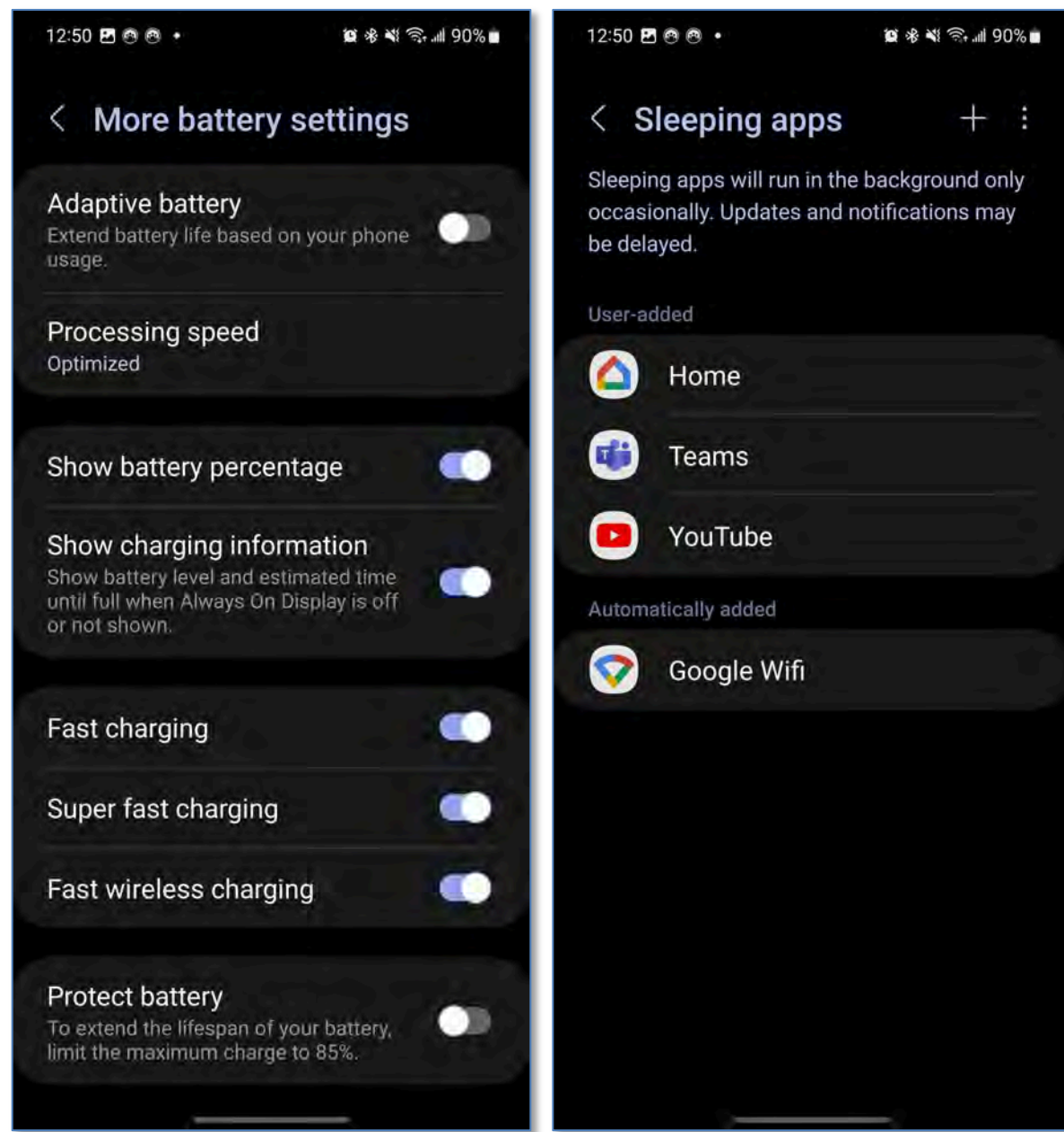
★ **Note:** If your app targets API level 26 or higher, the system imposes [restrictions on running background services](#) when the app itself isn't in the foreground. In most situations, for example, you shouldn't [access location information from the background](#). Instead, [schedule tasks using WorkManager](#).

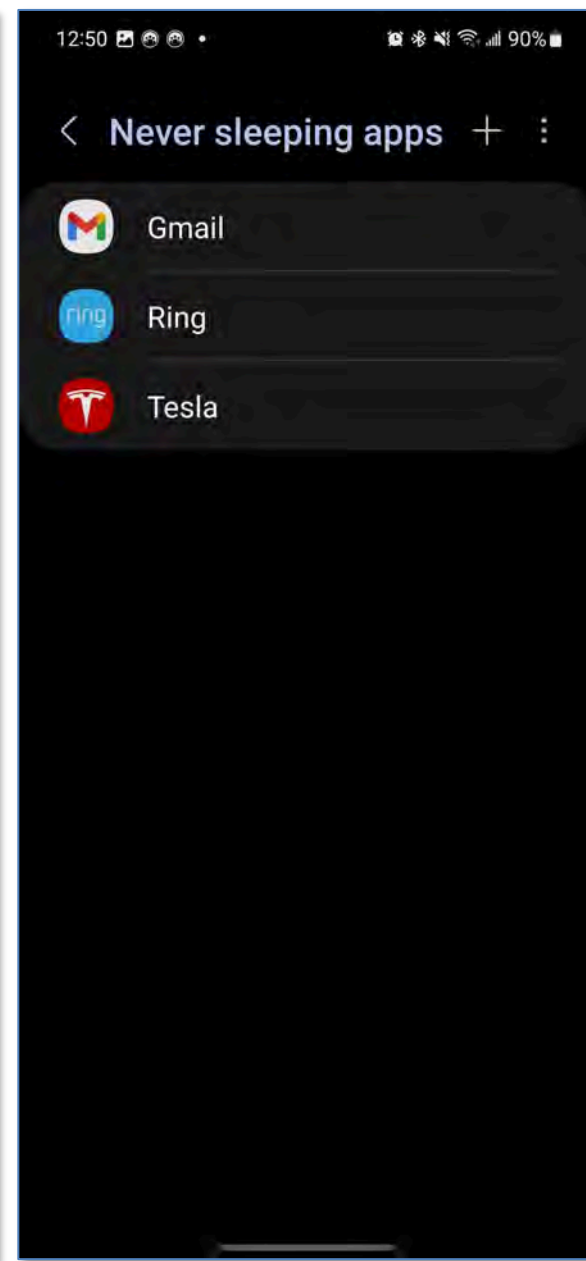
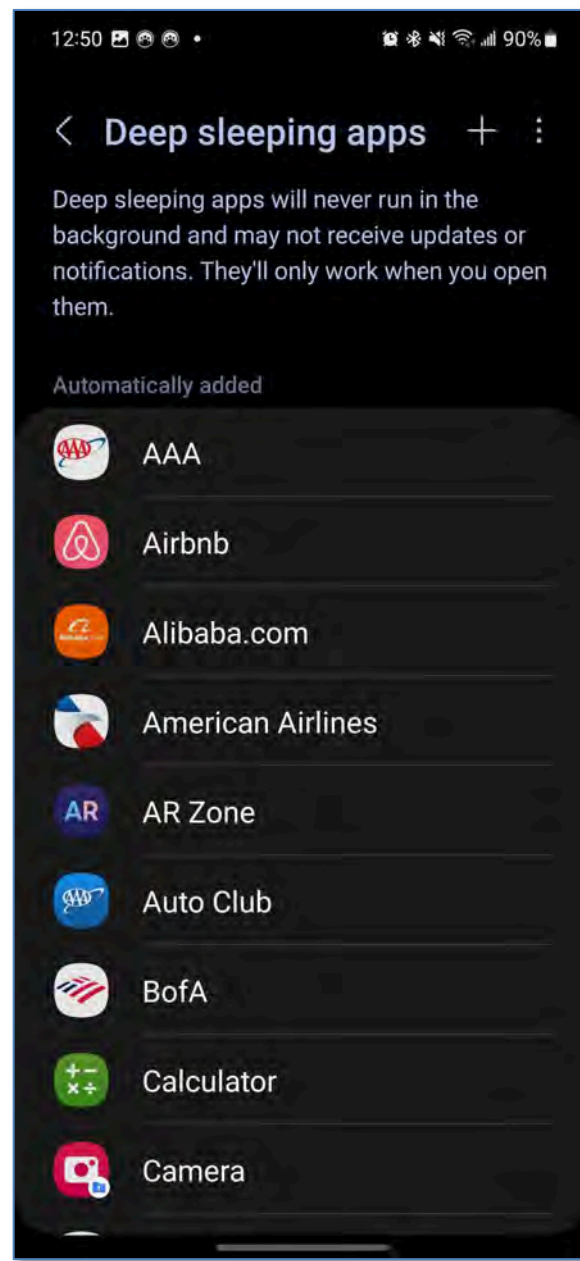
Bound

A service is *bound* when an application component binds to it by calling [bindService\(\)](#). A bound service offers a client-server interface that allows components to interact with the service, send requests, receive results, and even do so across processes with interprocess communication (IPC). A bound service runs only as long as another application component is bound to it. Multiple components can bind to the service at once, but when all of them unbind, the service is destroyed.

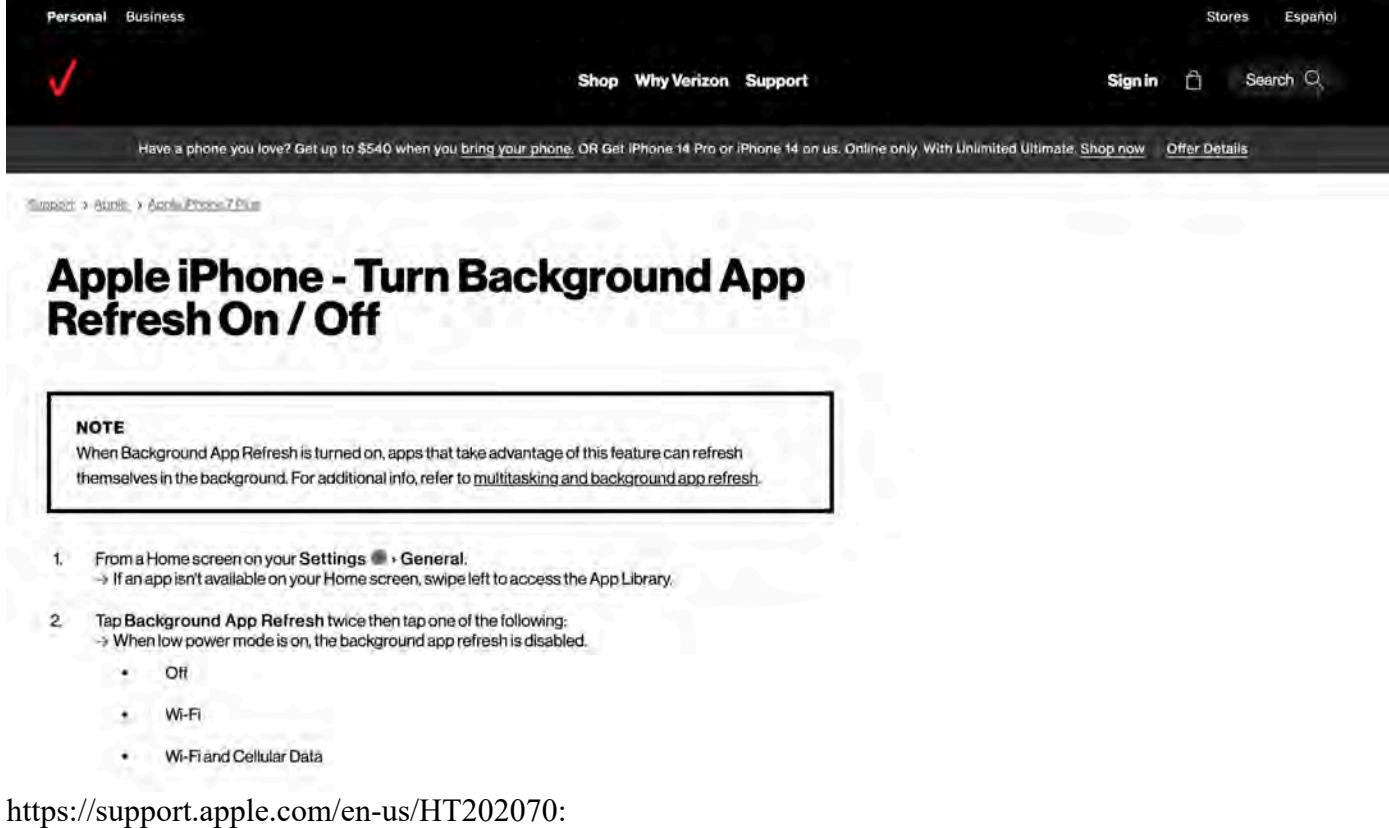

Claim	Public Documentation
	; https://developer.android.com/guide/components/activities/intro-activities ; <i>see also</i> the exemplary screenshots below:

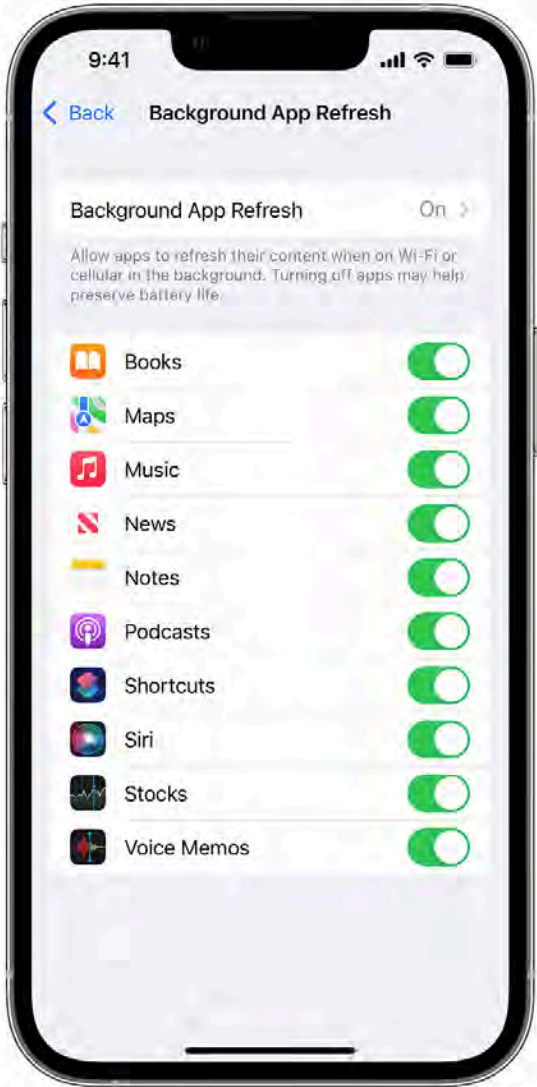






Claim	Public Documentation
	<p data-bbox="590 245 1423 277"><i>See also, e.g.,</i> https://www.verizon.com/support/data-usage-faqs/:</p> <div data-bbox="625 378 1944 418"><p data-bbox="625 378 1310 418">What is indirect or background data usage?</p><p data-bbox="1906 386 1944 418">^</p></div> <p data-bbox="625 477 1877 545">Indirect data usage occurs in the background, during tasks performed automatically by your device. Some examples of indirect data usage are:</p> <ul data-bbox="625 586 1197 841" style="list-style-type: none"><li data-bbox="625 586 1197 618">• Automatic backups of pictures or videos<li data-bbox="625 659 915 691">• Software updates<li data-bbox="625 732 974 764">• App content refreshes<li data-bbox="625 805 1066 841">• Syncing and location services <p data-bbox="625 881 1383 914">Note: You can adjust these functions in your device Settings.</p> <p data-bbox="590 971 1371 1003">; https://www.verizon.com/support/knowledge-base-207174/:</p>

Claim	Public Documentation
	 <p>The screenshot shows the Apple Support website for the article 'Apple iPhone - Turn Background App Refresh On / Off'. The page has a dark header with 'Personal' and 'Business' tabs, a red checkmark icon, and links for 'Shop', 'Why Verizon', and 'Support'. There are also links for 'Sign in', a lock icon, and a 'Search' button. A promotional banner at the top mentions a \$540 offer on iPhone 14. The article title is prominently displayed. Below the title is a 'NOTE' box explaining that Background App Refresh allows apps to refresh in the background. The article provides two steps: 1. From a Home screen on your Settings, tap General. (If an app isn't available on your Home screen, swipe left to access the App Library.) 2. Tap Background App Refresh twice then tap one of the following: Off, Wi-Fi, or Wi-Fi and Cellular Data. The URL 'https://support.apple.com/en-us/HT202070:' is visible at the bottom of the page content.</p> <p>Apple iPhone - Turn Background App Refresh On / Off</p> <p>NOTE When Background App Refresh is turned on, apps that take advantage of this feature can refresh themselves in the background. For additional info, refer to multitasking and background app refresh.</p> <ol style="list-style-type: none">1. From a Home screen on your Settings  General. → If an app isn't available on your Home screen, swipe left to access the App Library.2. Tap Background App Refresh twice then tap one of the following: → When low power mode is on, the background app refresh is disabled.<ul style="list-style-type: none">• Off• Wi-Fi• Wi-Fi and Cellular Data <p>https://support.apple.com/en-us/HT202070:</p>

Claim	Public Documentation
	<div data-bbox="604 305 1297 365"><h2>Use Background App Refresh</h2></div> <div data-bbox="604 391 1377 638"><p>After you switch to a different app, some apps run for a short period of time before they're set to a suspended state. Apps that are in a suspended state aren't actively in use, open, or taking up system resources. With Background App Refresh, suspended apps can check for updates and new content.</p></div> <div data-bbox="604 672 1373 878"><p>If you want suspended apps to check for new content, go to Settings > General > Background App Refresh and turn on Background App Refresh. If you quit an app from the app switcher, it might not be able to run or check for new content before you open it again.</p></div> <div data-bbox="1436 261 1969 1341"></div> <div data-bbox="588 1377 1146 1411"><p>https://support.apple.com/en-us/HT205234:</p></div>

Use Low Power Mode to save battery life on your iPhone or iPad


Low Power Mode reduces the amount of power that your iPhone or iPad uses when the battery gets low.

To turn Low Power Mode on or off, go to Settings > Battery. You can also turn Low Power Mode on and off from Control Center. Go to Settings > Control Center > Customize Controls, then select Low Power Mode to add it to Control Center.

When Low Power Mode is on, your iPhone or iPad will last longer before you need to charge it, but some features might take longer to update or complete. Also, some tasks might not work until you turn off Low Power Mode, or until you charge your iPhone or iPad to 80% or higher.

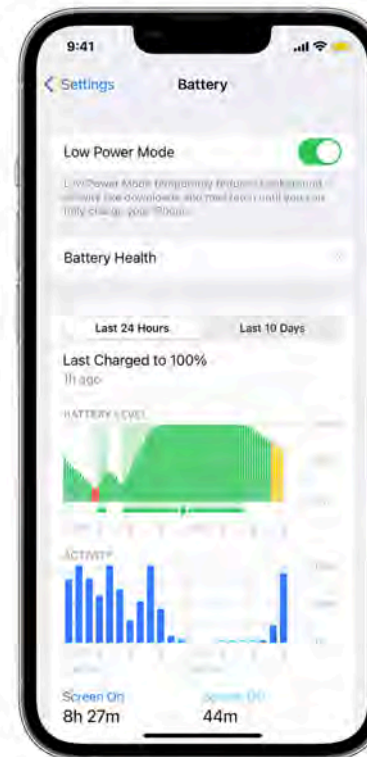
Low Power Mode reduces or affects these features:


- 5G (except for video streaming) on iPhone 12 and iPhone 13 models¹
- Auto-Lock (defaults to 30 seconds)
- Display brightness
- Display refresh rate (limited up to 60 Hz) on iPhone and iPad models with ProMotion display²
- Some visual effects
- iCloud Photos (temporarily paused)
- Automatic downloads
- Email fetch
- Background app refresh

When Low Power Mode is on, the battery in the status bar will be yellow. You'll see a yellow battery icon  and the battery percentage. After you charge your iPhone or iPad to 80% or higher, Low Power Mode automatically turns off.

1. If you turn on Low Power Mode, 5G is disabled, except in some cases like video streaming and large downloads on iPhone 12 and iPhone 13 models. With iPhone 12 models, Low Power Mode disables 5G standalone (where available).

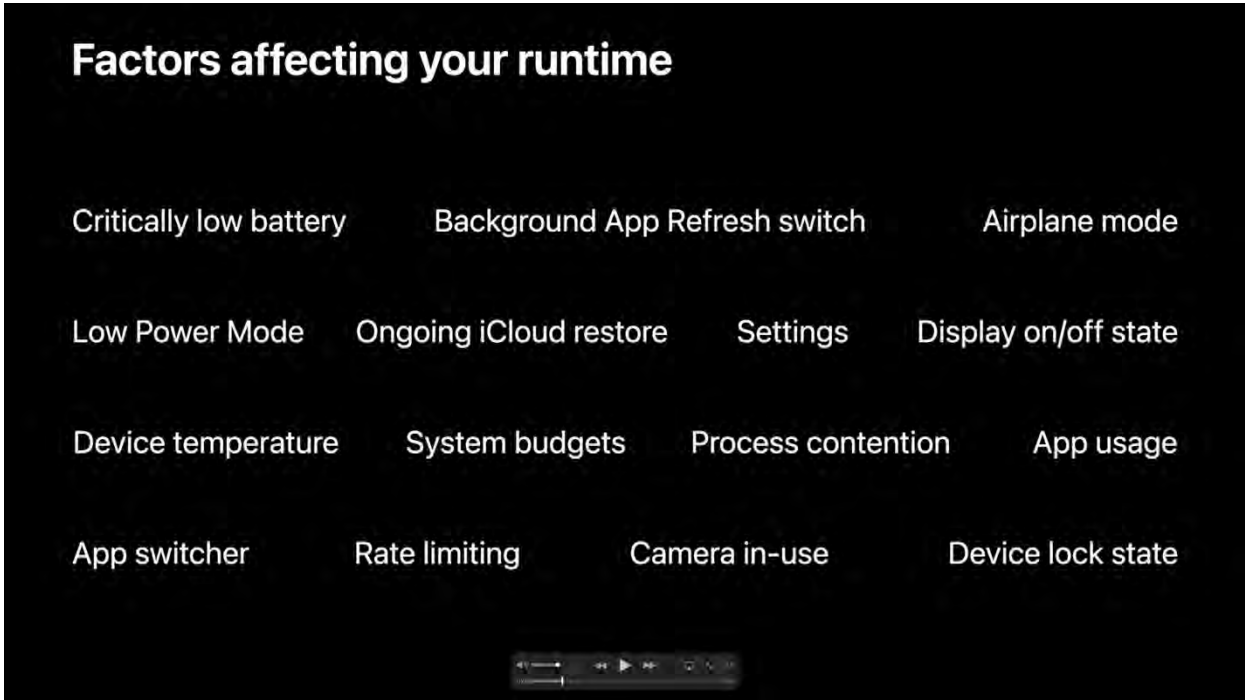
2. These devices have ProMotion display: iPhone 13 Pro and later, iPhone 13 Pro Max and later, iPad Pro 10.5-inch, all iPad Pro 11-inch models, and iPad Pro 12.9-inch (2nd generation) and later.













Claim	Public Documentation
	<p data-bbox="588 243 1350 276">https://www.apple.com/batteries/maximizing-performance/:</p> <h2 data-bbox="625 305 1396 360">View Battery Usage information</h2> <p data-bbox="625 378 1318 503">With iOS, you can easily manage your device's battery life, because you can see the proportion of your battery used by each app (unless the device is charging). To view your usage, go to Settings > Battery.</p> <p data-bbox="625 527 1293 586">Here are the messages you may see listed below the apps you've been using:</p> <p data-bbox="625 656 1293 747">Background Activity. This indicates that the battery was used by the app while it was in the background — that is, while you were using another app.</p> <ul data-bbox="657 777 1318 1024" style="list-style-type: none">• To improve battery life, you can turn off the feature that allows apps to refresh in the background. Go to Settings > General > Background App Refresh and select Wi-Fi, Wi-Fi & Cellular Data, or Off to turn off Background App Refresh entirely.• If the Mail app lists Background Activity, you can choose to fetch data manually or increase the fetch interval. Go to Settings > Accounts & Passwords > Fetch New Data.  <p data-bbox="588 1068 1736 1101">; https://developer.apple.com/documentation/uikit/uiapplication/1623003-applicationstate:</p>





Claim	Public Documentation
	<p data-bbox="611 248 854 280">Instance Property</p> <h2 data-bbox="611 318 1020 375">applicationState</h2> <p data-bbox="611 399 1316 431">The app's current state, or that of its most active scene.</p> <div data-bbox="611 467 1373 500"> iOS 4.0+ iPadOS 4.0+ Mac Catalyst 13.1+ tvOS 9.0+ visionOS 1.0+ Beta </div> <pre data-bbox="632 561 1272 586">var applicationState: UIApplication.State { get }</pre> <hr data-bbox="611 662 1942 665"/> <h2 data-bbox="611 727 840 768">Discussion</h2> <p data-bbox="611 800 1451 824">The behavior of this property depends on whether your app is scene-based.</p> <p data-bbox="611 857 1927 987">In a scene-based app, this property takes the value of the most active scene, which it determines from each scene's <code>activationState</code> property. A scene-based app launches in the background state, and transitions between its states as scenes connect, change their states, and disconnect. For scene-based apps, use <code>UISceneDelegate</code> to respond to changes in an individual scene's life cycle.</p> <p data-bbox="611 1019 1938 1190">In a sceneless app, the property's value is always the app's current state. The app is inactive at launch, and then is generally in either an active or background state. The app may become inactive for a short period — for example, when transitioning between active and background states, when the system presents an alert in front of it, or when the system displays the application switcher. For sceneless apps, use <code>UIApplicationDelegate</code> to respond to the app's life cycle changes.</p> <p data-bbox="585 1214 1990 1425">; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_background/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/about_the_background_execution_sequence/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/extending_your_app_s_background_execution_time/; https://developer.apple.com/documentation/backgroundtasks/;</p>

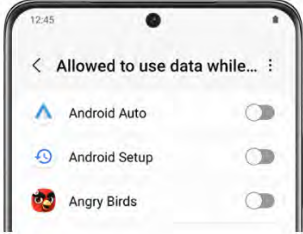
Claim	Public Documentation
	<p>https://developer.apple.com/documentation/watchkit/background_execution/using_background_tasks/; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_background/using_background_tasks_to_update_your_app/; https://developer.apple.com/documentation/backgroundtasks/refreshing_and_maintaining_your_app_using_background_tasks/; https://developer.apple.com/documentation/backgroundtasks https://developer.apple.com/documentation/backgroundtasks/bgapprefreshtask; https://developer.apple.com/documentation/backgroundtasks/bgprocessingtask; https://developer.apple.com/documentation/backgroundtasks/bgtask; https://developer.apple.com/documentation/uikit/uiapplication/1622976-backgroundfetchintervalminimum/; https://developer.apple.com/documentation/uikit/uiapplication/1622994-backgroundrefreshstatus/; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_foreground/; https://developer.apple.com/documentation/uikit/uiapplication/1623003-applicationstate; https://developer.apple.com/documentation/uikit/uiapplication/state; https://developer.apple.com/documentation/foundation/url_loading_system; https://developer.apple.com/documentation/foundation/urlsession; https://developer.apple.com/documentation/avfoundation/avplayer; https://developer.apple.com/documentation/avfoundation/media_playback/configuring_your_app_for_media_playback; https://developer.apple.com/videos/play/wwdc2019/707/; https://developer.apple.com/videos/play/wwdc2020/10063;</p>

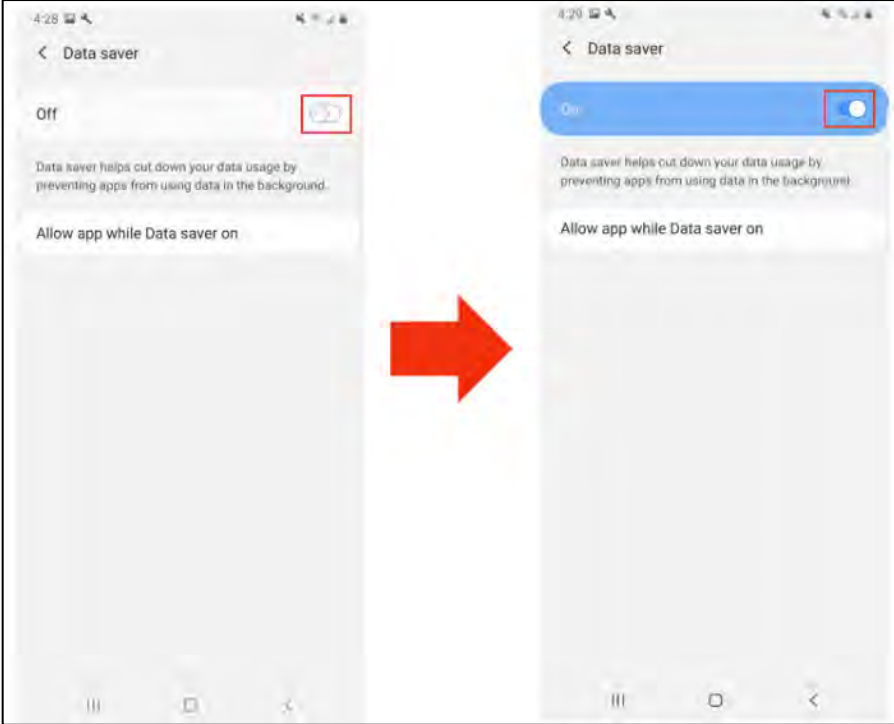
Claim	Public Documentation
	 <p>The screenshot shows a video player interface with a black background and white text. The title 'Factors affecting your runtime' is at the top. Below it, a grid of factors is displayed:</p> <ul style="list-style-type: none">Critically low batteryBackground App Refresh switchAirplane modeLow Power ModeOngoing iCloud restoreSettingsDisplay on/off stateDevice temperatureSystem budgetsProcess contentionApp usageApp switcherRate limitingCamera in-useDevice lock state <p>A video player control bar is visible at the bottom of the screenshot.</p>

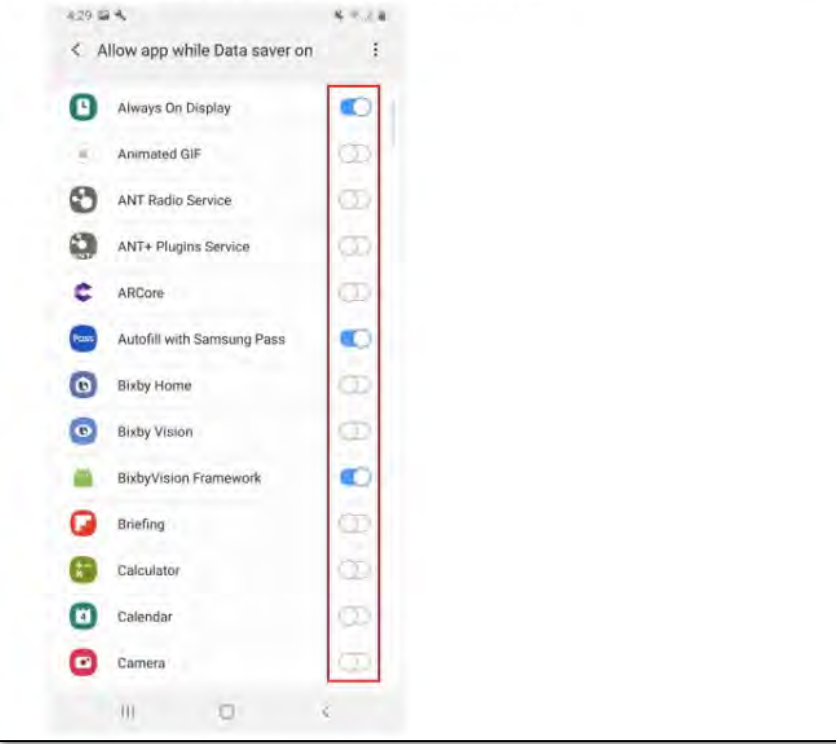
Claim	Public Documentation
	<div data-bbox="583 237 1822 935"><h3>Top factors</h3><ul style="list-style-type: none"> Critically low battery Low Power Mode App usage App switcher Background App Refresh switch System budgets Rate limiting</div>


Claim	Public Documentation
	 <p>The image shows three Apple Watch screens side-by-side. The first screen displays the 'Settings' app with options for 'General', 'Do Not Disturb', and 'Airplane Mode'. The second screen displays the 'General' settings with options for 'Software Update', 'Orientation', 'Background App Refresh', and 'Wake Screen'. The third screen displays the 'Background App Refresh' settings, showing a toggle switch turned off and a warning message: 'Turning off Background App Refresh may preserve battery life. Apps with complications on the current watch face will continue to refresh, even when their background app refresh setting is off.'</p>
<p>[1d] determine at least an aspect of a policy based on a user input obtained through a user interface of the wireless end-user device or based on information from a network element, the policy to be applied if the service usage activity is the background activity, the policy at least for controlling the service usage activity;</p>	<p>The Accused Instrumentalities “determine at least an aspect of a policy based on a user input obtained through a user interface of the wireless end-user device or based on information from a network element, the policy to be applied if the service usage activity is the background activity, the policy at least for controlling the service usage activity.”</p> <p>For example, Samsung devices include an interface which allow users to specify multiple aspects of policies based on user input in various settings (e.g., enabling/disabling Data Saver, Power Saver, Adaptive Battery features, as well as enabling/disabling policies for specific applications) for controlling service usage activities, and Apple devices include an interface which allow users to specify multiple aspects of policies based on user input in various settings (e.g., enabling/disabling Background App Refresh and Low Power Mode as well as enabling/disabling policies for specific applications) controlling service usage activities. <i>See, e.g.,</i> https://www.verizon.com/support/knowledge-base-236117/:</p>

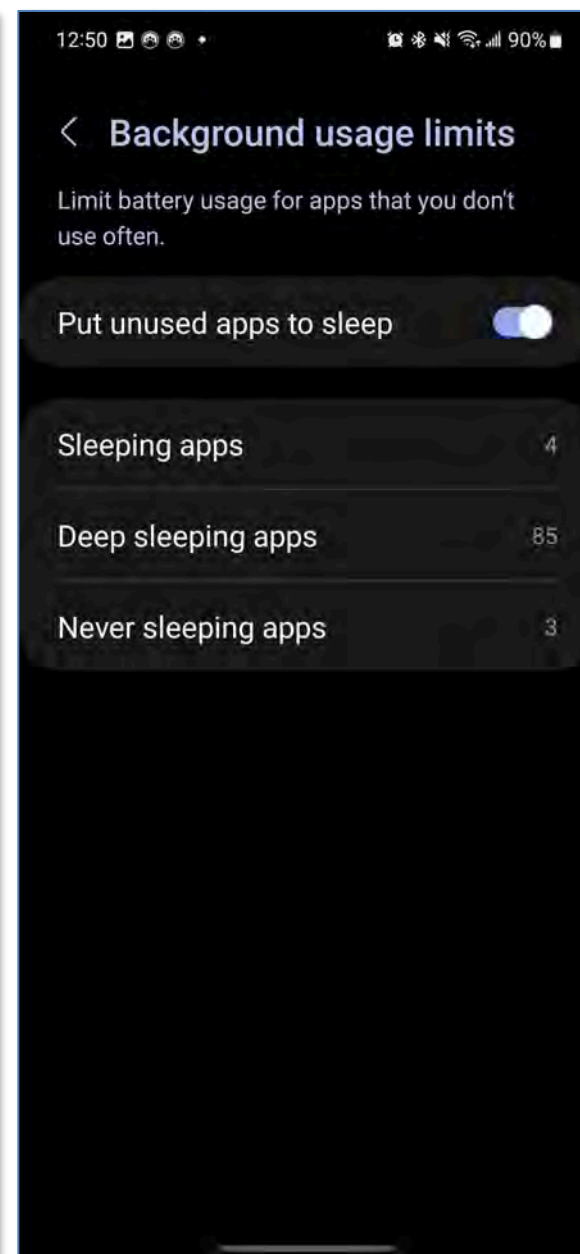
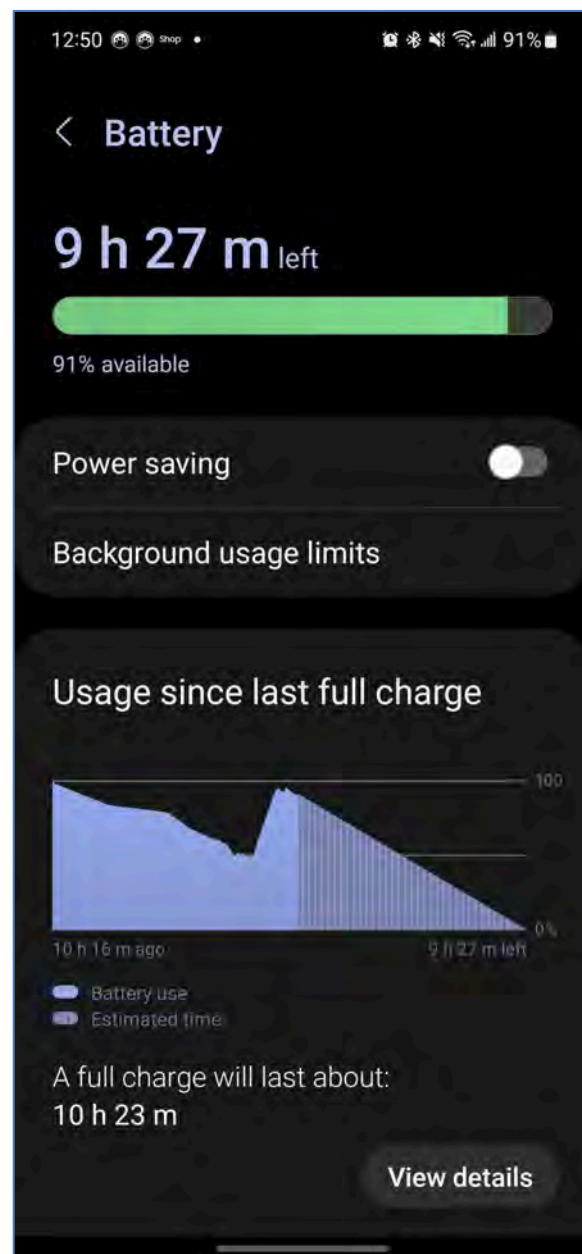
Claim	Public Documentation
	<div data-bbox="596 245 1646 1127"><h2 data-bbox="617 269 1562 380">Samsung Galaxy S21 5G / Galaxy S21 Ultra 5G - Manage Data Usage</h2><div data-bbox="617 440 1604 740"><p data-bbox="653 472 722 493">NOTE</p><ul data-bbox="684 518 1520 688" style="list-style-type: none"><li data-bbox="684 518 1520 574">• Data usage info provided by the device may differ from actual usage. For data usage info provided by Verizon, refer to the <a data-bbox="869 550 1205 574" href="#">My Verizon website.<li data-bbox="684 607 1373 631">•  For a better understanding of how data is used, check out <a data-bbox="1100 607 1373 631" href="#">this video.<li data-bbox="684 664 1362 688">• To control data usage on your account, refer to <a data-bbox="953 664 1362 688" href="#">Verizon Smart Family™.</div><ol data-bbox="617 786 1457 1094" style="list-style-type: none"><li data-bbox="617 786 1457 834">1. From a Home screen, swipe up from the center of the display to access the apps screen. → These instructions only apply to <a data-bbox="743 818 932 834" href="#">Standard mode and the default <a data-bbox="953 818 1457 834" href="#">Home screen layout.<li data-bbox="617 867 1037 891">2. Navigate: Settings  Connections.<li data-bbox="617 915 1331 1094">3. Tap Data usage then do any of the following:<ul data-bbox="701 956 1331 1094" style="list-style-type: none"><li data-bbox="701 956 932 980">• Turn Data saver off<ol data-bbox="764 997 1331 1094" style="list-style-type: none"><li data-bbox="764 997 974 1021">a. Tap Data saver.<li data-bbox="764 1045 1331 1094">b. Tap the Data saver switch to turn on  or off . → Data saver must be turned off to use Mobile Hotspot.</div> <p data-bbox="596 1143 1394 1183">; <a data-bbox="596 1143 1394 1183" href="https://www.samsung.com/us/support/answer/ANS00079018/">https://www.samsung.com/us/support/answer/ANS00079018/:</p>

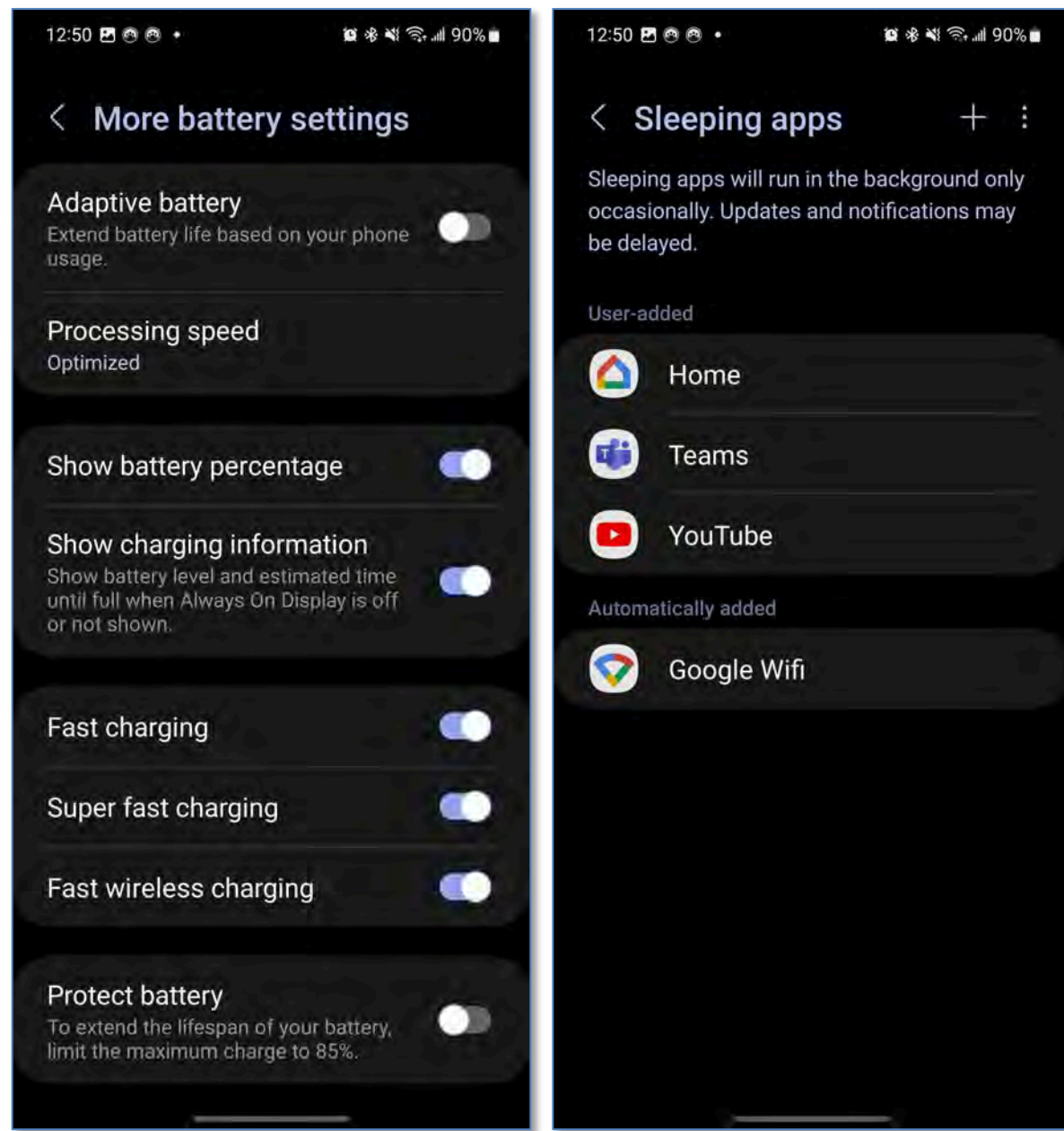
Claim	Public Documentation
	<div data-bbox="598 248 1602 756"><p>Turn Data saver on or off ✓</p><p>Data saver prevents some apps from sending or receiving data in the background. So rest assured, you're not wasting any precious data.</p><ol style="list-style-type: none">1. Navigate to and open Settings, and then tap Connections.2. Tap Data usage, tap Data saver, and then tap the switch next to Turn on now.3. If there are still some apps you'd like to run in the background, you can set them as exceptions. Tap Allowed to use data while Data saver is on at the bottom of the screen.4. Tap More options (the three vertical dots) and choose Show system apps or Show allowed apps first to narrow down the list.5. Finally, tap the switch(es) next to your desired app(s).</div> <p>; https://www.samsung.com/ae/support/mobile-devices/android-pie-what-is-the-data-saver-feature/;</p>

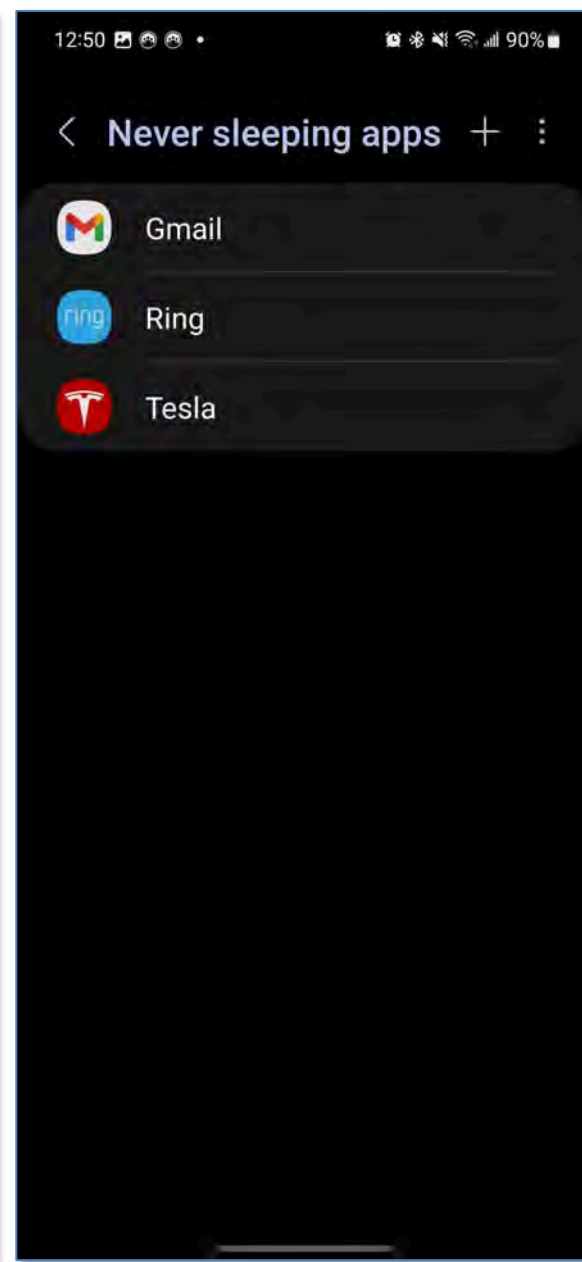
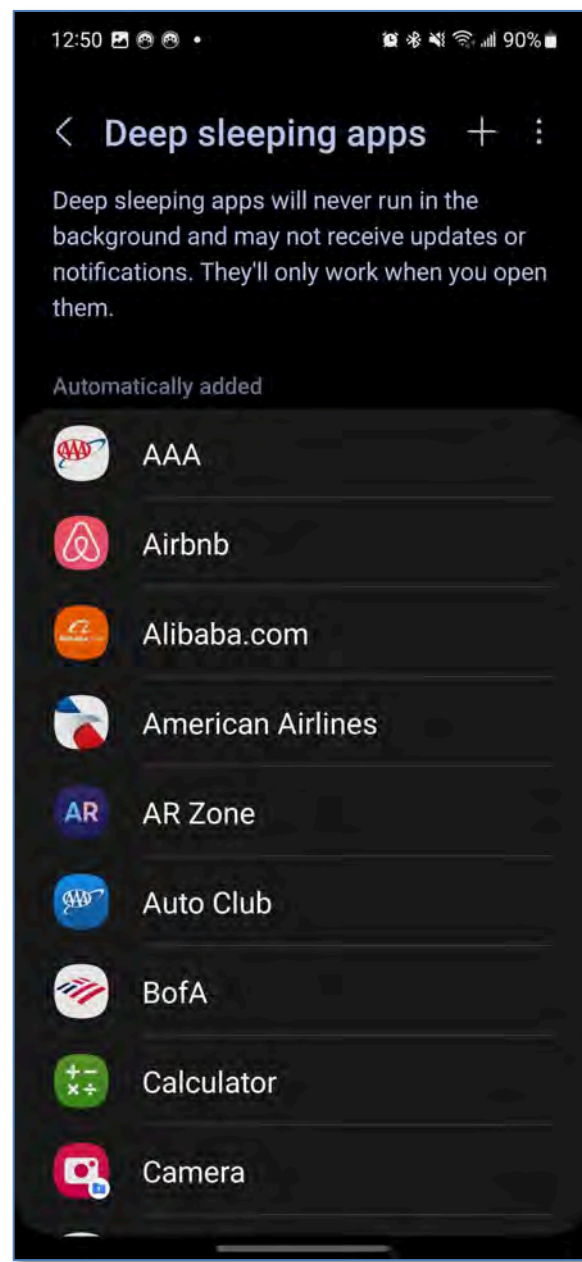
Claim	Public Documentation
	

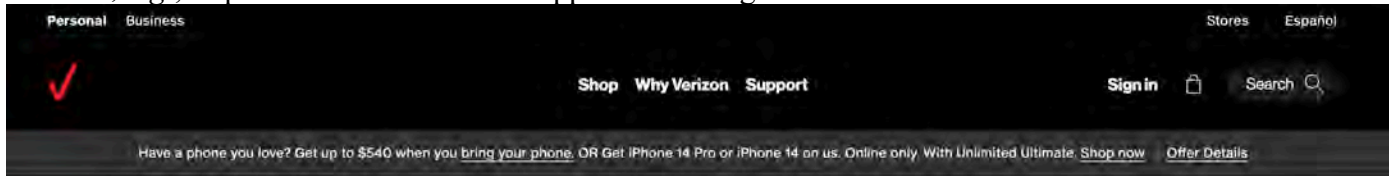

Claim	Public Documentation
	<p data-bbox="604 261 1434 310">6 Toggle the switches on next to the apps that you need to receive notifications from all the time. Email, Messages, Messenger, Instagram and Facebook are all popular options to allow unrestricted data access..</p>  <p data-bbox="604 1076 1402 1117">; https://www.samsung.com/us/support/answer/ANS00078987/:</p>

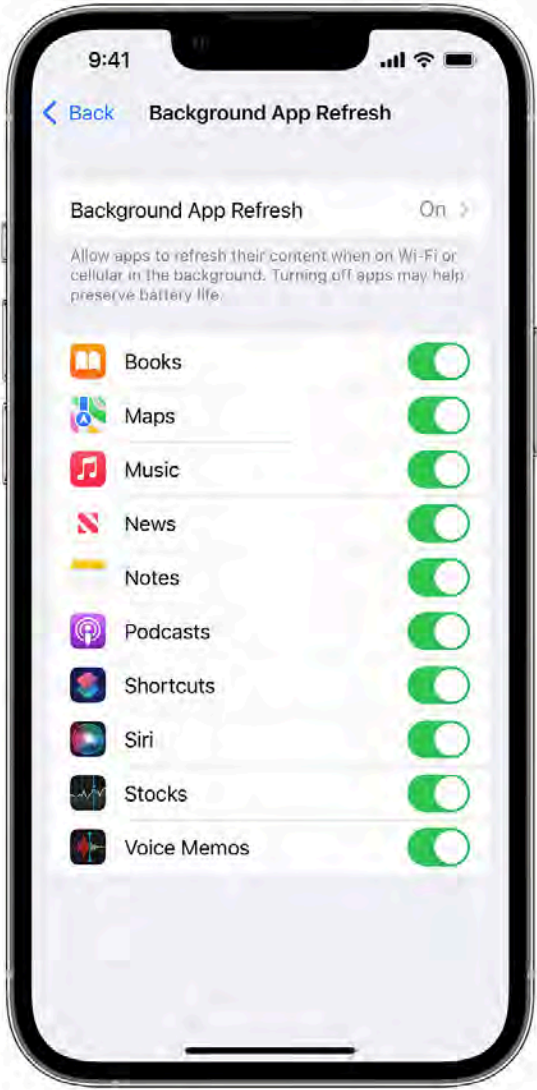
Claim	Public Documentation
	<div data-bbox="594 245 1831 862"><h3>Power saving mode</h3><p>Note: Using Power saving mode can affect app and device performance. Some tasks and features may take longer to complete or update. Additionally, apps running in the background may not receive updates or send you notifications when Power saving mode is enabled.</p><p>Before you turn in for the night, change your phone's power mode. This will decrease your phone's performance and save battery life.</p><ol style="list-style-type: none">1. Navigate to and open Settings, and then tap Battery and device care.2. Tap Battery, and then tap Power saving.3. Tap the switches next to your desired settings or customizations.4. Finally, tap the switch at the top of the screen to activate Power saving mode.<p>You will not be able to adjust the settings once the mode is enabled. If you want to change any of the settings, you'll need to temporarily disable Power saving mode.</p></div> <p><i>see also</i> the exemplary screenshots below:</p>







Claim	Public Documentation
	<p>See also, e.g., https://www.verizon.com/support/knowledge-base-207174/:</p>  <p>The screenshot shows the Verizon Support website. At the top, there are links for 'Personal' and 'Business', and 'Stores' and 'Español'. Below these are links for 'Shop', 'Why Verizon', and 'Support'. There is a 'Sign in' button and a search icon. A banner at the bottom of the header says: 'Have a phone you love? Get up to \$540 when you bring your phone. OR Get iPhone 14 Pro or iPhone 14 on us. Online only. With Unlimited Ultimate. Shop now Offer Details'.</p> <p>Support > Apple > Apple iPhone 7 Plus</p> <h2>Apple iPhone - Turn Background App Refresh On / Off</h2> <div><p>NOTE</p><p>When Background App Refresh is turned on, apps that take advantage of this feature can refresh themselves in the background. For additional info, refer to multitasking and background app refresh.</p></div> <ol style="list-style-type: none">1. From a Home screen on your Settings  General. → If an app isn't available on your Home screen, swipe left to access the App Library.2. Tap Background App Refresh twice then tap one of the following: → When low power mode is on, the background app refresh is disabled.<ul style="list-style-type: none">• Off• Wi-Fi• Wi-Fi and Cellular Data <p>https://support.apple.com/en-us/HT202070:</p>

Claim	Public Documentation
	<div data-bbox="604 305 1297 365"><h2>Use Background App Refresh</h2></div> <div data-bbox="604 391 1377 639"><p>After you switch to a different app, some apps run for a short period of time before they're set to a suspended state. Apps that are in a suspended state aren't actively in use, open, or taking up system resources. With Background App Refresh, suspended apps can check for updates and new content.</p></div> <div data-bbox="604 672 1373 878"><p>If you want suspended apps to check for new content, go to Settings > General > Background App Refresh and turn on Background App Refresh. If you quit an app from the app switcher, it might not be able to run or check for new content before you open it again.</p></div> <div data-bbox="1436 261 1969 1344"></div> <div data-bbox="583 1377 1146 1412"><p>https://support.apple.com/en-us/HT205234:</p></div>

Use Low Power Mode to save battery life on your iPhone or iPad


Low Power Mode reduces the amount of power that your iPhone or iPad uses when the battery gets low.

To turn Low Power Mode on or off, go to Settings > Battery. You can also turn Low Power Mode on and off from Control Center. Go to Settings > Control Center > Customize Controls, then select Low Power Mode to add it to Control Center.

When Low Power Mode is on, your iPhone or iPad will last longer before you need to charge it, but some features might take longer to update or complete. Also, some tasks might not work until you turn off Low Power Mode, or until you charge your iPhone or iPad to 80% or higher.

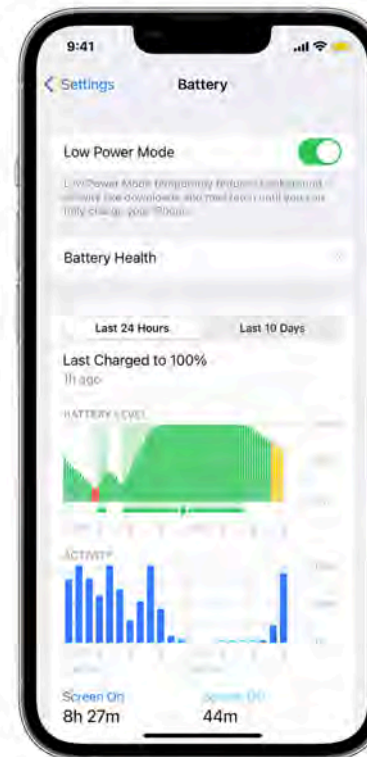
Low Power Mode reduces or affects these features:


- 5G (except for video streaming) on iPhone 12 and iPhone 13 models¹
- Auto-Lock (defaults to 30 seconds)
- Display brightness
- Display refresh rate (limited up to 60 Hz) on iPhone and iPad models with ProMotion display²
- Some visual effects
- iCloud Photos (temporarily paused)
- Automatic downloads
- Email fetch
- Background app refresh

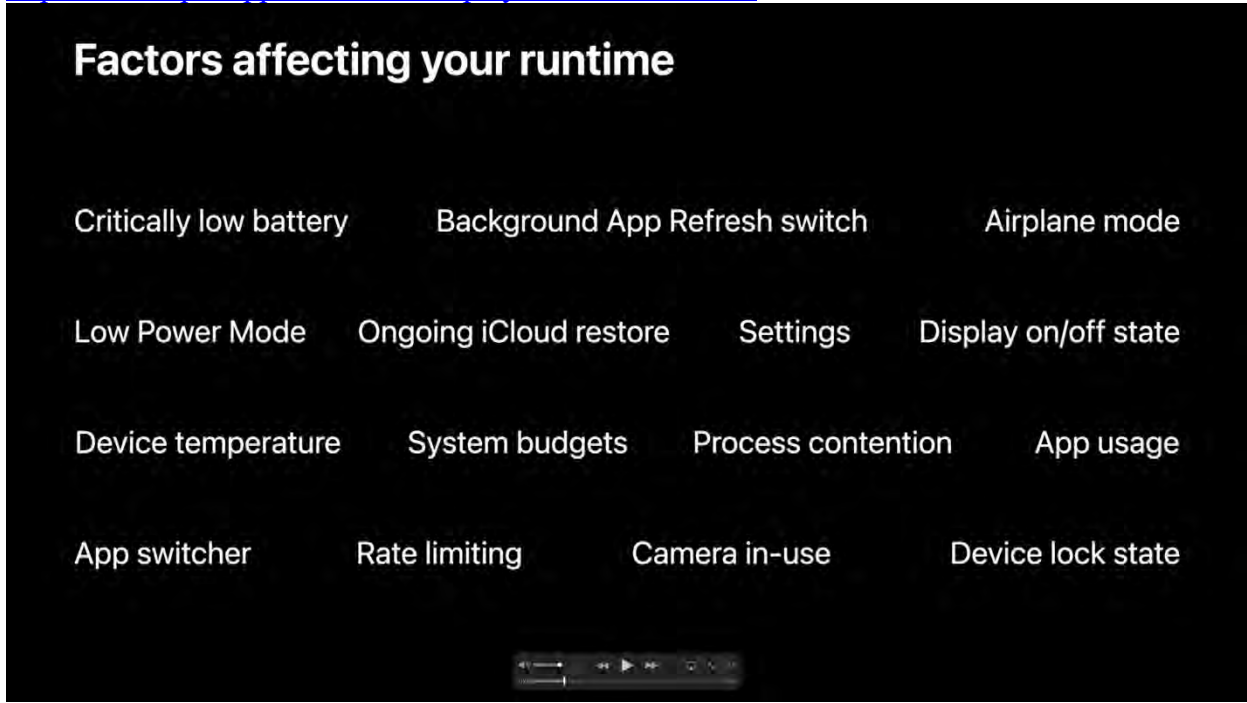
When Low Power Mode is on, the battery in the status bar will be yellow. You'll see a yellow battery icon  and the battery percentage. After you charge your iPhone or iPad to 80% or higher, Low Power Mode automatically turns off.










1. If you turn on Low Power Mode, 5G is disabled, except in some cases like video streaming and large downloads on iPhone 12 and iPhone 13 models. With iPhone 12 models, Low Power Mode disables 5G standalone (where available).


2. These devices have ProMotion display: iPhone 13 Pro and later, iPhone 13 Pro Max and later, iPad Pro 10.5-inch, all iPad Pro 11-inch models, and iPad Pro 12.9-inch (2nd generation) and later.

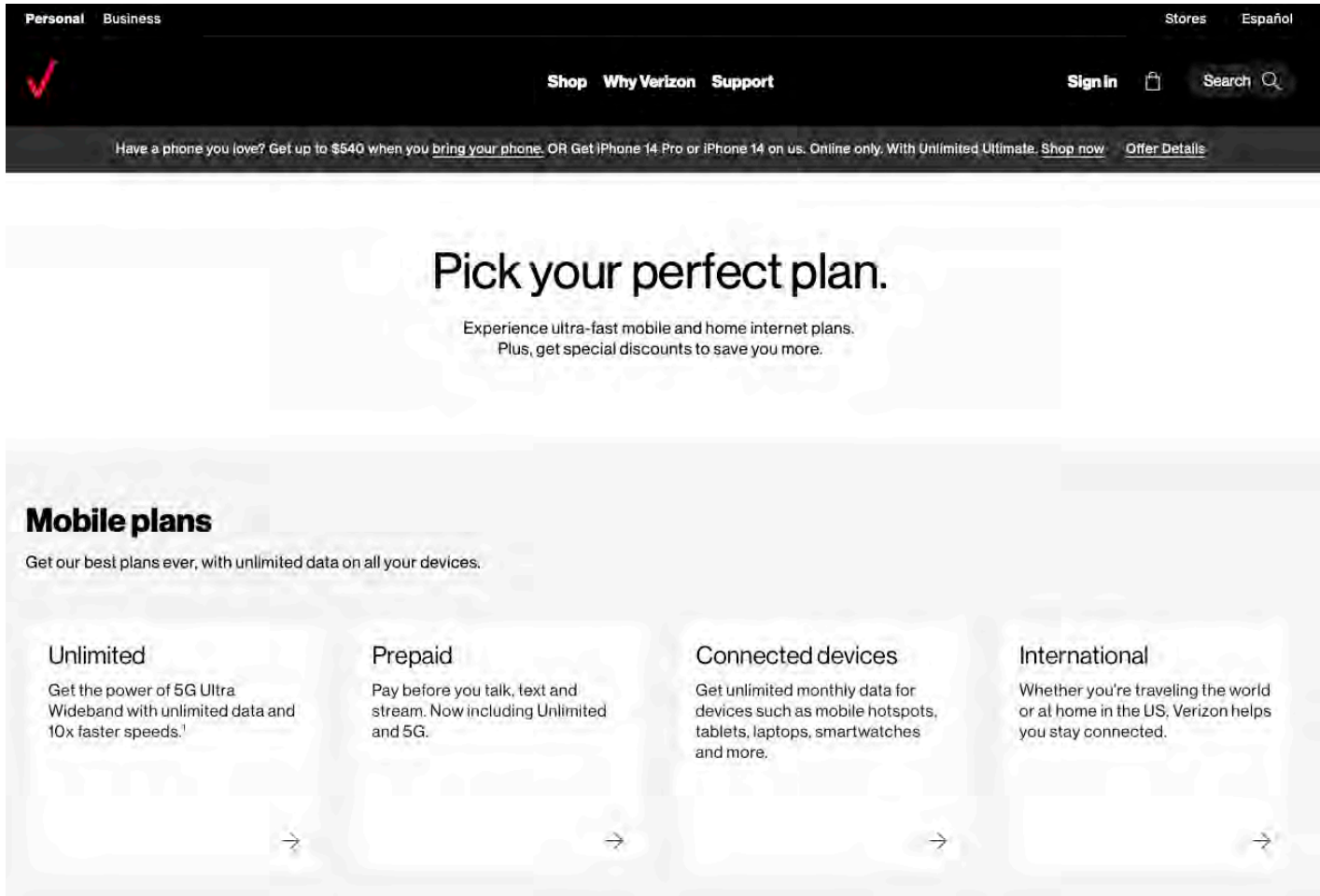



Claim	Public Documentation
	<p data-bbox="588 240 1352 276">https://www.apple.com/batteries/maximizing-performance/:</p> <h2 data-bbox="625 302 1398 357">View Battery Usage information</h2> <p data-bbox="625 376 1318 500">With iOS, you can easily manage your device's battery life, because you can see the proportion of your battery used by each app (unless the device is charging). To view your usage, go to Settings > Battery.</p> <p data-bbox="625 526 1293 584">Here are the messages you may see listed below the apps you've been using:</p> <p data-bbox="625 652 1293 743">Background Activity. This indicates that the battery was used by the app while it was in the background — that is, while you were using another app.</p> <ul data-bbox="655 776 1318 1023" style="list-style-type: none">• To improve battery life, you can turn off the feature that allows apps to refresh in the background. Go to Settings > General > Background App Refresh and select Wi-Fi, Wi-Fi & Cellular Data, or Off to turn off Background App Refresh entirely.• If the Mail app lists Background Activity, you can choose to fetch data manually or increase the fetch interval. Go to Settings > Accounts & Passwords > Fetch New Data.  <p data-bbox="588 1068 1995 1354">; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_background/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/about_the_background_execution_sequence/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/extending_your_app_s_background_execution_time/; https://developer.apple.com/documentation/backgroundtasks/; https://developer.apple.com/documentation/watchkit/background_execution/using_background_tasks/; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/prepar-</p>


Claim	Public Documentation
	<p> ing_your_ui_to_run_in_the_background/using_background_tasks_to_update_your_app/; https://developer.apple.com/documentation/backgroundtasks/refreshing_and_maintaining_your_app_using_background_tasks/; https://developer.apple.com/documentation/backgroundtasks/bgappprefreshtask; https://developer.apple.com/documentation/backgroundtasks/bgprocessingtask; https://developer.apple.com/documentation/backgroundtasks/bgtask; backgroundfetchintervalminimum/; backgroundrefreshstatus/; https://developer.apple.com/documentation/uikit/uiapplication/1623003-applicationstate/; https://developer.apple.com/documentation/uikit/uiapplication/state/; https://developer.apple.com/documentation/foundation/url_loading_system/; https://developer.apple.com/documentation/foundation/urlsession/; https://developer.apple.com/documentation/avfoundation/avplayer/; https://developer.apple.com/documentation/avfoundation/media_playback/configuring_your_app_for_media_playback/; https://developer.apple.com/videos/play/wwdc2019/707/; https://developer.apple.com/videos/play/wwdc2020/10063/; </p>  <p>The screenshot shows a video player interface with a black background and white text. The title 'Factors affecting your runtime' is at the top. Below it, there are several factors listed in a grid-like fashion: Critically low battery, Background App Refresh switch, Airplane mode, Low Power Mode, Ongoing iCloud restore, Settings, Display on/off state, Device temperature, System budgets, Process contention, App usage, App switcher, Rate limiting, Camera in-use, and Device lock state. At the bottom, there is a video player control bar with a progress slider and play/pause buttons.</p>

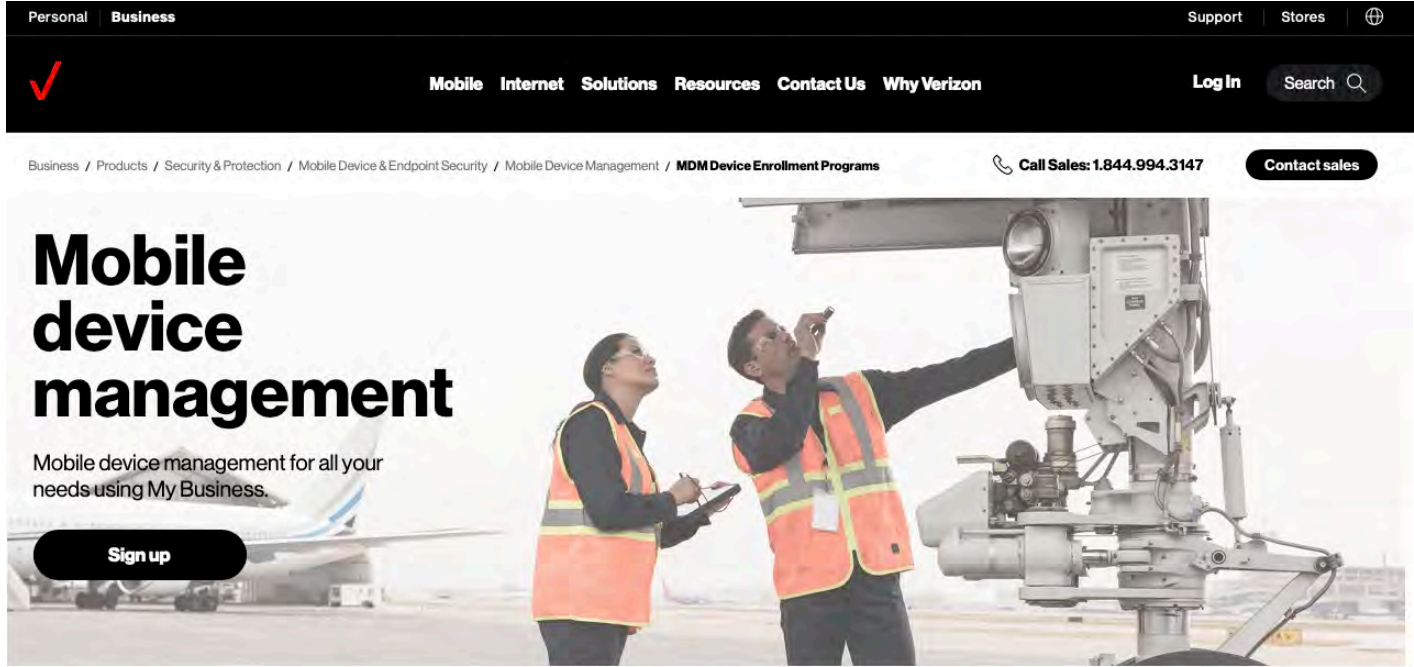
Claim	Public Documentation
	<div data-bbox="583 237 1822 933"><h3>Top factors</h3><ul style="list-style-type: none"> Critically low battery Low Power Mode App usage App switcher Background App Refresh switch System budgets Rate limiting</div>

Claim	Public Documentation
	<div data-bbox="590 248 1749 854">Three Apple Watch screens are shown side-by-side. The first screen displays the 'Settings' app with options for General, Do Not Disturb, and Airplane Mode. The second screen displays the 'General' settings page with options for Software Update, Orientation, Background App Refresh, and Wake Screen. The third screen displays the 'Background App Refresh' settings page, showing a toggle switch for 'Background App Refresh' which is currently turned off. Below the toggle, text explains that turning off this feature may preserve battery life and that apps with complications on the watch face will continue to refresh even when background app refresh is off.</div> <p data-bbox="590 906 1990 976">As yet another example, the Accused Instrumentalities determine aspects of policies based on information from a network element. <i>See, e.g.,</i> https://www.verizon.com/plans/:</p>

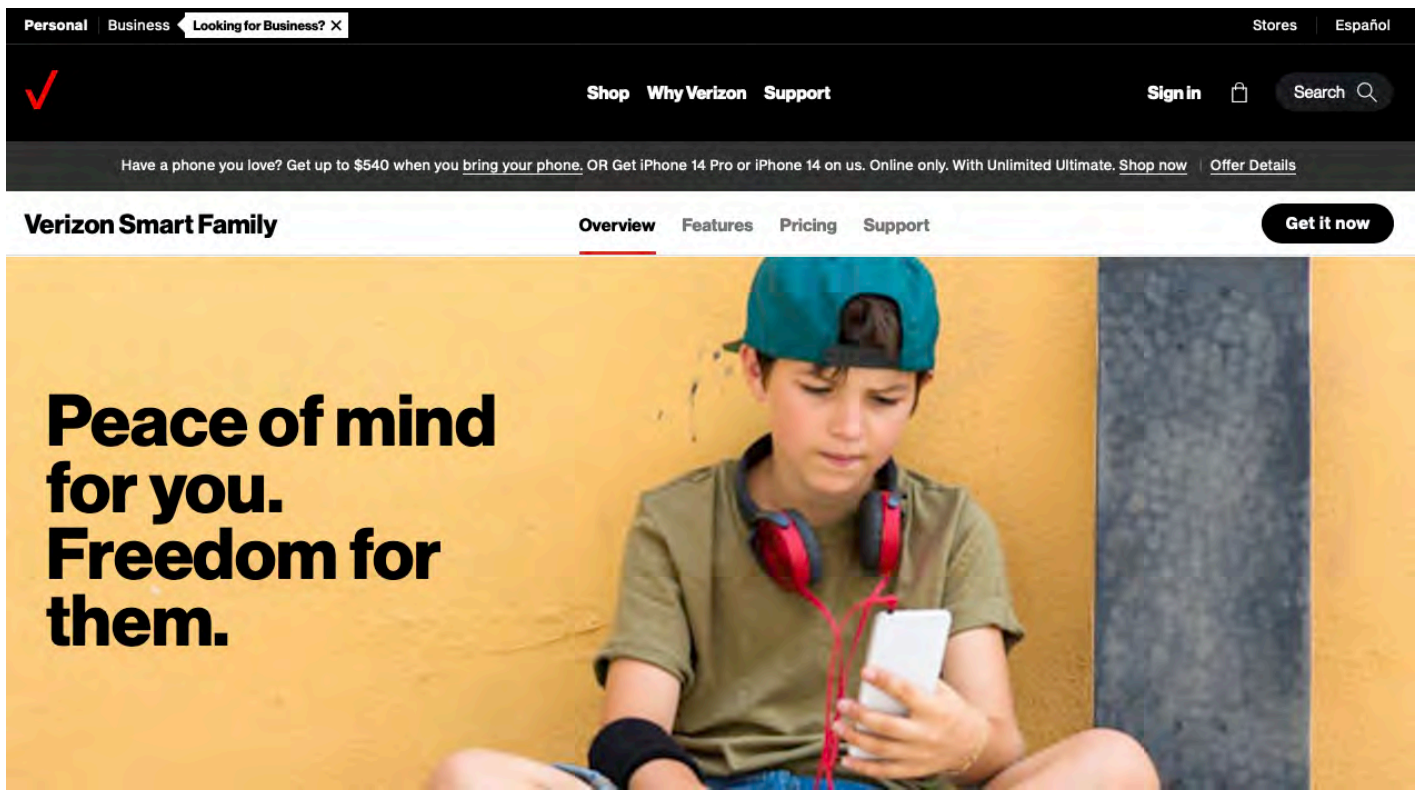
Claim	Public Documentation
	 <p>The screenshot displays the Verizon website's mobile plans section. At the top, there is a navigation bar with 'Personal' and 'Business' tabs, a red checkmark icon, and links for 'Shop', 'Why Verizon', 'Support', 'Sign In', and 'Search'. Below this is a promotional banner for iPhone 14. The main heading is 'Pick your perfect plan.' followed by a subtext about ultra-fast mobile and home internet plans. The 'Mobile plans' section is highlighted, with a subtext stating 'Get our best plans ever, with unlimited data on all your devices.' Below this, four plan categories are listed: 'Unlimited' (5G Ultra Wideband), 'Prepaid' (pay before you talk), 'Connected devices' (unlimited monthly data for hotspots, tablets, etc.), and 'International' (traveling the world or at home). Each category has a right-pointing arrow at the bottom.</p> <p>; https://www.verizon.com/business/products/plans/:</p>

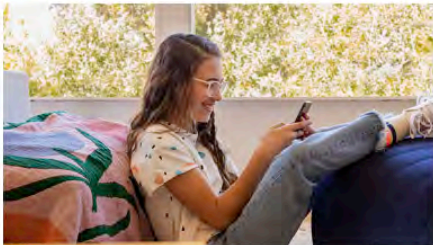

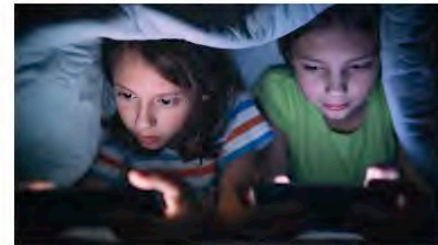



Claim	Public Documentation
	<div><div><div>Personal Business</div><div>Support Stores</div><div> Mobile Internet Solutions Resources Contact Us Why Verizon</div><div>Log In Search</div></div><div>Business / Products / Plans</div><div>Call Sales: 1.888.789.1223 Contact sales</div><div><h1>Plans for your business</h1><p>From mobile networks to internet connectivity and cybersecurity protection, we have plans to fit your business needs.</p></div><div>Mobile plans Fios internet plans Voice plans</div><div><h2>Business Unlimited Mobility Plans</h2><p>Our Business Unlimited plans provide mobility built for getting work done, with the 5G, data and performance your business needs.</p><div><div>View details <input type="checkbox"/> Off</div><div><div><h3>Business Unlimited Start 5G</h3><p>Get the essentials</p><p>As low as \$30/line ⓘ</p><p>Get started</p></div><div><h3>Business Unlimited Plus 5G</h3><p>Boost your productivity</p><p>As low as \$40/line ⓘ</p><p>Get started</p></div><div><h3>Business Unlimited Pro 5G</h3><p>Get more of what you need</p><p>As low as \$45/line ⓘ</p><p>Get started</p></div></div></div><div><p>; https://www.verizon.com/support/knowledge-base-212894/;</p></div></div></div>

Claim	Public Documentation
	<div data-bbox="598 267 955 300">Support › Apple › Apple iPhone SE</div> <div data-bbox="630 365 1669 511"><h1>Apple iPhone - Update Carrier Settings</h1></div> <div data-bbox="682 633 777 673">NOTE</div> <div data-bbox="724 698 1911 1031"><ul style="list-style-type: none">Carrier settings updates are small files that are installed on iOS devices. The carrier settings include updates to Access Point Names (APNs), MMS settings, features like tethering and default apps. Having the most up to date carrier settings is recommended for the proper functionality of the device.Apple® Watch® Series 3 users must be on Carrier Bundle 29.1 or higher (check on your iPhone® via Settings › General › About › Carrier). For more info on how to check carrier and / or update your Carrier version, refer to Updating Your Carrier Settings</div> <div data-bbox="640 1153 1680 1396"><ol style="list-style-type: none">From a Home screen on your Settings  › General. → If unavailable, swipe left to access the App Library. → If a carrier settings update is available, you're presented with an option to update.Tap About. → If an update is available, an option appears to update. → To view the current carrier info, refer to View Carrier.</div>

Claim	Public Documentation
	<p data-bbox="583 245 1948 313">https://www.verizon.com/business/products/security/mobile-device-endpoint-security/mobile-device-management/mdm-device-enrollment-programs/:</p> <div data-bbox="583 349 1988 1011"><p data-bbox="583 349 1988 381">Personal Business Support Stores</p><p data-bbox="583 381 1988 479">✓ Mobile Internet Solutions Resources Contact Us Why Verizon Log In Search</p><p data-bbox="583 503 1988 527">Business / Products / Security & Protection / Mobile Device & Endpoint Security / Mobile Device Management / MDM Device Enrollment Programs Call Sales: 1.844.994.3147 Contact sales</p><h1 data-bbox="611 576 1033 776">Mobile device management</h1><p data-bbox="611 797 961 846">Mobile device management for all your needs using My Business.</p><p data-bbox="688 889 751 911">Sign up</p></div>

<https://www.verizon.com/solutions-and-services/add-ons/safety/verizon-smart-family:>

Claim	Public Documentation
	 <p>The screenshot displays the Verizon Smart Family website. At the top, there is a navigation bar with links for 'Personal', 'Business', and 'Looking for Business? X'. To the right are links for 'Stores' and 'Español'. Below this is a dark header with the Verizon checkmark logo, 'Shop', 'Why Verizon', 'Support', 'Sign in', a shopping bag icon, and a search bar. A promotional banner below the header reads: 'Have a phone you love? Get up to \$540 when you bring your phone. OR Get iPhone 14 Pro or iPhone 14 on us. Online only. With Unlimited Ultimate. Shop now Offer Details'. The main content area is titled 'Verizon Smart Family' with sub-tabs for 'Overview', 'Features', 'Pricing', and 'Support'. A 'Get it now' button is in the top right. The main visual is a large image of a young boy wearing a teal cap and headphones, sitting and looking at a white smartphone. Overlaid on the left side of the image is the text: 'Peace of mind for you. Freedom for them.'</p>

Claim	Public Documentation
	<div data-bbox="596 250 1026 493"></div> <div data-bbox="588 524 787 561">Block it Out</div> <div data-bbox="588 576 1024 625"><p>Keep certain apps and sites blocked until your kid is ready.</p></div> <div data-bbox="1068 250 1499 493"></div> <div data-bbox="1062 524 1423 565">Trusted contacts only</div> <div data-bbox="1062 576 1495 691"><p>Make sure they're only texting and chatting with contacts you've approved. Learn more about setting Trusted Contacts by visiting: https://www.verizon.com/support/how-to-use-verizon-smart-family/.</p></div> <div data-bbox="1535 250 1969 493"></div> <div data-bbox="1528 524 1890 561">Cut back screen time</div> <div data-bbox="1528 576 1969 644"><p>Turn off the web during school hours, bedtime or dinner time so they can focus on what matters most.</p></div> <div data-bbox="596 779 1026 1023"></div> <div data-bbox="588 1053 938 1094">Know where they are</div> <div data-bbox="588 1107 1005 1175"><p>Location tracking keeps tabs on your child's phone and sends alerts when they arrive at their destination.</p></div> <div data-bbox="1068 779 1499 1023"></div> <div data-bbox="1062 1053 1251 1094">Pick me up</div> <div data-bbox="1062 1107 1499 1153"><p>Kids can request and share location with their parents.</p></div> <div data-bbox="1535 779 1969 1023"></div> <div data-bbox="1528 1053 1869 1127">View their driving or passenger activity</div> <div data-bbox="1528 1140 1969 1187"><p>Keep your mind at ease whether your kids are on the bus, carpooling or driving.</p></div> <div data-bbox="577 1214 1992 1286"><p>; https://www.verizon.com/support/knowledge-base-206963/; https://www.verizon.com/support/knowledge-base-152696/; https://www.verizon.com/support/verizon-smart-family-faqs/;</p></div>

What Verizon Smart Family features are available without downloading the Verizon Smart Family Companion app on my child's device?

Certain features are only available if the [Verizon Smart Family Companion app](#) is installed on your child's smartphone and paired with the Verizon Smart Family app on your device.

- **Without pairing, you can:**





- View call and text activity
- Set time restrictions on texts, calls and data usage*
- Set data limits*
- Set text, call and purchase limits
- Get access to the device's network location

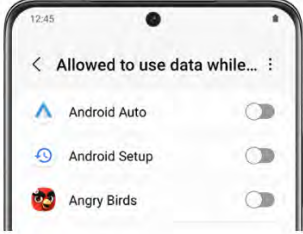
Note: Network location accuracy may vary up to a few miles.

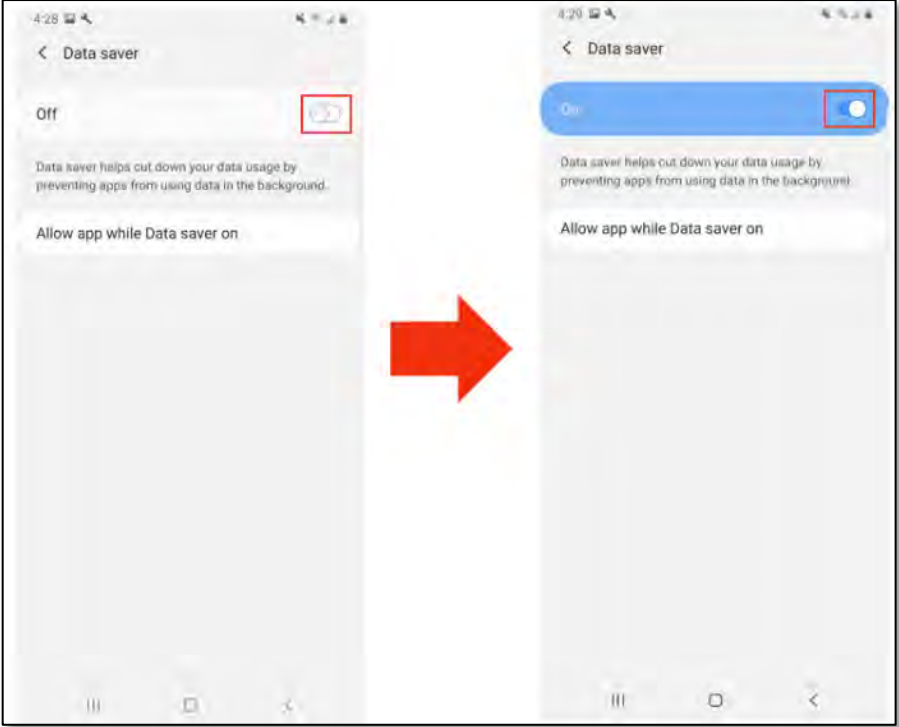
- **You must pair to:**

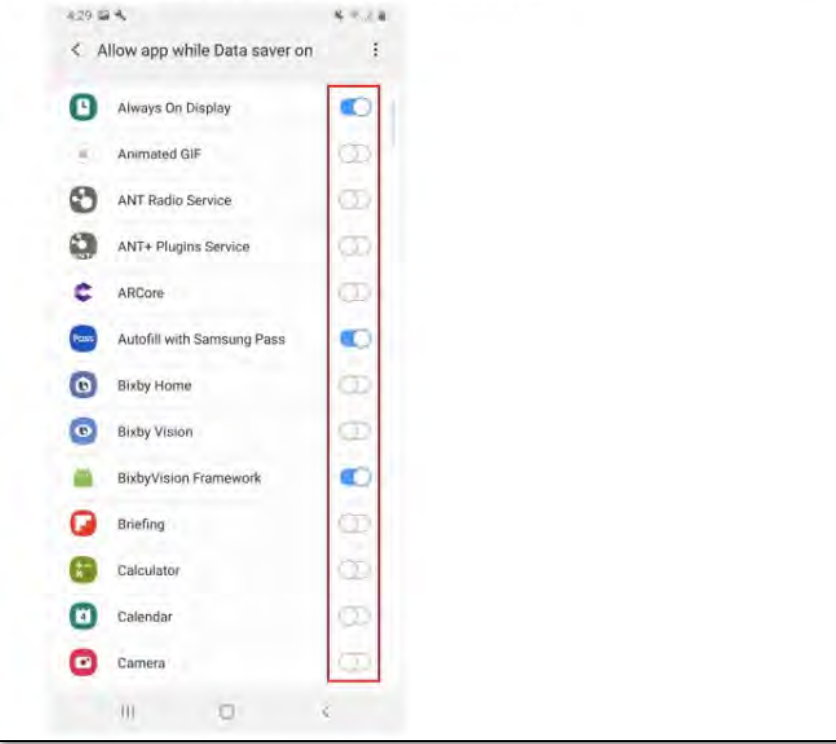
- Set content filters
- Monitor web and app activity
- Pause internet access
- Set time restrictions on Wi-Fi usage
- Locate family members and set location alerts with the best location accuracy
- Use the location check-in feature, where family members can send you their precise location when they arrive at their destination
- Use the **Pick Me Up** feature that lets your child send a request for a ride to a parent line


Claim	Public Documentation
	<p>https://developer.android.com/about/versions/pie/android-9.0:</p> <h3>Data cost sensitivity in JobScheduler</h3> <p>Beginning in Android 9, <code>JobScheduler</code> can use network status signals provided by carriers to improve the handling of network-related jobs.</p> <p>Jobs can declare their estimated data size, signal prefetching, and specify detailed network requirements. <code>JobScheduler</code> then manages work according to the network status. For example, when the network signals that it is congested, <code>JobScheduler</code> might defer large network requests. When on an unmetered network, <code>JobScheduler</code> can run prefetch jobs to improve the user experience, such as by prefetching headlines.</p> <p>When adding jobs, make sure to use <code>setEstimatedNetworkBytes()</code>, <code>setPrefetch()</code>, and <code>setRequiredNetwork()</code> when appropriate to help <code>JobScheduler</code> handle the work properly. When your job executes, be sure to use the <code>Network</code> object returned by <code>JobParameters.getNetwork()</code>. Otherwise you'll implicitly use the device's default network which may not meet your requirements, causing unintended data usage.</p> <p>; https://developer.android.com/training/basics/network-ops/reading-network-state; https://developer.android.com/training/connectivity/network-access-optimization; https://developer.android.com/reference/android/net/NetworkCapabilities.</p>
<p>[1e] and if it is determined that the service usage activity is the background activity, apply the policy.</p>	<p>The Accused Instrumentalities comprise “and if it is determined that the service usage activity is the background activity, apply the policy.”</p> <p>For example, Samsung Galaxy phones and tablets utilize Data Saver which applies the policy to background service usage activity. <i>See, e.g.</i>, https://www.verizon.com/support/knowledge-base-236117/:</p>

Claim	Public Documentation
	<div data-bbox="596 245 1646 1127"><h2 data-bbox="617 269 1562 380">Samsung Galaxy S21 5G / Galaxy S21 Ultra 5G - Manage Data Usage</h2><div data-bbox="617 440 1604 740"><p data-bbox="653 472 722 493">NOTE</p><ul data-bbox="684 518 1520 688" style="list-style-type: none"><li data-bbox="684 518 1520 574">• Data usage info provided by the device may differ from actual usage. For data usage info provided by Verizon, refer to the <a data-bbox="869 550 1205 574" href="#">My Verizon website.<li data-bbox="684 607 1373 631">•  For a better understanding of how data is used, check out this <a data-bbox="1121 607 1373 631" href="#">video.<li data-bbox="684 664 1362 688">• To control data usage on your account, refer to <a data-bbox="953 664 1362 688" href="#">Verizon Smart Family™.</div><ol data-bbox="617 786 1457 1094" style="list-style-type: none"><li data-bbox="617 786 1457 834">1. From a Home screen, swipe up from the center of the display to access the apps screen. → These instructions only apply to <a data-bbox="743 818 932 834" href="#">Standard mode and the default <a data-bbox="953 818 1457 834" href="#">Home screen layout.<li data-bbox="617 867 1037 891">2. Navigate: Settings  Connections.<li data-bbox="617 915 1331 1094">3. Tap Data usage then do any of the following:<ul data-bbox="701 956 1331 1094" style="list-style-type: none"><li data-bbox="701 956 932 980">• Turn Data saver off<ol data-bbox="764 997 1331 1094" style="list-style-type: none"><li data-bbox="764 997 974 1021">a. Tap Data saver.<li data-bbox="764 1045 1331 1094">b. Tap the Data saver switch to turn on  or off . → Data saver must be turned off to use Mobile Hotspot.</div> <p data-bbox="596 1143 1394 1183">; <a data-bbox="596 1143 1394 1183" href="https://www.samsung.com/us/support/answer/ANS00079018/">https://www.samsung.com/us/support/answer/ANS00079018/:</p>

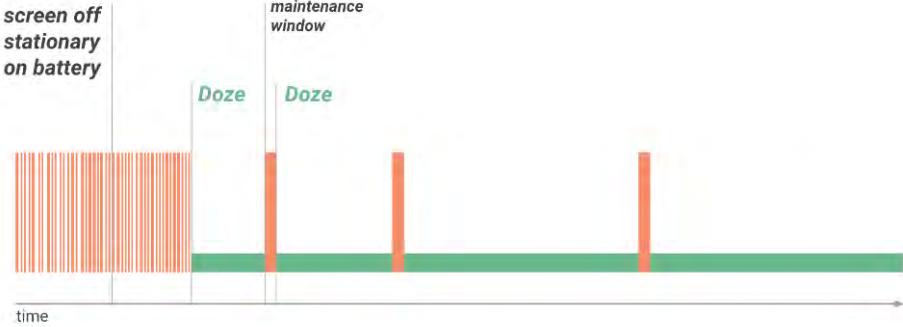
Claim	Public Documentation
	<div data-bbox="600 250 1604 756"><p>Turn Data saver on or off ✓</p><p>Data saver prevents some apps from sending or receiving data in the background. So rest assured, you're not wasting any precious data.</p><ol style="list-style-type: none">1. Navigate to and open Settings, and then tap Connections.2. Tap Data usage, tap Data saver, and then tap the switch next to Turn on now.3. If there are still some apps you'd like to run in the background, you can set them as exceptions. Tap Allowed to use data while Data saver is on at the bottom of the screen.4. Tap More options (the three vertical dots) and choose Show system apps or Show allowed apps first to narrow down the list.5. Finally, tap the switch(es) next to your desired app(s).</div> <p>; https://www.samsung.com/ae/support/mobile-devices/android-pie-what-is-the-data-saver-feature/:</p>

Claim	Public Documentation
	

Claim	Public Documentation
	<p data-bbox="604 261 1434 310">6 Toggle the switches on next to the apps that you need to receive notifications from all the time. Email, Messages, Messenger, Instagram and Facebook are all popular options to allow unrestricted data access..</p>  <p data-bbox="604 1076 1434 1117">; https://www.samsung.com/us/support/answer/ANS00078987/:</p>

Claim	Public Documentation
	<div data-bbox="594 245 1833 862"> <h3>Power saving mode</h3> <p>Note: Using Power saving mode can affect app and device performance. Some tasks and features may take longer to complete or update. Additionally, apps running in the background may not receive updates or send you notifications when Power saving mode is enabled.</p> <p>Before you turn in for the night, change your phone's power mode. This will decrease your phone's performance and save battery life.</p> <ol style="list-style-type: none"> 1. Navigate to and open Settings, and then tap Battery and device care. 2. Tap Battery, and then tap Power saving. 3. Tap the switches next to your desired settings or customizations. 4. Finally, tap the switch at the top of the screen to activate Power saving mode. <p>You will not be able to adjust the settings once the mode is enabled. If you want to change any of the settings, you'll need to temporarily disable Power saving mode.</p>  <p>The screenshot shows the 'Power saving options' menu. It includes a title bar, a subtitle 'Choose additional limits to save battery when Power saving mode is on', and three toggle switches: 'Turn off Always On Display', 'Limit CPU speed to 70%', and 'Decrease brightness by 10%'. All three switches are currently turned on.</p> </div> <p>; https://developer.android.com/training/basics/network-ops/data-saver:</p> <div data-bbox="594 959 1619 1390"> <h3>Optimize network data usage</h3> <p>Over the life of a smartphone, the cost of a cellular data plan can easily exceed the cost of the device itself. On Android 7.0 (API level 24) and higher, users can enable Data Saver on a device-wide basis in order to optimize their device's data usage, and use less data. This ability is especially useful when roaming, near the end of the billing cycle, or for a small prepaid data pack.</p> <p>When a user enables Data Saver in Settings and the device is on a metered network, the system blocks background data usage and signals apps to use less data in the foreground wherever possible. Users can allow specific apps to use background metered data usage even when Data Saver is turned on.</p> <p>Android 7.0 (API level 24) extends the ConnectivityManager API to provide apps with a way to retrieve the user's Data Saver preferences and monitor preference changes. It is considered good practice for apps to check whether the user has enabled Data Saver and make an effort to limit foreground and background data usage.</p> </div>

Claim	Public Documentation
	<div data-bbox="596 245 1579 799"><h3>Check data saver preferences</h3><p>On Android 7.0 (API level 24) and higher, apps can use the <code>ConnectivityManager</code> API to determine what data usage restrictions are being applied. The <code>getRestrictBackgroundStatus()</code> method returns one of the following values:</p><p><code>RESTRICT_BACKGROUND_STATUS_DISABLED</code></p><p>Data Saver is disabled.</p><p><code>RESTRICT_BACKGROUND_STATUS_ENABLED</code></p><p>The user has enabled Data Saver for this app. Apps should make an effort to limit data usage in the foreground and gracefully handle restrictions to background data usage.</p><p><code>RESTRICT_BACKGROUND_STATUS_WHITELISTED</code></p><p>The user has enabled Data Saver but the app is allowed to bypass it. Apps should still make an effort to limit foreground and background data usage.</p><p>Limit data usage whenever the device is connected to a metered network, even if Data Saver is disabled or the app is allowed to bypass it. The following sample code uses <code>ConnectivityManager.isActiveNetworkMetered()</code> and <code>ConnectivityManager.getRestrictBackgroundStatus()</code> to determine how much data the app should use:</p></div> <p data-bbox="596 857 1596 889">; https://developer.android.com/training/monitoring-device-state/doze-standby:</p> <div data-bbox="596 894 1831 1393"><h2>Optimize for Doze and App Standby</h2><p>Starting from Android 6.0 (API level 23), Android introduces two power-saving features that extend battery life for users by managing how apps behave when a device is not connected to a power source. <i>Doze</i> reduces battery consumption by deferring background CPU and network activity for apps when the device is unused for long periods of time. <i>App Standby</i> defers background network activity for apps with which the user has not recently interacted.</p><p>While the device is in Doze, apps' access to certain battery-intensive resources is deferred until maintenance windows. The specific restrictions are listed in Power Management Restrictions.</p><p>Doze and App Standby manage the behavior of all apps running on Android 6.0 or higher, regardless whether they are specifically targeting API level 23. To ensure the best experience for users, test your app in Doze and App Standby modes and make any necessary adjustments to your code. The sections below provide details.</p></div>

Claim	Public Documentation
	<div data-bbox="594 245 1549 870"> <h3>Understanding Doze</h3> <p>If a user leaves a device unplugged and stationary for a period of time, with the screen off, the device enters Doze mode. In Doze mode, the system attempts to conserve battery by restricting apps' access to network and CPU-intensive services. It also prevents apps from accessing the network and defers their jobs, syncs, and standard alarms.</p> <p>Periodically, the system exits Doze for a brief time to let apps complete their deferred activities. During this <i>maintenance window</i>, the system runs all pending syncs, jobs, and alarms, and lets apps access the network.</p>  <p>Figure 1. Doze provides a recurring maintenance window for apps to use the network and handle pending activities.</p> </div> <div data-bbox="594 894 1648 1065"> <p>At the conclusion of each maintenance window, the system again enters Doze, suspending network access and deferring jobs, syncs, and alarms. Over time, the system schedules maintenance windows less and less frequently, helping to reduce battery consumption in cases of longer-term inactivity when the device is not connected to a charger.</p> <p>As soon as the user wakes the device by moving it, turning on the screen, or connecting a charger, the system exits Doze and all apps return to normal activity.</p> </div> <div data-bbox="594 1089 1833 1219"> <p>The Doze restriction on network access is also likely to affect your app, especially if the app relies on real-time messages such as tickles or notifications. If your app requires a persistent connection to the network to receive messages, you should use Firebase Cloud Messaging (FCM) if possible.</p> </div> <p>; https://developer.android.com/topic/performance/appstandby:</p>

App Standby Buckets

Android 9 (API level 28) and higher support **App Standby Buckets**. App Standby Buckets help the system prioritize apps' requests for resources based on how recently and how frequently the apps are used. Based on app usage patterns, each app is placed in one of five priority **buckets**. The system limits the device resources available to each app based on which bucket the app is in.

Priority buckets


The system dynamically assigns each app to a priority bucket, reassigning the apps as needed. The system may rely on a preloaded app that uses machine learning to determine how likely each app is to be used, and assigns apps to the appropriate buckets. If the system app is not present on a device, the system defaults to sorting apps based on how recently they were used. More active apps are assigned to buckets that give the apps higher priority, making more system resources available to the app. In particular, the bucket determines how frequently the app's jobs run, and how often the app can trigger alarms. These restrictions apply only while the device is on battery power; the system does not impose these restrictions on apps while the device is charging.

★ **Note:** Every manufacturer can set their own criteria for how non-active apps are assigned to buckets. You should not try to influence which bucket your app is assigned to. Instead, focus on making sure your app behaves well in whatever bucket it might be in. Your app can find out what bucket it's currently in by calling `UsageStatsManager.getAppStandbyBucket()`.

The buckets are:

1. **Active:** App is currently being used or was very recently used.
2. **Working set:** App is in regular use.
3. **Frequent:** App is often used, but not every day.
4. **Rare:** App is not frequently used.
5. **Restricted:** App consumes a great deal of system resources, or may exhibit undesirable behavior.

In addition, there's a special **never** bucket for apps that have been installed but have never been run. The system imposes severe restrictions on these apps.

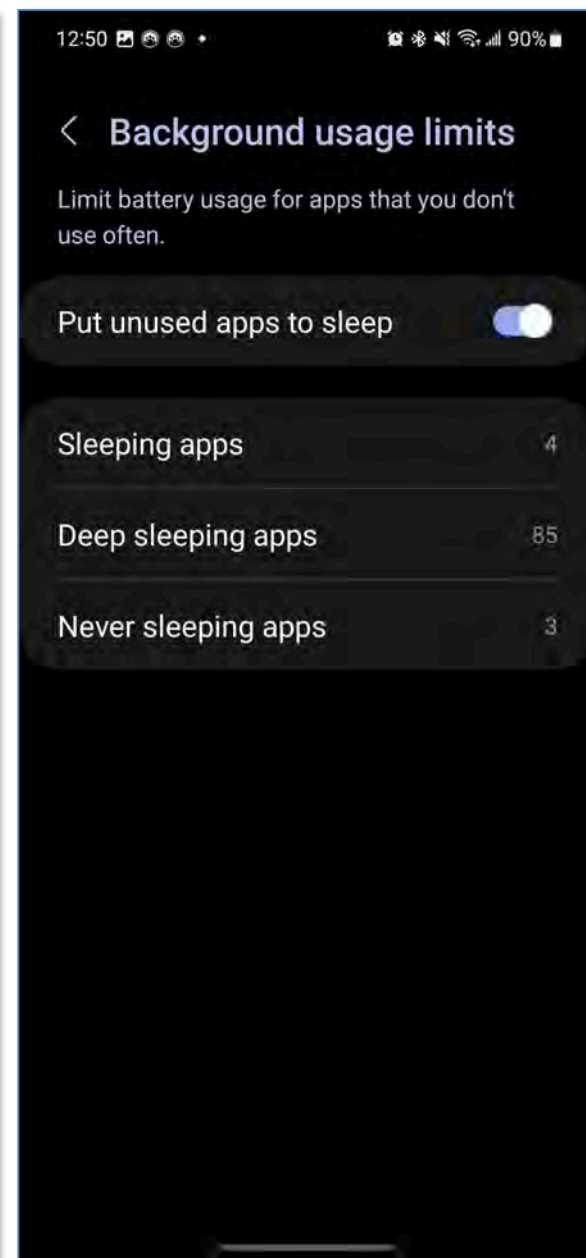
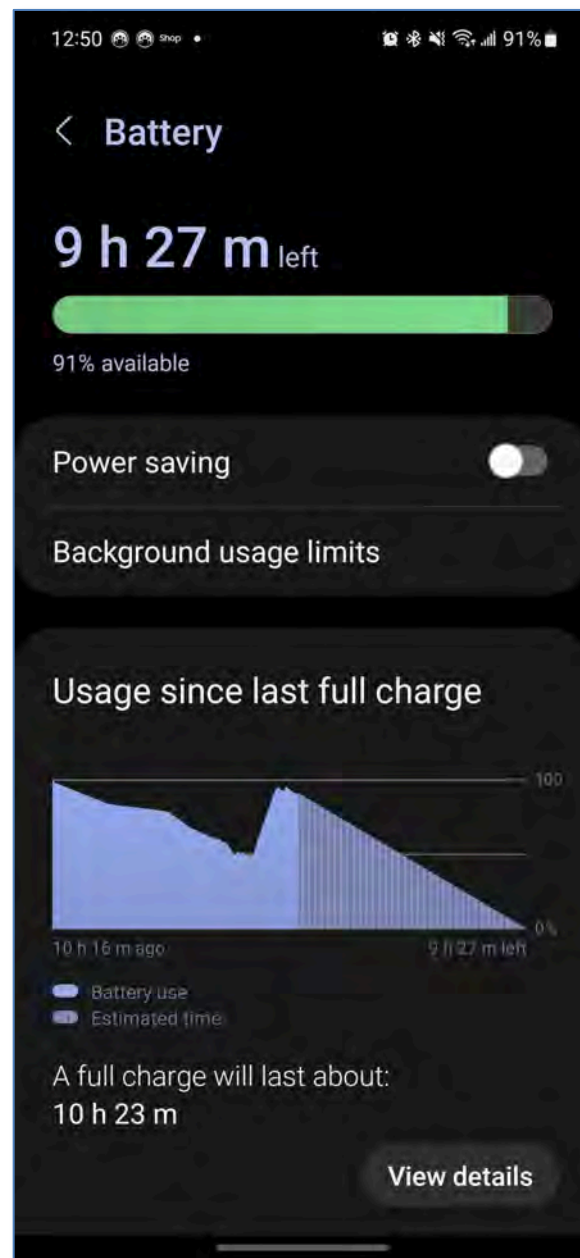
Claim	Public Documentation
	<p data-bbox="590 245 1507 277">; https://developer.android.com/topic/performance/power/power-details:</p> <h2 data-bbox="590 305 1564 370">Power management restrictions </h2> <p data-bbox="590 423 1955 488">As described in Power management, the system can impose power restrictions on apps for a number of reasons. The following table outlines the current restrictions. These restrictions do not apply while the device is charging.</p> <p data-bbox="590 526 1955 630">In each case, the most restrictive applicable setting is the one that takes effect. For example, if Battery Saver is active and an app is in the Rare bucket, the more stringent App Standby Buckets restrictions on Firebase Cloud Messaging (FCM) are applied.</p>

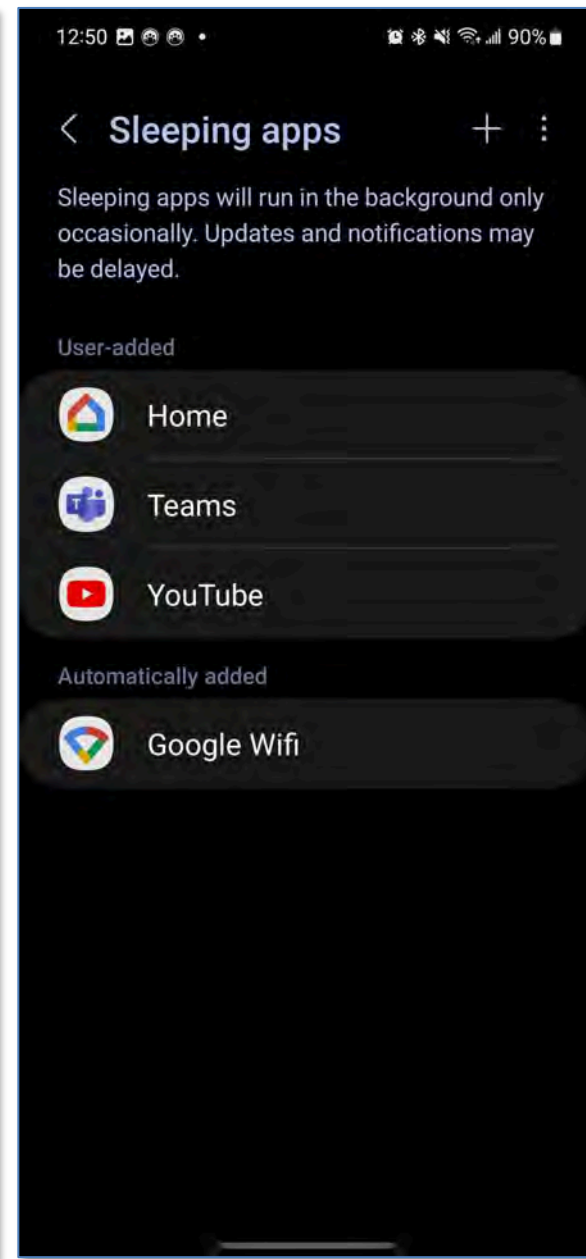
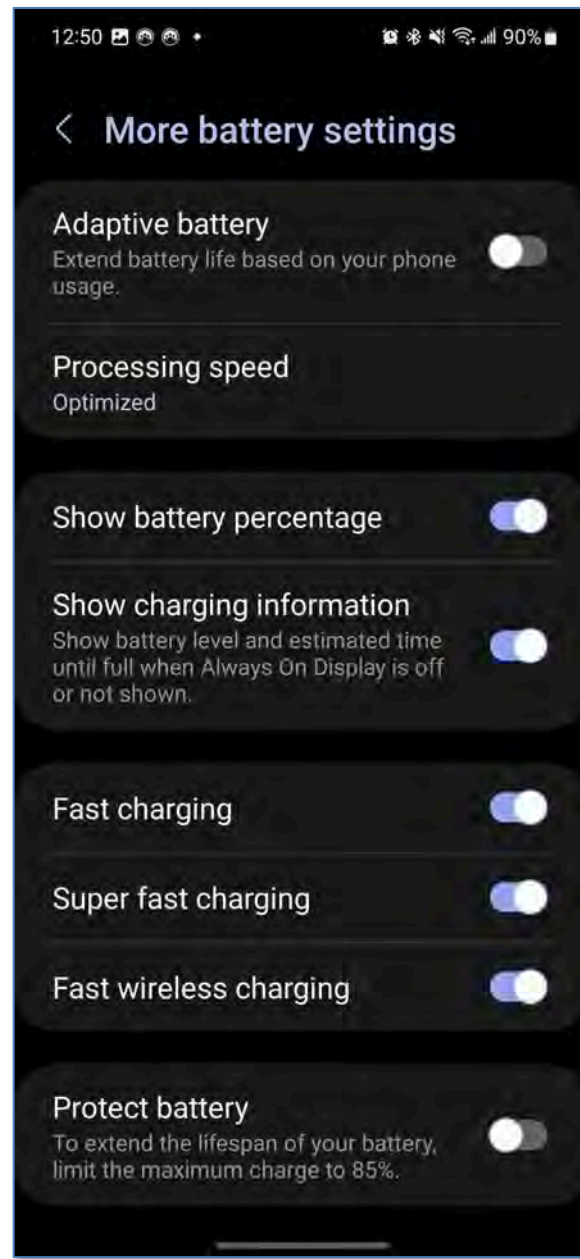
Setting	Jobs *	Alarms	Network †	Firebase Cloud Messaging §
User Restricts Background Activity				
Restrictions enabled:	Never	Never	No restriction	No restriction
Doze				
Doze active:	Deferred to window	Regular alarms: Deferred to window Inexact while-idle alarms: Limited to 1 per 9 minutes Exact while-idle alarms: Limited to 72 per hour	Deferred to window	High priority: No restriction Normal priority: Deferred to window
App Standby Buckets (by bucket)				Prior to Android 13 (API Level 33)
Active:	No restriction	No restriction	No restriction	No restriction
Working set:	Limited to 10 minutes every 2 hours	Limited to 10 per hour	No restriction	No restriction
Frequent:	Limited to 10 minutes every 8 hours	Limited to 2 per hour	No restriction	High priority: 10/day
Rare:	Limited to 10 minutes every 24 hours	Limited to 1 per hour	Disabled	High priority: 5/day
Restricted:	Once per day	One alarm per day, either an exact alarm or an inexact alarm	Disabled	High priority: 5/day

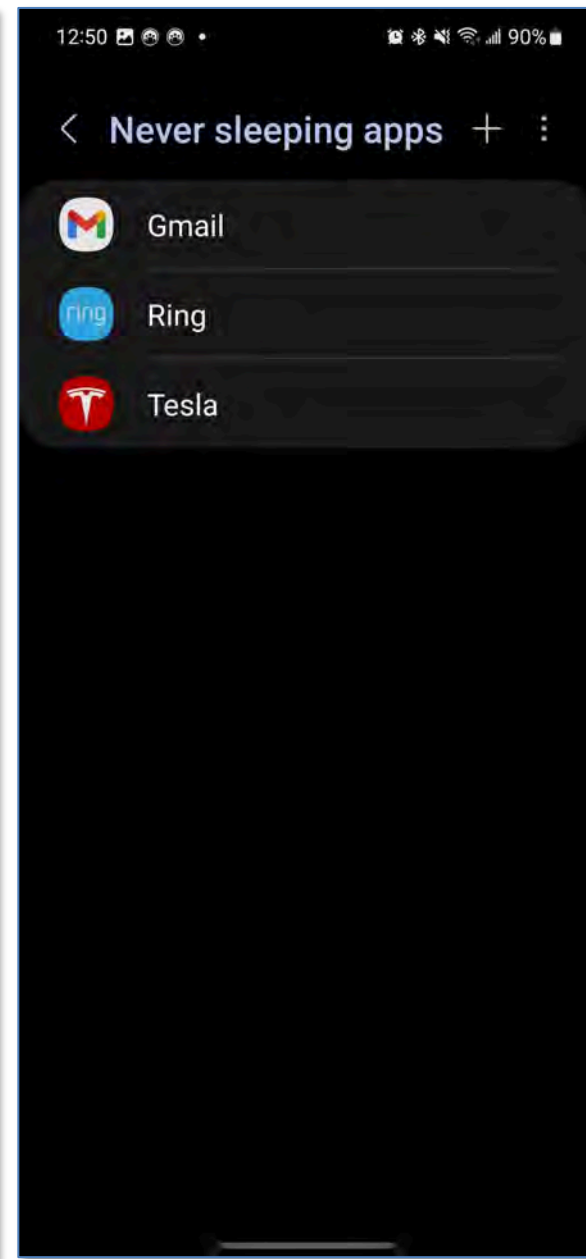
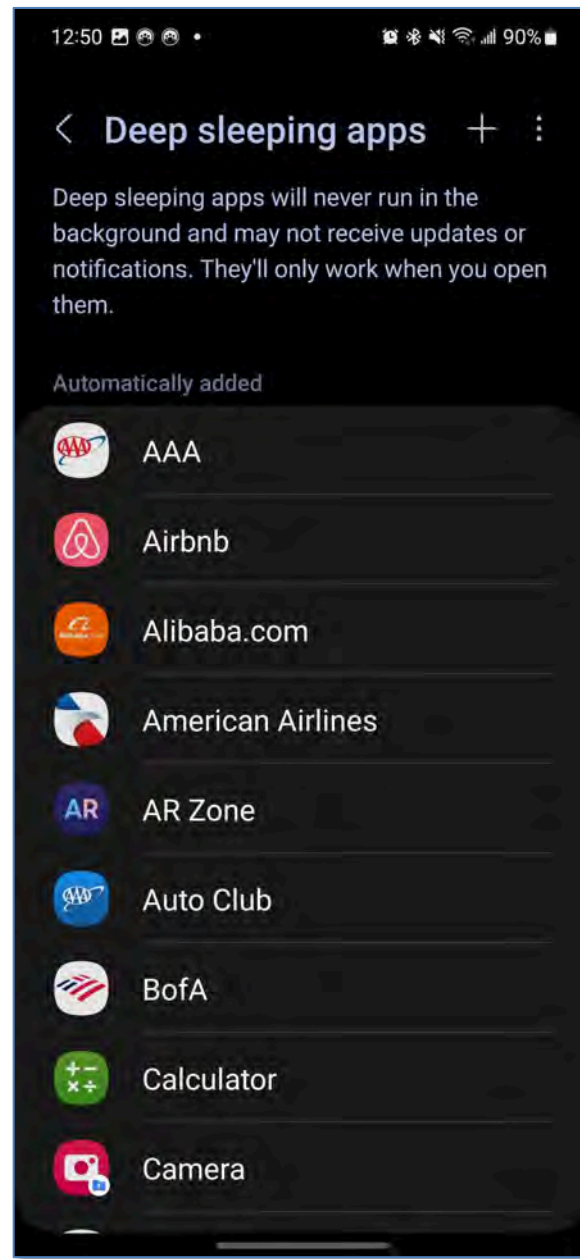
Claim	Public Documentation
	; https://developer.android.com/topic/performance/background-optimization ; https://developer.android.com/reference/android/app/job/JobScheduler ; https://developer.android.com/guide/background/persistent ; https://developer.android.com/guide/components/activities/activity-lifecycle ;

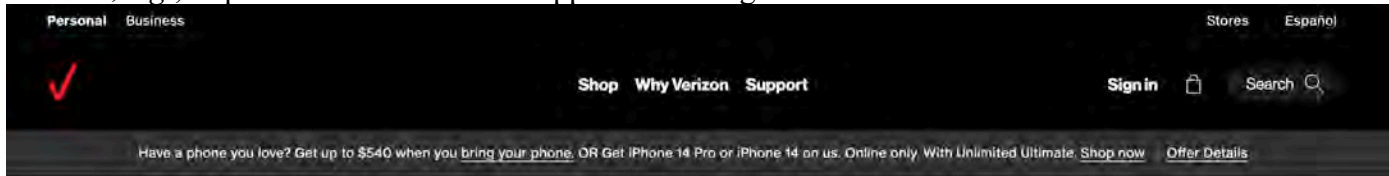
Claim	Public Documentation
	<p data-bbox="604 261 1104 305">Activity-lifecycle concepts</p> <p data-bbox="604 337 1976 440">To navigate transitions between stages of the activity lifecycle, the <code>Activity</code> class provides a core set of six callbacks: <code>onCreate()</code>, <code>onStart()</code>, <code>onResume()</code>, <code>onPause()</code>, <code>onStop()</code>, and <code>onDestroy()</code>. The system invokes each of these callbacks as the activity enters a new state.</p> <p data-bbox="604 477 1262 505">Figure 1 presents a visual representation of this paradigm.</p> <p data-bbox="604 542 1255 756">As the user begins to leave the activity, the system calls methods to dismantle the activity. In some cases, the activity is only partially dismantled and still resides in memory, such as when the user switches to another app. In these cases, the activity can still come back to the foreground.</p> <p data-bbox="604 794 1239 935">If the user returns to the activity, it resumes from where the user left off. With a few exceptions, apps are restricted from starting activities when running in the background.</p> <p data-bbox="604 972 1234 1187">The system's likelihood of killing a given process, along with the activities in it, depends on the state of the activity at the time. For more information on the relationship between state and vulnerability to ejection, see the section about activity state and ejection from memory.</p> <p data-bbox="604 1224 1218 1398">Depending on the complexity of your activity, you probably don't need to implement all the lifecycle methods. However, it's important that you understand each one and implement those that make your app behave the way users expect.</p> <div data-bbox="1331 542 1965 1365"> <pre> graph TD A([Activity launched]) --> B[onCreate()] B --> C[onStart()] C --> D[onResume()] D --> E([Activity running]) E --> F[onPause()] F --> G[onStop()] G --> H([Activity shut down]) G --> I[onRestart()] I --> C F --> J[onRestart()] J --> C E --> K[App process killed] K --> L[User navigates to the activity] L --> C F --> M[App process killed] M --> N[Apps with higher priority need memory] N --> K F --> O[App process killed] O --> P[User returns to the activity] P --> D F --> Q[App process killed] Q --> R[User navigates to the activity] R --> I </pre> <p>The flowchart illustrates the activity lifecycle. It begins with 'Activity launched', leading to 'onCreate()', 'onStart()', and 'onResume()', which leads to the 'Activity running' state. From 'Activity running', the flow can go to 'onPause()', 'onStop()', or 'App process killed'. 'onPause()' leads to 'onStop()' if 'The activity is no longer visible'. 'onStop()' leads to 'Activity shut down' or 'onRestart()'. 'onRestart()' leads back to 'onStart()'. 'App process killed' can occur due to 'User navigates to the activity' (leading to 'onRestart()'), 'Apps with higher priority need memory' (leading to 'onStop()'), or 'User returns to the activity' (leading to 'onRestart()'). 'User returns to the activity' from 'onPause()' leads to 'onResume()'. 'User navigates to the activity' from 'onStop()' leads to 'onRestart()'.</p> </div> <p data-bbox="1323 1390 1885 1417">Figure 1. A simplified illustration of the activity lifecycle.</p>

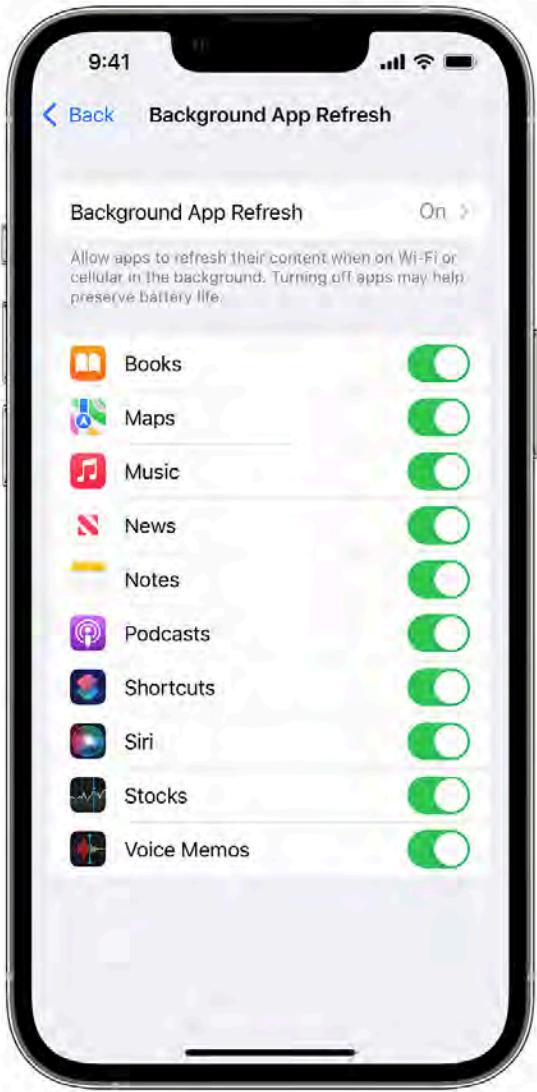
Claim	Public Documentation
	<p>; https://developer.android.com/guide/components/activities/process-lifecycle; https://developer.android.com/guide/background; https://developer.android.com/about/versions/pie/android-9.0; https://developer.android.com/training/basics/network-ops/reading-network-state; https://developer.android.com/training/connectivity/network-access-optimization; https://developer.android.com/reference/android/net/NetworkCapabilities. <i>see also</i> the exemplary screenshots below:</p>







Claim	Public Documentation
	<p>See also, e.g., https://www.verizon.com/support/knowledge-base-207174/:</p>  <p>The screenshot shows the Verizon Support website. At the top, there are links for 'Personal' and 'Business', and 'Stores' and 'Español'. Below these are links for 'Shop', 'Why Verizon', and 'Support'. There is a 'Sign in' button and a search icon. A banner at the top says 'Have a phone you love? Get up to \$540 when you bring your phone. OR Get iPhone 14 Pro or iPhone 14 on us. Online only. With Unlimited Ultimate. Shop now Offer Details'. Below the banner, the breadcrumb trail reads 'Support > Apple > Apple iPhone 7 Plus'. The main heading is 'Apple iPhone - Turn Background App Refresh On / Off'. Below the heading is a 'NOTE' box that says: 'When Background App Refresh is turned on, apps that take advantage of this feature can refresh themselves in the background. For additional info, refer to multitasking and background app refresh.' Below the note are two numbered steps: 1. 'From a Home screen on your Settings > General. -> If an app isn't available on your Home screen, swipe left to access the App Library.' 2. 'Tap Background App Refresh twice then tap one of the following: -> When low power mode is on, the background app refresh is disabled.' Below step 2 is a bulleted list: '• Off', '• Wi-Fi', and '• Wi-Fi and Cellular Data'. At the bottom of the page is the URL 'https://support.apple.com/en-us/HT202070:'.</p> <p>Support > Apple > Apple iPhone 7 Plus</p> <h2>Apple iPhone - Turn Background App Refresh On / Off</h2> <div>NOTE<p>When Background App Refresh is turned on, apps that take advantage of this feature can refresh themselves in the background. For additional info, refer to multitasking and background app refresh.</p></div> <ol style="list-style-type: none">1. From a Home screen on your Settings > General. -> If an app isn't available on your Home screen, swipe left to access the App Library.2. Tap Background App Refresh twice then tap one of the following: -> When low power mode is on, the background app refresh is disabled.<ul style="list-style-type: none">• Off• Wi-Fi• Wi-Fi and Cellular Data <p>https://support.apple.com/en-us/HT202070:</p>

Claim	Public Documentation
	<div data-bbox="604 305 1297 365"><h2>Use Background App Refresh</h2></div> <div data-bbox="604 389 1377 641"><p>After you switch to a different app, some apps run for a short period of time before they're set to a suspended state. Apps that are in a suspended state aren't actively in use, open, or taking up system resources. With Background App Refresh, suspended apps can check for updates and new content.</p></div> <div data-bbox="604 673 1373 880"><p>If you want suspended apps to check for new content, go to Settings > General > Background App Refresh and turn on Background App Refresh. If you quit an app from the app switcher, it might not be able to run or check for new content before you open it again.</p></div> <div data-bbox="1436 259 1969 1344"></div> <div data-bbox="588 1377 1146 1412"><p>https://support.apple.com/en-us/HT205234:</p></div>

Use Low Power Mode to save battery life on your iPhone or iPad


Low Power Mode reduces the amount of power that your iPhone or iPad uses when the battery gets low.

To turn Low Power Mode on or off, go to Settings > Battery. You can also turn Low Power Mode on and off from Control Center. Go to Settings > Control Center > Customize Controls, then select Low Power Mode to add it to Control Center.

When Low Power Mode is on, your iPhone or iPad will last longer before you need to charge it, but some features might take longer to update or complete. Also, some tasks might not work until you turn off Low Power Mode, or until you charge your iPhone or iPad to 80% or higher.

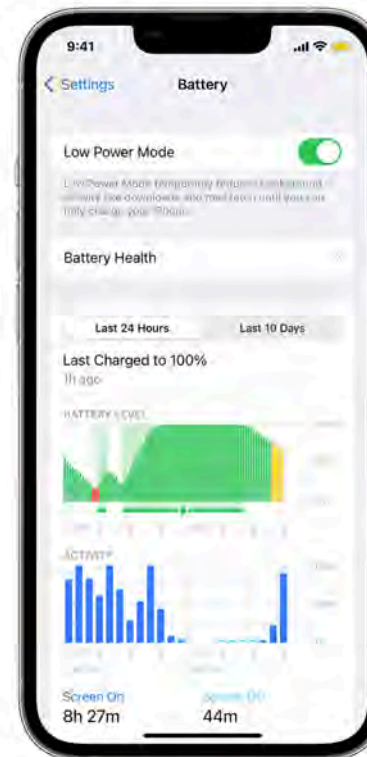
Low Power Mode reduces or affects these features:


- 5G (except for video streaming) on iPhone 12 and iPhone 13 models¹
- Auto-Lock (defaults to 30 seconds)
- Display brightness
- Display refresh rate (limited up to 60 Hz) on iPhone and iPad models with ProMotion display²
- Some visual effects
- iCloud Photos (temporarily paused)
- Automatic downloads
- Email fetch
- Background app refresh

When Low Power Mode is on, the battery in the status bar will be yellow. You'll see a yellow battery icon  and the battery percentage. After you charge your iPhone or iPad to 80% or higher, Low Power Mode automatically turns off.

1. If you turn on Low Power Mode, 5G is disabled, except in some cases like video streaming and large downloads on iPhone 12 and iPhone 13 models. With iPhone 12 models, Low Power Mode disables 5G standalone (where available).

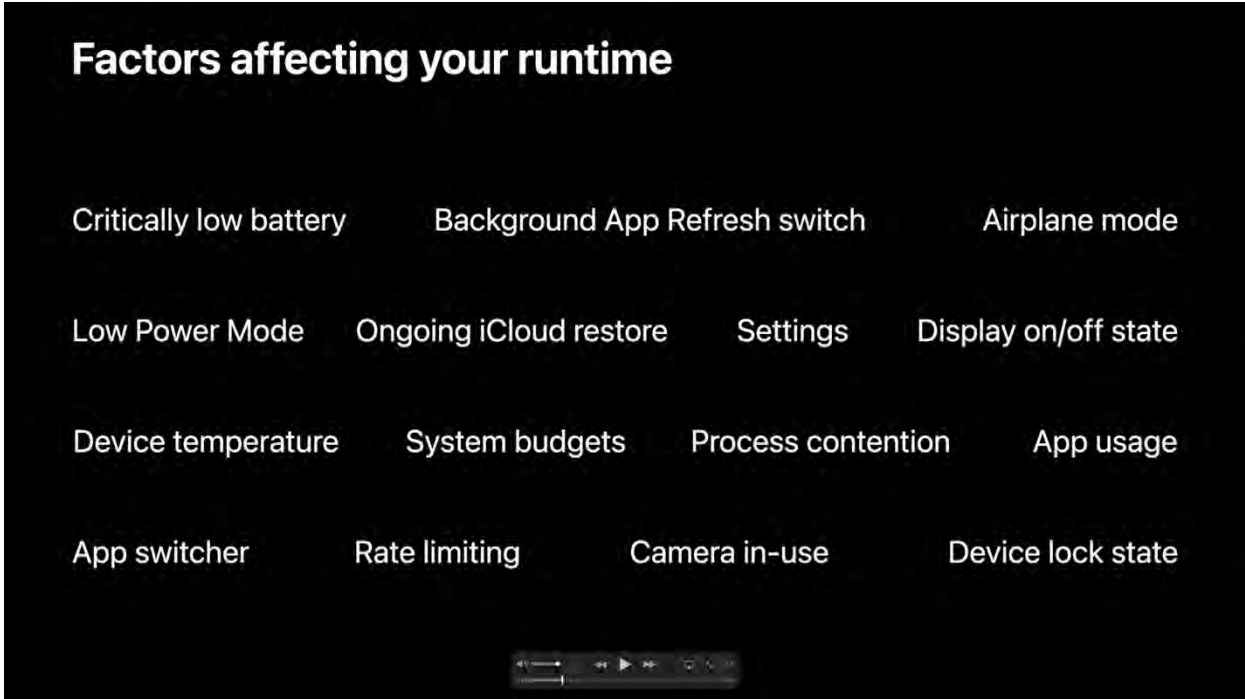
2. These devices have ProMotion display: iPhone 13 Pro and later, iPhone 13 Pro Max and later, iPad Pro 10.5-inch, all iPad Pro 11-inch models, and iPad Pro 12.9-inch (2nd generation) and later.













Claim	Public Documentation
	<p data-bbox="588 243 1354 276">https://www.apple.com/batteries/maximizing-performance/:</p> <h2 data-bbox="625 300 1396 357">View Battery Usage information</h2> <p data-bbox="625 376 1318 500">With iOS, you can easily manage your device's battery life, because you can see the proportion of your battery used by each app (unless the device is charging). To view your usage, go to Settings > Battery.</p> <p data-bbox="625 527 1297 584">Here are the messages you may see listed below the apps you've been using:</p> <p data-bbox="625 654 1297 743">Background Activity. This indicates that the battery was used by the app while it was in the background — that is, while you were using another app.</p> <ul data-bbox="655 776 1318 1023" style="list-style-type: none">• To improve battery life, you can turn off the feature that allows apps to refresh in the background. Go to Settings > General > Background App Refresh and select Wi-Fi, Wi-Fi & Cellular Data, or Off to turn off Background App Refresh entirely.• If the Mail app lists Background Activity, you can choose to fetch data manually or increase the fetch interval. Go to Settings > Accounts & Passwords > Fetch New Data.  <p data-bbox="588 1068 1738 1101">; https://developer.apple.com/documentation/uikit/uiapplication/1623003-applicationstate:</p>

Claim	Public Documentation
	<div data-bbox="621 248 867 280">Instance Property</div> <div data-bbox="621 318 1033 375">applicationState</div> <div data-bbox="621 399 1331 431">The app's current state, or that of its most active scene.</div> <div data-bbox="621 472 1388 505"> <div>iOS 4.0+</div> <div>iPadOS 4.0+</div> <div>Mac Catalyst 13.1+</div> <div>tvOS 9.0+</div> <div>visionOS 1.0+ Beta</div> </div> <div data-bbox="642 561 1283 589"> <pre>var applicationState: UIApplication.State { get }</pre> </div> <hr/> <div data-bbox="621 727 852 769">Discussion</div> <div data-bbox="621 800 1465 828">The behavior of this property depends on whether your app is scene-based.</div> <div data-bbox="621 855 1944 990">In a scene-based app, this property takes the value of the most active scene, which it determines from each scene's <code>activationState</code> property. A scene-based app launches in the background state, and transitions between its states as scenes connect, change their states, and disconnect. For scene-based apps, use <code>UISceneDelegate</code> to respond to changes in an individual scene's life cycle.</div> <div data-bbox="621 1019 1955 1193">In a sceneless app, the property's value is always the app's current state. The app is inactive at launch, and then is generally in either an active or background state. The app may become inactive for a short period — for example, when transitioning between active and background states, when the system presents an alert in front of it, or when the system displays the application switcher. For sceneless apps, use <code>UIApplicationDelegate</code> to respond to the app's life cycle changes.</div> <div data-bbox="583 1206 1990 1421"> <p>; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_background/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/about_the_background_execution_sequence/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/extending_your_app_s_background_execution_time/; https://developer.apple.com/documentation/backgroundtasks/;</p> </div>

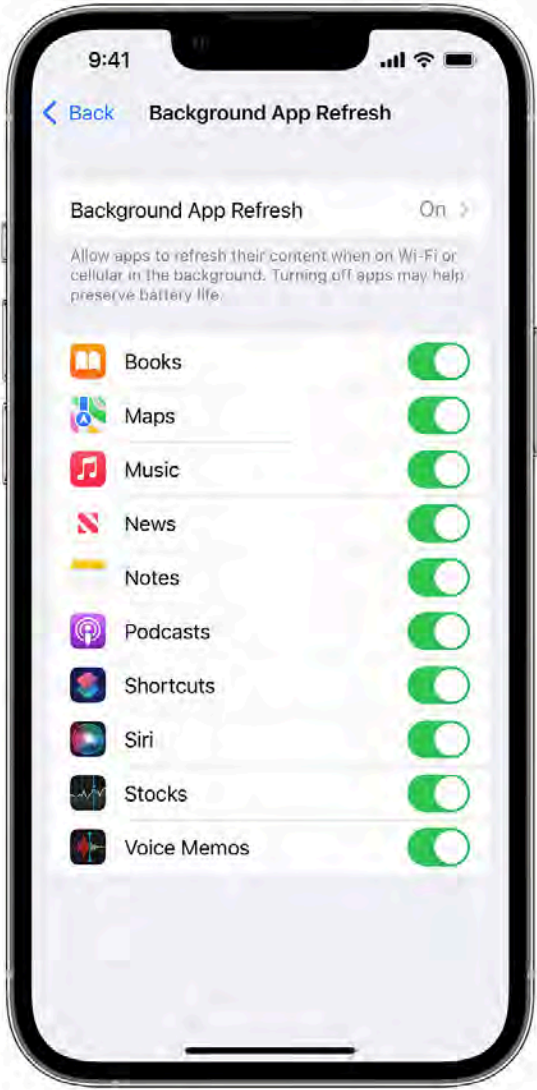
Claim	Public Documentation
	<p>https://developer.apple.com/documentation/watchkit/background_execution/using_background_tasks/; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your ui to run in the background/using background tasks to update your app/; https://developer.apple.com/documentation/backgroundtasks/refreshing_and_maintaining_your_app_using_background_tasks/; https://developer.apple.com/documentation/backgroundtasks https://developer.apple.com/documentation/backgroundtasks/bgapprefreshtask; https://developer.apple.com/documentation/backgroundtasks/bgprocessingtask; https://developer.apple.com/documentation/backgroundtasks/bgtask; https://developer.apple.com/documentation/uikit/uiapplication/1622976-backgroundfetchintervalminimum/; https://developer.apple.com/documentation/uikit/uiapplication/1622994-backgroundrefreshstatus/; https://developer.apple.com/documentation/uikit/uiapplication/1623003-applicationstate; https://developer.apple.com/documentation/uikit/uiapplication/state; https://developer.apple.com/documentation/foundation/url_loading_system; https://developer.apple.com/documentation/foundation/urlsession; https://developer.apple.com/documentation/avfoundation/avplayer; https://developer.apple.com/documentation/avfoundation/media_playback/configuring_your_app_for_media_playback; https://developer.apple.com/videos/play/wwdc2019/707/; https://developer.apple.com/videos/play/wwdc2020/10063:</p>

Claim	Public Documentation
	 <p>The screenshot displays a dark-themed interface titled "Factors affecting your runtime". It lists various system factors that can impact application performance, organized into four rows. The factors are: Critically low battery, Background App Refresh switch, Airplane mode, Low Power Mode, Ongoing iCloud restore, Settings, Display on/off state, Device temperature, System budgets, Process contention, App usage, App switcher, Rate limiting, Camera in-use, and Device lock state. A video player control bar is visible at the bottom of the screenshot.</p> <p>Factors affecting your runtime</p> <p>Critically low battery Background App Refresh switch Airplane mode</p> <p>Low Power Mode Ongoing iCloud restore Settings Display on/off state</p> <p>Device temperature System budgets Process contention App usage</p> <p>App switcher Rate limiting Camera in-use Device lock state</p>

Claim	Public Documentation
	<div data-bbox="583 240 1822 933"><h3>Top factors</h3><ul style="list-style-type: none"> Critically low battery Low Power Mode App usage App switcher Background App Refresh switch System budgets Rate limiting</div>

Claim	Public Documentation
	 <p>Three Apple Watch screens are shown side-by-side. The first screen displays the 'Settings' app with options for General, Do Not Disturb, and Airplane Mode. The second screen displays the 'General' settings page with options for Software Update, Orientation, Background App Refresh, and Wake Screen. The third screen displays the 'Background App Refresh' settings page, showing a toggle switch for 'Background App Refresh' which is currently turned off. Below the toggle, text explains that turning off this feature may preserve battery life and that apps with complications will continue to refresh even when the setting is off.</p> <p>; see also, e.g., https://www.verizon.com/plans/; https://www.verizon.com/business/products/plans/; https://www.verizon.com/business/products/security/mobile-device-endpoint-security/mobile-device-management/mdm-device-enrollment-programs/; https://www.verizon.com/solutions-and-services/add-ons/safety/verizon-smart-family/; https://www.verizon.com/support/knowledge-base-206963/; https://www.verizon.com/support/knowledge-base-152696/; https://www.verizon.com/support/verizon-smart-family-faqs/.</p>
<p>2. The non-transitory computer-readable storage medium recited in claim 1, wherein the first software component comprises at least a portion of an application component or at least a portion of an operating system component, and wherein the one or more prospective or successful communications</p>	<p>The Accused Instrumentalities comprise the “non-transitory computer-readable storage medium recited in claim 1, wherein the first software component comprises at least a portion of an application component or at least a portion of an operating system component, and wherein the one or more prospective or successful communications over the wireless network comprise an update to the first software component.”</p> <p>See, for example, the disclosures identified for claim 1.</p>

Claim	Public Documentation
over the wireless network comprise an update to the first software component.	As a further example, the Accused Instrumentalities comprise prospective or successful communications by applications or portions of applications (e.g., by “checking for updates and new content”) over wireless networks to “refresh in the background,” perform “Automatic downloads,” “prevent[] some apps from sending or receiving data in the background,” “apps running in the background may not receive updates,” etc. <i>See, e.g.</i> , https://support.apple.com/en-us/HT202070 :

Claim	Public Documentation
	<div data-bbox="604 305 1297 365"><h2>Use Background App Refresh</h2></div> <div data-bbox="604 391 1377 639"><p>After you switch to a different app, some apps run for a short period of time before they're set to a suspended state. Apps that are in a suspended state aren't actively in use, open, or taking up system resources. With Background App Refresh, suspended apps can check for updates and new content.</p></div> <div data-bbox="604 672 1373 878"><p>If you want suspended apps to check for new content, go to Settings > General > Background App Refresh and turn on Background App Refresh. If you quit an app from the app switcher, it might not be able to run or check for new content before you open it again.</p></div> <div data-bbox="1436 261 1969 1341"></div> <div data-bbox="588 1377 1146 1412"><p>https://support.apple.com/en-us/HT205234:</p></div>

Use Low Power Mode to save battery life on your iPhone or iPad


Low Power Mode reduces the amount of power that your iPhone or iPad uses when the battery gets low.

To turn Low Power Mode on or off, go to Settings > Battery. You can also turn Low Power Mode on and off from Control Center. Go to Settings > Control Center > Customize Controls, then select Low Power Mode to add it to Control Center.

When Low Power Mode is on, your iPhone or iPad will last longer before you need to charge it, but some features might take longer to update or complete. Also, some tasks might not work until you turn off Low Power Mode, or until you charge your iPhone or iPad to 80% or higher.

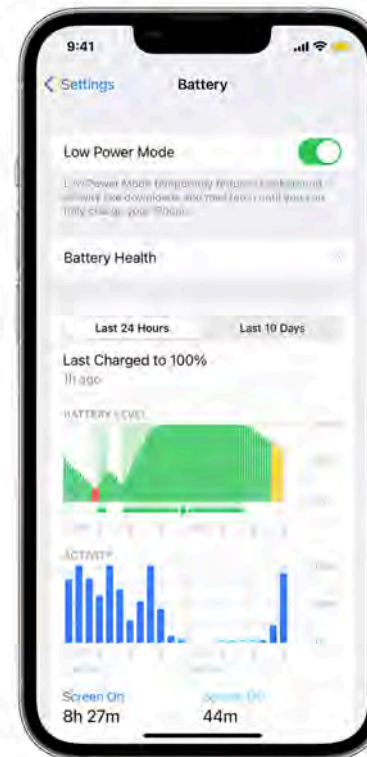
Low Power Mode reduces or affects these features:


- 5G (except for video streaming) on iPhone 12 and iPhone 13 models¹
- Auto-Lock (defaults to 30 seconds)
- Display brightness
- Display refresh rate (limited up to 60 Hz) on iPhone and iPad models with ProMotion display²
- Some visual effects
- iCloud Photos (temporarily paused)
- Automatic downloads
- Email fetch
- Background app refresh

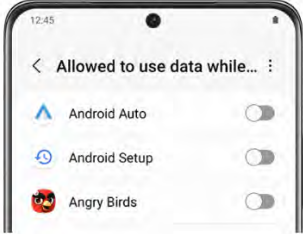
When Low Power Mode is on, the battery in the status bar will be yellow. You'll see a yellow battery icon  and the battery percentage. After you charge your iPhone or iPad to 80% or higher, Low Power Mode automatically turns off.


1. If you turn on Low Power Mode, 5G is disabled, except in some cases like video streaming and large downloads on iPhone 12 and iPhone 13 models. With iPhone 12 models, Low Power Mode disables 5G standalone (where available).

2. These devices have ProMotion display: iPhone 13 Pro and later, iPhone 13 Pro Max and later, iPad Pro 10.5-inch, all iPad Pro 11-inch models, and iPad Pro 12.9-inch (2nd generation) and later.

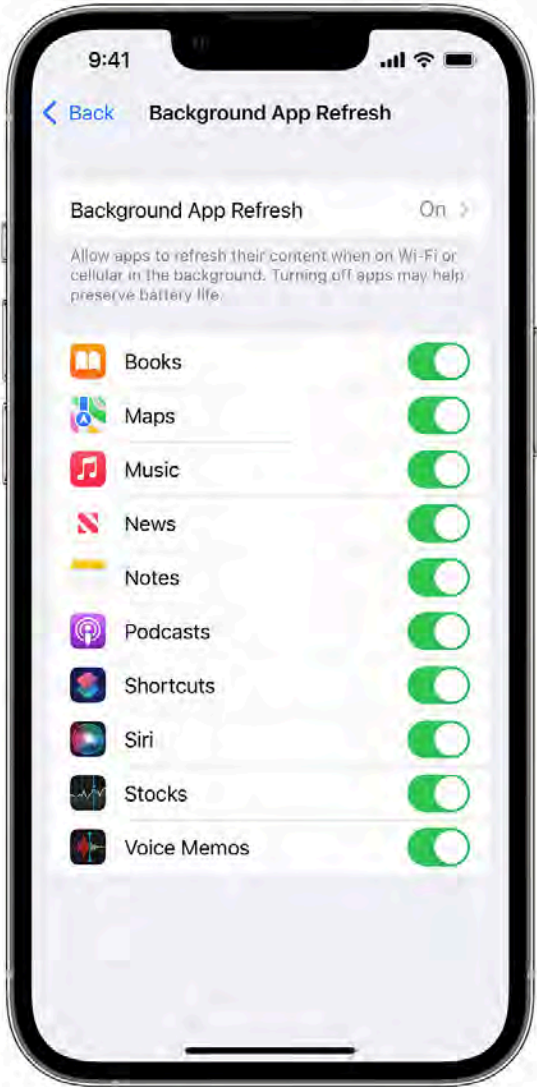


Claim	Public Documentation
	<p data-bbox="588 245 1350 277">https://www.apple.com/batteries/maximizing-performance/:</p> <h2 data-bbox="625 305 1396 358">View Battery Usage information</h2> <p data-bbox="625 378 1318 503">With iOS, you can easily manage your device's battery life, because you can see the proportion of your battery used by each app (unless the device is charging). To view your usage, go to Settings > Battery.</p> <p data-bbox="625 527 1293 586">Here are the messages you may see listed below the apps you've been using:</p> <p data-bbox="625 656 1293 748">Background Activity. This indicates that the battery was used by the app while it was in the background — that is, while you were using another app.</p> <ul data-bbox="657 779 1318 1024" style="list-style-type: none">• To improve battery life, you can turn off the feature that allows apps to refresh in the background. Go to Settings > General > Background App Refresh and select Wi-Fi, Wi-Fi & Cellular Data, or Off to turn off Background App Refresh entirely.• If the Mail app lists Background Activity, you can choose to fetch data manually or increase the fetch interval. Go to Settings > Accounts & Passwords > Fetch New Data. <div data-bbox="1444 396 1835 1065"></div> <p data-bbox="588 1073 2001 1430">; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/about_the_background_execution_sequence/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/extending_your_app_s_background_execution_time/; https://developer.apple.com/documentation/backgroundtasks/; https://developer.apple.com/documentation/watchkit/background_execution/using_background_tasks/; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_background/using_background_tasks_to_update_your_app/; https://developer.apple.com/documentation/backgroundtasks/refreshing_and_maintaining_your_app_using_background_tasks/; https://developer.apple.com/documentation/backgroundtasks</p>

Claim	Public Documentation
	<p> https://developer.apple.com/documentation/backgroundtasks/bgapprefresheshtask; https://developer.apple.com/documentation/backgroundtasks/bgprocessingtask; https://developer.apple.com/documentation/backgroundtasks/bgtask; https://developer.apple.com/documentation/uikit/uiapplication/1622976-backgroundfetchintervalminimum/; https://developer.apple.com/documentation/uikit/uiapplication/1622994-backgroundrefreshstatus/; https://www.samsung.com/us/support/answer/ANS00079018/; </p> <div data-bbox="598 469 1604 976"> <p>Turn Data saver on or off</p> <p>Data saver prevents some apps from sending or receiving data in the background. So rest assured, you're not wasting any precious data.</p> <ol style="list-style-type: none"> 1. Navigate to and open Settings, and then tap Connections. 2. Tap Data usage, tap Data saver, and then tap the switch next to Turn on now. 3. If there are still some apps you'd like to run in the background, you can set them as exceptions. Tap Allowed to use data while Data saver is on at the bottom of the screen. 4. Tap More options (the three vertical dots) and choose Show system apps or Show allowed apps first to narrow down the list. 5. Finally, tap the switch(es) next to your desired app(s).  </div> <p>; https://www.samsung.com/us/support/answer/ANS00078987/;</p>

Claim	Public Documentation
	<p>Power saving mode</p> <p>Note: Using Power saving mode can affect app and device performance. Some tasks and features may take longer to complete or update. Additionally, apps running in the background may not receive updates or send you notifications when Power saving mode is enabled.</p> <p>Before you turn in for the night, change your phone's power mode. This will decrease your phone's performance and save battery life.</p> <ol style="list-style-type: none"> 1. Navigate to and open Settings, and then tap Battery and device care. 2. Tap Battery, and then tap Power saving. 3. Tap the switches next to your desired settings or customizations. 4. Finally, tap the switch at the top of the screen to activate Power saving mode. <p>You will not be able to adjust the settings once the mode is enabled. If you want to change any of the settings, you'll need to temporarily disable Power saving mode.</p>  <p>; https://developer.android.com/training/monitoring-device-state/doze-standby; https://developer.android.com/topic/performance/appstandby; https://developer.android.com/topic/performance/power/power-details; https://developer.android.com/topic/performance/background-optimization; https://developer.android.com/reference/android/app/job/JobScheduler.</p>
<p>3. The non-transitory computer-readable storage medium recited in claim 1, wherein the one or more prospective or successful communications over the wireless network comprise a communication associated with a network access, background signaling, a cloud synchronization service, an information feed, a download, an</p>	<p>The Accused Instrumentalities comprise the “the one or more prospective or successful communications over the wireless network comprise a communication associated with a network access, background signaling, a cloud synchronization service, an information feed, a download, an e-mail, a chat client, a security update, a peer-to-peer networking application update, a report of a behavior associated with the wireless end-user device, or a combination of these.”</p> <p><i>See, for example, the disclosures identified for claim 1.</i></p>

Claim	Public Documentation
e-mail, a chat client, a security update, a peer-to-peer networking application update, a report of a behavior associated with the wireless end-user device, or a combination of these.	As a further example, the Accused Instrumentalities comprise prospective or successful communications by applications or portions of applications (e.g., by “checking for updates and new content”) over wireless networks to “refresh in the background,” perform “Automatic downloads,” “Email fetch,” “temporarily pause” iCloud photos, “prevent[] some apps from sending or receiving data in the background,” “apps running in the background may not receive updates,” etc. <i>See, e.g.</i> , https://support.apple.com/en-us/HT202070 :

Claim	Public Documentation
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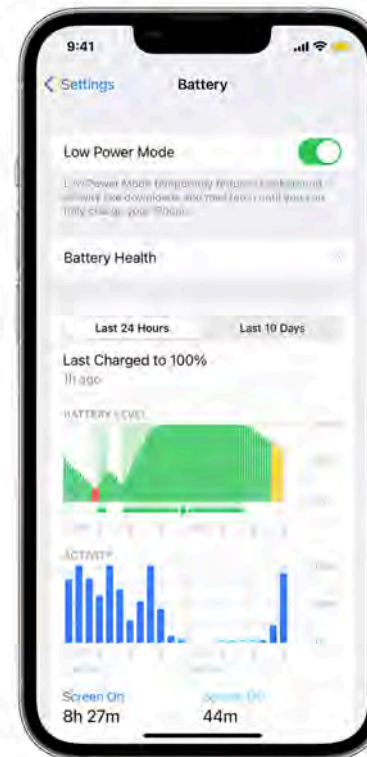
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- Some visual effects
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- Automatic downloads
- Email fetch
- Background app refresh

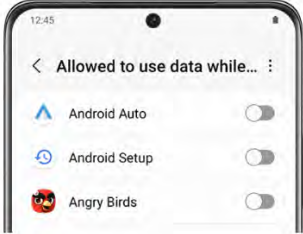
When Low Power Mode is on, the battery in the status bar will be yellow. You'll see a yellow battery icon  and the battery percentage. After you charge your iPhone or iPad to 80% or higher, Low Power Mode automatically turns off.


1. If you turn on Low Power Mode, 5G is disabled, except in some cases like video streaming and large downloads on iPhone 12 and iPhone 13 models. With iPhone 12 models, Low Power Mode disables 5G standalone (where available).

2. These devices have ProMotion display: iPhone 13 Pro and later, iPhone 13 Pro Max and later, iPad Pro 10.5-inch, all iPad Pro 11-inch models, and iPad Pro 12.9-inch (2nd generation) and later.



Claim	Public Documentation
	<p>https://www.apple.com/batteries/maximizing-performance/:</p> <h2 data-bbox="625 305 1396 358">View Battery Usage information</h2> <p data-bbox="625 378 1318 500">With iOS, you can easily manage your device's battery life, because you can see the proportion of your battery used by each app (unless the device is charging). To view your usage, go to Settings > Battery.</p> <p data-bbox="625 529 1293 586">Here are the messages you may see listed below the apps you've been using:</p> <p data-bbox="625 656 1293 748">Background Activity. This indicates that the battery was used by the app while it was in the background — that is, while you were using another app.</p> <ul data-bbox="657 781 1318 1024" style="list-style-type: none"> • To improve battery life, you can turn off the feature that allows apps to refresh in the background. Go to Settings > General > Background App Refresh and select Wi-Fi, Wi-Fi & Cellular Data, or Off to turn off Background App Refresh entirely. • If the Mail app lists Background Activity, you can choose to fetch data manually or increase the fetch interval. Go to Settings > Accounts & Passwords > Fetch New Data.  <p data-bbox="583 1073 1990 1430">; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/about_the_background_execution_sequence/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/extending_your_app_s_background_execution_time/; https://developer.apple.com/documentation/backgroundtasks/; https://developer.apple.com/documentation/watchkit/background_execution/using_background_tasks/; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_background/using_background_tasks_to_update_your_app/; https://developer.apple.com/documentation/backgroundtasks/refreshing_and_maintaining_your_app_using_background_tasks/; https://developer.apple.com/documentation/backgroundtasks</p>

Claim	Public Documentation
	<p> https://developer.apple.com/documentation/backgroundtasks/bgapprefresheshtask; https://developer.apple.com/documentation/backgroundtasks/bgprocessingtask; https://developer.apple.com/documentation/backgroundtasks/bgtask; https://developer.apple.com/documentation/uikit/uiapplication/1622976-backgroundfetchintervalminimum; https://developer.apple.com/documentation/uikit/uiapplication/1622994-backgroundrefreshstatus; https://www.samsung.com/us/support/answer/ANS00079018/; </p> <div data-bbox="598 469 1602 976"> <p>Turn Data saver on or off</p> <p>Data saver prevents some apps from sending or receiving data in the background. So rest assured, you're not wasting any precious data.</p> <ol style="list-style-type: none"> 1. Navigate to and open Settings, and then tap Connections. 2. Tap Data usage, tap Data saver, and then tap the switch next to Turn on now. 3. If there are still some apps you'd like to run in the background, you can set them as exceptions. Tap Allowed to use data while Data saver is on at the bottom of the screen. 4. Tap More options (the three vertical dots) and choose Show system apps or Show allowed apps first to narrow down the list. 5. Finally, tap the switch(es) next to your desired app(s).  </div> <p>; https://www.samsung.com/us/support/answer/ANS00078987/;</p>

Claim	Public Documentation
	<p>Power saving mode ✓</p> <p>Note: Using Power saving mode can affect app and device performance. Some tasks and features may take longer to complete or update. Additionally, apps running in the background may not receive updates or send you notifications when Power saving mode is enabled.</p> <p>Before you turn in for the night, change your phone's power mode. This will decrease your phone's performance and save battery life.</p> <ol style="list-style-type: none"> 1. Navigate to and open Settings, and then tap Battery and device care. 2. Tap Battery, and then tap Power saving. 3. Tap the switches next to your desired settings or customizations. 4. Finally, tap the switch at the top of the screen to activate Power saving mode. <p>You will not be able to adjust the settings once the mode is enabled. If you want to change any of the settings, you'll need to temporarily disable Power saving mode.</p>  <p>; https://developer.android.com/training/monitoring-device-state/doze-standby; https://developer.android.com/topic/performance/appstandby; https://developer.android.com/topic/performance/power/power-details; https://developer.android.com/topic/performance/background-optimization; https://developer.android.com/reference/android/app/job/JobScheduler.</p>
<p>4. The non-transitory computer-readable storage medium recited in claim 1, wherein the one or more prospective or successful communications over the wireless network comprise a communication associated with a content update or a content download.</p>	<p>The Accused Instrumentalities comprise the “non-transitory computer-readable storage medium recited in claim 1, wherein the one or more prospective or successful communications over the wireless network comprise a communication associated with a content update or a content download.”</p> <p>See, for example, the disclosures identified for claim 1.</p> <p>As a further example, the Accused Instrumentalities comprise prospective or successful communications by applications or portions of applications (e.g., by “checking for updates and new content”) over wireless networks to “refresh in the background,” perform “Automatic downloads,” “Email fetch,” “temporarily pause”</p>

Claim	Public Documentation
	<p>iCloud photos, “prevent[] some apps from sending or receiving data in the background,” “apps running in the background may not receive updates,” etc. <i>See, e.g.</i>, https://support.apple.com/en-us/HT202070:</p> <div data-bbox="604 380 1297 435"><h2>Use Background App Refresh</h2></div> <p data-bbox="604 467 1377 711">After you switch to a different app, some apps run for a short period of time before they're set to a suspended state. Apps that are in a suspended state aren't actively in use, open, or taking up system resources. With Background App Refresh, suspended apps can check for updates and new content.</p> <p data-bbox="604 748 1377 954">If you want suspended apps to check for new content, go to Settings > General > Background App Refresh and turn on Background App Refresh. If you quit an app from the app switcher, it might not be able to run or check for new content before you open it again.</p> <div data-bbox="1436 337 1969 1416"></div>

Claim	Public Documentation
	https://support.apple.com/en-us/HT205234:

Use Low Power Mode to save battery life on your iPhone or iPad


Low Power Mode reduces the amount of power that your iPhone or iPad uses when the battery gets low.

To turn Low Power Mode on or off, go to Settings > Battery. You can also turn Low Power Mode on and off from Control Center. Go to Settings > Control Center > Customize Controls, then select Low Power Mode to add it to Control Center.

When Low Power Mode is on, your iPhone or iPad will last longer before you need to charge it, but some features might take longer to update or complete. Also, some tasks might not work until you turn off Low Power Mode, or until you charge your iPhone or iPad to 80% or higher.

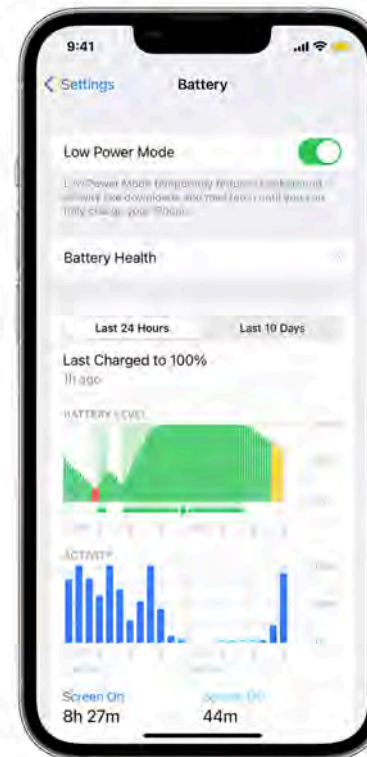
Low Power Mode reduces or affects these features:


- 5G (except for video streaming) on iPhone 12 and iPhone 13 models¹
- Auto-Lock (defaults to 30 seconds)
- Display brightness
- Display refresh rate (limited up to 60 Hz) on iPhone and iPad models with ProMotion display²
- Some visual effects
- iCloud Photos (temporarily paused)
- Automatic downloads
- Email fetch
- Background app refresh

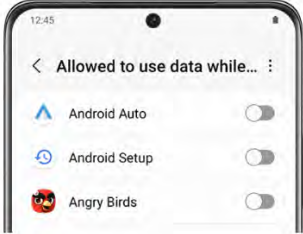
When Low Power Mode is on, the battery in the status bar will be yellow. You'll see a yellow battery icon  and the battery percentage. After you charge your iPhone or iPad to 80% or higher, Low Power Mode automatically turns off.


1. If you turn on Low Power Mode, 5G is disabled, except in some cases like video streaming and large downloads on iPhone 12 and iPhone 13 models. With iPhone 12 models, Low Power Mode disables 5G standalone (where available).

2. These devices have ProMotion display: iPhone 13 Pro and later, iPhone 13 Pro Max and later, iPad Pro 10.5-inch, all iPad Pro 11-inch models, and iPad Pro 12.9-inch (2nd generation) and later.



Claim	Public Documentation
	<p>https://www.apple.com/batteries/maximizing-performance/:</p> <h2 data-bbox="625 305 1396 358">View Battery Usage information</h2> <p data-bbox="625 378 1318 500">With iOS, you can easily manage your device's battery life, because you can see the proportion of your battery used by each app (unless the device is charging). To view your usage, go to Settings > Battery.</p> <p data-bbox="625 529 1293 586">Here are the messages you may see listed below the apps you've been using:</p> <p data-bbox="625 656 1293 748">Background Activity. This indicates that the battery was used by the app while it was in the background — that is, while you were using another app.</p> <ul data-bbox="657 781 1318 1024" style="list-style-type: none"> • To improve battery life, you can turn off the feature that allows apps to refresh in the background. Go to Settings > General > Background App Refresh and select Wi-Fi, Wi-Fi & Cellular Data, or Off to turn off Background App Refresh entirely. • If the Mail app lists Background Activity, you can choose to fetch data manually or increase the fetch interval. Go to Settings > Accounts & Passwords > Fetch New Data.  <p data-bbox="583 1073 1990 1430">; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/about_the_background_execution_sequence/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/extending_your_app_s_background_execution_time/; https://developer.apple.com/documentation/backgroundtasks/; https://developer.apple.com/documentation/watchkit/background_execution/using_background_tasks/; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_background/using_background_tasks_to_update_your_app/; https://developer.apple.com/documentation/backgroundtasks/refreshing_and_maintaining_your_app_using_background_tasks/; https://developer.apple.com/documentation/backgroundtasks</p>

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	<p> https://developer.apple.com/documentation/backgroundtasks/bgapprefresheshtask; https://developer.apple.com/documentation/backgroundtasks/bgprocessingtask; https://developer.apple.com/documentation/backgroundtasks/bgtask; https://developer.apple.com/documentation/uikit/uiapplication/1622976-backgroundfetchintervalminimum/; https://developer.apple.com/documentation/uikit/uiapplication/1622994-backgroundrefreshstatus/; https://www.samsung.com/us/support/answer/ANS00079018/; </p> <div data-bbox="598 469 1604 976"> <p>Turn Data saver on or off</p> <p>Data saver prevents some apps from sending or receiving data in the background. So rest assured, you're not wasting any precious data.</p> <ol style="list-style-type: none"> 1. Navigate to and open Settings, and then tap Connections. 2. Tap Data usage, tap Data saver, and then tap the switch next to Turn on now. 3. If there are still some apps you'd like to run in the background, you can set them as exceptions. Tap Allowed to use data while Data saver is on at the bottom of the screen. 4. Tap More options (the three vertical dots) and choose Show system apps or Show allowed apps first to narrow down the list. 5. Finally, tap the switch(es) next to your desired app(s).  </div> <p>; https://www.samsung.com/us/support/answer/ANS00078987/;</p>

Claim	Public Documentation
	<p>Power saving mode</p> <p>Note: Using Power saving mode can affect app and device performance. Some tasks and features may take longer to complete or update. Additionally, apps running in the background may not receive updates or send you notifications when Power saving mode is enabled.</p> <p>Before you turn in for the night, change your phone's power mode. This will decrease your phone's performance and save battery life.</p> <ol style="list-style-type: none"> 1. Navigate to and open Settings, and then tap Battery and device care. 2. Tap Battery, and then tap Power saving. 3. Tap the switches next to your desired settings or customizations. 4. Finally, tap the switch at the top of the screen to activate Power saving mode. <p>You will not be able to adjust the settings once the mode is enabled. If you want to change any of the settings, you'll need to temporarily disable Power saving mode.</p>  <p>; https://developer.android.com/training/monitoring-device-state/doze-standby; https://developer.android.com/topic/performance/appstandby; https://developer.android.com/topic/performance/power/power-details; https://developer.android.com/topic/performance/background-optimization; https://developer.android.com/reference/android/app/job/JobScheduler.</p>
<p>5. The non-transitory computer-readable storage medium recited in claim 1, wherein the one or more prospective or successful communications over the wireless network comprise a communication associated with an image, music, a video, an electronic book, an e-mail attachment, a content or media subscription, a news feed, a text message, a video chat, or a combination of these.”</p>	<p>The Accused Instrumentalities comprise the “non-transitory computer-readable storage medium recited in claim 1, wherein the one or more prospective or successful communications over the wireless network comprise a communication associated with an image, music, a video, an electronic book, an e-mail attachment, a content or media subscription, a news feed, a text message, a video chat, or a combination of these.”</p> <p>See, for example, the disclosures identified for claim 1.</p> <p>As a further example, the Accused Instrumentalities comprise prospective or successful communications by applications or portions of applications (e.g., by “checking for updates and new content”) over wireless networks to “refresh in the background,” perform “Automatic downloads,” “Email fetch,” “temporarily pause”</p>

Claim	Public Documentation
<p>text message, a video chat, or a combination of these.</p>	<p>iCloud photos, “prevent[] some apps from sending or receiving data in the background,” “apps running in the background may not receive updates,” etc. <i>See, e.g.</i>, https://support.apple.com/en-us/HT202070:</p> <div data-bbox="604 380 1297 435"><h2>Use Background App Refresh</h2></div> <p data-bbox="604 467 1377 711">After you switch to a different app, some apps run for a short period of time before they're set to a suspended state. Apps that are in a suspended state aren't actively in use, open, or taking up system resources. With Background App Refresh, suspended apps can check for updates and new content.</p> <p data-bbox="604 748 1377 954">If you want suspended apps to check for new content, go to Settings > General > Background App Refresh and turn on Background App Refresh. If you quit an app from the app switcher, it might not be able to run or check for new content before you open it again.</p> <div data-bbox="1436 337 1969 1416"></div>

Claim	Public Documentation
	https://support.apple.com/en-us/HT205234:

Use Low Power Mode to save battery life on your iPhone or iPad


Low Power Mode reduces the amount of power that your iPhone or iPad uses when the battery gets low.

To turn Low Power Mode on or off, go to Settings > Battery. You can also turn Low Power Mode on and off from Control Center. Go to Settings > Control Center > Customize Controls, then select Low Power Mode to add it to Control Center.

When Low Power Mode is on, your iPhone or iPad will last longer before you need to charge it, but some features might take longer to update or complete. Also, some tasks might not work until you turn off Low Power Mode, or until you charge your iPhone or iPad to 80% or higher.

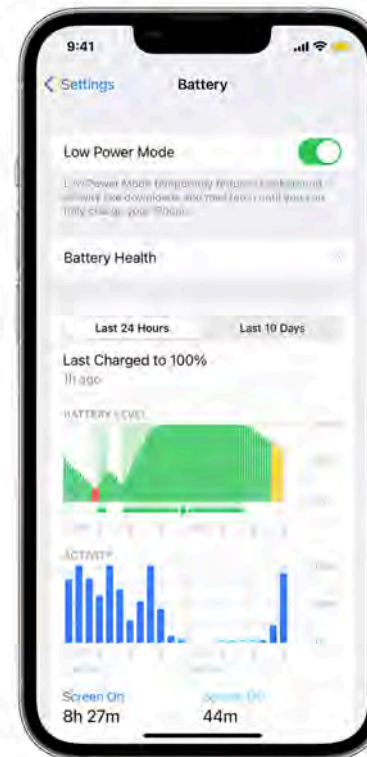
Low Power Mode reduces or affects these features:


- 5G (except for video streaming) on iPhone 12 and iPhone 13 models¹
- Auto-Lock (defaults to 30 seconds)
- Display brightness
- Display refresh rate (limited up to 60 Hz) on iPhone and iPad models with ProMotion display²
- Some visual effects
- iCloud Photos (temporarily paused)
- Automatic downloads
- Email fetch
- Background app refresh

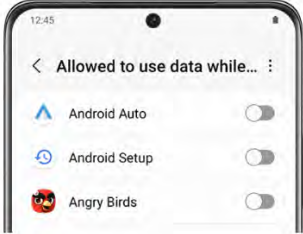
When Low Power Mode is on, the battery in the status bar will be yellow. You'll see a yellow battery icon  and the battery percentage. After you charge your iPhone or iPad to 80% or higher, Low Power Mode automatically turns off.


1. If you turn on Low Power Mode, 5G is disabled, except in some cases like video streaming and large downloads on iPhone 12 and iPhone 13 models. With iPhone 12 models, Low Power Mode disables 5G standalone (where available).

2. These devices have ProMotion display: iPhone 13 Pro and later, iPhone 13 Pro Max and later, iPad Pro 10.5-inch, all iPad Pro 11-inch models, and iPad Pro 12.9-inch (2nd generation) and later.

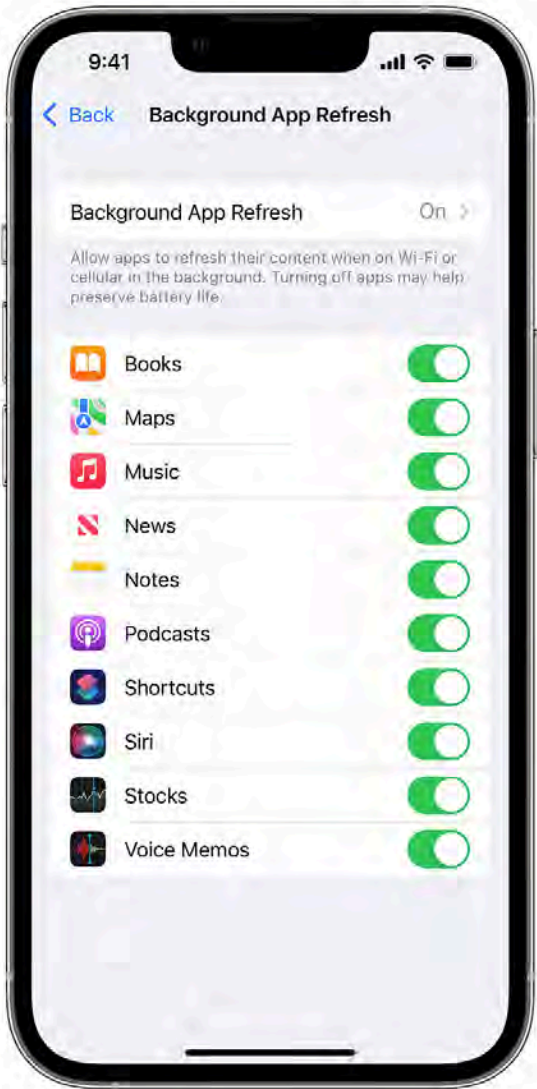


Claim	Public Documentation
	<p>https://www.apple.com/batteries/maximizing-performance/:</p> <h2 data-bbox="625 305 1396 358">View Battery Usage information</h2> <p data-bbox="625 378 1318 500">With iOS, you can easily manage your device's battery life, because you can see the proportion of your battery used by each app (unless the device is charging). To view your usage, go to Settings > Battery.</p> <p data-bbox="625 529 1293 586">Here are the messages you may see listed below the apps you've been using:</p> <p data-bbox="625 656 1293 748">Background Activity. This indicates that the battery was used by the app while it was in the background — that is, while you were using another app.</p> <ul data-bbox="657 781 1318 1024" style="list-style-type: none"> • To improve battery life, you can turn off the feature that allows apps to refresh in the background. Go to Settings > General > Background App Refresh and select Wi-Fi, Wi-Fi & Cellular Data, or Off to turn off Background App Refresh entirely. • If the Mail app lists Background Activity, you can choose to fetch data manually or increase the fetch interval. Go to Settings > Accounts & Passwords > Fetch New Data.  <p data-bbox="583 1073 1990 1430">; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/about_the_background_execution_sequence/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/extending_your_app_s_background_execution_time/; https://developer.apple.com/documentation/backgroundtasks/; https://developer.apple.com/documentation/watchkit/background_execution/using_background_tasks/; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_background/using_background_tasks_to_update_your_app/; https://developer.apple.com/documentation/backgroundtasks/refreshing_and_maintaining_your_app_using_background_tasks/; https://developer.apple.com/documentation/backgroundtasks</p>

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	<p>https://developer.apple.com/documentation/backgroundtasks/bgapprefresh-task; https://developer.apple.com/documentation/backgroundtasks/bgprocessing-task; https://developer.apple.com/documentation/backgroundtasks/bg-task; https://developer.apple.com/documentation/uikit/uiapplication/1622976-background-fetch-interval-minimum; https://developer.apple.com/documentation/uikit/uiapplication/1622994-background-refresh-status; https://www.samsung.com/us/support/answer/ANS00079018/;</p> <div data-bbox="598 469 1602 976"><p>Turn Data saver on or off</p><p>Data saver prevents some apps from sending or receiving data in the background. So rest assured, you're not wasting any precious data.</p><ol style="list-style-type: none">1. Navigate to and open Settings, and then tap Connections.2. Tap Data usage, tap Data saver, and then tap the switch next to Turn on now.3. If there are still some apps you'd like to run in the background, you can set them as exceptions. Tap Allowed to use data while Data saver is on at the bottom of the screen.4. Tap More options (the three vertical dots) and choose Show system apps or Show allowed apps first to narrow down the list.5. Finally, tap the switch(es) next to your desired app(s).</div> <p>; https://www.samsung.com/us/support/answer/ANS00078987/;</p>

Claim	Public Documentation
	<p>Power saving mode</p> <p>Note: Using Power saving mode can affect app and device performance. Some tasks and features may take longer to complete or update. Additionally, apps running in the background may not receive updates or send you notifications when Power saving mode is enabled.</p> <p>Before you turn in for the night, change your phone's power mode. This will decrease your phone's performance and save battery life.</p> <ol style="list-style-type: none"> 1. Navigate to and open Settings, and then tap Battery and device care. 2. Tap Battery, and then tap Power saving. 3. Tap the switches next to your desired settings or customizations. 4. Finally, tap the switch at the top of the screen to activate Power saving mode. <p>You will not be able to adjust the settings once the mode is enabled. If you want to change any of the settings, you'll need to temporarily disable Power saving mode.</p>  <p>; https://developer.android.com/training/monitoring-device-state/doze-standby; https://developer.android.com/topic/performance/appstandby; https://developer.android.com/topic/performance/power/power-details; https://developer.android.com/topic/performance/background-optimization; https://developer.android.com/reference/android/app/job/JobScheduler.</p>
<p>6. The non-transitory computer-readable storage medium recited in claim 1, wherein the one or more prospective or successful communications over the wireless network comprise a communication associated with a device application or widget, a device operating system function, a file download, streaming media, a</p>	<p>The Accused Instrumentalities comprise the “non-transitory computer-readable storage medium recited in claim 1, wherein the one or more prospective or successful communications over the wireless network comprise a communication associated with a device application or widget, a device operating system function, a file download, streaming media, a software update, a firmware update, a website, a connection to a server, a web browser, or a synchronization service.”</p> <p><i>See, for example, the disclosures identified for claim 1.</i></p>

Claim	Public Documentation
software update, a firmware update, a website, a connection to a server, a web browser, or a synchronization service.	As a further example, the Accused Instrumentalities comprise prospective or successful communications by applications or portions of applications (e.g., by “checking for updates and new content”) over wireless networks to “refresh in the background,” perform “Automatic downloads,” “Email fetch,” “temporarily pause” iCloud photos, “prevent[] some apps from sending or receiving data in the background,” “apps running in the background may not receive updates,” etc. <i>See, e.g.,</i> https://support.apple.com/en-us/HT202070 :

Claim	Public Documentation
	<div data-bbox="604 305 1297 363"><h2>Use Background App Refresh</h2></div> <div data-bbox="604 389 1377 639"><p>After you switch to a different app, some apps run for a short period of time before they're set to a suspended state. Apps that are in a suspended state aren't actively in use, open, or taking up system resources. With Background App Refresh, suspended apps can check for updates and new content.</p></div> <div data-bbox="604 672 1373 880"><p>If you want suspended apps to check for new content, go to Settings > General > Background App Refresh and turn on Background App Refresh. If you quit an app from the app switcher, it might not be able to run or check for new content before you open it again.</p></div> <div data-bbox="1436 259 1969 1341"></div> <div data-bbox="588 1377 1146 1412"><p>https://support.apple.com/en-us/HT205234:</p></div>

Use Low Power Mode to save battery life on your iPhone or iPad


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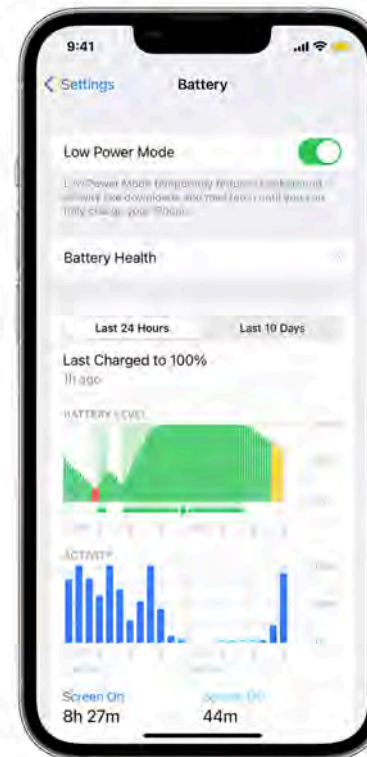
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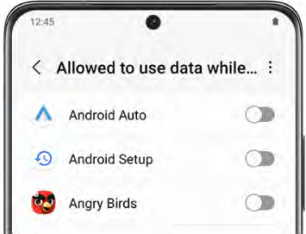
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1. If you turn on Low Power Mode, 5G is disabled, except in some cases like video streaming and large downloads on iPhone 12 and iPhone 13 models. With iPhone 12 models, Low Power Mode disables 5G standalone (where available).



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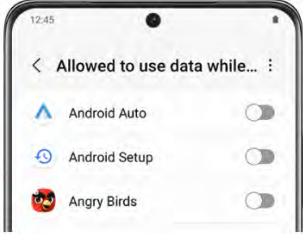


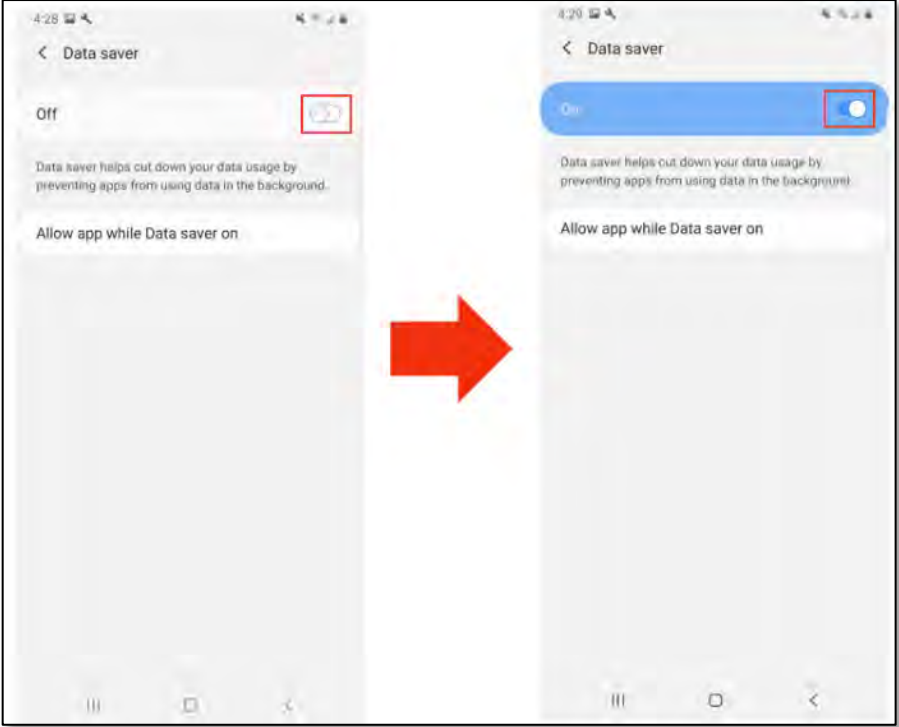
Claim	Public Documentation
	<p data-bbox="590 245 1352 277">https://www.apple.com/batteries/maximizing-performance/:</p> <h2 data-bbox="625 305 1398 358">View Battery Usage information</h2> <p data-bbox="625 378 1318 500">With iOS, you can easily manage your device's battery life, because you can see the proportion of your battery used by each app (unless the device is charging). To view your usage, go to Settings > Battery.</p> <p data-bbox="625 529 1293 586">Here are the messages you may see listed below the apps you've been using:</p> <p data-bbox="625 656 1293 748">Background Activity. This indicates that the battery was used by the app while it was in the background — that is, while you were using another app.</p> <ul data-bbox="657 781 1318 1024" style="list-style-type: none">• To improve battery life, you can turn off the feature that allows apps to refresh in the background. Go to Settings > General > Background App Refresh and select Wi-Fi, Wi-Fi & Cellular Data, or Off to turn off Background App Refresh entirely.• If the Mail app lists Background Activity, you can choose to fetch data manually or increase the fetch interval. Go to Settings > Accounts & Passwords > Fetch New Data.  <p data-bbox="590 1068 1990 1393">; https://developer.apple.com/documentation/avfoundation/avplayer; https://developer.apple.com/documentation/avfoundation/media_playback/configuring_your_app_for_media_playback; https://support.apple.com/en-us/HT207122; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/about_the_background_execution_sequence/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/extending_your_app_s_background_execution_time/; https://developer.apple.com/documentation/backgroundtasks/; https://developer.apple.com/documentation/watchkit/background_execution/using_background_tasks/;</p>

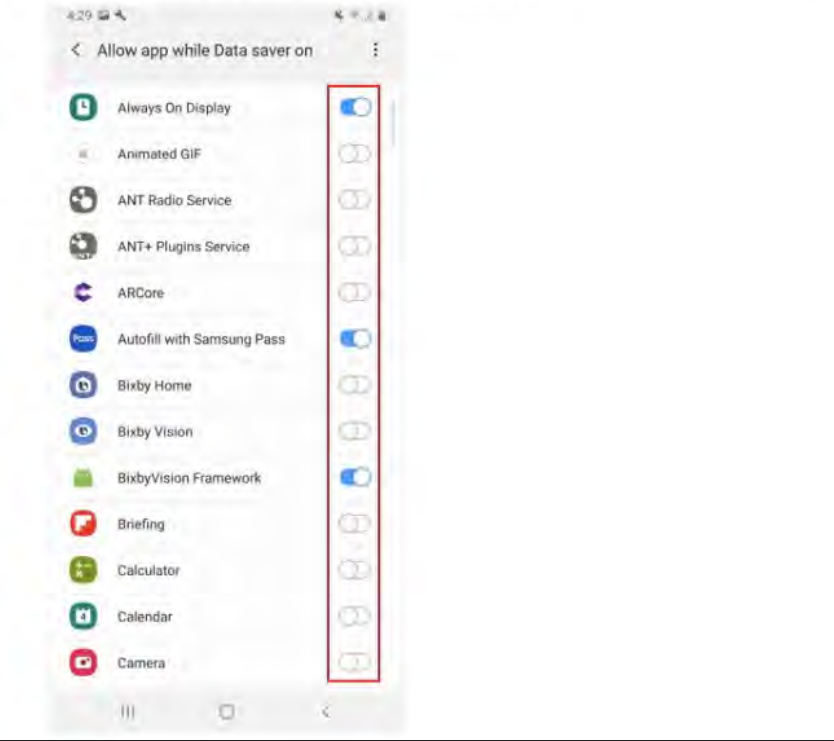
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	<p> https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_background/using_background_tasks_to_update_your_app/; https://developer.apple.com/documentation/backgroundtasks/refreshing_and_maintaining_your_app_using_background_tasks/; https://developer.apple.com/documentation/backgroundtasks https://developer.apple.com/documentation/backgroundtasks/bgapprefreshtask; https://developer.apple.com/documentation/backgroundtasks/bgprocessingtask; https://developer.apple.com/documentation/backgroundtasks/bgtask; https://developer.apple.com/documentation/uikit/uiapplication/1622976-backgroundfetchintervalminimum/; https://developer.apple.com/documentation/uikit/uiapplication/1622994-backgroundrefreshstatus/; https://www.samsung.com/us/support/answer/ANS00079018/; </p> <div data-bbox="598 617 1606 1120"> <p>Turn Data saver on or off ✓</p> <p>Data saver prevents some apps from sending or receiving data in the background. So rest assured, you're not wasting any precious data.</p> <ol style="list-style-type: none"> 1. Navigate to and open Settings, and then tap Connections. 2. Tap Data usage, tap Data saver, and then tap the switch next to Turn on now. 3. If there are still some apps you'd like to run in the background, you can set them as exceptions. Tap Allowed to use data while Data saver is on at the bottom of the screen. 4. Tap More options (the three vertical dots) and choose Show system apps or Show allowed apps first to narrow down the list. 5. Finally, tap the switch(es) next to your desired app(s).  </div> <p> ; https://www.samsung.com/us/support/answer/ANS00078987/; </p>


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	<p>Power saving mode ✓</p> <p>Note: Using Power saving mode can affect app and device performance. Some tasks and features may take longer to complete or update. Additionally, apps running in the background may not receive updates or send you notifications when Power saving mode is enabled.</p> <p>Before you turn in for the night, change your phone's power mode. This will decrease your phone's performance and save battery life.</p> <ol style="list-style-type: none"> 1. Navigate to and open Settings, and then tap Battery and device care. 2. Tap Battery, and then tap Power saving. 3. Tap the switches next to your desired settings or customizations. 4. Finally, tap the switch at the top of the screen to activate Power saving mode. <p>You will not be able to adjust the settings once the mode is enabled. If you want to change any of the settings, you'll need to temporarily disable Power saving mode.</p>  <p>; https://developer.android.com/guide/topics/media; https://developer.android.com/media; https://developer.android.com/guide/topics/media/platform/mediaplayer; https://www.samsung.com/ie/support/mobile-devices/what-are-widgets-and-how-do-i-add-them-to-my-android-smartphone-or-tablet/; https://developer.android.com/training/monitoring-device-state/doze-standby; https://developer.android.com/topic/performance/appstandby; https://developer.android.com/topic/performance/power/power-details; https://developer.android.com/topic/performance/background-optimization; https://developer.android.com/reference/android/app/job/JobScheduler.</p>
<p>7. The non-transitory computer-readable storage medium recited in claim 1, wherein identify a service usage activity of the wireless end-user device comprises identify an intention to launch or start the first software component.</p>	<p>The Accused Instrumentalities comprise the “non-transitory computer-readable storage medium recited in claim 1, wherein identify a service usage activity of the wireless end-user device comprises identify an intention to launch or start the first software component.”</p> <p><i>See, for example, the disclosures identified for claim 1.</i></p>


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	<p>As a further example, the Accused Instrumentalities comprise identifying an intention to launch or start the first software component. <i>See, e.g.,</i> https://www.verizon.com/support/knowledge-base-236117/:</p> <div data-bbox="596 321 1646 1198"><h3>Samsung Galaxy S21 5G / Galaxy S21 Ultra 5G - Manage Data Usage</h3><div><p>NOTE</p><ul style="list-style-type: none">• Data usage info provided by the device may differ from actual usage. For data usage info provided by Verizon, refer to the My Verizon website.• <input type="checkbox"/> For a better understanding of how data is used, check out this video.• To control data usage on your account, refer to Verizon Smart Family™.</div><ol style="list-style-type: none">1. From a Home screen, swipe up from the center of the display to access the apps screen. → These instructions only apply to Standard mode and the default Home screen layout.2. Navigate: Settings ⓘ > Connections.3. Tap Data usage then do any of the following:<ul style="list-style-type: none">• Turn Data saver off<ol style="list-style-type: none">a. Tap Data saver.b. Tap the Data saver switch to turn on  or off . → Data saver must be turned off to use Mobile Hotspot.</div> <p>; https://www.samsung.com/us/support/answer/ANS00079018/:</p>

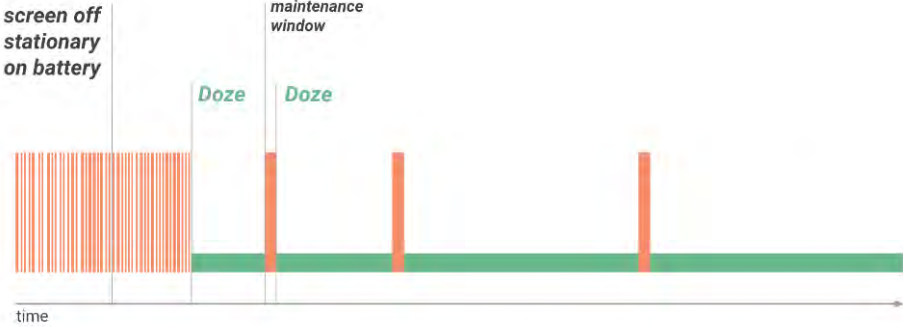
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	<div data-bbox="598 248 1602 756"><p>Turn Data saver on or off</p><p>Data saver prevents some apps from sending or receiving data in the background. So rest assured, you're not wasting any precious data.</p><ol style="list-style-type: none">1. Navigate to and open Settings, and then tap Connections.2. Tap Data usage, tap Data saver, and then tap the switch next to Turn on now.3. If there are still some apps you'd like to run in the background, you can set them as exceptions. Tap Allowed to use data while Data saver is on at the bottom of the screen.4. Tap More options (the three vertical dots) and choose Show system apps or Show allowed apps first to narrow down the list.5. Finally, tap the switch(es) next to your desired app(s).</div>  <p>; https://www.samsung.com/ae/support/mobile-devices/android-pie-what-is-the-data-saver-feature/:</p>

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	<p data-bbox="604 261 1432 310">6 Toggle the switches on next to the apps that you need to receive notifications from all the time. Email, Messages, Messenger, Instagram and Facebook are all popular options to allow unrestricted data access..</p>  <p data-bbox="604 1078 1402 1110">; https://www.samsung.com/us/support/answer/ANS00078987/:</p>

Claim	Public Documentation
	<div data-bbox="594 245 1829 862"> <h3>Power saving mode</h3> <p>Note: Using Power saving mode can affect app and device performance. Some tasks and features may take longer to complete or update. Additionally, apps running in the background may not receive updates or send you notifications when Power saving mode is enabled.</p> <p>Before you turn in for the night, change your phone's power mode. This will decrease your phone's performance and save battery life.</p> <ol style="list-style-type: none"> 1. Navigate to and open Settings, and then tap Battery and device care. 2. Tap Battery, and then tap Power saving. 3. Tap the switches next to your desired settings or customizations. 4. Finally, tap the switch at the top of the screen to activate Power saving mode. <p>You will not be able to adjust the settings once the mode is enabled. If you want to change any of the settings, you'll need to temporarily disable Power saving mode.</p>  </div> <p>; https://developer.android.com/training/basics/network-ops/data-saver:</p> <div data-bbox="594 959 1619 1390"> <h3>Optimize network data usage</h3> <p>Over the life of a smartphone, the cost of a cellular data plan can easily exceed the cost of the device itself. On Android 7.0 (API level 24) and higher, users can enable Data Saver on a device-wide basis in order to optimize their device's data usage, and use less data. This ability is especially useful when roaming, near the end of the billing cycle, or for a small prepaid data pack.</p> <p>When a user enables Data Saver in Settings and the device is on a metered network, the system blocks background data usage and signals apps to use less data in the foreground wherever possible. Users can allow specific apps to use background metered data usage even when Data Saver is turned on.</p> <p>Android 7.0 (API level 24) extends the ConnectivityManager API to provide apps with a way to retrieve the user's Data Saver preferences and monitor preference changes. It is considered good practice for apps to check whether the user has enabled Data Saver and make an effort to limit foreground and background data usage.</p> </div>

Claim	Public Documentation
	<div data-bbox="596 245 1579 799"><h3>Check data saver preferences</h3><p>On Android 7.0 (API level 24) and higher, apps can use the <code>ConnectivityManager</code> API to determine what data usage restrictions are being applied. The <code>getRestrictBackgroundStatus()</code> method returns one of the following values:</p><p><code>RESTRICT_BACKGROUND_STATUS_DISABLED</code></p><p>Data Saver is disabled.</p><p><code>RESTRICT_BACKGROUND_STATUS_ENABLED</code></p><p>The user has enabled Data Saver for this app. Apps should make an effort to limit data usage in the foreground and gracefully handle restrictions to background data usage.</p><p><code>RESTRICT_BACKGROUND_STATUS_WHITELISTED</code></p><p>The user has enabled Data Saver but the app is allowed to bypass it. Apps should still make an effort to limit foreground and background data usage.</p><p>Limit data usage whenever the device is connected to a metered network, even if Data Saver is disabled or the app is allowed to bypass it. The following sample code uses <code>ConnectivityManager.isActiveNetworkMetered()</code> and <code>ConnectivityManager.getRestrictBackgroundStatus()</code> to determine how much data the app should use:</p></div> <p data-bbox="596 818 1593 850">; https://developer.android.com/training/monitoring-device-state/doze-standby;</p> <div data-bbox="596 857 1831 1356"><h2>Optimize for Doze and App Standby </h2><p>Starting from Android 6.0 (API level 23), Android introduces two power-saving features that extend battery life for users by managing how apps behave when a device is not connected to a power source. <i>Doze</i> reduces battery consumption by deferring background CPU and network activity for apps when the device is unused for long periods of time. <i>App Standby</i> defers background network activity for apps with which the user has not recently interacted.</p><p>While the device is in Doze, apps' access to certain battery-intensive resources is deferred until maintenance windows. The specific restrictions are listed in Power Management Restrictions.</p><p>Doze and App Standby manage the behavior of all apps running on Android 6.0 or higher, regardless whether they are specifically targeting API level 23. To ensure the best experience for users, test your app in Doze and App Standby modes and make any necessary adjustments to your code. The sections below provide details.</p></div>

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	<div data-bbox="594 245 1545 870"> <h3>Understanding Doze</h3> <p>If a user leaves a device unplugged and stationary for a period of time, with the screen off, the device enters Doze mode. In Doze mode, the system attempts to conserve battery by restricting apps' access to network and CPU-intensive services. It also prevents apps from accessing the network and defers their jobs, syncs, and standard alarms.</p> <p>Periodically, the system exits Doze for a brief time to let apps complete their deferred activities. During this <i>maintenance window</i>, the system runs all pending syncs, jobs, and alarms, and lets apps access the network.</p>  <p>Figure 1. Doze provides a recurring maintenance window for apps to use the network and handle pending activities.</p> </div> <div data-bbox="594 894 1646 1065"> <p>At the conclusion of each maintenance window, the system again enters Doze, suspending network access and deferring jobs, syncs, and alarms. Over time, the system schedules maintenance windows less and less frequently, helping to reduce battery consumption in cases of longer-term inactivity when the device is not connected to a charger.</p> <p>As soon as the user wakes the device by moving it, turning on the screen, or connecting a charger, the system exits Doze and all apps return to normal activity.</p> </div> <div data-bbox="594 1089 1831 1219"> <p>The Doze restriction on network access is also likely to affect your app, especially if the app relies on real-time messages such as tickles or notifications. If your app requires a persistent connection to the network to receive messages, you should use Firebase Cloud Messaging (FCM) if possible.</p> </div> <p>; https://developer.android.com/topic/performance/appstandby:</p>

App Standby Buckets

Android 9 (API level 28) and higher support **App Standby Buckets**. App Standby Buckets help the system prioritize apps' requests for resources based on how recently and how frequently the apps are used. Based on app usage patterns, each app is placed in one of five priority **buckets**. The system limits the device resources available to each app based on which bucket the app is in.

Priority buckets

The system dynamically assigns each app to a priority bucket, reassigning the apps as needed. The system may rely on a preloaded app that uses machine learning to determine how likely each app is to be used, and assigns apps to the appropriate buckets. If the system app is not present on a device, the system defaults to sorting apps based on how recently they were used. More active apps are assigned to buckets that give the apps higher priority, making more system resources available to the app. In particular, the bucket determines how frequently the app's jobs run, and how often the app can trigger alarms. These restrictions apply only while the device is on battery power; the system does not impose these restrictions on apps while the device is charging.

★ **Note:** Every manufacturer can set their own criteria for how non-active apps are assigned to buckets. You should not try to influence which bucket your app is assigned to. Instead, focus on making sure your app behaves well in whatever bucket it might be in. Your app can find out what bucket it's currently in by calling `UsageStatsManager.getAppStandbyBucket()`.

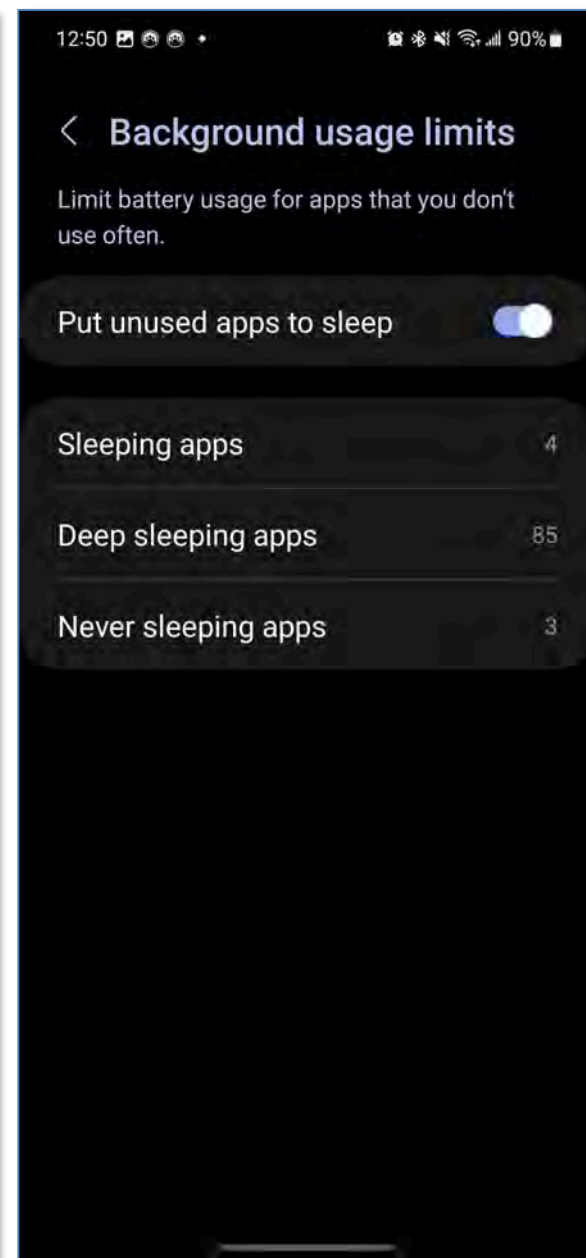
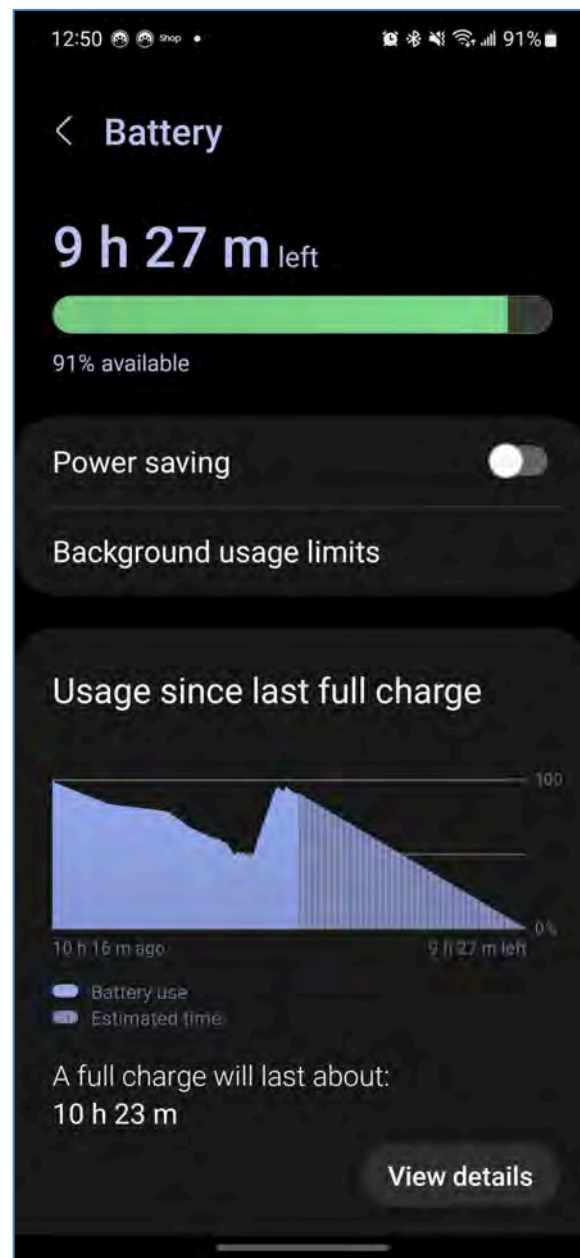
The buckets are:

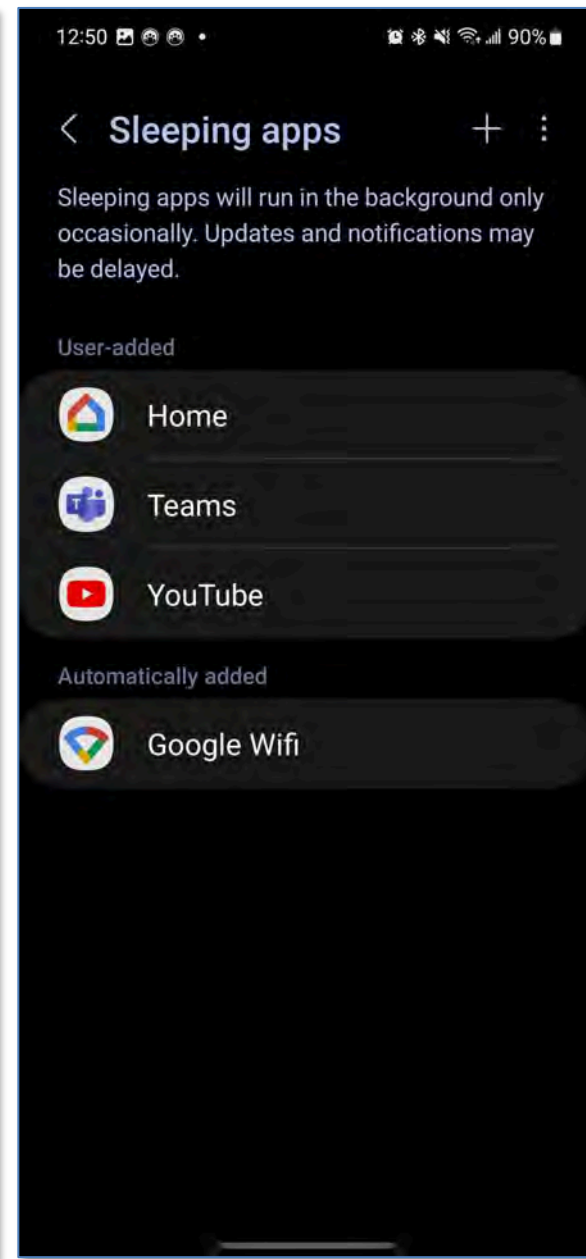
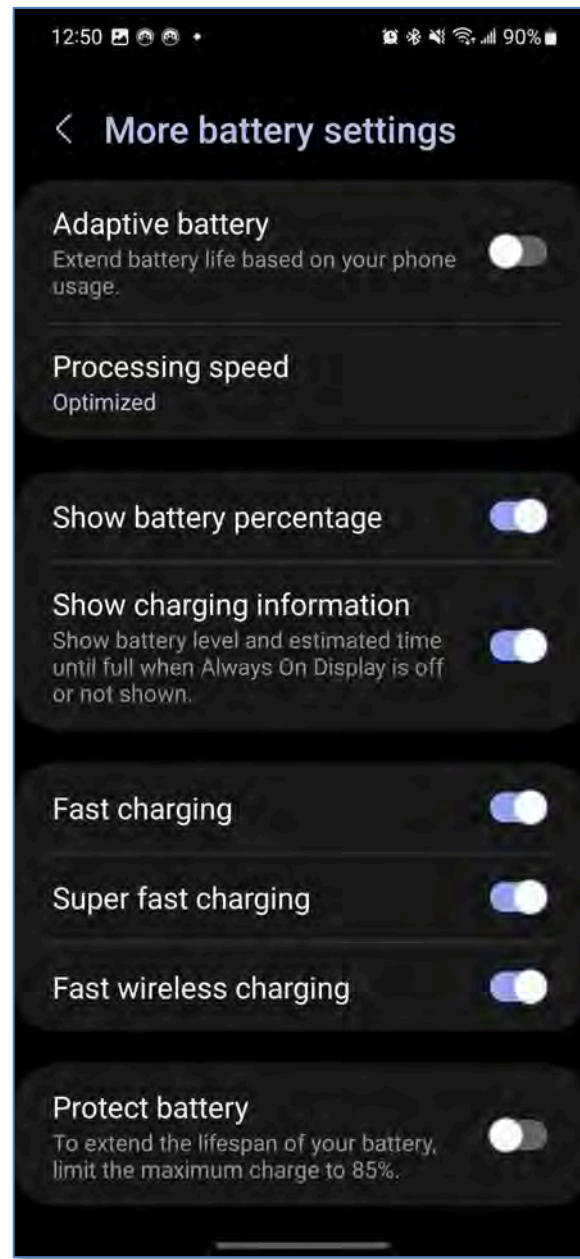
1. **Active:** App is currently being used or was very recently used.
2. **Working set:** App is in regular use.
3. **Frequent:** App is often used, but not every day.
4. **Rare:** App is not frequently used.
5. **Restricted:** App consumes a great deal of system resources, or may exhibit undesirable behavior.

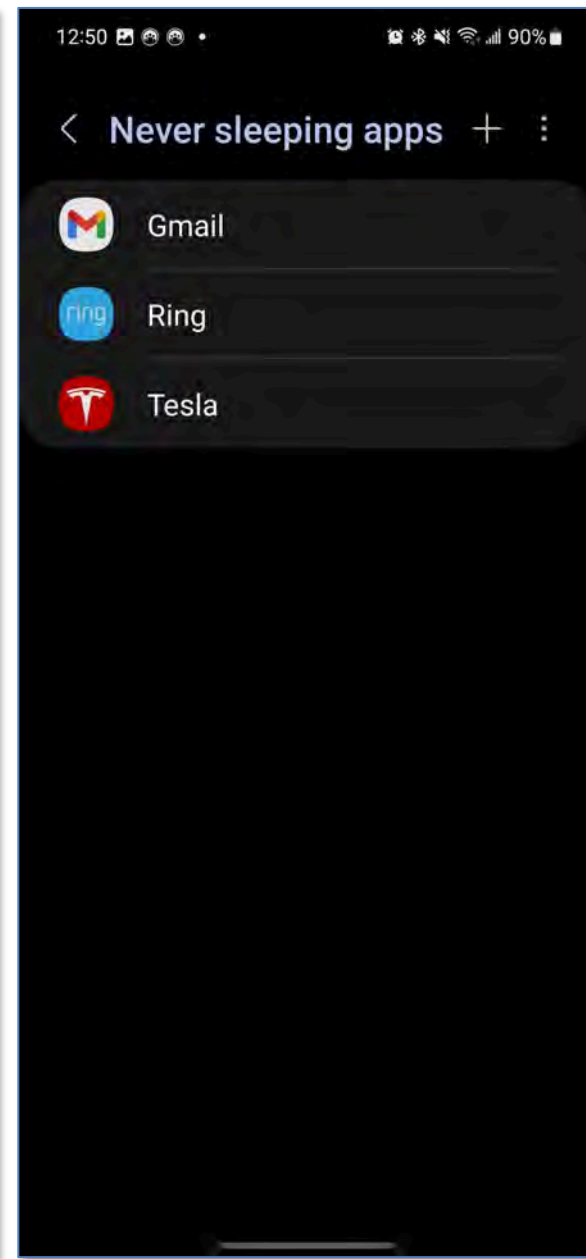
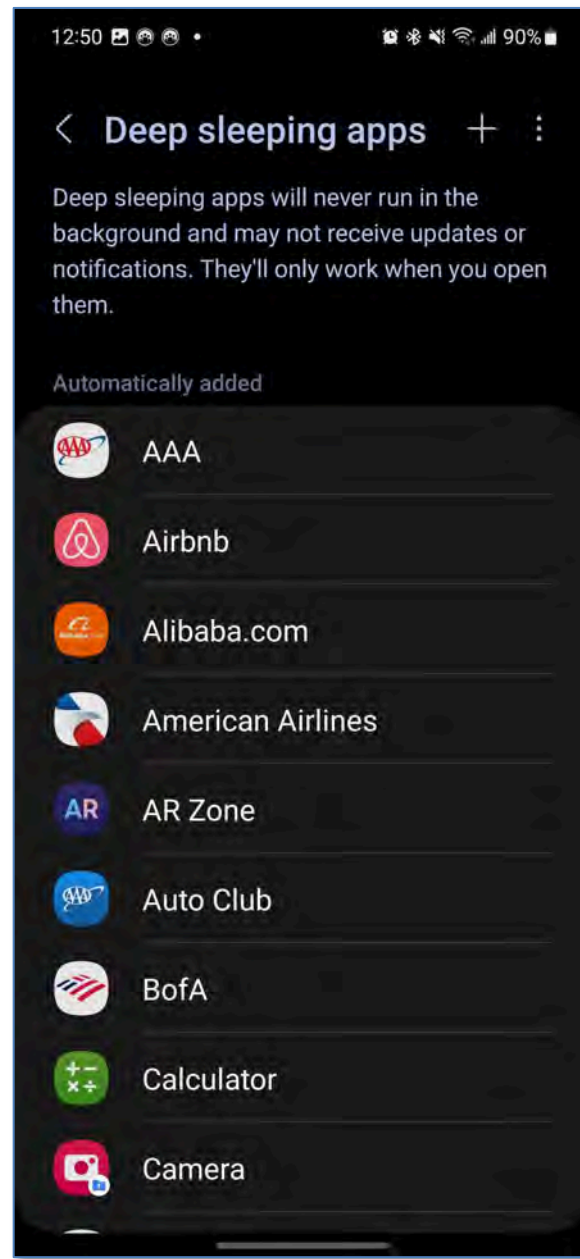
In addition, there's a special **never** bucket for apps that have been installed but have never been run. The system imposes severe restrictions on these apps.

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	<p> https://developer.android.com/topic/performance/power/power-details; https://developer.android.com/topic/performance/background-optimization; https://developer.android.com/reference/android/app/job/JobScheduler; https://developer.android.com/guide/background/persistent; https://developer.android.com/guide/components/activities/process-lifecycle; </p> <div style="border: 1px solid black; padding: 10px; margin: 10px 0;"> <p>1. A foreground process is one that is required for what the user is currently doing. Various application components can cause its containing process to be considered foreground in different ways. A process is considered to be in the foreground if any of the following conditions hold:</p> <ul style="list-style-type: none"> • It is running an Activity at the top of the screen that the user is interacting with (its onResume() method has been called). • It has a BroadcastReceiver that is currently running (its BroadcastReceiver.onReceive() method is executing). • It has a Service that is currently executing code in one of its callbacks (Service.onCreate(), Service.onStart(), or Service.onDestroy()). <p>There will only ever be a few such processes in the system, and these will only be killed as a last resort if memory is so low that not even these processes can continue to run. Generally, at this point, the device has reached a memory paging state, so this action is required in order to keep the user interface responsive.</p> </div> <p> ; https://developer.android.com/guide/background: </p>

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	<div data-bbox="596 245 1831 631"><p>Definition of background work</p><p>An app is running in the <i>background</i> when both the following conditions are satisfied:</p><ul style="list-style-type: none">• None of the app's activities are currently visible to the user.• The app isn't running any foreground services that started while an activity from the app was visible to the user.<p>Otherwise, the app is running in the <i>foreground</i>.</p></div> <p><i>see also</i> the exemplary screenshots below:</p>

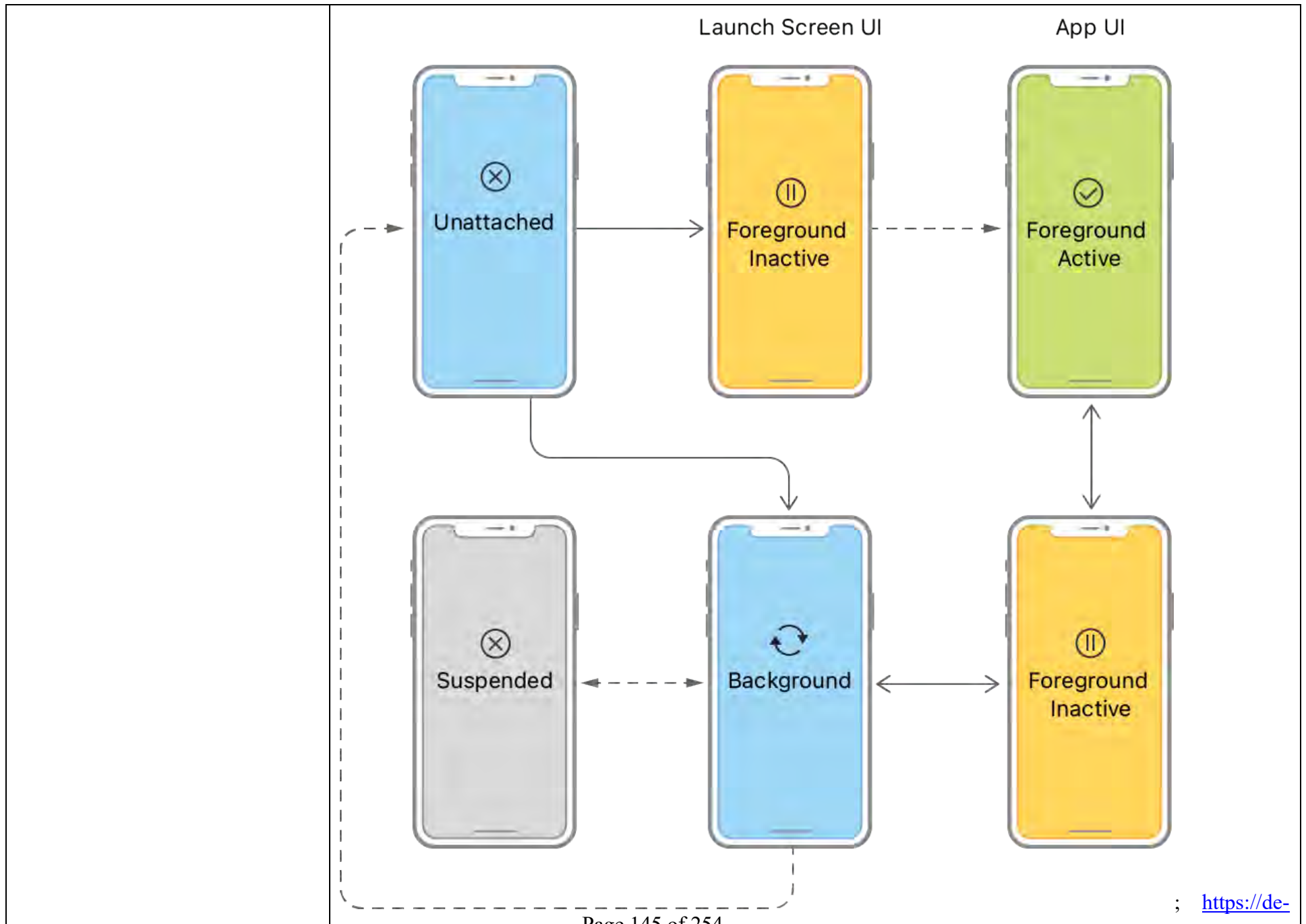






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	<p><i>See also, e.g.,</i> https://developer.apple.com/documentation/uikit/uiapplication/1623003-applicationstate:</p> <div data-bbox="619 321 867 354">Instance Property</div> <h2 data-bbox="619 391 1033 448">applicationState</h2> <p data-bbox="619 472 1331 505">The app's current state, or that of its most active scene.</p> <div data-bbox="619 545 1390 578"> iOS 4.0+ iPadOS 4.0+ Mac Catalyst 13.1+ tvOS 9.0+ visionOS 1.0+ Beta </div> <pre data-bbox="642 634 1285 662">var applicationState: UIApplication.State { get }</pre> <hr/> <h2 data-bbox="619 802 852 844">Discussion</h2> <p data-bbox="619 873 1465 901">The behavior of this property depends on whether your app is scene-based.</p> <p data-bbox="619 930 1944 1065">In a scene-based app, this property takes the value of the most active scene, which it determines from each scene's <code>activationState</code> property. A scene-based app launches in the background state, and transitions between its states as scenes connect, change their states, and disconnect. For scene-based apps, use <code>UISceneDelegate</code> to respond to changes in an individual scene's life cycle.</p> <p data-bbox="619 1094 1955 1268">In a sceneless app, the property's value is always the app's current state. The app is inactive at launch, and then is generally in either an active or background state. The app may become inactive for a short period — for example, when transitioning between active and background states, when the system presents an alert in front of it, or when the system displays the application switcher. For sceneless apps, use <code>UIApplicationDelegate</code> to respond to the app's life cycle changes.</p> <p data-bbox="585 1317 1965 1349">; https://developer.apple.com/documentation/uikit/app_and_environment/managing_your_app_s_life_cycle:</p>

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	<div data-bbox="590 240 1822 612"><h2 data-bbox="600 256 1703 334">Managing Your App's Life Cycle</h2><p data-bbox="600 370 1728 521">Respond to system notifications when your app is in the foreground or background, and handle other significant system-related events.</p></div> <div data-bbox="590 696 871 753"><h3 data-bbox="600 704 861 753">Overview</h3></div> <div data-bbox="590 795 1772 1081"><p data-bbox="600 803 1772 1073">The current state of your app determines what it can and cannot do at any time. For example, a foreground app has the user's attention, so it has priority over system resources, including the CPU. By contrast, a background app must do as little work as possible, and preferably nothing, because it is offscreen. As your app changes from state to state, you must adjust its behavior accordingly.</p></div>



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	<p data-bbox="590 245 1577 310">veloper.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_foreground/:</p> <div data-bbox="590 315 1822 480"><h2 data-bbox="598 321 1583 375">Preparing Your UI to Run in the Foreground</h2><p data-bbox="598 394 1066 423">Configure your app to appear onscreen.</p></div> <h3 data-bbox="598 540 779 578">Overview</h3> <p data-bbox="598 605 1806 727">Use foreground transitions to prepare your app's UI to appear onscreen. An app's transition to the foreground is usually in response to a user action. For example, when the user taps the app's icon, the system launches the app and brings it to the foreground. Use a foreground transition to update your app's UI, acquire resources, and start the services you need to handle user requests.</p>

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	<p>Configure Your User Interface and Initial Tasks at Activation</p> <p>The system moves your app to the active state immediately before displaying the app's UI. Activation is a good time to configure your app's UI and runtime behavior; specifically:</p> <ul style="list-style-type: none"> • Show your app's windows, if needed. • Change the currently visible view controller, if needed. • Update the data values and state of views and controls. • Display controls to resume a paused game. • Start or resume any dispatch queues that you use to execute tasks. • Update data source objects. • Start timers for periodic tasks. <p>Put your configuration code in one of the following methods:</p> <ul style="list-style-type: none"> • For a scene-based UI—The <code>sceneDidBecomeActive(_:)</code> method of the appropriate scene delegate object. • For all other apps—The <code>applicationDidBecomeActive(_:)</code> method of your app delegate object. <p>Activation is also the time to put finishing touches on your UI before displaying it to the user. Don't run any code that might block your activation method. Instead, make sure you have everything you need in advance. For example, if your data changes frequently outside of the app, use background tasks to fetch updates from the network before your app returns to the foreground. Otherwise, be prepared to display existing data while you fetch changes asynchronously.</p>
<p>8. The non-transitory computer-readable storage medium recited in claim 1, wherein identify a service usage activity of the wireless end-user device comprises identify: an application identifier associated with the service usage activity or the first software component, an operating system function identifier associated with the service usage activity or the first software component, an aggregate service activity identifier, a component service activity identifier, or a combination of these.”</p>	<p>The Accused Instrumentalities comprise the “non-transitory computer-readable storage medium recited in claim 1, wherein identify a service usage activity of the wireless end-user device comprises identify: an application identifier associated with the service usage activity or the first software component, an operating system function identifier associated with the service usage activity or the first software component, an aggregate service activity identifier, a component service activity identifier, or a combination of these.”</p> <p>See, for example, the disclosures identified for claims 1-6.</p> <p>As a further example, the Accused Instrumentalities comprise application identifiers, processes, delegates, objects, scenes, task identifiers, etc. See, e.g., https://developer.android.com/build/configure-app-module:</p>

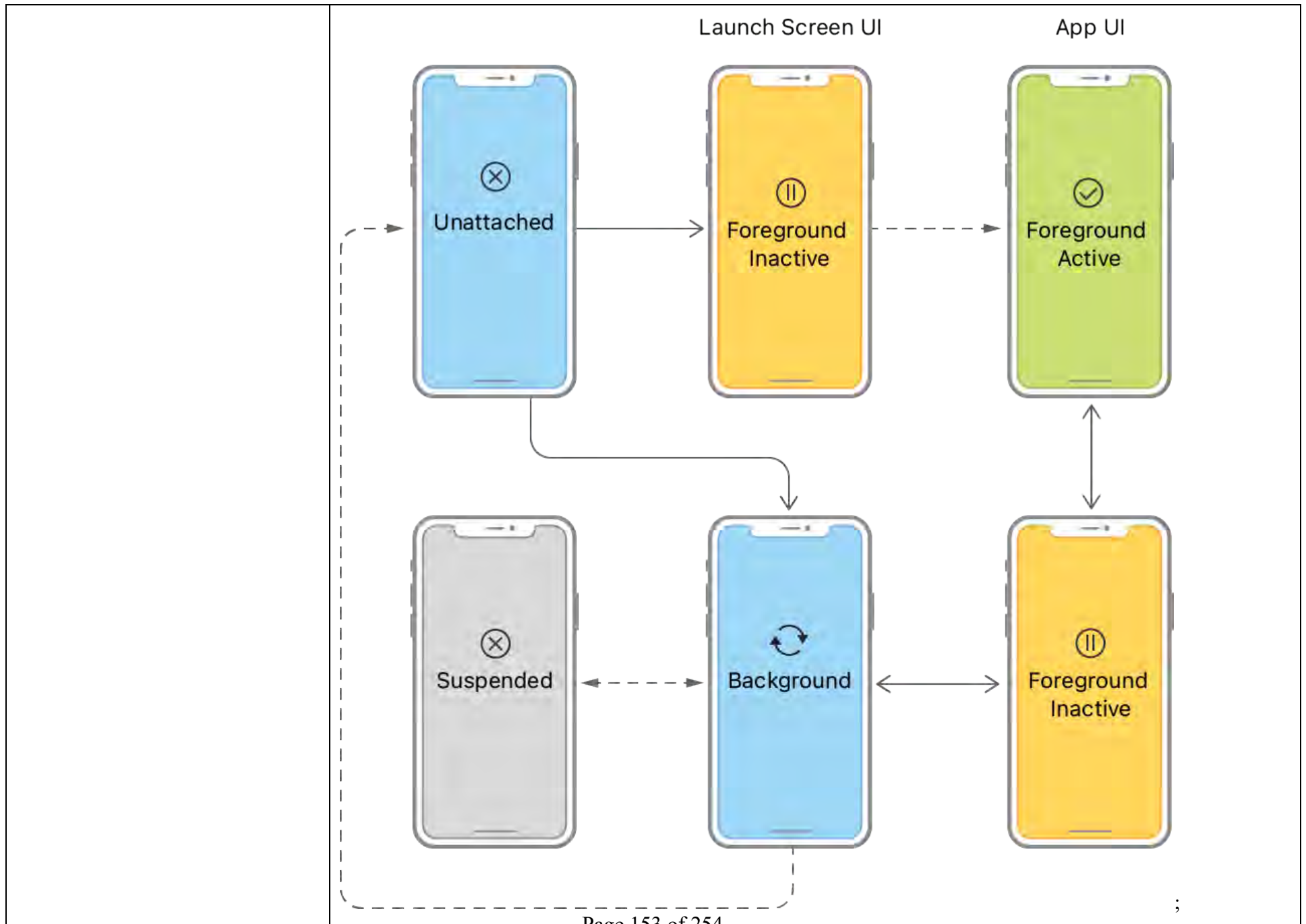
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<p>service usage activity or the first software component, an aggregate service activity identifier, a component service activity identifier, or a combination of these.</p>	<div data-bbox="606 266 1001 310"><h3>Set the application ID</h3></div> <div data-bbox="606 339 1743 407"><p>Every Android app has a unique application ID that looks like a Java or Kotlin package name, such as <i>com.example.myapp</i>. This ID uniquely identifies your app on the device and in the Google Play Store.</p></div> <div data-bbox="646 488 1892 594"><p>★ Important: Once you publish your app, you should never change the application ID. If you change the application ID, Google Play Store treats the upload as a completely different app. If you want to upload a new version of your app, you must use the same application ID and <u>signing certificate</u> as when originally published.</p></div> <div data-bbox="588 695 1440 730"><p>; https://developer.android.com/reference/android/app/job/JobInfo:</p></div>

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	<div><div>Android Developers > Develop > Reference</div><div>Was this helpful?  </div><div><h1>JobInfo </h1><div>Added in API level 21</div><div>Kotlin Java</div></div><div><pre>public class JobInfo extends Object implements Parcelable</pre><div>java.lang.Object ↳ android.app.job.JobInfo</div></div><div><p>Container of data passed to the JobScheduler fully encapsulating the parameters required to schedule work against the calling application. These are constructed using the JobInfo.Builder. The goal here is to provide the scheduler with high-level semantics about the work you want to accomplish.</p><p>Prior to Android version Build.VERSION_CODES#Q, you had to specify at least one constraint on the JobInfo object that you are creating. Otherwise, the builder would throw an exception when building. From Android version Build.VERSION_CODES#Q and onwards, it is valid to schedule jobs with no constraints.</p></div></div>

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	<div data-bbox="598 256 1984 300"><div>getId</div><div>Added in API level 21</div></div> <div data-bbox="598 332 1984 479"><pre>public int getId ()</pre></div> <div data-bbox="598 511 1984 641"><p>Unique job id associated with this application (uid). This is the same job ID you supplied in the Builder constructor.</p><p>; https://developer.android.com/guide/components/services; https://developer.apple.com/help/account/manage-identifiers/register-an-app-id/:</p></div> <div data-bbox="598 657 1984 1161"><h3>Manage identifiers</h3><h2>Register an App ID</h2><p>An <i>App ID</i> identifies your app in a provisioning profile. It is a two-part string used to identify one or more apps from a single development team. There are two types of App IDs: an explicit App ID, used for a single app, and a wildcard App ID, used for a set of apps. The app capabilities enabled for an App ID serve as an allow list of the capabilities one or more apps may use. You can enable app capabilities when you create an App ID or modify these settings later. In-App Purchase is enabled by default for an explicit App ID. Beginning with Xcode 11.4, a single App ID can be used to build iOS, macOS, tvOS, and watchOS apps.</p><p>Note: In order to configure the capabilities an app uses, you need to add them to a target in the Xcode project.</p></div>

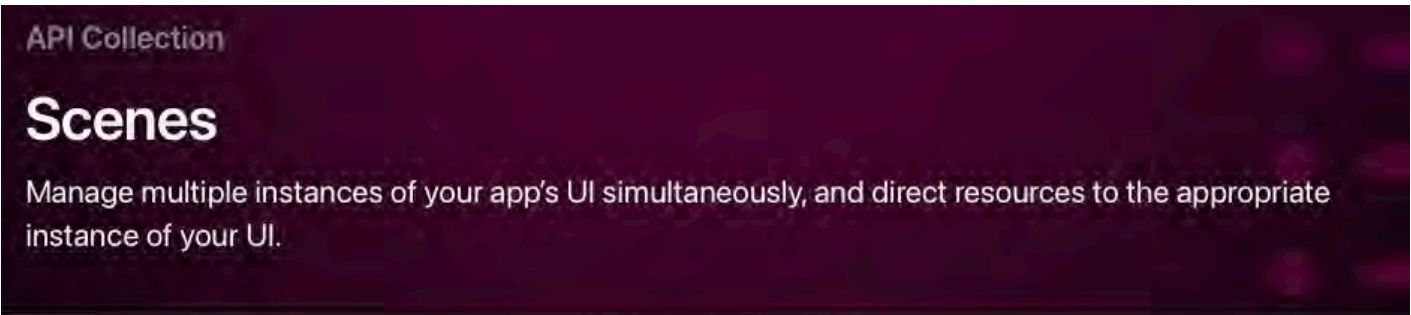
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	<ol style="list-style-type: none"> 1. In Certificates, Identifiers & Profiles, click Identifiers in the sidebar, then click the add button (+) on the top left. 2. Select App IDs from the list of options and click continue. 3. From the options, confirm App ID type is automatically selected, then click Continue. 4. Enter a name or description for the App ID in the Description field. 5. To create an explicit App ID, select Explicit App ID and enter the app's bundle ID in the Bundle ID field. The explicit App ID you enter here should match the bundle ID you entered in the target's Summary pane in Xcode. 6. To create a wildcard App ID, select Wildcard App ID and enter a bundle ID suffix in the Bundle ID field. 7. Select the corresponding checkboxes to enable the app capabilities you want to use. The capabilities available to your type of app and program membership appear under Capabilities. A checkbox is disabled if the technology requires an explicit App ID and you're creating a wildcard App ID, or the technology is enabled by default. Not all capabilities are eligible for all platforms. 8. Click Continue, then review the registration information, then click Register. <p>; https://developer.apple.com/help/account/manage-identifiers/register-an-app-id-for-app-clips; https://developer.apple.com/help/account/manage-identifiers/register-a-services-id; https://developer.apple.com/help/account/manage-identifiers/register-an-app-group; https://developer.apple.com/help/account/manage-identifiers/create-an-icloud-container; https://developer.apple.com/documentation/uikit/app_and_environment/managing_your_app_s_life_cycle;</p>





Claim	Public Documentation
	<div data-bbox="590 240 1822 612"><h2 data-bbox="600 256 1703 334">Managing Your App's Life Cycle</h2><p data-bbox="600 370 1730 521">Respond to system notifications when your app is in the foreground or background, and handle other significant system-related events.</p></div> <div data-bbox="590 696 871 753"><h3 data-bbox="600 704 861 753">Overview</h3></div> <div data-bbox="590 795 1772 1081"><p data-bbox="600 802 1772 1081">The current state of your app determines what it can and cannot do at any time. For example, a foreground app has the user's attention, so it has priority over system resources, including the CPU. By contrast, a background app must do as little work as possible, and preferably nothing, because it is offscreen. As your app changes from state to state, you must adjust its behavior accordingly.</p></div>

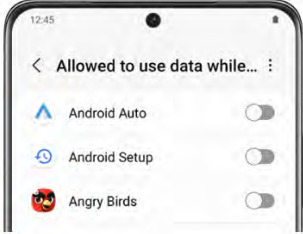


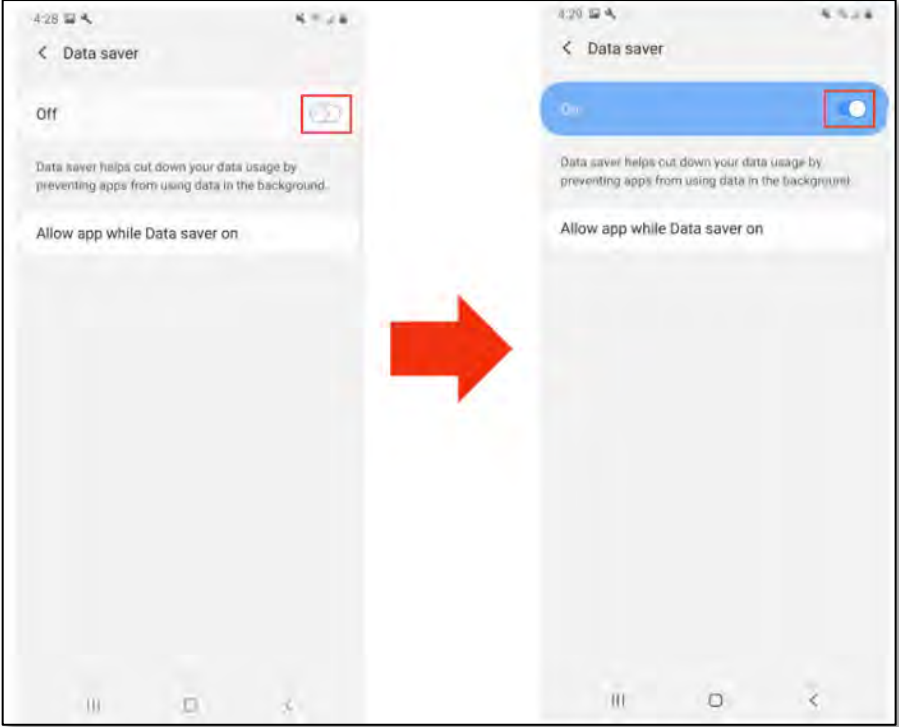
Claim	Public Documentation
	<div data-bbox="583 272 1990 576"><p>Article</p><h2>Managing your app's life cycle</h2><p>Respond to system notifications when your app is in the foreground or background, and handle other significant system-related events.</p></div> <div data-bbox="583 597 1990 1263"><h3>Overview</h3><p>The current state of your app determines what it can and can't do at any time. For example, a foreground app has the user's attention, so it has priority over system resources, including the CPU. By contrast, a background app must do as little work as possible, and preferably nothing, because it's offscreen. As your app changes from state to state, you must adjust its behavior accordingly.</p><p>When your app's state changes, UIKit notifies you by calling methods of the appropriate delegate object:</p><ul style="list-style-type: none">• In iOS 13 and later, use <code>UISceneDelegate</code> objects to respond to life-cycle events in a scene-based app.• In iOS 12 and earlier, use the <code>UIApplicationDelegate</code> object to respond to life-cycle events.<div data-bbox="621 1062 1953 1227"><p>Note</p><p>If you enable scene support in your app, iOS always uses your scene delegates in iOS 13 and later. In iOS 12 and earlier, the system uses your app delegate.</p></div></div> <div data-bbox="583 1295 1568 1336"><p>https://developer.apple.com/documentation/uikit/uibackgroundtaskidentifier:</p></div>

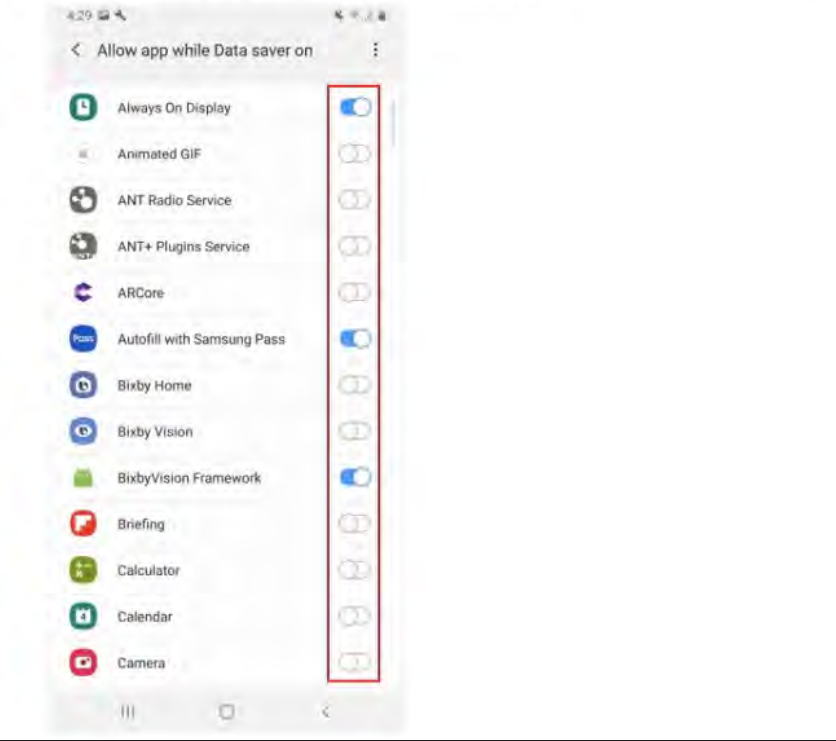
Claim	Public Documentation
	<div><div>Structure</div><div><h2>UIBackgroundTaskIdentifier</h2><p>A unique token that identifies a request to run in the background.</p><div><div>iOS 4.0+</div><div>iPadOS 4.0+</div><div>Mac Catalyst 13.0+</div><div>tvOS 9.0+</div><div>visionOS 1.0+ Beta</div></div><pre>struct UIBackgroundTaskIdentifier</pre></div></div> <div><div>Topics</div><div><div>Identifier</div><pre>static let invalid: UIBackgroundTaskIdentifier</pre><p>A token that indicates an invalid task request.</p></div><div><div>Initializers</div><pre>init(rawValue: Int)</pre><p>Creates a new instance with the specified raw value.</p></div></div> <div>https://developer.apple.com/documentation/uikit/app_and_environment/scenes:</div>


Claim	Public Documentation
	 <p>API Collection</p> <h2>Scenes</h2> <p>Manage multiple instances of your app's UI simultaneously, and direct resources to the appropriate instance of your UI.</p> <h3>Overview</h3> <p>UIKit manages each instance of your app's UI using a <code>UIWindowScene</code> object. A scene contains the windows and view controllers for presenting one instance of your UI. Each scene also has a corresponding <code>UIWindowSceneDelegate</code> object, which you use to coordinate interactions between UIKit and your app. Scenes run concurrently with each other, sharing the same memory and app process space. As a result, a single app may have multiple scenes and scene delegate objects active at the same time.</p> <p>; https://developer.apple.com/documentation/bundleresources/information_property_list/bgtaskschedulerpermittedidentifiers.</p>
<p>9[a] The non-transitory computer-readable storage medium recited in claim 1, wherein the service usage activity results from cooperation between the first software component and at least one other software component, application, process, function, activity, or service, and wherein identify a service usage activity of the wireless end-user device comprises:</p>	<p>The Accused Instrumentalities comprise the “non-transitory computer-readable storage medium recited in claim 1, wherein the service usage activity results from cooperation between the first software component and at least one other software component, application, process, function, activity, or service.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8.</p> <p>As a further example, the Accused Instrumentalities comprise multiple software components, applications, processes, functions, activities, or services that result in service usage activities, such as the Settings App co-operating with Data Saver, Power Saver, Doze Mode, App Standby, Adaptive Battery, or JobScheduler and/or one or more applications on a device resulting in service usage activities. <i>See, e.g.</i>, https://www.verizon.com/support/knowledge-base-236117/:</p>


Claim	Public Documentation
	<div data-bbox="596 245 1646 1127"><h2 data-bbox="617 269 1562 380">Samsung Galaxy S21 5G / Galaxy S21 Ultra 5G - Manage Data Usage</h2><div data-bbox="617 440 1604 740"><p data-bbox="653 472 722 493">NOTE</p><ul data-bbox="684 521 1520 688" style="list-style-type: none"><li data-bbox="684 521 1520 574">• Data usage info provided by the device may differ from actual usage. For data usage info provided by Verizon, refer to the <a data-bbox="869 553 1205 574" href="#">My Verizon website.<li data-bbox="684 602 1373 634">•  For a better understanding of how data is used, check out this <a data-bbox="1121 607 1184 623" href="#">video.<li data-bbox="684 662 1373 688">• To control data usage on your account, refer to <a data-bbox="953 662 1373 688" href="#">Verizon Smart Family™.</div><ol data-bbox="617 786 1457 1094" style="list-style-type: none"><li data-bbox="617 786 1457 834">1. From a Home screen, swipe up from the center of the display to access the apps screen. → These instructions only apply to <a data-bbox="680 813 932 834" href="#">Standard mode and the default <a data-bbox="953 813 1457 834" href="#">Home screen layout.<li data-bbox="617 862 1037 883">2. Navigate: Settings  Connections.<li data-bbox="617 911 1331 1094">3. Tap Data usage then do any of the following:<ul data-bbox="701 954 1331 1094" style="list-style-type: none"><li data-bbox="701 954 932 980">• Turn Data saver off<ol data-bbox="764 997 1331 1094" style="list-style-type: none"><li data-bbox="764 997 974 1018">a. Tap Data saver.<li data-bbox="764 1045 1331 1094">b. Tap the Data saver switch to turn on  or off . → Data saver must be turned off to use Mobile Hotspot.</div> <p data-bbox="596 1143 1394 1180">; <a data-bbox="596 1143 1394 1180" href="https://www.samsung.com/us/support/answer/ANS00079018/">https://www.samsung.com/us/support/answer/ANS00079018/:</p>

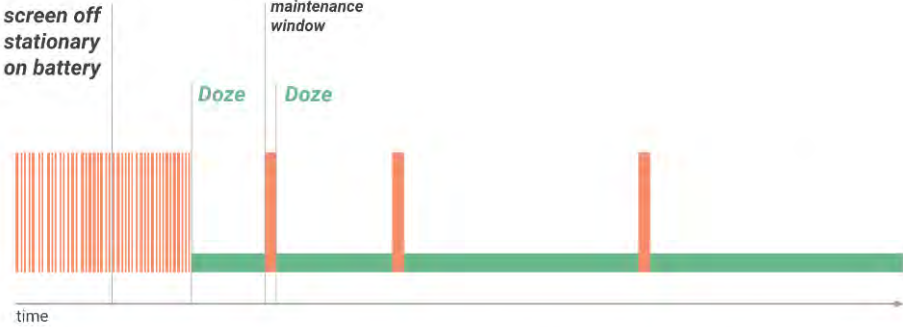
Claim	Public Documentation
	<div data-bbox="598 248 1602 756"><p>Turn Data saver on or off</p><p>Data saver prevents some apps from sending or receiving data in the background. So rest assured, you're not wasting any precious data.</p><ol style="list-style-type: none">1. Navigate to and open Settings, and then tap Connections.2. Tap Data usage, tap Data saver, and then tap the switch next to Turn on now.3. If there are still some apps you'd like to run in the background, you can set them as exceptions. Tap Allowed to use data while Data saver is on at the bottom of the screen.4. Tap More options (the three vertical dots) and choose Show system apps or Show allowed apps first to narrow down the list.5. Finally, tap the switch(es) next to your desired app(s).</div>  <p>; https://www.samsung.com/ae/support/mobile-devices/android-pie-what-is-the-data-saver-feature/;</p>

Claim	Public Documentation
	

Claim	Public Documentation
	<p data-bbox="604 261 1434 310">6 Toggle the switches on next to the apps that you need to receive notifications from all the time. Email, Messages, Messenger, Instagram and Facebook are all popular options to allow unrestricted data access..</p>  <p data-bbox="590 1078 1407 1110">; https://www.samsung.com/us/support/answer/ANS00078987/:</p>

Claim	Public Documentation
	<div data-bbox="594 245 1829 860"> <h3>Power saving mode</h3> <p>Note: Using Power saving mode can affect app and device performance. Some tasks and features may take longer to complete or update. Additionally, apps running in the background may not receive updates or send you notifications when Power saving mode is enabled.</p> <p>Before you turn in for the night, change your phone's power mode. This will decrease your phone's performance and save battery life.</p> <ol style="list-style-type: none"> 1. Navigate to and open Settings, and then tap Battery and device care. 2. Tap Battery, and then tap Power saving. 3. Tap the switches next to your desired settings or customizations. 4. Finally, tap the switch at the top of the screen to activate Power saving mode. <p>You will not be able to adjust the settings once the mode is enabled. If you want to change any of the settings, you'll need to temporarily disable Power saving mode.</p>  </div> <p>; https://developer.android.com/training/basics/network-ops/data-saver:</p> <div data-bbox="594 958 1619 1390"> <h3>Optimize network data usage</h3> <p>Over the life of a smartphone, the cost of a cellular data plan can easily exceed the cost of the device itself. On Android 7.0 (API level 24) and higher, users can enable Data Saver on a device-wide basis in order to optimize their device's data usage, and use less data. This ability is especially useful when roaming, near the end of the billing cycle, or for a small prepaid data pack.</p> <p>When a user enables Data Saver in Settings and the device is on a metered network, the system blocks background data usage and signals apps to use less data in the foreground wherever possible. Users can allow specific apps to use background metered data usage even when Data Saver is turned on.</p> <p>Android 7.0 (API level 24) extends the ConnectivityManager API to provide apps with a way to retrieve the user's Data Saver preferences and monitor preference changes. It is considered good practice for apps to check whether the user has enabled Data Saver and make an effort to limit foreground and background data usage.</p> </div>

Claim	Public Documentation
	<div data-bbox="594 245 1581 800"> <p>Check data saver preferences</p> <p>On Android 7.0 (API level 24) and higher, apps can use the <code>ConnectivityManager</code> API to determine what data usage restrictions are being applied. The <code>getRestrictBackgroundStatus()</code> method returns one of the following values:</p> <p><code>RESTRICT_BACKGROUND_STATUS_DISABLED</code></p> <p>Data Saver is disabled.</p> <p><code>RESTRICT_BACKGROUND_STATUS_ENABLED</code></p> <p>The user has enabled Data Saver for this app. Apps should make an effort to limit data usage in the foreground and gracefully handle restrictions to background data usage.</p> <p><code>RESTRICT_BACKGROUND_STATUS_WHITELISTED</code></p> <p>The user has enabled Data Saver but the app is allowed to bypass it. Apps should still make an effort to limit foreground and background data usage.</p> <p>Limit data usage whenever the device is connected to a metered network, even if Data Saver is disabled or the app is allowed to bypass it. The following sample code uses <code>ConnectivityManager.isActiveNetworkMetered()</code> and <code>ConnectivityManager.getRestrictBackgroundStatus()</code> to determine how much data the app should use:</p> </div> <p data-bbox="594 889 1596 922">; https://developer.android.com/training/monitoring-device-state/doze-standby:</p> <div data-bbox="594 930 1831 1425"> <p>Optimize for Doze and App Standby </p> <p>Starting from Android 6.0 (API level 23), Android introduces two power-saving features that extend battery life for users by managing how apps behave when a device is not connected to a power source. <i>Doze</i> reduces battery consumption by deferring background CPU and network activity for apps when the device is unused for long periods of time. <i>App Standby</i> defers background network activity for apps with which the user has not recently interacted.</p> <p>While the device is in Doze, apps' access to certain battery-intensive resources is deferred until maintenance windows. The specific restrictions are listed in Power Management Restrictions.</p> <p>Doze and App Standby manage the behavior of all apps running on Android 6.0 or higher, regardless whether they are specifically targeting API level 23. To ensure the best experience for users, test your app in Doze and App Standby modes and make any necessary adjustments to your code. The sections below provide details.</p> </div>

Claim	Public Documentation
	<div data-bbox="594 245 1549 870"> <h3>Understanding Doze</h3> <p>If a user leaves a device unplugged and stationary for a period of time, with the screen off, the device enters Doze mode. In Doze mode, the system attempts to conserve battery by restricting apps' access to network and CPU-intensive services. It also prevents apps from accessing the network and defers their jobs, syncs, and standard alarms.</p> <p>Periodically, the system exits Doze for a brief time to let apps complete their deferred activities. During this <i>maintenance window</i>, the system runs all pending syncs, jobs, and alarms, and lets apps access the network.</p>  <p>Figure 1. Doze provides a recurring maintenance window for apps to use the network and handle pending activities.</p> </div> <div data-bbox="594 894 1648 1065"> <p>At the conclusion of each maintenance window, the system again enters Doze, suspending network access and deferring jobs, syncs, and alarms. Over time, the system schedules maintenance windows less and less frequently, helping to reduce battery consumption in cases of longer-term inactivity when the device is not connected to a charger.</p> <p>As soon as the user wakes the device by moving it, turning on the screen, or connecting a charger, the system exits Doze and all apps return to normal activity.</p> </div> <div data-bbox="594 1089 1833 1219"> <p>The Doze restriction on network access is also likely to affect your app, especially if the app relies on real-time messages such as tickles or notifications. If your app requires a persistent connection to the network to receive messages, you should use Firebase Cloud Messaging (FCM) if possible.</p> </div> <p>; https://developer.android.com/topic/performance/appstandby:</p>

App Standby Buckets

Android 9 (API level 28) and higher support **App Standby Buckets**. App Standby Buckets help the system prioritize apps' requests for resources based on how recently and how frequently the apps are used. Based on app usage patterns, each app is placed in one of five priority **buckets**. The system limits the device resources available to each app based on which bucket the app is in.

Priority buckets

The system dynamically assigns each app to a priority bucket, reassigning the apps as needed. The system may rely on a preloaded app that uses machine learning to determine how likely each app is to be used, and assigns apps to the appropriate buckets. If the system app is not present on a device, the system defaults to sorting apps based on how recently they were used. More active apps are assigned to buckets that give the apps higher priority, making more system resources available to the app. In particular, the bucket determines how frequently the app's jobs run, and how often the app can trigger alarms. These restrictions apply only while the device is on battery power; the system does not impose these restrictions on apps while the device is charging.

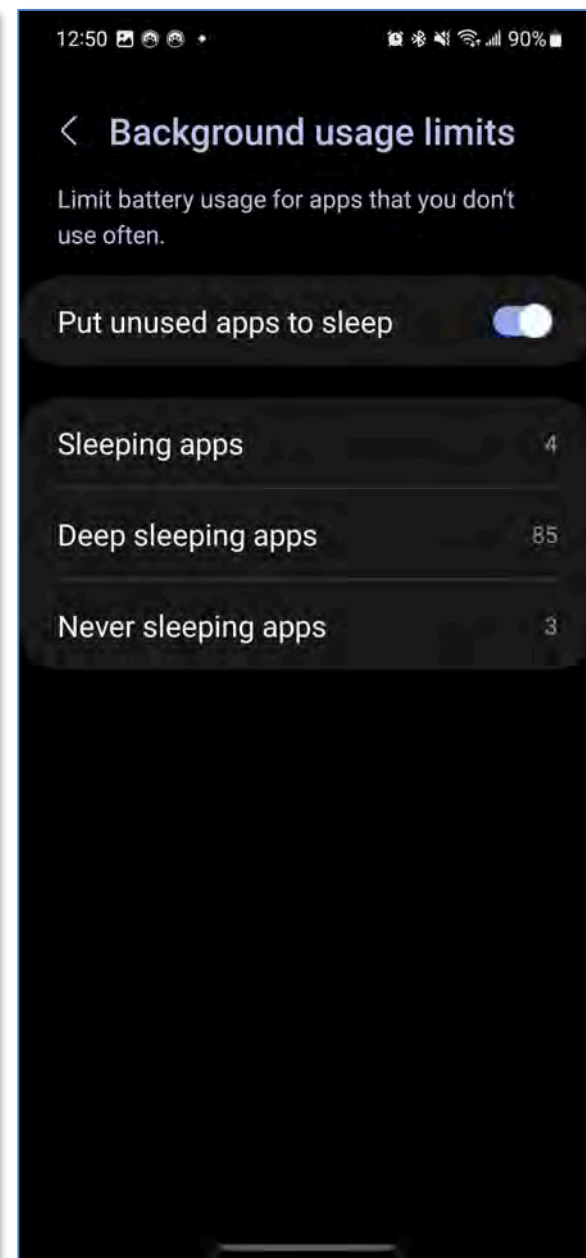
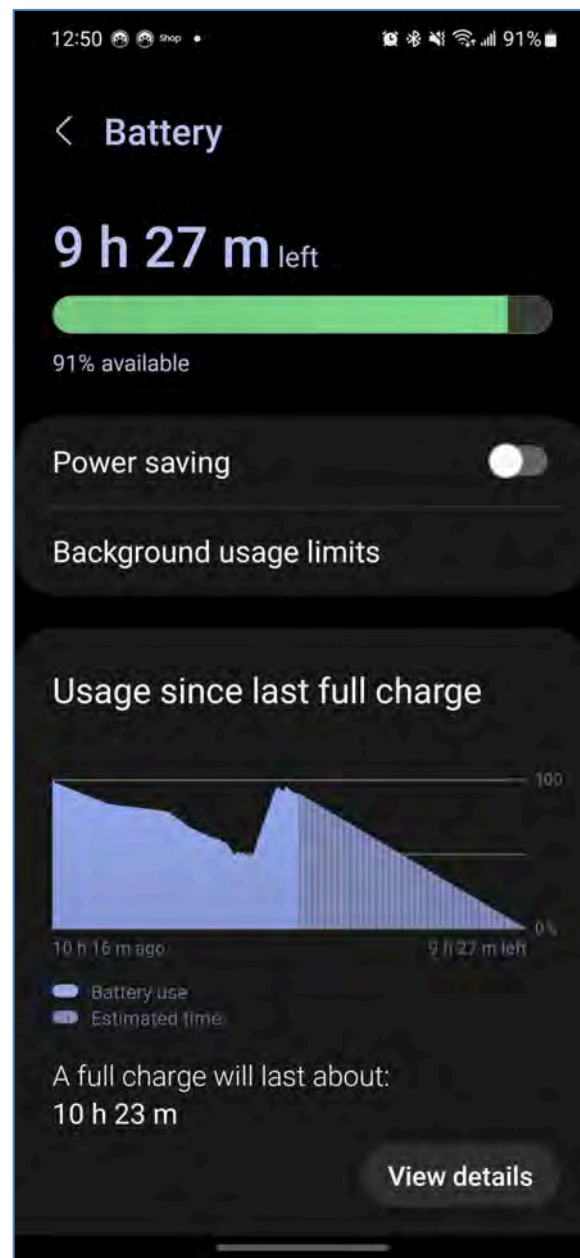
★ **Note:** Every manufacturer can set their own criteria for how non-active apps are assigned to buckets. You should not try to influence which bucket your app is assigned to. Instead, focus on making sure your app behaves well in whatever bucket it might be in. Your app can find out what bucket it's currently in by calling `UsageStatsManager.getAppStandbyBucket()`.

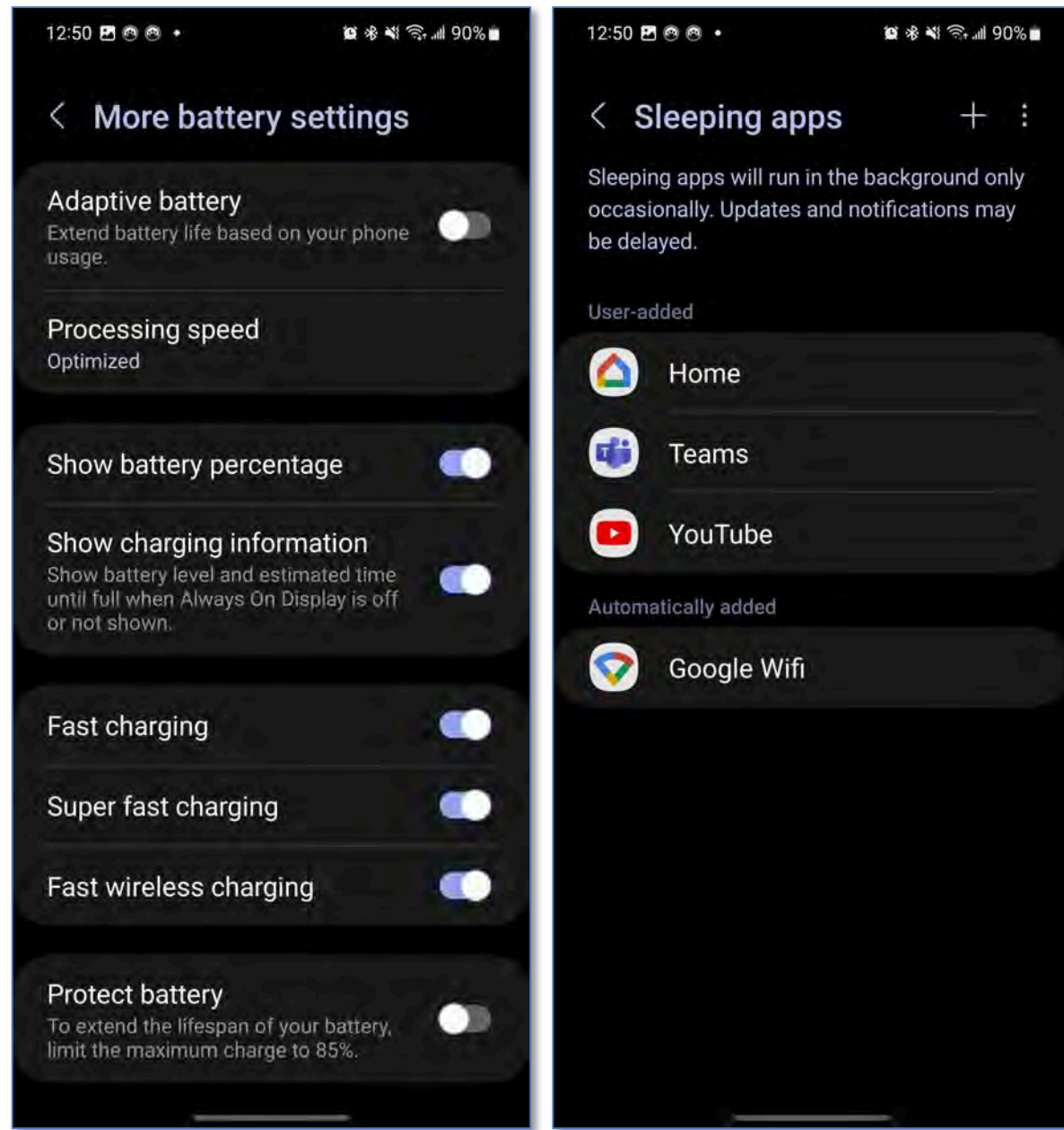
The buckets are:

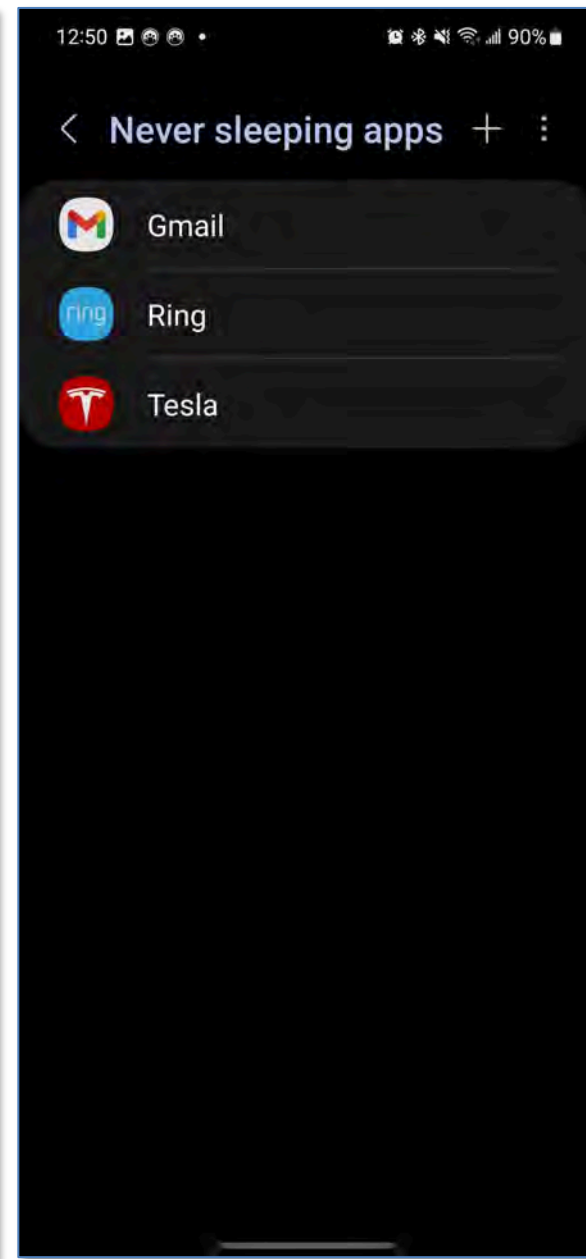
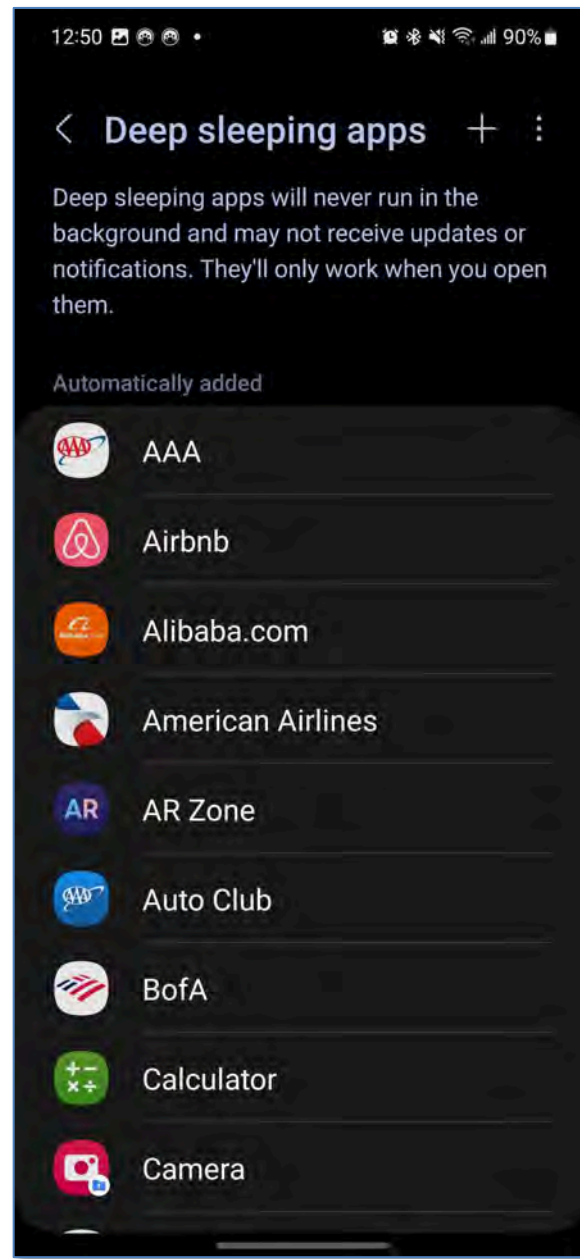
1. **Active:** App is currently being used or was very recently used.
2. **Working set:** App is in regular use.
3. **Frequent:** App is often used, but not every day.
4. **Rare:** App is not frequently used.
5. **Restricted:** App consumes a great deal of system resources, or may exhibit undesirable behavior.

In addition, there's a special **never** bucket for apps that have been installed but have never been run. The system imposes severe restrictions on these apps.

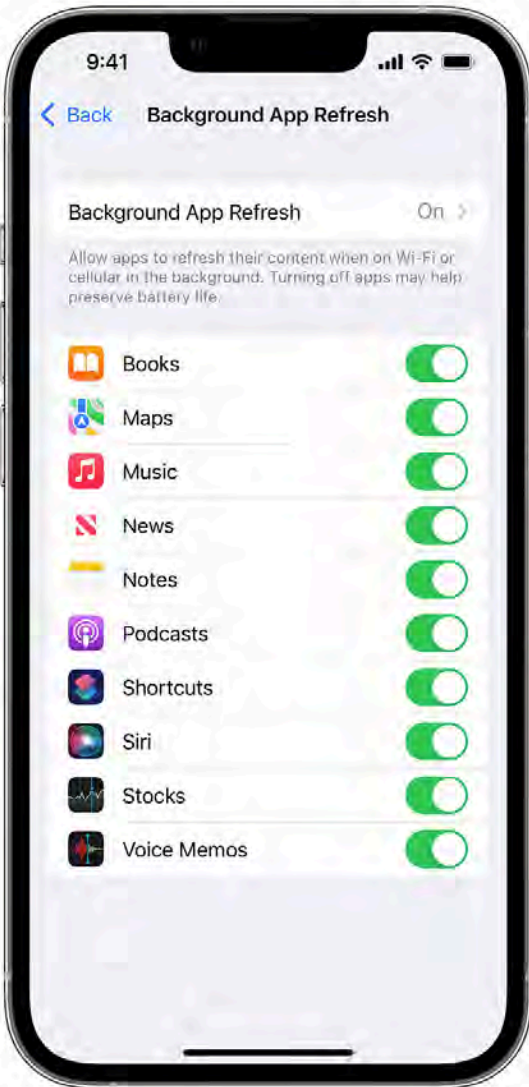
Claim	Public Documentation
	; https://developer.android.com/topic/performance/background-optimization ; https://developer.android.com/reference/android/app/job/JobScheduler ; https://developer.android.com/guide/background/persistent ; https://developer.android.com/guide/components/services ; <i>see also</i> the exemplary screenshots below:







Claim	Public Documentation
	<p>As a further example, the Accused Instrumentalities comprise multiple software components, applications, processes, functions, activities, or services that result in service usage activities, such as the Settings App co-operating with Background App Refresh or Low Power Mode and/or one or more applications on a device resulting in service usage activities. <i>See, e.g.</i>, https://support.apple.com/en-us/HT202070:</p>

Claim	Public Documentation
	<div data-bbox="604 305 1297 365"><h2>Use Background App Refresh</h2></div> <div data-bbox="604 389 1377 641"><p>After you switch to a different app, some apps run for a short period of time before they're set to a suspended state. Apps that are in a suspended state aren't actively in use, open, or taking up system resources. With Background App Refresh, suspended apps can check for updates and new content.</p></div> <div data-bbox="604 673 1377 880"><p>If you want suspended apps to check for new content, go to Settings > General > Background App Refresh and turn on Background App Refresh. If you quit an app from the app switcher, it might not be able to run or check for new content before you open it again.</p></div> <div data-bbox="1438 259 1963 1339"></div> <div data-bbox="588 1372 1165 1412"><p>; https://support.apple.com/en-us/HT205234:</p></div>

Use Low Power Mode to save battery life on your iPhone or iPad


Low Power Mode reduces the amount of power that your iPhone or iPad uses when the battery gets low.

To turn Low Power Mode on or off, go to Settings > Battery. You can also turn Low Power Mode on and off from Control Center. Go to Settings > Control Center > Customize Controls, then select Low Power Mode to add it to Control Center.

When Low Power Mode is on, your iPhone or iPad will last longer before you need to charge it, but some features might take longer to update or complete. Also, some tasks might not work until you turn off Low Power Mode, or until you charge your iPhone or iPad to 80% or higher.

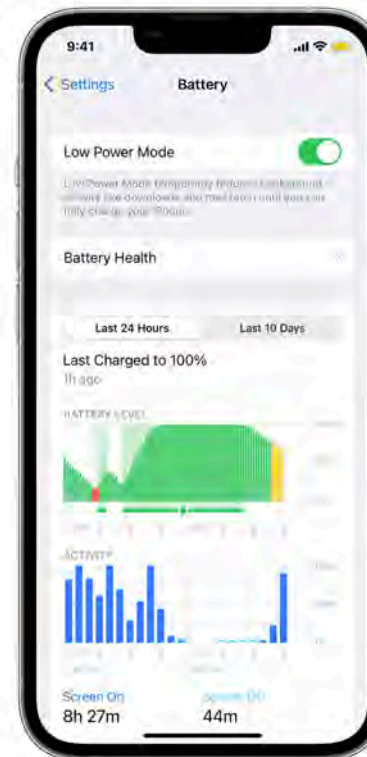
Low Power Mode reduces or affects these features:

- 5G (except for video streaming) on iPhone 12 and iPhone 13 models¹
- Auto-Lock (defaults to 30 seconds)
- Display brightness
- Display refresh rate (limited up to 60 Hz) on iPhone and iPad models with ProMotion display²
- Some visual effects
- iCloud Photos (temporarily paused)
- Automatic downloads
- Email fetch
- Background app refresh

When Low Power Mode is on, the battery in the status bar will be yellow. You'll see a yellow battery icon  and the battery percentage. After you charge your iPhone or iPad to 80% or higher, Low Power Mode automatically turns off.

1. If you turn on Low Power Mode, 5G is disabled, except in some cases like video streaming and large downloads on iPhone 12 and iPhone 13 models. With iPhone 12 models, Low Power Mode disables 5G standalone (where available).

2. These devices have ProMotion display: iPhone 13 Pro and later, iPhone 13 Pro Max and later, iPad Pro 10.5-inch, all iPad Pro 11-inch models, and iPad Pro 12.9-inch (2nd generation) and later.



Claim	Public Documentation
9[b] identify a data flow to or from the at least one other software component, application, process, function, activity, or service; and	<p>The Accused Instrumentalities further “identify a data flow to or from the at least one other software component, application, process, function, activity, or service.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8, and 9[a].</p>
9[c] associate the data flow with the first software component.	<p>The Accused Instrumentalities further “associate the data flow with the first software component.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8, and 9[a]-[b].</p>
10. The non-transitory computer-readable storage medium recited in claim 9, wherein the first software component comprises at least a portion of an application, and wherein the at least one other software component, application, process, function, activity, or service performs a proxy function.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 9, wherein the first software component comprises at least a portion of an application, and wherein the at least one other software component, application, process, function, activity, or service performs a proxy function.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, and 8-9.</p>
11. The non-transitory computer-readable storage medium recited in claim 9, wherein the at least one other software component, application, process, function, activity, or service performs a proxy function.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 9, wherein the at least one other software component, application, process, function, activity, or service performs a proxy function.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, and 8-9.</p>
12. The non-transitory computer-readable storage medium recited in claim 9, wherein the at least one other software component, application, process, function, activity,	<p>The Accused Instrumentalities comprise “nonnon-transitory computer-readable storage medium recited in claim 9, wherein the at least one other software component, application, process, function, activity, or service comprises a media service manager, an e-mail service manager, a domain name service (DNS) function, a software download service manager, a media download manager, a data download service manager, a media library function, a simple mail transfer protocol (SMTP) proxy, an Internet message access protocol (IMAP)</p>

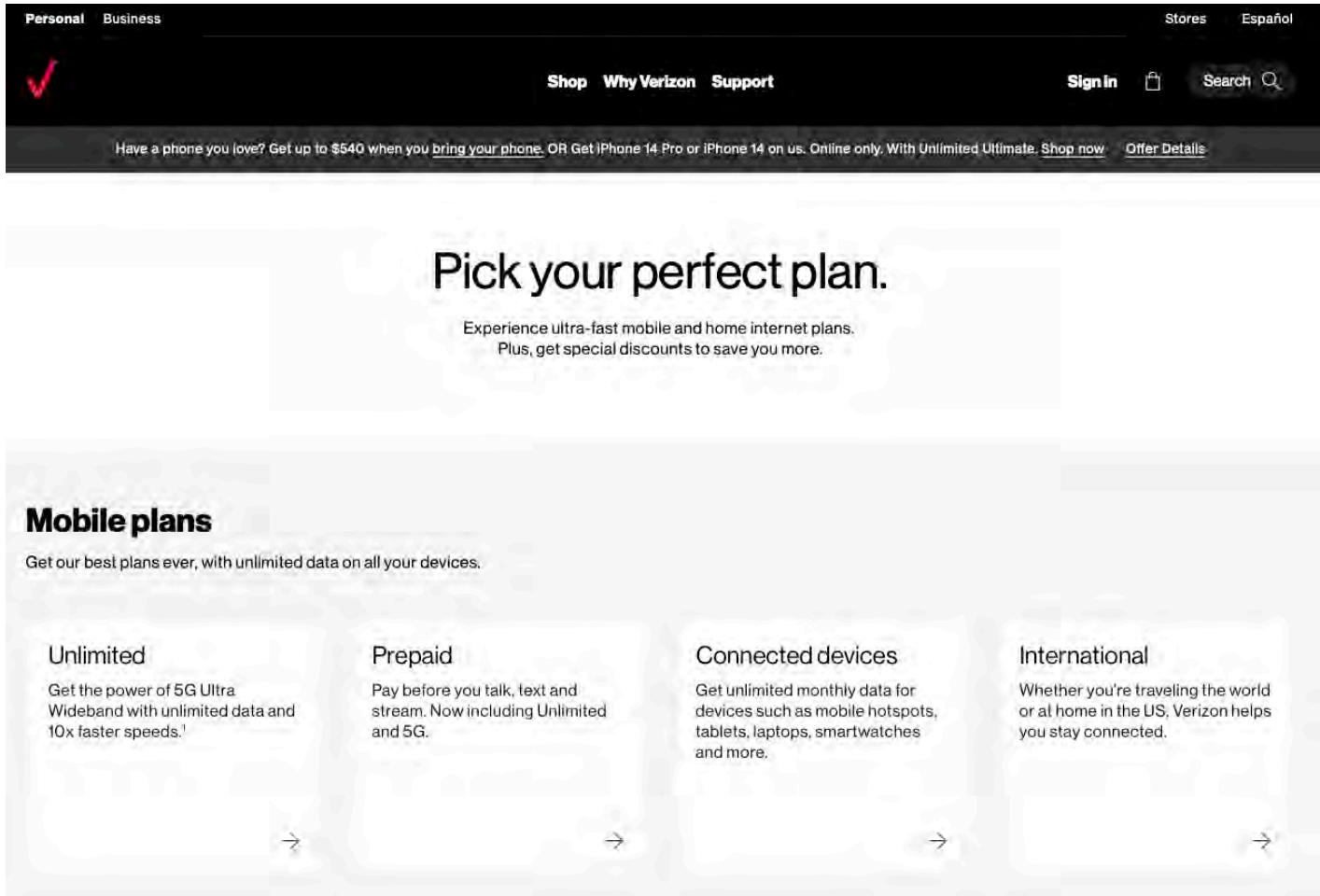
Claim	Public Documentation
<p>or service comprises a media service manager, an e-mail service manager, a domain name service (DNS) function, a software download service manager, a media download manager, a data download service manager, a media library function, a simple mail transfer protocol (SMTP) proxy, an Internet message access protocol (IMAP) proxy, a post office protocol (POP) proxy, a hypertext transfer protocol (HTTP) proxy, an instant messaging (IM) proxy, a virtual private network (VPN) service manager, or a secure socket layer (SSL) proxy.</p>	<p>proxy, a post office protocol (POP) proxy, a hypertext transfer protocol (HTTP) proxy, an instant messaging (IM) proxy, a virtual private network (VPN) service manager, or a secure socket layer (SSL) proxy.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6 and 8-9, as well as the following exemplary citations: https://developer.android.com/reference/java/net/URLConnection; https://developer.android.com/training/articles/security-ssl; https://developer.android.com/reference/android/net/DnsResolver; https://developer.android.com/guide/topics/media; https://developer.android.com/media; https://developer.android.com/guide/topics/media/platform/mediaplayer; https://developer.apple.com/documentation/networkextension/dns_settings; https://developer.apple.com/documentation/avfoundation/avplayer; https://developer.apple.com/documentation/avfoundation/media_playback/configuring_your_app_for_media_playback; https://developer.apple.com/documentation/devicemanagement/mail; https://developer.apple.com/documentation/security/secure_transport/using_the_secure_socket_layer_for_network_communication; https://developer.apple.com/documentation/networkextension/personal_vpn; https://developer.apple.com/documentation/foundation/nsproxy; https://developer.apple.com/documentation/messages.</p>
<p>13[a]. The non-transitory computer-readable storage medium recited in claim 1, wherein identify a service usage activity of the wireless end-user device comprises:</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein identify a service usage activity of the wireless end-user device comprises.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6 and 8-9.</p>
<p>13[b] monitor an application proxy service flow; and</p>	<p>The Accused Instrumentalities further “monitor an application proxy service flow.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6 and 8-9.</p>
<p>13[c] classify the application proxy service flow as being initiated by or belonging to the first software component.</p>	<p>The Accused Instrumentalities further “classify the application proxy service flow as being initiated by or belonging to the first software component.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6 and 8-9.</p>


Claim	Public Documentation
14[a]. The non-transitory computer-readable storage medium recited in claim 1, wherein identify a service usage activity of the wireless end-user device comprises:	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein identify a service usage activity of the wireless end-user device comprises.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6 and 8-9.</p>
14[b] associate an identifier identifying the first software component with a request to a proxy service;	<p>The Accused Instrumentalities further “associate an identifier identifying the first software component with a request to a proxy service.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6 and 8-9.</p>
14[c] associate the request to the proxy service with a traffic flow, the traffic flow comprising the service usage activity; and	<p>The Accused Instrumentalities further “associate the request to the proxy service with a traffic flow, the traffic flow comprising the service usage activity.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6 and 8-9.</p>
14[d] associate the traffic flow with the identifier.	<p>The Accused Instrumentalities further “associate the traffic flow with the identifier.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6 and 8-9.</p>
15. The non-transitory computer-readable storage medium recited in claim 14, wherein the identifier comprises a name, a fingerprint, an identification tag, a process number, or a credential.	<p>The Accused Instrumentalities further “non-transitory computer-readable storage medium recited in claim 14, wherein the identifier comprises a name, a fingerprint, an identification tag, a process number, or a credential.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6 and 8-9.</p>
16[a] The non-transitory computer-readable storage medium recited in claim 1, wherein the service usage activity results from cooperation between the first software component and a proxy function, and wherein identify a service usage activity of the wireless end-user device comprises.”	<p>The Accused Instrumentalities comprises “non-transitory computer-readable storage medium recited in claim 1, wherein the service usage activity results from cooperation between the first software component and a proxy function, and wherein identify a service usage activity of the wireless end-user device comprises.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, and 14.</p>

Claim	Public Documentation
ware component and a proxy function, and wherein identify a service usage activity of the wireless end-user device comprises:	
16[b] identify a data flow to or from the proxy function; and	The Accused Instrumentalities further “identify a data flow to or from the proxy function.” <i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, and 14.
16[c] associate the data flow with the first software component.	The Accused Instrumentalities further “associate the data flow with the first software component.” <i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, and 14.
17. The non-transitory computer-readable storage medium recited in claim 1, wherein identify a service usage activity of the wireless end-user device comprises identify the service usage activity based on a stream, a flow, a destination, a port, a packet inspection, or a combination of these.	The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein identify a service usage activity of the wireless end-user device comprises identify the service usage activity based on a stream, a flow, a destination, a port, a packet inspection, or a combination of these.” <i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, and 14.
18. The non-transitory computer-readable storage medium recited in claim 1, wherein identify a service usage activity of the wireless end-user device comprises determine an identifier associated with the first software component, a number associated with the first software component, a name associated with the first software component, or a signature associated with the first software component.	The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein identify a service usage activity of the wireless end-user device comprises determine an identifier associated with the first software component, a number associated with the first software component, a name associated with the first software component, or a signature associated with the first software component.” <i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, and 14.


Claim	Public Documentation
ciated with the first software component, or a signature associated with the first software component.	
19. The non-transitory computer-readable storage medium recited in claim 1, wherein the first software component comprises at least a portion of an application on the wireless end-user device.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the first software component comprises at least a portion of an application on the wireless end-user device.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, and 14.</p>
20. The non-transitory computer-readable storage medium recited in claim 1, wherein the first software component comprises an operating system component, function, or service.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the first software component comprises an operating system component, function, or service.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, and 14.</p>
21. The non-transitory computer-readable storage medium recited in claim 1, wherein the first software component comprises a software function, utility, process, or tool.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the first software component comprises a software function, utility, process, or tool.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, and 14.</p>
22. The non-transitory computer-readable storage medium recited in claim 1, wherein the first software component comprises a plurality of applications, processes, functions, activities, or services.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the first software component comprises a plurality of applications, processes, functions, activities, or services.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, and 14.</p>

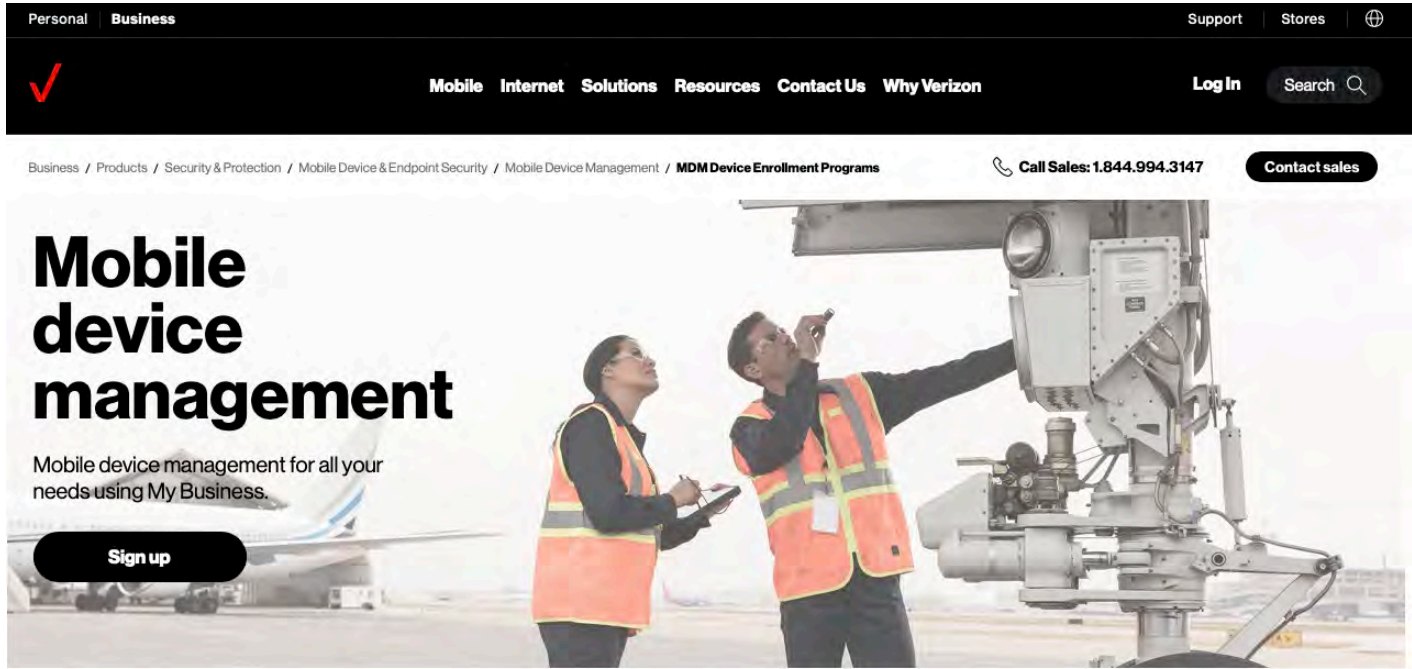
Claim	Public Documentation
23. The non-transitory computer-readable storage medium recited in claim 1, wherein the first software component comprises a Java archive (JAR) file, an application that uses an operating system (OS) function, an application that uses a proxy service function, or an OS process function that supports an application or OS function.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the first software component comprises a Java archive (JAR) file, an application that uses an operating system (OS) function, an application that uses a proxy service function, or an OS process function that supports an application or OS function.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, and 14.</p>
24. The non-transitory computer-readable storage medium recited in claim 1, wherein the network element is communicatively coupled to the wireless end-user device over the wireless network.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the network element is communicatively coupled to the wireless end-user device over the wireless network.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, and 14.</p> <p>As a further example, the Accused Instrumentalities communicate with network elements. <i>See, e.g.</i>, https://www.verizon.com/plans/:</p>

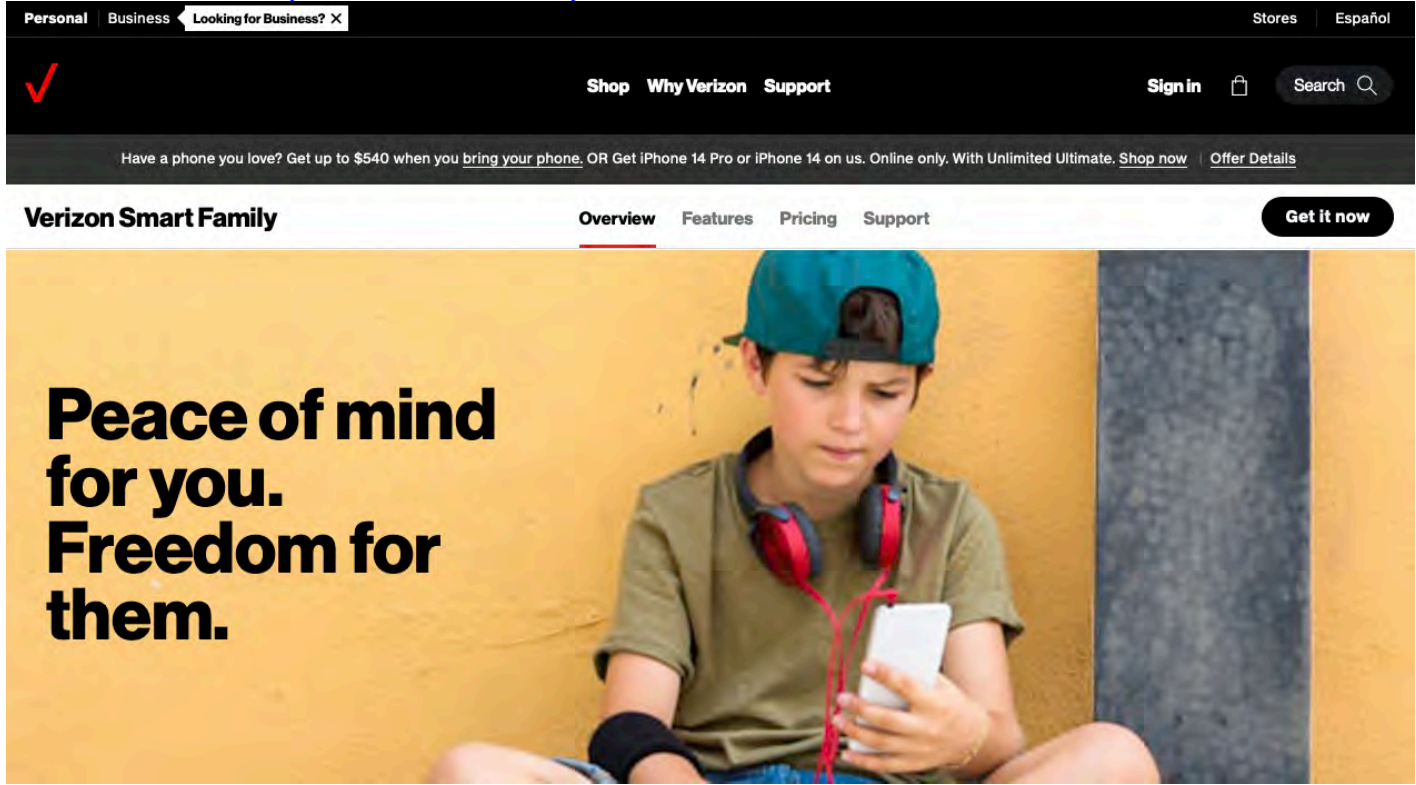
Claim	Public Documentation
	 <p>The screenshot displays the Verizon website's mobile plans section. At the top, there is a navigation bar with 'Personal' and 'Business' tabs, a red checkmark icon, and links for 'Shop', 'Why Verizon', 'Support', 'Sign In', and 'Search'. Below this is a promotional banner for iPhone 14. The main heading is 'Pick your perfect plan.' followed by a subtext about ultra-fast mobile and home internet plans. The 'Mobile plans' section is highlighted, stating 'Get our best plans ever, with unlimited data on all your devices.' Below this, four plan categories are shown: 'Unlimited' (5G Ultra Wideband), 'Prepaid' (pay before you talk), 'Connected devices' (unlimited monthly data for hotspots), and 'International' (traveling the world). Each category has a right-pointing arrow at the bottom.</p> <p>; https://www.verizon.com/business/products/plans/:</p>

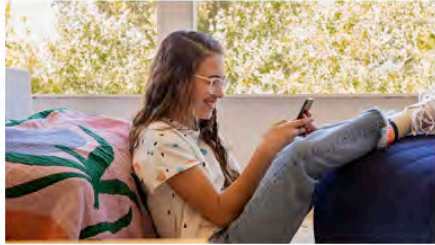
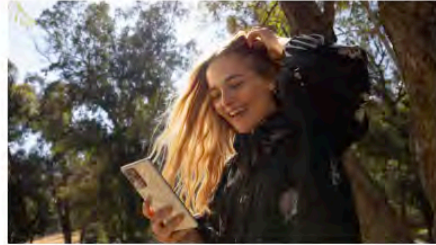




Claim	Public Documentation
	<div data-bbox="583 235 1990 1328"><div><div>PersonalBusiness</div><div>MobileInternetSolutionsResourcesContact UsWhy Verizon</div><div>SupportStores</div><div>Log inSearch</div></div><div><div>Business / Products / Plans</div><div>Call Sales: 1.888.789.1223Contact sales</div></div><div><h1>Plans for your business</h1><p>From mobile networks to internet connectivity and cybersecurity protection, we have plans to fit your business needs.</p></div><div><div>Mobile plansFios internet plansVoice plans</div><div><h2>Business Unlimited Mobility Plans</h2><p>Our Business Unlimited plans provide mobility built for getting work done, with the 5G, data and performance your business needs.</p><div><div><div>View details</div><div><input type="checkbox"/></div><div>Off</div></div><div><h3>Business Unlimited Start 5G</h3><p>Get the essentials</p><p>As low as \$30/line ⓘ</p><div>Get started</div></div><div><h3>Business Unlimited Plus 5G</h3><p>Boost your productivity</p><p>As low as \$40/line ⓘ</p><div>Get started</div></div><div><h3>Business Unlimited Pro 5G</h3><p>Get more of what you need</p><p>As low as \$45/line ⓘ</p><div>Get started</div></div></div></div></div></div>

; <https://www.verizon.com/support/knowledge-base-212894/>;

Claim	Public Documentation
	<div data-bbox="598 267 955 300">Support > Apple > Apple iPhone SE</div> <div data-bbox="630 365 1669 511"><h1>Apple iPhone - Update Carrier Settings</h1></div> <div data-bbox="682 641 766 673">NOTE</div> <div data-bbox="724 706 1900 1031"><ul style="list-style-type: none">Carrier settings updates are small files that are installed on iOS devices. The carrier settings include updates to Access Point Names (APNs), MMS settings, features like tethering and default apps. Having the most up to date carrier settings is recommended for the proper functionality of the device.Apple® Watch® Series 3 users must be on Carrier Bundle 29.1 or higher (check on your iPhone® via Settings > General > About > Carrier). For more info on how to check carrier and / or update your Carrier version, refer to Updating Your Carrier Settings</div> <div data-bbox="640 1153 1680 1396"><ol style="list-style-type: none">From a Home screen on your Settings  > General. → If unavailable, swipe left to access the App Library. → If a carrier settings update is available, you're presented with an option to update.Tap About. → If an update is available, an option appears to update. → To view the current carrier info, refer to View Carrier.</div>

Claim	Public Documentation
	<p>https://www.verizon.com/business/products/security/mobile-device-endpoint-security/mobile-device-management/mdm-device-enrollment-programs/:</p> 
<p>25. The non-transitory computer-readable storage medium recited in claim 1, wherein the policy is based on an amount of time, a time of day, a day of a week, a schedule, a network busy state, a network performance state, a network quality-of-service state, a priority of the service usage activity, or a combination of these, a</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the policy is based on an amount of time, a time of day, a day of a week, a schedule, a network busy state, a network performance state, a network quality-of-service state, a priority of the service usage activity, or a combination of these.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, and 24.</p> <p>As a further example, the Accused Instrumentalities comprise policies based on network states. <i>See, e.g.</i>,</p>

Claim	Public Documentation
<p>priority of the service usage activity, or a combination of these.</p>	<p>https://developer.android.com/training/basics/network-ops/reading-network-state; https://developer.android.com/reference/android/net/NetworkCapabilities; https://developer.android.com/about/versions/pie/android-9.0.</p> <p>As a further example, the Accused Instrumentalities comprise policies based on based on an amount of time, a time of day, a day of a week, a schedule, or a combination of one of these or other policies comprised in the exemplary citations found in claims 1-6, 8-9, 14, and 24. <i>See, e.g.,</i> https://www.verizon.com/solutions-and-services/add-ons/safety/verizon-smart-family:</p> 

Claim	Public Documentation
	<div data-bbox="594 253 1026 496">  </div> <div data-bbox="588 526 787 566" data-label="Section-Header"> <h3>Block it Out</h3> </div> <div data-bbox="588 578 1024 628" data-label="Text"> <p>Keep certain apps and sites blocked until your kid is ready.</p> </div> <div data-bbox="1066 253 1499 496">  </div> <div data-bbox="1060 526 1423 568" data-label="Section-Header"> <h3>Trusted contacts only</h3> </div> <div data-bbox="1060 578 1495 695" data-label="Text"> <p>Make sure they're only texting and chatting with contacts you've approved. Learn more about setting Trusted Contacts by visiting: https://www.verizon.com/support/how-to-use-verizon-smart-family/.</p> </div> <div data-bbox="1535 253 1988 496">  </div> <div data-bbox="1528 526 1898 566" data-label="Section-Header"> <h3>Cut back screen time</h3> </div> <div data-bbox="1528 578 1988 649" data-label="Text"> <p>Turn off the web during school hours, bedtime or dinner time so they can focus on what matters most.</p> </div> <div data-bbox="594 781 1026 1024">  </div> <div data-bbox="588 1055 938 1096" data-label="Section-Header"> <h3>Know where they are</h3> </div> <div data-bbox="588 1107 1005 1177" data-label="Text"> <p>Location tracking keeps tabs on your child's phone and sends alerts when they arrive at their destination.</p> </div> <div data-bbox="1066 781 1499 1024">  </div> <div data-bbox="1060 1055 1249 1096" data-label="Section-Header"> <h3>Pick me up</h3> </div> <div data-bbox="1060 1107 1497 1156" data-label="Text"> <p>Kids can request and share location with their parents.</p> </div> <div data-bbox="1535 781 1988 1024">  </div> <div data-bbox="1528 1055 1877 1128" data-label="Section-Header"> <h3>View their driving or passenger activity</h3> </div> <div data-bbox="1528 1140 1988 1188" data-label="Text"> <p>Keep your mind at ease whether your kids are on the bus, carpooling or driving.</p> </div> <div data-bbox="577 1214 2009 1287" data-label="Text"> <p>; https://www.verizon.com/support/knowledge-base-206963/; https://www.verizon.com/support/knowledge-base-152696/; https://www.verizon.com/support/verizon-smart-family-faqs/:</p> </div>

What Verizon Smart Family features are available without downloading the Verizon Smart Family Companion app on my child's device?

Certain features are only available if the [Verizon Smart Family Companion app](#) is installed on your child's smartphone and paired with the Verizon Smart Family app on your device.

- **Without pairing, you can:**

- View call and text activity
- Set time restrictions on texts, calls and data usage*
- Set data limits*
- Set text, call and purchase limits
- Get access to the device's network location

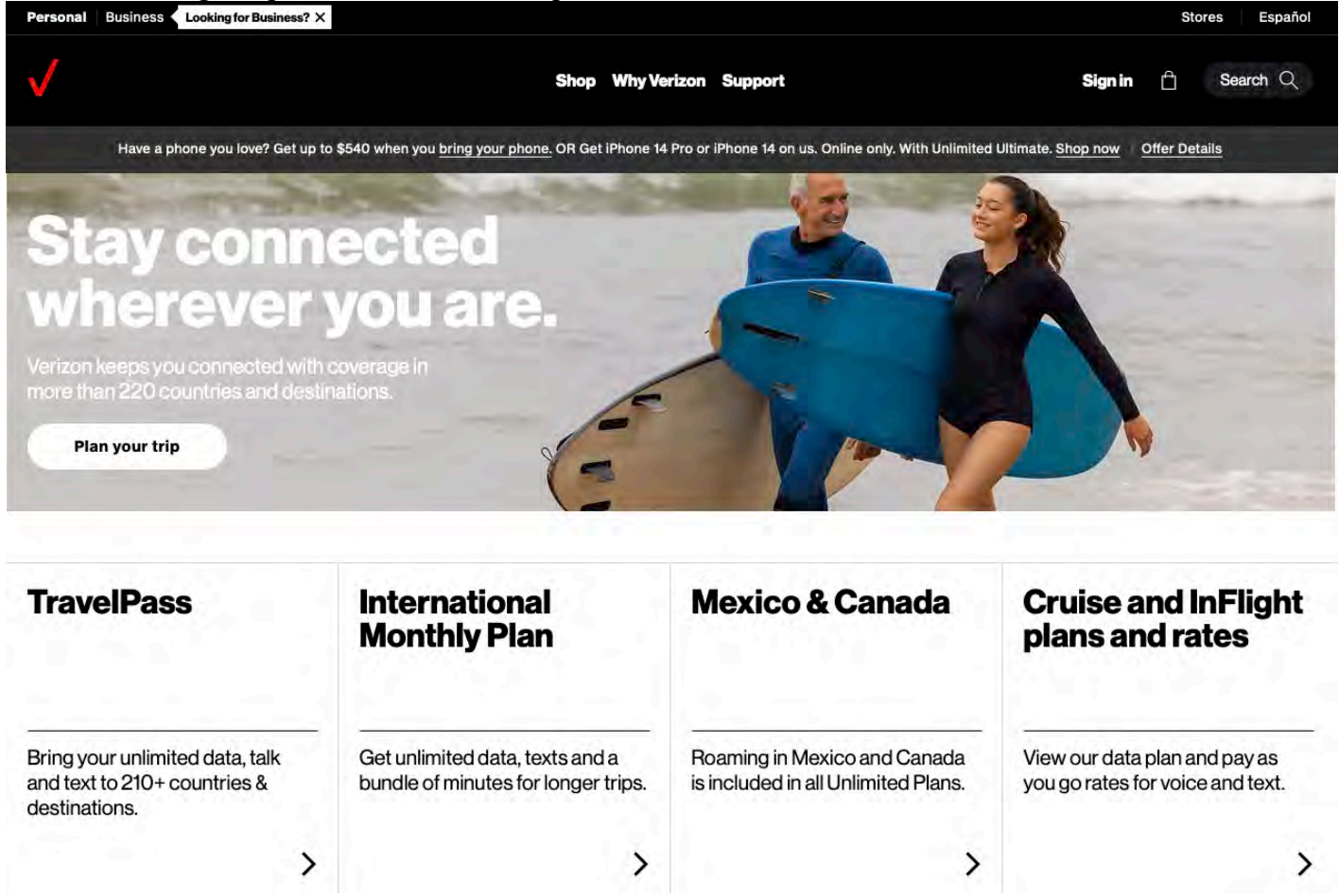
Note: Network location accuracy may vary up to a few miles.

- **You must pair to:**

- Set content filters
- Monitor web and app activity
- Pause internet access
- Set time restrictions on Wi-Fi usage
- Locate family members and set location alerts with the best location accuracy
- Use the location check-in feature, where family members can send you their precise location when they arrive at their destination
- Use the **Pick Me Up** feature that lets your child send a request for a ride to a parent line

Claim	Public Documentation
<p>26. The non-transitory computer-readable storage medium recited in claim 1, wherein the policy is based on a background service class, a background service state, or a combination of these.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the policy is based on a background service class, a background service state, or a combination of these.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
<p>27. The non-transitory computer-readable storage medium recited in claim 1, wherein the policy is based on at least an aspect of a service plan.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the policy is based on at least an aspect of a service plan.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
<p>28. The non-transitory computer-readable storage medium recited in claim 1, wherein the policy is based on a behavior of the first software component, a behavior of the service usage activity, a messaging layer behavior, a random back-off, a power state of the wireless end-user device, a usage state of the wireless end-user device, or a combination of these.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the policy is based on a behavior of the first software component, a behavior of the service usage activity, a messaging layer behavior, a random back-off, a power state of the wireless end-user device, a usage state of the wireless end-user device, or a combination of these.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
<p>29. The non-transitory computer-readable storage medium recited in claim 1, wherein the policy is based on a user interaction with the first software component, a user interaction with the service usage activity, a user interaction with the wireless end-user device,</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the policy is based on a user interaction with the first software component, a user interaction with the service usage activity, a user interaction with the wireless end-user device, a user interface priority of the service usage activity, or a combination of these.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>

Claim	Public Documentation
a user interface priority of the service usage activity, or a combination of these.	
30. The non-transitory computer-readable storage medium recited in claim 1, wherein the wireless end-user device is part of a device group, and wherein the policy is associated with the device group.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the wireless end-user device is part of a device group, and wherein the policy is associated with the device group.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</p>
31. The non-transitory computer-readable storage medium recited in claim 1, wherein the policy is based on a type of the wireless network.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the policy is based on a type of the wireless network.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</p>
32. The non-transitory computer-readable storage medium recited in claim 31, wherein the type of the wireless network is cellular, 2G, 3G, 4G, home, roaming, wireless fidelity (WiFi), or a combination of these.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 31, wherein the type of the wireless network is cellular, 2G, 3G, 4G, home, roaming, wireless fidelity (WiFi), or a combination of these.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</p>
33. The non-transitory computer-readable storage medium recited in claim 1, wherein the policy is based on a roaming condition of the wireless end-user device, a cost associated with communicating over the wireless network, or a combination of these.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the policy is based on a roaming condition of the wireless end-user device, a cost associated with communicating over the wireless network, or a combination of these.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</p>

Claim	Public Documentation
	<p>For further example, the policy can be based on a roaming condition of the wireless end-user device, or a combination of a roaming condition and a cost associated with the plan used to communicate over the wireless network. <i>See, e.g.</i>, https://www.verizon.com/plans/international/international-travel/</p>  <p>https://www.verizon.com/plans/international/international-travel/</p>

How do I get my device ready to use outside the US?

Before you travel internationally, make sure your device's roaming is turned on so your device can connect to cellular networks in your destination country.

To turn on roaming, start on your device's home screen:

Device	Steps
iPhone®	1. Tap Settings (the gear icon).
	2. Tap Cellular , then tap Cellular Data Options , then Roaming .
	3. Slide both the Voice Roaming and the Data Roaming selectors to Green (on).
	4. Slide the International CDMA selector to off.
Motorola	1. Go to your Apps and tap Settings (the gear icon).
	2. Tap Network & Internet , then Mobile Network , then Data Roaming .
	3. Slide the Data Roaming selector to the right until it turns green.
	4. "Allow data roaming?" appears. Choose OK .
	5. Tap Preferred network type , then tap Global .
Android™	1. Go to your Apps, tap Settings , then tap More .
	2. Tap Mobile Networks and then Data Roaming access .
	3. Tap Allow access for all trips and Set Network Mode to Global .

Claim	Public Documentation
<p>34. The non-transitory computer-readable storage medium recited in claim 1, wherein controlling the service usage activity comprises preventing the first software component from launching, executing, or running.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein controlling the service usage activity comprises preventing the first software component from launching, executing, or running.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
<p>35. The non-transitory computer-readable storage medium recited in claim 1, wherein the at least an aspect of the policy is based on the user input obtained through the user interface of the wireless end-user device, and wherein the user input identifies the first software component or the service usage activity.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the at least an aspect of the policy is based on the user input obtained through the user interface of the wireless end-user device, and wherein the user input identifies the first software component or the service usage activity.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
<p>36. The non-transitory computer-readable storage medium recited in claim 1, wherein the at least an aspect of the policy is based on the user input obtained through the user interface of the wireless end-user device, and wherein the user input identifies a network parameter or a network type.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the at least an aspect of the policy is based on the user input obtained through the user interface of the wireless end-user device, and wherein the user input identifies a network parameter or a network type.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
<p>37. The non-transitory computer-readable storage medium recited</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the policy is based on a usage limit or a threshold.”</p>

Claim	Public Documentation
in claim 1, wherein the policy is based on a usage limit or a threshold.	<p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</p> <p>As a further example, the policy may be based on a usage limit or a threshold such as a limit of the amount of data available for a given plan. <i>See, e.g.</i>, claims 1-6, 8-9, 14, 24 and 25; https://www.verizon.com/support/data-boost-faq/:</p>

What's a Data Boost?



A Data Boost is extra high-speed data the Account Owner or Account Manager can buy in My Verizon to help the account's lines avoid slower connection speeds.

How the Data Boost is used depends on your plan:

Your plan	What buying a Data Boost does
<u>Unlimited Ultimate, Unlimited Plus</u> and most previously-available unlimited mobile phone plans.	When you <u>add a 5 GB Data Boost</u> to a line on your account, Mobile Hotspot 4G LTE / 5G data-boost-faqs/ speed resumes for that line. When you go over your plan's data allowance, your general device use and Mobile Hotspot data may still be temporarily slower than other traffic in times of congestion.
Unlimited Welcome	Data Boosts aren't available unless you first buy the <u>\$10/month 100 GB Mobile Hotspot perk*</u> You can then add a data boost to that perk if needed.
Go Unlimited**	Data Boosts aren't available.
Shared Data Plan – 5GB**, Shared Data Plan – 10GB**, The new Verizon Plan (shared data plans, e.g., S, M, L)**	<u>Buy a Data Boost</u> to add 1 GB of 4G LTE / 5G ⓘ data for the account's general device use, including Mobile Hotspot.
More Unlimited and Essential, Plus, Pro & Premium plans for mobile hotspot devices	<u>Buy a Data Boost</u> to add 5 GB more of 4G LTE / 5G ⓘ / 5G Ultra Wideband ⓘ data to your mobile hotspot device.
<u>Prepaid monthly phone plans***</u>	You can <u>buy more high speed data</u> for your general device use, including Mobile Hotspot.

Claim	Public Documentation
<p>38. The non-transitory computer-readable storage medium recited in claim 1, wherein the policy is based on a limit, wherein the limit is based on the user input obtained through the user interface of the wireless end-user device, a user preference, an indication of a threshold, a total traffic, a type of traffic, a destination, a port, a frequency of access, an access behavior, or a combination of these.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the policy is based on a limit, wherein the limit is based on the user input obtained through the user interface of the wireless end-user device, a user preference, an indication of a threshold, a total traffic, a type of traffic, a destination, a port, a frequency of access, an access behavior, or a combination of these.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, and 37.</i></p>
<p>39. The non-transitory computer-readable storage medium recited in claim 1, wherein the policy is based on a type of the service usage activity, a priority of the service usage activity, a duration of the service usage activity, a characteristic of the wireless network, a quality-of-service (QoS) rule associated with the service usage activity, or a combination of these.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the policy is based on a type of the service usage activity, a priority of the service usage activity, a duration of the service usage activity, a characteristic of the wireless network, a quality-of-service (QoS) rule associated with the service usage activity, or a combination of these.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, and 37.</i></p>
<p>40. The non-transitory computer-readable storage medium recited in claim 1, wherein the policy comprises one or more filters, wherein the one or more filters provide filtering based on: a characteristic of the wireless network, a service plan applicable to the</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the policy comprises one or more filters, wherein the one or more filters provide filtering based on: a characteristic of the wireless network, a service plan applicable to the wireless end-user device, a characteristic of the first software component, a time of day, a network busy state, or a combination of these.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, and 37.</i></p>

Claim	Public Documentation
wireless end-user device, a characteristic of the first software component, a time of day, a network busy state, or a combination of these.	
41. The non-transitory computer-readable storage medium recited in claim 1, wherein the wireless network is a first wireless network, and wherein the service usage activity is a first service usage activity, and wherein the policy assists the one or more processors to control the first service usage activity when the wireless end-user device is connected to the first wireless network and refrain from controlling a second service usage activity when the wireless end-user device is connected to a second wireless network, the second service usage activity being associated with the first software component.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the wireless network is a first wireless network, and wherein the service usage activity is a first service usage activity, and wherein the policy assists the one or more processors to control the first service usage activity when the wireless end-user device is connected to the first wireless network and refrain from controlling a second service usage activity when the wireless end-user device is connected to a second wireless network, the second service usage activity being associated with the first software component.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, and 37.</i></p>
42. The non-transitory computer-readable storage medium recited in claim 41, wherein control the first service usage activity comprises prevent, restrict, or block the first service usage activity.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 41, wherein control the first service usage activity comprises prevent, restrict, or block the first service usage activity.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 37, and 41.</i></p>

Claim	Public Documentation
<p>43. The non-transitory computer-readable storage medium recited in claim 1, wherein the second wireless network is a wireless fidelity (WiFi) network or a home network.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the second wireless network is a wireless fidelity (WiFi) network or a home network.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</p>
<p>44. The non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether a user is interacting with or has interacted with the first software component.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether a user is interacting with or has interacted with the first software component.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</p>
<p>45. The non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether the first software component is in a user interface foreground.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether the first software component is in a user interface foreground.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</p>
<p>46. The non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether the</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether the service usage activity is a software update.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</p>

Claim	Public Documentation
service usage activity is a software update.	
47. The non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether the first software component is or has been classified as being in a background state or the service usage activity is or has been classified as a background service.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether the first software component is or has been classified as being in a background state or the service usage activity is or has been classified as a background service.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
48. The non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether the service usage activity is identified by a list specifying one or more background activities.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether the service usage activity is identified by a list specifying one or more background activities.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
49. The non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether the service usage activity is a foreground activity.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether the service usage activity is a foreground activity.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>

Claim	Public Documentation
50. The non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether the first software component is a foreground component.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether the first software component is a foreground component.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
51[a] The non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises:	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
51[b] determine a classification of the service usage activity, and	<p>The Accused Instrumentalities further “determine a classification of the service usage activity.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
51[c] based on the classification of the service usage activity, determine whether the service usage activity comprises the background activity.	<p>The Accused Instrumentalities “based on the classification of the service usage activity, determine whether the service usage activity comprises the background activity.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
52. The non-transitory computer-readable storage medium recited in claim 51, wherein the classification of the service usage activity is based on: whether the first software component requires access to the wireless network, whether the	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 51, wherein the classification of the service usage activity is based on: whether the first software component requires access to the wireless network, whether the one or more prospective or successful communications over the wireless network comprise an update to the first software component, whether the first software component requires information about the wireless network, whether the first software component requires location information, whether the one or more prospective or successful communications over the wireless network</p>

Claim	Public Documentation
<p>one or more prospective or successful communications over the wireless network comprise an update to the first software component, whether the first software component requires information about the wireless network, whether the first software component requires location information, whether the one or more prospective or successful communications over the wireless network comprise an operating system software update, whether the one or more prospective or successful communications over the wireless network comprise a security software update, whether the one or more prospective or successful communications over the wireless network comprise a communication associated with a network-based back-up, whether the one or more prospective or successful communications over the wireless network comprise a communication associated with an e-mail download, whether the one or more prospective or successful communications over the wireless network comprise communica-</p>	<p>comprise an operating system software update, whether the one or more prospective or successful communications over the wireless network comprise a security software update, whether the one or more prospective or successful communications over the wireless network comprise a communication associated with a network-based back-up, whether the one or more prospective or successful communications over the wireless network comprise a communication associated with an e-mail download, whether the one or more prospective or successful communications over the wireless network comprise communications associated with a cloud synchronization service, or a combination of these.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, and 51.</i></p>

Claim	Public Documentation
<p>tions associated with a cloud synchronization service, or a combination of these.</p>	
<p>53. The non-transitory computer-readable storage medium recited in claim 51, wherein the user input obtained through the user interface of the wireless end-user device is a first user input, and wherein determine a classification of the service usage activity is based on a characteristic of the first software component, a content type associated with the service usage activity, a characteristic of the wireless network, a service plan, a user preference, the first user input, a second user input, the information from the network element, or a combination of these.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 51, wherein the user input obtained through the user interface of the wireless end-user device is a first user input, and wherein determine a classification of the service usage activity is based on a characteristic of the first software component, a content type associated with the service usage activity, a characteristic of the wireless network, a service plan, a user preference, the first user input, a second user input, the information from the network element, or a combination of these.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, and 51.</i></p>
<p>54. The non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity is based on a user interaction with the wireless end-user device.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 51, wherein the user input obtained through the user interface of the wireless end-user device is a first user input, and wherein determine a classification of the service usage activity is based on a characteristic of the first software component, a content type associated with the service usage activity, a characteristic of the wireless network, a service plan, a user preference, the first user input, a second user input, the information from the network element, or a combination of these.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>

Claim	Public Documentation
<p>55. The non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether a value comprising a measure of the service usage activity satisfies a condition relative to a threshold.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether a value comprising a measure of the service usage activity satisfies a condition relative to a threshold.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
<p>56. The non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether the first software component is a foreground component or an unclassified component.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether the first software component is a foreground component or an unclassified component.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
<p>57. The non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether the first software component is in a foreground of user interaction or determine whether the first software component is in a background of user interaction.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether the first software component is in a foreground of user interaction or determine whether the first software component is in a background of user interaction.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>

Claim	Public Documentation
<p>58. The non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether content associated with the service usage activity is in a foreground of a user interface of the wireless end-user device.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether content associated with the service usage activity is in a foreground of a user interface of the wireless end-user device.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</p>
<p>59. The non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether the first software component is active.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein determine whether the service usage activity comprises a background activity comprises determine whether the first software component is active.”</p> <p><i>S See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</p>
<p>60. The non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises at least assist in allowing, restricting, delaying, throttling, or preventing the service usage activity.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises at least assist in allowing, restricting, delaying, throttling, or preventing the service usage activity.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</p>
<p>61. The non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises at least assist in: blocking access to the wireless network, restricting access to the</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises at least assist in: blocking access to the wireless network, restricting access to the wireless network, delaying access to the wireless network, or aggregating and holding the service usage activity.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</p>

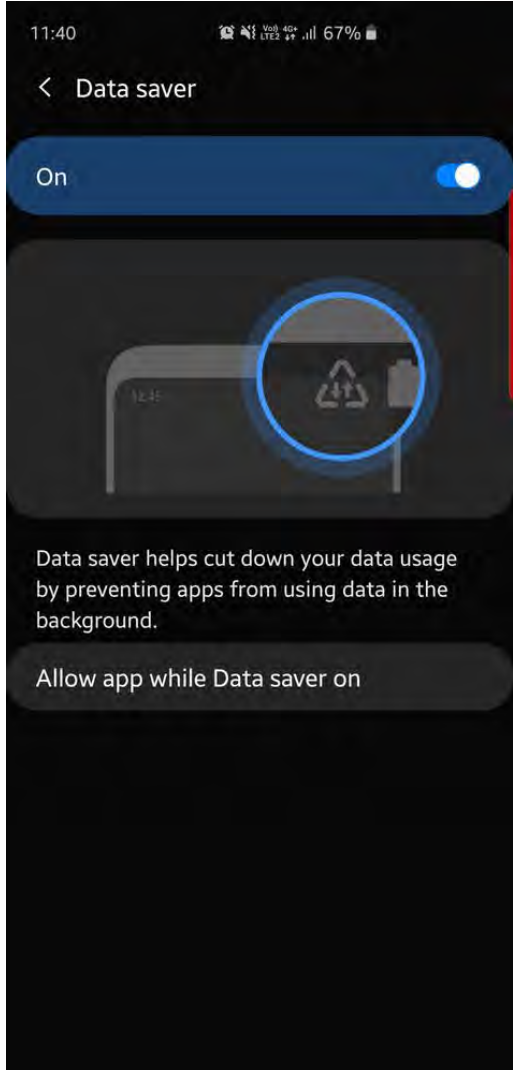
Claim	Public Documentation
wireless network, delaying access to the wireless network, or aggregating and holding the service usage activity.	
62. The non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises at least assist in queuing, time-windowing, suspending, quarantining, killing, or removing the service usage activity.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises at least assist in queuing, time-windowing, suspending, quarantining, killing, or removing the service usage activity.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
63. The non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises at least assist in preventing an update associated with the first software component.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises at least assist in preventing an update associated with the first software component.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
64. The non-transitory computer-readable storage medium recited in claim 1, wherein the one or more prospective or successful communications over the wireless network comprise one or more Internet protocol (IP) address requests, and wherein apply the policy comprises at least assist in withholding, delaying, time-windowing, reducing in frequency, or	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the one or more prospective or successful communications over the wireless network comprise one or more Internet protocol (IP) address requests, and wherein apply the policy comprises at least assist in withholding, delaying, time-windowing, reducing in frequency, or aggregating at least a portion of the service usage activity.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>

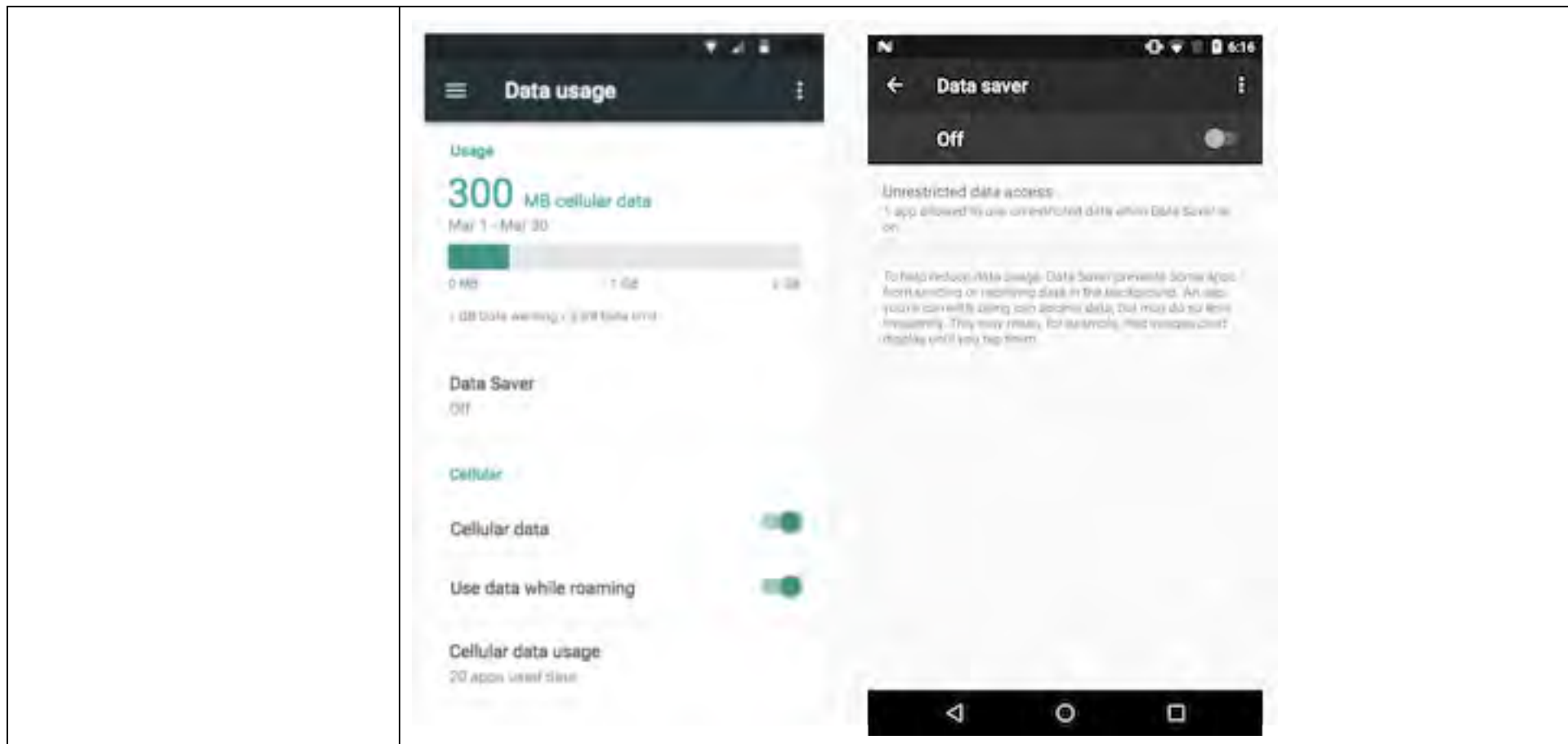
Claim	Public Documentation
aggregating at least a portion of the service usage activity.	
65. The non-transitory computer-readable storage medium recited in claim 1, wherein the information from the network element is first information, and wherein apply the policy comprises provide second information to the first software component.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the information from the network element is first information, and wherein apply the policy comprises provide second information to the first software component.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
66. The non-transitory computer-readable storage medium recited in claim 65, wherein provide second information to the first software component comprises provide the second information through an application programming interface.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 65, wherein provide second information to the first software component comprises provide the second information through an application programming interface.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, and 65.</i></p>
67[a] The non-transitory computer-readable storage medium recited in claim 65, wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to:	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 65, wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, and 65.</i></p>
67[b] provide third information to a second software component on the wireless end-user device, the	<p>The Accused Instrumentalities further “provide third information to a second software component on the wireless end-user device, the third information being different from the second information.”</p>

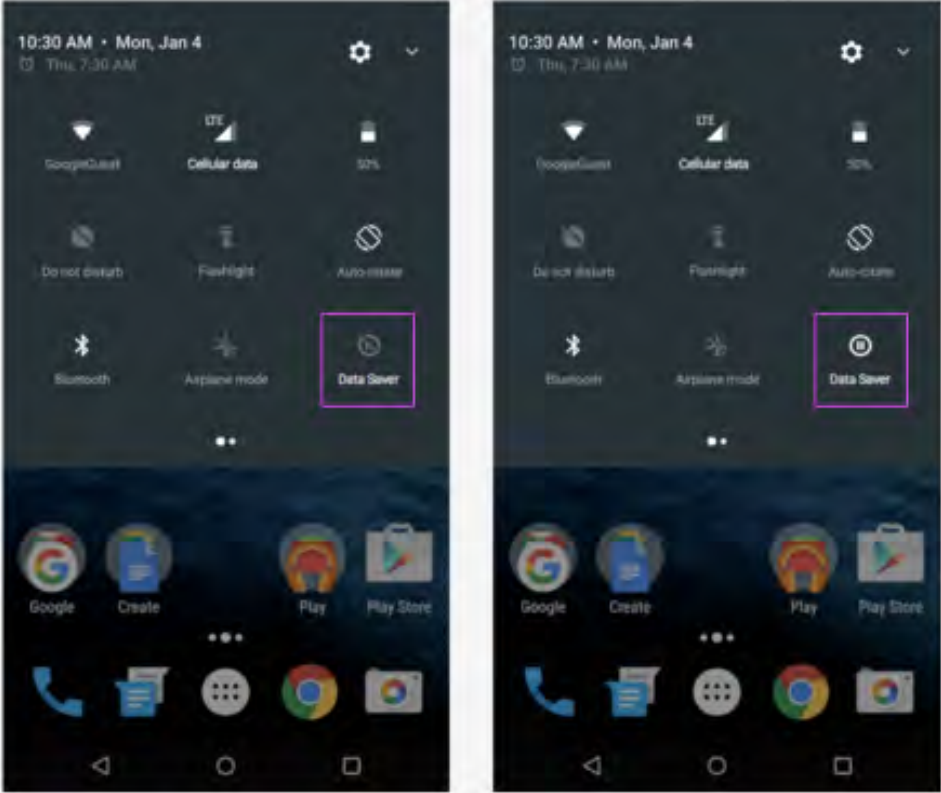
Claim	Public Documentation
third information being different from the second information.	<i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, and 65.
68. The non-transitory computer-readable storage medium recited in claim 67, wherein provide third information to a second software component on the wireless end-user device comprises provide the third information through an application programming interface.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 67, wherein provide third information to a second software component on the wireless end-user device comprises provide the third information through an application programming interface.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 65, and 67.</p>
69. The non-transitory computer-readable storage medium recited in claim 67, wherein the third information enables the second software component to communicate over the wireless network.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 67, wherein the third information enables the second software component to communicate over the wireless network.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 65, and 67.</p>
70. The non-transitory computer-readable storage medium recited in claim 65, wherein the wireless network is a first wireless network, and wherein the second information comprises a network access condition of the first wireless network, a network busy state associated with the first wireless network, a network availability state associated with the first wireless network, a network busy state associated with a second wireless network, a network availability state associated with the second wireless network, or information about the policy.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 65, wherein the wireless network is a first wireless network, and wherein the second information comprises a network access condition of the first wireless network, a network busy state associated with the first wireless network, a network availability state associated with the first wireless network, a network busy state associated with a second wireless network, a network availability state associated with the second wireless network, or information about the policy.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 65, and 67.</p>

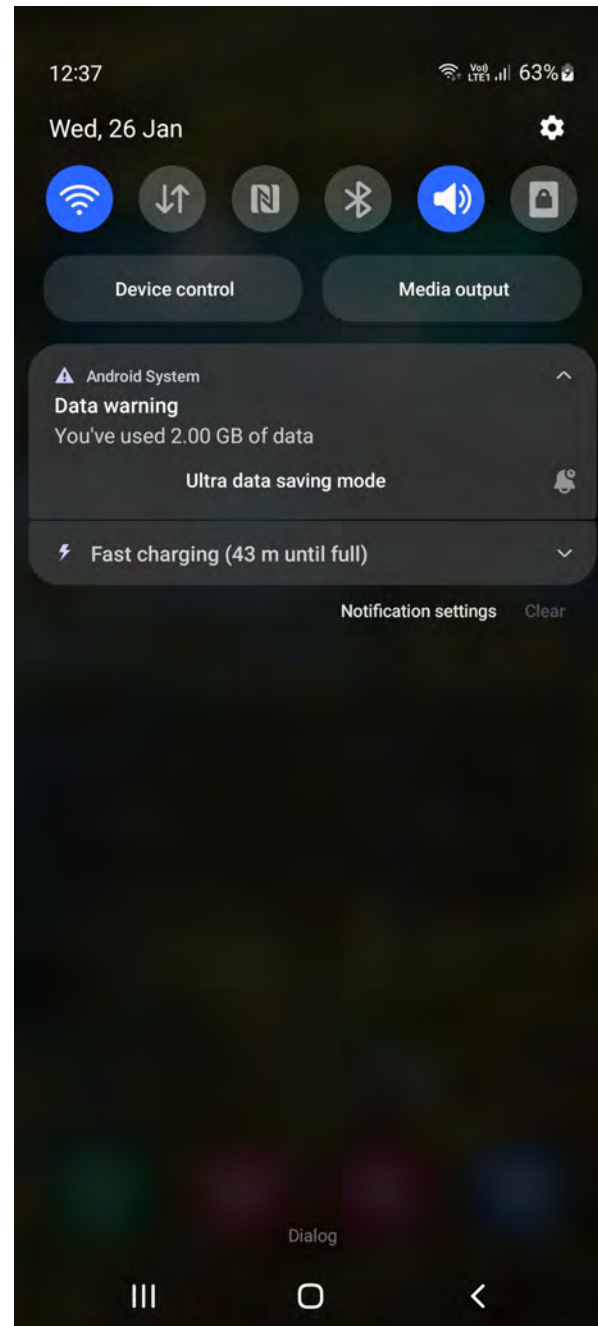
Claim	Public Documentation
state associated with the second wireless network, or information about the policy.	
71. The non-transitory computer-readable storage medium recited in claim 65, wherein the second information comprises a setting for assisting the first software component in restricting, allowing, blocking, throttling, deferring, time-scheduling, or queuing the service usage activity.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 65, wherein the second information comprises a setting for assisting the first software component in restricting, allowing, blocking, throttling, deferring, time-scheduling, or queuing the service usage activity.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, and 65.</p>
72. The non-transitory computer-readable storage medium recited in claim 71, wherein the setting is based on a characteristic of the wireless network, a network busy state associated with the wireless network, a time, a service plan associated with the wireless end-user device, a classification of the service usage activity, or a combination of these.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 71, wherein the setting is based on a characteristic of the wireless network, a network busy state associated with the wireless network, a time, a service plan associated with the wireless end-user device, a classification of the service usage activity, or a combination of these.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 65, and 71.</p>
73. The non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises inform the first software component whether the first software component is allowed to access the wireless network.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises inform the first software component whether the first software component is allowed to access the wireless network.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</p>

Claim	Public Documentation
<p>74. The non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises inform the first software component whether the wireless network is available.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises inform the first software component whether the wireless network is available.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
<p>75. The non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises inform the first software component of a traffic control to be implemented or applied by the first software component.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises inform the first software component of a traffic control to be implemented or applied by the first software component.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
<p>76. The non-transitory computer-readable storage medium recited in claim 1, wherein the information from the network element is first information, and wherein apply the policy comprises obtain second information from the first software component.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the information from the network element is first information, and wherein apply the policy comprises obtain second information from the first software component.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
<p>77. The non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises at least assist in intercepting, controlling, blocking, modifying, removing, or replacing a notification associated with the first software component or the</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises at least assist in intercepting, controlling, blocking, modifying, removing, or replacing a notification associated with the first software component or the service usage activity, the notification for presentation through a user interface of the wireless end-user device.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>

Claim	Public Documentation
<p>service usage activity, the notification for presentation through a user interface of the wireless end-user device.</p>	<p>As a further example, the Accused Instrumentalities cause a notification to be presented to a user. <i>See, e.g.</i>, exemplary screenshots:</p> 



Claim	Public Documentation
	



Claim	Public Documentation
	<p>; https://source.android.com/docs/core/data/data-saver; https://developer.android.com/training/basics/net-work-ops/data-saver:</p> <p>Check data saver preferences</p> <p>On Android 7.0 (API level 24) and higher, apps can use the <code>ConnectivityManager</code> API to determine what data usage restrictions are being applied. The <code>getRestrictBackgroundStatus()</code> method returns one of the following values:</p> <p><code>RESTRICT_BACKGROUND_STATUS_DISABLED</code></p> <p>Data Saver is disabled.</p> <p><code>RESTRICT_BACKGROUND_STATUS_ENABLED</code></p> <p>The user has enabled Data Saver for this app. Apps should make an effort to limit data usage in the foreground and gracefully handle restrictions to background data usage.</p> <p><code>RESTRICT_BACKGROUND_STATUS_WHITELISTED</code></p> <p>The user has enabled Data Saver but the app is allowed to bypass it. Apps should still make an effort to limit foreground and background data usage.</p> <p>; https://support.apple.com/en-us/HT205234:</p>

Use Low Power Mode to save battery life on your iPhone or iPad


Low Power Mode reduces the amount of power that your iPhone or iPad uses when the battery gets low.

To turn Low Power Mode on or off, go to Settings > Battery. You can also turn Low Power Mode on and off from Control Center. Go to Settings > Control Center > Customize Controls, then select Low Power Mode to add it to Control Center.

When Low Power Mode is on, your iPhone or iPad will last longer before you need to charge it, but some features might take longer to update or complete. Also, some tasks might not work until you turn off Low Power Mode, or until you charge your iPhone or iPad to 80% or higher.

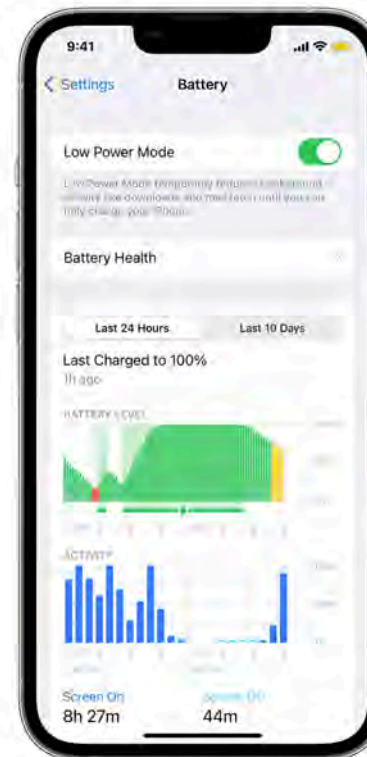
Low Power Mode reduces or affects these features:

- 5G (except for video streaming) on iPhone 12 and iPhone 13 models¹
- Auto-Lock (defaults to 30 seconds)
- Display brightness
- Display refresh rate (limited up to 60 Hz) on iPhone and iPad models with ProMotion display²
- Some visual effects
- iCloud Photos (temporarily paused)
- Automatic downloads
- Email fetch
- Background app refresh

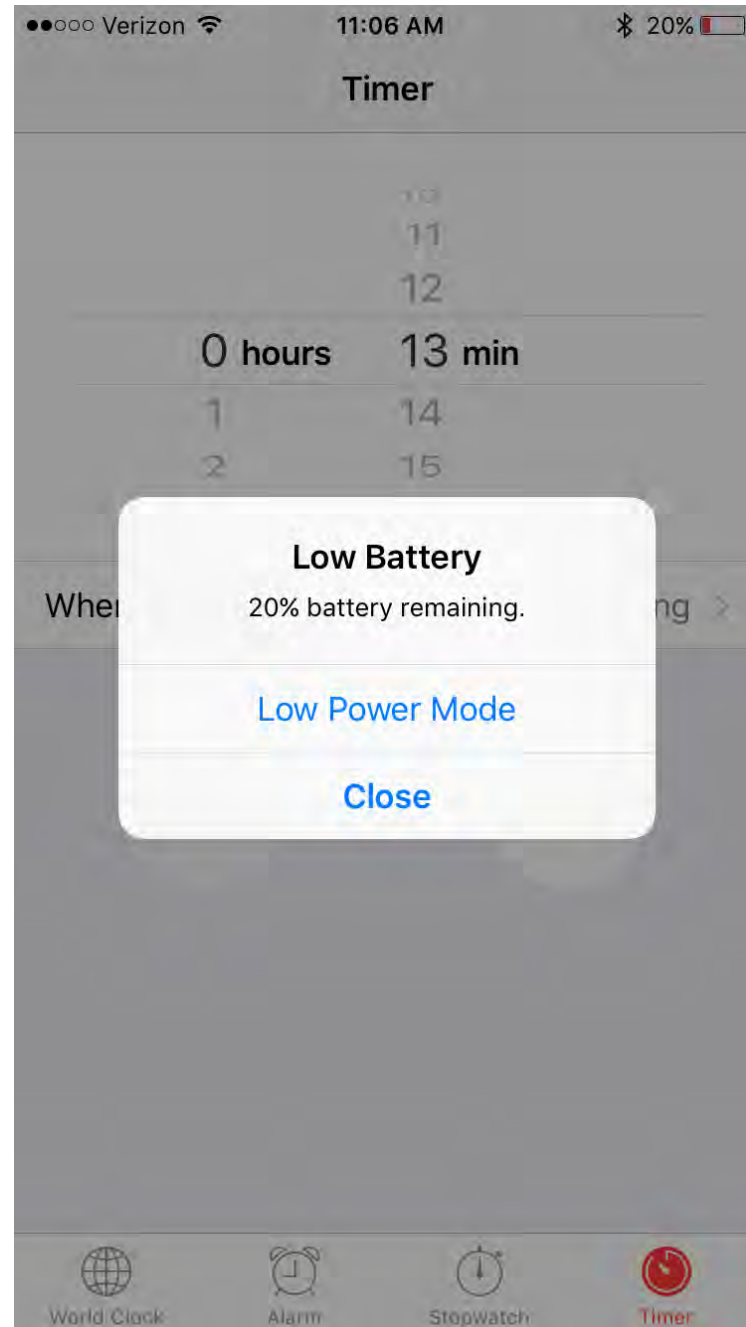
When Low Power Mode is on, the battery in the status bar will be yellow. You'll see a yellow battery icon  and the battery percentage. After you charge your iPhone or iPad to 80% or higher, Low Power Mode automatically turns off.

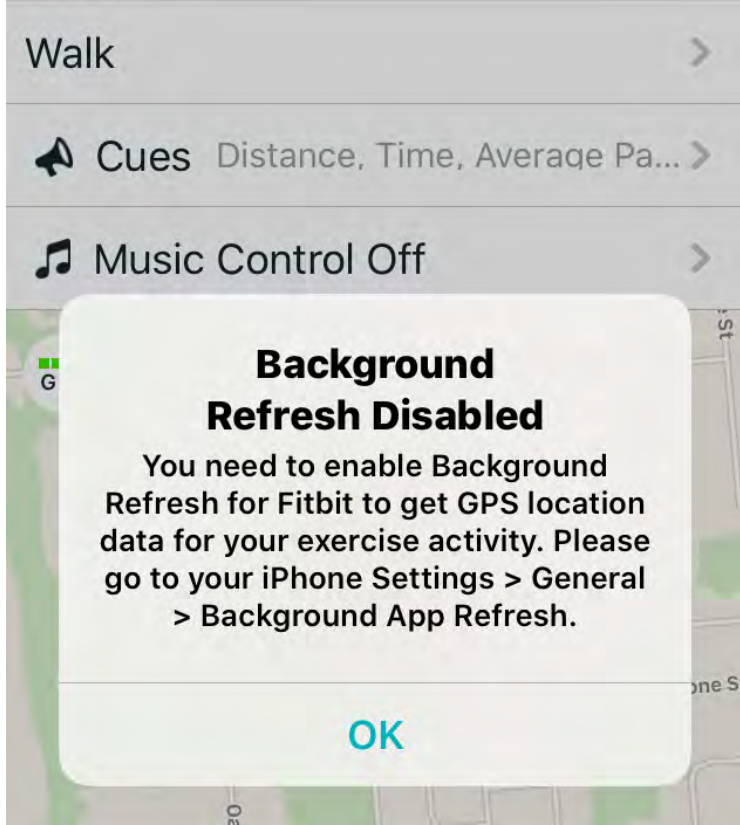
1. If you turn on Low Power Mode, 5G is disabled, except in some cases like video streaming and large downloads on iPhone 12 and iPhone 13 models. With iPhone 12 models, Low Power Mode disables 5G standalone (where available).

2. These devices have ProMotion display: iPhone 13 Pro and later, iPhone 13 Pro Max and later, iPad Pro 10.5-inch, all iPad Pro 11-inch models, and iPad Pro 12.9-inch (2nd generation) and later.



Claim	Public Documentation
	<p data-bbox="590 245 1850 277">; https://developer.apple.com/documentation/uikit/uiapplication/1622994-backgroundrefreshstatus:</p> <div data-bbox="590 310 1990 781"><p data-bbox="590 331 863 363">Instance Property</p><h2 data-bbox="590 396 1283 461">backgroundRefreshStatus</h2><p data-bbox="590 477 1650 518">Indicates whether the app can refresh content when running in the background.</p><div data-bbox="590 550 1388 591">iOS 7.0+iPadOS 7.0+Mac Catalyst 13.1+tvOS 11.0+visionOS 1.0+ Beta</div><pre data-bbox="590 639 1461 680">var backgroundRefreshStatus: UIBackgroundRefreshStatus { get }</pre></div> <h2 data-bbox="590 818 848 867">Discussion</h2> <p data-bbox="590 883 1965 1029">You can use this property to determine whether Background App Refresh—an app's ability to open in the background to perform refresh tasks—is enabled, and warn the user if it is not. Don't warn the user if the value of this property is set to UIBackgroundRefreshStatus.restricted. A restricted user, such as one who is managed under parental controls, can't enable Background App Refresh.</p> <p data-bbox="590 1045 1944 1127">Background App Refresh is disabled automatically when a device is operating in low-power mode. When this happens, the time available for performing background tasks is reduced to save power.</p> <p data-bbox="590 1143 1562 1192">https://support.apple.com/en-us/HT213336; <i>see also</i> exemplary screenshots:</p>



Claim	Public Documentation
	 <p>Walk</p> <p>Cues Distance, Time, Average Pa...</p> <p>Music Control Off</p> <p>Background Refresh Disabled</p> <p>You need to enable Background Refresh for Fitbit to get GPS location data for your exercise activity. Please go to your iPhone Settings > General > Background App Refresh.</p> <p>OK</p> <p>; see also, e.g., https://www.verizon.com/support/knowledge-base-72298/:</p>

My Verizon Website - Turn On Usage Alerts

Here's info on managing the alerts you receive for data usage via My Verizon.

NOTE

- This process is only available to Account Owners / Managers and doesn't apply to numbers enrolled in Verizon Smart Family™.
- Alerts (notifications) can also be managed via the My Verizon app.

1. From a web browser, sign in to My Verizon.
2. From the My Verizon Home page, navigate: **Account › Usage › Manage usage alerts**.
3. Click the **Dropdown icon** ▼ to the right of the desired number.
4. Ensure 'Data usage' notification is on (checked) for Email, SMS, or Push.
→ Notification options vary by device and account role.
5. From the 'Send alerts when my data usage reaches the selected remaining amount' section, select (check) the desired data percentage (e.g., 0%, 10%, etc).
→ To disable an alert, uncheck the desired percentage.
6. Click **Save**.

Claim	Public Documentation
	<p data-bbox="590 245 1371 277">; https://www.verizon.com/support/knowledge-base-205636/:</p> <div data-bbox="604 302 1969 997" style="border: 2px solid black; padding: 10px;"><p data-bbox="653 350 737 378">NOTE</p><ul data-bbox="699 415 1913 922" style="list-style-type: none"><li data-bbox="699 415 1913 651">• When push notifications or text messages are enabled, ensure:<ul data-bbox="852 480 1913 813" style="list-style-type: none"><li data-bbox="852 480 1913 634">□ App notifications are turned on from the <u>Android smartphone</u> or <u>Apple iPhone</u> for the My Verizon app. → All categories (e.g., Default, Alerts, Support, etc.) should be on in order to receive app notifications.<li data-bbox="852 691 1913 813">□ Do Not Disturb is turned off → Refer to <u>Apple iPhone - Turn Do Not Disturb On / Off</u> or the individual Android smartphone manual for assistance.<li data-bbox="699 889 1913 922">• For additional info check out these <u>My Verizon app FAQs</u>.</div> <p data-bbox="590 1024 1822 1057">; https://www.verizon.com/about/news/verizon-wireless-makes-it-easy-for-customers-to-monitor</p>

Claim	Public Documentation
	<p>Check the usage meter in My Verizon or the My Verizon App</p> <p>This tool lets you monitor your usage online from your computer. It's a great way to quickly see how much you've used and how much of your monthly data allowance you have left. If you have an unlimited size* of the new Verizon Plan, you can also see how much Mobile Hotspot data you have left on each line.</p> <p>The round usage data meter is in the <u>My Usage</u> section of <u>My Verizon</u>, and shows your data usage and days remaining in your current bill cycle. The page also shows your minutes and messaging, if applicable. Refer to these often to track how your usage compares to the limits in your plan.</p> <p>If you're not near a computer, you can <u>view the usage meters</u> in My Verizon on your smartphone or tablet's web browser. If you have a compatible device, you can download and use the My Verizon app. Visit the <u>My Verizon app</u> page to download the app and learn more.</p> <p>; https://www.verizon.com/support/knowledge-base-217111/.</p>
<p>78. The non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises at least assist in intercepting, controlling, blocking, modifying, removing, or replacing a notification for presentation through a user interface of the wireless end-user device.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises at least assist in intercepting, controlling, blocking, modifying, removing, or replacing a notification for presentation through a user interface of the wireless end-user device.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, and 78.</p>
<p>79. The non-transitory computer-readable storage medium recited in claim 1, wherein apply the pol-</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the information from the network element is first information, and wherein apply the policy comprises obtain second information from the first software component.”</p>

Claim	Public Documentation
<p>icy comprises at least assist in intercepting a stack application programming interface (API) level or application messaging layer request.</p>	<p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, and 78.</p>
<p>80. The non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises at least assist in killing or suspending the service usage activity or the first software component.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises at least assist in killing or suspending the service usage activity or the first software component.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, and 14.</p>
<p>81. The non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises at least assist in changing or setting a priority of the service usage activity.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises at least assist in changing or setting a priority of the service usage activity.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</p>
<p>82. The non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises at least assist in emulating a network application programming interface (API) message.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises at least assist in emulating a network application programming interface (API) message.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</p>
<p>83. The non-transitory computer-readable storage medium recited in claim 1, wherein apply the pol-</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises at least assist in intercepting, modifying, blocking, removing, injecting, swapping, or replacing an application interface message.”</p>

Claim	Public Documentation
icy comprises at least assist in intercepting, modifying, blocking, removing, injecting, swapping, or replacing an application interface message.	<i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, and 78.
84[a] The non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises:	The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises.” <i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.
84[b] at least assist in preventing initiation of the service usage activity by the first software component; and	The Accused Instrumentalities further comprise “at least assist in preventing initiation of the service usage activity by the first software component.” <i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.
84[c] send a message to the first software component.	The Accused Instrumentalities further comprise “send a message to the first software component.” <i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.
85. The non-transitory computer-readable storage medium recited in claim 84, wherein initiation of the service usage activity by the first software component comprises opening of a connection, opening of a socket, initiating transmission, initiating a data flow, or initiating a data stream.	The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 84, wherein initiation of the service usage activity by the first software component comprises opening of a connection, opening of a socket, initiating transmission, initiating a data flow, or initiating a data stream.” <i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.
86. The non-transitory computer-readable storage medium recited in claim 84, wherein the message	The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 84, wherein the message comprises a reset message, an indication that the service usage activity is not allowed, or an indication that the wireless network is not available.”

Claim	Public Documentation
comprises a reset message, an indication that the service usage activity is not allowed, or an indication that the wireless network is not available.	<i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.
87[a] The non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises:	The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises.” <i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.
87[b] identify a socket to be opened for the service usage activity; and	The Accused Instrumentalities further “identify a socket to be opened for the service usage activity.” <i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.
87[c] based on a condition, block the service usage activity or terminate the socket.	The Accused Instrumentalities “based on a condition, block the service usage activity or terminate the socket.” <i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.
88. The non-transitory computer-readable storage medium recited in claim 1, wherein controlling the service usage activity comprises: blocking a network access event or attempt associated with the first software component, modulating a number of access events or attempts associated with the first software component, aggregating a plurality of access events or attempts associated with the first software component, or time-windowing the number of access	The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein controlling the service usage activity comprises: blocking a network access event or attempt associated with the first software component, modulating a number of access events or attempts associated with the first software component, aggregating a plurality of access events or attempts associated with the first software component, or time-windowing the number of access events or attempts associated with the first software component.” <i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.

Claim	Public Documentation
events or attempts associated with the first software component.	
89[a] The non-transitory computer-readable storage medium recited in claim 1, wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to:	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
89[b] if it is determined that the service usage activity is not the background activity, refrain from applying the policy.	<p>The Accused Instrumentalities further comprise “if it is determined that the service usage activity is not the background activity, refrain from applying the policy.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
90[a] The non-transitory computer-readable storage medium recited in claim 1, wherein the policy is a first policy, and wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to:	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the policy is a first policy, and wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>
90[b] if it is determined that the service usage activity is not the background activity, apply a second policy.	<p>The Accused Instrumentalities further comprise “if it is determined that the service usage activity is not the background activity, apply a second policy.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, and 25.</i></p>

Claim	Public Documentation
91. The non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises cause a notification to be presented through a user interface of the wireless end-user device.	<p>The Accused Instrumentalities further comprise “non-transitory computer-readable storage medium recited in claim 1, wherein apply the policy comprises cause a notification to be presented through a user interface of the wireless end-user device.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, and 78.</i></p>
92. The non-transitory computer-readable storage medium recited in claim 91, wherein the notification provides information about the policy.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 91, wherein the notification provides information about the policy.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, and 91.</i></p>
93. The non-transitory computer-readable storage medium recited in claim 91, wherein the notification provides information about an option to set, control, override, or modify the at least an aspect of the policy or a second aspect of the policy.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 91, wherein the notification provides information about an option to set, control, override, or modify the at least an aspect of the policy or a second aspect of the policy.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, and 91.</i></p>
94. The non-transitory computer-readable storage medium recited in claim 91, wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to obtain an indication of a user response to the notification.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 91, wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to obtain an indication of a user response to the notification.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, and 91.</i></p>

Claim	Public Documentation
<p>95. The non-transitory computer-readable storage medium recited in claim 91, wherein the notification provides a warning or an alert.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 91, wherein the notification provides a warning or an alert.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, and 91.</i></p>
<p>96. The non-transitory computer-readable storage medium recited in claim 91, wherein the notification provides information about a service plan limit.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 91, wherein the notification provides information about a service plan limit.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, and 91.</i></p>
<p>97. The non-transitory computer-readable storage medium recited in claim 91, wherein the first software component is at least a portion of an application, and wherein the one or more prospective or successful communications over the wireless network comprise an attempt to launch, run, or execute the application, and wherein the notification comprises information about the attempt to launch, run, or execute the application.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 91, wherein the first software component is at least a portion of an application, and wherein the one or more prospective or successful communications over the wireless network comprise an attempt to launch, run, or execute the application, and wherein the notification comprises information about the attempt to launch, run, or execute the application.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, and 91.</i></p>
<p>98. The non-transitory computer-readable storage medium recited in claim 91, wherein the one or more prospective or successful communications over the wireless network comprise an attempted or successful launch or execution of</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 91, wherein the one or more prospective or successful communications over the wireless network comprise an attempted or successful launch or execution of the first software component, and wherein the notification comprises information about the attempted or successful launch or execution of the first software component.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, and 91.</i></p>

Claim	Public Documentation
<p>the first software component, and wherein the notification comprises information about the attempted or successful launch or execution of the first software component.</p>	
<p>99. The non-transitory computer-readable storage medium recited in claim 91, wherein the policy is based on a limit, and wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to determine that a data usage associated with the service usage activity is not less than the limit, and wherein cause a notification to be presented through a user interface of the wireless end-user device comprises trigger presentation of the notification based on the determination that the data usage associated with the service usage activity is not less than the limit.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 91, wherein the policy is based on a limit, and wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to determine that a data usage associated with the service usage activity is not less than the limit, and wherein cause a notification to be presented through a user interface of the wireless end-user device comprises trigger presentation of the notification based on the determination that the data usage associated with the service usage activity is not less than the limit.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, and 91.</i></p>
<p>100. The non-transitory computer-readable storage medium recited in claim 91, wherein the one or more prospective or successful communications over the wireless network comprise an attempt to</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 91, wherein the one or more prospective or successful communications over the wireless network comprise an attempt to download or load an application, and wherein the notification comprises information about the attempted download or load of the application.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, and 91.</i></p>

Claim	Public Documentation
download or load an application, and wherein the notification comprises information about the attempted download or load of the application.	
101. The non-transitory computer-readable storage medium recited in claim 91, wherein the one or more prospective or successful communications over the wireless network comprise an attempt to initiate usage of a cloud-based service or application, and wherein the notification comprises information about the attempted initiation of usage of the cloud-based service or application.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 91, wherein the one or more prospective or successful communications over the wireless network comprise an attempt to initiate usage of a cloud-based service or application, and wherein the notification comprises information about the attempted initiation of usage of the cloud-based service or application.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, and 91.</p>
102. The non-transitory computer-readable storage medium recited in claim 91, wherein the notification indicates that one or more service usage activities are subject to the policy.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 91, wherein the notification indicates that one or more service usage activities are subject to the policy.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, and 91.</p>
103. The non-transitory computer-readable storage medium recited in claim 91, wherein the notification provides information about a second network.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 91, wherein the notification provides information about a second network.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, and 91.</p>

Claim	Public Documentation
104. The non-transitory computer-readable storage medium recited in claim 91, wherein the notification comprises an offer for a service plan upgrade or downgrade.	<p>The Accused Instrumentalities comprise “-transitory computer-readable storage medium recited in claim 91, wherein the notification comprises an offer for a service plan upgrade or downgrade.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, and 91.</p>
105. The non-transitory computer-readable storage medium recited in claim 91, wherein apply the policy further comprises obtain an indication of a user preference in response to the notification.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 91, wherein apply the policy further comprises obtain an indication of a user preference in response to the notification.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, and 91.</p>
106. The non-transitory computer-readable storage medium recited in claim 105, wherein the indication of the user preference comprises a user directive to associate the policy with a second software component.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 105, wherein the indication of the user preference comprises a user directive to associate the policy with a second software component.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 91, and 105.</p>
107. The non-transitory computer-readable storage medium recited in claim 105, wherein the indication of the user preference comprises a user directive to allow or block the service usage activity.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 105, wherein the indication of the user preference comprises a user directive to allow or block the service usage activity.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 91, and 105.</p>
108. The non-transitory computer-readable storage medium recited in claim 105, wherein the indication of the user preference identifies a traffic control setting associated with the policy.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 105, wherein the indication of the user preference identifies a traffic control setting associated with the policy.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 91, and 105.</p>

Claim	Public Documentation
tion of the user preference identifies a traffic control setting associated with the policy.	
109. The non-transitory computer-readable storage medium recited in claim 105, wherein the indication of the user preference comprises a user directive to allow the service usage activity under a specified condition.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 105, wherein the indication of the user preference comprises a user directive to allow the service usage activity under a specified condition.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 91, and 105.</p>
110. The non-transitory computer-readable storage medium recited in claim 105, wherein the indication of the user preference comprises a user directive to override or modify the policy.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 105, wherein the indication of the user preference comprises a user directive to override or modify the policy.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 91, and 105.</p>
111. The non-transitory computer-readable storage medium recited in claim 91, wherein cause a notification to be presented through a user interface of the wireless end-user device comprises cause the notification to be presented based on occurrence of a trigger.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 91, wherein cause a notification to be presented through a user interface of the wireless end-user device comprises cause the notification to be presented based on occurrence of a trigger.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, and 91.</p>
112. The non-transitory computer-readable storage medium recited in claim 111, wherein the trigger is: a measure of the service usage activity satisfies a first condition	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 111, wherein the trigger is: a measure of the service usage activity satisfies a first condition relative to a threshold, an aspect of the service usage activity satisfies a second condition, a change to the policy, or a message from the network element.”</p>

Claim	Public Documentation
relative to a threshold, an aspect of the service usage activity satisfies a second condition, a change to the policy, or a message from the network element.	<i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 91, and 111.
113. The non-transitory computer-readable storage medium recited in claim 91, wherein the notification enables a user associated with the wireless end-user device to obtain information about at least an aspect of the service usage activity or a service plan associated with the wireless end-user device.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 91, wherein the notification enables a user associated with the wireless end-user device to obtain information about at least an aspect of the service usage activity or a service plan associated with the wireless end-user device.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, and 78.</p>
114. The non-transitory computer-readable storage medium recited in claim 91, wherein the notification presents a list of service usage activities or software components, the list of service usage activities or software components including the service usage activity or the first software component.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 91, wherein the notification presents a list of service usage activities or software components, the list of service usage activities or software components including the service usage activity or the first software component.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, and 78.</p>
115. The non-transitory computer-readable storage medium recited in claim 91, wherein the notification presents an option to modify the policy.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 91, wherein the notification presents an option to modify the policy.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, and 78.</p>

Claim	Public Documentation
116. The non-transitory computer-readable storage medium recited in claim 91, wherein the notification presents an indication of a measure of usage of the wireless network associated with the service usage activity.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 91, wherein the notification presents an indication of a measure of usage of the wireless network associated with the service usage activity.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, and 78.</i></p>
117. The non-transitory computer-readable storage medium recited in claim 91, wherein the notification is provided through an e-mail, a text message, a window, a setting, or a voice message.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 91, wherein the notification is provided through an e-mail, a text message, a window, a setting, or a voice message.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, and 78.</i></p>
118[a] The non-transitory computer-readable storage medium recited in claim 1, wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to:	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, and 78.</i></p>
118[b] cause a notification to be presented through a user interface of the wireless end-user device.	<p>The Accused Instrumentalities further “cause a notification to be presented through a user interface of the wireless end-user device.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, and 78.</i></p>
119. The non-transitory computer-readable storage medium recited	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 118, wherein the notification provides information about the policy.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 91, and 118.</i></p>

Claim	Public Documentation
in claim 118, wherein the notification provides information about the policy.	
120. The non-transitory computer-readable storage medium recited in claim 118, wherein the notification provides information about an option to set, control, override, or modify the at least an aspect of the policy or a second aspect of the policy.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 118, wherein the notification provides information about an option to set, control, override, or modify the at least an aspect of the policy or a second aspect of the policy.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 91, and 118.</p>
121. The non-transitory computer-readable storage medium recited in claim 118, wherein the notification indicates that the service usage activity is the background activity.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 118, wherein the notification indicates that the service usage activity is the background activity.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 91, and 118.</p>
122. The non-transitory computer-readable storage medium recited in claim 118, wherein the notification provides information about a second network.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 118, wherein the notification provides information about a second network.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 91, and 118.</p>
123. The non-transitory computer-readable storage medium recited in claim 118, wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 118, wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to obtain an indication of a user preference in response to the notification.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 91, and 118.</p>

Claim	Public Documentation
more processors to obtain an indication of a user preference in response to the notification.	
124. The non-transitory computer-readable storage medium recited in claim 123, wherein the indication of the user preference comprises a user directive to associate the policy with the first software component.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 123, wherein the indication of the user preference comprises a user directive to associate the policy with the first software component.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 91, 118, and 123.</p>
125. The non-transitory computer-readable storage medium recited in claim 123, wherein the indication of the user preference comprises a user directive to restrict, allow, or block the service usage activity.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 123, wherein the indication of the user preference comprises a user directive to restrict, allow, or block the service usage activity.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 91, 118, and 123.</p>
126. The non-transitory computer-readable storage medium recited in claim 123, wherein the indication of the user preference identifies a traffic control setting associated with the policy.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 123, wherein the indication of the user preference identifies a traffic control setting associated with the policy.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, 118, and 123.</p>
127. The non-transitory computer-readable storage medium recited in claim 123, wherein the indication of the user preference comprises a user directive to override or modify the policy.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 123, wherein the indication of the user preference comprises a user directive to override or modify the policy.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, 118, and 123.</p>

Claim	Public Documentation
128. The non-transitory computer-readable storage medium recited in claim 123, wherein the indication of the user preference comprises a user acknowledgment of the notification.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 123, wherein the indication of the user preference comprises a user acknowledgment of the notification.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, 118, and 123.</p>
129. The non-transitory computer-readable storage medium recited in claim 123, wherein the indication of the user preference indicates one or more network types.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 123, wherein the indication of the user preference indicates one or more network types.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, 118, and 123.</p>
130. The non-transitory computer-readable storage medium recited in claim 129, wherein the one or more network types comprise WiFi, 4G, 3G, wireless, wired, or a combination of these.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 129, wherein the one or more network types comprise WiFi, 4G, 3G, wireless, wired, or a combination of these.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, 118, and 123.</p>
131. The non-transitory computer-readable storage medium recited in claim 118, wherein cause a notification to be presented through a user interface of the wireless end-user device comprises cause the notification to be presented based on occurrence of a trigger.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 118, wherein cause a notification to be presented through a user interface of the wireless end-user device comprises cause the notification to be presented based on occurrence of a trigger.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, and 118.</p>
132. The non-transitory computer-readable storage medium recited in claim 131, wherein the trigger is: a measure of the service usage	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 131, wherein the trigger is: a measure of the service usage activity satisfies a first condition relative to a threshold, an aspect of the service usage activity satisfies a second condition, a change to the policy, or a message from the network element.”</p>

Claim	Public Documentation
activity satisfies a first condition relative to a threshold, an aspect of the service usage activity satisfies a second condition, a change to the policy, or a message from the network element.	<i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, 118, and 131.
133. The non-transitory computer-readable storage medium recited in claim 118, wherein the notification enables a user associated with the wireless end-user device to obtain information about at least an aspect of the service usage activity or a service plan associated with the wireless end-user device.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 118, wherein the notification enables a user associated with the wireless end-user device to obtain information about at least an aspect of the service usage activity or a service plan associated with the wireless end-user device.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, and 118.</p>
134. The non-transitory computer-readable storage medium recited in claim 118, wherein the notification presents a list of service usage activities or software components, the list of service usage activities or software components including the service usage activity or the first software component.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 118, wherein the notification presents a list of service usage activities or software components, the list of service usage activities or software components including the service usage activity or the first software component.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, and 118.</p>
135. The non-transitory computer-readable storage medium recited in claim 118, wherein the notification presents information about a setting associated with the policy.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 118, wherein the notification presents information about a setting associated with the policy.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, and 118.</p>

Claim	Public Documentation
136. The non-transitory computer-readable storage medium recited in claim 118, wherein the notification presents information about the wireless network.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 118, wherein the notification presents information about the wireless network.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, and 118.</p>
137. The non-transitory computer-readable storage medium recited in claim 118, wherein the notification presents an indication of a measure of usage of the wireless network associated with the service usage activity.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 118, wherein the notification presents information about the wireless network.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, and 118.</p>
138. The non-transitory computer-readable storage medium recited in claim 118, wherein the notification presents information about a network busy state or a network availability state.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 118, wherein the notification presents information about a network busy state or a network availability state.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, and 118.</p>
139. The non-transitory computer-readable storage medium recited in claim 118, wherein the notification presents an indication of a measure of usage of the wireless network associated with the first software component.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 118, wherein the notification presents an indication of a measure of usage of the wireless network associated with the first software component.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, and 118.</p>
140. The non-transitory computer-readable storage medium recited in claim 118, wherein the notification presents information about a	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 118, wherein the notification presents information about a statistic associated with the service usage activity.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, and 118.</p>

Claim	Public Documentation
statistic associated with the service usage activity.	
141. The non-transitory computer-readable storage medium recited in claim 118, wherein the notification comprises a gauge providing service usage information associated with the service usage activity.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 118, wherein the notification comprises a gauge providing service usage information associated with the service usage activity.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, and 118.</i></p>
142. The non-transitory computer-readable storage medium recited in claim 118, wherein the notification comprises a gauge providing service usage information associated with one or more networks, the one or more networks including the wireless network.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 118, wherein the notification comprises a gauge providing service usage information associated with one or more networks, the one or more networks including the wireless network.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, and 118.</i></p>
143. The non-transitory computer-readable storage medium recited in claim 118, wherein the notification comprises a gauge providing information associated with a service plan.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 118, wherein the notification comprises a gauge providing information associated with a service plan.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, and 118.</i></p>
144. The non-transitory computer-readable storage medium recited in claim 118, wherein the notification is provided through an e-mail, a text message, a window, a setting, or a voice message.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 118, wherein the notification is provided through an e-mail, a text message, a window, a setting, or a voice message.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, and 118.</i></p>

Claim	Public Documentation
145. The non-transitory computer-readable storage medium recited in claim 118, wherein the notification comprises a warning or an alert.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 118, wherein the notification comprises a warning or an alert.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, and 118.</i></p>
146. The non-transitory computer-readable storage medium recited in claim 118, wherein the information from the network element is first information, and wherein the notification is based on second information from the network element.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 118, wherein the information from the network element is first information, and wherein the notification is based on second information from the network element.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, and 118.</i></p>
147. The non-transitory computer-readable storage medium recited in claim 118, wherein the notification comprises information about a cost or a charge associated with the service usage activity.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 118, wherein the notification comprises information about a cost or a charge associated with the service usage activity.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, and 118.</i></p>
148. The non-transitory computer-readable storage medium recited in claim 118, wherein the notification comprises information about a service sponsor.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 118, wherein the notification comprises information about a service sponsor.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, and 118.</i></p>
149[a] The non-transitory computer-readable storage medium recited in claim 1, wherein, when executed by the one or more processors of the wireless end-user	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, and 118.</i></p>

Claim	Public Documentation
device, the machine-executable instructions further cause the one or more processors to:	
149[b] detect an attempted use of the first software component; and	The Accused Instrumentalities further “detect an attempted use of the first software component.” <i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, and 118.
149[c] based on the detected attempted use of the first software component, cause a notification to be presented through a user interface of the wireless end-user device.	The Accused Instrumentalities “based on the detected attempted use of the first software component, cause a notification to be presented through a user interface of the wireless end-user device.” <i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, and 118.
150. The non-transitory computer-readable storage medium recited in claim 149, wherein the notification provides information to enable a user associated with the wireless end-user device to override the policy.	The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 149, wherein the notification provides information to enable a user associated with the wireless end-user device to override the policy.” <i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, 118, and 149.
151. The non-transitory computer-readable storage medium recited in claim 149, wherein the notification provides information about a cost or a charge associated with the service usage activity.	The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 149, wherein the notification provides information about a cost or a charge associated with the service usage activity.” <i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, 118, and 149.
152. The non-transitory computer-readable storage medium recited	The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 149, wherein the notification provides information to enable a user associated with the wireless end-user device to change or upgrade a service plan associated with the wireless end-user device.”

Claim	Public Documentation
in claim 149, wherein the notification provides information to enable a user associated with the wireless end-user device to change or upgrade a service plan associated with the wireless end-user device.	<i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, 118, and 149.
153. The non-transitory computer-readable storage medium recited in claim 1, wherein the at least an aspect of a policy is based on the user input obtained through the user interface of the wireless end-user device, and wherein the user input specifies a user preference associated with one or more network types.	The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the at least an aspect of a policy is based on the user input obtained through the user interface of the wireless end-user device, and wherein the user input specifies a user preference associated with one or more network types.” <i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, 118, and 149.
154. The non-transitory computer-readable storage medium recited in claim 153, wherein the one or more network types comprise wireless fidelity (WiFi), home, roaming, 4G, 3G, wireless, wired, or a combination of these.	The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 153, wherein the one or more network types comprise wireless fidelity (WiFi), home, roaming, 4G, 3G, wireless, wired, or a combination of these.” <i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, 78, 97, 118, and 149.
155. The non-transitory computer-readable storage medium recited in claim 1, wherein the user input obtained through the user interface of the wireless end-user device is a first user input, and wherein the	The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the user input obtained through the user interface of the wireless end-user device is a first user input, and wherein the policy is a first policy, and wherein the first user input or a second user input comprises a directive to apply a second policy to a second software component of the plurality of software components on the wireless end-user device.”

Claim	Public Documentation
policy is a first policy, and wherein the first user input or a second user input comprises a directive to apply a second policy to a second software component of the plurality of software components on the wireless end-user device.	<i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24-25, and 78.
156. The non-transitory computer-readable storage medium recited in claim 1, wherein the user input obtained through the user interface of the wireless end-user device is a first user input, and wherein the first user input or a second user input comprises a directive to refrain from applying the policy to a second software component of the plurality of software components on the wireless end-user device.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the user input obtained through the user interface of the wireless end-user device is a first user input, and wherein the first user input or a second user input comprises a directive to refrain from applying the policy to a second software component of the plurality of software components on the wireless end-user device.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</p>
157. The non-transitory computer-readable storage medium recited in claim 1, wherein the user input obtained through the user interface of the wireless end-user device comprises a directive to apply the policy to a second software component of the plurality of software components on the wireless end-user device.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the user input obtained through the user interface of the wireless end-user device comprises a directive to apply the policy to a second software component of the plurality of software components on the wireless end-user device.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</p>

Claim	Public Documentation
<p>158. The non-transitory computer-readable storage medium recited in claim 1, wherein the user input obtained through the user interface of the wireless end-user device specifies a user preference associated with the service usage activity or the first software component.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the user input obtained through the user interface of the wireless end-user device specifies a user preference associated with the service usage activity or the first software component.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</i></p>
<p>159. The non-transitory computer-readable storage medium recited in claim 158, wherein the user preference comprises a preference to restrict, allow, block, delay, or throttle the service usage activity.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 158, wherein the user preference comprises a preference to restrict, allow, block, delay, or throttle the service usage activity.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</i></p>
<p>160[a] The non-transitory computer-readable storage medium recited in claim 1, wherein the service usage activity is a first service usage activity, and wherein the wireless network is a first wireless network, and wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to:</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the service usage activity is a first service usage activity, and wherein the wireless network is a first wireless network, and wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</i></p>
<p>160[b] identify a second service usage activity of the wireless end-</p>	<p>The Accused Instrumentalities further “identify a second service usage activity of the wireless end-user device, the second service usage activity being associated with the first software component or with a second software</p>

Claim	Public Documentation
<p>user device, the second service usage activity being associated with the first software component or with a second software component of the plurality of software components on the wireless end-user device, the second service usage activity comprising one or more prospective or successful communications over a second wireless network; and</p>	<p>component of the plurality of software components on the wireless end-user device, the second service usage activity comprising one or more prospective or successful communications over a second wireless network.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</p>
<p>160[c] refrain from applying the policy to the second service usage activity.</p>	<p>The Accused Instrumentalities further “refrain from applying the policy to the second service usage activity.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</p>
<p>161[a] The non-transitory computer-readable storage medium recited in claim 1, wherein the service usage activity is a first service usage activity, and wherein the background activity is a first background activity, and wherein the wireless network is a first wireless network, and wherein the policy is a first policy, and wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to:</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the service usage activity is a first service usage activity, and wherein the background activity is a first background activity, and wherein the wireless network is a first wireless network, and wherein the policy is a first policy, and wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</p>

Claim	Public Documentation
<p>161[b] identify a second service usage activity of the wireless end-user device, the second service usage activity being associated with the first software component or with a second software component of the plurality of software components on the wireless end-user device, the second service usage activity comprising one or more prospective or successful communications over a second wireless network; and</p>	<p>The Accused Instrumentalities further “identify a second service usage activity of the wireless end-user device, the second service usage activity being associated with the first software component or with a second software component of the plurality of software components on the wireless end-user device, the second service usage activity comprising one or more prospective or successful communications over a second wireless network.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</i></p>
<p>161[c] determine whether the second service usage activity is a second background activity;</p>	<p>The Accused Instrumentalities further “determine whether the second service usage activity is a second background activity.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</i></p>
<p>161[d] if it is determined that the second service usage activity is the second background activity, apply a second policy to the second service usage activity.</p>	<p>The Accused Instrumentalities “if it is determined that the second service usage activity is the second background activity, apply a second policy to the second service usage activity.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</i></p>
<p>162. The non-transitory computer-readable storage medium recited in claim 161, wherein the first policy restricts or prevents the first background activity, and wherein the second policy allows the second background activity.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 161, wherein the first policy restricts or prevents the first background activity, and wherein the second policy allows the second background activity.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</i></p>

Claim	Public Documentation
<p>163[a] The non-transitory computer-readable storage medium recited in claim 1, wherein the service usage activity is a first service usage activity, and wherein the wireless network is a first wireless network, and wherein the policy is a first policy, and wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to:</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the service usage activity is a first service usage activity, and wherein the wireless network is a first wireless network, and wherein the policy is a first policy, and wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</i></p>
<p>163[b] identify a second service usage activity of the wireless end-user device, the second service usage activity being associated with the first software component or with a second software component of the plurality of software components on the wireless end-user device, the second service usage activity comprising one or more prospective or successful communications over a second wireless network; and</p>	<p>The Accused Instrumentalities further “identify a second service usage activity of the wireless end-user device, the second service usage activity being associated with the first software component or with a second software component of the plurality of software components on the wireless end-user device, the second service usage activity comprising one or more prospective or successful communications over a second wireless network.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</i></p>
<p>163[c] apply a second policy to the second service usage activity.</p>	<p>The Accused Instrumentalities further “apply a second policy to the second service usage activity.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</i></p>

Claim	Public Documentation
<p>164. The non-transitory computer-readable storage medium recited in claim 163, wherein the second policy comprises a control policy, a notification policy, or an accounting policy associated with the first software component or the second software component.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 163, wherein the second policy comprises a control policy, a notification policy, or an accounting policy associated with the first software component or the second software component.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</i></p>
<p>165[a] The non-transitory computer-readable storage medium recited in claim 1, wherein the service usage activity is a first service usage activity, and wherein the one or more prospective or successful communications over the wireless network are first one or more prospective or successful communications over the first wireless network, and wherein the background activity is a first background activity, and wherein the user input obtained through the user interface of the wireless end-user device is a first user input, and wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to:</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the service usage activity is a first service usage activity, and wherein the one or more prospective or successful communications over the wireless network are first one or more prospective or successful communications over the first wireless network, and wherein the background activity is a first background activity, and wherein the user input obtained through the user interface of the wireless end-user device is a first user input, and wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</i></p>

Claim	Public Documentation
<p>165[b] identify a second service usage activity of the wireless end-user device, the second service usage activity being associated with a second software component of the plurality of software components on the wireless end-user device, the second service usage activity comprising second one or more prospective or successful communications over the wireless network;</p>	<p>The Accused Instrumentalities further “identify a second service usage activity of the wireless end-user device, the second service usage activity being associated with a second software component of the plurality of software components on the wireless end-user device, the second service usage activity comprising second one or more prospective or successful communications over the wireless network.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</p>
<p>165[c] determine whether the second service usage activity is a second background activity; and</p>	<p>The Accused Instrumentalities further “determine whether the second service usage activity is a second background activity.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</p>
<p>165[d] if it is determined that the second service usage activity is the second background activity, apply at least a portion of the policy, wherein the at least a portion of the policy is based on a second user input.</p>	<p>The Accused Instrumentalities “if it is determined that the second service usage activity is the second background activity, apply at least a portion of the policy, wherein the at least a portion of the policy is based on a second user input.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</p>
<p>166[a] The non-transitory computer-readable storage medium recited in claim 1, wherein the service usage activity is a first service usage activity, and wherein the one or more prospective or successful communications over</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the service usage activity is a first service usage activity, and wherein the one or more prospective or successful communications over the wireless network are first one or more prospective or successful communications over the wireless network, and wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</p>

Claim	Public Documentation
<p>the wireless network are first one or more prospective or successful communications over the wireless network, and wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to:</p>	
<p>166[b] identify a second service usage activity of the wireless end-user device, the second service usage activity being associated with a second software component of the plurality of software components on the wireless end-user device, the second service usage activity comprising second one or more prospective or successful communications over the wireless network;</p>	<p>The Accused Instrumentalities further “identify a second service usage activity of the wireless end-user device, the second service usage activity being associated with a second software component of the plurality of software components on the wireless end-user device, the second service usage activity comprising second one or more prospective or successful communications over the wireless network.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</p>
<p>166[c] determine whether the second service usage activity is the background activity; and</p>	<p>The Accused Instrumentalities further “determine whether the second service usage activity is the background activity.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</p>
<p>166[d] if it is determined that the second service usage activity is the background activity, refrain from applying at least a portion of the policy.</p>	<p>The Accused Instrumentalities “if it is determined that the second service usage activity is the background activity, refrain from applying at least a portion of the policy.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</p>

Claim	Public Documentation
<p>167[a] The non-transitory computer-readable storage medium recited in claim 1, wherein the background activity is a first background activity, and wherein the service usage activity is a first service usage activity, and wherein the one or more prospective or successful communications over the wireless network are first one or more prospective or successful communications over the wireless network, and wherein the policy is a first policy, and wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to:</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the background activity is a first background activity, and wherein the service usage activity is a first service usage activity, and wherein the one or more prospective or successful communications over the wireless network are first one or more prospective or successful communications over the wireless network, and wherein the policy is a first policy, and wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</i></p>
<p>167[b] identify a second service usage activity of the wireless end-user device, the second service usage activity being associated with a second software component of the plurality of software components on the wireless end-user device, the second service usage activity comprising second one or more prospective or successful communications over the wireless network;</p>	<p>The Accused Instrumentalities further “identify a second service usage activity of the wireless end-user device, the second service usage activity being associated with a second software component of the plurality of software components on the wireless end-user device, the second service usage activity comprising second one or more prospective or successful communications over the wireless network.”</p> <p><i>See, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</i></p>

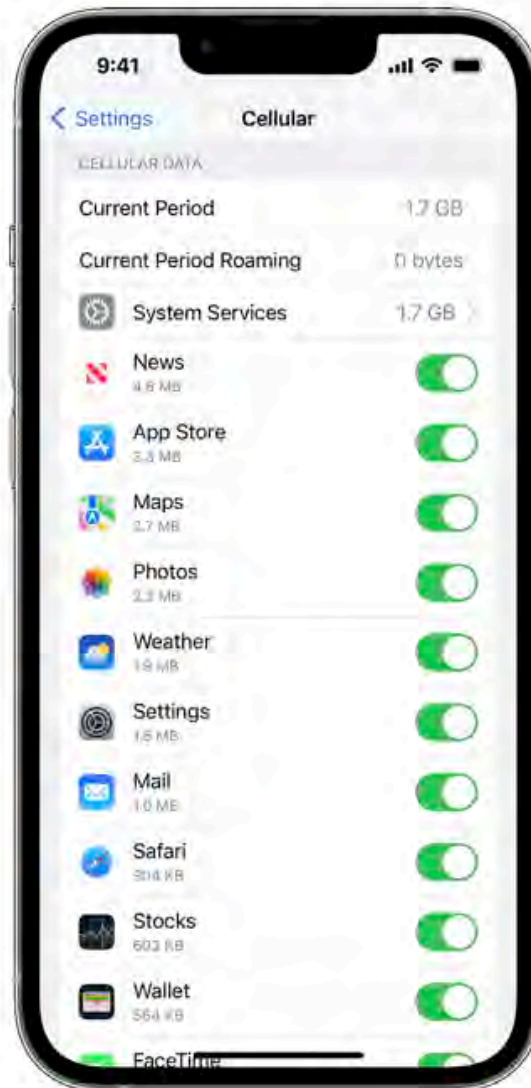
Claim	Public Documentation
167[c] determine whether the second service usage activity is a second background activity;	<p>The Accused Instrumentalities further “determine whether the second service usage activity is a second background activity.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</p>
167[d] obtain a second policy, the second policy to be applied when the second service usage activity is the second background activity, the second policy for controlling the second service usage activity; and	<p>The Accused Instrumentalities further “obtain a second policy, the second policy to be applied when the second service usage activity is the second background activity, the second policy for controlling the second service usage activity.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</p>
167[e] if it is determined that the second service usage activity is the second background activity, apply the second policy.	<p>The Accused Instrumentalities “if it is determined that the second service usage activity is the second background activity, apply the second policy.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</p>
168. The non-transitory computer-readable storage medium recited in claim 167, wherein the first policy, the second policy, or both are based on a network busy state, a network availability state, or a cost associated with the wireless network.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 167, wherein the first policy, the second policy, or both are based on a network busy state, a network availability state, or a cost associated with the wireless network.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</p>
169[a] The non-transitory computer-readable storage medium recited in claim 1, wherein the service usage activity is a first service usage activity, and wherein the one or more prospective or	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the service usage activity is a first service usage activity, and wherein the one or more prospective or successful communications over the wireless network are first one or more prospective or successful communications over the wireless network, and wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to.”</p>

Claim	Public Documentation
successful communications over the wireless network are first one or more prospective or successful communications over the wireless network, and wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to:	<i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.
169[b] identify a second service usage activity of the wireless end-user device, the second service usage activity being associated with the first software component, the second service usage activity comprising second one or more prospective or successful communications over the wireless network;	<p>The Accused Instrumentalities comprise “identify a second service usage activity of the wireless end-user device, the second service usage activity being associated with the first software component, the second service usage activity comprising second one or more prospective or successful communications over the wireless network.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</p>
169[c] determine whether the second service usage activity is the background activity; and	<p>The Accused Instrumentalities comprise “determine whether the second service usage activity is the background activity.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</p>
169[d] if it is determined that the second service usage activity is the background activity, apply at least a portion of the policy.	<p>The Accused Instrumentalities comprise “if it is determined that the second service usage activity is the background activity, apply at least a portion of the policy.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</p>

Claim	Public Documentation
<p>170. The non-transitory computer-readable storage medium recited in claim 1, wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to monitor the service usage activity, account for the service usage activity, report information about the service usage activity, or a combination of these.</p>	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to monitor the service usage activity, account for the service usage activity, report information about the service usage activity, or a combination of these.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</p> <p>As a further example, the Accused Instrumentalities monitor, account for, and/or report information about service usage activities. <i>See, e.g.</i>, https://support.apple.com/en-us/HT201299:</p>

View how much data you're using

To see how much cellular data you've used, go to Settings > Cellular or Settings > Mobile Data. If you're using an iPad, you might see Settings > Cellular Data instead.



- Scroll down to find which apps are using cellular data. If you don't want an app to use cellular data, you can turn it off for that app. When cellular data is off, apps will use only Wi-Fi for data.
- To see the cellular data usage for individual System Services, go to Settings > Cellular or Settings > Mobile Data. Then tap System Services, in the list under Cellular Data. Cellular data can't be turned on or off for individual System Services.
- You can view the data-usage statistics for an app from a current period, or view app data statistics for apps that use data when you were roaming. To reset these statistics, go to Settings > Cellular or Settings > Mobile Data, and tap Reset Statistics.
- When you're using an iPhone with Dual SIM, you can see how much cellular data you've used with your selected cellular data number.

To get the most accurate cellular data usage from a current period, contact your carrier.

Claim	Public Documentation
171. The wireless end-user device embodying the non-transitory computer-readable storage medium recited in claim 1.	<p>The Accused Instrumentalities “embody[] the non-transitory computer-readable storage medium recited in claim 1.”</p> <p><i>See</i>, for example, the disclosures identified for claim 1.</p>
172. The non-transitory computer-readable storage medium recited in claim 1, wherein the network element comprises a service controller, a server, a cloud element, or a billing element.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein the network element comprises a service controller, a server, a cloud element, or a billing element.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78.</p>
173. The non-transitory computer-readable storage medium recited in claim 1, wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to provide information about the service usage activity to the network element.	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 1, wherein, when executed by the one or more processors of the wireless end-user device, the machine-executable instructions further cause the one or more processors to provide information about the service usage activity to the network element.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, and 78. As a further example, the Accused Instrumentalities provide information about the service usage activities to the network element. <i>See, e.g.</i>, https://www.verizon.com/support/knowledge-base-205730/.</p>
174[a] The non-transitory computer-readable storage medium recited in claim 173, wherein the information about the service usage activity comprises a count of data traffic associated with the service usage activity, a transaction	<p>The Accused Instrumentalities comprise “non-transitory computer-readable storage medium recited in claim 173, wherein the information about the service usage activity comprises a count of data traffic associated with the service usage activity, a transaction count, a message count, a connection time, a connection duration, a classification of traffic, an indication that a measure of the service usage activity satisfies a condition relative to a threshold, a parameter associated with the service usage activity, an indication that the background activity is restricted, or a combination of these.”</p>


Claim	Public Documentation
count, a message count, a connection time, a connection duration, a classification of traffic, an indication that a measure of the service usage activity satisfies a condition relative to a threshold, a parameter associated with the service usage activity, an indication that the background activity is restricted, or a combination of these.	<i>See</i> , for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, 78, and 173.
174[b] identify a second service usage activity of the wireless end-user device, the second service usage activity being associated with the first software component, the second service usage activity comprising second one or more prospective or successful communications over the wireless network;	<p>The Accused Instrumentalities further “identify a second service usage activity of the wireless end-user device, the second service usage activity being associated with the first software component, the second service usage activity comprising second one or more prospective or successful communications over the wireless network.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, 78, and 173.</p>
174[c] determine whether the second service usage activity is the background activity; and	<p>The Accused Instrumentalities further “determine whether the second service usage activity is the background activity.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, 78, and 173.</p>
174[d] if it is determined that the second service usage activity is the background activity, apply at least a portion of the policy.	<p>The Accused Instrumentalities “if it is determined that the second service usage activity is the background activity, apply at least a portion of the policy.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-6, 8-9, 14, 24, 25, 78, and 173.</p>

Exhibit B - U.S. Patent No. 8,924,543 (“’543 Patent”)

Accused Instrumentalities: smartphones, basic phones, tablets, laptops, and hotspot devices sold (including those sold in bundles with data plans) or used by Verizon for use with Verizon’s wireless network services, and all versions and variations thereof since the issuance of the asserted patent.

Claim 1

Issued Claim(s)	Public Documentation
<p>[1a] A network service plan provisioning system communicatively coupled to a wireless end-user device over a wireless access network, the network service plan provisioning system comprising one or more network elements configured to:</p>	<p>To the extent the preamble is limiting, Verizon’s Accused Instrumentalities comprise a network service plan provisioning system communicatively coupled to wireless end-user devices over a wireless access network, with the wireless access network comprising one or more network elements.</p> <p>Verizon offers telecommunications service plans to customers that are provided through various network elements such as telecommunications base stations and cell sites, edge servers, and other telecommunications servers. Verizon provides various network service plans to customers for purchase, including through the Verizon.com website as well as through Verizon-provided services such as its pre-paid mobile service category, Total By Verizon. <i>See, e.g.:</i></p>

 **Best Value: Eligible for our best new phone offers**

If you love movies,
series & more.

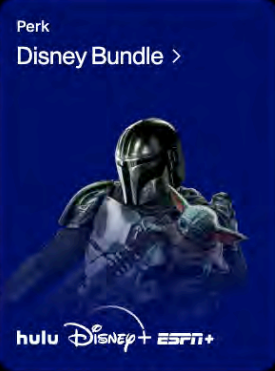
\$100/mo*
Save \$39.99/mo

Unlimited Plus

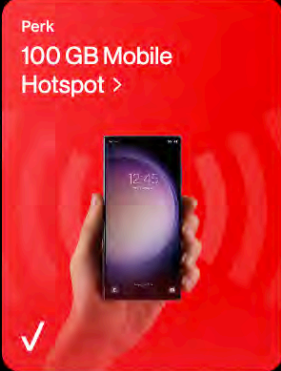
- 5G Ultra Wideband
- 30 GB premium mobile hotspot data**

[Review details](#)

Perk
Disney Bundle >



Perk
100 GB Mobile Hotspot >



By continuing, you agree to selected perk [Terms & Conditions.](#)

Select

Customize

<https://www.verizon.com/sales/digital/plans/popularplan.html?line=newLine1&mtnFlow=P>

The screenshot displays the Verizon Total by Verizon website with four mobile plans listed side-by-side. Each plan includes a price per month, a star rating, a 'Price Breakdown' link, a '5% off with Auto-Refill' offer, and a 'See plan details' button. A 'Compare' checkbox is located at the bottom of each plan card.

Plan Name	Price/line per month	Star Rating	Key Features
5 GB Plan	\$30	1.3 (4)	Unlimited talk & text, 5 GB data at high speed, Hotspot enabled up to 5 GB, Unlimited talk & text to Canada & Mexico, Verizon's 5G network.
15 GB Plan	\$40	0.0 (0)	Unlimited talk & text, 15 GB data at high speed, Hotspot enabled up to 15 GB, Unlimited talk & text to Canada & Mexico, Verizon's 5G network.
Unlimited	\$50	5.0 (1)	Unlimited talk, text & data, 10 GB hotspot, Unlimited talk & text to 5 countries of choice, Verizon's 5G network, No-contract monthly plan, Disney Premium (No Ads) included, first 6 months.
Unlimited+	\$60	5.0 (1)	Unlimited talk, text & data, 20 GB hotspot, Unlimited talk & text to 69 countries, Verizon's 5G network, 5G Ultra Wideband access included, No-contract monthly plan, Disney Premium (No Ads) included.

<https://www.totalbyverizon.com/plans>

Verizon sells mobile devices such as phones, tablets, and hotspot access points which communicate with the Verizon wireless service network, which is a wireless access network. Such devices comprise end-user devices, as do devices which customers purchase elsewhere and “bring” to the Verizon network. *See, e.g.:*

AllFree phonesSamsungAppleMotorolaGoogleKyocera

Lowest price with trade-in offer

100 results

Sort by: Best Sellers

Filter


Brand

OS

Special Offers

In Store Pickup

Price




Apple iPhone 14

Starts at \$22.22/mo for 36 months, 0% APR
Retail price: \$799.99

☐ Compare


2.5K



Apple iPhone 14 Pro Max

Starts at \$30.55/mo for 36 months, 0% APR
Retail price: \$1099.99

☐ Compare



Bring your own phone and get \$540.

With Unlimited Plus plan. [Details](#)

Learn more >

Page 4 of 60

Filter

Brand

OS

Special Offers


In Store Pickup

Price

Condition

Availability


Color



Samsung Galaxy S23 Ultra
Starts at \$33.33/mo
for 36 months, 0% APR
Retail price: \$1199.99

☐ Compare


♡



Apple iPhone 14 Plus
Starts at \$5.00/mo
~~\$24.99/mo~~ Details
for 36 months, 0% APR
Retail price: \$899.99

☐ Compare


♡




Samsung Galaxy S21 FE 5G
Starts at \$0/mo
~~\$16.66/mo~~ Details
for 36 months, 0% APR
Retail price: \$599.99


☐ Compare

♡



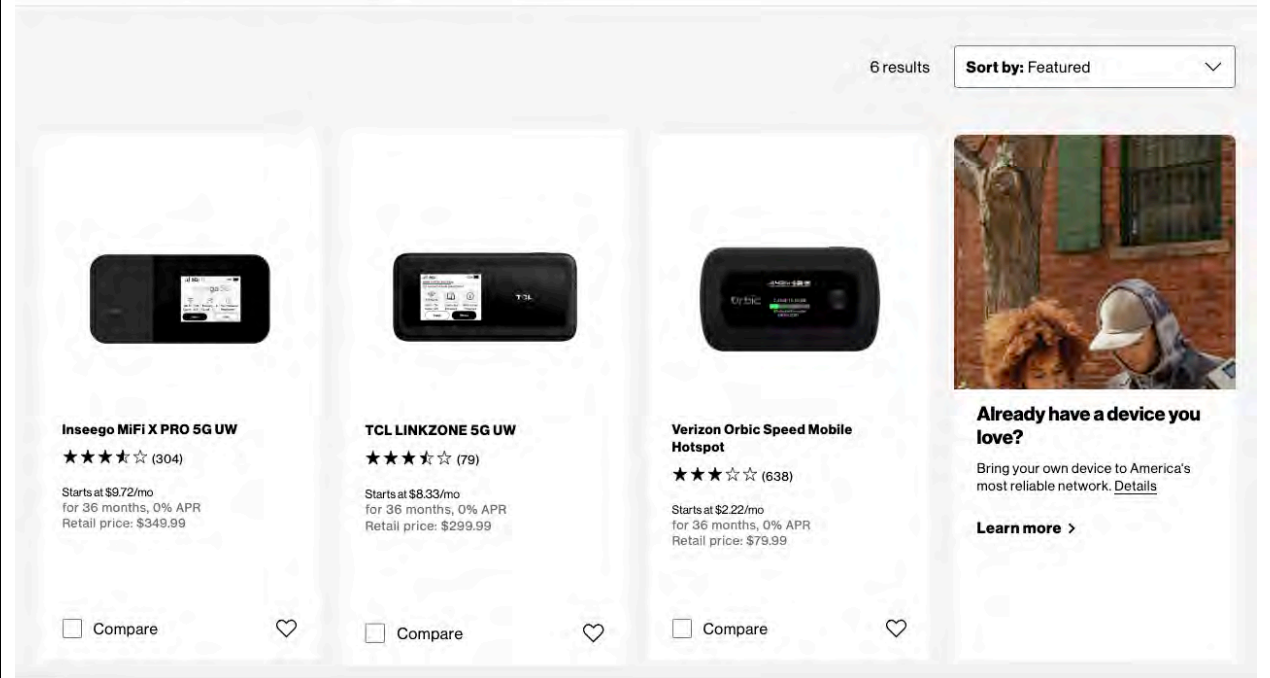


Get it free.



<https://www.verizon.com/smartphones/?sort=best-sellers>

Page 5 of 60

	<p>Shop Hotspots and Internet Devices</p>  <p>https://www.verizon.com/internet-devices/</p>
<p>[1b] obtain and store a first service plan component and a second service plan component,</p>	<p>The Accused Instrumentalities obtain and store a first service plan component and a second service plan component. The devices of subscribers of Verizon’s wireless network services may be provisioned with different service plans by Verizon’s wireless access network, with each plan, for example, carrying data that is tracked and accounted for differently. The Accused Instrumentalities use different service plans to provide service, for example, to mobile hotspot devices, mobile phones and tablets provisioned with an “unlimited” data plan, mobile phones and tablets provisioned with a prepaid plan, mobile phones and tablets which for which the associated subscriber account has reached its allotted data limit for the service period, and mobile phones and tablets which are specifically communicating with Verizon servers to purchase or increase data allotments (e.g., a Verizon “Data Boost”).</p> <p><i>See, e.g.:</i></p>

The screenshot shows the Verizon Premium Streaming Pricing page. At the top, there is a dark navigation bar with the Verizon logo, links for 'Shop', 'Why Verizon', and 'Support', a 'Sign In' button, and a search icon. Below the navigation bar is a promotional banner: 'Have a phone you love? Get \$540 when you bring your phone.' The main content area has a 'Premium Streaming' header with tabs for 'Overview', 'Features', 'Pricing' (which is selected), and 'Support'. A 'Get it now' button is in the top right. The 'Pricing' section displays 'Monthly Pricing' as '\$10 per line'. To the right, there are three bullet points: 'Improves video quality', 'Cast to large screens', and 'Use on most devices'. A 'Get it now' button is at the bottom left of this section. On the right side, there is a dark sidebar titled 'New to Verizon?' with the text 'Verizon Unlimited Plans give you the best in entertainment and security with unlimited talk, text and data.' and a 'Learn more' button.

Shop Why Verizon Support Sign In Search

Have a phone you love? Get \$540 when you bring your phone.

Premium Streaming Overview Features Pricing Support Get it now

Premium Streaming

Monthly Pricing
\$10 per line

- ✓ Improves video quality
- ✓ Cast to large screens
- ✓ Use on most devices

Get it now

New to Verizon?
Verizon Unlimited Plans give you the best in entertainment and security with unlimited talk, text and data.
Learn more

<https://www.verizon.com/solutions-and-services/add-ons/entertainment/premium-streaming/#pricing>

✓

Shop Why Verizon Support

Sign In

Search

Have a phone you love? Get \$540 when you bring your phone.

Data Boost FAQs

Learn what a Data Boost is, how your mobile data plan uses Data Boosts, what a Data Boost costs and how to get one.

- [How much does a data boost cost, and how much data do I get?](#)
- [How do I buy a data boost?](#)

About Data Boosts

Expand All

1. What's a Data Boost?

A Data Boost is extra high-speed data the [Account Owner](#) or [Account Manager](#) can buy in My Verizon to help the account's lines avoid slower connection speeds.

Introduce

About D

Using D

Was this hel

Shop

Why Verizon

Support

Sign in

Search

Have a phone you love? Get \$540 when you bring your phone.

How the Data Boost is used depends on your plan:

Your plan

What buying a Data Boost does

Unlimited Plus and most previously-available Unlimited mobile phone plans.

When you add a 5 GB Data Boost to a line on your account, Mobile Hotspot 4G LTE / 5G speed resumes for that line. When you go over your plan's data allowance, your general device use and Mobile Hotspot data may still be temporarily slower than other traffic in times of congestion.

Unlimited Welcome

Data Boosts aren't available unless you first buy the \$10/month 100 GB Mobile Hotspot perk*. You can then add a data boost to that perk if needed.

Go Unlimited**

Data Boosts aren't available.

Shared Data Plan – 5GB**, Shared Data Plan – 10GB**, The new Verizon Plan (shared data plans, e.g., S, M, L)**

Buy a Data Boost to add 1 GB of 4G LTE / 5G data for the account's general device use, including Mobile Hotspot.

Unlimited Plus and Essential, Plus, Pro & Premium plans for mobile hotspot devices

Buy a Data Boost to add 5 GB more of 4G LTE / 5G / 5G Ultra Wideband data to your mobile hotspot device.

Prepaid monthly phone plans***

You can buy more high speed data for your general device use, including Mobile Hotspot.

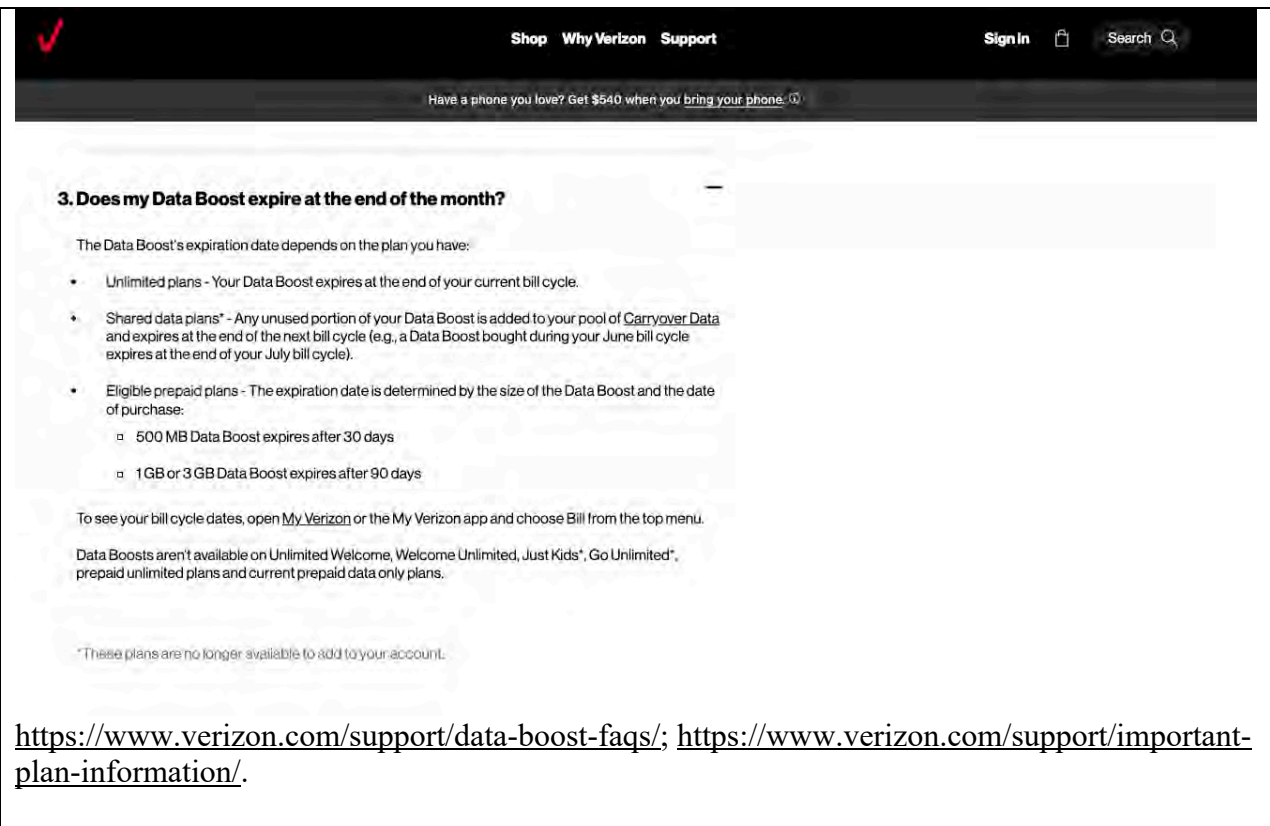
Introduction

About Data Boosts

Using Data Boosts

Was this helpful?

Page 9 of 60

	 <p>The screenshot shows a Verizon support page with a red checkmark icon in the top left. The navigation bar includes 'Shop', 'Why Verizon', 'Support', 'Sign in', and a search icon. A banner at the top says 'Have a phone you love? Get \$540 when you bring your phone.' The main heading is '3. Does my Data Boost expire at the end of the month?'. Below it, a subheading states 'The Data Boost's expiration date depends on the plan you have:'. A bulleted list follows: <ul style="list-style-type: none"> • Unlimited plans - Your Data Boost expires at the end of your current bill cycle. • Shared data plans* - Any unused portion of your Data Boost is added to your pool of <u>Carryover Data</u> and expires at the end of the next bill cycle (e.g., a Data Boost bought during your June bill cycle expires at the end of your July bill cycle). • Eligible prepaid plans - The expiration date is determined by the size of the Data Boost and the date of purchase: <ul style="list-style-type: none"> □ 500 MB Data Boost expires after 30 days □ 1 GB or 3 GB Data Boost expires after 90 days <p>Below the list, it says 'To see your bill cycle dates, open <u>My Verizon</u> or the My Verizon app and choose Bill from the top menu.' A note states 'Data Boosts aren't available on Unlimited Welcome, Welcome Unlimited, Just Kids*, Go Unlimited*, prepaid unlimited plans and current prepaid data only plans.' A footnote at the bottom says '*These plans are no longer available to add to your account.' At the bottom of the screenshot, two URLs are provided: https://www.verizon.com/support/data-boost-faqs/; https://www.verizon.com/support/important-plan-information/.</p> </p>
<p>[1c] the first service plan component comprising (1) information specifying a first traffic classification filter for filtering a traffic event in a network traffic inspection system, the traffic event being associated with the wireless end-user device and (2) a first network policy enforcement action that is triggered in a network policy enforcement system when the traffic event possesses a characteristic that matches the first traffic classification filter, and the second service plan component comprising (a) information</p>	<p>The Accused Instrumentalities have “first service plan component[s]” “comprising (1) information specifying a first traffic classification filter for filtering a traffic event in a network traffic inspection system, the traffic event being associated with the wireless end-user device and (2) a first network policy enforcement action that is triggered in a network policy enforcement system when the traffic event possesses a characteristic that matches the first traffic classification filter.”</p> <p>Examples of such first service plan components include, for example, special video streaming plans (e.g., Verizon Premium Streaming, https://www.verizon.com/solutions-and-services/add-ons/entertainment/premium-streaming/), hotspot data plans, and special network access rules for user devices when the devices attempt to purchase additional data from Verizon. <i>See, e.g.:</i></p>

specifying a second traffic classification [1d] filter for filtering the traffic event in the network traffic inspection system, and (b) a second network policy enforcement action that is triggered in the network policy enforcement system when the traffic event possesses a characteristic that matches the second traffic classification filter;

The screenshot displays the Verizon website's 'Premium Streaming' pricing page. At the top, a navigation bar includes links for 'Shop', 'Why Verizon', and 'Support', along with a 'Sign in' button and a search icon. A promotional banner below the navigation bar reads, 'Have a phone you love? Get \$540 when you bring your phone.' The main content area is titled 'Premium Streaming' and features a sub-header 'Overview' with tabs for 'Features', 'Pricing' (which is selected), and 'Support'. A 'Get it now' button is located in the top right corner of the main content area. The 'Pricing' section shows 'Monthly Pricing' as '\$10 per line'. To the right of the pricing, three bullet points with checkmarks list benefits: 'Improves video quality', 'Cast to large screens', and 'Use on most devices'. A 'Get it now' button is positioned below the pricing information. On the right side of the page, a dark sidebar titled 'New to Verizon?' contains the text 'Verizon Unlimited Plans give you the best in entertainment and security with unlimited talk, text and data.' and a 'Learn more' button.

<https://www.verizon.com/solutions-and-services/add-ons/entertainment/premium-streaming/#pricing>

✓

Shop Why Verizon Support

Sign In

Search

Have a phone you love? Get \$540 when you bring your phone.

Data Boost FAQs

Learn what a Data Boost is, how your mobile data plan uses Data Boosts, what a Data Boost costs and how to get one.

- [How much does a data boost cost, and how much data do I get?](#)
- [How do I buy a data boost?](#)

About Data Boosts

Expand All

1. What's a Data Boost?

A Data Boost is extra high-speed data the [Account Owner](#) or [Account Manager](#) can buy in My Verizon to help the account's lines avoid slower connection speeds.

Introduce

About D

Using D

Was this hel

Shop

Why Verizon

Support

Sign in

Search

Have a phone you love? Get \$540 when you bring your phone.

How the Data Boost is used depends on your plan:

Your plan

What buying a Data Boost does

Unlimited Plus and most previously-available Unlimited mobile phone plans.

When you add a 5 GB Data Boost to a line on your account, Mobile Hotspot 4G LTE / 5G speed resumes for that line. When you go over your plan's data allowance, your general device use and Mobile Hotspot data may still be temporarily slower than other traffic in times of congestion.

Unlimited Welcome

Data Boosts aren't available unless you first buy the \$10/month 100 GB Mobile Hotspot perk*. You can then add a data boost to that perk if needed.

Go Unlimited**

Data Boosts aren't available.

Shared Data Plan – 5GB**, Shared Data Plan – 10GB**, The new Verizon Plan (shared data plans, e.g., S, M, L)**

Buy a Data Boost to add 1 GB of 4G LTE / 5G data for the account's general device use, including Mobile Hotspot.

Unlimited Plus and Essential, Plus, Pro & Premium plans for mobile hotspot devices

Buy a Data Boost to add 5 GB more of 4G LTE / 5G / 5G Ultra Wideband data to your mobile hotspot device.

Prepaid monthly phone plans***

You can buy more high speed data for your general device use, including Mobile Hotspot.


Introduction

About Data Boosts

Using Data Boosts

Was this helpful?

Page 13 of 60

Shop Why Verizon SupportSign InSearch

Have a phone you love? Get \$540 when you [bring your phone](#).

3. Does my Data Boost expire at the end of the month?

The Data Boost's expiration date depends on the plan you have:

- Unlimited plans - Your Data Boost expires at the end of your current bill cycle.
- Shared data plans* - Any unused portion of your Data Boost is added to your pool of [Carryover Data](#) and expires at the end of the next bill cycle (e.g., a Data Boost bought during your June bill cycle expires at the end of your July bill cycle).
- Eligible prepaid plans - The expiration date is determined by the size of the Data Boost and the date of purchase:
 - 500 MB Data Boost expires after 30 days
 - 1 GB or 3 GB Data Boost expires after 90 days

To see your bill cycle dates, open [My Verizon](#) or the My Verizon app and choose Bill from the top menu.

Data Boosts aren't available on Unlimited Welcome, Welcome Unlimited, Just Kids*, Go Unlimited*, prepaid unlimited plans and current prepaid data only plans.

*These plans are no longer available to add to your account.

<https://www.verizon.com/support/data-boost-faqs/>

Unlimited Plans for Smartphones

Unlimited Ultimate plan: Unlimited data is restricted to on-device smartphone usage. After exceeding 60 GB/mo of 5G Ultra Wideband, 5G or 4G LTE mobile hotspot data, mobile hotspot data reduced to speeds up to 3 Mbps when on 5G Ultra Wideband and 600 Kbps when on 5G / 4G LTE for the rest of your monthly billing cycle. After exceeding 10 GB/mo of high-speed international data, speeds reduced to up to 256 Kbps for the rest of your monthly billing cycle (available in 210+ countries and speeds depend on local network). Unlimited international calling and texting within a foreign country, and to the U.S. (available in 210+ countries). If more than 50% of your talk, text or data usage in a 60-day period is in countries other than the United States, use of those services in those countries may be removed or limited. Calls between foreign countries subject to Long Distance charges. Includes up to 300 calling minutes to one of 140 eligible countries you select from the Global Choice plan; overage rates apply and vary by country (see [verizon.com/plans/international/international-calling/global-choice/](https://www.verizon.com/plans/international/international-calling/global-choice/) for details); and discounted calling to 220+ additional countries. Unlimited calls to Mexico and Canada from the U.S. 4K UHD Video Streaming available inside the 5G Ultra Wideband coverage area and 1080p HD Video Streaming available inside the 5G and 4G LTE coverage areas (must be turned on by customer in My Verizon online, the My Verizon App or by calling customer service; otherwise user will receive 720p HD Video Streaming inside the 5G Ultra Wideband coverage area and 480p SD Video Streaming inside the 5G and 4G LTE coverage areas).

Unlimited Plus plan: Unlimited data is restricted to on-device smartphone usage. After exceeding 30 GB/mo of 5G Ultra Wideband, 5G, or 4G LTE mobile hotspot data, mobile hotspot data reduced to speeds up to 3 Mbps when on 5G Ultra Wideband and 600 Kbps when on 5G / 4G LTE for the rest of your monthly billing cycle. 4K UHD Video Streaming available on capable smartphones inside the 5G Ultra Wideband coverage area and 720p HD Video Streaming available inside the 5G and 4G LTE coverage areas (must be turned on by customer in My Verizon online, the My Verizon App or by calling customer service; otherwise user will receive 720p HD Video Streaming inside the 5G Ultra Wideband coverage area and 480p SD Video Streaming inside the 5G and 4G LTE coverage areas).

Unlimited Welcome plan: During times of congestion, smartphone and mobile hotspot data (if purchased) on 5G or 4G LTE may be temporarily slower than other traffic. Speeds up to 25 Mbps when on 5G Ultra Wideband. 100GB mobile hotspot available for purchase; after exceeding mobile hotspot data allowance, mobile hotspot data speeds reduced to speeds up to 3 Mbps when on 5G Ultra Wideband and 600 Kbps when on 5G / 4G LTE. After exceeding 500 GB of smartphone data per month, smartphone data speeds reduced to up to 4 Mbps for the rest of your monthly billing cycle. 480p SD Video Streaming.

5G Ultra Wideband for mobile: Requires a 5G Ultra Wideband-capable device inside the 5G Ultra Wideband coverage area. Uploads may be over 5G and 4G LTE in lower signal strength conditions. Check your device to confirm whether it is fully compatible with Verizon's 5G Ultra Wideband network.

5G / 4G LTE for mobile: 5G requires a 5G compatible device. Devices manufactured before 2020 are not 5G compatible. You will receive 4G LTE when 5G isn't available.

Other plan details: Domestic data roaming at 2G speeds; int'l data reduced to 3G (up to 1 Mbps) speeds after the first 2 GB/day. If more than 50% of your talk, text or data usage in a 60-day period is in Canada or Mexico, use of those services in those countries may be removed or limited. Android and KaiOS based voice-capable devices use 8-10 Mbs of data per month per line in order to comply with 911 emergency requirements that enable emergency services to identify a user's elevation (e.g., the floor on which the user is located within a multi-story building) and if your line is not subject to an active unlimited data plan, you may be billed for such use.

Connected Device Plans

Tablets, laptops, smartwatches, Hum⁺, Hum^x, and security cameras: **5G Ultra Wideband:** (1) 5G Ultra Wideband requires a 5G Ultra Wideband capable device; (2) 5G Ultra Wideband access included with More Unlimited connected device plan for tablets and laptops; (3) uploads may be over 5G and 4G LTE in lower signal strength conditions (uploads over 5G Ultra Wideband, 5G, or 4G LTE will not count towards your data allowance, except for mobile hotspot data usage on tablets); (4) mobile hotspot/tethering for tablets on More Unlimited plan reduced to speeds up to 3 Mbps for the rest of your monthly billing cycle (only after 30 GB/mo of 5G Ultra Wideband, 5G, or 4G LTE data); and (5) 4K UHD on capable tablets and laptops inside 5G Ultra Wideband coverage area on More Unlimited plan.

5G / 4G LTE: (1) 5G requires a 5G compatible device (devices manufactured before 2020 are not compatible); (2) you will receive 4G LTE when 5G isn't available; (3) during times of congestion, data for tablets and mobile hotspot data on tablets and laptops may be temporarily slower than other traffic for the rest of your monthly billing cycle (only after 30GB/mo 5G or 4G LTE data on More Unlimited plan, and after 15GB/mo 5G or 4G LTE data on Unlimited plan); (4) data for laptops reduced to speeds up to 600 Kbps and may be temporarily slower than other traffic during times of congestion for the rest of your monthly billing cycle (only after 30GB/mo of 5G or 4G LTE data on More Unlimited plan, and after 15GB/mo of 5G or 4G LTE data on Unlimited plan); (5) data for smartwatches, Hum⁺ (including mobile hotspot data), Hum^x (including mobile hotspot data), and security cameras on Unlimited plan and Unlimited With In Car WiFi plan for Hum⁺ reduced to speeds up to 600 Kbps and may be temporarily slower than other traffic during times of congestion for the rest of your monthly billing cycle (only after 15GB/mo of 5G or 4G LTE data); (6) not available for machine-to-machine services; (7) mobile hotspot/tethering for tablets reduced to speeds up to 600 Kbps for the rest of your monthly billing cycle (only after 30 GB/mo of 5G Ultra Wideband, 5G, or 4G LTE data on More Unlimited plan, and after 15 GB/mo of 5G or 4G LTE data on Unlimited plan); (8) mobile hotspot/tethering for laptops reduced to speeds up to 600 Kbps for the rest of your monthly billing cycle (only after 30 GB/mo of 5G or 4G LTE data on More Unlimited plan, and after 15 GB/mo of 5G or 4G LTE data on Unlimited plan); (9) mobile hotspot/tethering for Hum⁺ and Hum^x reduced to speeds up to 600 Kbps for the rest of your monthly billing cycle (only after 15GB/mo of 5G or 4G LTE data on Unlimited With In Car WiFi plan for Hum⁺ and Unlimited plan for Hum^x); (10) using mobile hotspot counts toward your monthly billing cycle 5G/4G LTE plan allocation for all connected devices except tablets; (11) domestic data roaming at 2G speeds; (12) no international roaming; and (13) video typically streams at 720p on compatible devices and up to 1080p on tablets.

	<p><u>Mobile Hotspot devices, Connected Home devices, and USB Modems:</u> 5G Ultra Wideband: (1) 5G Ultra Wideband requires a 5G Ultra Wideband capable device; (2) 5G Ultra Wideband access included with Plus, Pro, and Premium plans; (3) 5G Ultra Wideband speeds reduced to speeds up to 3 Mbps for the rest of your monthly billing cycle only after: 50 GB/mo of 5G Ultra Wideband, 5G, or 4G LTE data on Plus plan; 100 GB/mo of 5G Ultra Wideband, 5G, or 4G LTE data on Pro Plan; and 150GB/mo of 5G Ultra Wideband, 5G, or 4G LTE data on Premium plan; (4) uploads may be over 5G and 4G LTE in lower signal strength conditions; and (5) 4K UHD streaming on capable devices inside 5G Ultra Wideband coverage area on Plus, Pro, and Premium plans. 5G / 4G LTE: (1) 5G requires a 5G compatible device (devices manufactured before 2020 are not compatible); (2) data reduced to speeds up to 600 Kbps for the rest of your monthly billing cycle (only after 15GB/mo of 5G Ultra Wideband, 5G, or 4G LTE data on Essential plan; 50 GB/mo of 5G Ultra Wideband, 5G, or 4G LTE data on Plus plan; 100 GB/mo of 5G Ultra Wideband, 5G, or 4G LTE data on Pro Plan; and 150GB/mo of 5G Ultra Wideband, 5G, or 4G LTE data on Premium plan); (3) not available for machine-to-machine services; (4) domestic data roaming at 2G speeds; (5) no international roaming; and (6) video typically streams at 720p on compatible devices.</p> <p>https://www.verizon.com/support/important-plan-information/</p> <p>Service plans provided through the Accused Instrumentalities involve differentiating between different types of data traffic, including for example detecting and differentiating for data usage accounting purposes what data is used for video streaming at a user device, what data is used for hotspot or tethering purposes at a user device. Detection of different types of traffic by the Accused Instrumentalities result in the filtering of those traffic events in a network traffic inspection system. The Accused Instrumentalities further execute network policy enforcement actions in response to the detection of certain types of data traffic. As an example, the traffic classification filter for detecting a request from a user device to purchase additional data comprises a first traffic classification filter, and the traffic classification filter for detecting traffic not related to a user's request to purchase additional data comprises a second traffic classification filter.</p> <p>As another example, the traffic classification filter for detecting a device's request for streaming video data comprises a first traffic classification filter, and the traffic classification filter for detecting a device's request for non-video-streaming data comprises a second traffic classification filter.</p>
[1e] process the first service plan component and the second service plan	The Accused Instrumentalities process service plan components to create a network provisioning instruction set in accordance with a prioritization of a first traffic classification




component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter, the network provisioning instruction set comprising one or more traffic inspection provisioning instructions for the network traffic inspection system and one or more policy enforcement provisioning instructions for the network policy enforcement system, the network traffic inspection system and the network policy enforcement system implementing one or more policies applicable to the wireless end-user device;

filter over a second traffic classification filter. As one example, the Accused Instrumentalities process various service plan components for a particular service plan for a subscriber, including the claimed first and second service plan components, to create network provisioning instructions defined by logic for prioritizing one traffic classification filter over another. For example, the Accused Instrumentalities utilize traffic inspection and other techniques to determine whether a user of a device connected to the wireless access network is requesting additional data to use on the wireless access network, and to further prioritize such data traffic as a part of the network provisioning instructions and to enforce their priority by, for example, specifically configuring the device to access the wireless access network for the purpose of purchasing additional data to use on the wireless access network. Another example of traffic classification filters which result in the network policy enforcement system causing policies to be applied to the user device would be the Accused Instrumentalities' traffic classification filters for inspecting traffic and detecting traffic related to video streaming and HD video streaming, which results in the network policy enforcement system implementing policies for setting maximum bandwidth for a particular traffic stream based on whether the subscriber account is configured by the Accused Instrumentalities as being allowed to stream HD video or not; if HD video streaming is permitted (e.g., the subscriber account has paid for a "Premium Streaming" add-on functionality), the traffic classification filter for detecting data traffic for HD streaming video is prioritized. As another example, the Accused Instrumentalities apply different access priority rules based on the type of subscriber account, where a first service plan component and a second service plan component may refer to the service plans of two different subscriber plans. As another example, a traffic classification filter for inspecting and detecting hotspot data is used to enforce the relatively lower levels of service priority that carriers, including Verizon, accord to hotspot data over other more data such as data used by accounts determined by the Accused Instrumentalities to be for "first responder" use.

See, e.g.:


	<div><h3>General QCI Levels</h3><div><div>QCI 1-5 TOP PRIORITY</div><div>Includes: Conversational voice, live video streaming, real-time gaming, buffered video streaming, group and picture messaging</div></div><div><div>QCI 6 DATA PRIORITY 1</div><div>Includes: Cellular data use, typically on first responder, business, and enterprise plans</div></div><div><div>QCI 7 DATA PRIORITY 2</div><div>Includes: Cellular data use, typically on postpaid priority plans</div></div><div><div>QCI 8 DATA PRIORITY 3</div><div>Includes: Cellular data use, typically on postpaid, prepaid, and MVNO plans</div></div><div><div>QCI 9 DATA PRIORITY 4</div><div>Includes: Cellular data use, typically for heavy data users on postpaid plans and prepaid plans</div></div><p>These are the general priority levels, illustrated in QCI values, used by T-Mobile, Verizon, and AT&T https://www.bestphoneplans.net/news/data-priority</p></div>
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Verizon's Data Priority Levels Explained

QCI 7 Verizon Priority 1		PLANS Likely First Responder plans & business plans
QCI 8 Verizon Priority 2		Verizon Play More Verizon Do More Verizon Get More Xfinity Mobile Spectrum Mobile
QCI 9 Verizon Priority 3		Verizon Start Unlimited Verizon Prepaid MVNOs

Verizon has three priority levels with their cell phone plans


<https://www.bestphoneplans.net/news/data-priority>

	<div data-bbox="661 146 1911 219"><div data-bbox="1102 170 1470 186">Our Company News Responsibility Investors</div><div data-bbox="1795 170 1879 186">Search</div></div> <div data-bbox="682 243 861 267">Verizon Wireless</div> <div data-bbox="682 276 1900 349"><p>Verizon Wireless has used sound engineering principles in the design and operation of its broadband network to ensure a good user experience for all customers. An individual user's experience will vary depending upon many factors, including the plan they select, the network (5G Ultra Wideband, 5G Nationwide or 4G LTE) the customer is using and the device in use.</p></div> <div data-bbox="682 381 1900 503"><p>Verizon Wireless has implemented optimization technologies across its 5G Nationwide and 4G LTE networks to transmit data files in a more efficient manner to allow available network capacity to benefit the greatest number of users. These techniques include video caching and sizing video files more appropriately for mobile devices. The optimization process is agnostic as to the content itself and to the website that provides it. While Verizon Wireless invests much effort to avoid changing text, image, and video files in the optimization process and while any change to the file is likely to be indiscernible, the optimization process may minimally impact the appearance of the file as displayed on a customer's device.</p></div> <div data-bbox="682 535 1900 706"><p>In addition, in order to optimize customers' video viewing experiences on their devices over our 5G Nationwide and 4G LTE networks while ensuring a high quality experience for other users of the network, Verizon seeks to transmit video downloads or streams to smartphones at 480p or 720p, depending on the plan, to devices with larger screens at 1080p, and on the LTE Home Internet plan to 1080p, unless a different video resolution is disclosed in the description of a particular plan. This practice does not make any distinction based on the content of the video or the source website. To achieve this optimization, Verizon limits the throughput speeds of such video downloads or streams over our 5G Nationwide and 4G LTE networks (which may be below the 9-56 Mbps 5G Nationwide and 4G LTE download speeds typically provided). This practice results in the video provider's content server sending the appropriate resolution video file for that speed, if available.</p></div> <div data-bbox="682 738 1900 836"><p>On certain plans, we may prioritize your 5G Nationwide and 4G LTE data behind other traffic. If the cell site you are connected to begins experiencing high demand during the duration of your session, your 5G Nationwide and 4G LTE data speeds may be slower than the other traffic's. Once the demand on the site lessens, or if you connect to a different site not experiencing high demand, your speed will return to normal. Any such network management practices will be disclosed in the descriptions of impacted plans.</p></div> <div data-bbox="661 893 1911 1031"><p>https://www.verizon.com/about/our-company/network-management?CMP=afc_m_p_cj_na_ot_2022_99&SID=&cjevent=8b4b2b48048511ee81e5020e0a1cb826&vendorid=CJM&PID=9230628&AID=11365093; https://www.verizon.com/support/important-plan-information/.</p></div> <div data-bbox="661 1071 1911 1258"><p>On information and belief, the Accused Instrumentalities specifically transmit traffic control-related instructions to mobile devices in the wireless access network based on type of traffic, type of subscriber plan, and priority levels for types of data and/or subscriber account type based on the Accused Instrumentalities' inspection of traffic to and from the device and the account associated with the device. <i>See, e.g.:</i></p></div>
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	<p>Support > Apple > Apple iPhone SE</p> <h2>Apple iPhone - Update Carrier Settings</h2> <div> <p>NOTE</p> <ul style="list-style-type: none"> Carrier settings updates are small files that are installed on iOS devices. The carrier settings include updates to Access Point Names (APNs), MMS settings, features like tethering and default apps. Having the most up to date carrier settings is recommended for the proper functionality of the device. Apple® Watch® Series 3 users must be on Carrier Bundle 29.1 or higher (check on your iPhone® via Settings > General > About > Carrier). For more info on how to check carrier and / or update your Carrier version, refer to Updating Your Carrier Settings </div> <ol style="list-style-type: none"> From a Home screen on your Settings  General. → If unavailable, swipe left to access the App Library. → If a carrier settings update is available, you're presented with an option to update. Tap About. → If an update is available, an option appears to update. → To view the current carrier info, refer to View Carrier. <p>https://www.verizon.com/support/knowledge-base-212894/</p>
<p>[1f] provide the one or more traffic inspection provisioning instructions to the network traffic inspection system; and</p>	<p>The Accused Instrumentalities provide the one or more traffic provisioning instructions to the network traffic inspection system. As an example, the Accused Instrumentalities, by providing a traffic inspection provisioning instruction, cause and enable the traffic inspection system to inspect traffic to detect certain types of traffic and events, such as a user device attempting to use data for streaming video, HD streaming video, hotspot or tethering usage, and to purchase additional data.</p> <p><i>See, e.g.:</i></p>

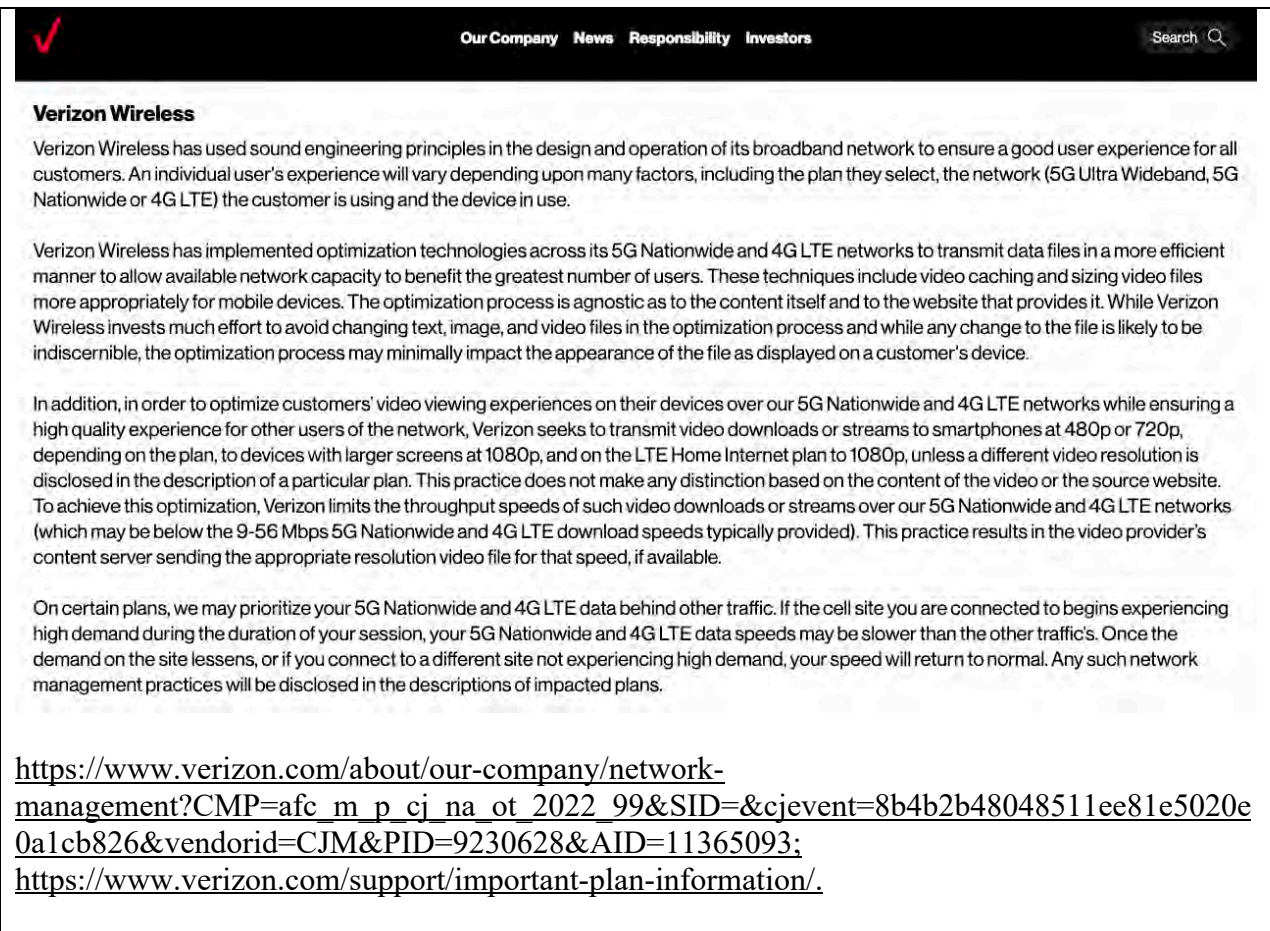
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Verizon has three priority levels with their cell phone plans

<https://www.bestphoneplans.net/news/data-priority>

	 <p>The screenshot shows the Verizon Wireless website. At the top, there is a navigation bar with links for "Our Company", "News", "Responsibility", and "Investors". A search bar is located on the right. The main content area is titled "Verizon Wireless" and contains several paragraphs of text explaining network optimization techniques. The text states that Verizon Wireless has used sound engineering principles to ensure a good user experience and has implemented optimization technologies across its 5G Nationwide and 4G LTE networks. It also mentions that Verizon Wireless invests much effort to avoid changing text, image, and video files in the optimization process. The text further explains that Verizon Wireless seeks to transmit video downloads or streams to smartphones at 480p or 720p, depending on the plan, and on the LTE Home Internet plan to 1080p, unless a different video resolution is disclosed. To achieve this optimization, Verizon limits the throughput speeds of such video downloads or streams over its 5G Nationwide and 4G LTE networks. The text concludes by stating that on certain plans, Verizon may prioritize 5G Nationwide and 4G LTE data behind other traffic, and that network management practices will be disclosed in the descriptions of impacted plans. At the bottom of the screenshot, there are three URLs: https://www.verizon.com/about/our-company/network-management?CMP=afc_m_p_cj_na_ot_2022_99&SID=&cjevent=8b4b2b48048511ee81e5020e0a1cb826&vendorid=CJM&PID=9230628&AID=11365093; https://www.verizon.com/support/important-plan-information/.</p>
<p>[1g] provide the one or more policy enforcement provisioning instructions to the network policy enforcement system.</p>	<p>The Accused Instrumentalities provide the one or more policy enforcement provisioning instructions to the network policy enforcement system. As an example, the Accused Instrumentalities, by providing a policy enforcement provisioning instruction to the network policy enforcement system, is able to implement traffic control and traffic shaping techniques, including for instance throttling certain kinds of traffic (e.g., throttling video streaming), capping certain kinds of data usage (e.g., setting and applying a data cap on hotspot and tethering data usage), and prioritizing certain types of preferred data usage (e.g., communicating with the Accused Instrumentalities' servers to purchase additional data).</p> <p><i>See, e.g.:</i></p>

General QCI Levels

QCI 1-5

TOP PRIORITY

Includes:

Conversational voice, live video streaming, real-time gaming, buffered video streaming, group and picture messaging

QCI 6

DATA PRIORITY 1

Includes:

Cellular data use, typically on first responder, business, and enterprise plans

QCI 7

DATA PRIORITY 2

Includes:

Cellular data use, typically on postpaid priority plans

QCI 8

DATA PRIORITY 3

Includes:

Cellular data use, typically on postpaid, prepaid, and MVNO plans

QCI 9




DATA PRIORITY 4

Includes:

Cellular data use, typically for heavy data users on postpaid plans and prepaid plans

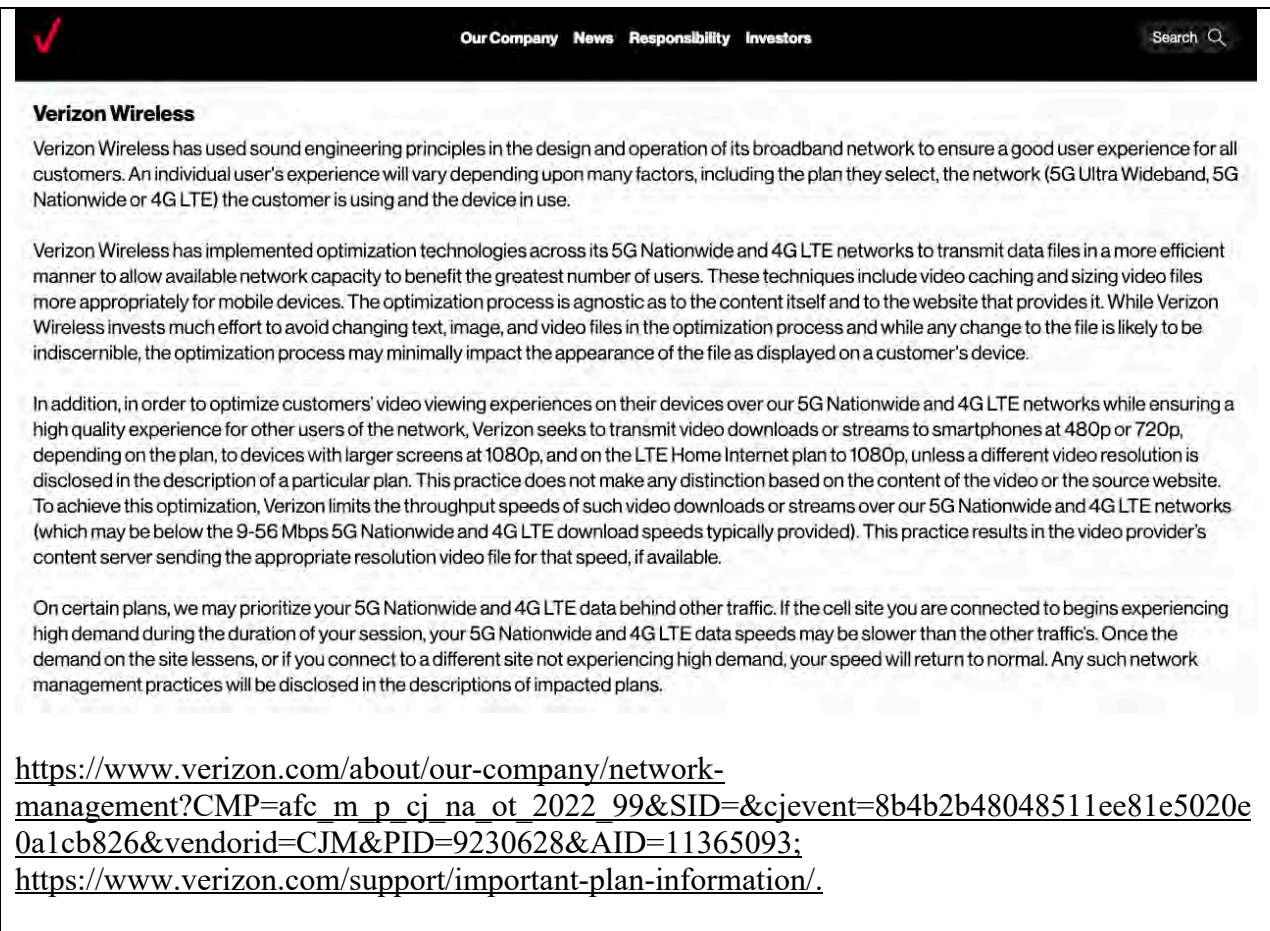
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	 <p>The screenshot shows the Verizon Wireless website. At the top, there is a navigation bar with links for "Our Company", "News", "Responsibility", and "Investors". A search bar is located on the right. The main content area is titled "Verizon Wireless" and contains several paragraphs of text explaining network optimization techniques. The text discusses how Verizon uses sound engineering principles to ensure a good user experience, how it implements optimization technologies across its 5G Nationwide and 4G LTE networks, and how it prioritizes video viewing experiences. It also mentions that on certain plans, 5G Nationwide and 4G LTE data may be prioritized behind other traffic. At the bottom of the screenshot, there are three URLs: https://www.verizon.com/about/our-company/network-management?CMP=afc_m_p_cj_na_ot_2022_99&SID=&cjevent=8b4b2b48048511ee81e5020e0a1cb826&vendorid=CJM&PID=9230628&AID=11365093; https://www.verizon.com/support/important-plan-information/.</p>
<p>2. The network service plan provisioning system of claim 1, wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises order traffic inspection comparison operations in the one or more</p>	<p>The Accused Instrumentalities comprise “network service plan provisioning system of claim 1, wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises order traffic inspection comparison operations in the one or more traffic inspection provisioning instructions such that the one or more traffic inspection provisioning instructions direct the network traffic inspection system to determine whether the traffic event possesses the characteristic that matches the first traffic classification filter before determining whether the traffic event possesses the characteristic that matches the second traffic classification filter.”</p>

<p>traffic inspection provisioning instructions such that the one or more traffic inspection provisioning instructions direct the network traffic inspection system to determine whether the traffic event possesses the characteristic that matches the first traffic classification filter before determining whether the traffic event possesses the characteristic that matches the second traffic classification filter.</p>	<p><i>See</i>, for example, the disclosures identified for claim 1.</p> <p>As a further example, the Accused Instrumentalities apply different access priority rules based on the type of subscriber account, where a first service plan component and a second service plan component may refer to the service plans of two different subscriber plans to order subscribers into various priorities, such as “top priority” or “QCI” level. As another example, a traffic classification filter for inspecting and detecting hotspot data is used to enforce the relatively lower levels of service priority that carriers, including Verizon, accord to hotspot data over other more data such as data used by accounts determined by the Accused Instrumentalities to be for “first responder” use.</p>
<p>3. The network service plan provisioning system of claim 2, wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter further comprises include in the network provisioning instruction set one or more instructions directing the network traffic inspection system to determine whether the traffic event possesses the characteristic that matches the second traffic classification filter only if the traffic event does not possess the characteristic that matches the first traffic classification filter.</p>	<p>The Accused Instrumentalities comprise “network service plan provisioning system of claim 2, wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter further comprises include in the network provisioning instruction set one or more instructions directing the network traffic inspection system to determine whether the traffic event possesses the characteristic that matches the second traffic classification filter only if the traffic event does not possess the characteristic that matches the first traffic classification filter.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-2.</p> <p>As a further example, the Accused Instrumentalities apply different access priority rules based on the type of subscriber account, where a first service plan component and a second service plan component may refer to the service plans of two different subscriber plans into various priorities based on characteristics that match certain filters, but not others.</p>
<p>4. The network service plan provisioning system of claim 2, wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the</p>	<p>The Accused Instrumentalities comprise “network service plan provisioning system of claim 2, wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter further comprises include in the network provisioning instruction set one or more instructions directing the network traffic inspection system to determine whether the traffic event also possesses the characteristic that</p>

<p>first traffic classification filter over the second traffic classification filter further comprises include in the network provisioning instruction set one or more instructions directing the network traffic inspection system to determine whether the traffic event also possesses the characteristic that matches the second traffic classification filter if the traffic event possesses the characteristic that matches the first traffic classification filter.</p>	<p>matches the second traffic classification filter if the traffic event possesses the characteristic that matches the first traffic classification filter.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-2.</p> <p>As a further example, the Accused Instrumentalities apply different access priority rules based on the type of subscriber account, where a first service plan component and a second service plan component may refer to the service plans of two different subscriber plans into various priorities based on characteristics that match more than one filter.</p>
<p>5. The network service plan provisioning system of claim 1, further comprising:</p>	<p>The Accused Instrumentalities comprise “network service plan provisioning system of claim 1.”</p> <p><i>See</i>, for example, the disclosures identified for claim 1.</p>
<p>[5a] a policy enforcement priority rule datastore including a policy enforcement priority rule for determining whether the traffic event possesses the characteristic that matches the first traffic classification filter before determining whether the traffic event possesses the characteristic that matches the second traffic classification filter,</p>	<p>The Accused Instrumentalities comprise “a policy enforcement priority rule datastore including a policy enforcement priority rule for determining whether the traffic event possesses the characteristic that matches the first traffic classification filter before determining whether the traffic event possesses the characteristic that matches the second traffic classification filter.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-2.</p>
<p>[5b] and wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises include the policy enforcement priority rule in the network provisioning instruction set.</p>	<p>The Accused Instrumentalities comprise “wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises include the policy enforcement priority rule in the network provisioning instruction set.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1-3.</p>

<p>6. The network service plan provisioning system of claim 5, wherein the policy enforcement priority rule comprises a priority order for a plurality of traffic classification filters, the plurality of traffic classification filters including the first traffic classification filter and the second traffic classification filter.</p>	<p>The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 5, wherein the policy enforcement priority rule comprises a priority order for a plurality of traffic classification filters, the plurality of traffic classification filters including the first traffic classification filter and the second traffic classification filter.”</p> <p><i>See</i>, for example, the disclosures identified for claim 5.</p> <p>As a further example, the Accused Instrumentalities comprise a plurality of filters (e.g., QCI1 through QCI9) with rules that comprise a priority order for the plurality of filters.</p>
<p>7. The network service plan provisioning system of claim 5, wherein the policy enforcement priority rule comprises a priority specification for one or both of the first service plan component and the second service plan component.</p>	<p>The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 5, wherein the policy enforcement priority rule comprises a priority specification for one or both of the first service plan component and the second service plan component.”</p> <p><i>See</i>, for example, the disclosures identified for claim 5.</p>
<p>8. The network service plan provisioning system of claim 1, wherein at least one of the one or more policies is dependent on a network state.</p>	<p>The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 1, wherein at least one of the one or more policies is dependent on a network state.”</p> <p><i>See</i>, for example, the disclosures identified for claim 1.</p> <p>As a further example, the Accused Instrumentalities comprise policies which are dependent on network states (e.g. congestion, and/or roaming). <i>See, e.g.</i>, https://www.verizon.com/support/troubleshooting-wireless-signal-coverage-video/; https://www.verizon.com/support/important-plan-information/:</p> <p><u>Unlimited Welcome plan</u>: During times of congestion, smartphone and mobile hotspot data (if purchased) on 5G or 4G LTE may be temporarily slower than other traffic. Speeds up to 25 Mbps when on 5G Ultra Wideband. 100GB mobile hotspot available for purchase; after exceeding mobile hotspot data allowance, mobile hotspot data speeds reduced to speeds up to 3 Mbps when on 5G Ultra Wideband and 600 Kbps when on 5G / 4G LTE. After exceeding 500 GB of smartphone data per month, smartphone data speeds reduced to up to 4 Mbps for the rest of your monthly billing cycle. 480p SD Video Streaming.</p>

	<p>Connected Device Plans</p> <p><u>Tablets, laptops, smartwatches, Hum⁺, Hum^x, and security cameras:</u> 5G Ultra Wideband: (1) 5G Ultra Wideband requires a 5G Ultra Wideband capable device; (2) 5G Ultra Wideband access included with More Unlimited connected device plan for tablets and laptops; (3) uploads may be over 5G and 4G LTE in lower signal strength conditions (uploads over 5G Ultra Wideband, 5G, or 4G LTE will not count towards your data allowance, except for mobile hotspot data usage on tablets); (4) mobile hotspot/tethering for tablets on More Unlimited plan reduced to speeds up to 3 Mbps for the rest of your monthly billing cycle (only after 30 GB/mo of 5G Ultra Wideband, 5G, or 4G LTE data); and (5) 4K UHD on capable tablets and laptops inside 5G Ultra Wideband coverage area on More Unlimited plan.</p> <p>5G / 4G LTE: (1) 5G requires a 5G compatible device (devices manufactured before 2020 are not compatible); (2) you will receive 4G LTE when 5G isn't available; (3) during times of congestion, data for tablets and mobile hotspot data on tablets and laptops may be temporarily slower than other traffic for the rest of your monthly billing cycle (only after 30GB/mo 5G or 4G LTE data on More Unlimited plan, and after 15GB/mo 5G or 4G LTE data on Unlimited plan); (4) data for laptops reduced to speeds up to 600 Kbps and may be temporarily slower than other traffic during times of congestion for the rest of your monthly billing cycle (only after 30GB/mo of 5G or 4G LTE data on More Unlimited plan, and after 15GB/mo of 5G or 4G LTE data on Unlimited plan); (5) data for smartwatches, Hum⁺ (including mobile hotspot data), Hum^x (including mobile hotspot data), and security cameras on Unlimited plan and Unlimited With In Car WiFi plan for Hum⁺ reduced to speeds up to 600 Kbps and may be temporarily slower than other traffic during times of congestion for the rest of your monthly billing cycle (only after 15GB/mo of 5G or 4G LTE data); (6) not available for machine-to-machine services; (7) mobile hotspot/tethering for tablets reduced to speeds up to 600 Kbps for the rest of your monthly billing cycle (only after 30 GB/mo of 5G Ultra Wideband, 5G, or 4G LTE data on More Unlimited plan, and after 15 GB/mo of 5G or 4G LTE data on Unlimited plan); (8) mobile hotspot/tethering for laptops reduced to speeds up to 600 Kbps for the rest of your monthly billing cycle (only after 30 GB/mo of 5G or 4G LTE data on More Unlimited plan, and after 15 GB/mo of 5G or 4G LTE data on Unlimited plan); (9) mobile hotspot/tethering for Hum⁺ and Hum^x reduced to speeds up to 600 Kbps for the rest of your monthly billing cycle (only after 15GB/mo of 5G or 4G LTE data on Unlimited With In Car WiFi plan for Hum⁺ and Unlimited plan for Hum^x); (10) using mobile hotspot counts toward your monthly billing cycle 5G/4G LTE plan allocation for all connected devices except tablets; (11) domestic data roaming at 2G speeds; (12) no international roaming; and (13) video typically streams at 720p on compatible devices and up to 1080p on tablets.</p>
<p>9. The network service plan provisioning system of claim 8, wherein the network state comprises a congestion state of the wireless access network, a network</p>	<p>The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 8, wherein the network state comprises a congestion state of the wireless access network, a network location, a type of the wireless access network, whether the wireless access</p>

location, a type of the wireless access network, whether the wireless access network is a roaming network, a routing identifier associated with the wireless access network, or a combination of these.

network is a roaming network, a routing identifier associated with the wireless access network, or a combination of these.”

See, for example, the disclosures identified for claims 1 and 8.

As a further example, the Accused Instrumentalities comprise network states, e.g. congestion state, network location, roaming, and/or routing identifiers. *See, e.g.*, <https://www.verizon.com/support/troubleshooting-wireless-signal-coverage-video/>; <https://www.verizon.com/support/important-plan-information/>:

Unlimited Plans for Smartphones

Unlimited Ultimate plan: Unlimited data is restricted to on-device smartphone usage. After exceeding 60 GB/mo of 5G Ultra Wideband, 5G or 4G LTE mobile hotspot data, mobile hotspot data reduced to speeds up to 3 Mbps when on 5G Ultra Wideband and 600 Kbps when on 5G / 4G LTE for the rest of your monthly billing cycle. After exceeding 10 GB/mo of high-speed international data, speeds reduced to up to 256 Kbps for the rest of your monthly billing cycle (available in 210+ countries and speeds depend on local network). Unlimited international calling and texting within a foreign country, and to the U.S. (available in 210+ countries). If more than 50% of your talk, text or data usage in a 60-day period is in countries other than the United States, use of those services in those countries may be removed or limited. Calls between foreign countries subject to Long Distance charges. Includes up to 300 calling minutes to one of 140 eligible countries you select from the Global Choice plan; overage rates apply and vary by country (see [verizon.com/plans/international/international-calling/global-choice/](https://www.verizon.com/plans/international/international-calling/global-choice/) for details); and discounted calling to 220+ additional countries. Unlimited calls to Mexico and Canada from the U.S. 4K UHD Video Streaming available inside the 5G Ultra Wideband coverage area and 1080p HD Video Streaming available inside the 5G and 4G LTE coverage areas (must be turned on by customer in My Verizon online, the My Verizon App or by calling customer service; otherwise user will receive 720p HD Video Streaming inside the 5G Ultra Wideband coverage area and 480p SD Video Streaming inside the 5G and 4G LTE coverage areas).

Unlimited Plus plan: Unlimited data is restricted to on-device smartphone usage. After exceeding 30 GB/mo of 5G Ultra Wideband, 5G, or 4G LTE mobile hotspot data, mobile hotspot data reduced to speeds up to 3 Mbps when on 5G Ultra Wideband and 600 Kbps when on 5G / 4G LTE for the rest of your monthly billing cycle. 4K UHD Video Streaming available on capable smartphones inside the 5G Ultra Wideband coverage area and 720p HD Video Streaming available inside the 5G and 4G LTE coverage areas (must be turned on by customer in My Verizon online, the My Verizon App or by calling customer service; otherwise user will receive 720p HD Video Streaming inside the 5G Ultra Wideband coverage area and 480p SD Video Streaming inside the 5G and 4G LTE coverage areas).

	<p><u>Unlimited Welcome plan:</u> During times of congestion, smartphone and mobile hotspot data (if purchased) on 5G or 4G LTE may be temporarily slower than other traffic. Speeds up to 25 Mbps when on 5G Ultra Wideband. 100GB mobile hotspot available for purchase; after exceeding mobile hotspot data allowance, mobile hotspot data speeds reduced to speeds up to 3 Mbps when on 5G Ultra Wideband and 600 Kbps when on 5G / 4G LTE. After exceeding 500 GB of smartphone data per month, smartphone data speeds reduced to up to 4 Mbps for the rest of your monthly billing cycle. 480p SD Video Streaming.</p>
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Connected Device Plans

Tablets, laptops, smartwatches, Hum⁺, Hum^x, and security cameras: **5G Ultra Wideband:** (1) 5G Ultra Wideband requires a 5G Ultra Wideband capable device; (2) 5G Ultra Wideband access included with More Unlimited connected device plan for tablets and laptops; (3) uploads may be over 5G and 4G LTE in lower signal strength conditions (uploads over 5G Ultra Wideband, 5G, or 4G LTE will not count towards your data allowance, except for mobile hotspot data usage on tablets); (4) mobile hotspot/tethering for tablets on More Unlimited plan reduced to speeds up to 3 Mbps for the rest of your monthly billing cycle (only after 30 GB/mo of 5G Ultra Wideband, 5G, or 4G LTE data); and (5) 4K UHD on capable tablets and laptops inside 5G Ultra Wideband coverage area on More Unlimited plan.

5G / 4G LTE: (1) 5G requires a 5G compatible device (devices manufactured before 2020 are not compatible); (2) you will receive 4G LTE when 5G isn't available; (3) during times of congestion, data for tablets and mobile hotspot data on tablets and laptops may be temporarily slower than other traffic for the rest of your monthly billing cycle (only after 30GB/mo 5G or 4G LTE data on More Unlimited plan, and after 15GB/mo 5G or 4G LTE data on Unlimited plan); (4) data for laptops reduced to speeds up to 600 Kbps and may be temporarily slower than other traffic during times of congestion for the rest of your monthly billing cycle (only after 30GB/mo of 5G or 4G LTE data on More Unlimited plan, and after 15GB/mo of 5G or 4G LTE data on Unlimited plan); (5) data for smartwatches, Hum⁺ (including mobile hotspot data), Hum^x (including mobile hotspot data), and security cameras on Unlimited plan and Unlimited With In Car WiFi plan for Hum⁺ reduced to speeds up to 600 Kbps and may be temporarily slower than other traffic during times of congestion for the rest of your monthly billing cycle (only after 15GB/mo of 5G or 4G LTE data); (6) not available for machine-to-machine services; (7) mobile hotspot/tethering for tablets reduced to speeds up to 600 Kbps for the rest of your monthly billing cycle (only after 30 GB/mo of 5G Ultra Wideband, 5G, or 4G LTE data on More Unlimited plan, and after 15 GB/mo of 5G or 4G LTE data on Unlimited plan); (8) mobile hotspot/tethering for laptops reduced to speeds up to 600 Kbps for the rest of your monthly billing cycle (only after 30 GB/mo of 5G or 4G LTE data on More Unlimited plan, and after 15 GB/mo of 5G or 4G LTE data on Unlimited plan); (9) mobile hotspot/tethering for Hum⁺ and Hum^x reduced to speeds up to 600 Kbps for the rest of your monthly billing cycle (only after 15GB/mo of 5G or 4G LTE data on Unlimited With In Car WiFi plan for Hum⁺ and Unlimited plan for Hum^x); (10) using mobile hotspot counts toward your monthly billing cycle 5G/4G LTE plan allocation for all connected devices except tablets; (11) domestic data roaming at 2G speeds; (12) no international roaming; and (13) video typically streams at 720p on compatible devices and up to 1080p on tablets.

	<p><u>Other plan details:</u> Domestic data roaming at 2G speeds; int'l data reduced to 3G (up to 1 Mbps) speeds after the first 2 GB/day. If more than 50% of your talk, text or data usage in a 60-day period is in Canada or Mexico, use of those services in those countries may be removed or limited. Android and KaiOS based voice-capable devices use 8-10 Mbs of data per month per line in order to comply with 911 emergency requirements that enable emergency services to identify a user's elevation (e.g., the floor on which the user is located within a multi-story building) and if your line is not subject to an active unlimited data plan, you may be billed for such use.</p>
<p>10. The network service plan provisioning system of claim 9, wherein the congestion state is based on a time of day, a measure of network congestion, a measure of a delay, a measure of a jitter, a packet error rate, or a combination of these.</p>	<p>The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 9, wherein the congestion state is based on a time of day, a measure of network congestion, a measure of a delay, a measure of a jitter, a packet error rate, or a combination of these.”</p> <p><i>See, for example, the disclosures identified for claims 1, and 8-9.</i></p>
<p>11. The network service plan provisioning system of claim 5, wherein the one or more network elements are further configured to provide a user interface for a service plan design environment that provides for entering the policy enforcement priority rule in the design environment by entering a priority assignment for the first service plan component, entering a priority assignment for the second service plan component, positioning the first and second service plan components in a priority ordering, defining the first or second service plan component as belonging to a service type that has an implied or literal ordering, or a combination of these.</p>	<p>The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 5, wherein the one or more network elements are further configured to provide a user interface for a service plan design environment that provides for entering the policy enforcement priority rule in the design environment by entering a priority assignment for the first service plan component, entering a priority assignment for the second service plan component, positioning the first and second service plan components in a priority ordering, defining the first or second service plan component as belonging to a service type that has an implied or literal ordering, or a combination of these.”</p> <p><i>See, for example, the disclosures identified for claims 1, and 8-9.</i></p> <p>On information and belief, the Accused Instrumentalities are configured to provide a user interface for a service plan design environment that provides for entering the policy enforcement priority rule in the design environment by entering a priority assignment for service plan components, ordering, and/or grouping to define filters and logic to implement those rules on traffic as shown by the exemplary citations in claims 1 and 8-9 above.</p>

<p>12. The network service plan provisioning system of claim 1, wherein the information specifying the first traffic classification filter comprises an inspection criterion selected from a group of inspection criteria consisting of: specific device application, a specific network destination, a specific network source, a specific traffic type, a specific content type, a specific traffic protocol, and a combination of two or more of the inspection criteria.</p>	<p>The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 1, wherein the information specifying the first traffic classification filter comprises an inspection criterion selected from a group of inspection criteria consisting of: specific device application, a specific network destination, a specific network source, a specific traffic type, a specific content type, a specific traffic protocol, and a combination of two or more of the inspection criteria.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1, and 8-9.</p> <p>As a further example, the information specifying traffic classification filters comprises inspection criterion such as plan level, plan type, plan feature, and/or plan option (e.g., Personal or Business, Unlimited Plus, Unlimited Welcome, Postpaid, Prepaid, Mobile Hotspot, Data Boost, Premium Streaming, etc.), as well as subscriber type (e.g., first responder, business, enterprise, personal, MVNO, etc.), usage type (voice, video, gaming, messaging, etc.), usage level (e.g., heavy data users), content type (video, messaging, voice, etc.).</p>
<p>13. The network service plan provisioning system of claim 1, wherein the first or second policy enforcement action is an action selected from a group of actions consisting of: apply a traffic control policy; apply a service usage accounting, charging, or billing policy; apply a service notification policy; and a combination of two or more of the actions.</p>	<p>The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 1, wherein the first or second policy enforcement action is an action selected from a group of actions consisting of: apply a traffic control policy; apply a service usage accounting, charging, or billing policy; apply a service notification policy; and a combination of two or more of the actions.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1, and 8-9.</p> <p>As a further example, the policy enforcement actions such as reducing data speeds, account for/bill for additional data and account features, notify users regarding their usage, etc.</p>
<p>15. The network service plan provisioning system of claim 1, wherein the one or more network elements are further configured to include in the network provisioning instruction set an instruction to assist in enforcing a classification-based charging policy, wherein the classification is selected from the group of classification categories consisting of: application,</p>	<p>The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 1, wherein the one or more network elements are further configured to include in the network provisioning instruction set an instruction to assist in enforcing a classification-based charging policy, wherein the classification is selected from the group of classification categories consisting of: application, destination, network, time of day, congestion state, quality of service, content type, and a combination of two or more of the classification categories.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1, 8-9, and 15.</p>

<p>destination, network, time of day, congestion state, quality of service, content type, and a combination of two or more of the classification categories.</p>	
<p>16. The network service plan provisioning system of claim 1, wherein the one or more network elements are further configured to include in the network provisioning instruction set an instruction to assist in presenting a service buy page notification with an actionable response.</p>	<p>The Accused Instrumentalities comprise “the one or more network elements are further configured to include in the network provisioning instruction set an instruction to assist in presenting a service buy page notification with an actionable response.” <i>See, e.g.:</i></p> <p>Resetting the modem based on PCO values</p> <p>Based on PCO values received from the network, the modem will be reset in the following scenarios:</p> <ul style="list-style-type: none"> • The user completed self-activation after receiving PCO = 5 from the network. A new PCO value (3, 0 or anything Mobile Operator App can recognize) will be sent to the OS and the OS will pass it to Mobile Operator App. • The user added more credit to their account after receiving PCO = 3. A new PCO value (0, or anything Mobile Operator App can recognize) will be sent to the OS and the OS will pass it to Mobile Operator App. <p>The host is not aware of the modem being reset, so the activated connections from the host will not be deactivated and the modem should automatically re-establish connection with those PDN after resetting. Upon establishing connection and receiving a new incoming PCO value from the network, the modem will provide an unsolicited <code>NDIS_STATUS_WWAN_PCO_STATUS</code> notification to the host.</p> <p>The following diagram illustrates the modem's reset flow when one of these scenarios occurs, with Verizon Wireless as the example MO:</p>  <pre> graph LR A((PCO value = 5 and user activated the data card)) --> C((Verizon re-issues Modem reset)) B((PCO value = 3 and user added credit)) --> C C --> D((Modem automatically reconnects to internet PDN)) D --> E((Verizon transmits the notification to host: modem received incoming value PCO=0/3/5)) </pre> <p>https://learn.microsoft.com/en-us/windows-hardware/drivers/network/mb-protocol-configuration-options-pco-operations</p>

<p>21. The network service plan provisioning system of claim 1, wherein the one or more network elements are further configured to facilitate reuse of the first service plan component, the second service plan component, the first traffic classification filter, the second traffic classification filter, the first policy enforcement action, or the second policy enforcement action in a plurality of service plans by storing the first service plan component, the second service plan component, the first traffic classification filter, the second traffic classification filter, the first policy enforcement action, and the second policy enforcement action as one or more objects in a catalog.</p>	<p>The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 1, wherein the one or more network elements are further configured to facilitate reuse of the first service plan component, the second service plan component, the first traffic classification filter, the second traffic classification filter, the first policy enforcement action, or the second policy enforcement action in a plurality of service plans by storing the first service plan component, the second service plan component, the first traffic classification filter, the second traffic classification filter, the first policy enforcement action, and the second policy enforcement action as one or more objects in a catalog.”</p> <p><i>See, for example, the disclosures identified for claims 1, 8-9, and 15.</i></p>
<p>22. The network service plan provisioning system of claim 1, wherein the first service plan component further comprises an additional policy enforcement action to augment the first policy enforcement action, and wherein the second service plan component further comprises the additional policy enforcement action to augment the second policy enforcement action.</p>	<p>The Accused Instrumentalities comprise “the first service plan component further comprises an additional policy enforcement action to augment the first policy enforcement action, and wherein the second service plan component further comprises the additional policy enforcement action to augment the second policy enforcement action.” For example, the service plan components comprise an additional policy enforcement action that throttles data when high-speed data usage for the service period exceeds the limit under the subscription plan whether the traffic event possesses a characteristic that matches the first or second traffic classification filter. <i>See claim 1.</i></p>
<p>23. The network service plan provisioning system of claim 1, wherein the first service plan component further comprises an additional policy enforcement action to over-ride the first policy enforcement action, and wherein the second service plan component further comprises the additional policy</p>	<p>The Accused Instrumentalities comprise “the first service plan component further comprises an additional policy enforcement action to over-ride the first policy enforcement action, and wherein the second service plan component further comprises the additional policy enforcement action to over-ride the second policy enforcement action.” For example, the service plan components comprise an additional policy enforcement action that throttles data when high-speed data usage for the service period exceeds the limit under the subscription plan whether the traffic event possesses a characteristic that matches the first or second traffic classification filter. <i>See claim 1.</i></p>

<p>enforcement action to over-ride the second policy enforcement action.</p>	
<p>28. The network service plan provisioning system of claim 1, wherein the one or more network elements are further configured to obtain service plan parameters for multiple service plans, combine one or more service policies for the multiple service plans into one composite-plan policy set, and provision the network policy enforcement system to enforce the composite policies for the multiple service plans.</p>	<p>The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 1, wherein the one or more network elements are further configured to obtain service plan parameters for multiple service plans, combine one or more service policies for the multiple service plans into one composite-plan policy set, and provision the network policy enforcement system to enforce the composite policies for the multiple service plans.”</p> <p><i>See, for example, the disclosures identified for claims 1, 8-9, and 15.</i></p>
<p>30. The network service plan provisioning system of claim 1, wherein the first service plan component is associated with a first priority, and wherein the second service plan component is associated with a second priority, the second priority being lower than the first priority, and wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises include in the network provisioning instruction set one or more first instructions directing the network traffic inspection system to determine whether the traffic event possesses the characteristic that matches the first traffic classification filter and to determine whether the traffic event possesses the</p>	<p>The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 1, wherein the first service plan component is associated with a first priority, and wherein the second service plan component is associated with a second priority, the second priority being lower than the first priority, and wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises include in the network provisioning instruction set one or more first instructions directing the network traffic inspection system to determine whether the traffic event possesses the characteristic that matches the first traffic classification filter and to determine whether the traffic event possesses the characteristic that matches the second traffic classification filter, and one or more second instructions directing the network policy enforcement system to enforce the first network policy enforcement action when the traffic event possesses both the characteristic that matches the first traffic classification filter and the characteristic that matches the second traffic classification filter.”</p> <p><i>See, for example, the disclosures identified for claims 1, 8-9, and 15.</i></p>

<p>characteristic that matches the second traffic classification filter, and one or more second instructions directing the network policy enforcement system to enforce the first network policy enforcement action when the traffic event possesses both the characteristic that matches the first traffic classification filter and the characteristic that matches the second traffic classification filter.</p>	
<p>31. The network service plan provisioning system of claim 1, wherein the first service plan component is associated with a first priority, and wherein the second service plan component is associated with a second priority, the second priority being lower than the first priority, and wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises include in the network provisioning instruction set one or more first instructions directing the network traffic inspection system to determine whether the traffic event possesses the characteristic that matches the first traffic classification filter, and one or more second instructions directing the network policy enforcement system to enforce only the first network policy enforcement action when the traffic event possesses</p>	<p>The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 1, wherein the first service plan component is associated with a first priority, and wherein the second service plan component is associated with a second priority, the second priority being lower than the first priority, and wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises include in the network provisioning instruction set one or more first instructions directing the network traffic inspection system to determine whether the traffic event possesses the characteristic that matches the first traffic classification filter, and one or more second instructions directing the network policy enforcement system to enforce only the first network policy enforcement action when the traffic event possesses the characteristic that matches the first traffic classification filter.”</p> <p><i>See</i>, for example, the disclosures identified for claims 1, 8-9, and 15.</p>

<p>the characteristic that matches the first traffic classification filter.</p>	
<p>32. The network service plan provisioning system of claim 1, wherein the first service plan component is associated with a first priority, and wherein the second service plan component is associated with a second priority, the second priority being lower than the first priority, and wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises include in the network provisioning instruction set one or more first instructions directing the network traffic inspection system to determine whether the traffic event possesses the characteristic that matches the first traffic classification filter and to determine whether the traffic event possesses the characteristic that matches the second traffic classification filter, and one or more second instructions directing the network policy enforcement system to enforce the first network policy enforcement action and the second network policy enforcement action when the traffic event possesses both the characteristic that matches the first traffic classification filter and the characteristic</p>	<p>The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 1, wherein the first service plan component is associated with a first priority, and wherein the second service plan component is associated with a second priority, the second priority being lower than the first priority, and wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises include in the network provisioning instruction set one or more first instructions directing the network traffic inspection system to determine whether the traffic event possesses the characteristic that matches the first traffic classification filter and to determine whether the traffic event possesses the characteristic that matches the second traffic classification filter, and one or more second instructions directing the network policy enforcement system to enforce the first network policy enforcement action and the second network policy enforcement action when the traffic event possesses both the characteristic that matches the first traffic classification filter and the characteristic that matches the second traffic classification filter.”</p> <p><i>See, for example, the disclosures identified for claims 1, 8-9, and 15.</i></p>

that matches the second traffic classification filter.	
33. The network service plan provisioning system of claim 1, wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises order one or more first instructions associated with the first traffic classification filter and one or more second instructions associated with the second traffic classification filter so that the first traffic classification filter is applied to the traffic event before the second traffic classification filter is applied to the traffic event.	<p>The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 1, wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises order one or more first instructions associated with the first traffic classification filter and one or more second instructions associated with the second traffic classification filter so that the first traffic classification filter is applied to the traffic event before the second traffic classification filter is applied to the traffic event.”</p> <p><i>See, for example, the disclosures identified for claims 1, 8-9, and 15.</i></p>
35. The network service plan provisioning system of claim 1, wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises apply an explicit priority rule.	<p>The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 1, wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises apply an explicit priority rule.”</p> <p><i>See, for example, the disclosures identified for claims 1, 8-9, and 15.</i></p>
36. The network service plan provisioning system of claim 1, wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over	<p>The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 1, wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises configure the one or more traffic inspection provisioning instructions so that the network traffic inspection system determines whether the traffic event possesses the characteristic that matches</p>

<p>the second traffic classification filter comprises configure the one or more traffic inspection provisioning instructions so that the network traffic inspection system determines whether the traffic event possesses the characteristic that matches the first traffic classification filter before determining whether the traffic event possesses the characteristic that matches the second traffic classification filter.</p>	<p>the first traffic classification filter before determining whether the traffic event possesses the characteristic that matches the second traffic classification filter.”</p> <p><i>See, for example, the disclosures identified for claims 1, 8-9, and 15.</i></p>
<p>37. The network service plan provisioning system of claim 1, wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises configure the one or more policy enforcement provisioning instructions so that the network policy enforcement system applies the first policy enforcement action before applying the second policy enforcement action.</p>	<p>The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 1, wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises configure the one or more policy enforcement provisioning instructions so that the network policy enforcement system applies the first policy enforcement action before applying the second policy enforcement action.”</p> <p><i>See, for example, the disclosures identified for claims 1, 8-9, and 15.</i></p>
<p>38. The network service plan provisioning system of claim 1, wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises configure the one or more</p>	<p>The Accused Instrumentalities comprise “process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises configure the one or more traffic inspection provisioning instructions so that when the traffic event possesses the characteristic that matches the first traffic classification filter, the network policy enforcement system applies the first policy enforcement action, and the network traffic inspection system does not determine whether the traffic event possesses the characteristic that matches the second traffic classification filter.”</p>

traffic inspection provisioning instructions so that when the traffic event possesses the characteristic that matches the first traffic classification filter, the network policy enforcement system applies the first policy enforcement action, and the network traffic inspection system does not determine whether the traffic event possesses the characteristic that matches the second traffic classification filter.	<i>See, e.g.</i> , claim 3.
39. The network service plan provisioning system of claim 1, wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises configure the network provisioning instruction set so that when the traffic event possesses the characteristic that matches the first traffic classification filter and the characteristic that matches the second traffic classification filter, the first policy enforcement action has a higher priority than the second policy enforcement action.	The Accused Instrumentalities comprise “process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises configure the network provisioning instruction set so that when the traffic event possesses the characteristic that matches the first traffic classification filter and the characteristic that matches the second traffic classification filter, the first policy enforcement action has a higher priority than the second policy enforcement action.” <i>See, e.g.</i> :

	<p style="text-align: center;">General QCI Levels</p> <div style="background-color: #f0f0f0; padding: 10px; margin-bottom: 10px;"> <p>QCI 1-5 TOP PRIORITY</p> <p>Includes: Conversational voice, live video streaming, real-time gaming, buffered video streaming, group and picture messaging</p> </div> <div style="background-color: #f0f0f0; padding: 10px; margin-bottom: 10px;"> <p>QCI 6 DATA PRIORITY 1</p> <p>Includes: Cellular data use, typically on first responder, business, and enterprise plans</p> </div> <div style="background-color: #f0f0f0; padding: 10px; margin-bottom: 10px;"> <p>QCI 7 DATA PRIORITY 2</p> <p>Includes: Cellular data use, typically on postpaid priority plans</p> </div> <div style="background-color: #f0f0f0; padding: 10px; margin-bottom: 10px;"> <p>QCI 8 DATA PRIORITY 3</p> <p>Includes: Cellular data use, typically on postpaid, prepaid, and MVNO plans</p> </div> <div style="background-color: #f0f0f0; padding: 10px; margin-bottom: 10px;"> <p>QCI 9 DATA PRIORITY 4</p> <p>Includes: Cellular data use, typically for heavy data users on postpaid plans and prepaid plans</p> </div> <p>These are the general priority levels, illustrated in QCI values, used by T-Mobile, Verizon, and AT&T https://www.bestphoneplans.net/news/data-priority</p>
<p>40. The network service plan provisioning system of claim 1, wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises configure the one or more</p>	<p>The Accused Instrumentalities comprise “process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises configure the one or more traffic inspection provisioning instructions so that when the network traffic inspection system determines that the traffic event possesses the characteristic that matches the first traffic classification filter and the characteristic that matches the second traffic classification filter, the network policy enforcement system applies the first policy enforcement action but does not apply the second policy enforcement action.” <i>See, e.g.:</i></p>

traffic inspection provisioning instructions so that when the network traffic inspection system determines that the traffic event possesses the characteristic that matches the first traffic classification filter and the characteristic that matches the second traffic classification filter, the network policy enforcement system applies the first policy enforcement action but does not apply the second policy enforcement action.

General QCI Levels

QCI 1-5 TOP PRIORITY	Includes: Conversational voice, live video streaming, real-time gaming, buffered video streaming, group and picture messaging
QCI 6 DATA PRIORITY 1	Includes: Cellular data use, typically on first responder, business, and enterprise plans
QCI 7 DATA PRIORITY 2	Includes: Cellular data use, typically on postpaid priority plans
QCI 8 DATA PRIORITY 3	Includes: Cellular data use, typically on postpaid, prepaid, and MVNO plans
QCI 9 DATA PRIORITY 4	Includes: Cellular data use, typically for heavy data users on postpaid plans and prepaid plans

These are the general priority levels, illustrated in QCI values, used by T-Mobile, Verizon, and AT&T
<https://www.bestphoneplans.net/news/data-priority>

41. The network service plan provisioning system of claim 1, wherein process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises configure the one or more

The Accused Instrumentalities comprise “process the first service plan component and the second service plan component to create a network provisioning instruction set in accordance with a prioritization of the first traffic classification filter over the second traffic classification filter comprises configure the one or more traffic inspection provisioning instructions so that when the network traffic inspection system determines that the traffic event possesses the characteristic that matches the first traffic classification filter and the characteristic that matches the second traffic classification filter, the network policy enforcement system applies the first policy enforcement action before applying the second policy enforcement action.” For example, the service plan components comprise a first policy enforcement action that prioritizes the traffic

traffic inspection provisioning instructions so that when the network traffic inspection system determines that the traffic event possesses the characteristic that matches the first traffic classification filter and the characteristic that matches the second traffic classification filter, the network policy enforcement system applies the first policy enforcement action before applying the second policy enforcement action.	event (e.g., video streaming) and a second policy enforcement action that throttles data, when the network traffic inspection system determines that the traffic event (e.g., video streaming) possesses the characteristic that matches the first traffic classification filter and the characteristic that matches the second traffic classification filter, and high-speed data usage for the service period exceeds the limit under the subscription plan. <i>See</i> claim 1.
42. The network service plan provisioning system of claim 1, wherein the network policy enforcement system comprises a policy decision element.	The Accused Instrumentalities comprise “the network policy enforcement system comprises a policy decision element.” For example, Verizon’s system comprises a policy decision element that determines which service plan components to implement for a particular device based on the subscription plan associated with that device. <i>See</i> claim 1.
43. The network service plan provisioning system of claim 1, wherein the network policy enforcement system or the network traffic inspection system comprises a gateway.	The Accused Instrumentalities comprise “the network policy enforcement system or the network traffic inspection system comprises a gateway.” On information and belief, the gateway applies the network policy enforcement actions to traffic events before such traffic uses additional network resources.
44. The network service plan provisioning system of claim 1, wherein at least a portion of the network policy enforcement system is on the wireless end-user device.	The Accused Instrumentalities comprise “wherein at least a portion of the network policy enforcement system is on the wireless end-user device.” <i>See</i> claim 1.
45. The network service plan provisioning system of claim 1, wherein at least a portion of the network policy enforcement system is in a network system communicatively coupled to the wireless end-user device over the wireless access network.	The Accused Instrumentalities comprise “at least a portion of the network policy enforcement system is in a network system communicatively coupled to the wireless end-user device over the wireless access network.” <i>See</i> claim 1.
46. The network service plan provisioning system of claim 1, wherein	The Accused Instrumentalities comprise “the network traffic inspection system or the network policy enforcement system comprises a programmable element.” <i>See</i> claims 1, 44.

the network traffic inspection system or the network policy enforcement system comprises a programmable element.	
47. The network service plan provisioning system of claim 1, wherein the network policy enforcement system or the network traffic inspection system comprises a modem or an agent on the wireless end-user device.	The Accused Instrumentalities comprise “the network policy enforcement system or the network traffic inspection system comprises a modem or an agent on the wireless end-user device.” <i>See</i> claims 1, 44.
57. The network service plan provisioning system of claim 1, wherein the network policy enforcement system comprises a notification element.	The Accused Instrumentalities comprise “the network policy enforcement system comprises a notification element.” On information and belief, a notification element implements a notification function that sends a message to the wireless end-user device indicating that data usage has reached a limit for the service period under the subscription plan which causes the device to display a notification to inform the user and prompt the user to purchase additional data or an upgraded plan. <i>See</i> claim 1.

Resetting the modem based on PCO values

Based on PCO values received from the network, the modem will be reset in the following scenarios:

- The user completed self-activation after receiving PCO = 5 from the network. A new PCO value (3, 0 or anything Mobile Operator App can recognize) will be sent to the OS and the OS will pass it to Mobile Operator App.
- The user added more credit to their account after receiving PCO = 3. A new PCO value (0, or anything Mobile Operator App can recognize) will be sent to the OS and the OS will pass it to Mobile Operator App.

The host is not aware of the modem being reset, so the activated connections from the host will not be deactivated and the modem should automatically re-establish connection with those PDN after resetting. Upon establishing connection and receiving a new incoming PCO value from the network, the modem will provide an unsolicited NDIS_STATUS_WWAN_PCO_STATUS notification to the host.

The following diagram illustrates the modem's reset flow when one of these scenarios occurs, with Verizon Wireless as the example MO:



<https://learn.microsoft.com/en-us/windows-hardware/drivers/network/mb-protocol-configuration-options-pco-operations>


58. The network service plan provisioning system of claim 1, wherein the network policy enforcement system implements a notification function.

The Accused Instrumentalities comprise “the network policy enforcement system implements a notification function.” *See* claim 57.

59. The network service plan provisioning system of claim 58, wherein the one or more network elements are further configured to: obtain notification

The Accused Instrumentalities comprise “the one or more network elements are further configured to: obtain notification information, the notification information at least assisting to specify or identify a notification content, a notification trigger, or a notification offer; and

information, the notification information at least assisting to specify or identify a notification content, a notification trigger, or a notification offer; and determine at least a portion of the policy enforcement provisioning instructions based on the notification information.	determine at least a portion of the policy enforcement provisioning instructions based on the notification information.” On information and belief, the Accused Instrumentalities obtain notification information when the user purchases purchase additional data or an upgraded plan (e.g., a data boost through the My Verizon app), which assists to identify the notification offer that resulted in the purchase, and determines at least a portion of the policy enforcement provisioning instructions (e.g., a data limit) based on the notification information.
60. The network service plan provisioning system of claim 1, wherein the one or more policies comprise a notification policy.	The Accused Instrumentalities comprise “the one or more policies comprise a notification policy.” <i>See</i> claims 57-59.
61. The network service plan provisioning system of claim 60, wherein the one or more policy enforcement provisioning instructions assist in causing a notification to be delivered to a subscriber or to the wireless end-user device.	The Accused Instrumentalities comprise “the one or more policy enforcement provisioning instructions assist in causing a notification to be delivered to a subscriber or to the wireless end-user device.” <i>See</i> claims 57-59.
62. The network service plan provisioning system of claim 61, wherein the notification comprises a selection option for providing feedback or instructions.	The Accused Instrumentalities comprise “the notification comprises a selection option for providing feedback or instructions.” <i>See, e.g.:</i>

1. Open the My Verizon app .
2. Tap the Account tab (at the bottom).
→ If prompted, enter your password, fingerprint or Face ID.
3. Tap Usage.
4. Tap Get more data (at the bottom).
→ Option only available with eligible plans.
5. Select Data Boost then tap Next.
→ This option may also display on the Feed (landing) page when getting close to running out of data.
6. Tap Purchase data (at the bottom).
7. From the 'Confirm purchase' pop-up, tap Confirm.
→ After purchase, the 'Well done, you just added a Data Boost' page appears (image is an example).

<https://www.verizon.com/support/knowledge-base-205749/>

My Verizon app - Manage Notifications

NOTE

- You can choose to receive text or push notifications for Billing, Payment and Usage via the My Verizon app. Email preferences and other notifications (e.g., bill ready, promotions, etc.) can be managed via the [My Verizon website](#).
- Ensure your app is up to date as the following steps apply to the most recent version.
- The My Verizon app is only available for Android™ devices running 5.0 or higher and Apple® iOS devices running 11.0 or higher. For all other devices, visit the [Verizon website](#) to manage your account.
- Changes to these items may take up to 15 minutes to appear on your account.
- Available settings vary based on user type (e.g., Account Owner, Account Manager, Account Member).

<https://www.verizon.com/support/knowledge-base-205636/>

63. The network service plan provisioning system of claim 61, wherein the notification indicates that a usage of a service plan has reached a particular percentage of a limit, or that a requested network activity has been capped because a policy limit has been reached.

The Accused Instrumentalities comprise “the notification indicates that a usage of a service plan has reached a particular percentage of a limit, or that a requested network activity has been capped because a policy limit has been reached.” *See* claims 57-59.


64. The network service plan provisioning system of claim 61, wherein

The Accused Instrumentalities comprise “the notification provides information about a service plan limit or an overage.” *See* claims 57-59.

the notification provides information about a service plan limit or an overage.	
65. The network service plan provisioning system of claim 61, wherein the notification provides information about an offer.	The Accused Instrumentalities comprise “the notification provides information about an offer.” <i>See</i> claims 57-59.
66. The network service plan provisioning system of claim 65, wherein the offer is an offer to allow an overage, an offer for a new service plan, or an offer to block an ongoing usage.	The Accused Instrumentalities comprise “the offer is an offer to allow an overage, an offer for a new service plan, or an offer to block an ongoing usage.” <i>See</i> claims 57-59.
68. The network service plan provisioning system of claim 61, wherein the notification provides information about an activity of the wireless end-user device that has been blocked, or an activity of the wireless end-user device that is not allowed.	The Accused Instrumentalities comprise “the notification provides information about an activity of the wireless end-user device that has been blocked, or an activity of the wireless end-user device that is not allowed.” <i>See</i> claims 57-59.
69. The network service plan provisioning system of claim 61, wherein the notification provides a message or an offer based on a current activity or a status of the wireless end-user device.	The Accused Instrumentalities comprise “the notification provides a message or an offer based on a current activity or a status of the wireless end-user device.” <i>See</i> claims 57-59.
70. The network service plan provisioning system of claim 69, wherein the current activity or the status of the wireless end-user device is based on the traffic event.	The Accused Instrumentalities comprise “the current activity or the status of the wireless end-user device is based on the traffic event.” <i>See</i> claims 57-59.
71. The network service plan provisioning system of claim 61, wherein the notification is an actionable notification enabling a user of the wireless end-user device to provide a response to the notification.	The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 61, wherein the notification is an actionable notification enabling a user of the wireless end-user device to provide a response to the notification.” <i>See</i> claims 57-59.

72. The network service plan provisioning system of claim 71, wherein the response comprises a directive to dismiss the notification, a directive to cancel the notification, an acknowledgment of the notification, a request for information, or a request to make a purchase.	The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 71, wherein the response comprises a directive to dismiss the notification, a directive to cancel the notification, an acknowledgment of the notification, a request for information, or a request to make a purchase.” <i>See</i> claims 57-59.
80. The network service plan provisioning system of claim 61, wherein the notification comprises an upsell offer.	The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 61, wherein the notification comprises an upsell offer.” <i>See</i> claims 57-59.
85. The network service plan provisioning system of claim 61, wherein the notification comprises information about a purchase, a data usage, an application, an amount of data, a percentage, or a combination of these.	The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 61, wherein the notification comprises information about a purchase, a data usage, an application, an amount of data, a percentage, or a combination of these.” <i>See</i> claims 57-59.
86. The network service plan provisioning system of claim 61, wherein the notification comprises information to assist a subscriber in activating the wireless end-user device, selecting a service plan for the wireless end-user device, setting a preference, or a combination of these.	The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 61, wherein the notification comprises information to assist a subscriber in activating the wireless end-user device, selecting a service plan for the wireless end-user device, setting a preference, or a combination of these.” <i>See</i> claims 57-59.
87. The network service plan provisioning system of claim 1, wherein the one or more policies comprise a traffic control policy.	The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 1, wherein the one or more policies comprise a traffic control policy.” <i>See</i> claim 1.
88. The network service plan provisioning system of claim 87, wherein the control policy specifies to allow, block, throttle, delay, or defer the traffic event.	The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 87, wherein the control policy specifies to allow, block, throttle, delay, or defer the traffic event.” <i>See</i> claim 1.

89. The network service plan provisioning system of claim 87, wherein the traffic control policy is based on a network state, a device state, a service-plan-usage state, or a combination of these.	The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 87, wherein the traffic control policy is based on a network state, a device state, a service-plan-usage state, or a combination of these.” <i>See</i> claim 1.
90. The network service plan provisioning system of claim 1, wherein the traffic event is associated with a particular destination, a particular application on the wireless end-user device, a content type, a protocol, a port, or an operating system of the wireless end-user device.	The Accused Instrumentalities comprise “the traffic event is associated with a particular destination, a particular application on the wireless end-user device, a content type, a protocol, a port, or an operating system of the wireless end-user device.” <i>See</i> claim 1.
91. The network service plan provisioning system of claim 1, wherein the traffic event is associated with a specified remote destination, a specified application, a specified operating system, a specified content, a specified protocol, or a specified port number.	The Accused Instrumentalities comprise “the traffic event is associated with a specified remote destination, a specified application, a specified operating system, a specified content, a specified protocol, or a specified port number.” <i>See</i> claim 1.
92. The network service plan provisioning system of claim 91, wherein the specified remote destination is identified by a domain or an Internet protocol (IP) address.	The Accused Instrumentalities comprise “the specified remote destination is identified by a domain or an Internet protocol (IP) address.” <i>See</i> claims 1, 91.
93. The network service plan provisioning system of claim 91, wherein the specified application is identified by a name, a hash, a certificate, or a signature.	The Accused Instrumentalities comprise “the specified application is identified by a name, a hash, a certificate, or a signature.” <i>See, e.g.:</i>

	<h2>Carrier Configuration </h2> <p>Android 6.0 and higher include a capability for privileged apps to provide carrier-specific configuration to the platform. This functionality, based on the UICC Carrier Privileges introduced in Android 5.1 (Lollipop MR1), allows carrier configuration to be moved away from the static configuration overlays and gives carriers and OEMs the ability to dynamically provide carrier configuration to the platform through a defined interface.</p> <p>A properly signed carrier app can either be preloaded in the system image, installed automatically, or manually installed through an app store. The app is queried by the platform to provide configuration for settings including:</p> <ul style="list-style-type: none"> • Roaming/nonroaming networks • Visual voicemail • SMS/MMS network settings • VoLTE/IMS configurations <p>★ Note: This app must be signed with the certificate that has a matching signature to one on the SIM. See How is privilege granted to a carrier app for details.</p> <p>https://source.android.com/docs/core/connect/carrier</p>
<p>96. The network service plan provisioning system of claim 1, wherein the first service plan component or the second service plan component comprises a carrier component, a network protection component, an application component, a sponsored component, a subscriber-paid component, a marketing interceptor component, a parental control component, a bulk component, a post-bulk component, or an end-of-life component.</p>	<p>The Accused Instrumentalities comprise “the first service plan component or the second service plan component comprises a carrier component, a network protection component, [or] an application component.” <i>See</i> claim 1.</p>
<p>98. The network service plan provisioning system of claim 1, wherein</p>	<p>The Accused Instrumentalities comprise “the first service plan component or the second service plan component is associated with a service class.” <i>See</i> claim 1.</p>

the first service plan component or the second service plan component is associated with a service class.	
99. The network service plan provisioning system of claim 98, wherein the service class is paid, marketing intercept, carrier, network protection, sponsored, parental control, open access, bulk, post-bulk, or a combination of these.	The Accused Instrumentalities comprise “the service class is paid ... carrier, network protection ... open access ... or a combination of these.” <i>See</i> claims 1, 96, 98.
112. The network service plan provisioning system of claim 1, wherein the information specifying the first traffic classification filter or the information specifying the second traffic classification filter comprises a name, a description, a filtering parameter, a launch mechanism, or a combination of these.	The Accused Instrumentalities comprise “the information specifying the first traffic classification filter or the information specifying the second traffic classification filter comprises a name, a description, a filtering parameter, a launch mechanism, or a combination of these.” <i>See</i> claim 1.
113. The network service plan provisioning system of claim 112, wherein the filter parameter specifies filtering the traffic event by destination, by application, by operating system, by protocol, or by port.	The Accused Instrumentalities comprise “the filter parameter specifies filtering the traffic event by destination, by application, by operating system, by protocol, or by port.” <i>See</i> claim 1.
120. The network service plan provisioning system of claim 1, wherein the one or more policies comprise a policy associated with a tethering function.	The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 1, wherein the one or more policies comprise a policy associated with a tethering function.” <i>See</i> , for example, the disclosures identified for claims 1, 8-9, and 15.
121. The network service plan provisioning system of claim 1, wherein the one or more policies comprise a	The Accused Instrumentalities comprise “[t]he network service plan provisioning system of claim 1, wherein the one or more policies comprise a policy associated with a web page, a

policy associated with a web page, a domain, an application, a roaming network, an e-mail service, a networking service, a music download service, a video game service, a multimedia service, or a combination of these.	domain, an application, a roaming network, an e-mail service, a networking service, a music download service, a video game service, a multimedia service, or a combination of these.” <i>See</i> , for example, the disclosures identified for claims 1, 8-9, and 15.
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Exhibit C - U.S. Patent No. 9,198,042 (“’042 Patent”)

Accused Instrumentalities: smartphones, basic phones, tablets, laptops, and hotspot devices sold (including those sold in bundles with data plans) or used by Verizon for use with Verizon’s wireless network services, and all versions and variations thereof since the issuance of the asserted patent.

Claim 1

Issued Claim(s)	Public Documentation
1. A method comprising:	To the extent the preamble is limiting, Verizon’s Accused Instrumentalities practice the steps of a method as set forth in the limitations below.
[1a] receiving, over a service control link, a report from a wireless end-user device, the report comprising information about a device service state;	The Accused Instrumentalities comprise receiving, over a service control link, a report from a wireless end-user device, the report comprising information about a device service state. Verizon offers telecommunications service plans to customers that are provided through various network elements such as telecommunications base stations and cell sites, edge servers, and other telecommunications servers. Verizon provides various network service plans to customers for purchase, including through the Verizon.com website as well as through Verizon-provided services such as its pre-paid mobile service category, Total By Verizon. <i>See, e.g.:</i>

Best Value: Eligible for our best new phone offers

If you love movies,
series & more.

\$100/mo*

Save \$39.99/mo


Unlimited Plus

- 5G Ultra Wideband
- 30 GB premium mobile hotspot data**

Review details

Perk


Disney Bundle >



hulu Disney+ ESPN+

Perk

100 GB Mobile Hotspot >



✓

By continuing, you agree to selected perk [Terms & Conditions.](#)

Select

Customize

<https://www.verizon.com/sales/digital/plans/popularplan.html?line=newLine1&mtnFlow=P>

The screenshot displays the Verizon Total by Verizon website with four mobile plans listed side-by-side. Each plan includes a price per month, a star rating, a 'Price Breakdown' link, and a list of features. The plans are:

- 5 GB Plan:** \$30/line per month, 1.3 (4) stars. Features include unlimited talk & text, 5 GB data at high speed, hotspot up to 5 GB, and unlimited talk & text to Canada & Mexico.
- 15 GB Plan:** \$40/line per month, 0.0 (0) stars. Features include unlimited talk & text, 15 GB data at high speed, hotspot up to 15 GB, and unlimited talk & text to Canada & Mexico.
- Unlimited:** \$50/line per month, 5.0 (1) stars. Features include unlimited talk, text & data, 10 GB hotspot, and unlimited talk & text to 5 countries.
- Unlimited+:** \$60/line per month, 5.0 (1) stars. Features include unlimited talk, text & data, 20 GB hotspot, and unlimited talk & text to 69 countries.

Each plan also includes a 'See plan details' button and a 'Compare' checkbox.

<https://www.totalbyverizon.com/plans>

Verizon sells mobile devices such as phones, tablets, and hotspot access points which communicate with the Verizon wireless service network, which is a wireless access network. Such devices comprise end-user devices, as do devices which customers purchase elsewhere and “bring” to the Verizon network. *See, e.g.:*

All

Free phones

Samsung

Apple

Motorola

Google

Kyocera

Lowest price with trade-in offer

100 results

Sort by: Best Sellers

Filter


Brand

OS

Special Offers

In Store Pickup

Price




Apple iPhone 14

Starts at \$22.22/mo for 36 months, 0% APR
Retail price: \$799.99

Compare


2.5K



Apple iPhone 14 Pro Max

Starts at \$30.55/mo for 36 months, 0% APR
Retail price: \$1099.99

Compare



Bring your own phone and get \$540.

With Unlimited Plus plan. [Details](#)

Learn more >

Page 4 of 47

Filter

Brand

OS

Special Offers


In Store Pickup

Price

Condition

Availability

Color




Samsung Galaxy S23 Ultra

Starts at \$33.33/mo
for 36 months, 0% APR
Retail price: \$1199.99

☐ Compare

♡




Apple iPhone 14 Plus

Starts at \$5.00/mo
~~\$24.99/mo~~ Details
for 36 months, 0% APR
Retail price: \$899.99

☐ Compare

♡





Samsung Galaxy S21 FE 5G


Starts at \$0/mo
~~\$16.66/mo~~ Details
for 36 months, 0% APR
Retail price: \$599.99

☐ Compare

♡




Get it free.




<https://www.verizon.com/smartphones/?sort=best-sellers>


Shop Hotspots and Internet Devices

6 results **Sort by:** Featured ▾





Inseego MiFi X PRO 5G UW
★★★★☆ (304)
Starts at \$9.72/mo for 36 months, 0% APR
Retail price: \$349.99

☐ Compare 





TCL LINKZONE 5G UW
★★★★☆ (79)
Starts at \$8.33/mo for 36 months, 0% APR
Retail price: \$299.99

☐ Compare 



Verizon Orbic Speed Mobile Hotspot
★★★★☆ (638)
Starts at \$2.22/mo for 36 months, 0% APR
Retail price: \$79.99

☐ Compare 



Already have a device you love?
Bring your own device to America's most reliable network. [Details](#)

Learn more >

<https://www.verizon.com/internet-devices/>

The Accused Instrumentalities use different service plans to provide service, for example, to mobile hotspot devices, mobile phones and tablets provisioned with an “unlimited” data plan, mobile phones and tablets provisioned with a prepaid plan, mobile phones and tablets which for which the associated subscriber account has reached its allotted data limit for the service period, and mobile phones and tablets which are specifically communicating with Verizon servers to purchase or increase data allotments (e.g., a Verizon “Data Boost”).

See, e.g.:

<https://www.verizon.com/solutions-and-services/add-ons/entertainment/premium-streaming/#pricing>

✓

Shop Why Verizon Support

Sign In

Search

Have a phone you love? Get \$540 when you bring your phone.

Data Boost FAQs

Learn what a Data Boost is, how your mobile data plan uses Data Boosts, what a Data Boost costs and how to get one.

- [How much does a data boost cost, and how much data do I get?](#)
- [How do I buy a data boost?](#)

About Data Boosts

Expand All

1. What's a Data Boost?

A Data Boost is extra high-speed data the [Account Owner](#) or [Account Manager](#) can buy in My Verizon to help the account's lines avoid slower connection speeds.

Introduce

About D

Using D

Was this hel

✓

Shop Why Verizon Support

Sign in

Search

Have a phone you love? Get \$540 when you bring your phone.

How the Data Boost is used depends on your plan:

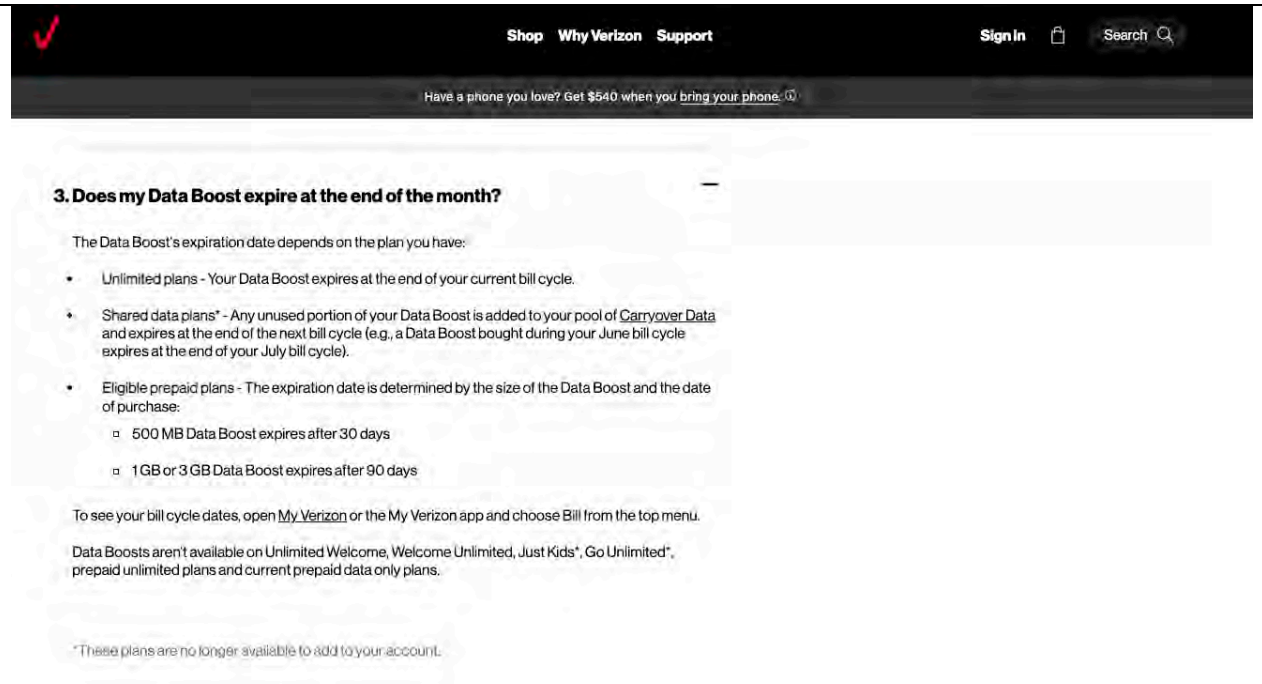
Your plan	What buying a Data Boost does
Unlimited Plus and most previously-available Unlimited mobile phone plans.	When you add a 5 GB Data Boost to a line on your account, Mobile Hotspot 4G LTE / 5G speed resumes for that line. When you go over your plan's data allowance, your general device use and Mobile Hotspot data may still be temporarily slower than other traffic in times of congestion.
Unlimited Welcome	Data Boosts aren't available unless you first buy the \$10/month 100 GB Mobile Hotspot perk*. You can then add a data boost to that perk if needed.
Go Unlimited**	Data Boosts aren't available.
Shared Data Plan – 5GB**, Shared Data Plan – 10GB**, The new Verizon Plan (shared data plans, e.g., S, M, L)**	Buy a Data Boost to add 1 GB of 4G LTE / 5G data for the account's general device use, including Mobile Hotspot.
Unlimited Plus and Essential, Plus, Pro & Premium plans for mobile hotspot devices	Buy a Data Boost to add 5 GB more of 4G LTE / 5G / 5G Ultra Wideband data to your mobile hotspot device.
Prepaid monthly phone plans***	You can buy more high speed data for your general device use, including Mobile Hotspot.

Introduction

About Data Boosts

Using Data Boosts

Was this helpful?



The screenshot shows the Verizon support website. At the top, there is a navigation bar with links for 'Shop', 'Why Verizon', and 'Support'. On the right side of the navigation bar, there are links for 'Sign in', a shopping cart icon, and a search icon. Below the navigation bar, there is a promotional banner that reads: 'Have a phone you love? Get \$540 when you bring your phone.' Below the banner, the main content area is titled '3. Does my Data Boost expire at the end of the month?'. The text states: 'The Data Boost's expiration date depends on the plan you have:'. There are three bullet points: 1. 'Unlimited plans - Your Data Boost expires at the end of your current bill cycle.' 2. 'Shared data plans* - Any unused portion of your Data Boost is added to your pool of Carryover Data and expires at the end of the next bill cycle (e.g., a Data Boost bought during your June bill cycle expires at the end of your July bill cycle).' 3. 'Eligible prepaid plans - The expiration date is determined by the size of the Data Boost and the date of purchase:'. Under the third bullet point, there are two sub-points: '500 MB Data Boost expires after 30 days' and '1 GB or 3 GB Data Boost expires after 90 days'. Below the bullet points, there is a paragraph: 'To see your bill cycle dates, open My Verizon or the My Verizon app and choose Bill from the top menu.' Another paragraph follows: 'Data Boosts aren't available on Unlimited Welcome, Welcome Unlimited, Just Kids*, Go Unlimited*, prepaid unlimited plans and current prepaid data only plans.' At the bottom, there is a footnote: '*These plans are no longer available to add to your account.'

<https://www.verizon.com/support/data-boost-faqs/>

Verizon's network receives service plan information from devices which correspond to the subscriber service plan associated with that wireless end-user device, which is a report comprising information about a device service state. For example, Verizon's network receives an attach request, bearer resource allocation request, bearer resource modification request, or PDN connectivity request from a wireless end-user device (UE), which includes a report comprising information about the UE's service state such as UE network capability, UE status, and protocol configuration options (PCO):

Table 8.2.4.1: ATTACH REQUEST message content

IEI	Information Element	Type/Reference	Presence	Format	Length
	Protocol discriminator	Protocol discriminator 9.2	M	V	1/2
	Security header type	Security header type 9.3.1	M	V	1/2
	Attach request message identity	Message type 9.8	M	V	1
	EPS attach type	EPS attach type 9.9.3.11	M	V	1/2
	NAS key set identifier	NAS key set identifier 9.9.3.21	M	V	1/2
	EPS mobile identity	EPS mobile identity 9.9.3.12	M	LV	5-12
	UE network capability	UE network capability 9.9.3.34	M	LV	3-14
	ESM message container	ESM message container 9.9.3.15	M	LV-E	5-n
19	Old P-TMSI signature	P-TMSI signature 9.9.3.26	O	TV	4
50	Additional GUTI	EPS mobile identity 9.9.3.12	O	TLV	13
52	Last visited registered TAI	Tracking area identity 9.9.3.32	O	TV	6
5C	DRX parameter	DRX parameter 9.9.3.8	O	TV	3
31	MS network capability	MS network capability 9.9.3.20	O	TLV	4-10
13	Old location area identification	Location area identification 9.9.2.2	O	TV	6
9-	TMSI status	TMSI status 9.9.3.31	O	TV	1
11	Mobile station classmark 2	Mobile station classmark 2 9.9.2.4	O	TLV	5
20	Mobile station classmark 3	Mobile station classmark 3 9.9.2.5	O	TLV	2-34
40	Supported Codecs	Supported Codec List 9.9.2.10	O	TLV	5-n
F-	Additional update type	Additional update type 9.9.3.0B	O	TV	1
5D	Voice domain preference and UE's usage setting	Voice domain preference and UE's usage setting 9.9.3.44	O	TLV	3
D-	Device properties	Device properties 9.9.2.0A	O	TV	1
E-	Old GUTI type	GUTI type 9.9.3.45	O	TV	1
C-	MS network feature support	MS network feature support 9.9.3.20A	O	TV	1
10	TMSI based NRI container	Network resource identifier container 9.9.3.24A	O	TLV	4
6A	T3324 value	GPRS timer 2 9.9.3.16A	O	TLV	3
5E	T3412 extended value	GPRS timer 3 9.9.3.16B	O	TLV	3
6E	Extended DRX parameters	Extended DRX parameters 9.9.3.46	O	TLV	3
6F	UE additional security capability	UE additional security capability 9.9.3.53	O	TLV	6
6D	UE status	UE status 9.9.3.54	O	TLV	3
17	Additional information requested	Additional information requested 9.9.3.55	O	TV	2

Table 8.3.8.1: BEARER RESOURCE ALLOCATION REQUEST message content

IEI	Information Element	Type/Reference	Presence	Format	Length
	Protocol discriminator	Protocol discriminator 9.2	M	V	1/2
	EPS bearer identity	EPS bearer identity 9.3.2	M	V	1/2
	Procedure transaction identity	Procedure transaction identity 9.4	M	V	1
	Bearer resource allocation request message identity	Message type 9.8	M	V	1
	Linked EPS bearer identity	Linked EPS bearer identity 9.9.4.6	M	V	1/2
	Spare half octet	Spare half octet 9.9.2.9	M	V	1/2
	Traffic flow aggregate	Traffic flow aggregate description 9.9.4.15	M	LV	2-256
	Required traffic flow QoS	EPS quality of service 9.9.4.3	M	LV	2-14
27	Protocol configuration options	Protocol configuration options 9.9.4.11	O	TLV	3-253
C	Device properties	Device properties 9.9.2.0A	O	TV	1
33	NBIFOM container	NBIFOM container 9.9.4.19	O	TLV	3-257
7B	Extended protocol configuration options	Extended protocol configuration options 9.9.4.26	O	TLV-E	4-65538
5C	Extended EPS QoS	Extended quality of service 9.9.4.30	O	TLV	12

Table 8.3.10.1: BEARER RESOURCE MODIFICATION REQUEST message content

IEI	Information Element	Type/Reference	Presence	Format	Length
	Protocol discriminator	Protocol discriminator 9.2	M	V	1/2
	EPS bearer identity	EPS bearer identity 9.3.2	M	V	1/2
	Procedure transaction identity	Procedure transaction identity 9.4	M	V	1
	Bearer resource modification request message identity	Message type 9.8	M	V	1
	EPS bearer identity for packet filter	Linked EPS bearer identity 9.9.4.6	M	V	1/2
	Spare half octet	Spare half octet 9.9.2.9	M	V	1/2
	Traffic flow aggregate	Traffic flow aggregate description 9.9.4.15	M	LV	2-256
5B	Required traffic flow QoS	EPS quality of service 9.9.4.3	O	TLV	3-15
58	ESM cause	ESM cause 9.9.4.4	O	TV	2
27	Protocol configuration options	Protocol configuration options 9.9.4.11	O	TLV	3-253
C	Device properties	Device properties 9.9.2.0A	O	TV	1
33	NBIFOM container	NBIFOM container 9.9.4.19	O	TLV	3-257
66	Header compression configuration	Header compression configuration 9.9.4.22	O	TLV	5-257
7B	Extended protocol configuration options	Extended protocol configuration options 9.9.4.26	O	TLV-E	4-65538
5C	Extended EPS QoS	Extended quality of service 9.9.4.30	O	TLV	12

Table 8.3.20.1: PDN CONNECTIVITY REQUEST message content

IEI	Information Element	Type/Reference	Presence	Format	Length
	Protocol discriminator	Protocol discriminator 9.2	M	V	1/2
	EPS bearer identity	EPS bearer identity 9.3.2	M	V	1/2
	Procedure transaction identity	Procedure transaction identity 9.4	M	V	1
	PDN connectivity request message identity	Message type 9.8	M	V	1
	Request type	Request type 9.9.4.14	M	V	1/2
	PDN type	PDN type 9.9.4.10	M	V	1/2
D-	ESM information transfer flag	ESM information transfer flag 9.9.4.5	O	TV	1
28	Access point name	Access point name 9.9.4.1	O	TLV	3-102
27	Protocol configuration options	Protocol configuration options 9.9.4.11	O	TLV	3-253
C-	Device properties	Device properties 9.9.2.0A	O	TV	1
33	NBIFOM container	NBIFOM container 9.9.4.19	O	TLV	3-257
66	Header compression configuration	Header compression configuration 9.9.4.22	O	TLV	5-257
7B	Extended protocol configuration options	Extended protocol configuration options 9.9.4.26	O	TLV-E	4-65538

3GPP TS 24.301 v15.03

Flows

There are three scenarios where the PCO value will be passed to the host:

- When a new PCO value has arrived on an activated connection
- When an app or service queries for the latest PCO value from the modem
- When a connection is bridged or activated for the first time and a PCO value already exists in the modem

For the first scenario, the modem should send an `NDIS_STATUS_WWAN_PCO_STATUS` notification to the OS indicating a new PCO value change whenever a new PCO value is received from the network, with the appropriate NDIS port number to represent the corresponding PDN. To avoid draining the battery unnecessarily, the modem should avoid noisy notifications, as described in *Modem behavior with Selective Suspend and Connected Standby*.


For the second scenario, when an app or service queries for PCO value from the modem on an activated PDN connection, the host will send the modem an `OID_WWAN_PCO` query request to read the latest cached PCO value in the modem.



For the third scenario, when a connection is activated or bridged on the host, the modem should send an `NDIS_STATUS_WWAN_PCO_STATUS` notification when a PCO value already exists in the modem for the activated or bridged connection the host requested. The notification should be passed up from the corresponding NDIS port number of the PDN.

	https://learn.microsoft.com/en-us/windows-hardware/drivers/network/mb-protocol-configuration-options-pco-operations
<p>[1b] determining, based on the report, that a particular service policy setting of the wireless end-user device needs to be modified, the particular service policy setting being stored in a protected partition of the wireless end-user device, the protected partition configured to deter or prevent unauthorized modifications to the particular service policy setting, the particular service policy setting being associated with a service profile that provides for access by the wireless end-user device to a network data service over a wireless access network, the particular service policy setting configured to assist in controlling one or more communications associated with the wireless end-user device over the wireless access network; and</p>	<p>The Accused Instrumentalities comprise “determining, based on the report, that a particular service policy setting of the wireless end-user device needs to be modified, the particular service policy setting being stored in a protected partition of the wireless end-user device, the protected partition configured to deter or prevent unauthorized modifications to the particular service policy setting, the particular service policy setting being associated with a service profile that provides for access by the wireless end-user device to a network data service over a wireless access network, the particular service policy setting configured to assist in controlling one or more communications associated with the wireless end-user device over the wireless access network.”</p> <p>Examples of such service policy settings on the wireless end-user device include, for example, APN access settings and service plan settings stored on the wireless end-user device, including for example in an encrypted partition of the device or in an encrypted SIM card. Such service policy settings are configured to assist in controlling one or more communications associated with the wireless end-user device over the wireless access network, insofar as the policies are used by Verizon to determine the levels of service that are to be provided to the wireless end-user device.</p> <p>Carrier configuration information (which is service profile information) on a given wireless end-user device is secured within the device through the use of privileges and other access settings, including through the use of matching signatures between the carrier settings and one stored with the SIM card information. <i>See, e.g.:</i> https://www.verizon.com/support/knowledge-base-212894/</p>

PersonalBusiness

StoresEspañol



ShopWhy VerizonSupport

Sign InSearch

Have a phone you love? Get up to \$540 when you [bring your phone](#). OR Get iPhone 14 Pro or iPhone 14 on us. Online only. With Unlimited Ultimate. [Shop now](#) [Offer Details](#)


[Support](#) > [Apple](#) > [Apple iPhone](#)

Apple iPhone - Update Carrier Settings

Was this helpful?  

NOTE

- Carrier settings updates are small files that are installed on iOS devices. The carrier settings include updates to Access Point Names (APNs), MMS settings, features like tethering and default apps. Having the most up to date carrier settings is recommended for the proper functionality of the device.
- Apple® Watch® Series 3 users must be on Carrier Bundle 29.1 or higher (check on your iPhone® via **Settings • General • About • Carrier**). For more info on how to check carrier and / or update your Carrier version, refer to [Updating Your Carrier Settings](#)

- From a Home screen on your **Settings**  **• General**.
→ If unavailable, swipe left to access the App Library.
→ If a carrier settings update is available, you're presented with an option to update.
- Tap **About**.
→ If an update is available, an option appears to update.
→ To view the current carrier info, refer to [View Carrier](#).

<https://source.android.com/docs/core/connect/carrier>

Page 15 of 47

Carrier Configuration

Android 6.0 and higher include a capability for privileged apps to provide carrier-specific configuration to the platform. This functionality, based on the [UICC Carrier Privileges](#) introduced in Android 5.1 (Lollipop MR1), allows carrier configuration to be moved away from the static configuration overlays and gives carriers and OEMs the ability to dynamically provide carrier configuration to the platform through a defined interface.

A properly signed carrier app can either be preloaded in the system image, installed automatically, or manually installed through an app store. The app is queried by the platform to provide configuration for settings including:

- Roaming/nonroaming networks
- Visual voicemail
- SMS/MMS network settings
- VoLTE/IMS configurations

★ **Note:** This app must be signed with the certificate that has a matching signature to one on the SIM. See [How is privilege granted to a carrier app](#) for details.

Resetting the modem based on PCO values

Based on PCO values received from the network, the modem will be reset in the following scenarios:

- The user completed self-activation after receiving PCO = 5 from the network. A new PCO value (3, 0 or anything Mobile Operator App can recognize) will be sent to the OS and the OS will pass it to Mobile Operator App.
- The user added more credit to their account after receiving PCO = 3. A new PCO value (0, or anything Mobile Operator App can recognize) will be sent to the OS and the OS will pass it to Mobile Operator App.

The host is not aware of the modem being reset, so the activated connections from the host will not be deactivated and the modem should automatically re-establish connection with those PDN after resetting. Upon establishing connection and receiving a new incoming PCO value from the network, the modem will provide an unsolicited NDIS_STATUS_WWAN_PCO_STATUS notification to the host.

The following diagram illustrates the modem's reset flow when one of these scenarios occurs, with Verizon Wireless as the example MO:



<https://learn.microsoft.com/en-us/windows-hardware/drivers/network/mb-protocol-configuration-options-pco-operations>

[1c] in response to determining that the particular service policy setting needs to be modified, sending configuration information to the wireless end-user device over the service control link, the configuration information configured to

The Accused Instrumentalities comprise receiving a report comprising device service states “in response to determining that the particular service policy setting needs to be modified, sending configuration information to the wireless end-user device over the service control link, the configuration information configured to assist in modifying or allowing modifications to the particular service policy setting.” Verizon’s network makes determinations that particular service policies for user devices need to be changed when, for example, a subscriber’s service

assist in modifying or allowing modifications to the particular service policy setting.

plan is changed or service-related options are activated or deactivated (e.g., the “Data Boost” option).

On information and belief, the Accused Instrumentalities specifically transmit traffic control-related instructions to mobile devices in the wireless access network based on type of traffic, type of subscriber plan, and priority levels for types of data and/or subscriber account type based on the Accused Instrumentalities’ inspection of traffic to and from the device and the account associated with the device. *See, e.g.,*

Resetting the modem based on PCO values


Based on PCO values received from the network, the modem will be reset in the following scenarios:

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- The user added more credit to their account after receiving PCO = 3. A new PCO value (0, or anything Mobile Operator App can recognize) will be sent to the OS and the OS will pass it to Mobile Operator App.

The host is not aware of the modem being reset, so the activated connections from the host will not be deactivated and the modem should automatically re-establish connection with those PDN after resetting. Upon establishing connection and receiving a new incoming PCO value from the network, the modem will provide an unsolicited `NDIS_STATUS_WWAN_PCO_STATUS` notification to the host.

The following diagram illustrates the modem's reset flow when one of these scenarios occurs, with Verizon Wireless as the example MO:



	<p>https://learn.microsoft.com/en-us/windows-hardware/drivers/network/mb-protocol-configuration-options-pco-operations ; https://source.android.com/docs/core/connect/carrier</p> <h2>Carrier Configuration </h2> <p>Android 6.0 and higher include a capability for privileged apps to provide carrier-specific configuration to the platform. This functionality, based on the UICC Carrier Privileges introduced in Android 5.1 (Lollipop MR1), allows carrier configuration to be moved away from the static configuration overlays and gives carriers and OEMs the ability to dynamically provide carrier configuration to the platform through a defined interface.</p> <p>A properly signed carrier app can either be preloaded in the system image, installed automatically, or manually installed through an app store. The app is queried by the platform to provide configuration for settings including:</p> <ul style="list-style-type: none">• Roaming/nonroaming networks• Visual voicemail• SMS/MMS network settings• VoLTE/IMS configurations <p>★ Note: This app must be signed with the certificate that has a matching signature to one on the SIM. See How is privilege granted to a carrier app for details.</p>
<p>2. The method of claim 1, wherein the particular service policy setting assists in implementing a roaming control, a parental control, or an enterprise wireless wide-area network (WWAN) management control.</p>	<p>The Accused Instrumentalities comprise the particular service policy setting assists in implementing a roaming control. On information and belief, the protocol configuration options information assists in modifying the service policy setting which controls cellular communications, including when the mobile device is roaming. <i>See, e.g.:</i></p>

Carrier Configuration

Android 6.0 and higher include a capability for privileged apps to provide carrier-specific configuration to the platform. This functionality, based on the [UICC Carrier Privileges](#) introduced in Android 5.1 (Lollipop MR1), allows carrier configuration to be moved away from the static configuration overlays and gives carriers and OEMs the ability to dynamically provide carrier configuration to the platform through a defined interface.

A properly signed carrier app can either be preloaded in the system image, installed automatically, or manually installed through an app store. The app is queried by the platform to provide configuration for settings including:

- Roaming/nonroaming networks
- Visual voicemail
- SMS/MMS network settings
- VoLTE/IMS configurations

★ **Note:** This app must be signed with the certificate that has a matching signature to one on the SIM. See [How is privilege granted to a carrier app](#) for details.

<https://source.android.com/docs/core/connect/carrier>

Resetting the modem based on PCO values

Based on PCO values received from the network, the modem will be reset in the following scenarios:

- The user completed self-activation after receiving PCO = 5 from the network. A new PCO value (3, 0 or anything Mobile Operator App can recognize) will be sent to the OS and the OS will pass it to Mobile Operator App.
- The user added more credit to their account after receiving PCO = 3. A new PCO value (0, or anything Mobile Operator App can recognize) will be sent to the OS and the OS will pass it to Mobile Operator App.

The host is not aware of the modem being reset, so the activated connections from the host will not be deactivated and the modem should automatically re-establish connection with those PDN after resetting. Upon establishing connection and receiving a new incoming PCO value from the network, the modem will provide an unsolicited `NDIS_STATUS_WWAN_PCO_STATUS` notification to the host.

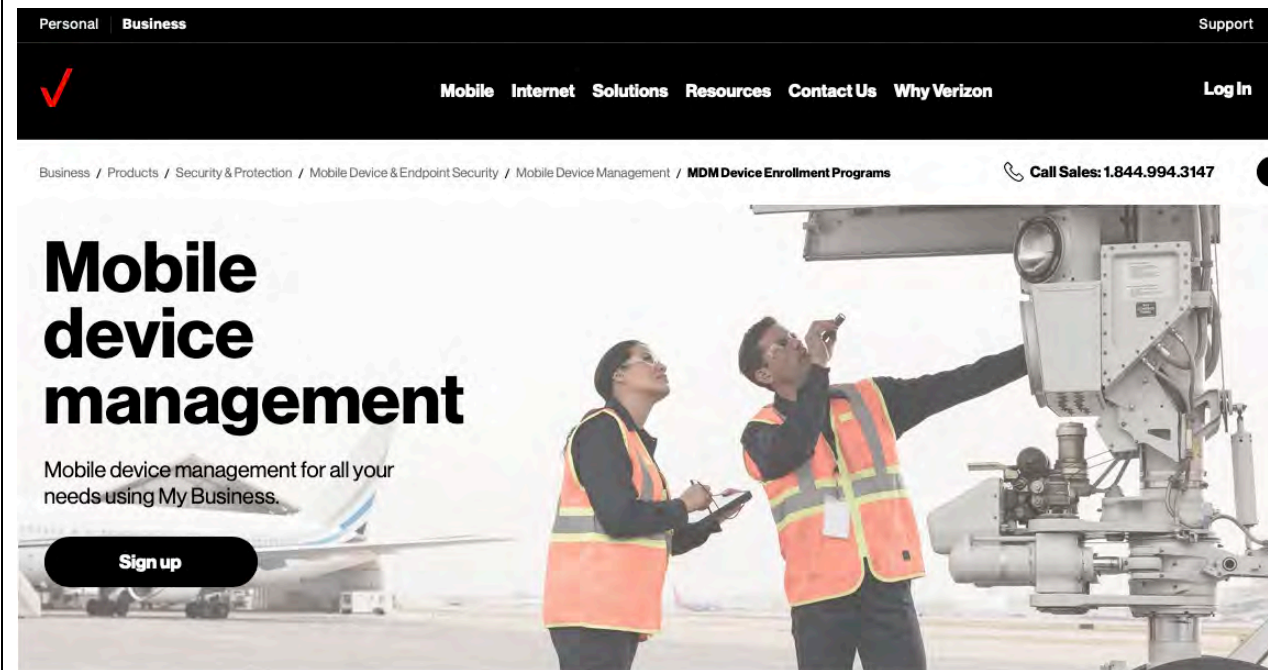
The following diagram illustrates the modem's reset flow when one of these scenarios occurs, with Verizon Wireless as the example MO:



<https://learn.microsoft.com/en-us/windows-hardware/drivers/network/mb-protocol-configuration-options-pco-operations>

The Accused Instrumentalities comprise the particular service policy setting assists in implementing an enterprise wireless wide-area network (WWAN) management control. On information and belief, the protocol configuration options information assists in modifying the service policy setting which controls cellular communications, including when the mobile device is used in an enterprise. *See, e.g.:*

<https://www.verizon.com/business/products/security/mobile-device-endpoint-security/mobile-device-management/mdm-device-enrollment-programs/>:



The Accused Instrumentalities comprise the particular service policy setting assists in implementing parental controls. On information and belief, the protocol configuration options information assists in modifying the service policy setting which controls cellular communications, including when the mobile device is used in a family account. *See, e.g.:*

<https://www.verizon.com/solutions-and-services/add-ons/safety/verizon-smart-family:>

Personal

Business

Looking for Business? X

✓

Shop Why Verizon Support


Sign in

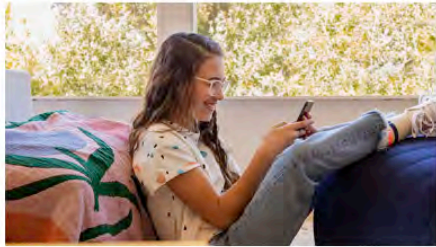
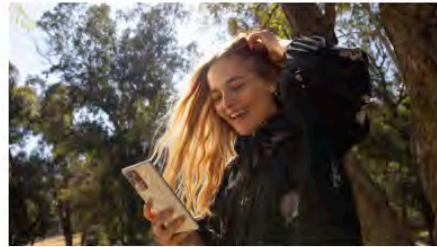
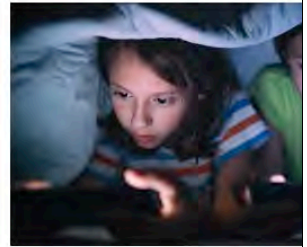



Have a phone you love? Get up to \$540 when you [bring your phone](#). OR Get iPhone 14 Pro or iPhone 14 on us. Online only. With Unlimited Ultimate. [Shop now](#) [Offer De](#)

Verizon Smart Family


Overview Features Pricing Support

Peace of mind
for you.
Freedom for
them.




	<div data-bbox="680 165 1113 409">  </div> <div data-bbox="672 440 871 479"> <h3>Block it Out</h3> </div> <div data-bbox="672 493 1113 540"> <p>Keep certain apps and sites blocked until your kid is ready.</p> </div> <div data-bbox="1152 165 1585 409">  </div> <div data-bbox="1144 440 1509 482"> <h3>Trusted contacts only</h3> </div> <div data-bbox="1144 493 1585 609"> <p>Make sure they're only texting and chatting with contacts you've approved. Learn more about setting Trusted Contacts by visiting: https://www.verizon.com/support/how-to-use-verizon-smart-family/.</p> </div> <div data-bbox="1625 165 1929 409">  </div> <div data-bbox="1617 440 1940 479"> <h3>Cut back screen time</h3> </div> <div data-bbox="1617 493 1940 563"> <p>Turn off the web during school or dinner time so they can focus on what matters most.</p> </div> <div data-bbox="680 695 1113 938">  </div> <div data-bbox="672 969 1022 1010"> <h3>Know where they are</h3> </div> <div data-bbox="672 1023 1092 1091"> <p>Location tracking keeps tabs on your child's phone and sends alerts when they arrive at their destination.</p> </div> <div data-bbox="1152 695 1585 938">  </div> <div data-bbox="1144 969 1335 1010"> <h3>Pick me up</h3> </div> <div data-bbox="1144 1023 1585 1070"> <p>Kids can request and share location with their parents.</p> </div> <div data-bbox="1625 695 1929 938">  </div> <div data-bbox="1617 969 1940 1044"> <h3>View their driving and passenger activity</h3> </div> <div data-bbox="1617 1055 1940 1104"> <p>Keep your mind at ease whether on the bus, carpooling or driving.</p> </div> <div data-bbox="663 1128 1463 1239"> <p>; https://www.verizon.com/support/knowledge-base-206963/; https://www.verizon.com/support/knowledge-base-152696/; https://www.verizon.com/support/verizon-smart-family-faqs/;</p> </div>
<p>3. The method of claim 1, wherein the wireless end-user device is an intermediate networking device for forwarding traffic between a wireless</p>	<p>The Accused Instrumentalities comprise sending configuration information to the wireless end-user device wherein the wireless end-user device is an intermediate networking device for forwarding traffic between a wireless wide-area network (WWAN) and a wireless local-area network (WLAN).</p>

<p>wide-area network (WWAN) and a wireless local-area network (WLAN).</p>	<p>Mobile devices such as phones, tablets, and hotspot access points which communicate with the Verizon wireless service network (a wireless wide-area network (WWAN)) and have a mobile hotspot feature are intermediate networking devices that forward traffic between Verizon's network (WWAN) and a local WiFi network (WLAN).</p> <p>https://www.verizon.com/articles/wifi-hotspot-service-data-plans/how-to-use-your-smartphone-as-a-mobile-hotspot/ ("Many of our monthly phone plans and certain prepaid plans let you use Mobile Hotspot on capable devices for no additional monthly charge. When a device is connected to your phone's Mobile Hotspot feature or app, data usage is applied to your data plan's monthly allowance. After exceeding your plan's monthly high-speed allowance, depending on the plan, you have a few options available. You can move to a plan with a higher monthly hotspot data allowance, purchase Data Boost for \$35 for an additional 5GB, or continue to use your mobile hotspot at a lower speed. To learn more about the Mobile Hotspot data offerings that come with our Unlimited plans, check out the available perks with myPlan. Once you've determined if your plan has mobile hotspot capabilities, you can then focus on turning on your smartphone's mobile hotspot functionality. Many smartphones and tablets have a built-in Mobile Hotspot feature that you can access in your device's Settings or the App menu. The feature may have a different name on your device (e.g., Personal Hotspot [iOS], Internet Sharing [Windows®] or Portable Wi-Fi Hotspot [Google™ Nexus devices]), but they do the same thing. Turn your mobile hotspot on using these features in settings, and viola! Your device should be able to find your mobile hotspot network and be able to connect from there.").</p> <p>https://www.verizon.com/support/mobile-hotspot-faqs/</p>
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	<div data-bbox="701 191 1520 230" data-label="Section-Header"> <h3>Will I be charged to use my Mobile Hotspot feature or app? </h3> </div> <div data-bbox="701 276 1843 341" data-label="Text"> <p>Many of our monthly phone plans and certain prepaid plans let you use 5G Ultra Wideband, 5G and 4G LTE Mobile Hotspot on capable devices for no additional monthly charge.</p> </div> <div data-bbox="701 373 1864 467" data-label="Text"> <p>When a device is connected to your phone's Mobile Hotspot feature or app, data usage is applied to your mobile plan's monthly allowance. After your plan's monthly high-speed allowance is used up, you can still use Hotspot at lower speeds for the rest of the month.*</p> </div> <div data-bbox="701 501 1822 565" data-label="Text"> <p>Visit My Verizon to view your monthly mobile plan or Prepaid plan's Mobile Hotspot allowance feature allowance. Or learn how to get more hotspot data when you need it.</p> </div> <div data-bbox="701 597 777 626" data-label="Text"> <p>Note:</p> </div> <div data-bbox="693 660 1856 824" data-label="List-Group"> <ul style="list-style-type: none"> • 60 GB Mobile Hotspot is included with Unlimited Ultimate. • 30 GB Mobile Hotspot is included with Unlimited Plus. • You can also buy an extra 100 GB/month Mobile Hotspot for \$10/month with Unlimited Welcome.** </div> <div data-bbox="701 920 1837 1016" data-label="Text"> <p>*Upon full usage of Mobile Hotspot allowance, Mobile Hotspot speeds will be reduced to up to 3 Mbps when on 5G Ultra Wideband and 600 Kbps when on 5G / 4G LTE for the remainder of your monthly billing cycle.</p> </div> <div data-bbox="701 1018 1843 1081" data-label="Text"> <p>**Not available with Welcome Unlimited. You can change to Unlimited Welcome and add this perk in My Verizon.</p> </div>
<p>4. The method of claim 1, wherein the wireless end-user device is an intermediate networking device comprising a cellular device, the intermediate networking device for forwarding traffic between the wireless access network and a second network.</p>	<p>The Accused Instrumentalities comprise sending configuration information to the wireless end-user device wherein the wireless end-user device is an intermediate networking device comprising a cellular device, the intermediate networking device for forwarding traffic between the wireless access network and a second network.</p> <p>Mobile devices such as phones, tablets, and hotspot access points (cellular devices) which communicate with the Verizon wireless service network (a wireless wide-area network (WWAN)) and have a mobile hotspot feature are intermediate networking devices that forward traffic between Verizon's network (WWAN) and a local WiFi network (WLAN).</p>

<https://www.verizon.com/articles/wifi-hotspot-service-data-plans/how-to-use-your-smartphone-as-a-mobile-hotspot/> (“Many of our monthly phone plans and certain prepaid plans let you use Mobile Hotspot on capable devices for no additional monthly charge. When a device is connected to your phone’s Mobile Hotspot feature or app, data usage is applied to your data plan’s monthly allowance. After exceeding your plan’s monthly high-speed allowance, depending on the plan, you have a few options available. You can move to a plan with a higher monthly hotspot data allowance, purchase Data Boost for \$35 for an additional 5GB, or continue to use your mobile hotspot at a lower speed. To learn more about the Mobile Hotspot data offerings that come with our Unlimited plans, check out the available perks with myPlan. Once you’ve determined if your plan has mobile hotspot capabilities, you can then focus on turning on your smartphone’s mobile hotspot functionality. Many smartphones and tablets have a built-in Mobile Hotspot feature that you can access in your device’s Settings or the App menu. The feature may have a different name on your device (e.g., Personal Hotspot [iOS], Internet Sharing [Windows®] or Portable Wi-Fi Hotspot [Google™ Nexus devices]), but they do the same thing. Turn your mobile hotspot on using these features in settings, and viola! Your device should be able to find your mobile hotspot network and be able to connect from there.”).

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<p data-bbox="100 1135 630 1419">5. The method of claim 1, wherein the wireless end-user device is an intermediate networking device, and the particular service policy setting assists one or more other end-user devices in communicating over the wireless access network via the intermediate networking device.</p>	<p data-bbox="667 1135 1885 1313">The Accused Instrumentalities comprise sending configuration information to the wireless end-user device wherein the wireless end-user device is an intermediate networking device, and the particular service policy setting assists one or more other end-user devices in communicating over the wireless access network via the intermediate networking device. <i>See</i> claim 4; <i>see also</i>, <i>e.g.</i>:</p>

Carrier Configuration

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The host is not aware of the modem being reset, so the activated connections from the host will not be deactivated and the modem should automatically re-establish connection with those PDN after resetting. Upon establishing connection and receiving a new incoming PCO value from the network, the modem will provide an unsolicited `NDIS_STATUS_WWAN_PCO_STATUS` notification to the host.

The following diagram illustrates the modem's reset flow when one of these scenarios occurs, with Verizon Wireless as the example MO:





<https://learn.microsoft.com/en-us/windows-hardware/drivers/network/mb-protocol-configuration-options-pco-operations>

As another example, the Accused Instrumentalities comprise sending configuration information to the wireless end-user device wherein the wireless end-user device is an intermediate networking device, and the particular service policy setting assists one or more other end-user devices in communicating over the wireless access network via the intermediate networking device. *See* claim 4; *see also, e.g.*: <https://support.apple.com/en-us/HT204562>:

About Bluetooth, Wi-Fi, and cellular on your Apple Watch

Learn about Bluetooth and Wi-Fi for your Apple Watch and how your watch uses both. And learn how cellular on GPS + Cellular models fits in.

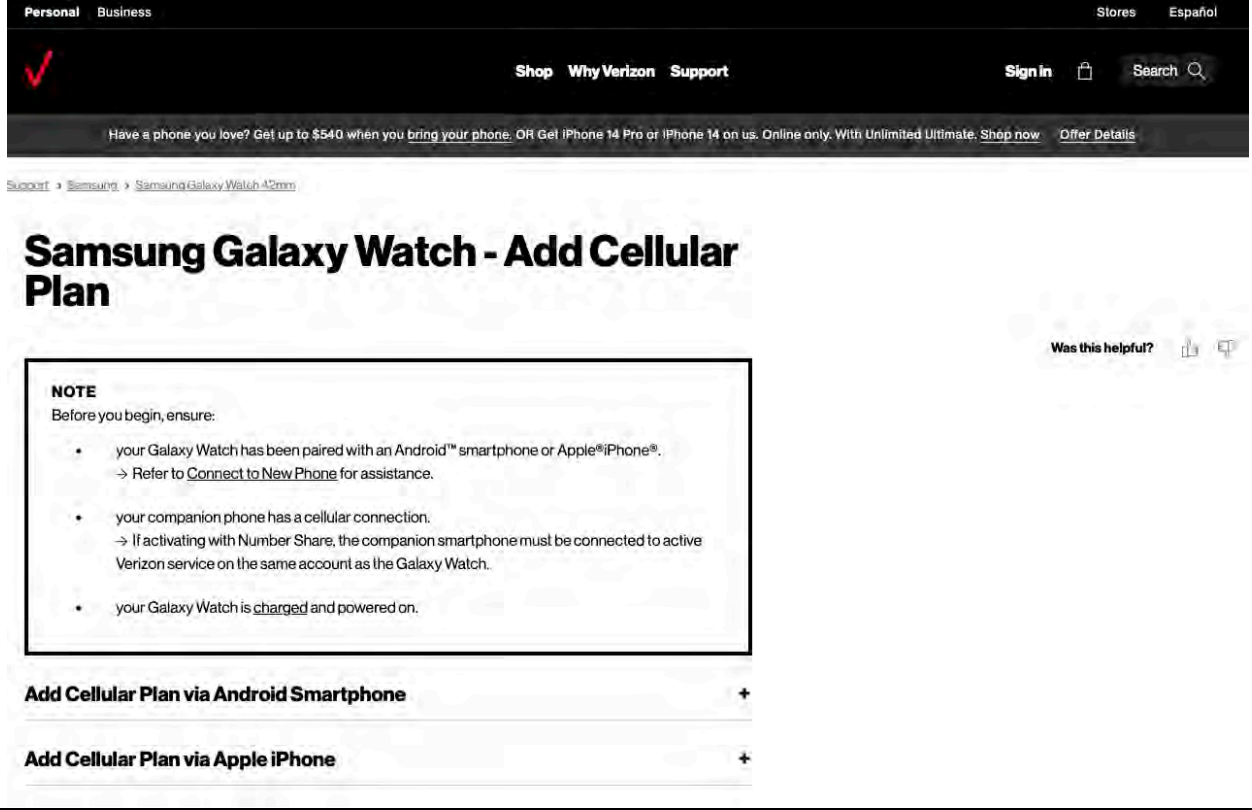


To enjoy every feature on your Apple Watch, you need to turn on Wi-Fi and Bluetooth on your [paired iPhone](#). Open [Control Center](#) on your iPhone, then make sure that Wi-Fi  and Bluetooth  are on.

Your Apple Watch uses Wi-Fi and Bluetooth to communicate with your paired iPhone. If you have cellular, your watch can also stay connected through a cellular network. Your watch switches between these intelligently to choose the most power-efficient connection. Here's how:

- Your Apple Watch uses Bluetooth when your iPhone is near, which conserves power.
- If Bluetooth isn't available, your Apple Watch will try to use Wi-Fi. For example, if [compatible Wi-Fi](#) is available and your iPhone isn't in Bluetooth range, your Apple Watch uses Wi-Fi.
- If Bluetooth and Wi-Fi aren't available, and you set up a cellular plan, cellular models of Apple Watch can connect to cellular networks.

; <https://www.verizon.com/support/knowledge-base-301365/>:

	
<p>6. The method of claim 1, further comprising: obtaining a service usage measure, the service usage measure accounting for the one or more communications associated with the wireless end-user device over the wireless access network; and based on the service usage measure, taking an action.</p>	<p>The Accused Instrumentalities comprise obtaining a service usage measure that includes a measure of service usage activity, the service usage measure accounting for the one or more communications associated with the wireless end-user device over the wireless access network; and based on the service usage measure, taking an action.</p> <p>On information and belief, the Accused Instrumentalities obtain a service usage measure accounting for communications associated with the mobile device over Verizon's wireless access network, including a measure of service usage activity such as information indicating overall cellular data usage and mobile hotspot data usage for the service period. Based on the service usage measure, the Accused Instrumentalities take an action such as sending configuration information that modifies a policy setting to allow, block or throttle cellular data usage or mobile hotspot data usage.</p>

See claim 1.

See also, e.g., <https://www.verizon.com/about/news/verizon-wireless-makes-it-easy-for-customers-to-monitor>:

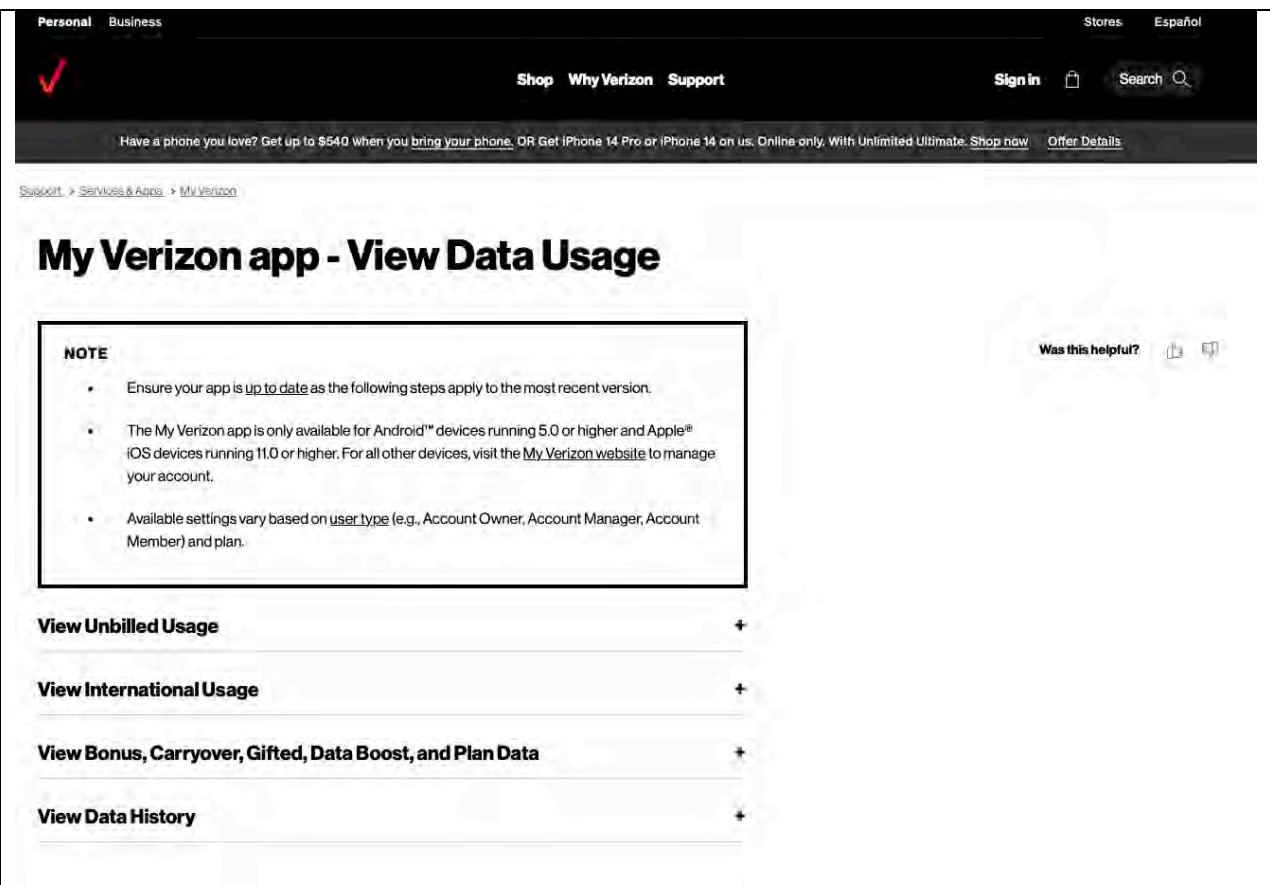
Check the usage meter in My Verizon or the My Verizon App

This tool lets you monitor your usage online from your computer. It's a great way to quickly see how much you've used and how much of your monthly data allowance you have left. If you have an unlimited size* of the new Verizon Plan, you can also see how much Mobile Hotspot data you have left on each line.

The round usage data meter is in the My Usage section of My Verizon, and shows your data usage and days remaining in your current bill cycle. The page also shows your minutes and messaging, if applicable. Refer to these often to track how your usage compares to the limits in your plan.

If you're not near a computer, you can view the usage meters in My Verizon on your smartphone or tablet's web browser. If you have a compatible device, you can download and use the My Verizon app. Visit the My Verizon app page to download the app and learn more.

; <https://www.verizon.com/support/knowledge-base-205730/>:

	
<p>7. The method of claim 6, wherein the service usage measure comprises a measure of a service usage activity.</p>	<p>The Accused Instrumentalities comprise obtaining a service usage measure that includes a measure of service usage activity, the service usage measure accounting for the one or more communications associated with the wireless end-user device over the wireless access network; and based on the service usage measure, taking an action. On information and belief, the Accused Instrumentalities obtain a service usage measure accounting for communications associated with the mobile device over Verizon’s wireless access network, including a measure of service usage activity such as information indicating overall cellular data usage and mobile hotspot data usage for the service period. Based on the service usage measure, the Accused Instrumentalities take an action such as sending configuration information that modifies a policy setting to allow, block or throttle cellular data usage or mobile hotspot data usage.</p> <p><i>See claim 6.</i></p>

<p>8. The method of claim 6, wherein the action is to verify the service usage measure.</p>	<p>The Accused Instrumentalities comprise obtaining a service usage measure that includes a measure of service usage activity, the service usage measure accounting for the one or more communications associated with the wireless end-user device over the wireless access network; and based on the service usage measure, taking an action, wherein the action is to verify the service usage measure. On information and belief, based on the service usage measure indicating overall cellular data usage and mobile hotspot data usage for the service period, the Accused Instrumentalities verify the service usage measure to ensure that it accounts for the actual service usage of the mobile device.</p> <p><i>See claim 6.</i></p>
<p>9. The method of claim 6, wherein the action is to quarantine or suspend the wireless end-user device.</p>	<p>The Accused Instrumentalities comprise obtaining a service usage measure, the service usage measure accounting for the one or more communications associated with the wireless end-user device over the wireless access network; and based on the service usage measure, taking an action to quarantine or suspend the wireless end-user device. On information and belief, the Accused Instrumentalities obtain a service usage measure indicating a prohibited service usage activity under Verizon's Acceptable Use Policy, and based on the service measure, quarantine or suspend the mobile device.</p> <p>1. General Policy: Verizon reserves the sole discretion to deny or restrict your Service, or immediately to suspend or terminate your Service, if the use of your Service by you or anyone using it, in our sole discretion, violates the Agreement or other Verizon policies, is objectionable or unlawful, interferes with the functioning or use of the Internet or the Verizon network by Verizon or other users, or violates the terms of this Acceptable Use Policy ("AUP").</p> <p>2. Specific Examples of AUP Violations. The following are examples of conduct which may lead to termination of your Service. Without limiting the general policy in Section 1, it is a violation of the Agreement and this AUP to: (a) access without permission or right the accounts or computer systems of others, to spoof the URL, DNS or IP addresses of Verizon or any other entity, or to penetrate the security measures of Verizon or any other person's computer system, or to attempt any of the foregoing; (b) transmit uninvited communications, data or information, or engage in other similar activities, including without limitation, "spamming", "flaming" or denial of service attacks; (c) intercept, interfere with or redirect email or other transmissions sent by or to others; (d) introduce viruses, worms, harmful code or Trojan horses on the Internet; (e) post off-topic information on message boards, chat rooms or social networking sites; (f) engage in conduct that is defamatory, fraudulent, obscene or deceptive; (g) violate Verizon's or any third party's copyright, trademark, proprietary or other intellectual property rights; (h) engage in any conduct harmful to the Verizon network, the Internet generally or other Internet users; (i) generate excessive amounts of email or other Internet traffic; (j) use the Service to violate any rule, policy or guideline of Verizon; (k) use the service in any fashion for the transmission or dissemination of images containing child pornography or in a manner that is obscene, sexually explicit, cruel or racist in nature or which espouses, promotes or incites bigotry, hatred or racism; or (l) download or use the Service in Cuba, Iran, North Korea, Sudan and Syria or to destinations that are otherwise controlled or embargoed under U.S. law, as modified from time to time by the Departments of Treasury and Commerce.</p> <p>https://www.verizon.com/about/terms-conditions/acceptable-use-policy</p>

<p>12. The method of claim 1, wherein the configuration information comprises at least a portion of the service profile.</p>	<p>The Accused Instrumentalities comprise sending the configuration information, wherein the configuration information comprises a portion of the service profile stored in an encrypted partition of the device or in an encrypted SIM card.</p> <p><i>See claim 1.</i></p>
<p>13. The method of claim 1, wherein the service control link is secured by an encryption protocol.</p>	<p>The Accused Instrumentalities comprise sending configuration information over the service control link, wherein the service control link is secured by an encryption protocol.</p> <p>4.4.4 Integrity protection of NAS signalling messages</p> <p>4.4.4.1 General</p> <p>For the UE, integrity protected signalling is mandatory for the NAS messages once a valid EPS security context exists and has been taken into use. For the network, integrity protected signalling is mandatory for the NAS messages once a secure exchange of NAS messages has been established for the NAS signalling connection. Integrity protection of all NAS signalling messages is the responsibility of the NAS. It is the network which activates integrity protection.</p> <p>4.4.4.3 Integrity checking of NAS signalling messages in the MME</p> <p>Except the messages listed below, no NAS signalling messages shall be processed by the receiving EMM entity in the MME or forwarded to the ESM entity, unless the secure exchange of NAS messages has been established for the NAS signalling connection:</p> <ul style="list-style-type: none"> - EMM messages: - ATTACH REQUEST;

6.1.1 General

This clause describes the procedures used for EPS session management (ESM) at the radio interface (reference point "LTE-Uu").

The main function of the ESM sublayer is to support the EPS bearer context handling in the UE and in the MME.

The ESM comprises procedures for:

- the activation, deactivation and modification of EPS bearer contexts;
- the request for resources (IP connectivity to a PDN or dedicated bearer resources) by the UE; and
- the transport of user data via the control plane between the UE and the MME.

Each EPS bearer context represents an EPS bearer between the UE and a PDN. EPS bearer contexts can remain activated even if the radio and S1 bearers constituting the corresponding EPS bearers between UE and MME are temporarily released.

An EPS bearer context can be either a default bearer context or a dedicated bearer context.

A default EPS bearer context is activated when the UE requests a connection to a PDN.

Generally, ESM procedures can be performed only if an EMM context has been established between the UE and the MME, and the secure exchange of NAS messages has been initiated by the MME by use of the EMM procedures described in clause 5. The first default EPS bearer context, however, can be activated during the EPS attach procedure (see subclause 4.2). Once the UE is successfully attached, and the first default EPS bearer context has been activated during or after the attach procedure, the UE can request the MME to set up connections to additional PDNs. For each additional connection, the MME will activate a separate default EPS bearer context. A default EPS bearer context remains activated throughout the lifetime of the connection to the PDN.

6.1.2 Types of ESM procedures

	<p>2) Transaction related procedures:</p> <p>These procedures are initiated by the UE to request for resources, i.e. a new PDN connection or dedicated bearer resources, or to release these resources:</p> <ul style="list-style-type: none">- PDN connectivity procedure;- PDN disconnect procedure;- bearer resource allocation procedure;- bearer resource modification procedure. <p>3GPP TS 24.301 v15.03</p>
14. The method of claim 1, wherein the device service state comprises a service profile setting, a service usage policy setting, or a device-assisted services (DAS) setting.	<p>The Accused Instrumentalities comprise receiving, over a service control link, a report from a wireless end-user device, the report comprising information about a device service state, wherein the device service state comprises a service profile setting, a service usage policy setting, or a device-assisted services (DAS) setting. <i>See, e.g.:</i></p>

Resetting the modem based on PCO values

Based on PCO values received from the network, the modem will be reset in the following scenarios:

- The user completed self-activation after receiving PCO = 5 from the network. A new PCO value (3, 0 or anything Mobile Operator App can recognize) will be sent to the OS and the OS will pass it to Mobile Operator App.
- The user added more credit to their account after receiving PCO = 3. A new PCO value (0, or anything Mobile Operator App can recognize) will be sent to the OS and the OS will pass it to Mobile Operator App.

The host is not aware of the modem being reset, so the activated connections from the host will not be deactivated and the modem should automatically re-establish connection with those PDN after resetting. Upon establishing connection and receiving a new incoming PCO value from the network, the modem will provide an unsolicited `NDIS_STATUS_WWAN_PCO_STATUS` notification to the host.

The following diagram illustrates the modem's reset flow when one of these scenarios occurs, with Verizon Wireless as the example MO:



<https://learn.microsoft.com/en-us/windows-hardware/drivers/network/mb-protocol-configuration-options-pco-operations>

16. The method of claim 1, wherein the device service state comprises information associated with an encryption key.

The Accused Instrumentalities comprise receiving, over a service control link, a report from a wireless end-user device, the report comprising information about a device service state, wherein the device service state comprises information associated with an encryption key. *See, e.g.:*

Table 8.2.4.1: ATTACH REQUEST message content

IEI	Information Element	Type/Reference	Presence	Format	Length
	Protocol discriminator	Protocol discriminator 9.2	M	V	1/2
	Security header type	Security header type 9.3.1	M	V	1/2
	Attach request message identity	Message type 9.8	M	V	1
	EPS attach type	EPS attach type 9.9.3.11	M	V	1/2
	NAS key set identifier	NAS key set identifier 9.9.3.21	M	V	1/2
	EPS mobile identity	EPS mobile identity 9.9.3.12	M	LV	5-12
	UE network capability	UE network capability 9.9.3.34	M	LV	3-14
	ESM message container	ESM message container 9.9.3.15	M	LV-E	5-n
19	Old P-TMSI signature	P-TMSI signature 9.9.3.26	O	TV	4
50	Additional GUTI	EPS mobile identity 9.9.3.12	O	TLV	13
52	Last visited registered TAI	Tracking area identity 9.9.3.32	O	TV	6
5C	DRX parameter	DRX parameter 9.9.3.8	O	TV	3
31	MS network capability	MS network capability 9.9.3.20	O	TLV	4-10
13	Old location area identification	Location area identification 9.9.2.2	O	TV	6
9-	TMSI status	TMSI status 9.9.3.31	O	TV	1
11	Mobile station classmark 2	Mobile station classmark 2 9.9.2.4	O	TLV	5
20	Mobile station classmark 3	Mobile station classmark 3 9.9.2.5	O	TLV	2-34
40	Supported Codecs	Supported Codec List 9.9.2.10	O	TLV	5-n
F-	Additional update type	Additional update type 9.9.3.0B	O	TV	1
5D	Voice domain preference and UE's usage setting	Voice domain preference and UE's usage setting 9.9.3.44	O	TLV	3
D-	Device properties	Device properties 9.9.2.0A	O	TV	1
E-	Old GUTI type	GUTI type 9.9.3.45	O	TV	1
C-	MS network feature support	MS network feature support 9.9.3.20A	O	TV	1
10	TMSI based NRI container	Network resource identifier container 9.9.3.24A	O	TLV	4
6A	T3324 value	GPRS timer 2 9.9.3.16A	O	TLV	3
5E	T3412 extended value	GPRS timer 3 9.9.3.16B	O	TLV	3
6E	Extended DRX parameters	Extended DRX parameters 9.9.3.46	O	TLV	3
6F	UE additional security capability	UE additional security capability 9.9.3.53	O	TLV	6
6D	UE status	UE status 9.9.3.54	O	TLV	3
17	Additional information requested	Additional information requested 9.9.3.55	O	TV	2

Table 8.3.8.1: BEARER RESOURCE ALLOCATION REQUEST message content

IEI	Information Element	Type/Reference	Presence	Format	Length
	Protocol discriminator	Protocol discriminator 9.2	M	V	1/2
	EPS bearer identity	EPS bearer identity 9.3.2	M	V	1/2
	Procedure transaction identity	Procedure transaction identity 9.4	M	V	1
	Bearer resource allocation request message identity	Message type 9.8	M	V	1
	Linked EPS bearer identity	Linked EPS bearer identity 9.9.4.6	M	V	1/2
	Spare half octet	Spare half octet 9.9.2.9	M	V	1/2
	Traffic flow aggregate	Traffic flow aggregate description 9.9.4.15	M	LV	2-256
	Required traffic flow QoS	EPS quality of service 9.9.4.3	M	LV	2-14
27	Protocol configuration options	Protocol configuration options 9.9.4.11	O	TLV	3-253
C	Device properties	Device properties 9.9.2.0A	O	TV	1
33	NBIFOM container	NBIFOM container 9.9.4.19	O	TLV	3-257
7B	Extended protocol configuration options	Extended protocol configuration options 9.9.4.26	O	TLV-E	4-65538
5C	Extended EPS QoS	Extended quality of service 9.9.4.30	O	TLV	12

Table 8.3.10.1: BEARER RESOURCE MODIFICATION REQUEST message content

IEI	Information Element	Type/Reference	Presence	Format	Length
	Protocol discriminator	Protocol discriminator 9.2	M	V	1/2
	EPS bearer identity	EPS bearer identity 9.3.2	M	V	1/2
	Procedure transaction identity	Procedure transaction identity 9.4	M	V	1
	Bearer resource modification request message identity	Message type 9.8	M	V	1
	EPS bearer identity for packet filter	Linked EPS bearer identity 9.9.4.6	M	V	1/2
	Spare half octet	Spare half octet 9.9.2.9	M	V	1/2
	Traffic flow aggregate	Traffic flow aggregate description 9.9.4.15	M	LV	2-256
5B	Required traffic flow QoS	EPS quality of service 9.9.4.3	O	TLV	3-15
58	ESM cause	ESM cause 9.9.4.4	O	TV	2
27	Protocol configuration options	Protocol configuration options 9.9.4.11	O	TLV	3-253
C	Device properties	Device properties 9.9.2.0A	O	TV	1
33	NBIFOM container	NBIFOM container 9.9.4.19	O	TLV	3-257
66	Header compression configuration	Header compression configuration 9.9.4.22	O	TLV	5-257
7B	Extended protocol configuration options	Extended protocol configuration options 9.9.4.26	O	TLV-E	4-65538
5C	Extended EPS QoS	Extended quality of service 9.9.4.30	O	TLV	12

Table 8.3.20.1: PDN CONNECTIVITY REQUEST message content					
IEI	Information Element	Type/Reference	Presence	Format	Length
	Protocol discriminator	Protocol discriminator 9.2	M	V	1/2
	EPS bearer identity	EPS bearer identity 9.3.2	M	V	1/2
	Procedure transaction identity	Procedure transaction identity 9.4	M	V	1
	PDN connectivity request message identity	Message type 9.8	M	V	1
	Request type	Request type 9.9.4.14	M	V	1/2
	PDN type	PDN type 9.9.4.10	M	V	1/2
D-	ESM information transfer flag	ESM information transfer flag 9.9.4.5	O	TV	1
28	Access point name	Access point name 9.9.4.1	O	TLV	3-102
27	Protocol configuration options	Protocol configuration options 9.9.4.11	O	TLV	3-253
C-	Device properties	Device properties 9.9.2.0A	O	TV	1
33	NBIFOM container	NBIFOM container 9.9.4.19	O	TLV	3-257
66	Header compression configuration	Header compression configuration 9.9.4.22	O	TLV	5-257
7B	Extended protocol configuration options	Extended protocol configuration options 9.9.4.26	O	TLV-E	4-65538

3GPP TS 24.301 v15.03

17. The method of claim 1, wherein the device service state comprises an agent report, a service usage record, a transaction record, or an integrity report.

The Accused Instrumentalities comprise receiving, over a service control link, a report from a wireless end-user device, the report comprising information about a device service state, wherein the device service state comprises an agent report, a service usage record, a transaction record, or an integrity report. *See, e.g.:*

Table 8.2.4.1: ATTACH REQUEST message content

IEI	Information Element	Type/Reference	Presence	Format	Length
	Protocol discriminator	Protocol discriminator 9.2	M	V	1/2
	Security header type	Security header type 9.3.1	M	V	1/2
	Attach request message identity	Message type 9.8	M	V	1
	EPS attach type	EPS attach type 9.9.3.11	M	V	1/2
	NAS key set identifier	NAS key set identifier 9.9.3.21	M	V	1/2
	EPS mobile identity	EPS mobile identity 9.9.3.12	M	LV	5-12
	UE network capability	UE network capability 9.9.3.34	M	LV	3-14
	ESM message container	ESM message container 9.9.3.15	M	LV-E	5-n
19	Old P-TMSI signature	P-TMSI signature 9.9.3.26	O	TV	4
50	Additional GUTI	EPS mobile identity 9.9.3.12	O	TLV	13
52	Last visited registered TAI	Tracking area identity 9.9.3.32	O	TV	6
5C	DRX parameter	DRX parameter 9.9.3.8	O	TV	3
31	MS network capability	MS network capability 9.9.3.20	O	TLV	4-10
13	Old location area identification	Location area identification 9.9.2.2	O	TV	6
9-	TMSI status	TMSI status 9.9.3.31	O	TV	1
11	Mobile station classmark 2	Mobile station classmark 2 9.9.2.4	O	TLV	5
20	Mobile station classmark 3	Mobile station classmark 3 9.9.2.5	O	TLV	2-34
40	Supported Codecs	Supported Codec List 9.9.2.10	O	TLV	5-n
F-	Additional update type	Additional update type 9.9.3.0B	O	TV	1
5D	Voice domain preference and UE's usage setting	Voice domain preference and UE's usage setting 9.9.3.44	O	TLV	3
D-	Device properties	Device properties 9.9.2.0A	O	TV	1
E-	Old GUTI type	GUTI type 9.9.3.45	O	TV	1
C-	MS network feature support	MS network feature support 9.9.3.20A	O	TV	1
10	TMSI based NRI container	Network resource identifier container 9.9.3.24A	O	TLV	4
6A	T3324 value	GPRS timer 2 9.9.3.16A	O	TLV	3
5E	T3412 extended value	GPRS timer 3 9.9.3.16B	O	TLV	3
6E	Extended DRX parameters	Extended DRX parameters 9.9.3.46	O	TLV	3
6F	UE additional security capability	UE additional security capability 9.9.3.53	O	TLV	6
6D	UE status	UE status 9.9.3.54	O	TLV	3
17	Additional information requested	Additional information requested 9.9.3.55	O	TV	2

Table 8.3.8.1: BEARER RESOURCE ALLOCATION REQUEST message content

IEI	Information Element	Type/Reference	Presence	Format	Length
	Protocol discriminator	Protocol discriminator 9.2	M	V	1/2
	EPS bearer identity	EPS bearer identity 9.3.2	M	V	1/2
	Procedure transaction identity	Procedure transaction identity 9.4	M	V	1
	Bearer resource allocation request message identity	Message type 9.8	M	V	1
	Linked EPS bearer identity	Linked EPS bearer identity 9.9.4.6	M	V	1/2
	Spare half octet	Spare half octet 9.9.2.9	M	V	1/2
	Traffic flow aggregate	Traffic flow aggregate description 9.9.4.15	M	LV	2-256
	Required traffic flow QoS	EPS quality of service 9.9.4.3	M	LV	2-14
27	Protocol configuration options	Protocol configuration options 9.9.4.11	O	TLV	3-253
C	Device properties	Device properties 9.9.2.0A	O	TV	1
33	NBIFOM container	NBIFOM container 9.9.4.19	O	TLV	3-257
7B	Extended protocol configuration options	Extended protocol configuration options 9.9.4.26	O	TLV-E	4-65538
5C	Extended EPS QoS	Extended quality of service 9.9.4.30	O	TLV	12

Table 8.3.10.1: BEARER RESOURCE MODIFICATION REQUEST message content

IEI	Information Element	Type/Reference	Presence	Format	Length
	Protocol discriminator	Protocol discriminator 9.2	M	V	1/2
	EPS bearer identity	EPS bearer identity 9.3.2	M	V	1/2
	Procedure transaction identity	Procedure transaction identity 9.4	M	V	1
	Bearer resource modification request message identity	Message type 9.8	M	V	1
	EPS bearer identity for packet filter	Linked EPS bearer identity 9.9.4.6	M	V	1/2
	Spare half octet	Spare half octet 9.9.2.9	M	V	1/2
	Traffic flow aggregate	Traffic flow aggregate description 9.9.4.15	M	LV	2-256
5B	Required traffic flow QoS	EPS quality of service 9.9.4.3	O	TLV	3-15
58	ESM cause	ESM cause 9.9.4.4	O	TV	2
27	Protocol configuration options	Protocol configuration options 9.9.4.11	O	TLV	3-253
C	Device properties	Device properties 9.9.2.0A	O	TV	1
33	NBIFOM container	NBIFOM container 9.9.4.19	O	TLV	3-257
66	Header compression configuration	Header compression configuration 9.9.4.22	O	TLV	5-257
7B	Extended protocol configuration options	Extended protocol configuration options 9.9.4.26	O	TLV-E	4-65538
5C	Extended EPS QoS	Extended quality of service 9.9.4.30	O	TLV	12

Table 8.3.20.1: PDN CONNECTIVITY REQUEST message content					
IEI	Information Element	Type/Reference	Presence	Format	Length
	Protocol discriminator	Protocol discriminator 9.2	M	V	1/2
	EPS bearer identity	EPS bearer identity 9.3.2	M	V	1/2
	Procedure transaction identity	Procedure transaction identity 9.4	M	V	1
	PDN connectivity request message identity	Message type 9.8	M	V	1
	Request type	Request type 9.9.4.14	M	V	1/2
	PDN type	PDN type 9.9.4.10	M	V	1/2
D-	ESM information transfer flag	ESM information transfer flag 9.9.4.5	O	TV	1
28	Access point name	Access point name 9.9.4.1	O	TLV	3-102
27	Protocol configuration options	Protocol configuration options 9.9.4.11	O	TLV	3-253
C-	Device properties	Device properties 9.9.2.0A	O	TV	1
33	NBIFOM container	NBIFOM container 9.9.4.19	O	TLV	3-257
66	Header compression configuration	Header compression configuration 9.9.4.22	O	TLV	5-257
7B	Extended protocol configuration options	Extended protocol configuration options 9.9.4.26	O	TLV-E	4-65538

3GPP TS 24.301 v15.03

18. The method of claim 1, wherein the device service state comprises user status information, device status information, application status information, a device location, or a device quality-of-service (QOS) state.

The Accused Instrumentalities comprise receiving, over a service control link, a report from a wireless end-user device, the report comprising information about a device service state, wherein the device service state comprises user status information, device status information, application status information, a device location, or a device quality-of-service (QOS) state. *See, e.g.:*

Table 8.2.4.1: ATTACH REQUEST message content

IEI	Information Element	Type/Reference	Presence	Format	Length
	Protocol discriminator	Protocol discriminator 9.2	M	V	1/2
	Security header type	Security header type 9.3.1	M	V	1/2
	Attach request message identity	Message type 9.8	M	V	1
	EPS attach type	EPS attach type 9.9.3.11	M	V	1/2
	NAS key set identifier	NAS key set identifier 9.9.3.21	M	V	1/2
	EPS mobile identity	EPS mobile identity 9.9.3.12	M	LV	5-12
	UE network capability	UE network capability 9.9.3.34	M	LV	3-14
	ESM message container	ESM message container 9.9.3.15	M	LV-E	5-n
19	Old P-TMSI signature	P-TMSI signature 9.9.3.26	O	TV	4
50	Additional GUTI	EPS mobile identity 9.9.3.12	O	TLV	13
52	Last visited registered TAI	Tracking area identity 9.9.3.32	O	TV	6
5C	DRX parameter	DRX parameter 9.9.3.8	O	TV	3
31	MS network capability	MS network capability 9.9.3.20	O	TLV	4-10
13	Old location area identification	Location area identification 9.9.2.2	O	TV	6
9-	TMSI status	TMSI status 9.9.3.31	O	TV	1
11	Mobile station classmark 2	Mobile station classmark 2 9.9.2.4	O	TLV	5
20	Mobile station classmark 3	Mobile station classmark 3 9.9.2.5	O	TLV	2-34
40	Supported Codecs	Supported Codec List 9.9.2.10	O	TLV	5-n
F-	Additional update type	Additional update type 9.9.3.0B	O	TV	1
5D	Voice domain preference and UE's usage setting	Voice domain preference and UE's usage setting 9.9.3.44	O	TLV	3
D-	Device properties	Device properties 9.9.2.0A	O	TV	1
E-	Old GUTI type	GUTI type 9.9.3.45	O	TV	1
C-	MS network feature support	MS network feature support 9.9.3.20A	O	TV	1
10	TMSI based NRI container	Network resource identifier container 9.9.3.24A	O	TLV	4
6A	T3324 value	GPRS timer 2 9.9.3.16A	O	TLV	3
5E	T3412 extended value	GPRS timer 3 9.9.3.16B	O	TLV	3
6E	Extended DRX parameters	Extended DRX parameters 9.9.3.46	O	TLV	3
6F	UE additional security capability	UE additional security capability 9.9.3.53	O	TLV	6
6D	UE status	UE status 9.9.3.54	O	TLV	3
17	Additional information requested	Additional information requested 9.9.3.55	O	TV	2

Table 8.3.8.1: BEARER RESOURCE ALLOCATION REQUEST message content

IEI	Information Element	Type/Reference	Presence	Format	Length
	Protocol discriminator	Protocol discriminator 9.2	M	V	1/2
	EPS bearer identity	EPS bearer identity 9.3.2	M	V	1/2
	Procedure transaction identity	Procedure transaction identity 9.4	M	V	1
	Bearer resource allocation request message identity	Message type 9.8	M	V	1
	Linked EPS bearer identity	Linked EPS bearer identity 9.9.4.6	M	V	1/2
	Spare half octet	Spare half octet 9.9.2.9	M	V	1/2
	Traffic flow aggregate	Traffic flow aggregate description 9.9.4.15	M	LV	2-256
	Required traffic flow QoS	EPS quality of service 9.9.4.3	M	LV	2-14
27	Protocol configuration options	Protocol configuration options 9.9.4.11	O	TLV	3-253
C-	Device properties	Device properties 9.9.2.0A	O	TV	1
33	NBIFOM container	NBIFOM container 9.9.4.19	O	TLV	3-257
7B	Extended protocol configuration options	Extended protocol configuration options 9.9.4.26	O	TLV-E	4-65538
5C	Extended EPS QoS	Extended quality of service 9.9.4.30	O	TLV	12

Table 8.3.10.1: BEARER RESOURCE MODIFICATION REQUEST message content

IEI	Information Element	Type/Reference	Presence	Format	Length
	Protocol discriminator	Protocol discriminator 9.2	M	V	1/2
	EPS bearer identity	EPS bearer identity 9.3.2	M	V	1/2
	Procedure transaction identity	Procedure transaction identity 9.4	M	V	1
	Bearer resource modification request message identity	Message type 9.8	M	V	1
	EPS bearer identity for packet filter	Linked EPS bearer identity 9.9.4.6	M	V	1/2
	Spare half octet	Spare half octet 9.9.2.9	M	V	1/2
	Traffic flow aggregate	Traffic flow aggregate description 9.9.4.15	M	LV	2-256
5B	Required traffic flow QoS	EPS quality of service 9.9.4.3	O	TLV	3-15
58	ESM cause	ESM cause 9.9.4.4	O	TV	2
27	Protocol configuration options	Protocol configuration options 9.9.4.11	O	TLV	3-253
C-	Device properties	Device properties 9.9.2.0A	O	TV	1
33	NBIFOM container	NBIFOM container 9.9.4.19	O	TLV	3-257
66	Header compression configuration	Header compression configuration 9.9.4.22	O	TLV	5-257
7B	Extended protocol configuration options	Extended protocol configuration options 9.9.4.26	O	TLV-E	4-65538
5C	Extended EPS QoS	Extended quality of service 9.9.4.30	O	TLV	12

Table 8.3.20.1: PDN CONNECTIVITY REQUEST message content

IEI	Information Element	Type/Reference	Presence	Format	Length
	Protocol discriminator	Protocol discriminator 9.2	M	V	1/2
	EPS bearer identity	EPS bearer identity 9.3.2	M	V	1/2
	Procedure transaction identity	Procedure transaction identity 9.4	M	V	1
	PDN connectivity request message identity	Message type 9.8	M	V	1
	Request type	Request type 9.9.4.14	M	V	1/2
	PDN type	PDN type 9.9.4.10	M	V	1/2
D-	ESM information transfer flag	ESM information transfer flag 9.9.4.5	O	TV	1
28	Access point name	Access point name 9.9.4.1	O	TLV	3-102
27	Protocol configuration options	Protocol configuration options 9.9.4.11	O	TLV	3-253
C-	Device properties	Device properties 9.9.2.0A	O	TV	1
33	NBIFOM container	NBIFOM container 9.9.4.19	O	TLV	3-257
66	Header compression configuration	Header compression configuration 9.9.4.22	O	TLV	5-257
7B	Extended protocol configuration options	Extended protocol configuration options 9.9.4.26	O	TLV-E	4-65538

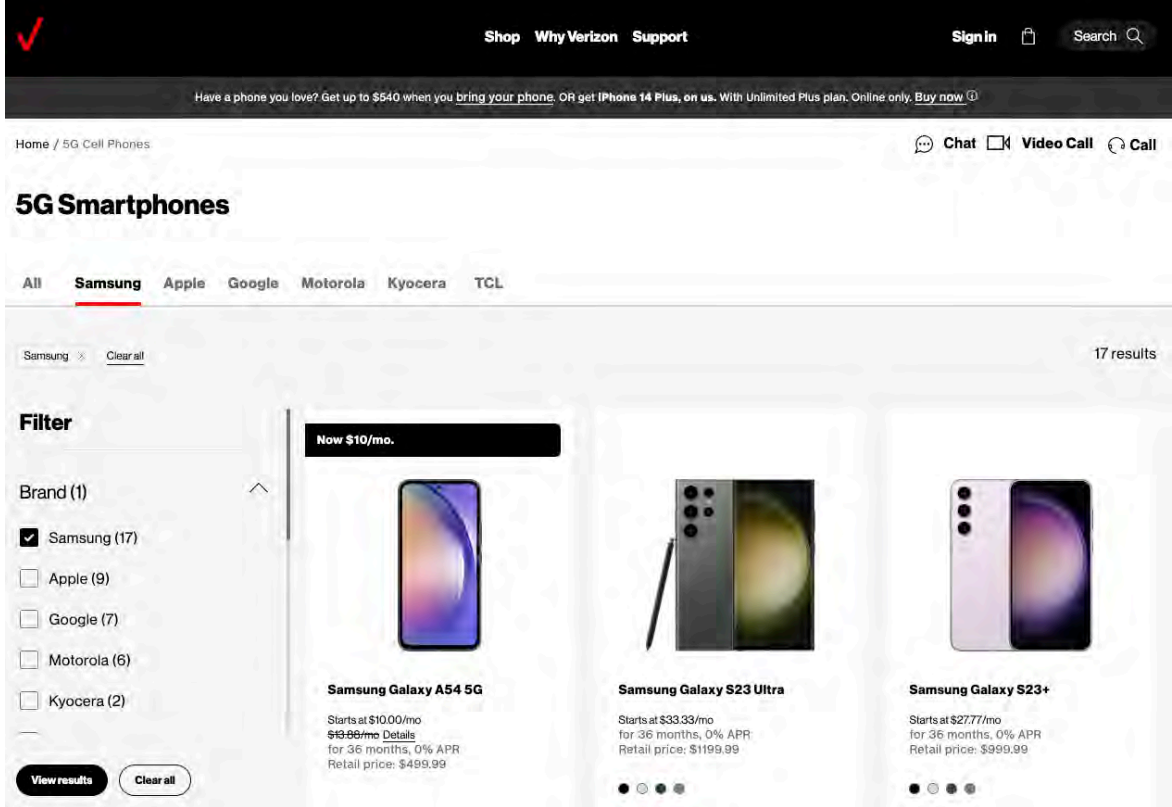
3GPP TS 24.301 v15.03

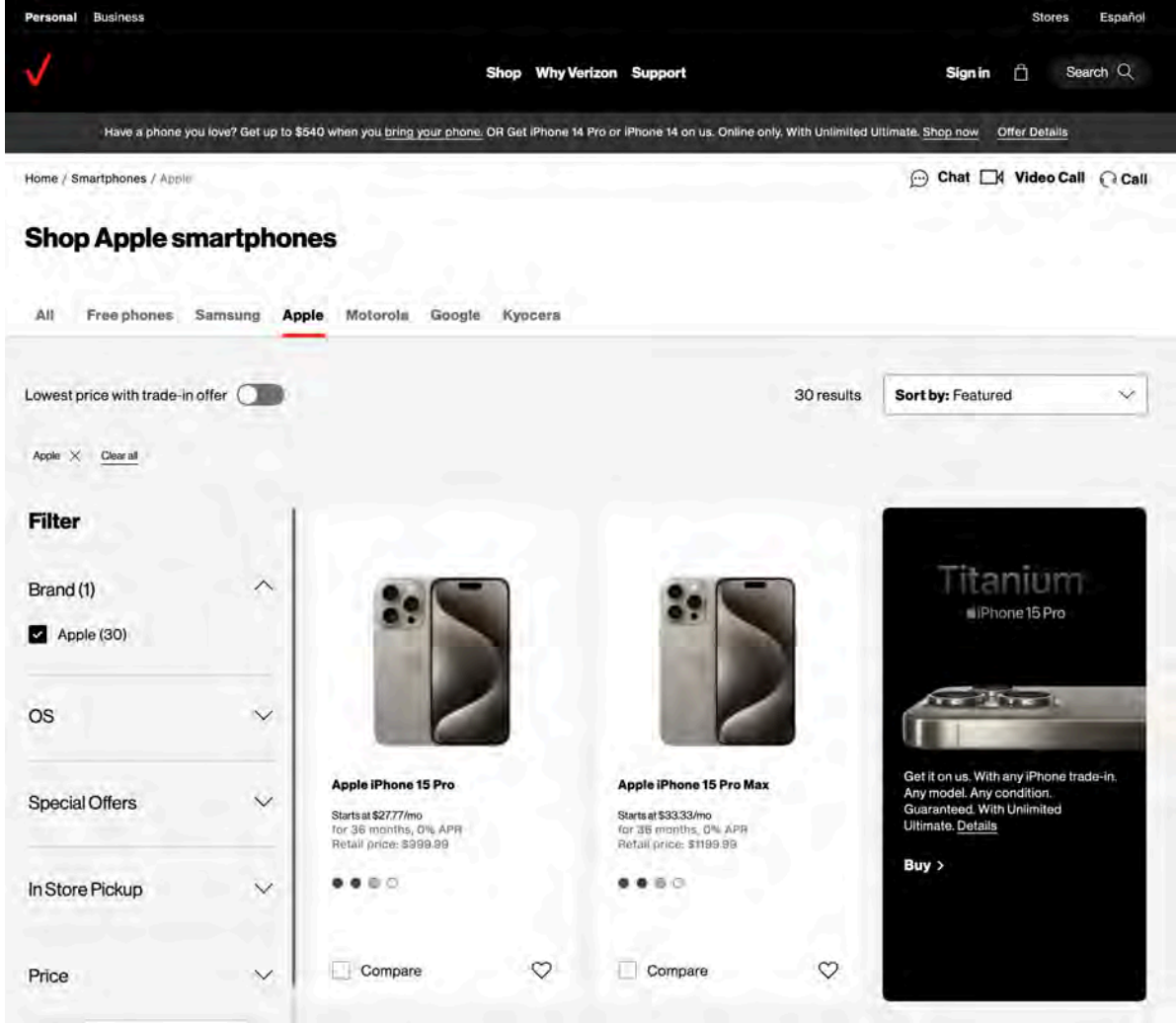
Exhibit D - U.S. Patent No. 9,215,613 (“’613 Patent”)





























Accused Instrumentalities: smartphones, basic phones, tablets, laptops, and hotspot devices sold (including those sold in bundles with data plans) or used by Verizon and all versions and variations thereof (“Accused Instrumentalities”) since the issuance of U.S. Pat. No. 9,215,613 (the “Asserted Patent”).


Claim 1

Claim	Public Documentation
[1pre] A wireless end-user device, comprising:	<p>The Accused Instrumentalities include “A wireless end-user device, comprising.”</p> <p>For example, Verizon sells and uses devices described by Verizon’s website below (e.g., devices made by Samsung, Apple, Motorola, Google, and Kyocera). These devices constitute a wireless end-user device as described in claim 1. <i>See, e.g.</i>: https://www.verizon.com/shop/online/5g-cell-phones/samsung/:</p>

Claim	Public Documentation
	 <p>The screenshot shows the Verizon website's '5G Smartphones' page. The navigation bar includes 'Shop', 'Why Verizon', 'Support', 'Sign In', and a search icon. A promotional banner at the top offers a discount on the iPhone 14 Plus. The main heading is '5G Smartphones', followed by brand filters: All, Samsung (selected), Apple, Google, Motorola, Kyocera, and TCL. A filter sidebar on the left shows 'Brand (1)' with 'Samsung (17)' selected. The main content area displays three phone listings: Samsung Galaxy A54 5G (Now \$10/mo., Starts at \$10.00/mo, \$19.99/mo Details, for 36 months, 0% APR, Retail price: \$499.99), Samsung Galaxy S23 Ultra (Starts at \$33.33/mo for 36 months, 0% APR, Retail price: \$1199.99), and Samsung Galaxy S23+ (Starts at \$27.77/mo for 36 months, 0% APR, Retail price: \$999.99). Each listing includes a 'Details' link and a 'View results' button.</p> <p>See also e.g., https://www.verizon.com/shop/online/5g-cell-phones/apple/:</p>

Claim	Public Documentation
	<div data-bbox="583 240 1766 1271"></div> <p>Verizon sells smartphones on https://www.verizon.com/smartphones.</p> <p>Verizon sells “basic” phones on https://www.verizon.com/basic-phones.</p> <p>Verizon sells hotspot devices on https://www.verizon.com/internet-devices.</p> <p>Verizon sells laptops and tablets on https://www.verizon.com/tablets.</p>

Claim	Public Documentation												
	<p>For further example, the Samsung Galaxy S22 model is sold or used by Verizon and includes 8GB RAM and either 128GB or 256GB non-removable memory storage, in which control policies for applications are stored. <i>See, e.g.,</i> https://www.samsung.com/us/smartphones/galaxy-s22/buy/galaxy-s22-128gb-unlocked-sm-s901uzkaxaa/:</p> <div><table><tr><td>Storage Options</td><td> 128GB 256GB 512GB 1TB</td><td> 128GB 256GB</td><td> 128GB 256GB</td></tr><tr><td>Processor</td><td> Snapdragon 8 Gen 1</td><td> Snapdragon 8 Gen 1</td><td> Snapdragon 8 Gen 1</td></tr><tr><td>RAM Options</td><td> 8GB 12GB</td><td> 8GB</td><td> 8GB</td></tr></table></div> <p>For further example, the Galaxy S22 has either a Snapdragon (in the United States) or Exynos (in Korea) architecture-based application processor. <i>See, e.g.,</i> https://www.samsung.com/us/smartphones/galaxy-s22/buy/galaxy-s22-128gb-unlocked-sm-s901uzkaxaa/:</p> <div> Snapdragon 8 Gen 1</div> <p>For further example, the Apple iPhone 15 Pro model is sold or used by Verizon and includes 128GB, 256GB, 512GB, or 1TB of memory storage, in which control policies for applications are stored. <i>See, e.g.,</i> https://www.apple.com/iphone-15-pro/specs/:</p>	Storage Options	 128GB 256GB 512GB 1TB	 128GB 256GB	 128GB 256GB	Processor	 Snapdragon 8 Gen 1	 Snapdragon 8 Gen 1	 Snapdragon 8 Gen 1	RAM Options	 8GB 12GB	 8GB	 8GB
Storage Options	 128GB 256GB 512GB 1TB	 128GB 256GB	 128GB 256GB										
Processor	 Snapdragon 8 Gen 1	 Snapdragon 8 Gen 1	 Snapdragon 8 Gen 1										
RAM Options	 8GB 12GB	 8GB	 8GB										

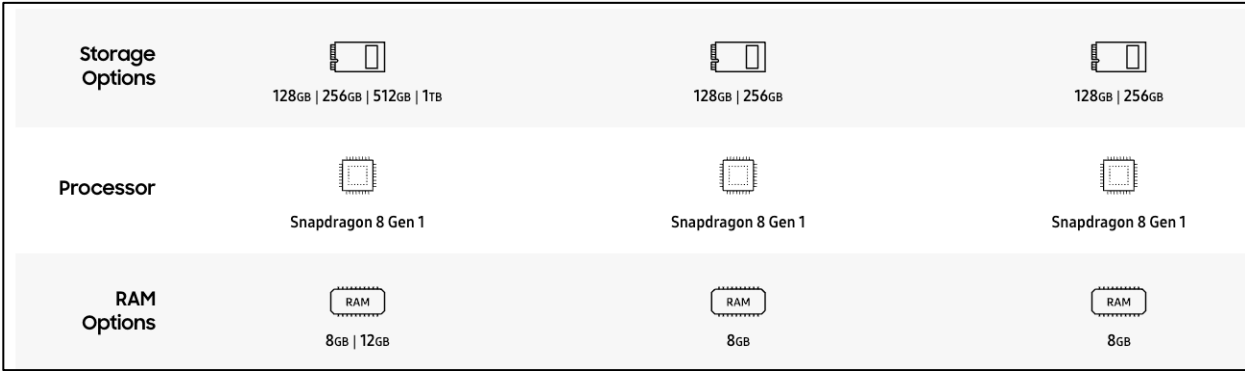
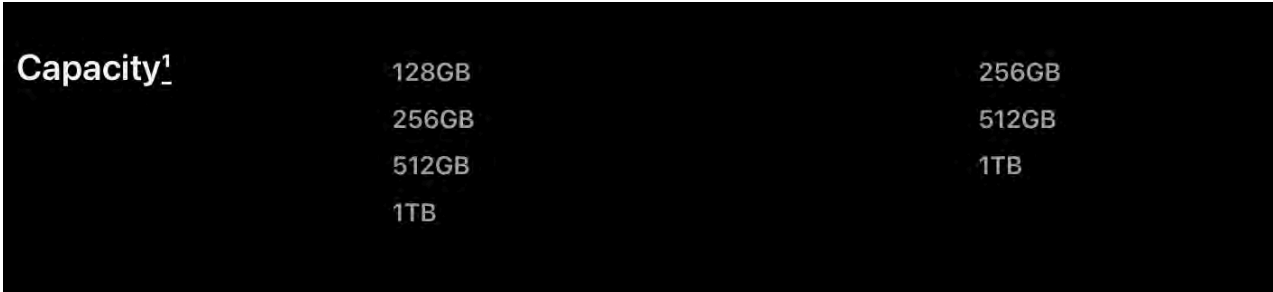
Claim	Public Documentation								
	<div data-bbox="588 240 1848 527"> <p>Capacity¹</p> <table> <tr> <td>128GB</td><td>256GB</td></tr> <tr> <td>256GB</td><td>512GB</td></tr> <tr> <td>512GB</td><td>1TB</td></tr> <tr> <td>1TB</td><td></td></tr> </table> </div> <p>For further example, the Apple iPhone 15 Pro model has a A17 Pro Chip. <i>See, e.g.,</i> https://www.apple.com/iphone-15-pro/specs/</p> <div data-bbox="588 633 1827 922"> <p>Chip</p> <div>  <p>A17 Pro chip New 6-core CPU with 2 performance and 4 efficiency cores New 6-core GPU New 16-core Neural Engine</p> </div> </div>	128GB	256GB	256GB	512GB	512GB	1TB	1TB	
128GB	256GB								
256GB	512GB								
512GB	1TB								
1TB									
<p>[1a] a wireless wide area network (WWAN) modem to communicate data for Internet service activities between the device and at least one WWAN, when configured for and connected to the WWAN;</p>	<p>The Accused Instrumentalities include “a wireless wide area network (WWAN) modem to communicate data for Internet service activities between the device and at least one WWAN, when configured for and connected to the WWAN.” This WWAN modem in the Accused Instrumentalities provides a connection to a Verizon’s wireless network.</p> <p>For example, Samsung Galaxy phones and tablets comprise a wireless modem for communicating with mobile service base stations. <i>See, e.g.,</i> https://www.samsung.com/us/smartphones/galaxy-s22/models/:</p>								



Claim	Public Documentation
	<div data-bbox="598 250 1608 1019"> <p>Network & Connectivity</p> <p>5G</p> <p>5G Non-Standalone (NSA), Standalone (SA), Sub6 / mmWave</p> <p>LTE</p> <p>Enhanced 4x4 MIMO, Up to 7CA, LTE Cat.20</p> <p>Up to 2.0Gbps Download / Up to 200Mbps Upload</p> <p>Wi-Fi</p> <p>Wi-Fi 802.11 a/b/g/n/ac/ax 2.4G+5GHz+6GHz, HE160, MIMO, 1024-QAM</p> <p>Up to 2.4Gbps Download / Up to 2.4Gbps Upload</p> <p>Bluetooth</p> <p>Bluetooth® v 5.2, USB type-C, NFC, Location(GPS, Galileo, Glonass, BeiDou)</p> <p>Ultra Wide Band</p> <p>*Requires optimal connection. Actual speed may vary depending on country, carrier and user environment.</p> <p>*The bandwidths supported by the device may vary depending on the region or service provider.</p> <p>*Download and upload speeds reaching up to 2.4Gbps only available with Wi-Fi 6E. Wi-Fi 6E only supported on Galaxy S22 Ultra and S22+.</p> <p>Galaxy S22 has Wi-Fi 6.</p> <p>*Galileo and BeiDou coverage may be limited. BeiDou may not be available for certain countries.</p> </div> <p>For further example, the Apple iPhone 15 Pro model is sold or used by Verizon and comprise a wireless modem for communicating with mobile service base stations. <i>See, e.g.,</i> https://www.apple.com/iphone-15-pro/specs/:</p>

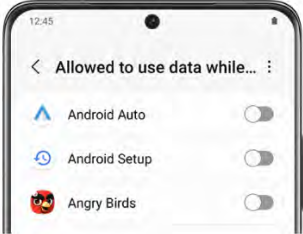
Claim	Public Documentation
	<div data-bbox="588 240 1738 1143"> <div> <div>Cellular and Wireless</div> <div> <div>Model A2848*</div> <div> 5G NR (Bands n1, n2, n3, n5, n7, n8, n12, n14, n20, n25, n26, n28, n29, n30, n38, n40, n41, n48, n53, n66, n70, n71, n75, n76, n77, n78, n79) 5G NR mmWave (Bands n258, n260, n261) FDD-LTE (Bands 1, 2, 3, 4, 5, 7, 8, 12, 13, 14, 17, 18, 19, 20, 25, 26, 28, 29, 30, 32, 66, 71) TD-LTE (Bands 34, 38, 39, 40, 41, 42, 46, 48, 53) UMTS/HSPA+/DC-HSDPA (850, 900, 1700/2100, 1900, 2100 MHz) GSM/EDGE (850, 900, 1800, 1900 MHz) </div> </div> <div> <div>Model A2849*</div> <div> 5G NR (Bands n1, n2, n3, n5, n7, n8, n12, n14, n20, n25, n26, n28, n29, n30, n38, n40, n41, n48, n53, n66, n70, n71, n75, n76, n77, n78, n79) 5G NR mmWave (Bands n258, n260, n261) FDD-LTE (Bands 1, 2, 3, 4, 5, 7, 8, 12, 13, 14, 17, 18, 19, 20, 25, 26, 28, 29, 30, 32, 66, 71) TD-LTE (Bands 34, 38, 39, 40, 41, 42, 46, 48, 53) UMTS/HSPA+/DC-HSDPA (850, 900, 1700/2100, 1900, 2100 MHz) GSM/EDGE (850, 900, 1800, 1900 MHz) </div> </div> <div> <div>All models</div> <div> 5G (sub-6 GHz and mmWave) with 4x4 MIMO⁹ Gigabit LTE with 4x4 MIMO and LAA⁹ Wi-Fi 6E (802.11ax) with 2x2 MIMO¹⁰ Bluetooth 5.3 Second-generation Ultra Wideband chip¹¹ Thread networking technology NFC with reader mode Express Cards with power reserve </div> </div> </div> </div>
<p>[1b] a wireless local area network (WLAN) modem to communicate data for Internet service activities between the device and at least one WLAN, when configured for and connected to the WLAN;</p>	<p>The Accused Instrumentalities include “a wireless local area network (WLAN) modem to communicate data for Internet service activities between the device and at least one WLAN, when configured for and connected to the WLAN.”</p> <p>For example, Samsung Galaxy phones and tablets comprise a wi-fi modem for communicating over a wi-fi networks. <i>See, e.g.</i>, https://www.samsung.com/us/smartphones/galaxy-s22/models/:</p>

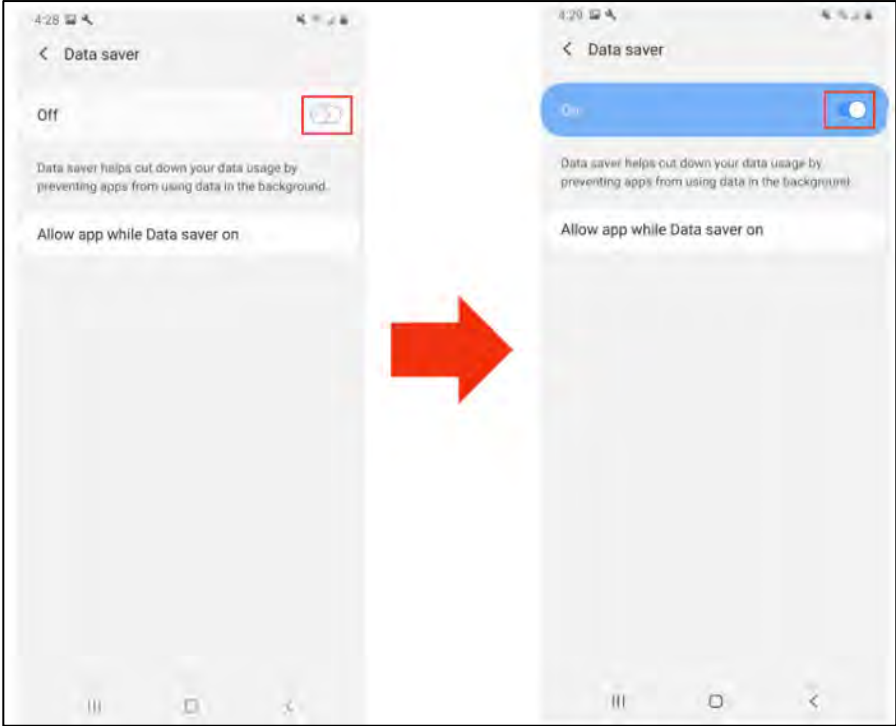
Claim	Public Documentation
	<div data-bbox="598 250 1608 1019"> <p>Network & Connectivity</p> <p>5G 5G Non-Standalone (NSA), Standalone (SA), Sub6 / mmWave</p> <p>LTE Enhanced 4x4 MIMO, Up to 7CA, LTE Cat.20 Up to 2.0Gbps Download / Up to 200Mbps Upload</p> <p>Wi-Fi Wi-Fi 802.11 a/b/g/n/ac/ax 2.4G+5GHz+6GHz, HE160, MIMO, 1024-QAM Up to 2.4Gbps Download / Up to 2.4Gbps Upload</p> <p>Bluetooth Bluetooth® v 5.2, USB type-C, NFC, Location(GPS, Galileo, Glonass, BeiDou)</p> <p>Ultra Wide Band</p> <p><small>*Requires optimal connection. Actual speed may vary depending on country, carrier and user environment. *The bandwidths supported by the device may vary depending on the region or service provider. *Download and upload speeds reaching up to 2.4Gbps only available with Wi-Fi 6E. Wi-Fi 6E only supported on Galaxy S22 Ultra and S22+. Galaxy S22 has Wi-Fi 6. *Galileo and BeiDou coverage may be limited. BeiDou may not be available for certain countries.</small></p> </div> <p>For further example, the Apple iPhone 15 Pro model is sold or used by Verizon and comprises a wi-fi modem for communicating over a wi-fi networks. <i>See, e.g.,</i> https://www.apple.com/iphone-15-pro/specs/:</p>

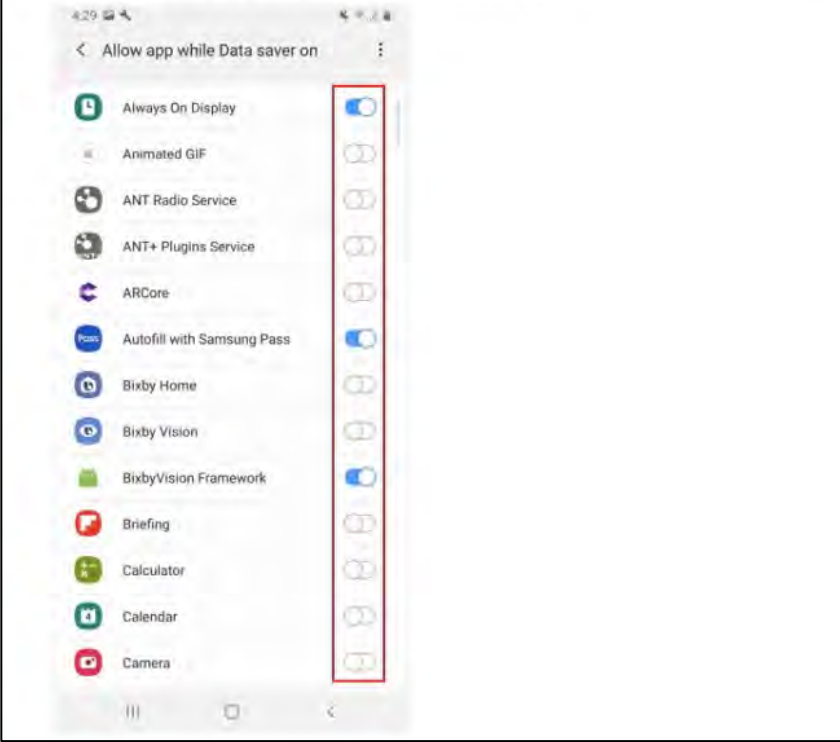
Claim	Public Documentation
	<div data-bbox="590 256 1738 1141"> <div> Cellular and Wireless </div> <div> <div> Model A2848* </div> <div> 5G NR (Bands n1, n2, n3, n5, n7, n8, n12, n14, n20, n25, n26, n28, n29, n30, n38, n40, n41, n48, n53, n66, n70, n71, n75, n76, n77, n78, n79) 5G NR mmWave (Bands n258, n260, n261) FDD-LTE (Bands 1, 2, 3, 4, 5, 7, 8, 12, 13, 14, 17, 18, 19, 20, 25, 26, 28, 29, 30, 32, 66, 71) TD-LTE (Bands 34, 38, 39, 40, 41, 42, 46, 48, 53) UMTS/HSPA+/DC-HSDPA (850, 900, 1700/2100, 1900, 2100 MHz) GSM/EDGE (850, 900, 1800, 1900 MHz) </div> </div> <div> <div> Model A2849* </div> <div> 5G NR (Bands n1, n2, n3, n5, n7, n8, n12, n14, n20, n25, n26, n28, n29, n30, n38, n40, n41, n48, n53, n66, n70, n71, n75, n76, n77, n78, n79) 5G NR mmWave (Bands n258, n260, n261) FDD-LTE (Bands 1, 2, 3, 4, 5, 7, 8, 12, 13, 14, 17, 18, 19, 20, 25, 26, 28, 29, 30, 32, 66, 71) TD-LTE (Bands 34, 38, 39, 40, 41, 42, 46, 48, 53) UMTS/HSPA+/DC-HSDPA (850, 900, 1700/2100, 1900, 2100 MHz) GSM/EDGE (850, 900, 1800, 1900 MHz) </div> </div> <div> <div> All models </div> <div> 5G (sub-6 GHz and mmWave) with 4x4 MIMO⁹ Gigabit LTE with 4x4 MIMO and LAA⁹ Wi-Fi 6E (802.11ax) with 2x2 MIMO¹⁰ Bluetooth 5.3 Second-generation Ultra Wideband chip¹¹ Thread networking technology NFC with reader mode Express Cards with power reserve </div> </div> </div>


Claim	Public Documentation
[1c] a non-transient memory to store	<p>The Accused Instrumentalities include “a non-transient memory to store.”</p> <p>For example, the Galaxy S22 model is sold with 8GB RAM and either 128GB or 256GB non-removable memory storage, in which control policies for applications are stored. <i>See, e.g.,</i> https://www.samsung.com/us/smartphones/galaxy-s22/buy/galaxy-s22-128gb-unlocked-sm-s901uzkaxaa/:</p>  <p>The screenshot shows three columns of options for the Galaxy S22. The first column lists 'Storage Options' as 128GB 256GB 512GB 1TB, 'Processor' as Snapdragon 8 Gen 1, and 'RAM Options' as 8GB 12GB. The second column lists 'Storage Options' as 128GB 256GB, 'Processor' as Snapdragon 8 Gen 1, and 'RAM Options' as 8GB. The third column lists 'Storage Options' as 128GB 256GB, 'Processor' as Snapdragon 8 Gen 1, and 'RAM Options' as 8GB.</p> <p>For further example, the Apple iPhone 15 Pro model is sold or used by Verizon and includes 128GB, 256GB, 512GB, or 1TB of memory storage, in which control policies for applications are stored. <i>See, e.g.,</i> https://www.apple.com/iphone-15-pro/specs/:</p>  <p>The screenshot shows a table of storage capacity options for the iPhone 15 Pro. The table has two columns: 'Capacity' and 'Options'. The 'Capacity' column lists 128GB, 256GB, 512GB, and 1TB. The 'Options' column lists 256GB, 512GB, and 1TB.</p>


Claim	Public Documentation
<p>[1d] a differential traffic control policy list distinguishing between a first one or more applications resident on the device and a second one or more applications and/or services resident on the device, and</p>	<p>The Accused Instrumentalities comprise “a differential traffic control policy list distinguishing between a first one or more applications resident on the device and a second one or more applications and/or services resident on the device.”</p> <p>For example, Samsung’s “Data Saver,” or “Power Saver,” “Doze Mode,” “App Standby,” “Adaptive Battery,” and/or “JobScheduler” features include policies which distinguish between applications and/or services. <i>See, e.g.,</i> https://www.verizon.com/support/knowledge-base-236117/:</p> <div data-bbox="594 500 1644 1385" style="border: 1px solid black; padding: 10px;"> <p style="text-align: center;">Samsung Galaxy S21 5G / Galaxy S21 Ultra 5G - Manage Data Usage</p> <div style="border: 1px solid black; padding: 10px; margin: 10px 0;"> <p>NOTE</p> <ul style="list-style-type: none"> • Data usage info provided by the device may differ from actual usage. For data usage info provided by Verizon, refer to the My Verizon website. • <input type="checkbox"/> For a better understanding of how data is used, check out this video. • To control data usage on your account, refer to Verizon Smart Family™. </div> <ol style="list-style-type: none"> 1. From a Home screen, swipe up from the center of the display to access the apps screen. → These instructions only apply to Standard mode and the default Home screen layout. 2. Navigate: Settings ⓘ > Connections. 3. Tap Data usage then do any of the following: <ul style="list-style-type: none"> • Turn Data saver off <ol style="list-style-type: none"> a. Tap Data saver. b. Tap the Data saver switch to turn on  or off . → Data saver must be turned off to use Mobile Hotspot. </div> <p>; https://www.samsung.com/us/support/answer/ANS00079018/:</p>

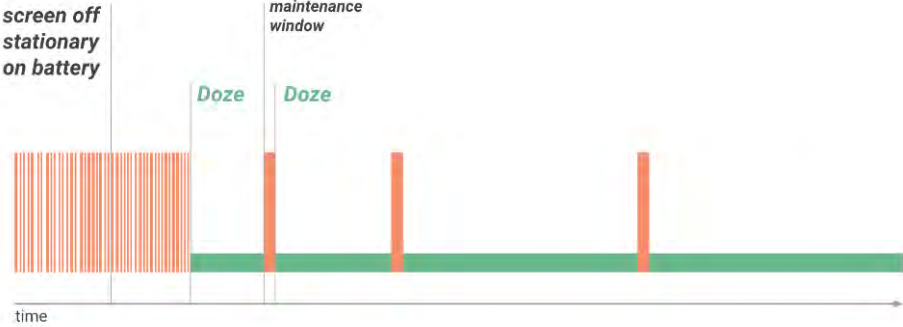
Claim	Public Documentation
	<div data-bbox="598 284 1602 792"><p>Turn Data saver on or off</p><p>Data saver prevents some apps from sending or receiving data in the background. So rest assured, you're not wasting any precious data.</p><ol style="list-style-type: none">1. Navigate to and open Settings, and then tap Connections.2. Tap Data usage, tap Data saver, and then tap the switch next to Turn on now.3. If there are still some apps you'd like to run in the background, you can set them as exceptions. Tap Allowed to use data while Data saver is on at the bottom of the screen.4. Tap More options (the three vertical dots) and choose Show system apps or Show allowed apps first to narrow down the list.5. Finally, tap the switch(es) next to your desired app(s).</div> <p>; https://www.samsung.com/ae/support/mobile-devices/android-pie-what-is-the-data-saver-feature/;</p>

Claim	Public Documentation
	

Claim	Public Documentation
	<p data-bbox="598 256 1432 311">6 Toggle the switches on next to the apps that you need to receive notifications from all the time. Email, Messages, Messenger, Instagram and Facebook are all popular options to allow unrestricted data access..</p>  <p data-bbox="598 1075 1402 1112">; https://www.samsung.com/us/support/answer/ANS00078987/:</p>

Claim	Public Documentation
	<div data-bbox="594 245 1829 860"> <h3>Power saving mode ✓</h3> <p>Note: Using Power saving mode can affect app and device performance. Some tasks and features may take longer to complete or update. Additionally, apps running in the background may not receive updates or send you notifications when Power saving mode is enabled.</p> <p>Before you turn in for the night, change your phone's power mode. This will decrease your phone's performance and save battery life.</p> <ol style="list-style-type: none"> 1. Navigate to and open Settings, and then tap Battery and device care. 2. Tap Battery, and then tap Power saving. 3. Tap the switches next to your desired settings or customizations. 4. Finally, tap the switch at the top of the screen to activate Power saving mode. <p>You will not be able to adjust the settings once the mode is enabled. If you want to change any of the settings, you'll need to temporarily disable Power saving mode.</p>  <p>The screenshot shows the 'Power saving options' menu. At the top, it says 'Choose additional limits to save battery when Power saving mode is on'. Below this are three toggle switches, all of which are turned on: 'Turn off Always On Display', 'Limit CPU speed to 70%', and 'Decrease brightness by 10%'.</p> </div> <p>; https://developer.android.com/training/basics/network-ops/data-saver:</p> <div data-bbox="594 958 1619 1390"> <h3>Optimize network data usage 🔖</h3> <p>Over the life of a smartphone, the cost of a cellular data plan can easily exceed the cost of the device itself. On Android 7.0 (API level 24) and higher, users can enable Data Saver on a device-wide basis in order to optimize their device's data usage, and use less data. This ability is especially useful when roaming, near the end of the billing cycle, or for a small prepaid data pack.</p> <p>When a user enables Data Saver in Settings and the device is on a metered network, the system blocks background data usage and signals apps to use less data in the foreground wherever possible. Users can allow specific apps to use background metered data usage even when Data Saver is turned on.</p> <p>Android 7.0 (API level 24) extends the ConnectivityManager API to provide apps with a way to retrieve the user's Data Saver preferences and monitor preference changes. It is considered good practice for apps to check whether the user has enabled Data Saver and make an effort to limit foreground and background data usage.</p> </div>

Claim	Public Documentation
	<div data-bbox="594 245 1577 797"> <p>Check data saver preferences</p> <p>On Android 7.0 (API level 24) and higher, apps can use the <code>ConnectivityManager</code> API to determine what data usage restrictions are being applied. The <code>getRestrictBackgroundStatus()</code> method returns one of the following values:</p> <p><code>RESTRICT_BACKGROUND_STATUS_DISABLED</code></p> <p>Data Saver is disabled.</p> <p><code>RESTRICT_BACKGROUND_STATUS_ENABLED</code></p> <p>The user has enabled Data Saver for this app. Apps should make an effort to limit data usage in the foreground and gracefully handle restrictions to background data usage.</p> <p><code>RESTRICT_BACKGROUND_STATUS_WHITELISTED</code></p> <p>The user has enabled Data Saver but the app is allowed to bypass it. Apps should still make an effort to limit foreground and background data usage.</p> <p>Limit data usage whenever the device is connected to a metered network, even if Data Saver is disabled or the app is allowed to bypass it. The following sample code uses <code>ConnectivityManager.isActiveNetworkMetered()</code> and <code>ConnectivityManager.getRestrictBackgroundStatus()</code> to determine how much data the app should use:</p> </div> <p>; https://developer.android.com/training/monitoring-device-state/doze-standby;</p> <div data-bbox="594 857 1829 1354"> <h2>Optimize for Doze and App Standby </h2> <p>Starting from Android 6.0 (API level 23), Android introduces two power-saving features that extend battery life for users by managing how apps behave when a device is not connected to a power source. <i>Doze</i> reduces battery consumption by deferring background CPU and network activity for apps when the device is unused for long periods of time. <i>App Standby</i> defers background network activity for apps with which the user has not recently interacted.</p> <p>While the device is in Doze, apps' access to certain battery-intensive resources is deferred until maintenance windows. The specific restrictions are listed in Power Management Restrictions.</p> <p>Doze and App Standby manage the behavior of all apps running on Android 6.0 or higher, regardless whether they are specifically targeting API level 23. To ensure the best experience for users, test your app in Doze and App Standby modes and make any necessary adjustments to your code. The sections below provide details.</p> </div>

Claim	Public Documentation
	<div data-bbox="594 245 1545 870"> <h3>Understanding Doze</h3> <p>If a user leaves a device unplugged and stationary for a period of time, with the screen off, the device enters Doze mode. In Doze mode, the system attempts to conserve battery by restricting apps' access to network and CPU-intensive services. It also prevents apps from accessing the network and defers their jobs, syncs, and standard alarms.</p> <p>Periodically, the system exits Doze for a brief time to let apps complete their deferred activities. During this <i>maintenance window</i>, the system runs all pending syncs, jobs, and alarms, and lets apps access the network.</p>  <p>Figure 1. Doze provides a recurring maintenance window for apps to use the network and handle pending activities.</p> </div> <div data-bbox="594 894 1646 1065"> <p>At the conclusion of each maintenance window, the system again enters Doze, suspending network access and deferring jobs, syncs, and alarms. Over time, the system schedules maintenance windows less and less frequently, helping to reduce battery consumption in cases of longer-term inactivity when the device is not connected to a charger.</p> <p>As soon as the user wakes the device by moving it, turning on the screen, or connecting a charger, the system exits Doze and all apps return to normal activity.</p> </div> <div data-bbox="594 1089 1829 1219"> <p>The Doze restriction on network access is also likely to affect your app, especially if the app relies on real-time messages such as tickles or notifications. If your app requires a persistent connection to the network to receive messages, you should use Firebase Cloud Messaging (FCM) if possible.</p> </div> <p>; https://developer.android.com/topic/performance/appstandby:</p>

App Standby Buckets

Android 9 (API level 28) and higher support **App Standby Buckets**. App Standby Buckets help the system prioritize apps' requests for resources based on how recently and how frequently the apps are used. Based on app usage patterns, each app is placed in one of five priority **buckets**. The system limits the device resources available to each app based on which bucket the app is in.

Priority buckets

The system dynamically assigns each app to a priority bucket, reassigning the apps as needed. The system may rely on a preloaded app that uses machine learning to determine how likely each app is to be used, and assigns apps to the appropriate buckets. If the system app is not present on a device, the system defaults to sorting apps based on how recently they were used. More active apps are assigned to buckets that give the apps higher priority, making more system resources available to the app. In particular, the bucket determines how frequently the app's jobs run, and how often the app can trigger alarms. These restrictions apply only while the device is on battery power; the system does not impose these restrictions on apps while the device is charging.

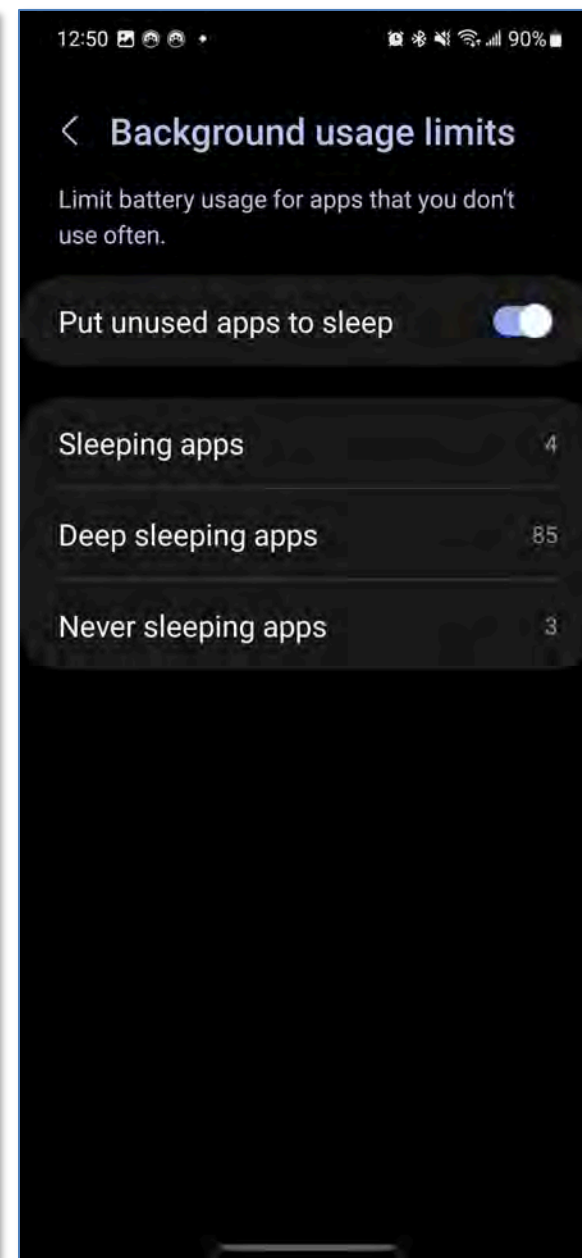
★ **Note:** Every manufacturer can set their own criteria for how non-active apps are assigned to buckets. You should not try to influence which bucket your app is assigned to. Instead, focus on making sure your app behaves well in whatever bucket it might be in. Your app can find out what bucket it's currently in by calling `UsageStatsManager.getAppStandbyBucket()`.

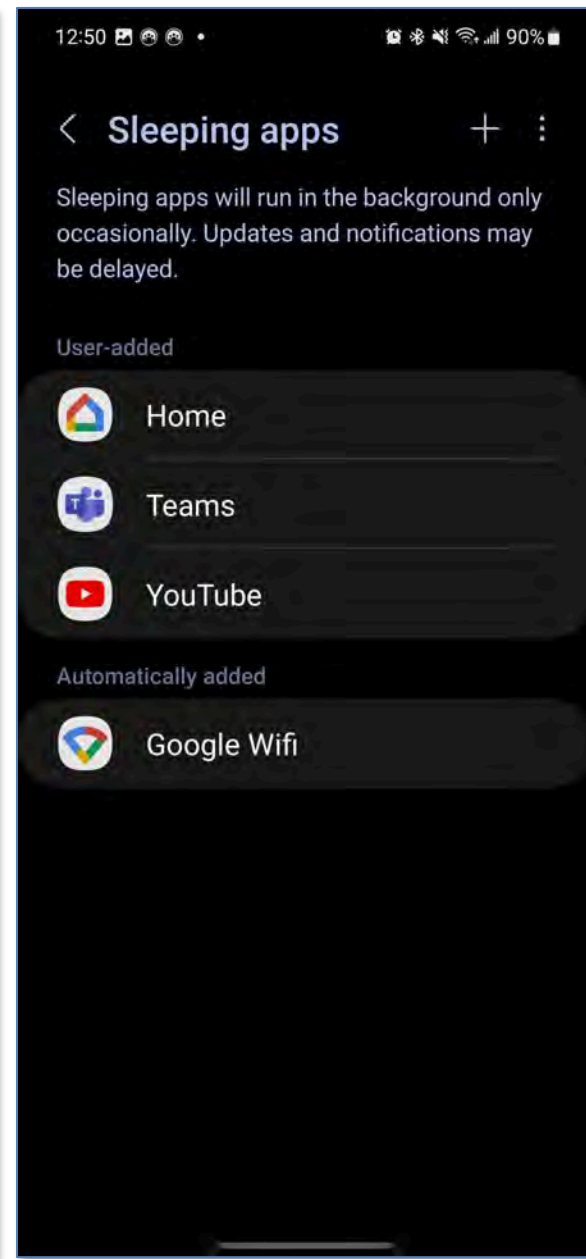
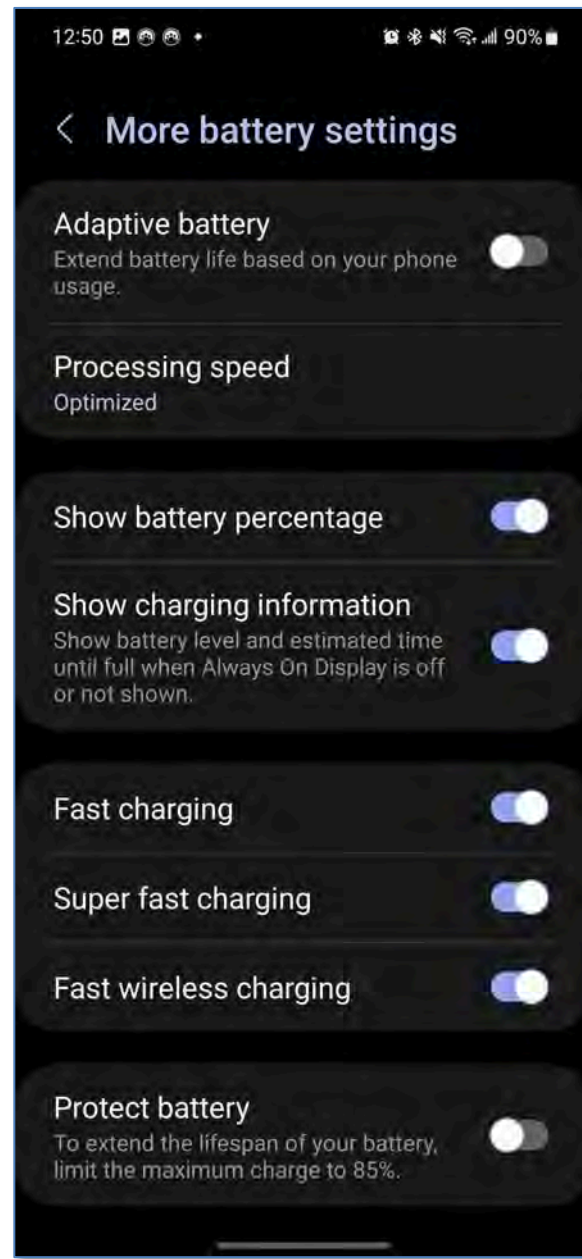
The buckets are:

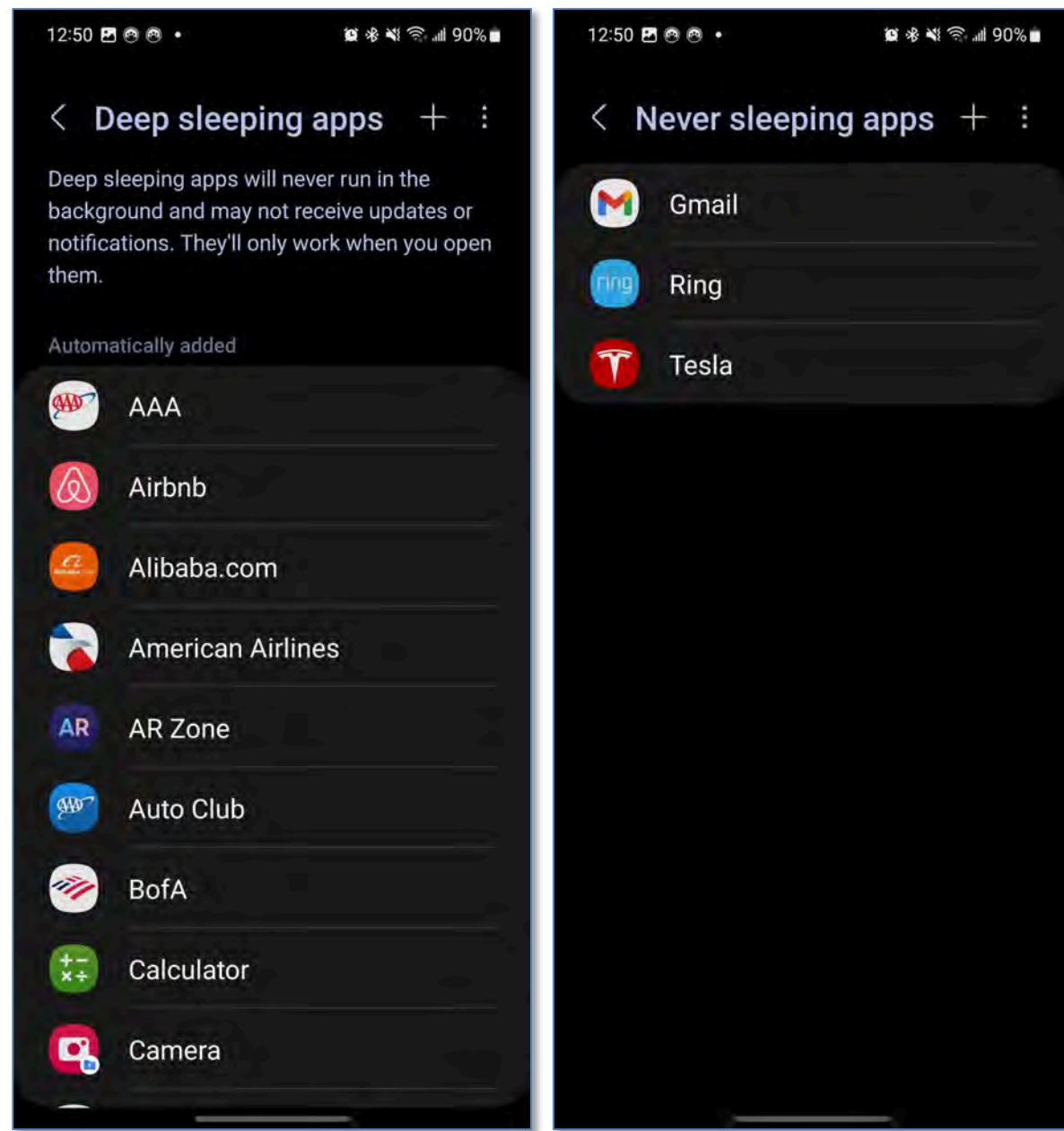
1. **Active:** App is currently being used or was very recently used.
2. **Working set:** App is in regular use.
3. **Frequent:** App is often used, but not every day.
4. **Rare:** App is not frequently used.
5. **Restricted:** App consumes a great deal of system resources, or may exhibit undesirable behavior.

In addition, there's a special **never** bucket for apps that have been installed but have never been run. The system imposes severe restrictions on these apps.

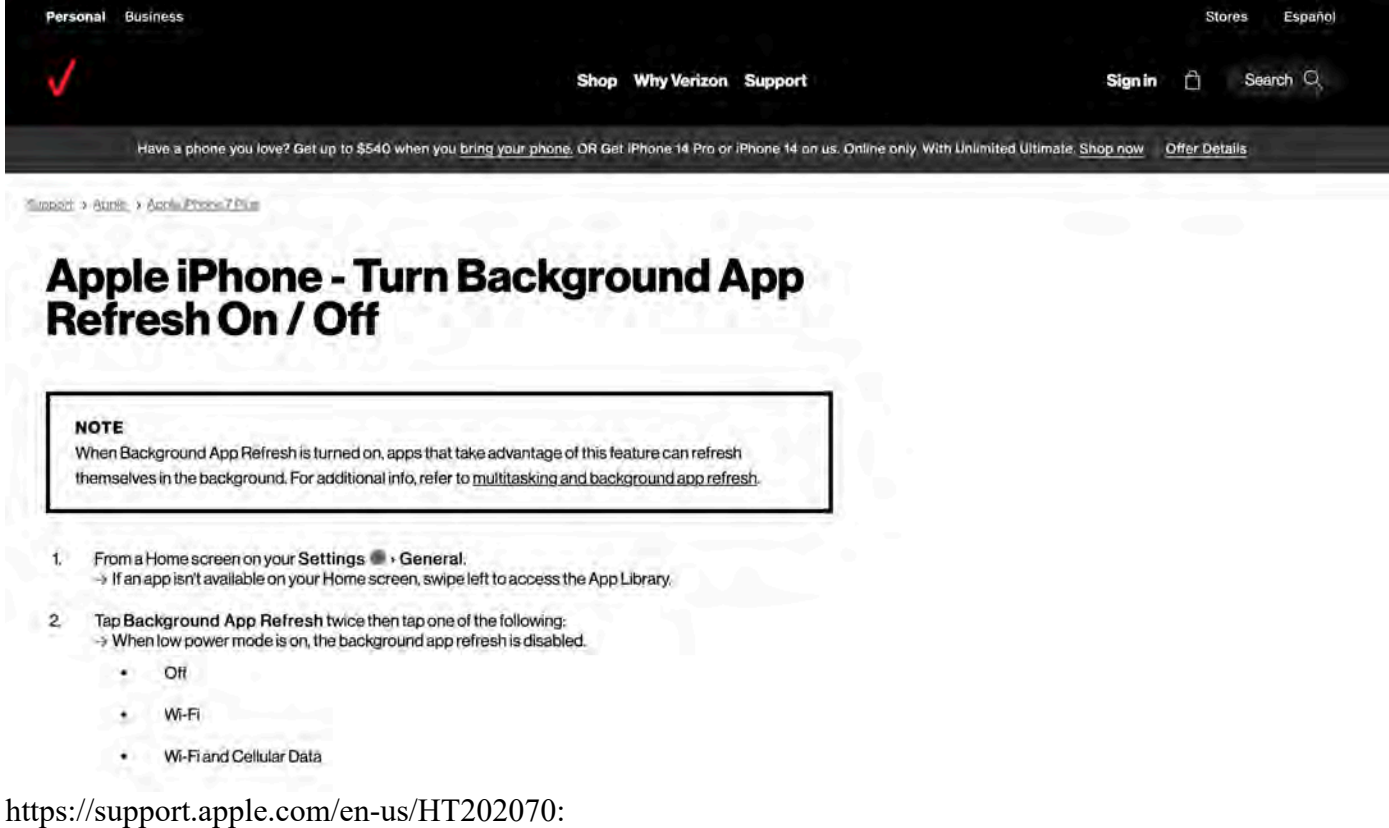
Claim	Public Documentation
	<p>; https://developer.android.com/topic/performance/background-optimization; https://developer.android.com/reference/android/app/job/JobScheduler; https://developer.android.com/guide/background/persistent; https://developer.android.com/guide/components/services; https://developer.android.com/guide/components/activities/intro-activities; https://developer.android.com/reference/java/net/URLConnection; https://developer.android.com/training/articles/security-ssl; https://developer.android.com/reference/android/net/DnsResolver; https://developer.android.com/guide/topics/media; https://developer.android.com/media; https://developer.android.com/guide/topics/media/platform/mediaplayer; https://developer.apple.com/documentation/networkextension/dns_settings; <i>see also</i> the exemplary screenshots below:</p>

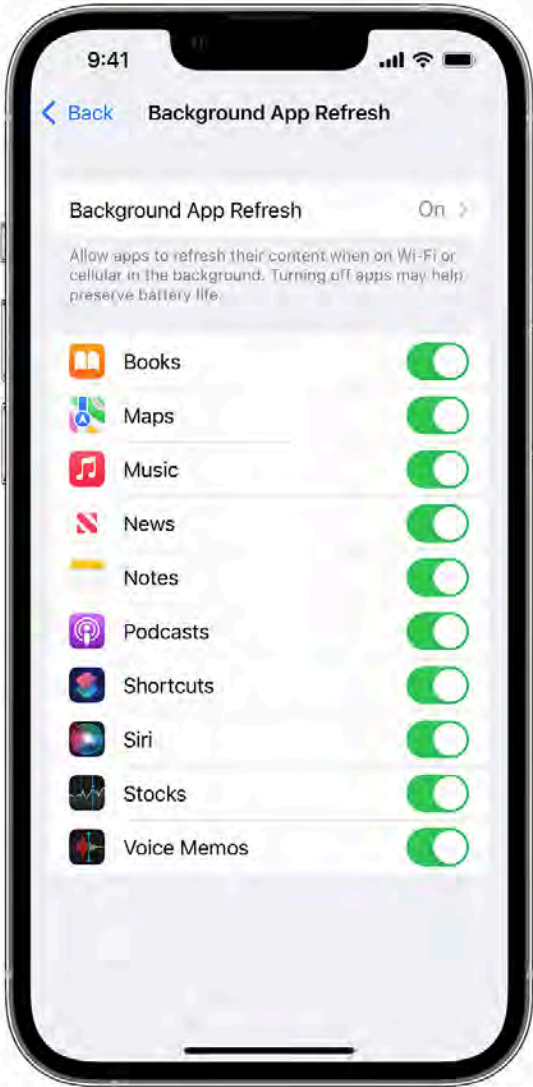






Claim	Public Documentation
	<p data-bbox="583 245 1373 277">; <i>see also</i> https://techshift.net/does-data-saver-apply-to-wi-fi/:</p> <p data-bbox="583 331 1035 363">“Does data saver apply to Wi-Fi?</p> <p data-bbox="583 417 1990 487">Does data saver affect WiFi? No, it doesn’t. Data saver only restricts the apps from using mobile data. While you are on WiFi, your phone’s data saver won’t affect it.”</p> <p data-bbox="583 524 1831 557">; https://www.technipages.com/how-to-give-android-apps-unrestricted-data-access-data-saver-on/:</p> <p data-bbox="583 594 1814 626">“The Data Saver option is only when you’re not on WiFi and affects how you see your content.”</p> <p data-bbox="583 670 1990 776">As another example, at least Apple’s “Background App Refresh” and “Low Power Mode” features include policies which distinguish between applications and/or services. <i>See, e.g.,</i> https://www.verizon.com/support/knowledge-base-207174/:</p>

Claim	Public Documentation
	 <p>The screenshot shows the Apple Support website for the article 'Apple iPhone - Turn Background App Refresh On / Off'. The page has a dark header with 'Personal' and 'Business' tabs, a red checkmark icon, and links for 'Shop', 'Why Verizon', and 'Support'. There are also links for 'Sign in', a lock icon, and a 'Search' button. A promotional banner at the top of the article content area reads: 'Have a phone you love? Get up to \$540 when you bring your phone. OR Get iPhone 14 Pro or iPhone 14 on us. Online only. With Unlimited Ultimate. Shop now Offer Details'. The breadcrumb trail is 'Support > Apple > Apple iPhone 7 Plus'. The article title is 'Apple iPhone - Turn Background App Refresh On / Off'. A 'NOTE' box states: 'When Background App Refresh is turned on, apps that take advantage of this feature can refresh themselves in the background. For additional info, refer to multitasking and background app refresh.' The steps are: 1. From a Home screen on your Settings, tap General. (If an app isn't available on your Home screen, swipe left to access the App Library.) 2. Tap Background App Refresh twice then tap one of the following: (When low power mode is on, the background app refresh is disabled.) The options are: Off, Wi-Fi, and Wi-Fi and Cellular Data. The URL at the bottom is https://support.apple.com/en-us/HT202070.</p> <p>Personal Business Stores Español</p> <p>✓ Shop Why Verizon Support Sign in Search</p> <p>Have a phone you love? Get up to \$540 when you bring your phone. OR Get iPhone 14 Pro or iPhone 14 on us. Online only. With Unlimited Ultimate. Shop now Offer Details</p> <p>Support > Apple > Apple iPhone 7 Plus</p> <h2>Apple iPhone - Turn Background App Refresh On / Off</h2> <div>NOTE<p>When Background App Refresh is turned on, apps that take advantage of this feature can refresh themselves in the background. For additional info, refer to multitasking and background app refresh.</p></div> <ol style="list-style-type: none">1. From a Home screen on your Settings, tap General. → If an app isn't available on your Home screen, swipe left to access the App Library.2. Tap Background App Refresh twice then tap one of the following: → When low power mode is on, the background app refresh is disabled.<ul style="list-style-type: none">• Off• Wi-Fi• Wi-Fi and Cellular Data <p>https://support.apple.com/en-us/HT202070</p>

Claim	Public Documentation
	<div data-bbox="604 305 1297 365"><h2>Use Background App Refresh</h2></div> <div data-bbox="604 391 1377 638"><p>After you switch to a different app, some apps run for a short period of time before they're set to a suspended state. Apps that are in a suspended state aren't actively in use, open, or taking up system resources. With Background App Refresh, suspended apps can check for updates and new content.</p></div> <div data-bbox="604 672 1373 878"><p>If you want suspended apps to check for new content, go to Settings > General > Background App Refresh and turn on Background App Refresh. If you quit an app from the app switcher, it might not be able to run or check for new content before you open it again.</p></div> <div data-bbox="1436 261 1965 1341"></div> <div data-bbox="583 1377 1144 1412"><p>https://support.apple.com/en-us/HT205234:</p></div>

Use Low Power Mode to save battery life on your iPhone or iPad


Low Power Mode reduces the amount of power that your iPhone or iPad uses when the battery gets low.

To turn Low Power Mode on or off, go to Settings > Battery. You can also turn Low Power Mode on and off from Control Center. Go to Settings > Control Center > Customize Controls, then select Low Power Mode to add it to Control Center.

When Low Power Mode is on, your iPhone or iPad will last longer before you need to charge it, but some features might take longer to update or complete. Also, some tasks might not work until you turn off Low Power Mode, or until you charge your iPhone or iPad to 80% or higher.

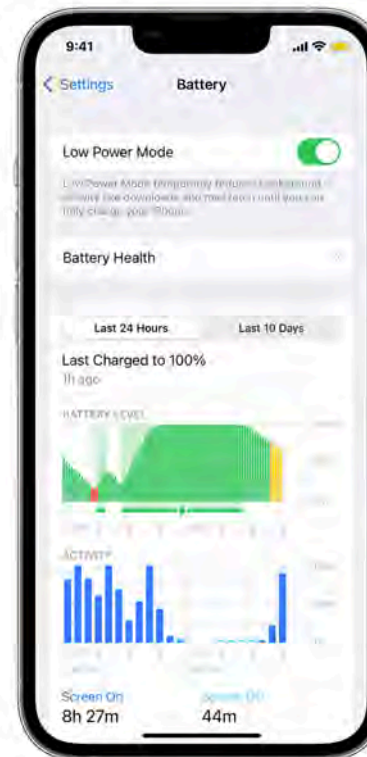
Low Power Mode reduces or affects these features:

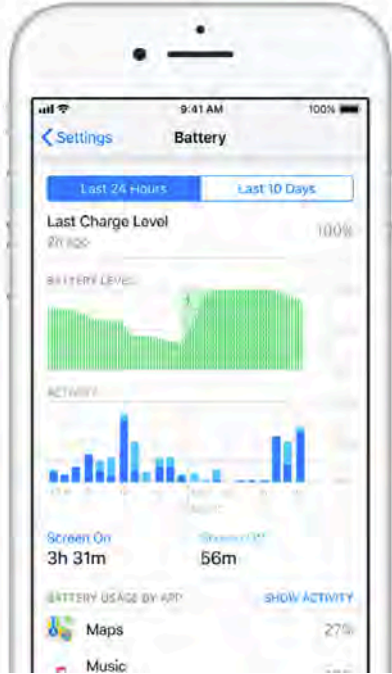
- 5G (except for video streaming) on iPhone 12 and iPhone 13 models¹
- Auto-Lock (defaults to 30 seconds)
- Display brightness
- Display refresh rate (limited up to 60 Hz) on iPhone and iPad models with ProMotion display²
- Some visual effects
- iCloud Photos (temporarily paused)
- Automatic downloads
- Email fetch
- Background app refresh

When Low Power Mode is on, the battery in the status bar will be yellow. You'll see a yellow battery icon  and the battery percentage. After you charge your iPhone or iPad to 80% or higher, Low Power Mode automatically turns off.

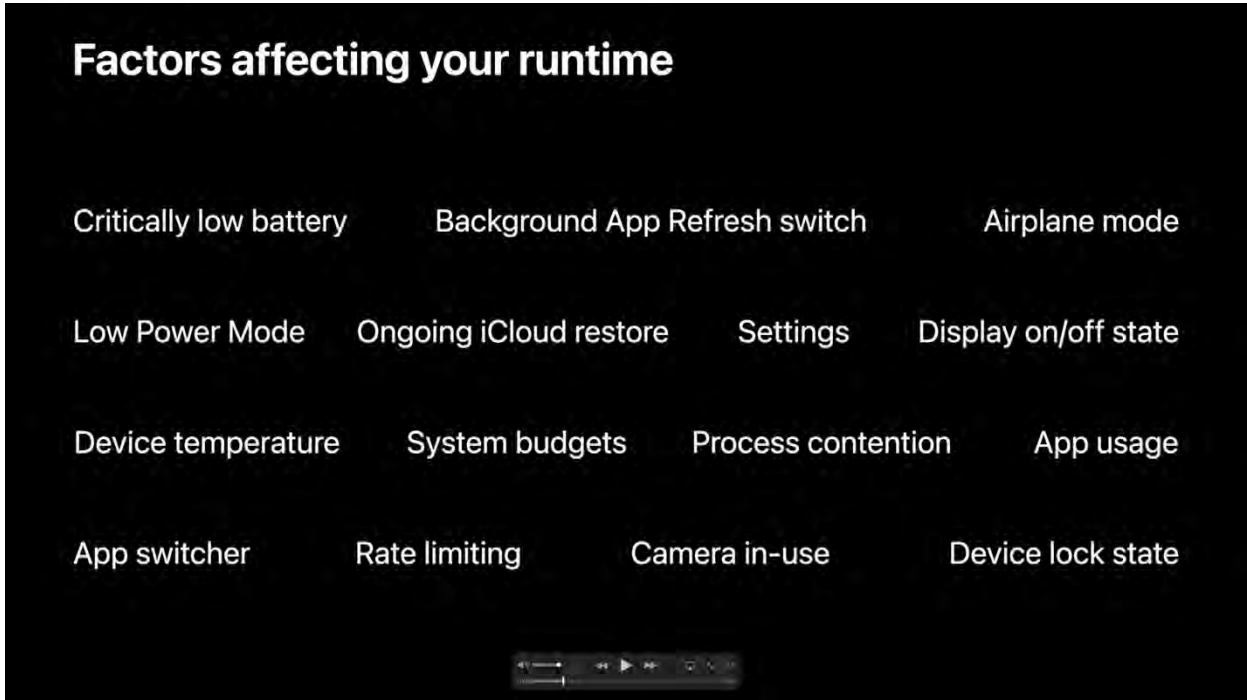
1. If you turn on Low Power Mode, 5G is disabled, except in some cases like video streaming and large downloads on iPhone 12 and iPhone 13 models. With iPhone 12 models, Low Power Mode disables 5G standalone (where available).










2. These devices have ProMotion display: iPhone 13 Pro and later, iPhone 13 Pro Max and later, iPad Pro 10.5-inch, all iPad Pro 11-inch models, and iPad Pro 12.9-inch (2nd generation) and later.

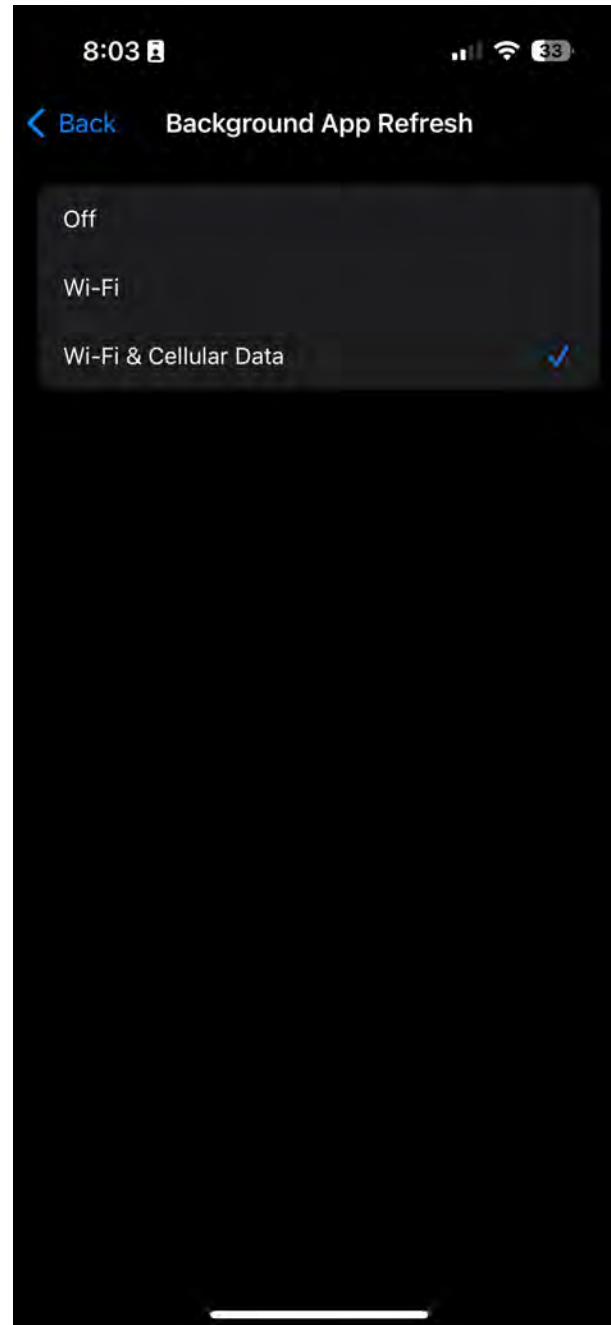



Claim	Public Documentation
	<p data-bbox="583 245 1350 277">https://www.apple.com/batteries/maximizing-performance/:</p> <h2 data-bbox="625 305 1396 358">View Battery Usage information</h2> <p data-bbox="625 378 1316 505">With iOS, you can easily manage your device's battery life, because you can see the proportion of your battery used by each app (unless the device is charging). To view your usage, go to Settings > Battery.</p> <p data-bbox="625 529 1293 586">Here are the messages you may see listed below the apps you've been using:</p> <p data-bbox="625 656 1293 748">Background Activity. This indicates that the battery was used by the app while it was in the background — that is, while you were using another app.</p> <ul data-bbox="657 781 1316 1024" style="list-style-type: none">• To improve battery life, you can turn off the feature that allows apps to refresh in the background. Go to Settings > General > Background App Refresh and select Wi-Fi, Wi-Fi & Cellular Data, or Off to turn off Background App Refresh entirely.• If the Mail app lists Background Activity, you can choose to fetch data manually or increase the fetch interval. Go to Settings > Accounts & Passwords > Fetch New Data.  <p data-bbox="583 1068 1988 1357">; https://support.apple.com/en-us/HT213336; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_background/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/about_the_background_execution_sequence/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/extending_your_app_s_background_execution_time/; https://developer.apple.com/documentation/backgroundtasks/; https://developer.apple.com/documentation/watchkit/background_execution/using_background_tasks/; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/prepar-</p>





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	<p> ing_your_ui_to_run_in_the_background/using_background_tasks_to_update_your_app/; https://developer.apple.com/documentation/backgroundtasks/refreshing_and_maintaining_your_app_using_background_tasks/; https://developer.apple.com/documentation/backgroundtasks/bgappprefreshtask; https://developer.apple.com/documentation/backgroundtasks/bgprocesstask; https://developer.apple.com/documentation/backgroundtasks/bgtask; https://developer.apple.com/documentation/uikit/uiapplication/1622976-backgroundfetchintervalminimum/; https://developer.apple.com/documentation/uikit/uiapplication/1622994-backgroundrefreshstatus/; https://developer.apple.com/documentation/uikit/uiapplication/1623003-applicationstate; https://developer.apple.com/documentation/uikit/uiapplication/state; https://developer.apple.com/documentation/watchkit/background_execution; https://developer.apple.com/documentation/foundation/url_loading_system; https://developer.apple.com/documentation/foundation/urlsession; https://developer.apple.com/documentation/devicemanagement/mail; https://developer.apple.com/documentation/security/secure_transport/using_the_secure_socket_layer_for_network_communication; https://developer.apple.com/documentation/networkextension/personal_vpn; https://developer.apple.com/documentation/foundation/nsproxy; https://developer.apple.com/documentation/messages; https://developer.apple.com/documentation/avfoundation/avplayer; https://developer.apple.com/documentation/avfoundation/media_playback/configuring_your_app_for_media_playback; https://developer.apple.com/videos/play/wwdc2019/707/; https://developer.apple.com/videos/play/wwdc2020/10063/; </p>

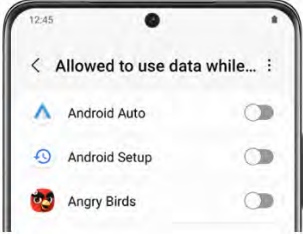
Claim	Public Documentation
	 <p>The screenshot displays a dark-themed interface titled "Factors affecting your runtime". Below the title, there are two columns of text listing various system factors. The first column includes "Critically low battery", "Low Power Mode", "Device temperature", and "App switcher". The second column includes "Background App Refresh switch", "Ongoing iCloud restore", "System budgets", "Rate limiting", "Camera in-use", and "Device lock state". The third column includes "Airplane mode", "Settings", "Process contention", and "App usage". At the bottom center of the screenshot, there is a video player control bar with a progress slider and standard playback buttons.</p>

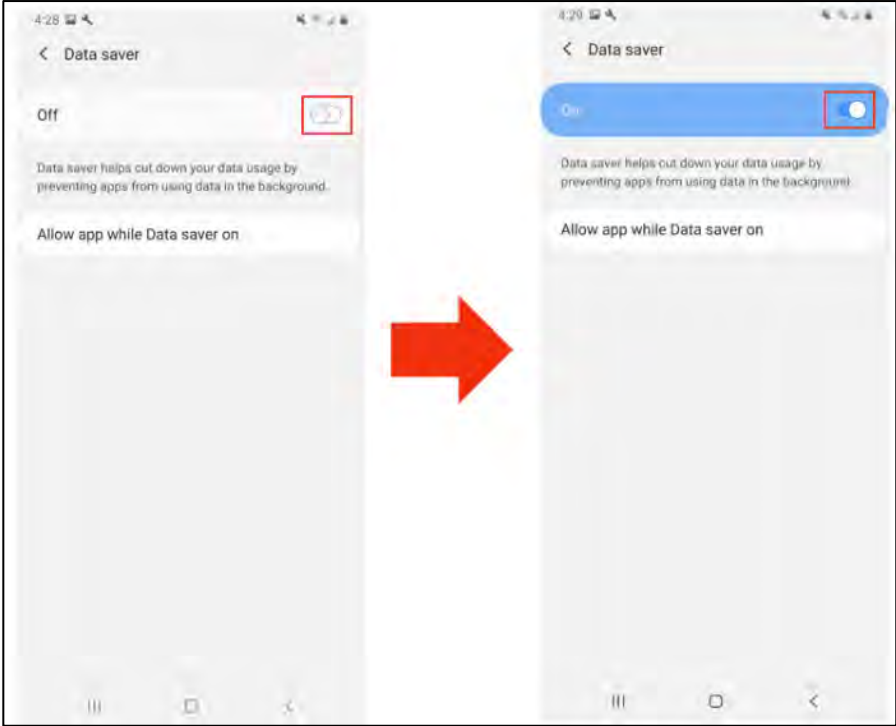
Claim	Public Documentation
	<div data-bbox="583 240 1822 933"><h3>Top factors</h3><ul style="list-style-type: none"> Critically low battery Low Power Mode App usage App switcher Background App Refresh switch System budgets Rate limiting</div> <p data-bbox="583 938 1108 971">; see also exemplary screen shots below:</p>

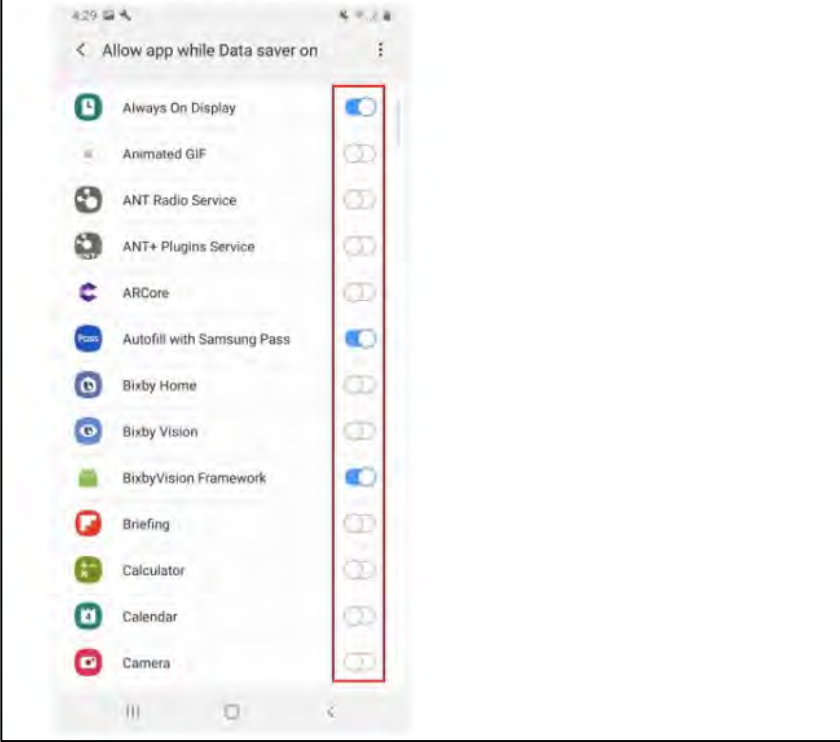



Claim	Public Documentation
	 <p>The image shows three Apple Watch screens side-by-side. The first screen is the 'Settings' menu, showing options for General, Do Not Disturb, and Airplane Mode. The second screen is the 'General' settings menu, showing options for Software Update, Orientation, Background App Refresh, and Wake Screen. The third screen is the 'Background App Refresh' settings menu, showing a toggle switch for 'Background App Refresh' which is currently turned off. Below the toggle, there is explanatory text: 'Turning off Background App Refresh may preserve battery life. Apps with complications on the current watch face will continue to refresh, even when their background app refresh setting is off.'</p> <p>See also, e.g., https://www.verizon.com/plans/; https://www.verizon.com/business/products/plans/; https://www.verizon.com/plans/international/international-travel/; https://www.verizon.com/support/international-travel-faqs/.</p>
<p>[1e] a differential traffic control policy applicable to at least some Internet service activities by or on behalf of the first one or more applications;</p>	<p>The Accused Instrumentalities comprises “a differential traffic control policy applicable to at least some Internet service activities by or on behalf of the first one or more applications.”</p> <p>For example, Samsung’s “Data Saver,” or “Power Saver,” “Doze Mode,” “App Standby,” “Adaptive Battery,” and/or “JobScheduler” features include policies which apply to at least some activities by or on behalf of applications and/or services. See, e.g., https://www.verizon.com/support/knowledge-base-236117/:</p>


Claim	Public Documentation
	<div data-bbox="617 266 1566 380">Samsung Galaxy S21 5G / Galaxy S21 Ultra 5G - Manage Data Usage</div> <div data-bbox="653 467 722 493">NOTE</div> <div data-bbox="684 516 1520 688"><ul style="list-style-type: none">• Data usage info provided by the device may differ from actual usage. For data usage info provided by Verizon, refer to the My Verizon website.•  For a better understanding of how data is used, check out this video.• To control data usage on your account, refer to Verizon Smart Family™.</div> <div data-bbox="621 786 1457 1094"><ol style="list-style-type: none">1. From a Home screen, swipe up from the center of the display to access the apps screen. → These instructions only apply to Standard mode and the default Home screen layout.2. Navigate: Settings  Connections.3. Tap Data usage then do any of the following:<ul style="list-style-type: none">• Turn Data saver off<ol style="list-style-type: none">a. Tap Data saver.b. Tap the Data saver switch to turn on  or off . → Data saver must be turned off to use Mobile Hotspot.</div> <div data-bbox="590 1143 1398 1179">; https://www.samsung.com/us/support/answer/ANS00079018/:</div>

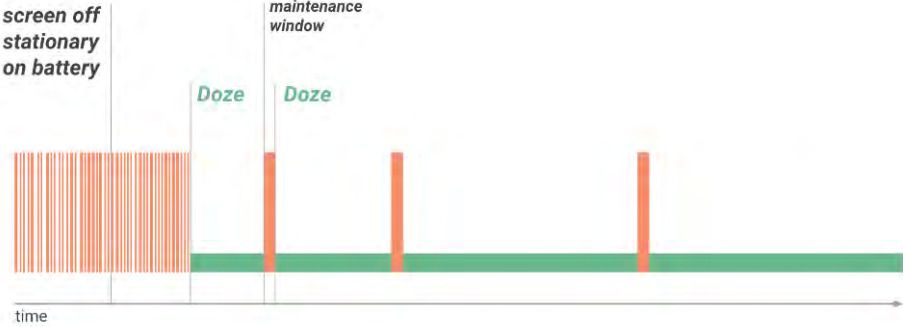
Claim	Public Documentation
	<div data-bbox="598 248 1602 756"><p>Turn Data saver on or off</p><p>Data saver prevents some apps from sending or receiving data in the background. So rest assured, you're not wasting any precious data.</p><ol style="list-style-type: none">1. Navigate to and open Settings, and then tap Connections.2. Tap Data usage, tap Data saver, and then tap the switch next to Turn on now.3. If there are still some apps you'd like to run in the background, you can set them as exceptions. Tap Allowed to use data while Data saver is on at the bottom of the screen.4. Tap More options (the three vertical dots) and choose Show system apps or Show allowed apps first to narrow down the list.5. Finally, tap the switch(es) next to your desired app(s).</div>  <p>; https://www.samsung.com/ae/support/mobile-devices/android-pie-what-is-the-data-saver-feature/;</p>

Claim	Public Documentation
	

Claim	Public Documentation
	<p data-bbox="598 256 1432 311">6 Toggle the switches on next to the apps that you need to receive notifications from all the time. Email, Messages, Messenger, Instagram and Facebook are all popular options to allow unrestricted data access..</p>  <p data-bbox="598 1075 1402 1112">; https://www.samsung.com/us/support/answer/ANS00078987/:</p>

Claim	Public Documentation
	<div data-bbox="594 245 1829 862"> <h3>Power saving mode ✓</h3> <p>Note: Using Power saving mode can affect app and device performance. Some tasks and features may take longer to complete or update. Additionally, apps running in the background may not receive updates or send you notifications when Power saving mode is enabled.</p> <p>Before you turn in for the night, change your phone's power mode. This will decrease your phone's performance and save battery life.</p> <ol style="list-style-type: none"> 1. Navigate to and open Settings, and then tap Battery and device care. 2. Tap Battery, and then tap Power saving. 3. Tap the switches next to your desired settings or customizations. 4. Finally, tap the switch at the top of the screen to activate Power saving mode. <p>You will not be able to adjust the settings once the mode is enabled. If you want to change any of the settings, you'll need to temporarily disable Power saving mode.</p>  <p>The screenshot shows the 'Power saving options' menu. At the top, it says 'Choose additional limits to save battery when Power saving mode is on'. Below this are three toggle switches, all of which are turned on: 'Turn off Always On Display', 'Limit CPU speed to 70%', and 'Decrease brightness by 10%'.</p> </div> <p>; https://developer.android.com/training/basics/network-ops/data-saver:</p> <div data-bbox="594 958 1619 1390"> <h3>Optimize network data usage 🔖</h3> <p>Over the life of a smartphone, the cost of a cellular data plan can easily exceed the cost of the device itself. On Android 7.0 (API level 24) and higher, users can enable Data Saver on a device-wide basis in order to optimize their device's data usage, and use less data. This ability is especially useful when roaming, near the end of the billing cycle, or for a small prepaid data pack.</p> <p>When a user enables Data Saver in Settings and the device is on a metered network, the system blocks background data usage and signals apps to use less data in the foreground wherever possible. Users can allow specific apps to use background metered data usage even when Data Saver is turned on.</p> <p>Android 7.0 (API level 24) extends the ConnectivityManager API to provide apps with a way to retrieve the user's Data Saver preferences and monitor preference changes. It is considered good practice for apps to check whether the user has enabled Data Saver and make an effort to limit foreground and background data usage.</p> </div>

Claim	Public Documentation
	<div data-bbox="594 245 1577 797"> <p>Check data saver preferences</p> <p>On Android 7.0 (API level 24) and higher, apps can use the <code>ConnectivityManager</code> API to determine what data usage restrictions are being applied. The <code>getRestrictBackgroundStatus()</code> method returns one of the following values:</p> <p><code>RESTRICT_BACKGROUND_STATUS_DISABLED</code></p> <p>Data Saver is disabled.</p> <p><code>RESTRICT_BACKGROUND_STATUS_ENABLED</code></p> <p>The user has enabled Data Saver for this app. Apps should make an effort to limit data usage in the foreground and gracefully handle restrictions to background data usage.</p> <p><code>RESTRICT_BACKGROUND_STATUS_WHITELISTED</code></p> <p>The user has enabled Data Saver but the app is allowed to bypass it. Apps should still make an effort to limit foreground and background data usage.</p> <p>Limit data usage whenever the device is connected to a metered network, even if Data Saver is disabled or the app is allowed to bypass it. The following sample code uses <code>ConnectivityManager.isActiveNetworkMetered()</code> and <code>ConnectivityManager.getRestrictBackgroundStatus()</code> to determine how much data the app should use:</p> </div> <p data-bbox="594 889 1593 922">; https://developer.android.com/training/monitoring-device-state/doze-standby:</p> <div data-bbox="594 930 1829 1427"> <p>Optimize for Doze and App Standby </p> <p>Starting from Android 6.0 (API level 23), Android introduces two power-saving features that extend battery life for users by managing how apps behave when a device is not connected to a power source. <i>Doze</i> reduces battery consumption by deferring background CPU and network activity for apps when the device is unused for long periods of time. <i>App Standby</i> defers background network activity for apps with which the user has not recently interacted.</p> <p>While the device is in Doze, apps' access to certain battery-intensive resources is deferred until maintenance windows. The specific restrictions are listed in Power Management Restrictions.</p> <p>Doze and App Standby manage the behavior of all apps running on Android 6.0 or higher, regardless whether they are specifically targeting API level 23. To ensure the best experience for users, test your app in Doze and App Standby modes and make any necessary adjustments to your code. The sections below provide details.</p> </div>

Claim	Public Documentation
	<div data-bbox="594 245 1545 870"> <h3>Understanding Doze</h3> <p>If a user leaves a device unplugged and stationary for a period of time, with the screen off, the device enters Doze mode. In Doze mode, the system attempts to conserve battery by restricting apps' access to network and CPU-intensive services. It also prevents apps from accessing the network and defers their jobs, syncs, and standard alarms.</p> <p>Periodically, the system exits Doze for a brief time to let apps complete their deferred activities. During this <i>maintenance window</i>, the system runs all pending syncs, jobs, and alarms, and lets apps access the network.</p>  <p>Figure 1. Doze provides a recurring maintenance window for apps to use the network and handle pending activities.</p> </div> <div data-bbox="594 894 1646 1065"> <p>At the conclusion of each maintenance window, the system again enters Doze, suspending network access and deferring jobs, syncs, and alarms. Over time, the system schedules maintenance windows less and less frequently, helping to reduce battery consumption in cases of longer-term inactivity when the device is not connected to a charger.</p> <p>As soon as the user wakes the device by moving it, turning on the screen, or connecting a charger, the system exits Doze and all apps return to normal activity.</p> </div> <div data-bbox="594 1089 1829 1219"> <p>The Doze restriction on network access is also likely to affect your app, especially if the app relies on real-time messages such as tickles or notifications. If your app requires a persistent connection to the network to receive messages, you should use Firebase Cloud Messaging (FCM) if possible.</p> </div> <p>; https://developer.android.com/topic/performance/appstandby:</p>

App Standby Buckets

Android 9 (API level 28) and higher support **App Standby Buckets**. App Standby Buckets help the system prioritize apps' requests for resources based on how recently and how frequently the apps are used. Based on app usage patterns, each app is placed in one of five priority **buckets**. The system limits the device resources available to each app based on which bucket the app is in.

Priority buckets

The system dynamically assigns each app to a priority bucket, reassigning the apps as needed. The system may rely on a preloaded app that uses machine learning to determine how likely each app is to be used, and assigns apps to the appropriate buckets. If the system app is not present on a device, the system defaults to sorting apps based on how recently they were used. More active apps are assigned to buckets that give the apps higher priority, making more system resources available to the app. In particular, the bucket determines how frequently the app's jobs run, and how often the app can trigger alarms. These restrictions apply only while the device is on battery power; the system does not impose these restrictions on apps while the device is charging.

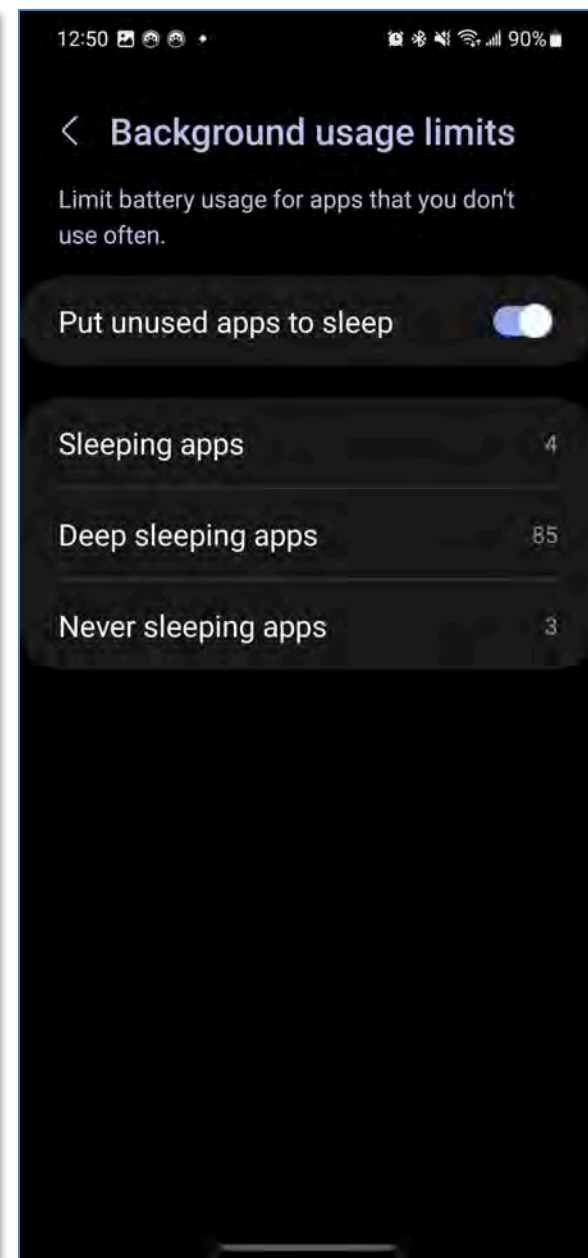
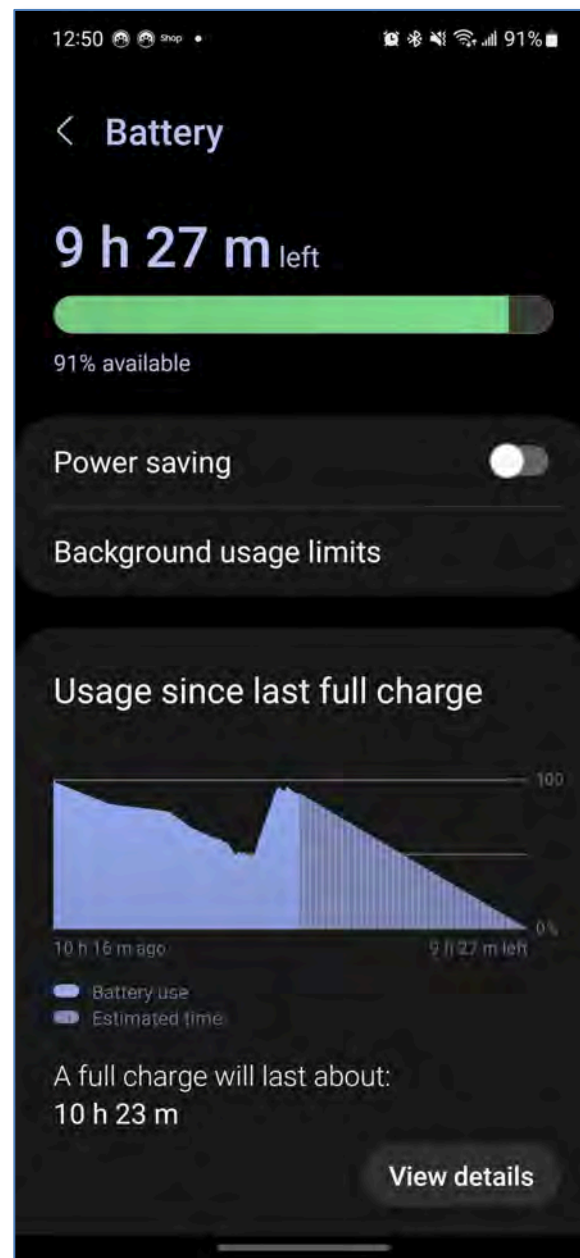
★ **Note:** Every manufacturer can set their own criteria for how non-active apps are assigned to buckets. You should not try to influence which bucket your app is assigned to. Instead, focus on making sure your app behaves well in whatever bucket it might be in. Your app can find out what bucket it's currently in by calling `UsageStatsManager.getAppStandbyBucket()`.

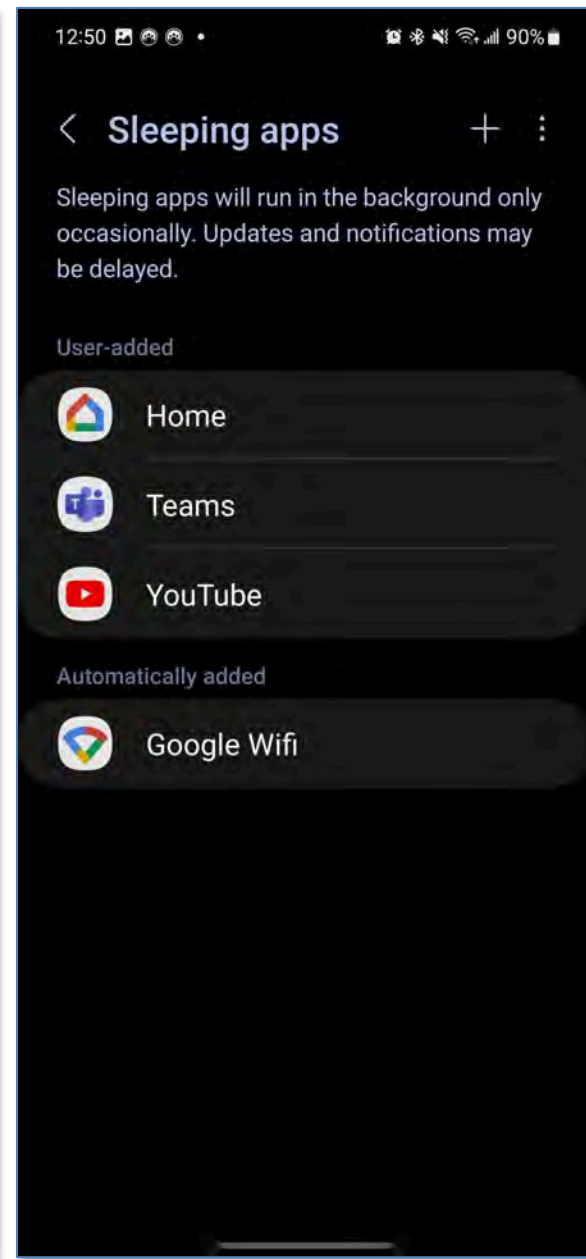
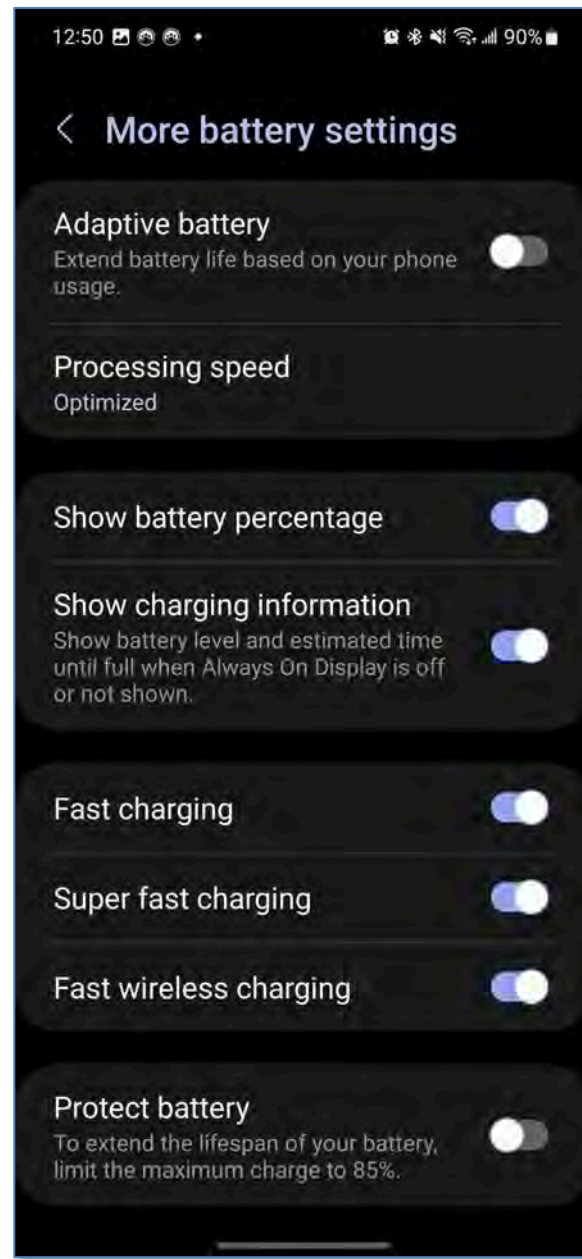
The buckets are:

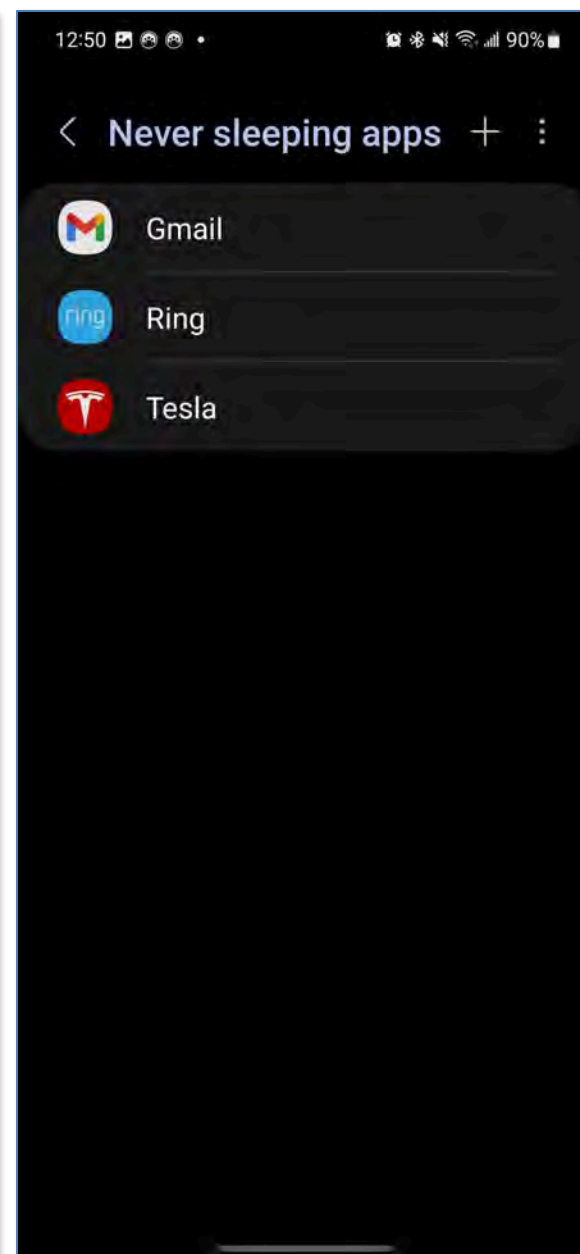
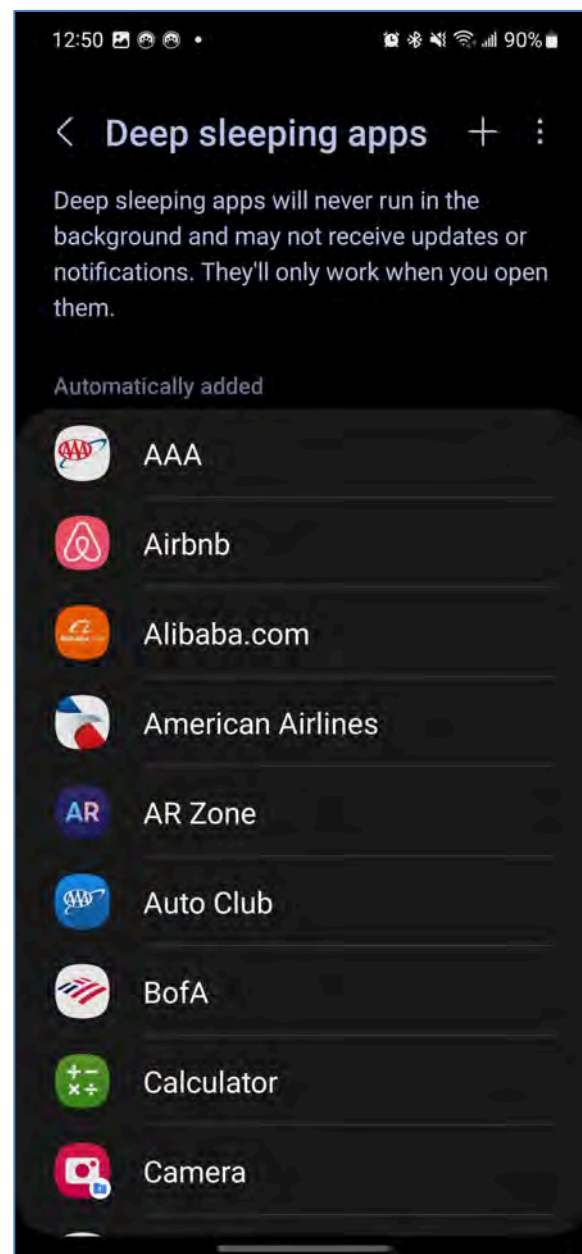
1. **Active:** App is currently being used or was very recently used.
2. **Working set:** App is in regular use.
3. **Frequent:** App is often used, but not every day.
4. **Rare:** App is not frequently used.
5. **Restricted:** App consumes a great deal of system resources, or may exhibit undesirable behavior.

In addition, there's a special **never** bucket for apps that have been installed but have never been run. The system imposes severe restrictions on these apps.

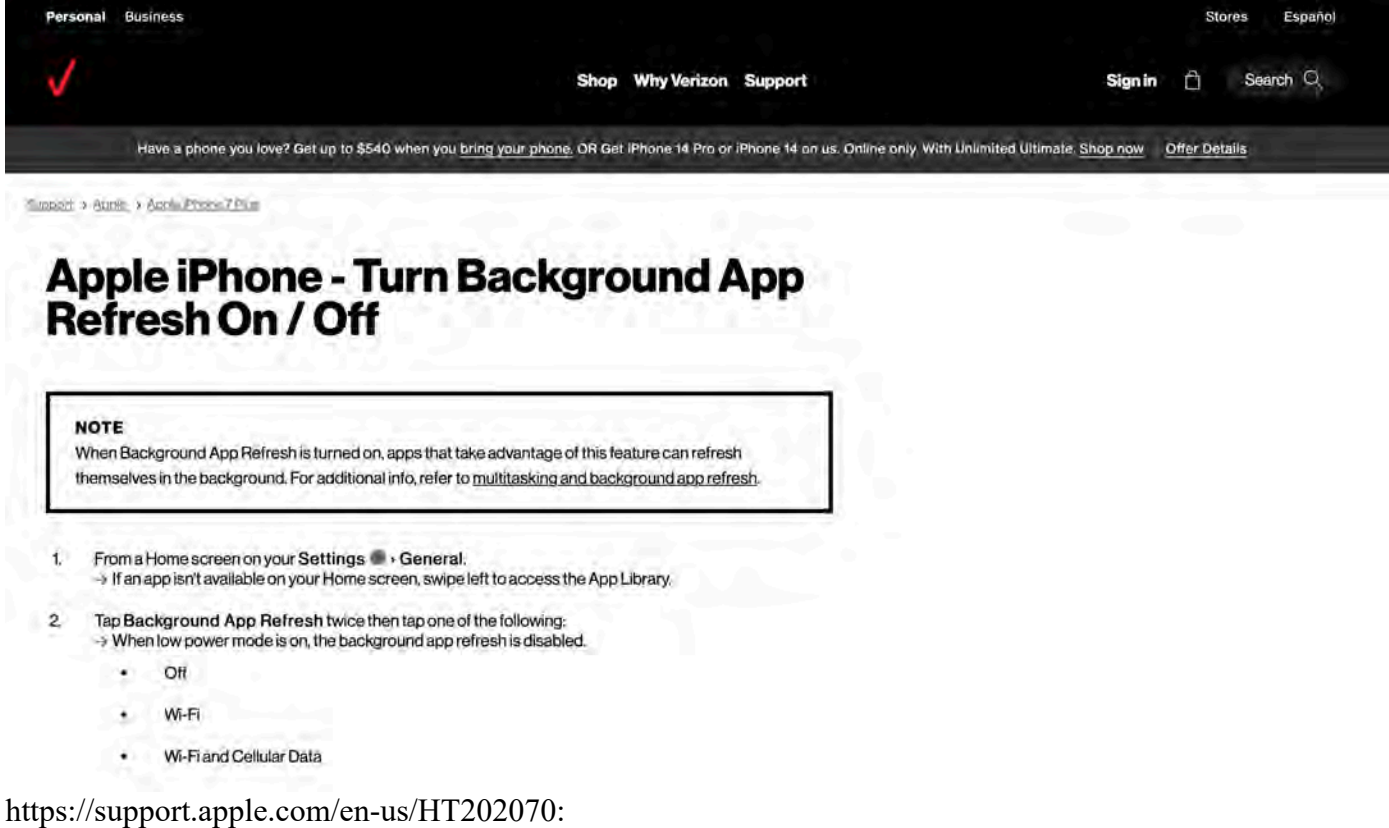
Claim	Public Documentation
	<p>; https://developer.android.com/topic/performance/background-optimization; https://developer.android.com/reference/android/app/job/JobScheduler; https://developer.android.com/guide/background/persistent; https://developer.android.com/guide/components/services; https://developer.android.com/guide/components/activities/intro-activities; https://developer.android.com/reference/java/net/URLConnection; https://developer.android.com/training/articles/security-ssl; https://developer.android.com/reference/android/net/DnsResolver; https://developer.android.com/guide/topics/media; https://developer.android.com/media; https://developer.android.com/guide/topics/media/platform/mediaplayer; https://developer.apple.com/documentation/networkextension/dns_settings; <i>see also</i> the exemplary screenshots below:</p>

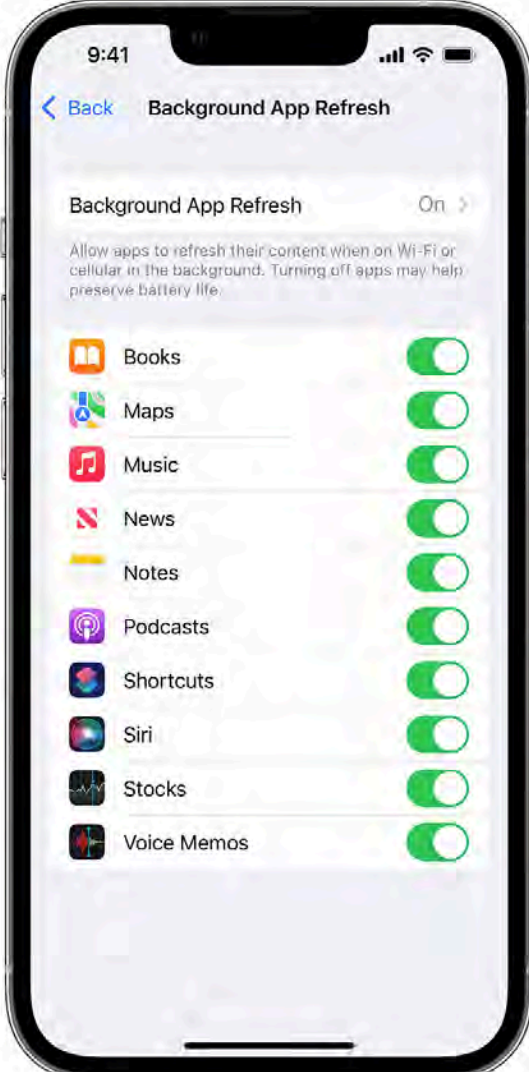






Claim	Public Documentation
	<p data-bbox="590 245 1373 277">; <i>see also</i> https://techshift.net/does-data-saver-apply-to-wi-fi/:</p> <p data-bbox="590 331 1037 363">“Does data saver apply to Wi-Fi?</p> <p data-bbox="590 417 1990 487">Does data saver affect WiFi? No, it doesn’t. Data saver only restricts the apps from using mobile data. While you are on WiFi, your phone’s data saver won’t affect it.”</p> <p data-bbox="590 524 1829 557">; https://www.technipages.com/how-to-give-android-apps-unrestricted-data-access-data-saver-on/:</p> <p data-bbox="590 594 1814 626">“The Data Saver option is only when you’re not on WiFi and affects how you see your content.”</p> <p data-bbox="590 670 1990 776">As another example, at least Apple’s “Background App Refresh” and “Low Power Mode” features include policies which apply to at least some activities by or on behalf of applications and/or services. <i>See, e.g.</i>, https://www.verizon.com/support/knowledge-base-207174/:</p>

Claim	Public Documentation
	 <p>The screenshot shows the Apple Support website for the article 'Apple iPhone - Turn Background App Refresh On / Off'. The page has a dark header with 'Personal' and 'Business' tabs, a red checkmark icon, and links for 'Shop', 'Why Verizon', and 'Support'. There are also links for 'Sign in', a lock icon, and a search icon. A promotional banner at the top of the article content area reads: 'Have a phone you love? Get up to \$540 when you bring your phone. OR Get iPhone 14 Pro or iPhone 14 on us. Online only. With Unlimited Ultimate. Shop now Offer Details'. The breadcrumb trail is 'Support > Apple > Apple iPhone 7 Plus'. The article title is 'Apple iPhone - Turn Background App Refresh On / Off'. A 'NOTE' box states: 'When Background App Refresh is turned on, apps that take advantage of this feature can refresh themselves in the background. For additional info, refer to multitasking and background app refresh.' The steps are: 1. From a Home screen on your Settings, tap General. (If an app isn't available on your Home screen, swipe left to access the App Library.) 2. Tap Background App Refresh twice then tap one of the following: (When low power mode is on, the background app refresh is disabled.) The options are: Off, Wi-Fi, and Wi-Fi and Cellular Data. The URL at the bottom is https://support.apple.com/en-us/HT202070.</p>

Claim	Public Documentation
	<div data-bbox="604 305 1297 362"><h2>Use Background App Refresh</h2></div> <div data-bbox="604 391 1377 638"><p>After you switch to a different app, some apps run for a short period of time before they're set to a suspended state. Apps that are in a suspended state aren't actively in use, open, or taking up system resources. With Background App Refresh, suspended apps can check for updates and new content.</p></div> <div data-bbox="604 672 1373 878"><p>If you want suspended apps to check for new content, go to Settings > General > Background App Refresh and turn on Background App Refresh. If you quit an app from the app switcher, it might not be able to run or check for new content before you open it again.</p></div> <div data-bbox="583 1377 1144 1411"><p>https://support.apple.com/en-us/HT205234:</p></div> <div data-bbox="1417 258 1971 1339"></div>

Use Low Power Mode to save battery life on your iPhone or iPad


Low Power Mode reduces the amount of power that your iPhone or iPad uses when the battery gets low.

To turn Low Power Mode on or off, go to Settings > Battery. You can also turn Low Power Mode on and off from Control Center. Go to Settings > Control Center > Customize Controls, then select Low Power Mode to add it to Control Center.

When Low Power Mode is on, your iPhone or iPad will last longer before you need to charge it, but some features might take longer to update or complete. Also, some tasks might not work until you turn off Low Power Mode, or until you charge your iPhone or iPad to 80% or higher.

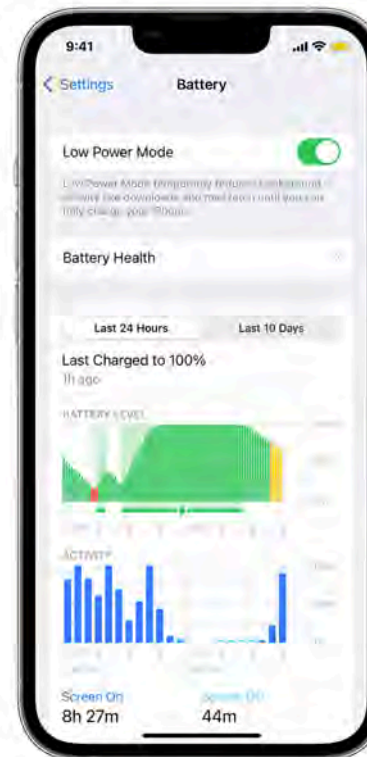
Low Power Mode reduces or affects these features:

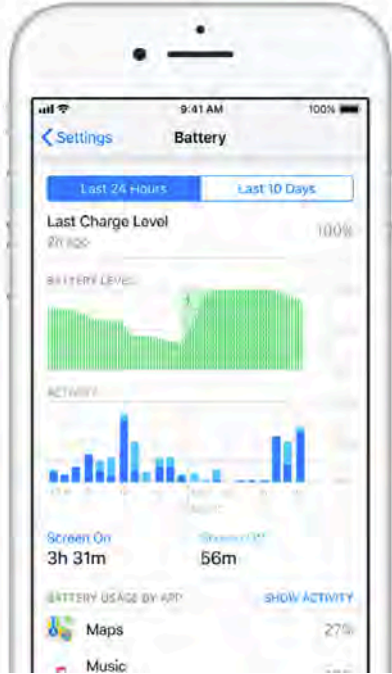
- 5G (except for video streaming) on iPhone 12 and iPhone 13 models¹
- Auto-Lock (defaults to 30 seconds)
- Display brightness
- Display refresh rate (limited up to 60 Hz) on iPhone and iPad models with ProMotion display²
- Some visual effects
- iCloud Photos (temporarily paused)
- Automatic downloads
- Email fetch
- Background app refresh

When Low Power Mode is on, the battery in the status bar will be yellow. You'll see a yellow battery icon  and the battery percentage. After you charge your iPhone or iPad to 80% or higher, Low Power Mode automatically turns off.


1. If you turn on Low Power Mode, 5G is disabled, except in some cases like video streaming and large downloads on iPhone 12 and iPhone 13 models. With iPhone 12 models, Low Power Mode disables 5G standalone (where available).









2. These devices have ProMotion display: iPhone 13 Pro and later, iPhone 13 Pro Max and later, iPad Pro 10.5-inch, all iPad Pro 11-inch models, and iPad Pro 12.9-inch (2nd generation) and later.

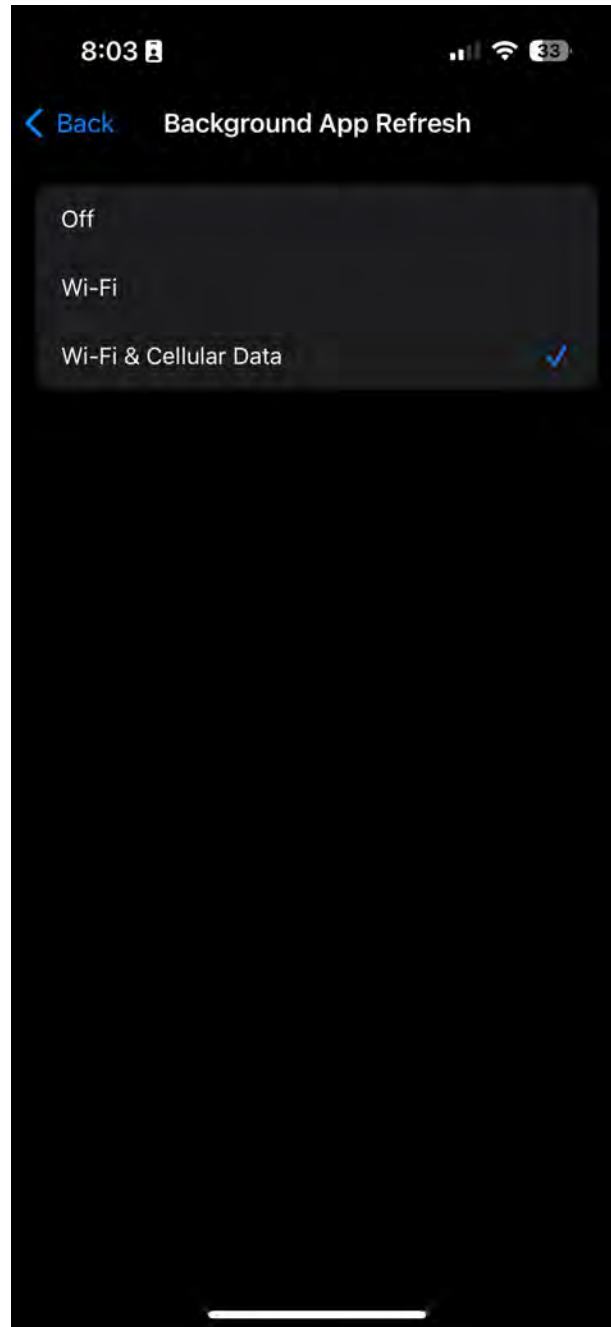


Claim	Public Documentation
	<p data-bbox="583 245 1350 277">https://www.apple.com/batteries/maximizing-performance/:</p> <h2 data-bbox="625 305 1396 358">View Battery Usage information</h2> <p data-bbox="625 380 1316 505">With iOS, you can easily manage your device's battery life, because you can see the proportion of your battery used by each app (unless the device is charging). To view your usage, go to Settings > Battery.</p> <p data-bbox="625 529 1293 586">Here are the messages you may see listed below the apps you've been using:</p> <p data-bbox="625 656 1293 748">Background Activity. This indicates that the battery was used by the app while it was in the background — that is, while you were using another app.</p> <ul data-bbox="657 781 1316 1024" style="list-style-type: none">• To improve battery life, you can turn off the feature that allows apps to refresh in the background. Go to Settings > General > Background App Refresh and select Wi-Fi, Wi-Fi & Cellular Data, or Off to turn off Background App Refresh entirely.• If the Mail app lists Background Activity, you can choose to fetch data manually or increase the fetch interval. Go to Settings > Accounts & Passwords > Fetch New Data.  <p data-bbox="583 1073 1990 1357">; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_background/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/about_the_background_execution_sequence/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/extending_your_app_s_background_execution_time/; https://developer.apple.com/documentation/backgroundtasks/; https://developer.apple.com/documentation/watchkit/background_execution/using_background_tasks/; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/prepar-</p>





Claim	Public Documentation
	<p> ing_your_ui_to_run_in_the_background/using_background_tasks_to_update_your_app/; https://developer.apple.com/documentation/backgroundtasks/refreshing_and_maintaining_your_app_using_background_tasks/; https://developer.apple.com/documentation/backgroundtasks/bgappprefreshtask; https://developer.apple.com/documentation/backgroundtasks/bgprocesstask; https://developer.apple.com/documentation/backgroundtasks/bgtask; https://developer.apple.com/documentation/uikit/uiapplication/1622976-backgroundfetchintervalminimum/; https://developer.apple.com/documentation/uikit/uiapplication/1622994-backgroundrefreshstatus/; https://developer.apple.com/documentation/uikit/uiapplication/1623003-applicationstate; https://developer.apple.com/documentation/uikit/uiapplication/state; https://developer.apple.com/documentation/foundation/url_loading_system; https://developer.apple.com/documentation/foundation/urlsession; https://developer.apple.com/documentation/devicemanagement/mail; https://developer.apple.com/documentation/security/secure_transport/using_the_secure_socket_layer_for_network_communication/; https://developer.apple.com/documentation/networkextension/personal_vpn; https://developer.apple.com/documentation/foundation/nsproxy; https://developer.apple.com/documentation/messages/; https://developer.apple.com/documentation/avfoundation/avplayer; https://developer.apple.com/documentation/avfoundation/media_playback/configuring_your_app_for_media_playback/; https://developer.apple.com/videos/play/wwdc2019/707/; https://developer.apple.com/videos/play/wwdc2020/10063/; </p>

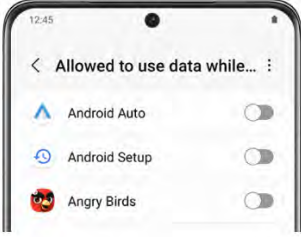
Claim	Public Documentation
	 <p>The screenshot displays a dark-themed interface titled "Factors affecting your runtime". Below the title, there are two columns of text listing various system factors. The first column includes "Critically low battery", "Low Power Mode", "Device temperature", and "App switcher". The second column includes "Background App Refresh switch", "Ongoing iCloud restore", "System budgets", "Rate limiting", "Camera in-use", and "Device lock state". The third column includes "Airplane mode", "Settings", "Process contention", and "App usage". At the bottom center of the screenshot, there is a video player control bar with a progress slider and standard playback controls.</p>

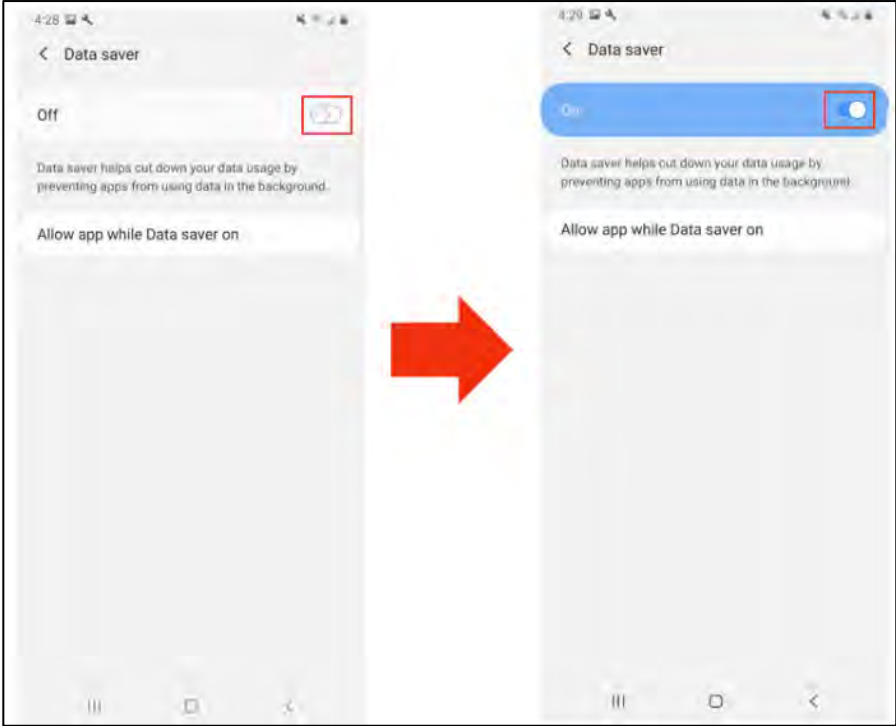
Claim	Public Documentation
	<div data-bbox="583 237 1822 935"><h3>Top factors</h3><ul style="list-style-type: none"> Critically low battery Low Power Mode App usage App switcher Background App Refresh switch System budgets Rate limiting</div> <p data-bbox="583 938 1108 974">; see also exemplary screen shots below:</p>

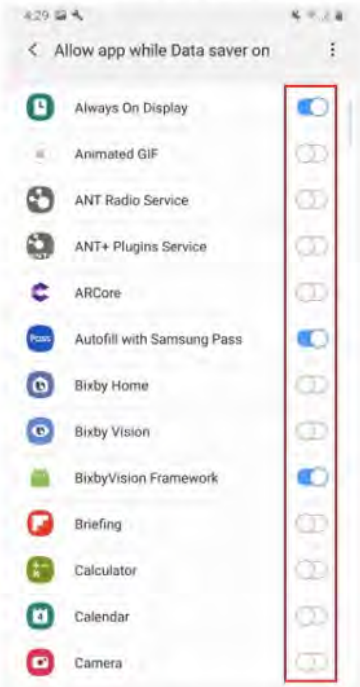



Claim	Public Documentation
	 <p>The image shows three Apple Watch screens side-by-side. The first screen is the 'Settings' menu, showing options for General, Do Not Disturb, and Airplane Mode. The second screen is the 'General' settings menu, showing options for Software Update, Orientation, Background App Refresh, and Wake Screen. The third screen is the 'Background App Refresh' settings menu, showing a toggle switch for 'Background App Refresh' which is currently turned off. Below the toggle, there is explanatory text: 'Turning off Background App Refresh may preserve battery life. Apps with complications on the current watch face will continue to refresh, even when their background app refresh setting is off.'</p> <p>See also, e.g., https://www.verizon.com/plans/; https://www.verizon.com/business/products/plans/; https://www.verizon.com/plans/international/international-travel/; https://www.verizon.com/support/international-travel-faqs/.</p>
<p>[1f] an interface to allow a user to augment the differential traffic control policy for the first one or more applications but not for the second one or more applications and/or services; and</p>	<p>The Accused Instrumentalities include “an interface to allow a user to augment the differential traffic control policy for the first one or more applications but not for the second one or more applications and/or services.”</p> <p>For example, devices sold or used by Verizon include an interface which allow users to augment policies and settings for some applications and/or services, but not all applications and/or services (e.g., system services). See, e.g., https://www.verizon.com/support/knowledge-base-236117/:</p>

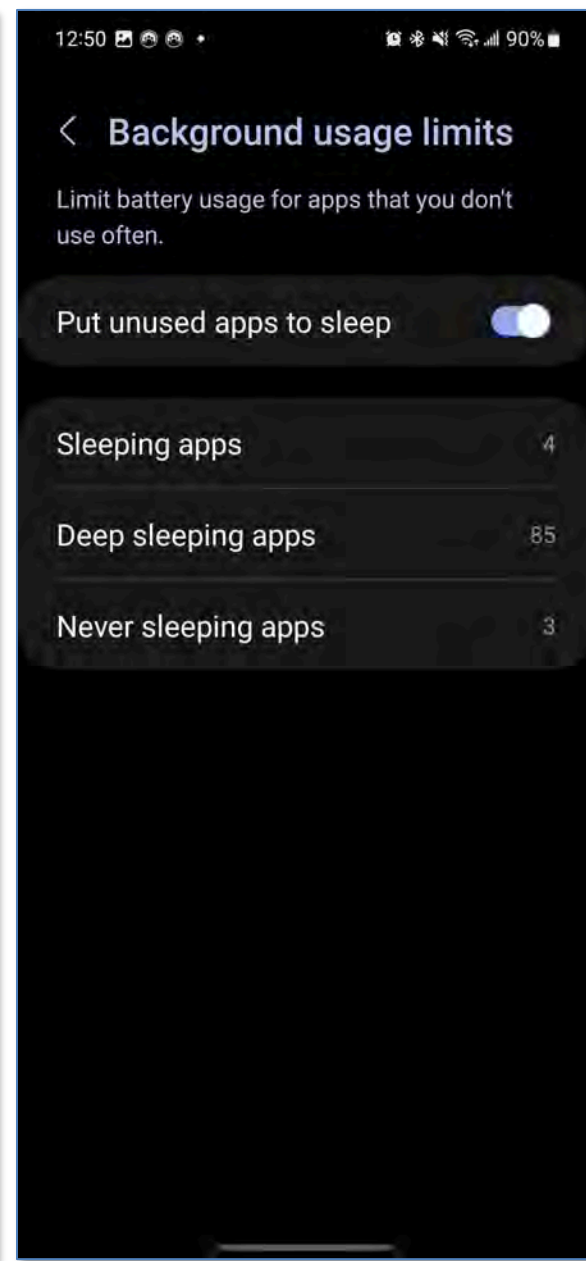
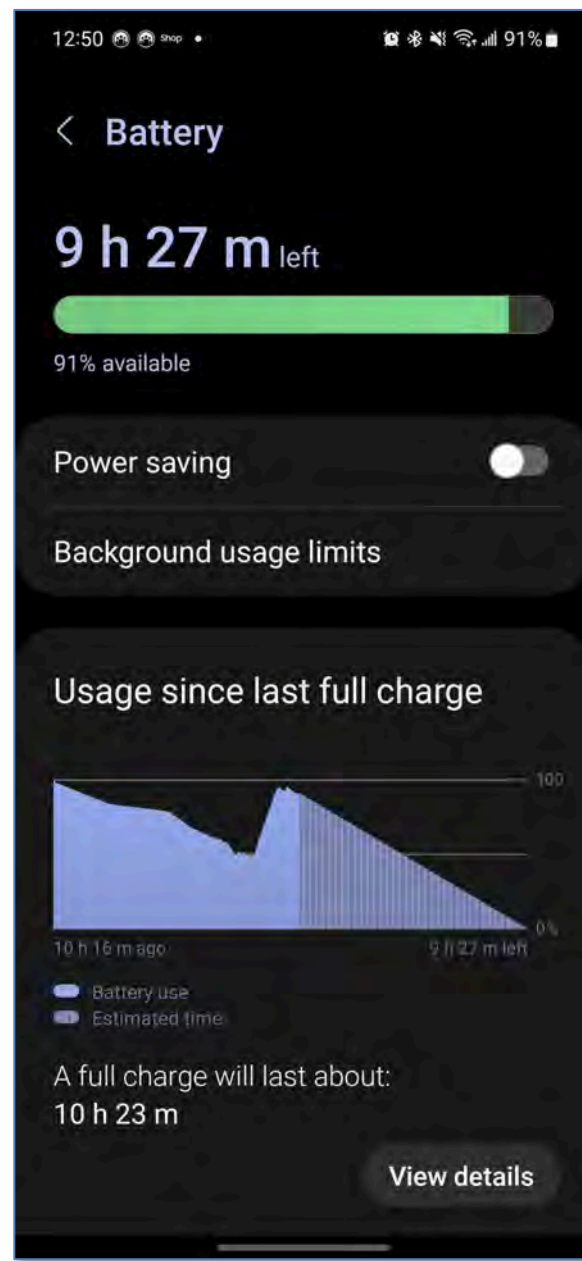
Claim	Public Documentation
	<div data-bbox="617 266 1566 380"><h2>Samsung Galaxy S21 5G / Galaxy S21 Ultra 5G - Manage Data Usage</h2></div> <div data-bbox="653 469 722 493"><p>NOTE</p></div> <div data-bbox="684 516 1520 688"><ul style="list-style-type: none">• Data usage info provided by the device may differ from actual usage. For data usage info provided by Verizon, refer to the My Verizon website.•  For a better understanding of how data is used, check out this video.• To control data usage on your account, refer to Verizon Smart Family™.</div> <div data-bbox="623 786 1457 1094"><ol style="list-style-type: none">1. From a Home screen, swipe up from the center of the display to access the apps screen. → These instructions only apply to Standard mode and the default Home screen layout.2. Navigate: Settings  Connections.3. Tap Data usage then do any of the following:<ul style="list-style-type: none">• Turn Data saver off<ol style="list-style-type: none">a. Tap Data saver.b. Tap the Data saver switch to turn on  or off . → Data saver must be turned off to use Mobile Hotspot.</div> <div data-bbox="588 1143 1398 1183"><p>; https://www.samsung.com/us/support/answer/ANS00079018/:</p></div>

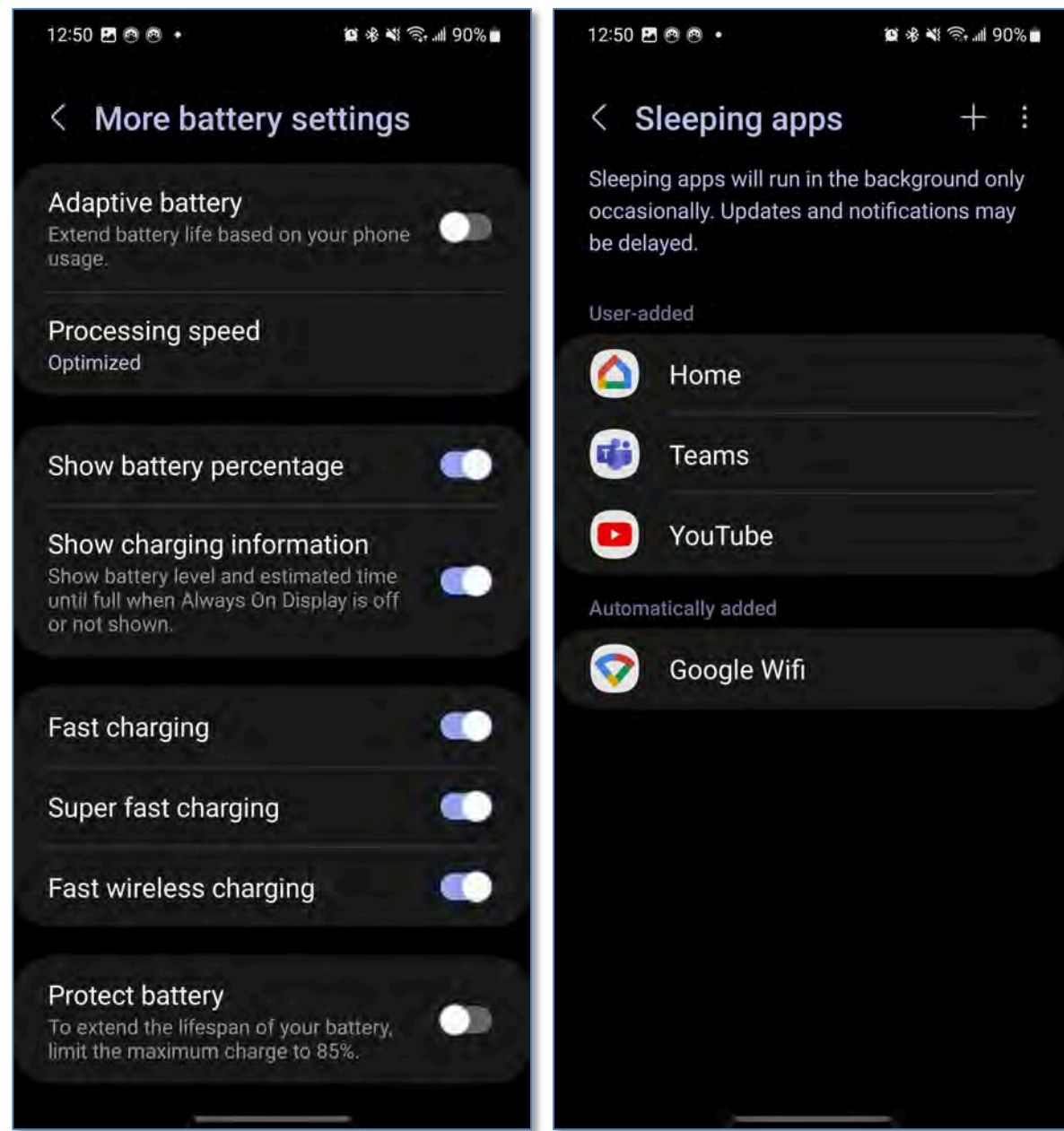
Claim	Public Documentation
	<div data-bbox="598 248 1602 756"><p>Turn Data saver on or off</p><p>Data saver prevents some apps from sending or receiving data in the background. So rest assured, you're not wasting any precious data.</p><ol style="list-style-type: none">1. Navigate to and open Settings, and then tap Connections.2. Tap Data usage, tap Data saver, and then tap the switch next to Turn on now.3. If there are still some apps you'd like to run in the background, you can set them as exceptions. Tap Allowed to use data while Data saver is on at the bottom of the screen.4. Tap More options (the three vertical dots) and choose Show system apps or Show allowed apps first to narrow down the list.5. Finally, tap the switch(es) next to your desired app(s).</div>  <p>; https://www.samsung.com/ae/support/mobile-devices/android-pie-what-is-the-data-saver-feature/;</p>

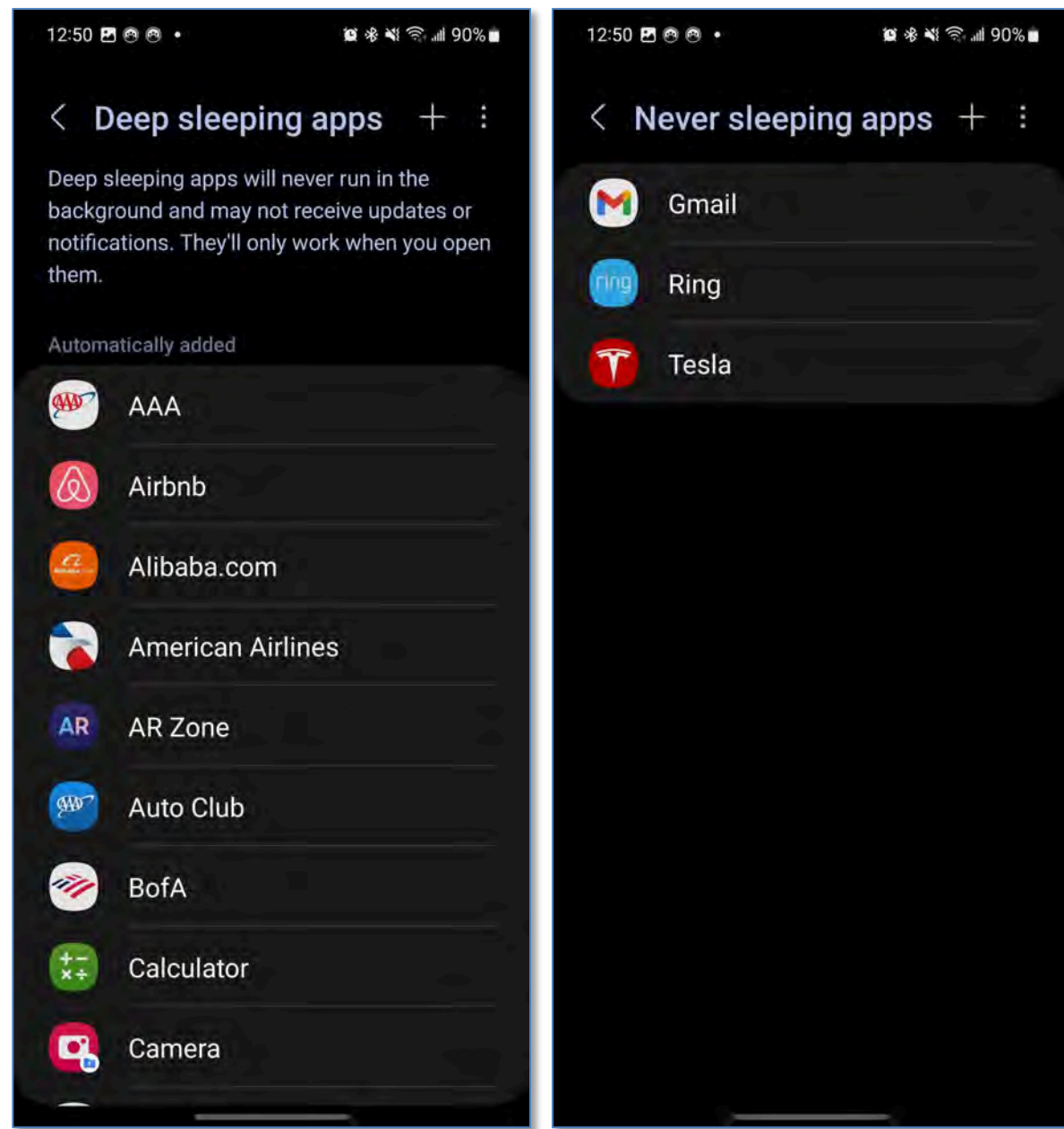
Claim	Public Documentation
	



Claim	Public Documentation
	<div data-bbox="598 250 1434 1058"><p>6 Toggle the switches on next to the apps that you need to receive notifications from all the time. Email, Messages, Messenger, Instagram and Facebook are all popular options to allow unrestricted data access..</p><p>The screenshot shows the 'Allow app while Data saver on' screen in Samsung's Data Saver settings. It lists various apps with toggle switches to their right. A red rectangular box highlights the column of toggle switches. The apps listed are: Always On Display, Animated GIF, ANT Radio Service, ANT+ Plugins Service, ARCore, Autofill with Samsung Pass, Bixby Home, Bixby Vision, BixbyVision Framework, Briefing, Calculator, Calendar, and Camera. The toggle for 'Always On Display' is turned on (blue), while the others are turned off (grey).</p></div> <p>; https://www.samsung.com/us/support/answer/ANS00078987/:</p>

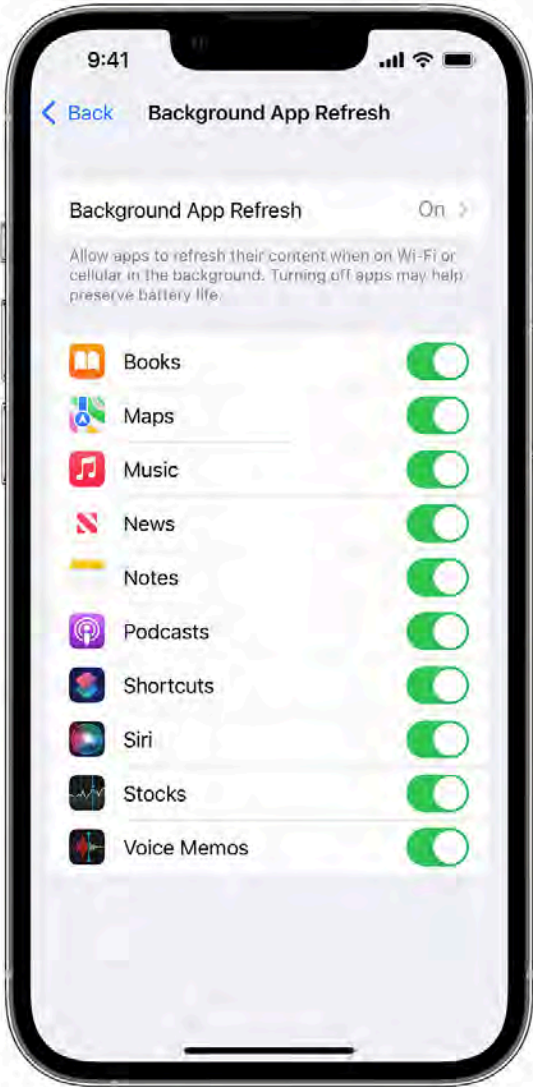
Claim	Public Documentation
	<div data-bbox="594 245 1829 862"><h3>Power saving mode</h3><p>Note: Using Power saving mode can affect app and device performance. Some tasks and features may take longer to complete or update. Additionally, apps running in the background may not receive updates or send you notifications when Power saving mode is enabled.</p><p>Before you turn in for the night, change your phone's power mode. This will decrease your phone's performance and save battery life.</p><ol style="list-style-type: none">1. Navigate to and open Settings, and then tap Battery and device care.2. Tap Battery, and then tap Power saving.3. Tap the switches next to your desired settings or customizations.4. Finally, tap the switch at the top of the screen to activate Power saving mode.<p>You will not be able to adjust the settings once the mode is enabled. If you want to change any of the settings, you'll need to temporarily disable Power saving mode.</p></div> <p>; see also the exemplary screenshots below:</p>







Claim	Public Documentation
	<p>See also, e.g., https://www.verizon.com/support/knowledge-base-207174/:</p>  <p>The screenshot shows the Verizon Support website. At the top, there are links for 'Personal' and 'Business', and 'Stores' and 'Español'. Below these are links for 'Shop', 'Why Verizon', and 'Support'. There is a 'Sign in' button and a search icon. A banner at the bottom of the header says: 'Have a phone you love? Get up to \$540 when you bring your phone. OR Get iPhone 14 Pro or iPhone 14 on us. Online only. With Unlimited Ultimate. Shop now Offer Details'.</p> <p>Support > Apple > Apple iPhone 7 Plus</p> <h2>Apple iPhone - Turn Background App Refresh On / Off</h2> <div><p>NOTE</p><p>When Background App Refresh is turned on, apps that take advantage of this feature can refresh themselves in the background. For additional info, refer to multitasking and background app refresh.</p></div> <ol style="list-style-type: none">1. From a Home screen on your Settings  General. → If an app isn't available on your Home screen, swipe left to access the App Library.2. Tap Background App Refresh twice then tap one of the following: → When low power mode is on, the background app refresh is disabled.<ul style="list-style-type: none">• Off• Wi-Fi• Wi-Fi and Cellular Data <p>https://support.apple.com/en-us/HT202070:</p>

Claim	Public Documentation
	<div data-bbox="604 305 1297 363"><h2>Use Background App Refresh</h2></div> <div data-bbox="604 391 1377 638"><p>After you switch to a different app, some apps run for a short period of time before they're set to a suspended state. Apps that are in a suspended state aren't actively in use, open, or taking up system resources. With Background App Refresh, suspended apps can check for updates and new content.</p></div> <div data-bbox="604 672 1373 878"><p>If you want suspended apps to check for new content, go to Settings > General > Background App Refresh and turn on Background App Refresh. If you quit an app from the app switcher, it might not be able to run or check for new content before you open it again.</p></div> <div data-bbox="1436 261 1965 1341"></div> <div data-bbox="583 1377 1144 1411"><p>https://support.apple.com/en-us/HT205234:</p></div>

Use Low Power Mode to save battery life on your iPhone or iPad


Low Power Mode reduces the amount of power that your iPhone or iPad uses when the battery gets low.

To turn Low Power Mode on or off, go to Settings > Battery. You can also turn Low Power Mode on and off from Control Center. Go to Settings > Control Center > Customize Controls, then select Low Power Mode to add it to Control Center.

When Low Power Mode is on, your iPhone or iPad will last longer before you need to charge it, but some features might take longer to update or complete. Also, some tasks might not work until you turn off Low Power Mode, or until you charge your iPhone or iPad to 80% or higher.

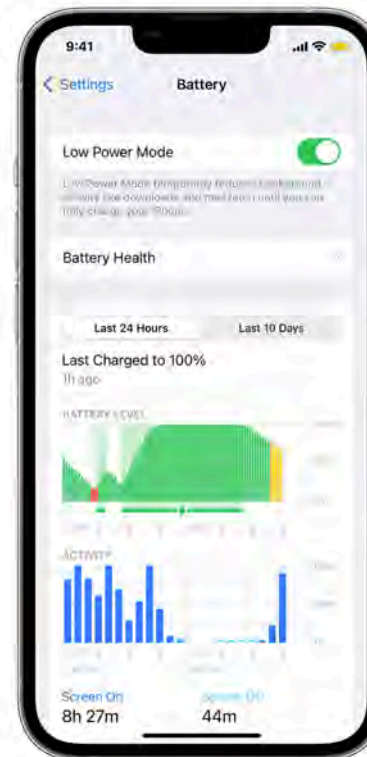
Low Power Mode reduces or affects these features:

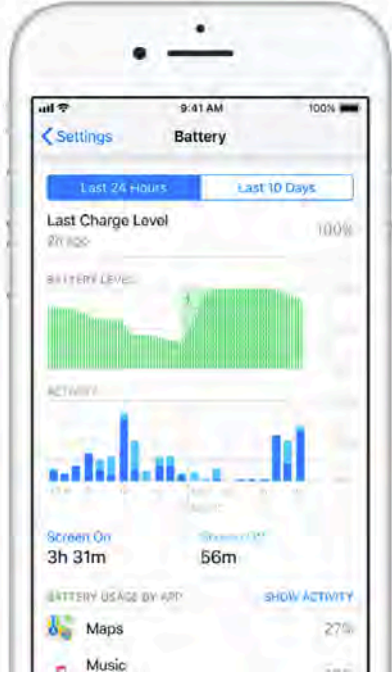
- 5G (except for video streaming) on iPhone 12 and iPhone 13 models¹
- Auto-Lock (defaults to 30 seconds)
- Display brightness
- Display refresh rate (limited up to 60 Hz) on iPhone and iPad models with ProMotion display²
- Some visual effects
- iCloud Photos (temporarily paused)
- Automatic downloads
- Email fetch
- Background app refresh


When Low Power Mode is on, the battery in the status bar will be yellow. You'll see a yellow battery icon  and the battery percentage. After you charge your iPhone or iPad to 80% or higher, Low Power Mode automatically turns off.









1. If you turn on Low Power Mode, 5G is disabled, except in some cases like video streaming and large downloads on iPhone 12 and iPhone 13 models. With iPhone 12 models, Low Power Mode disables 5G standalone (where available).

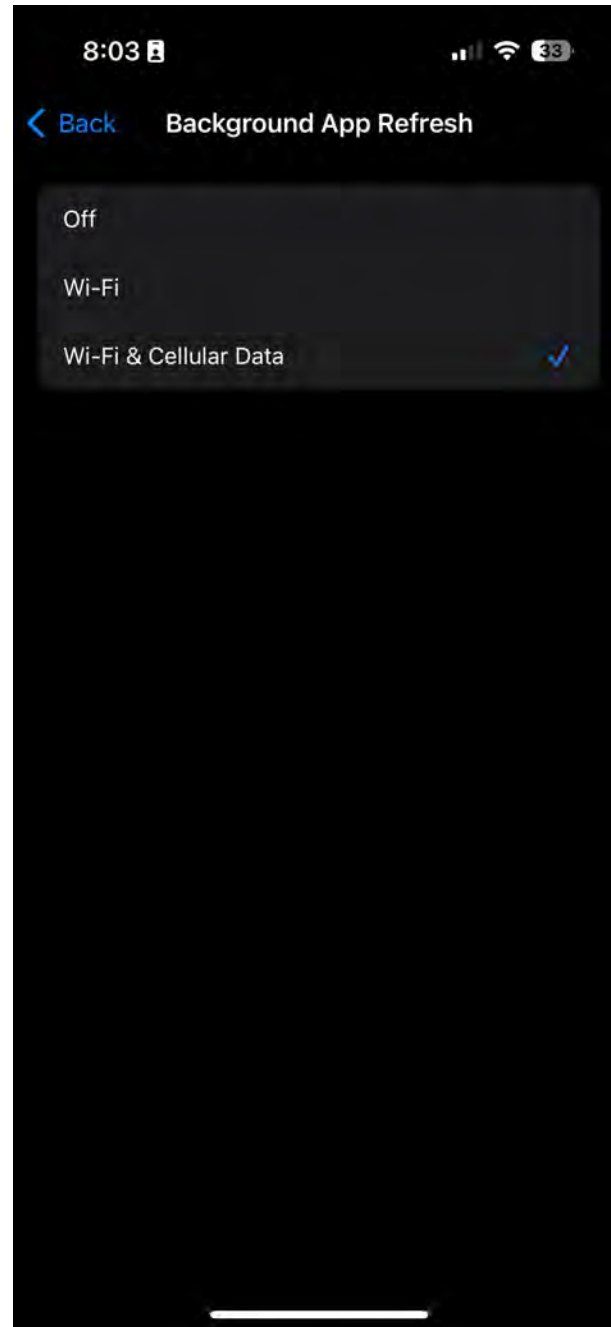
2. These devices have ProMotion display: iPhone 13 Pro and later, iPhone 13 Pro Max and later, iPad Pro 10.5-inch, all iPad Pro 11-inch models, and iPad Pro 12.9-inch (2nd generation) and later.






Claim	Public Documentation
	<p data-bbox="583 245 1350 277">https://www.apple.com/batteries/maximizing-performance/:</p> <h2 data-bbox="625 305 1396 358">View Battery Usage information</h2> <p data-bbox="625 378 1316 505">With iOS, you can easily manage your device's battery life, because you can see the proportion of your battery used by each app (unless the device is charging). To view your usage, go to Settings > Battery.</p> <p data-bbox="625 529 1293 586">Here are the messages you may see listed below the apps you've been using:</p> <p data-bbox="625 656 1293 748">Background Activity. This indicates that the battery was used by the app while it was in the background — that is, while you were using another app.</p> <ul data-bbox="657 781 1316 1024" style="list-style-type: none">• To improve battery life, you can turn off the feature that allows apps to refresh in the background. Go to Settings > General > Background App Refresh and select Wi-Fi, Wi-Fi & Cellular Data, or Off to turn off Background App Refresh entirely.• If the Mail app lists Background Activity, you can choose to fetch data manually or increase the fetch interval. Go to Settings > Accounts & Passwords > Fetch New Data. <p data-bbox="583 1068 1356 1101">; https://developer.apple.com/videos/play/wwdc2020/10063:</p> 

Claim	Public Documentation
	 <p>The screenshot displays a dark-themed interface titled "Factors affecting your runtime". Below the title, there are two columns of text listing various system factors. The first column includes "Critically low battery", "Low Power Mode", "Device temperature", and "App switcher". The second column includes "Background App Refresh switch", "Ongoing iCloud restore", "System budgets", "Rate limiting", "Camera in-use", and "Device lock state". The third column includes "Airplane mode", "Settings", "Process contention", and "App usage". At the bottom center of the screenshot, there is a small video player control bar with a progress slider and play/pause buttons.</p>

Claim	Public Documentation
	<div data-bbox="583 240 1822 933"><h3>Top factors</h3><ul style="list-style-type: none"> Critically low battery Low Power Mode App usage App switcher Background App Refresh switch System budgets Rate limiting</div> <p data-bbox="583 938 1108 971">; see also exemplary screen shots below:</p>



Claim	Public Documentation
	 <p>The image shows three Apple Watch screens side-by-side. The first screen is the 'Settings' menu, showing options for General, Do Not Disturb, and Airplane Mode. The second screen is the 'General' settings menu, showing options for Software Update, Orientation, Background App Refresh, and Wake Screen. The third screen is the 'Background App Refresh' settings menu, showing a toggle switch for 'Background App Refresh' which is currently turned off. Below the toggle, there is explanatory text: 'Turning off Background App Refresh may preserve battery life. Apps with complications on the current watch face will continue to refresh, even when their background app refresh setting is off.'</p>
<p>[1g] one or more processors configured to</p>	<p>The Accused Instrumentalities include “one or more processors.”</p> <p>For example, the Galaxy S22 has either a Snapdragon (in the United States) or Exynos (in Korea) architecture-based application processor. <i>See, e.g.,</i> https://www.samsung.com/us/smartphones/galaxy-s22/buy/galaxy-s22-128gb-unlocked-sm-s901uzkaxaa/:</p>

Claim	Public Documentation
	<div data-bbox="592 318 1346 565"><p data-bbox="835 496 1083 526">Snapdragon 8 Gen 1</p></div> <p data-bbox="588 620 1990 688">For further example, the Apple iPhone 15 Pro model has a A17 Pro Chip. <i>See, e.g.,</i> https://www.apple.com/iphone-15-pro/specs/</p> <div data-bbox="585 725 1827 1013"><p data-bbox="596 792 663 821">Chip</p><div data-bbox="926 797 1089 959"></div><div data-bbox="1169 802 1764 948"><p data-bbox="1169 802 1293 824">A17 Pro chip</p><p data-bbox="1169 842 1764 865">New 6-core CPU with 2 performance and 4 efficiency cores</p><p data-bbox="1169 883 1339 906">New 6-core GPU</p><p data-bbox="1169 924 1440 946">New 16-core Neural Engine</p></div></div>

[1h] classify a wireless network to which the device currently connects in order to communicate data for Internet service activities as at least one of a plurality of network types that the device can connect with,

The Accused Instrumentalities “classify a wireless network to which the device currently connects in order to communicate data for Internet service activities as at least one of a plurality of network types that the device can connect with.”

For example, devices sold and used by Verizon classify wireless network connections for communicating internet service activities. *See, e.g.,* <https://developer.android.com/reference/android/net/ConnectivityManager>:

ConnectivityManager

Added in API level 1

KotlinJava

```
public class ConnectivityManager
    extends Object

java.lang.Object
↳ android.net.ConnectivityManager
```

Class that answers queries about the state of network connectivity. It also notifies applications when network connectivity changes.

The primary responsibilities of this class are to:

1. Monitor network connections (Wi-Fi, GPRS, UMTS, etc.)
2. Send broadcast intents when network connectivity changes
3. Attempt to "fail over" to another network when connectivity to a network is lost
4. Provide an API that allows applications to query the coarse-grained or fine-grained state of the available networks
5. Provide an API that allows applications to request and select networks for their data traffic

Claim	Public Documentation
	https://developer.android.com/training/monitoring-device-state/connectivity-status-type ; https://www.verizon.com/support/knowledge-base-236117/ ; https://www.samsung.com/us/support/answer/ANS00079018/ ; https://www.samsung.com/ae/support/mobile-devices/android-pie-what-is-the-data-saver-feature/ ; https://www.samsung.com/us/support/answer/ANS00078987/ ; https://developer.android.com/training/basics/network-ops/data-saver ; https://developer.android.com/training/monitoring-device-state/doze-standby ; https://developer.android.com/topic/performance/appstandby :

App Standby Buckets

Android 9 (API level 28) and higher support **App Standby Buckets**. App Standby Buckets help the system prioritize apps' requests for resources based on how recently and how frequently the apps are used. Based on app usage patterns, each app is placed in one of five priority **buckets**. The system limits the device resources available to each app based on which bucket the app is in.

Priority buckets


The system dynamically assigns each app to a priority bucket, reassigning the apps as needed. The system may rely on a preloaded app that uses machine learning to determine how likely each app is to be used, and assigns apps to the appropriate buckets. If the system app is not present on a device, the system defaults to sorting apps based on how recently they were used. More active apps are assigned to buckets that give the apps higher priority, making more system resources available to the app. In particular, the bucket determines how frequently the app's jobs run, and how often the app can trigger alarms. These restrictions apply only while the device is on battery power; the system does not impose these restrictions on apps while the device is charging.

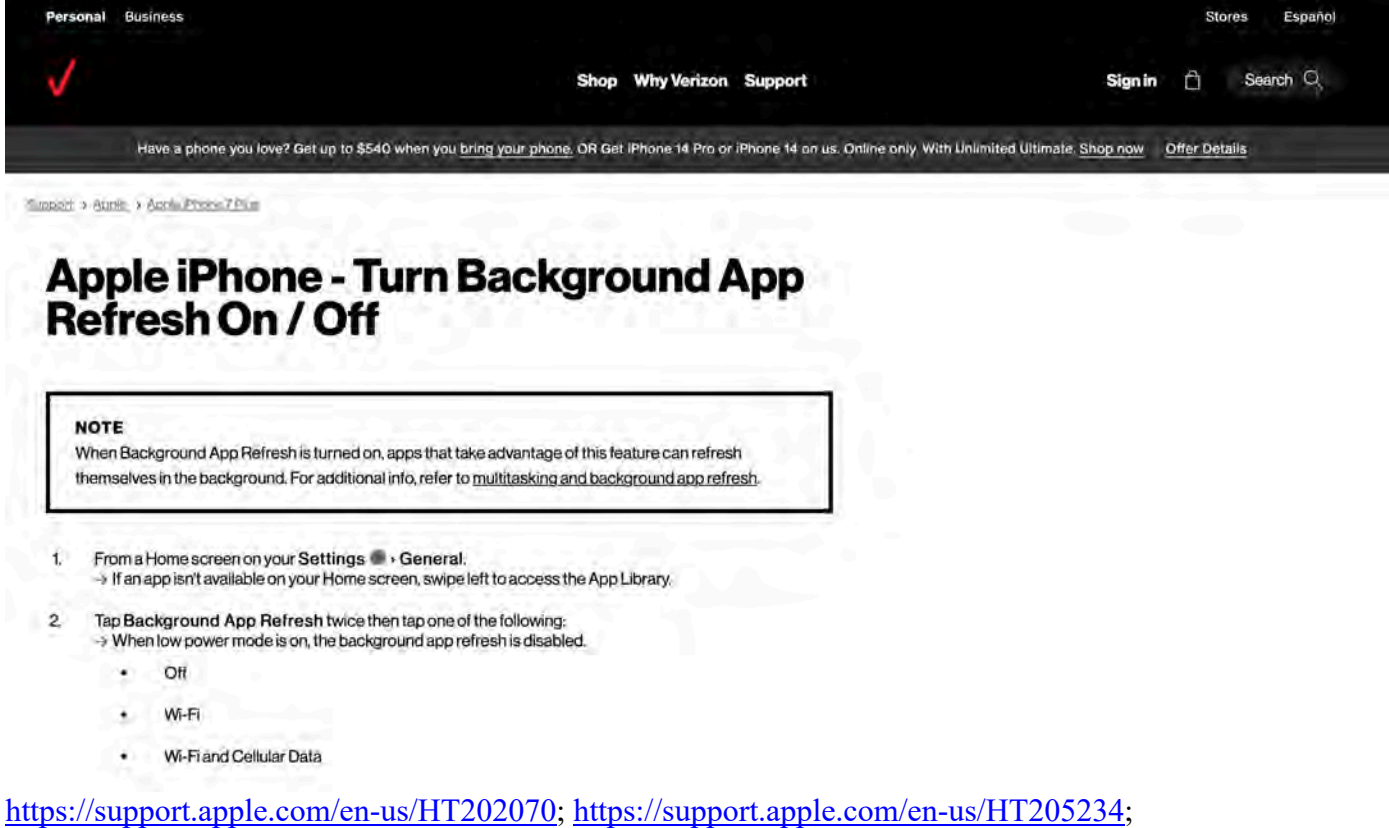
★ **Note:** Every manufacturer can set their own criteria for how non-active apps are assigned to buckets. You should not try to influence which bucket your app is assigned to. Instead, focus on making sure your app behaves well in whatever bucket it might be in. Your app can find out what bucket it's currently in by calling `UsageStatsManager.getAppStandbyBucket()`.

The buckets are:

1. **Active:** App is currently being used or was very recently used.
2. **Working set:** App is in regular use.
3. **Frequent:** App is often used, but not every day.
4. **Rare:** App is not frequently used.
5. **Restricted:** App consumes a great deal of system resources, or may exhibit undesirable behavior.

In addition, there's a special **never** bucket for apps that have been installed but have never been run. The system imposes severe restrictions on these apps.

Claim	Public Documentation
	<p data-bbox="590 256 1814 370">  Note: Unlike other buckets, these power management restrictions apply to the restricted bucket even when the device is charging. However, restrictions are loosened when the device is charging, idle, and on an unmetered network. </p> <p data-bbox="590 394 1992 719"> ; https://developer.android.com/topic/performance/background-optimization; https://developer.android.com/reference/android/app/job/JobScheduler; https://developer.android.com/guide/background/persistent; https://developer.android.com/guide/components/services; https://developer.android.com/guide/components/activities/intro-activities; https://developer.android.com/reference/java/net/URLConnection; https://developer.android.com/training/articles/security-ssl; https://developer.android.com/reference/android/net/DnsResolver; https://developer.android.com/guide/topics/media; https://developer.android.com/media; https://developer.android.com/guide/topics/media/platform/mediaplayer; https://developer.apple.com/documentation/networkextension/dns_settings; https://techshift.net/does-data-saver-apply-to-wi-fi/; </p> <p data-bbox="590 773 1035 805"> “Does data saver apply to Wi-Fi? </p> <p data-bbox="590 862 1992 927"> Does data saver affect WiFi? No, it doesn’t. Data saver only restricts the apps from using mobile data. While you are on WiFi, your phone’s data saver won’t affect it.” </p> <p data-bbox="590 971 1829 1003"> ; https://www.technipages.com/how-to-give-android-apps-unrestricted-data-access-data-saver-on; </p> <p data-bbox="590 1044 1814 1076"> “The Data Saver option is only when you’re not on WiFi and affects how you see your content.” </p> <p data-bbox="590 1117 1535 1149"> <i>See also, e.g.,</i> https://www.verizon.com/support/knowledge-base-207174/; </p>

Claim	Public Documentation
	 <p>The screenshot shows the Verizon Support website. At the top, there are navigation links for 'Personal' and 'Business', and a red checkmark icon. Below this, there are links for 'Shop', 'Why Verizon', and 'Support'. On the right side, there are links for 'Stores', 'Español', 'Sign in', and a search icon. A promotional banner at the top reads: 'Have a phone you love? Get up to \$540 when you bring your phone. OR Get iPhone 14 Pro or iPhone 14 on us. Online only. With Unlimited Ultimate. Shop now Offer Details'. The main heading is 'Apple iPhone - Turn Background App Refresh On / Off'. Below the heading is a 'NOTE' box stating: 'When Background App Refresh is turned on, apps that take advantage of this feature can refresh themselves in the background. For additional info, refer to multitasking and background app refresh.' Below the note is a list of steps: 1. From a Home screen on your Settings, tap General. → If an app isn't available on your Home screen, swipe left to access the App Library. 2. Tap Background App Refresh twice then tap one of the following: → When low power mode is on, the background app refresh is disabled. • Off • Wi-Fi • Wi-Fi and Cellular Data. At the bottom, there are two URLs: https://support.apple.com/en-us/HT202070; https://support.apple.com/en-us/HT205234;</p>

Use Low Power Mode to save battery life on your iPhone or iPad


Low Power Mode reduces the amount of power that your iPhone or iPad uses when the battery gets low.

To turn Low Power Mode on or off, go to Settings > Battery. You can also turn Low Power Mode on and off from Control Center. Go to Settings > Control Center > Customize Controls, then select Low Power Mode to add it to Control Center.

When Low Power Mode is on, your iPhone or iPad will last longer before you need to charge it, but some features might take longer to update or complete. Also, some tasks might not work until you turn off Low Power Mode, or until you charge your iPhone or iPad to 80% or higher.

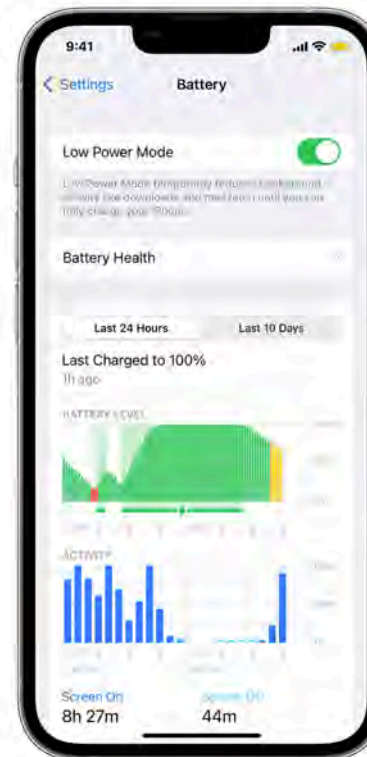
Low Power Mode reduces or affects these features:

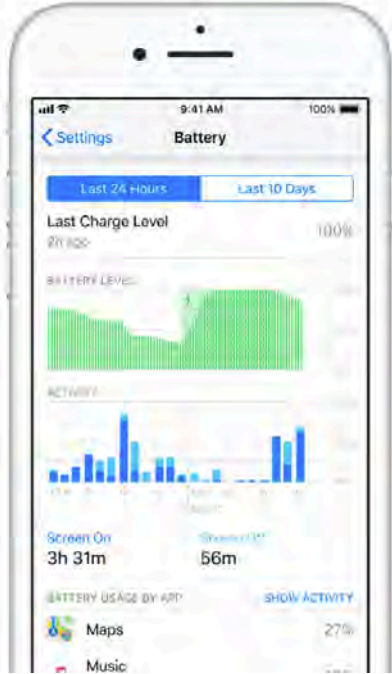
- 5G (except for video streaming) on iPhone 12 and iPhone 13 models¹
- Auto-Lock (defaults to 30 seconds)
- Display brightness
- Display refresh rate (limited up to 60 Hz) on iPhone and iPad models with ProMotion display²
- Some visual effects
- iCloud Photos (temporarily paused)
- Automatic downloads
- Email fetch
- Background app refresh

When Low Power Mode is on, the battery in the status bar will be yellow. You'll see a yellow battery icon  and the battery percentage. After you charge your iPhone or iPad to 80% or higher, Low Power Mode automatically turns off.


1. If you turn on Low Power Mode, 5G is disabled, except in some cases like video streaming and large downloads on iPhone 12 and iPhone 13 models. With iPhone 12 models, Low Power Mode disables 5G standalone (where available).










2. These devices have ProMotion display: iPhone 13 Pro and later, iPhone 13 Pro Max and later, iPad Pro 10.5-inch, all iPad Pro 11-inch models, and iPad Pro 12.9-inch (2nd generation) and later.

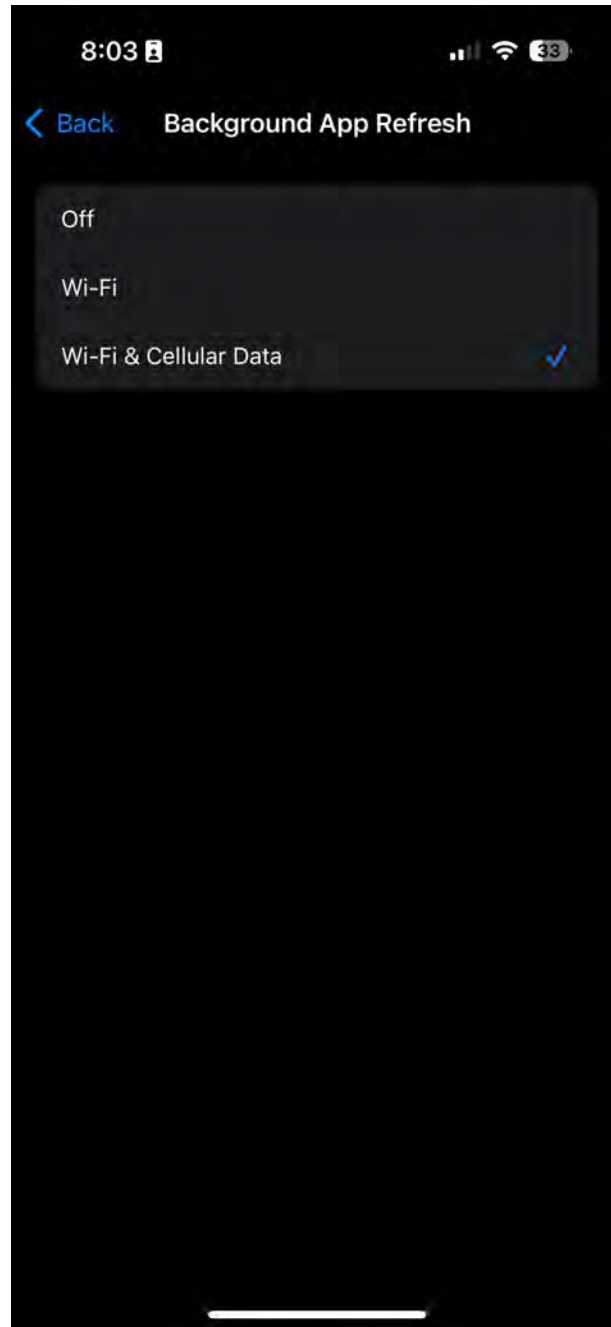



Claim	Public Documentation
	<p>https://www.apple.com/batteries/maximizing-performance/:</p> <h2 data-bbox="625 305 1396 358">View Battery Usage information</h2> <p data-bbox="625 378 1316 500">With iOS, you can easily manage your device's battery life, because you can see the proportion of your battery used by each app (unless the device is charging). To view your usage, go to Settings > Battery.</p> <p data-bbox="625 527 1293 586">Here are the messages you may see listed below the apps you've been using:</p> <p data-bbox="625 656 1293 748">Background Activity. This indicates that the battery was used by the app while it was in the background — that is, while you were using another app.</p> <ul data-bbox="655 781 1316 1024" style="list-style-type: none"> • To improve battery life, you can turn off the feature that allows apps to refresh in the background. Go to Settings > General > Background App Refresh and select Wi-Fi, Wi-Fi & Cellular Data, or Off to turn off Background App Refresh entirely. • If the Mail app lists Background Activity, you can choose to fetch data manually or increase the fetch interval. Go to Settings > Accounts & Passwords > Fetch New Data.  <p data-bbox="583 1073 1990 1357">; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_background/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/about_the_background_execution_sequence/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/extending_your_app_s_background_execution_time/; https://developer.apple.com/documentation/backgroundtasks/; https://developer.apple.com/documentation/watchkit/background_execution/using_background_tasks/; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/prepar-</p>





Claim	Public Documentation
	<p> ing_your_ui_to_run_in_the_background/using_background_tasks_to_update_your_app/; https://developer.apple.com/documentation/backgroundtasks/refreshing_and_maintaining_your_app_using_background_tasks/; https://developer.apple.com/documentation/backgroundtasks/bgappprefreshtask; https://developer.apple.com/documentation/backgroundtasks/bgprocesstask; https://developer.apple.com/documentation/backgroundtasks/bgtask; https://developer.apple.com/documentation/uikit/uiapplication/1622976-backgroundfetchintervalminimum/; https://developer.apple.com/documentation/uikit/uiapplication/1622994-backgroundrefreshstatus/; https://developer.apple.com/documentation/uikit/uiapplication/1623003-applicationstate; https://developer.apple.com/documentation/uikit/uiapplication/state; https://developer.apple.com/documentation/foundation/url_loading_system; https://developer.apple.com/documentation/foundation/urlsession; https://developer.apple.com/documentation/devicemanagement/mail; https://developer.apple.com/documentation/security/secure_transport/using_the_secure_socket_layer_for_network_communication/; https://developer.apple.com/documentation/networkextension/personal_vpn; https://developer.apple.com/documentation/foundation/nsproxy; https://developer.apple.com/documentation/messages/; https://developer.apple.com/documentation/avfoundation/avplayer; https://developer.apple.com/documentation/avfoundation/media_playback/configuring_your_app_for_media_playback/; https://developer.apple.com/videos/play/wwdc2019/707/; https://developer.apple.com/videos/play/wwdc2020/10063/; </p>

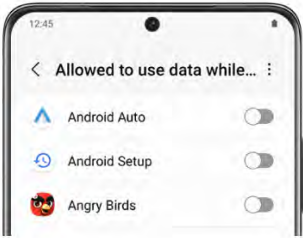
Claim	Public Documentation
	 <p>The screenshot displays a dark-themed interface titled "Factors affecting your runtime". It lists various system factors that can impact application performance, organized into four rows of text. At the bottom of the screenshot, a video player control bar is visible, indicating the image is a still from a video.</p> <p>Factors affecting your runtime</p> <p>Critically low battery Background App Refresh switch Airplane mode</p> <p>Low Power Mode Ongoing iCloud restore Settings Display on/off state</p> <p>Device temperature System budgets Process contention App usage</p> <p>App switcher Rate limiting Camera in-use Device lock state</p>

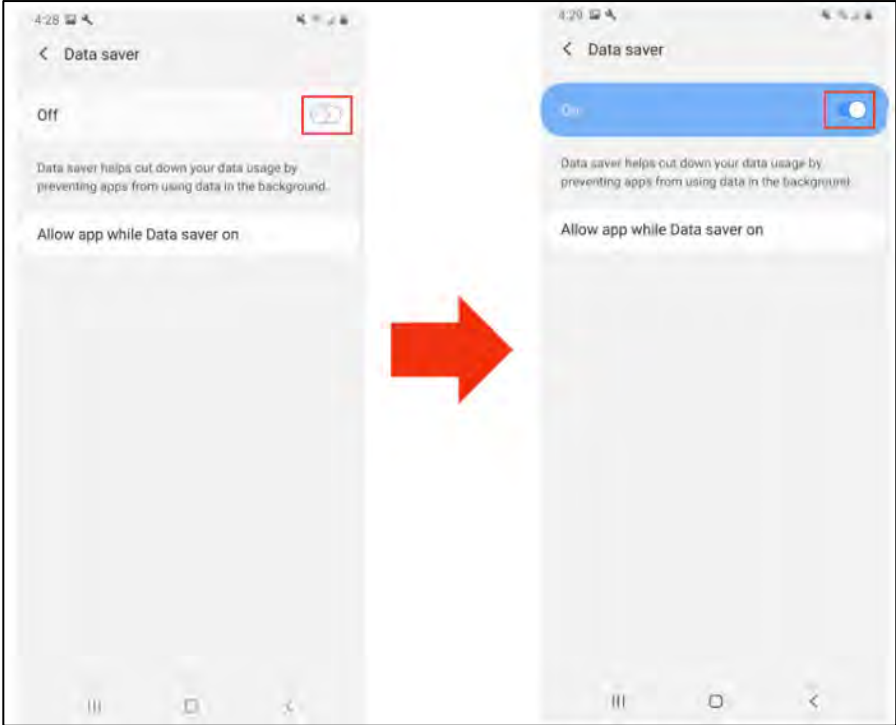
Claim	Public Documentation
	<div data-bbox="583 237 1822 933"><h3>Top factors</h3><ul style="list-style-type: none"> Critically low battery Low Power Mode App usage App switcher Background App Refresh switch System budgets Rate limiting</div> <p data-bbox="583 938 1108 971">; see also exemplary screen shots below:</p>

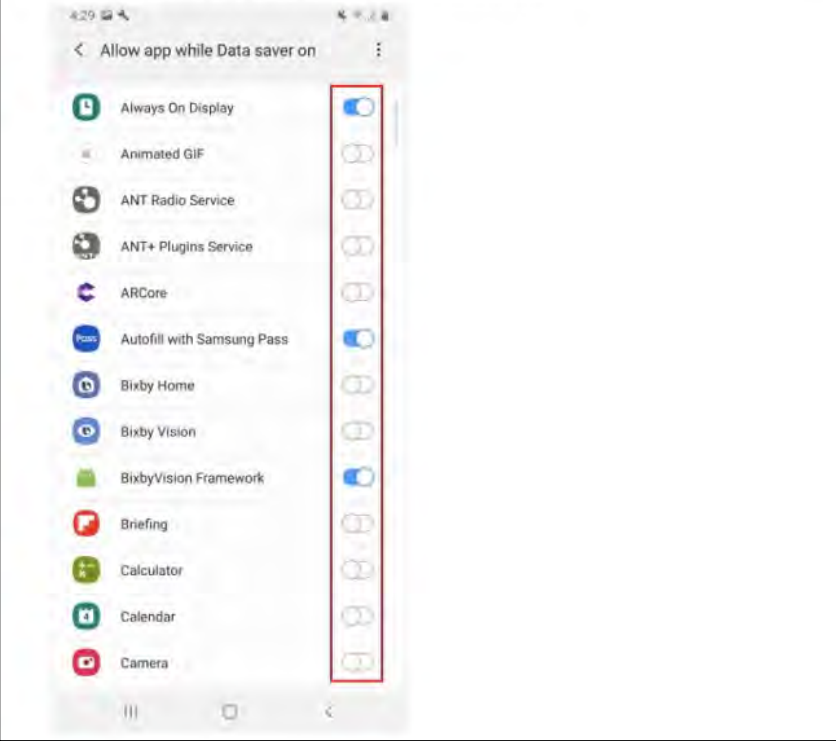



Claim	Public Documentation
	 <p>The image shows three Apple Watch screens side-by-side. The first screen is the 'Settings' menu, showing options for General, Do Not Disturb, and Airplane Mode. The second screen is the 'General' settings menu, showing options for Software Update, Orientation, Background App Refresh, and Wake Screen. The third screen is the 'Background App Refresh' settings menu, showing a toggle switch for 'Background App Refresh' which is currently turned off. Below the toggle, there is a warning: 'Turning off Background App Refresh may preserve battery life. Apps with complications on the current watch face will continue to refresh, even when their background app refresh setting is off.'</p>
<p>[1i] classify whether a particular application capable of both interacting with the user in a user interface foreground of the device, and at least some Internet service activities when not interacting with the user in the device user interface foreground,</p>	<p>The Accused Instrumentalities “classify whether a particular application capable of both interacting with the user in a user interface foreground of the device, and at least some Internet service activities when not interacting with the user in the device user interface foreground.”</p> <p>For example, phones and tablets sold and used by Verizon classify applications and internet service activities in both foreground and background. <i>See, e.g.,</i> https://www.verizon.com/support/knowledge-base-236117/:</p>


Claim	Public Documentation
	<div data-bbox="594 245 1644 1127"><h2 data-bbox="615 269 1562 380">Samsung Galaxy S21 5G / Galaxy S21 Ultra 5G - Manage Data Usage</h2><div data-bbox="615 440 1600 742"><p data-bbox="653 472 722 493">NOTE</p><ul data-bbox="682 518 1520 691" style="list-style-type: none"><li data-bbox="682 518 1520 574">• Data usage info provided by the device may differ from actual usage. For data usage info provided by Verizon, refer to the <a data-bbox="863 553 1205 574" href="#">My Verizon website.<li data-bbox="682 602 1373 634">•  For a better understanding of how data is used, check out this <a data-bbox="1100 607 1373 628" href="#">video.<li data-bbox="682 664 1362 691">• To control data usage on your account, refer to <a data-bbox="953 664 1362 691" href="#">Verizon Smart Family™.</div><ol data-bbox="621 789 1457 1097" style="list-style-type: none"><li data-bbox="621 789 1457 837">1. From a Home screen, swipe up from the center of the display to access the apps screen. → These instructions only apply to <a data-bbox="743 813 932 834" href="#">Standard mode and the default <a data-bbox="953 813 1457 834" href="#">Home screen layout.<li data-bbox="621 862 1031 889">2. Navigate: Settings  Connections.<li data-bbox="621 914 1320 1097">3. Tap Data usage then do any of the following:<ul data-bbox="705 954 1320 1097" style="list-style-type: none"><li data-bbox="705 954 936 982">• Turn Data saver off<ol data-bbox="768 995 1320 1097" style="list-style-type: none"><li data-bbox="768 995 978 1023">a. Tap Data saver.<li data-bbox="768 1047 1320 1097">b. Tap the Data saver switch to turn on  or off . → Data saver must be turned off to use Mobile Hotspot.</div> <p data-bbox="594 1146 1398 1183">; <a data-bbox="594 1146 1398 1183" href="https://www.samsung.com/us/support/answer/ANS00079018/">https://www.samsung.com/us/support/answer/ANS00079018/:</p>

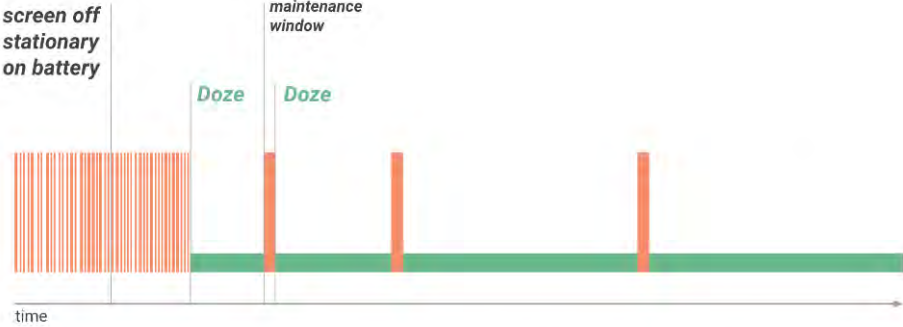
Claim	Public Documentation
	<div data-bbox="598 248 1602 756"><div data-bbox="598 248 1602 284">Turn Data saver on or off ✓</div><div data-bbox="598 316 1602 365">Data saver prevents some apps from sending or receiving data in the background. So rest assured, you're not wasting any precious data.</div><div data-bbox="598 397 1018 756"><ol style="list-style-type: none">1. Navigate to and open Settings, and then tap Connections.2. Tap Data usage, tap Data saver, and then tap the switch next to Turn on now.3. If there are still some apps you'd like to run in the background, you can set them as exceptions. Tap Allowed to use data while Data saver is on at the bottom of the screen.4. Tap More options (the three vertical dots) and choose Show system apps or Show allowed apps first to narrow down the list.5. Finally, tap the switch(es) next to your desired app(s).</div><div data-bbox="1087 402 1388 638"></div></div> <p data-bbox="598 771 1858 812">; https://www.samsung.com/ae/support/mobile-devices/android-pie-what-is-the-data-saver-feature/;</p>

Claim	Public Documentation
	

Claim	Public Documentation
	<p data-bbox="600 261 1430 310">6 Toggle the switches on next to the apps that you need to receive notifications from all the time. Email, Messages, Messenger, Instagram and Facebook are all popular options to allow unrestricted data access..</p>  <p data-bbox="600 1078 1402 1110">; https://www.samsung.com/us/support/answer/ANS00078987/:</p>

Claim	Public Documentation
	<div data-bbox="594 245 1829 860"> <h3>Power saving mode ✓</h3> <p>Note: Using Power saving mode can affect app and device performance. Some tasks and features may take longer to complete or update. Additionally, apps running in the background may not receive updates or send you notifications when Power saving mode is enabled.</p> <p>Before you turn in for the night, change your phone's power mode. This will decrease your phone's performance and save battery life.</p> <ol style="list-style-type: none"> 1. Navigate to and open Settings, and then tap Battery and device care. 2. Tap Battery, and then tap Power saving. 3. Tap the switches next to your desired settings or customizations. 4. Finally, tap the switch at the top of the screen to activate Power saving mode. <p>You will not be able to adjust the settings once the mode is enabled. If you want to change any of the settings, you'll need to temporarily disable Power saving mode.</p>  <p>The screenshot shows the 'Power saving options' menu. At the top, it says 'Choose additional limits to save battery when Power saving mode is on'. Below this are three toggle switches, all of which are turned on: 'Turn off Always On Display', 'Limit CPU speed to 70%', and 'Decrease brightness by 10%'.</p> </div> <p>; https://developer.android.com/training/basics/network-ops/data-saver:</p> <div data-bbox="594 958 1619 1390"> <h3>Optimize network data usage 🔖</h3> <p>Over the life of a smartphone, the cost of a cellular data plan can easily exceed the cost of the device itself. On Android 7.0 (API level 24) and higher, users can enable Data Saver on a device-wide basis in order to optimize their device's data usage, and use less data. This ability is especially useful when roaming, near the end of the billing cycle, or for a small prepaid data pack.</p> <p>When a user enables Data Saver in Settings and the device is on a metered network, the system blocks background data usage and signals apps to use less data in the foreground wherever possible. Users can allow specific apps to use background metered data usage even when Data Saver is turned on.</p> <p>Android 7.0 (API level 24) extends the ConnectivityManager API to provide apps with a way to retrieve the user's Data Saver preferences and monitor preference changes. It is considered good practice for apps to check whether the user has enabled Data Saver and make an effort to limit foreground and background data usage.</p> </div>

Claim	Public Documentation
	<div data-bbox="594 245 1577 797"> <h3>Check data saver preferences</h3> <p>On Android 7.0 (API level 24) and higher, apps can use the <code>ConnectivityManager</code> API to determine what data usage restrictions are being applied. The <code>getRestrictBackgroundStatus()</code> method returns one of the following values:</p> <p><code>RESTRICT_BACKGROUND_STATUS_DISABLED</code></p> <p>Data Saver is disabled.</p> <p><code>RESTRICT_BACKGROUND_STATUS_ENABLED</code></p> <p>The user has enabled Data Saver for this app. Apps should make an effort to limit data usage in the foreground and gracefully handle restrictions to background data usage.</p> <p><code>RESTRICT_BACKGROUND_STATUS_WHITELISTED</code></p> <p>The user has enabled Data Saver but the app is allowed to bypass it. Apps should still make an effort to limit foreground and background data usage.</p> <p>Limit data usage whenever the device is connected to a metered network, even if Data Saver is disabled or the app is allowed to bypass it. The following sample code uses <code>ConnectivityManager.isActiveNetworkMetered()</code> and <code>ConnectivityManager.getRestrictBackgroundStatus()</code> to determine how much data the app should use:</p> </div> <p data-bbox="594 818 1593 850">; https://developer.android.com/training/monitoring-device-state/doze-standby;</p> <div data-bbox="594 857 1829 1354"> <h2>Optimize for Doze and App Standby </h2> <p>Starting from Android 6.0 (API level 23), Android introduces two power-saving features that extend battery life for users by managing how apps behave when a device is not connected to a power source. <i>Doze</i> reduces battery consumption by deferring background CPU and network activity for apps when the device is unused for long periods of time. <i>App Standby</i> defers background network activity for apps with which the user has not recently interacted.</p> <p>While the device is in Doze, apps' access to certain battery-intensive resources is deferred until maintenance windows. The specific restrictions are listed in Power Management Restrictions.</p> <p>Doze and App Standby manage the behavior of all apps running on Android 6.0 or higher, regardless whether they are specifically targeting API level 23. To ensure the best experience for users, test your app in Doze and App Standby modes and make any necessary adjustments to your code. The sections below provide details.</p> </div>

Claim	Public Documentation
	<div data-bbox="594 245 1545 870"> <h3>Understanding Doze</h3> <p>If a user leaves a device unplugged and stationary for a period of time, with the screen off, the device enters Doze mode. In Doze mode, the system attempts to conserve battery by restricting apps' access to network and CPU-intensive services. It also prevents apps from accessing the network and defers their jobs, syncs, and standard alarms.</p> <p>Periodically, the system exits Doze for a brief time to let apps complete their deferred activities. During this <i>maintenance window</i>, the system runs all pending syncs, jobs, and alarms, and lets apps access the network.</p>  <p>Figure 1. Doze provides a recurring maintenance window for apps to use the network and handle pending activities.</p> </div> <div data-bbox="594 894 1646 1065"> <p>At the conclusion of each maintenance window, the system again enters Doze, suspending network access and deferring jobs, syncs, and alarms. Over time, the system schedules maintenance windows less and less frequently, helping to reduce battery consumption in cases of longer-term inactivity when the device is not connected to a charger.</p> <p>As soon as the user wakes the device by moving it, turning on the screen, or connecting a charger, the system exits Doze and all apps return to normal activity.</p> </div> <div data-bbox="594 1089 1829 1219"> <p>The Doze restriction on network access is also likely to affect your app, especially if the app relies on real-time messages such as tickles or notifications. If your app requires a persistent connection to the network to receive messages, you should use Firebase Cloud Messaging (FCM) if possible.</p> </div> <p>; https://developer.android.com/topic/performance/appstandby:</p>

App Standby Buckets

Android 9 (API level 28) and higher support **App Standby Buckets**. App Standby Buckets help the system prioritize apps' requests for resources based on how recently and how frequently the apps are used. Based on app usage patterns, each app is placed in one of five priority **buckets**. The system limits the device resources available to each app based on which bucket the app is in.

Priority buckets

The system dynamically assigns each app to a priority bucket, reassigning the apps as needed. The system may rely on a preloaded app that uses machine learning to determine how likely each app is to be used, and assigns apps to the appropriate buckets. If the system app is not present on a device, the system defaults to sorting apps based on how recently they were used. More active apps are assigned to buckets that give the apps higher priority, making more system resources available to the app. In particular, the bucket determines how frequently the app's jobs run, and how often the app can trigger alarms. These restrictions apply only while the device is on battery power; the system does not impose these restrictions on apps while the device is charging.

★ **Note:** Every manufacturer can set their own criteria for how non-active apps are assigned to buckets. You should not try to influence which bucket your app is assigned to. Instead, focus on making sure your app behaves well in whatever bucket it might be in. Your app can find out what bucket it's currently in by calling `UsageStatsManager.getAppStandbyBucket()`.

The buckets are:

1. **Active:** App is currently being used or was very recently used.
2. **Working set:** App is in regular use.
3. **Frequent:** App is often used, but not every day.
4. **Rare:** App is not frequently used.
5. **Restricted:** App consumes a great deal of system resources, or may exhibit undesirable behavior.

In addition, there's a special **never** bucket for apps that have been installed but have never been run. The system imposes severe restrictions on these apps.

Claim	Public Documentation
	<p> https://developer.android.com/topic/performance/power/power-details; https://developer.android.com/topic/performance/background-optimization; https://developer.android.com/reference/android/app/job/JobScheduler; https://developer.android.com/guide/background/persistent; https://developer.android.com/guide/components/activities/process-lifecycle; </p> <div style="border: 1px solid black; padding: 10px; margin: 10px 0;"> <p>1. A foreground process is one that is required for what the user is currently doing. Various application components can cause its containing process to be considered foreground in different ways. A process is considered to be in the foreground if any of the following conditions hold:</p> <ul style="list-style-type: none"> • It is running an Activity at the top of the screen that the user is interacting with (its onResume() method has been called). • It has a BroadcastReceiver that is currently running (its BroadcastReceiver.onReceive() method is executing). • It has a Service that is currently executing code in one of its callbacks (Service.onCreate(), Service.onStart(), or Service.onDestroy()). <p>There will only ever be a few such processes in the system, and these will only be killed as a last resort if memory is so low that not even these processes can continue to run. Generally, at this point, the device has reached a memory paging state, so this action is required in order to keep the user interface responsive.</p> </div> <p> ; https://developer.android.com/guide/background; </p>

Claim	Public Documentation
	<div data-bbox="594 245 1829 631"><p>Definition of background work</p><p>An app is running in the <i>background</i> when both the following conditions are satisfied:</p><ul style="list-style-type: none">• None of the app's activities are currently visible to the user.• The app isn't running any <i>foreground services</i> that started while an activity from the app was visible to the user.<p>Otherwise, the app is running in the <i>foreground</i>.</p></div> <p>; https://developer.android.com/guide/components/services;</p>

Types of Services

These are the three different types of services:

Foreground

A foreground service performs some operation that is noticeable to the user. For example, an audio app would use a foreground service to play an audio track. Foreground services must display a [Notification](#). Foreground services continue running even when the user isn't interacting with the app.

When you use a foreground service, you must display a notification so that users are actively aware that the service is running. This notification cannot be dismissed unless the service is either stopped or removed from the foreground.

Learn more about how to configure [foreground services](#) in your app.

★ **Note:** The [WorkManager](#) API offers a flexible way of scheduling tasks, and is able to [run these jobs as foreground services](#) if needed. In many cases, using WorkManager is preferable to using foreground services directly.

Background

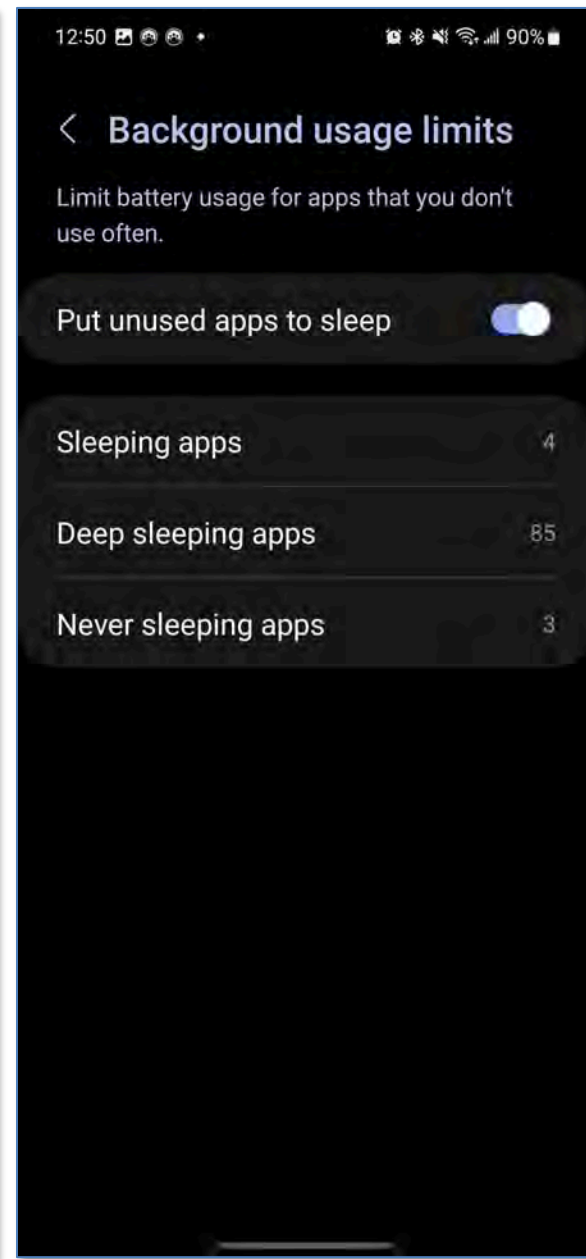
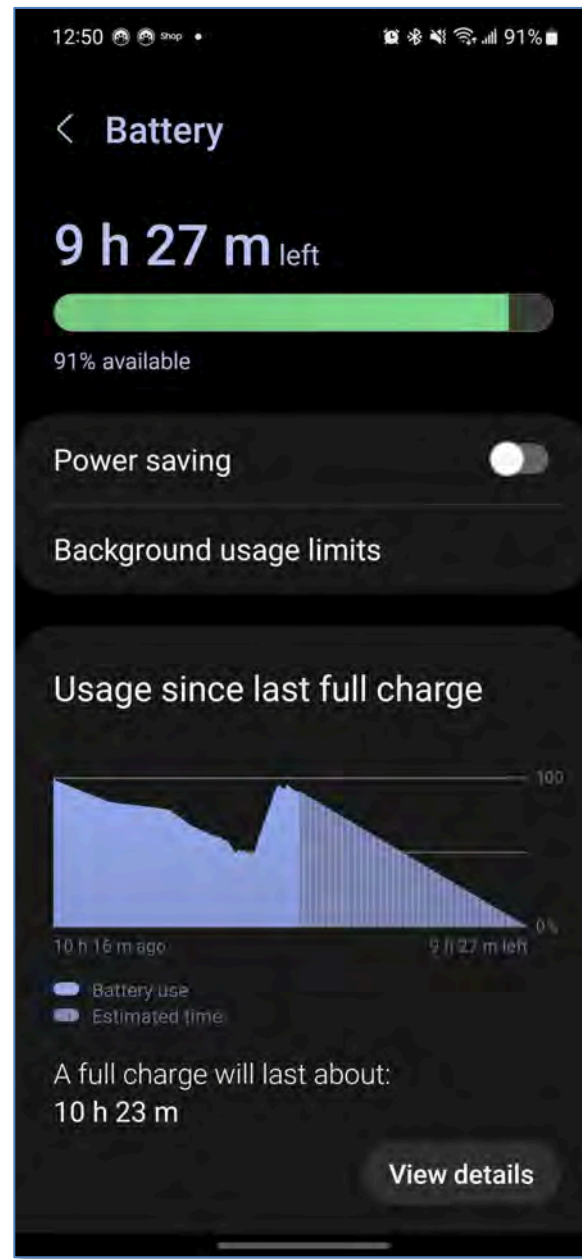
A background service performs an operation that isn't directly noticed by the user. For example, if an app used a service to compact its storage, that would usually be a background service.

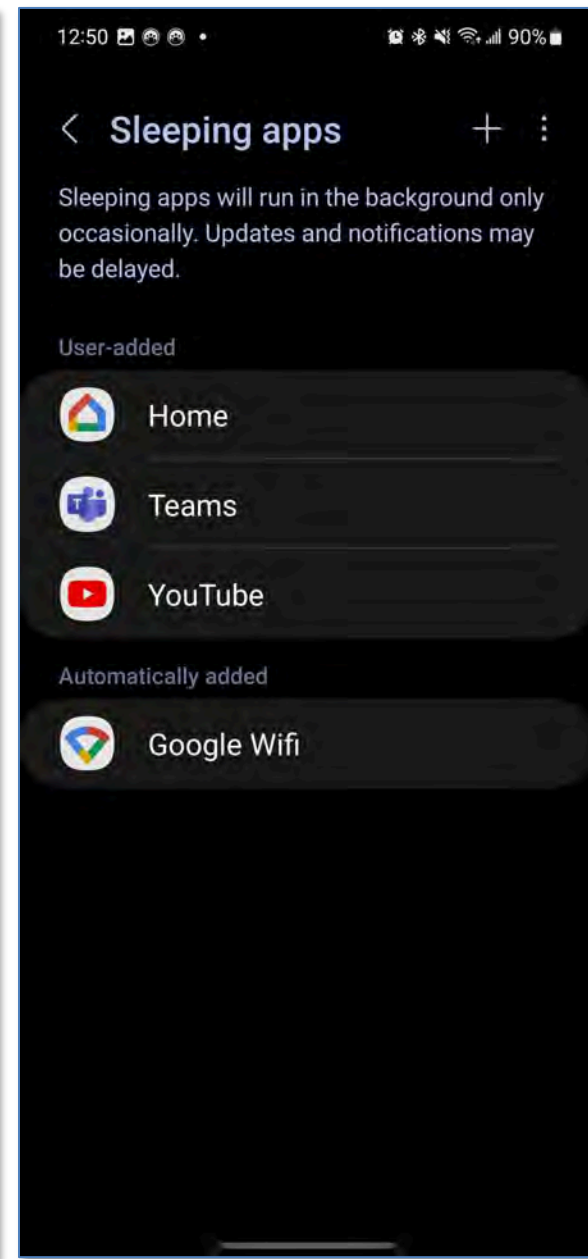
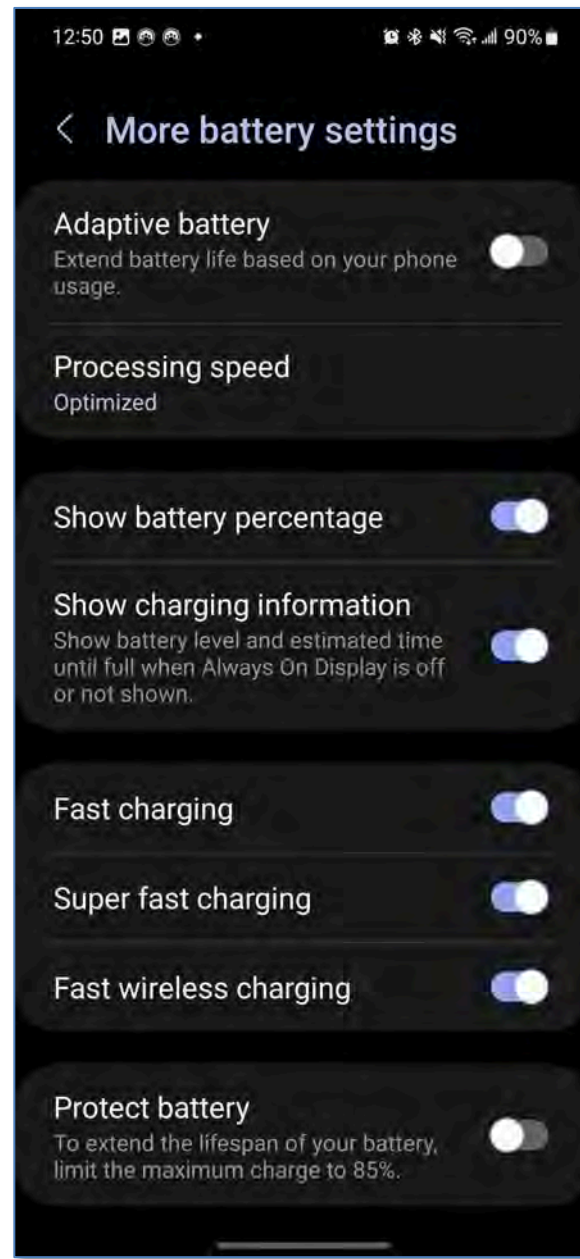
★ **Note:** If your app targets API level 26 or higher, the system imposes [restrictions on running background services](#) when the app itself isn't in the foreground. In most situations, for example, you shouldn't [access location information from the background](#). Instead, [schedule tasks using WorkManager](#).

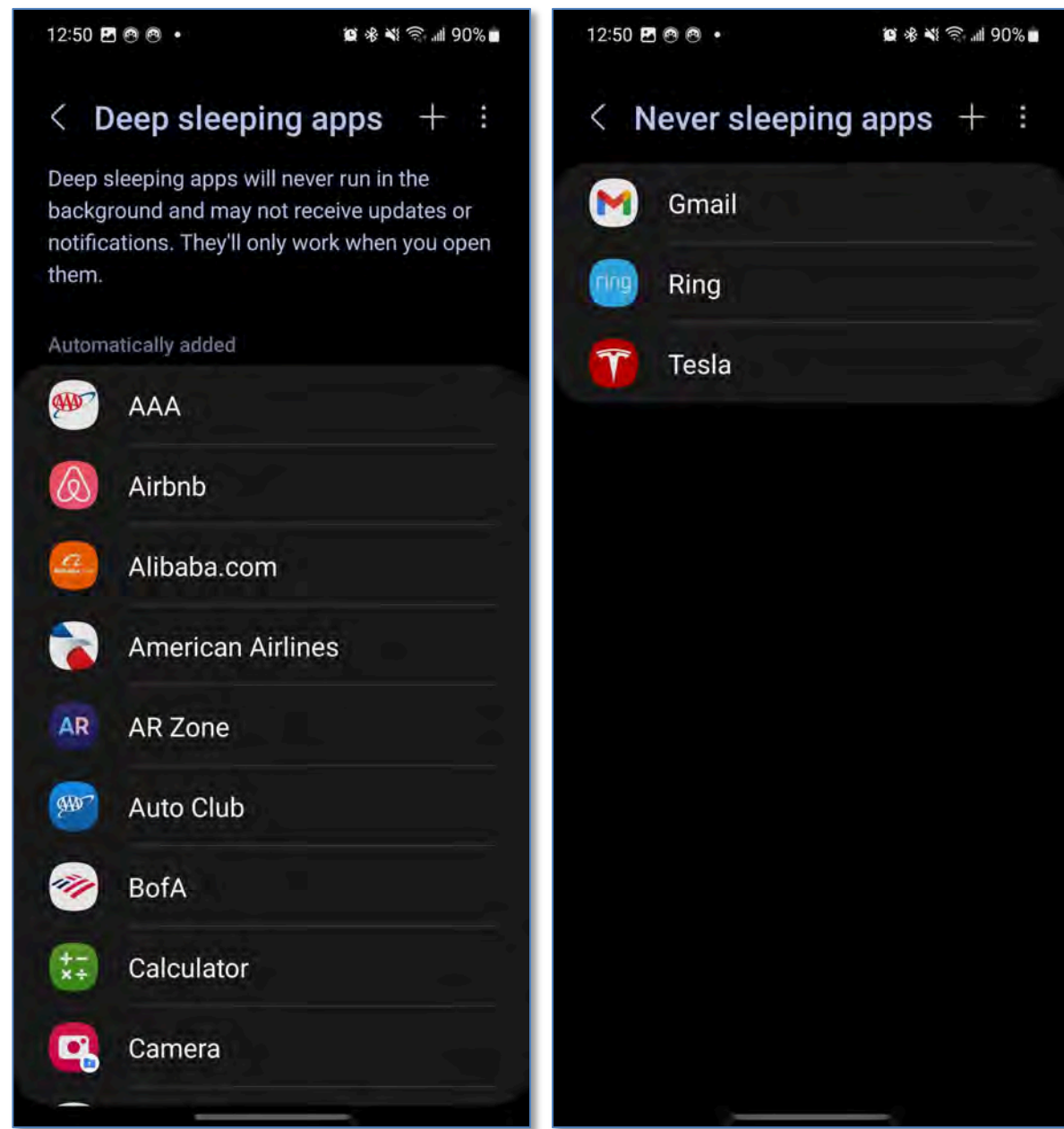
Bound

A service is *bound* when an application component binds to it by calling [bindService\(\)](#). A bound service offers a client-server interface that allows components to interact with the service, send requests, receive results, and even do so across processes with interprocess communication (IPC). A bound service runs only as long as another application component is bound to it. Multiple components can bind to the service at once, but when all of them unbind, the service is destroyed.

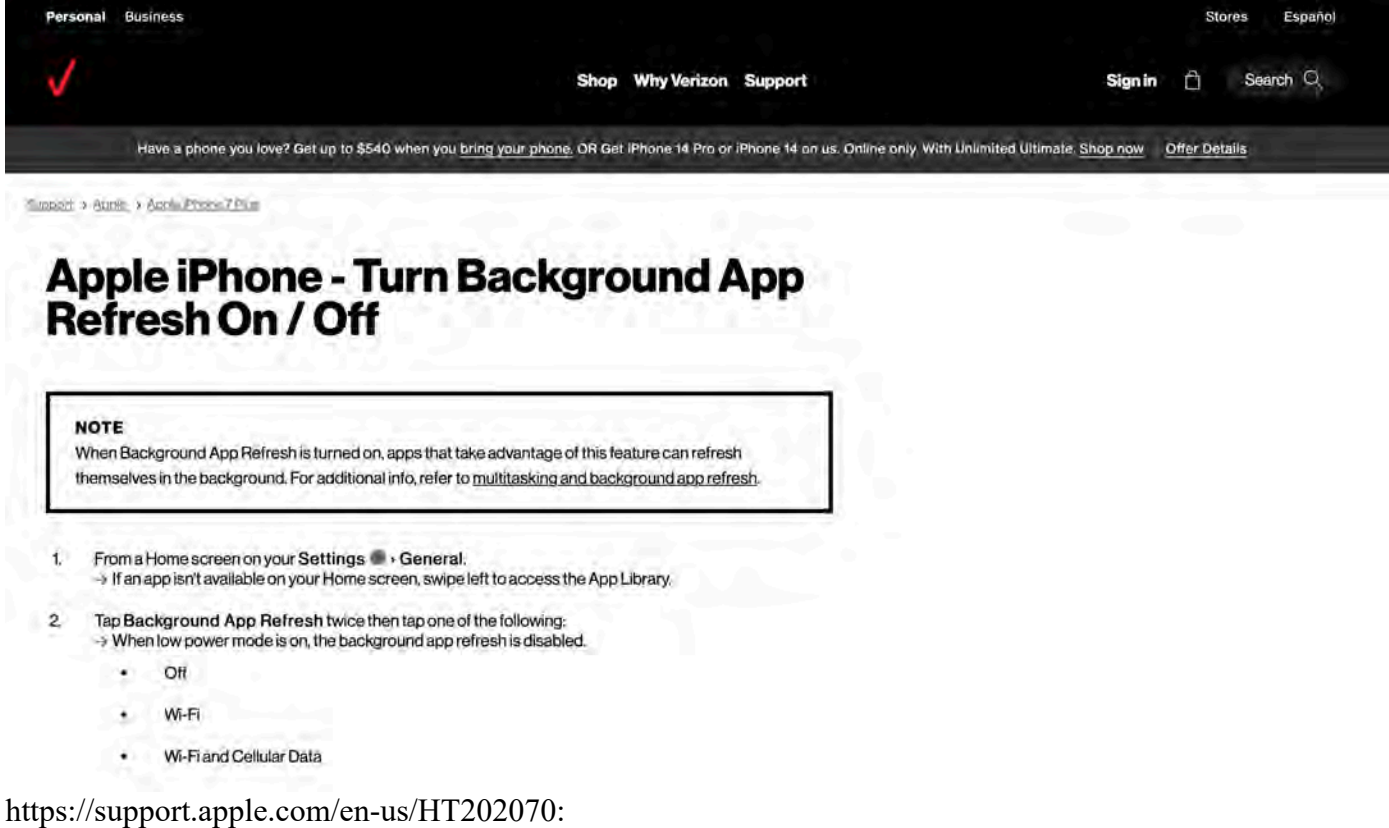
Claim	Public Documentation
	<p>; https://developer.android.com/guide/components/activities/activity-lifecycle:</p> <h3>Activity-lifecycle concepts</h3> <p>To navigate transitions between stages of the activity lifecycle, the <code>Activity</code> class provides a core set of six callbacks: <code>onCreate()</code>, <code>onStart()</code>, <code>onResume()</code>, <code>onPause()</code>, <code>onStop()</code>, and <code>onDestroy()</code>. The system invokes each of these callbacks as the activity enters a new state.</p> <p>Figure 1 presents a visual representation of this paradigm.</p> <p>As the user begins to leave the activity, the system calls methods to dismantle the activity. In some cases, the activity is only partially dismantled and still resides in memory, such as when the user switches to another app. In these cases, the activity can still come back to the foreground.</p> <p>If the user returns to the activity, it resumes from where the user left off. With a few exceptions, apps are restricted from starting activities when running in the background.</p> <p>The system's likelihood of killing a given process, along with the activities in it, depends on the state of the activity at the time. For more information on the relationship between state and vulnerability to ejection, see the section about activity state and ejection from memory.</p> <p>Depending on the complexity of your activity, you probably don't need to implement all the lifecycle methods. However, it's important that you understand each one and implement those that make your app behave the way users expect.</p> <div data-bbox="1234 537 1801 1268"> <pre> graph TD A[Activity launched] --> B[onCreate()] B --> C[onStart()] C --> D[onResume()] D --> E[Activity running] E --> F[onPause()] F --> G[onStop()] G --> H[onDestroy()] H --> I[Activity shut down] J[App process killed] --> K[onRestart()] K --> C L[User returns to the activity] --> M[onResume()] M --> D N[Another activity comes into the foreground] --> F O[User returns to the activity] --> K P[User navigates to the activity] --> K Q[User navigates to the activity] --> K R[The activity is no longer visible] --> G S[The activity is finishing or being destroyed by the system] --> H </pre> </div> <p>Figure 1. A simplified illustration of the activity lifecycle.</p> <p>; https://developer.android.com/guide/components/activities/intro-activities; <i>see also</i> the exemplary screenshots below:</p>

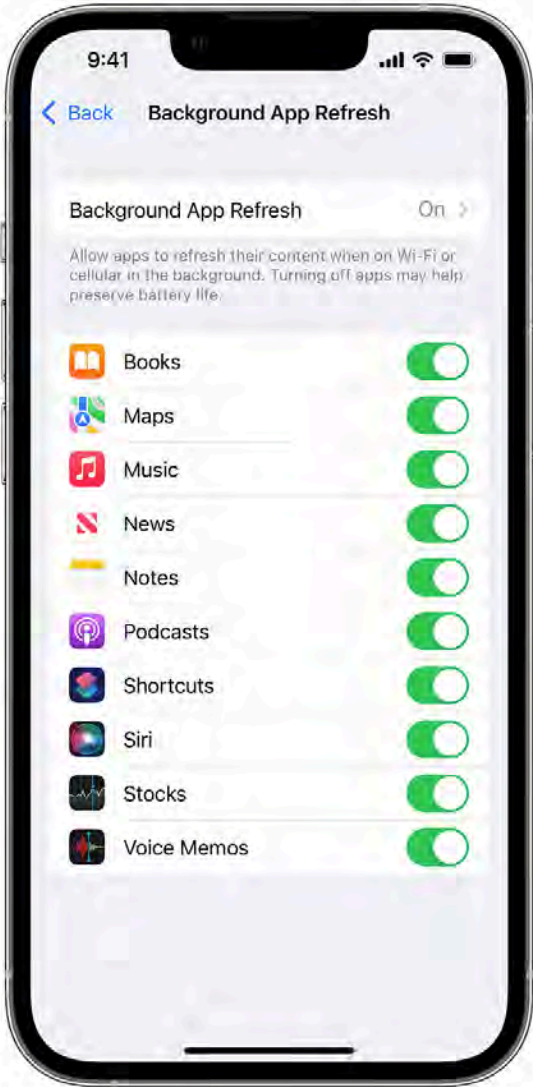






Claim	Public Documentation
	<p data-bbox="583 245 1423 277"><i>See also, e.g.,</i> https://www.verizon.com/support/data-usage-faqs/:</p> <div data-bbox="625 378 1942 418"><p data-bbox="625 378 1310 418">What is indirect or background data usage? ^</p></div> <p data-bbox="625 479 1875 545">Indirect data usage occurs in the background, during tasks performed automatically by your device. Some examples of indirect data usage are:</p> <ul data-bbox="617 586 1197 841" style="list-style-type: none"><li data-bbox="617 586 1197 618">• Automatic backups of pictures or videos<li data-bbox="617 659 915 691">• Software updates<li data-bbox="617 732 972 764">• App content refreshes<li data-bbox="617 805 1066 841">• Syncing and location services <p data-bbox="625 881 1383 914">Note: You can adjust these functions in your device Settings.</p> <p data-bbox="583 971 1371 1003">; https://www.verizon.com/support/knowledge-base-207174/:</p>

Claim	Public Documentation
	 <p>The screenshot shows the Apple Support website for the article 'Apple iPhone - Turn Background App Refresh On / Off'. The page has a dark header with 'Personal' and 'Business' tabs, a red checkmark icon, and links for 'Shop', 'Why Verizon', and 'Support'. There are also links for 'Sign in', a lock icon, and a 'Search' button. A promotional banner at the top of the article content area reads: 'Have a phone you love? Get up to \$540 when you bring your phone. OR Get iPhone 14 Pro or iPhone 14 on us. Online only. With Unlimited Ultimate. Shop now Offer Details'. The breadcrumb trail is 'Support > Apple > Apple iPhone 7 Plus'. The article title is 'Apple iPhone - Turn Background App Refresh On / Off'. A 'NOTE' box states: 'When Background App Refresh is turned on, apps that take advantage of this feature can refresh themselves in the background. For additional info, refer to multitasking and background app refresh.' The steps are: 1. From a Home screen on your Settings, tap General. (If an app isn't available on your Home screen, swipe left to access the App Library.) 2. Tap Background App Refresh twice then tap one of the following: (When low power mode is on, the background app refresh is disabled.) The options are: Off, Wi-Fi, and Wi-Fi and Cellular Data. The URL at the bottom is https://support.apple.com/en-us/HT202070.</p>

Claim	Public Documentation
	<div data-bbox="604 305 1297 362"><h2>Use Background App Refresh</h2></div> <div data-bbox="604 391 1377 638"><p>After you switch to a different app, some apps run for a short period of time before they're set to a suspended state. Apps that are in a suspended state aren't actively in use, open, or taking up system resources. With Background App Refresh, suspended apps can check for updates and new content.</p></div> <div data-bbox="604 672 1373 878"><p>If you want suspended apps to check for new content, go to Settings > General > Background App Refresh and turn on Background App Refresh. If you quit an app from the app switcher, it might not be able to run or check for new content before you open it again.</p></div> <div data-bbox="1436 261 1965 1341"></div> <div data-bbox="583 1377 1146 1411"><p>https://support.apple.com/en-us/HT205234:</p></div>

Use Low Power Mode to save battery life on your iPhone or iPad


Low Power Mode reduces the amount of power that your iPhone or iPad uses when the battery gets low.

To turn Low Power Mode on or off, go to Settings > Battery. You can also turn Low Power Mode on and off from Control Center. Go to Settings > Control Center > Customize Controls, then select Low Power Mode to add it to Control Center.

When Low Power Mode is on, your iPhone or iPad will last longer before you need to charge it, but some features might take longer to update or complete. Also, some tasks might not work until you turn off Low Power Mode, or until you charge your iPhone or iPad to 80% or higher.

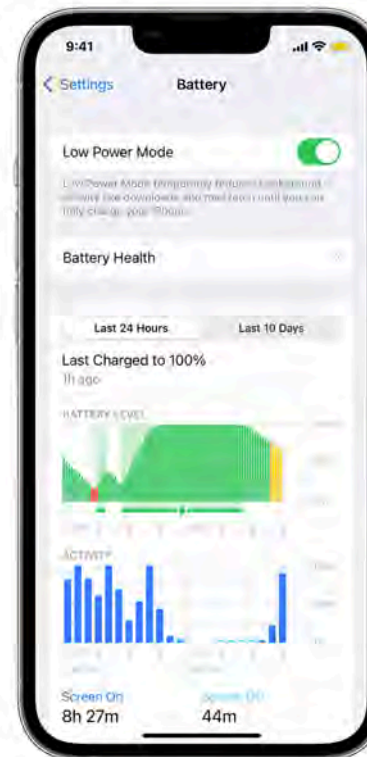
Low Power Mode reduces or affects these features:

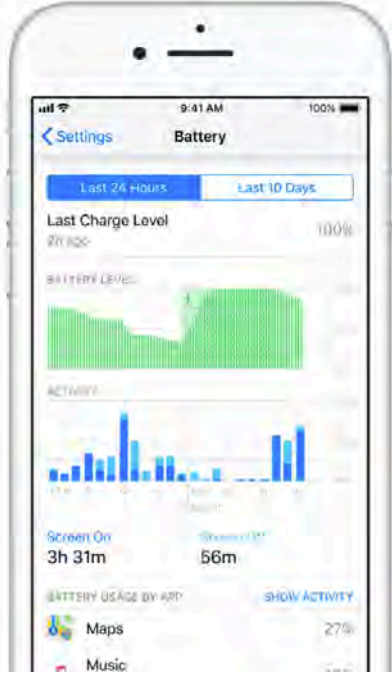
- 5G (except for video streaming) on iPhone 12 and iPhone 13 models¹
- Auto-Lock (defaults to 30 seconds)
- Display brightness
- Display refresh rate (limited up to 60 Hz) on iPhone and iPad models with ProMotion display²
- Some visual effects
- iCloud Photos (temporarily paused)
- Automatic downloads
- Email fetch
- Background app refresh

When Low Power Mode is on, the battery in the status bar will be yellow. You'll see a yellow battery icon  and the battery percentage. After you charge your iPhone or iPad to 80% or higher, Low Power Mode automatically turns off.

1. If you turn on Low Power Mode, 5G is disabled, except in some cases like video streaming and large downloads on iPhone 12 and iPhone 13 models. With iPhone 12 models, Low Power Mode disables 5G standalone (where available).

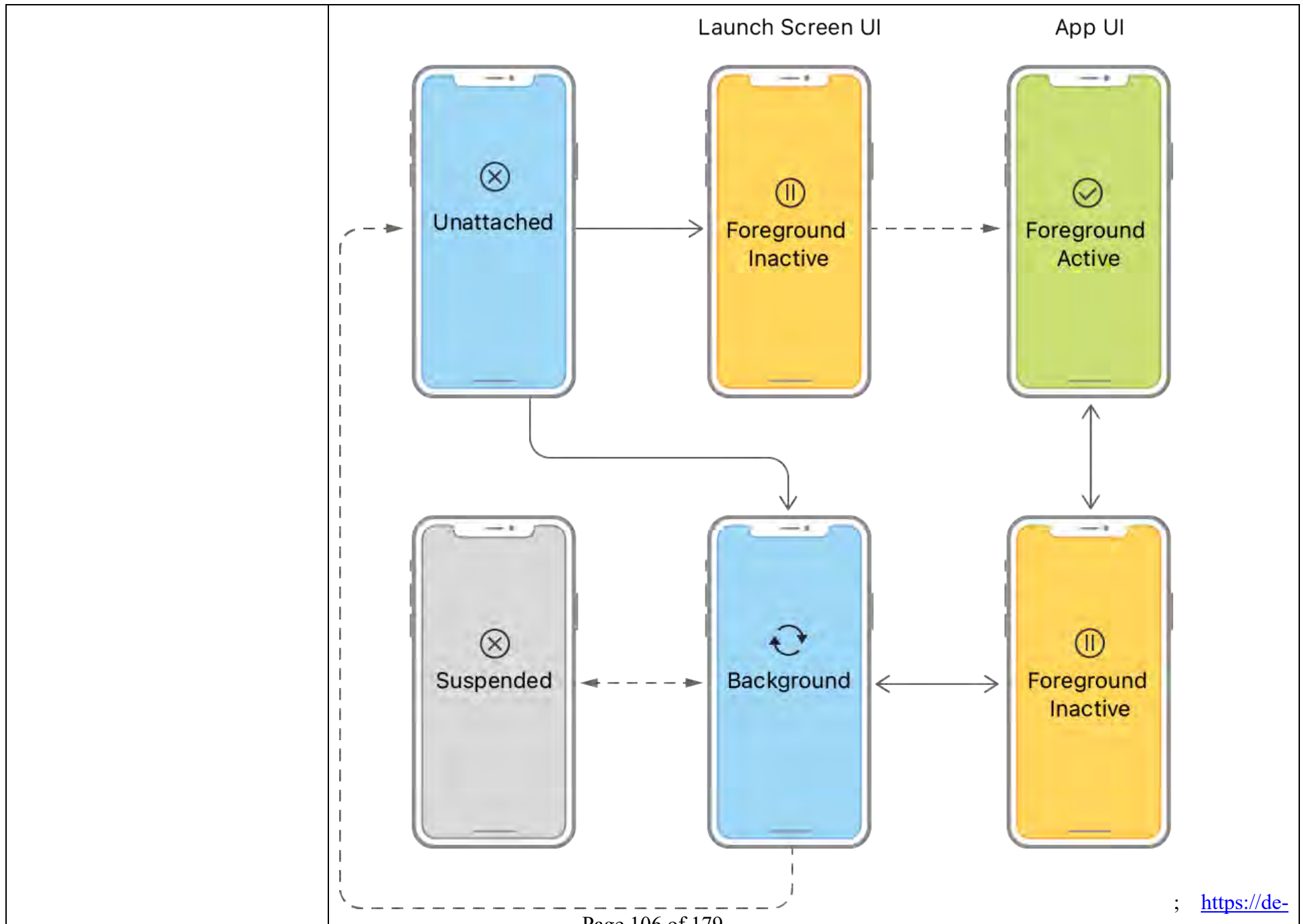
2. These devices have ProMotion display: iPhone 13 Pro and later, iPhone 13 Pro Max and later, iPad Pro 10.5-inch, all iPad Pro 11-inch models, and iPad Pro 12.9-inch (2nd generation) and later.



Claim	Public Documentation
	<p data-bbox="583 245 1350 277">https://www.apple.com/batteries/maximizing-performance/:</p> <h2 data-bbox="625 305 1396 358">View Battery Usage information</h2> <p data-bbox="625 378 1316 503">With iOS, you can easily manage your device's battery life, because you can see the proportion of your battery used by each app (unless the device is charging). To view your usage, go to Settings > Battery.</p> <p data-bbox="625 527 1293 586">Here are the messages you may see listed below the apps you've been using:</p> <p data-bbox="625 656 1293 748">Background Activity. This indicates that the battery was used by the app while it was in the background — that is, while you were using another app.</p> <ul data-bbox="655 779 1316 1024" style="list-style-type: none">• To improve battery life, you can turn off the feature that allows apps to refresh in the background. Go to Settings > General > Background App Refresh and select Wi-Fi, Wi-Fi & Cellular Data, or Off to turn off Background App Refresh entirely.• If the Mail app lists Background Activity, you can choose to fetch data manually or increase the fetch interval. Go to Settings > Accounts & Passwords > Fetch New Data.  <p data-bbox="583 1068 1736 1101">; https://developer.apple.com/documentation/uikit/uiapplication/1623003-applicationstate:</p>

Claim	Public Documentation
	<div data-bbox="606 248 854 282">Instance Property</div> <div data-bbox="606 318 1020 375"><h2>applicationState</h2></div> <div data-bbox="606 399 1316 430"><p>The app's current state, or that of its most active scene.</p></div> <div data-bbox="619 472 699 495">iOS 4.0+</div> <div data-bbox="737 472 842 495">iPadOS 4.0+</div> <div data-bbox="882 472 1041 495">Mac Catalyst 13.1+</div> <div data-bbox="1077 472 1171 495">tvOS 9.0+</div> <div data-bbox="1205 472 1365 495">visionOS 1.0+ Beta</div> <div data-bbox="625 561 1272 587"><pre>var applicationState: UIApplication.State { get }</pre></div> <div data-bbox="606 725 840 768"><h2>Discussion</h2></div> <div data-bbox="606 799 1453 826"><p>The behavior of this property depends on whether your app is scene-based.</p></div> <div data-bbox="606 852 1927 989"><p>In a scene-based app, this property takes the value of the most active scene, which it determines from each scene's <code>activationState</code> property. A scene-based app launches in the background state, and transitions between its states as scenes connect, change their states, and disconnect. For scene-based apps, use <code>UISceneDelegate</code> to respond to changes in an individual scene's life cycle.</p></div> <div data-bbox="606 1016 1938 1190"><p>In a sceneless app, the property's value is always the app's current state. The app is inactive at launch, and then is generally in either an active or background state. The app may become inactive for a short period — for example, when transitioning between active and background states, when the system presents an alert in front of it, or when the system displays the application switcher. For sceneless apps, use <code>UIApplicationDelegate</code> to respond to the app's life cycle changes.</p></div> <div data-bbox="606 1213 1965 1245"><p>; https://developer.apple.com/documentation/uikit/app_and_environment/managing_your_app_s_life_cycle:</p></div>


Claim	Public Documentation
	<div data-bbox="590 240 1822 612"><h2 data-bbox="598 256 1703 337">Managing Your App's Life Cycle</h2><p data-bbox="598 370 1728 524">Respond to system notifications when your app is in the foreground or background, and handle other significant system-related events.</p></div> <div data-bbox="590 695 869 753"><h3 data-bbox="598 703 861 753">Overview</h3></div> <div data-bbox="590 795 1770 1081"><p data-bbox="598 800 1770 1076">The current state of your app determines what it can and cannot do at any time. For example, a foreground app has the user's attention, so it has priority over system resources, including the CPU. By contrast, a background app must do as little work as possible, and preferably nothing, because it is offscreen. As your app changes from state to state, you must adjust its behavior accordingly.</p></div>



Claim	Public Documentation
	<p data-bbox="590 245 1577 310">veloper.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_foreground/:</p> <div data-bbox="590 315 1822 480"><h2 data-bbox="596 321 1583 375">Preparing Your UI to Run in the Foreground</h2><p data-bbox="596 394 1066 427">Configure your app to appear onscreen.</p></div> <h3 data-bbox="596 540 779 578">Overview</h3> <p data-bbox="596 605 1806 730">Use foreground transitions to prepare your app's UI to appear onscreen. An app's transition to the foreground is usually in response to a user action. For example, when the user taps the app's icon, the system launches the app and brings it to the foreground. Use a foreground transition to update your app's UI, acquire resources, and start the services you need to handle user requests.</p>

Claim	Public Documentation
	<p>Configure Your User Interface and Initial Tasks at Activation</p> <p>The system moves your app to the active state immediately before displaying the app's UI. Activation is a good time to configure your app's UI and runtime behavior; specifically:</p> <ul style="list-style-type: none"> • Show your app's windows, if needed. • Change the currently visible view controller, if needed. • Update the data values and state of views and controls. • Display controls to resume a paused game. • Start or resume any dispatch queues that you use to execute tasks. • Update data source objects. • Start timers for periodic tasks. <p>Put your configuration code in one of the following methods:</p> <ul style="list-style-type: none"> • For a scene-based UI—The <code>sceneDidBecomeActive(_:)</code> method of the appropriate scene delegate object. • For all other apps—The <code>applicationDidBecomeActive(_:)</code> method of your app delegate object. <p>Activation is also the time to put finishing touches on your UI before displaying it to the user. Don't run any code that might block your activation method. Instead, make sure you have everything you need in advance. For example, if your data changes frequently outside of the app, use background tasks to fetch updates from the network before your app returns to the foreground. Otherwise, be prepared to display existing data while you fetch changes asynchronously.</p> <p>https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_background/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/about_the_background_execution_sequence/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/extending_your_app_s_background_execution_time/; https://developer.apple.com/documentation/backgroundtasks/; https://developer.apple.com/documentation/watchkit/background_execution/using_background_tasks/; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_background/</p>

Claim	Public Documentation
	<p> ing_your_ui_to_run_in_the_background/using_background_tasks_to_update_your_app/; https://developer.apple.com/documentation/backgroundtasks/refreshing_and_maintaining_your_app_using_background_tasks/; https://developer.apple.com/documentation/backgroundtasks/bgappprefreshtask; https://developer.apple.com/documentation/backgroundtasks/bgprocessingtask; https://developer.apple.com/documentation/backgroundtasks/bgtask; https://developer.apple.com/documentation/uikit/uiapplication/1622976-backgroundfetchintervalminimum/; https://developer.apple.com/documentation/uikit/uiapplication/1622994-backgroundrefreshstatus/; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_foreground/; https://developer.apple.com/documentation/uikit/uiapplication/1623003-applicationstate/; https://developer.apple.com/documentation/uikit/uiapplication/state/; https://developer.apple.com/documentation/foundation/url_loading_system/; https://developer.apple.com/documentation/foundation/urlsession/; https://developer.apple.com/documentation/avfoundation/avplayer/; https://developer.apple.com/documentation/avfoundation/media_playback/configuring_your_app_for_media_playback/; https://developer.apple.com/videos/play/wwdc2019/707/; https://developer.apple.com/videos/play/wwdc2020/10063/; </p>

Claim	Public Documentation
	 <p>The screenshot displays a dark-themed interface titled "Factors affecting your runtime". It lists various system factors that can impact application performance, organized into four rows. The factors are: Critically low battery, Background App Refresh switch, Airplane mode, Low Power Mode, Ongoing iCloud restore, Settings, Display on/off state, Device temperature, System budgets, Process contention, App usage, App switcher, Rate limiting, Camera in-use, and Device lock state. A video player control bar is visible at the bottom of the screenshot.</p> <p>Factors affecting your runtime</p> <p>Critically low battery Background App Refresh switch Airplane mode</p> <p>Low Power Mode Ongoing iCloud restore Settings Display on/off state</p> <p>Device temperature System budgets Process contention App usage</p> <p>App switcher Rate limiting Camera in-use Device lock state</p>

Top factors



Critically low battery



Low Power Mode



App usage



App switcher



Background App Refresh switch








System budgets

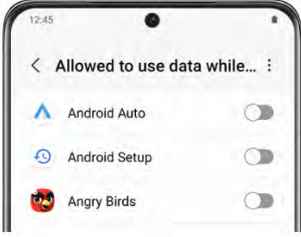


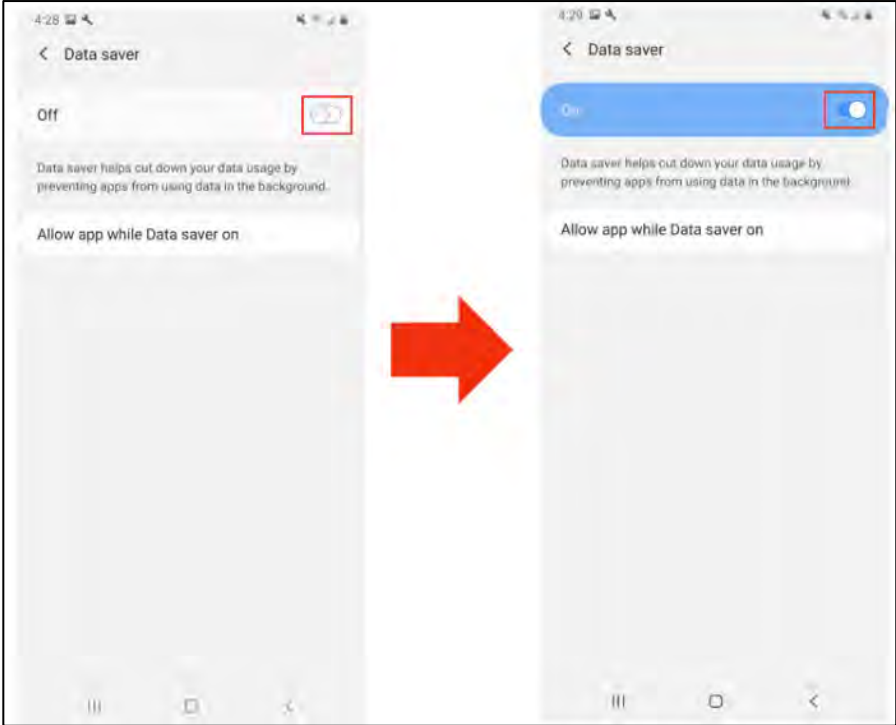
Rate limiting

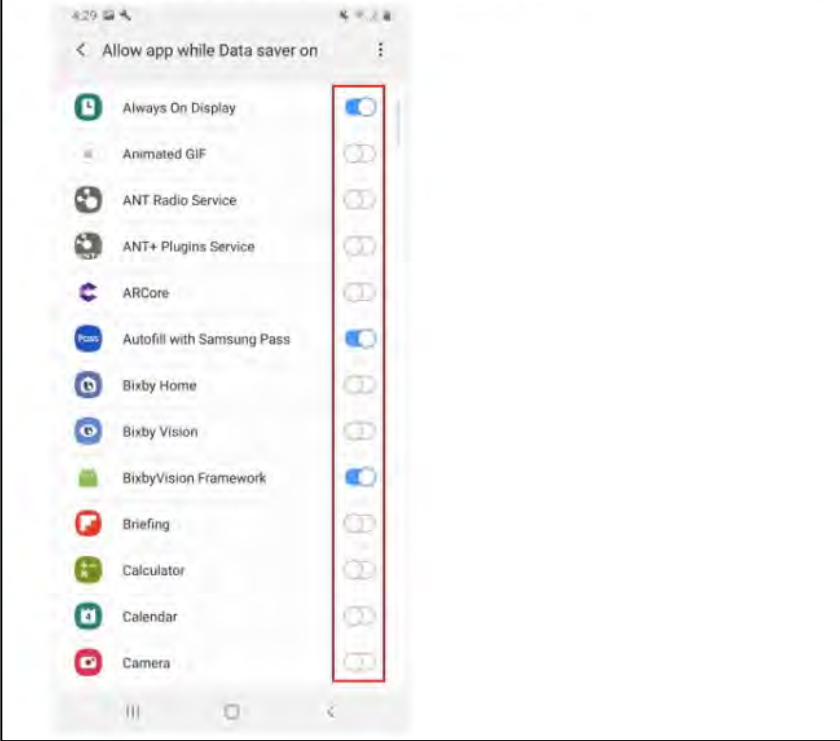



Claim	Public Documentation
	 <p>The image shows three Apple Watch screens side-by-side. The first screen is the 'Settings' app, showing options for General, Do Not Disturb, and Airplane Mode. The second screen is the 'General' settings page, showing options for Software Update, Orientation, Background App Refresh, and Wake Screen. The third screen is the 'Background App Refresh' settings page, showing a toggle switch for 'Background App Refresh' which is currently turned off. Below the toggle, there is explanatory text: 'Turning off Background App Refresh may preserve battery life. Apps with complications on the current watch face will continue to refresh, even when their background app refresh setting is off.'</p>
<p>[1j] is interacting with the user in the device user interface foreground, and</p>	<p>The Accused Instrumentalities comprise one or more applications “interacting with the user in the device user interface foreground.”</p> <p>For example, phones and tablets sold and used by Verizon classify applications and internet service activities in both foreground and background. <i>See, e.g.,</i> https://www.verizon.com/support/knowledge-base-236117/:</p>


Claim	Public Documentation
	<div data-bbox="617 266 1566 380"><h2>Samsung Galaxy S21 5G / Galaxy S21 Ultra 5G - Manage Data Usage</h2></div> <div data-bbox="653 467 722 493"><p>NOTE</p></div> <div data-bbox="684 516 1520 688"><ul style="list-style-type: none">• Data usage info provided by the device may differ from actual usage. For data usage info provided by Verizon, refer to the My Verizon website.•  For a better understanding of how data is used, check out this video.• To control data usage on your account, refer to Verizon Smart Family™.</div> <div data-bbox="621 786 1457 1094"><ol style="list-style-type: none">1. From a Home screen, swipe up from the center of the display to access the apps screen. → These instructions only apply to Standard mode and the default Home screen layout.2. Navigate: Settings  Connections.3. Tap Data usage then do any of the following:<ul style="list-style-type: none">• Turn Data saver off<ol style="list-style-type: none">a. Tap Data saver.b. Tap the Data saver switch to turn on  or off . → Data saver must be turned off to use Mobile Hotspot.</div> <div data-bbox="590 1143 1398 1179"><p>; https://www.samsung.com/us/support/answer/ANS00079018/:</p></div>

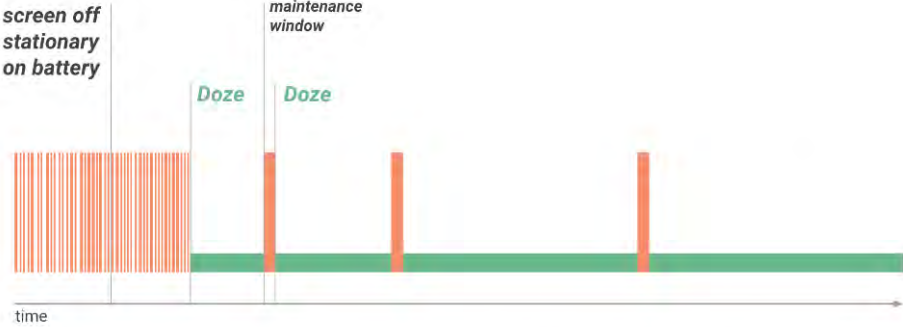
Claim	Public Documentation
	<div data-bbox="598 248 1602 756"><p>Turn Data saver on or off</p><p>Data saver prevents some apps from sending or receiving data in the background. So rest assured, you're not wasting any precious data.</p><ol style="list-style-type: none">1. Navigate to and open Settings, and then tap Connections.2. Tap Data usage, tap Data saver, and then tap the switch next to Turn on now.3. If there are still some apps you'd like to run in the background, you can set them as exceptions. Tap Allowed to use data while Data saver is on at the bottom of the screen.4. Tap More options (the three vertical dots) and choose Show system apps or Show allowed apps first to narrow down the list.5. Finally, tap the switch(es) next to your desired app(s).</div>  <p>; https://www.samsung.com/ae/support/mobile-devices/android-pie-what-is-the-data-saver-feature/;</p>

Claim	Public Documentation
	

Claim	Public Documentation
	<p data-bbox="598 256 1432 310">6 Toggle the switches on next to the apps that you need to receive notifications from all the time. Email, Messages, Messenger, Instagram and Facebook are all popular options to allow unrestricted data access..</p>  <p data-bbox="583 1076 1402 1112">; https://www.samsung.com/us/support/answer/ANS00078987/:</p>

Claim	Public Documentation
	<div data-bbox="594 245 1829 860"> <h3>Power saving mode ✓</h3> <p>Note: Using Power saving mode can affect app and device performance. Some tasks and features may take longer to complete or update. Additionally, apps running in the background may not receive updates or send you notifications when Power saving mode is enabled.</p> <p>Before you turn in for the night, change your phone's power mode. This will decrease your phone's performance and save battery life.</p> <ol style="list-style-type: none"> 1. Navigate to and open Settings, and then tap Battery and device care. 2. Tap Battery, and then tap Power saving. 3. Tap the switches next to your desired settings or customizations. 4. Finally, tap the switch at the top of the screen to activate Power saving mode. <p>You will not be able to adjust the settings once the mode is enabled. If you want to change any of the settings, you'll need to temporarily disable Power saving mode.</p>  </div> <p>; https://developer.android.com/training/basics/network-ops/data-saver:</p> <div data-bbox="594 958 1617 1390"> <h3>Optimize network data usage 🔖</h3> <p>Over the life of a smartphone, the cost of a cellular data plan can easily exceed the cost of the device itself. On Android 7.0 (API level 24) and higher, users can enable Data Saver on a device-wide basis in order to optimize their device's data usage, and use less data. This ability is especially useful when roaming, near the end of the billing cycle, or for a small prepaid data pack.</p> <p>When a user enables Data Saver in Settings and the device is on a metered network, the system blocks background data usage and signals apps to use less data in the foreground wherever possible. Users can allow specific apps to use background metered data usage even when Data Saver is turned on.</p> <p>Android 7.0 (API level 24) extends the ConnectivityManager API to provide apps with a way to retrieve the user's Data Saver preferences and monitor preference changes. It is considered good practice for apps to check whether the user has enabled Data Saver and make an effort to limit foreground and background data usage.</p> </div>

Claim	Public Documentation
	<div data-bbox="594 245 1577 797"> <p>Check data saver preferences</p> <p>On Android 7.0 (API level 24) and higher, apps can use the <code>ConnectivityManager</code> API to determine what data usage restrictions are being applied. The <code>getRestrictBackgroundStatus()</code> method returns one of the following values:</p> <p><code>RESTRICT_BACKGROUND_STATUS_DISABLED</code></p> <p>Data Saver is disabled.</p> <p><code>RESTRICT_BACKGROUND_STATUS_ENABLED</code></p> <p>The user has enabled Data Saver for this app. Apps should make an effort to limit data usage in the foreground and gracefully handle restrictions to background data usage.</p> <p><code>RESTRICT_BACKGROUND_STATUS_WHITELISTED</code></p> <p>The user has enabled Data Saver but the app is allowed to bypass it. Apps should still make an effort to limit foreground and background data usage.</p> <p>Limit data usage whenever the device is connected to a metered network, even if Data Saver is disabled or the app is allowed to bypass it. The following sample code uses <code>ConnectivityManager.isActiveNetworkMetered()</code> and <code>ConnectivityManager.getRestrictBackgroundStatus()</code> to determine how much data the app should use:</p> </div> <p>; https://developer.android.com/training/monitoring-device-state/doze-standby:</p> <div data-bbox="594 857 1829 1354"> <h2>Optimize for Doze and App Standby </h2> <p>Starting from Android 6.0 (API level 23), Android introduces two power-saving features that extend battery life for users by managing how apps behave when a device is not connected to a power source. <i>Doze</i> reduces battery consumption by deferring background CPU and network activity for apps when the device is unused for long periods of time. <i>App Standby</i> defers background network activity for apps with which the user has not recently interacted.</p> <p>While the device is in Doze, apps' access to certain battery-intensive resources is deferred until maintenance windows. The specific restrictions are listed in Power Management Restrictions.</p> <p>Doze and App Standby manage the behavior of all apps running on Android 6.0 or higher, regardless whether they are specifically targeting API level 23. To ensure the best experience for users, test your app in Doze and App Standby modes and make any necessary adjustments to your code. The sections below provide details.</p> </div>

Claim	Public Documentation
	<div data-bbox="594 245 1545 870"> <h3>Understanding Doze</h3> <p>If a user leaves a device unplugged and stationary for a period of time, with the screen off, the device enters Doze mode. In Doze mode, the system attempts to conserve battery by restricting apps' access to network and CPU-intensive services. It also prevents apps from accessing the network and defers their jobs, syncs, and standard alarms.</p> <p>Periodically, the system exits Doze for a brief time to let apps complete their deferred activities. During this <i>maintenance window</i>, the system runs all pending syncs, jobs, and alarms, and lets apps access the network.</p>  <p>Figure 1. Doze provides a recurring maintenance window for apps to use the network and handle pending activities.</p> </div> <div data-bbox="594 894 1646 1065"> <p>At the conclusion of each maintenance window, the system again enters Doze, suspending network access and deferring jobs, syncs, and alarms. Over time, the system schedules maintenance windows less and less frequently, helping to reduce battery consumption in cases of longer-term inactivity when the device is not connected to a charger.</p> <p>As soon as the user wakes the device by moving it, turning on the screen, or connecting a charger, the system exits Doze and all apps return to normal activity.</p> </div> <div data-bbox="594 1089 1829 1219"> <p>The Doze restriction on network access is also likely to affect your app, especially if the app relies on real-time messages such as tickles or notifications. If your app requires a persistent connection to the network to receive messages, you should use Firebase Cloud Messaging (FCM) if possible.</p> </div> <p>; https://developer.android.com/topic/performance/appstandby:</p>

App Standby Buckets

Android 9 (API level 28) and higher support **App Standby Buckets**. App Standby Buckets help the system prioritize apps' requests for resources based on how recently and how frequently the apps are used. Based on app usage patterns, each app is placed in one of five priority **buckets**. The system limits the device resources available to each app based on which bucket the app is in.

Priority buckets

The system dynamically assigns each app to a priority bucket, reassigning the apps as needed. The system may rely on a preloaded app that uses machine learning to determine how likely each app is to be used, and assigns apps to the appropriate buckets. If the system app is not present on a device, the system defaults to sorting apps based on how recently they were used. More active apps are assigned to buckets that give the apps higher priority, making more system resources available to the app. In particular, the bucket determines how frequently the app's jobs run, and how often the app can trigger alarms. These restrictions apply only while the device is on battery power; the system does not impose these restrictions on apps while the device is charging.

★ **Note:** Every manufacturer can set their own criteria for how non-active apps are assigned to buckets. You should not try to influence which bucket your app is assigned to. Instead, focus on making sure your app behaves well in whatever bucket it might be in. Your app can find out what bucket it's currently in by calling `UsageStatsManager.getAppStandbyBucket()`.

The buckets are:

1. **Active:** App is currently being used or was very recently used.
2. **Working set:** App is in regular use.
3. **Frequent:** App is often used, but not every day.
4. **Rare:** App is not frequently used.
5. **Restricted:** App consumes a great deal of system resources, or may exhibit undesirable behavior.

In addition, there's a special **never** bucket for apps that have been installed but have never been run. The system imposes severe restrictions on these apps.

Claim	Public Documentation
	<p> https://developer.android.com/topic/performance/power/power-details; https://developer.android.com/topic/performance/background-optimization; https://developer.android.com/reference/android/app/job/JobScheduler; https://developer.android.com/guide/background/persistent; https://developer.android.com/guide/components/activities/process-lifecycle; </p> <div style="border: 1px solid black; padding: 10px; margin: 10px 0;"> <p>1. A foreground process is one that is required for what the user is currently doing. Various application components can cause its containing process to be considered foreground in different ways. A process is considered to be in the foreground if any of the following conditions hold:</p> <ul style="list-style-type: none"> • It is running an Activity at the top of the screen that the user is interacting with (its onResume() method has been called). • It has a BroadcastReceiver that is currently running (its BroadcastReceiver.onReceive() method is executing). • It has a Service that is currently executing code in one of its callbacks (Service.onCreate(), Service.onStart(), or Service.onDestroy()). <p>There will only ever be a few such processes in the system, and these will only be killed as a last resort if memory is so low that not even these processes can continue to run. Generally, at this point, the device has reached a memory paging state, so this action is required in order to keep the user interface responsive.</p> </div> <p> ; https://developer.android.com/guide/background; </p>

Claim	Public Documentation
	<div data-bbox="594 245 1829 630"><p>Definition of background work</p><p>An app is running in the <i>background</i> when both the following conditions are satisfied:</p><ul style="list-style-type: none">• None of the app's activities are currently visible to the user.• The app isn't running any foreground services that started while an activity from the app was visible to the user.<p>Otherwise, the app is running in the <i>foreground</i>.</p></div> <p data-bbox="594 651 1346 683">; https://developer.android.com/guide/components/services;</p>

Types of Services

These are the three different types of services:

Foreground

A foreground service performs some operation that is noticeable to the user. For example, an audio app would use a foreground service to play an audio track. Foreground services must display a [Notification](#). Foreground services continue running even when the user isn't interacting with the app.

When you use a foreground service, you must display a notification so that users are actively aware that the service is running. This notification cannot be dismissed unless the service is either stopped or removed from the foreground.

Learn more about how to configure [foreground services](#) in your app.

★ **Note:** The [WorkManager](#) API offers a flexible way of scheduling tasks, and is able to [run these jobs as foreground services](#) if needed. In many cases, using WorkManager is preferable to using foreground services directly.

Background

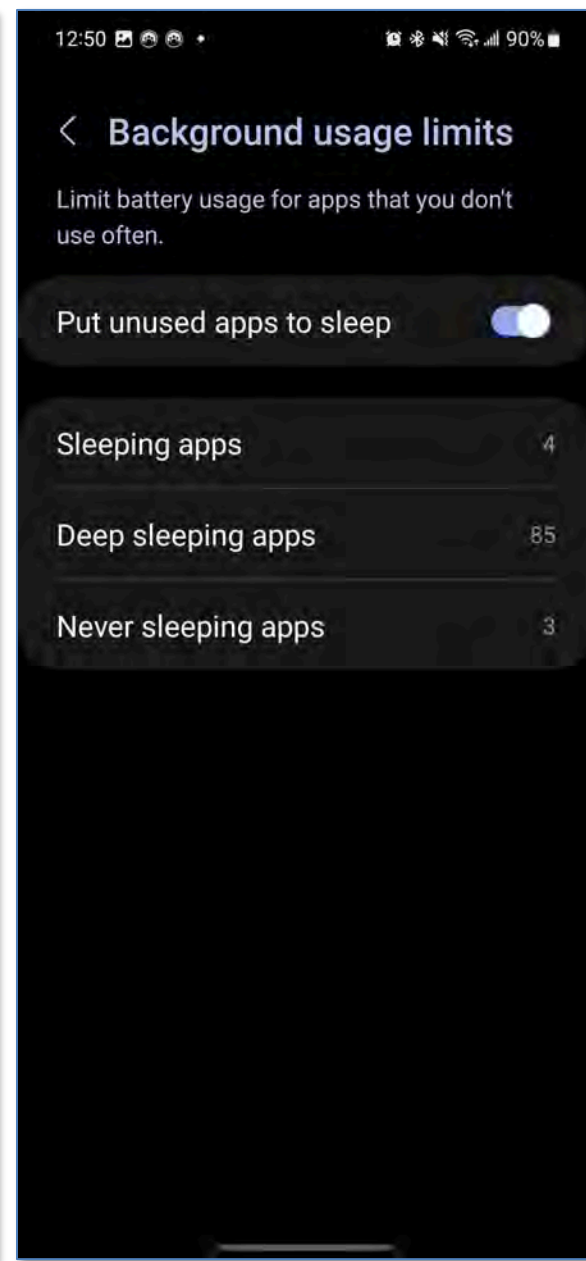
A background service performs an operation that isn't directly noticed by the user. For example, if an app used a service to compact its storage, that would usually be a background service.

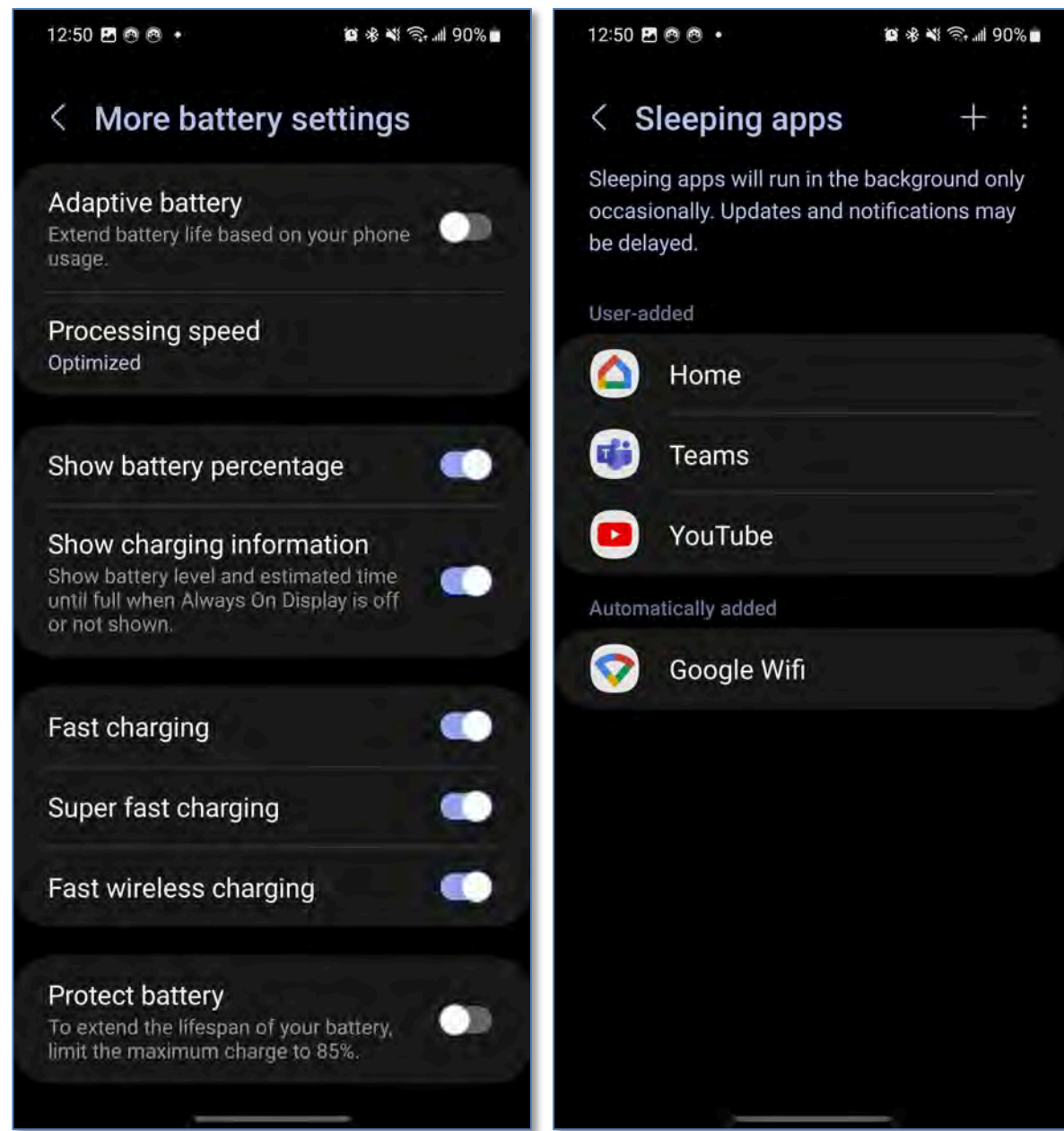
★ **Note:** If your app targets API level 26 or higher, the system imposes [restrictions on running background services](#) when the app itself isn't in the foreground. In most situations, for example, you shouldn't [access location information from the background](#). Instead, [schedule tasks using WorkManager](#).

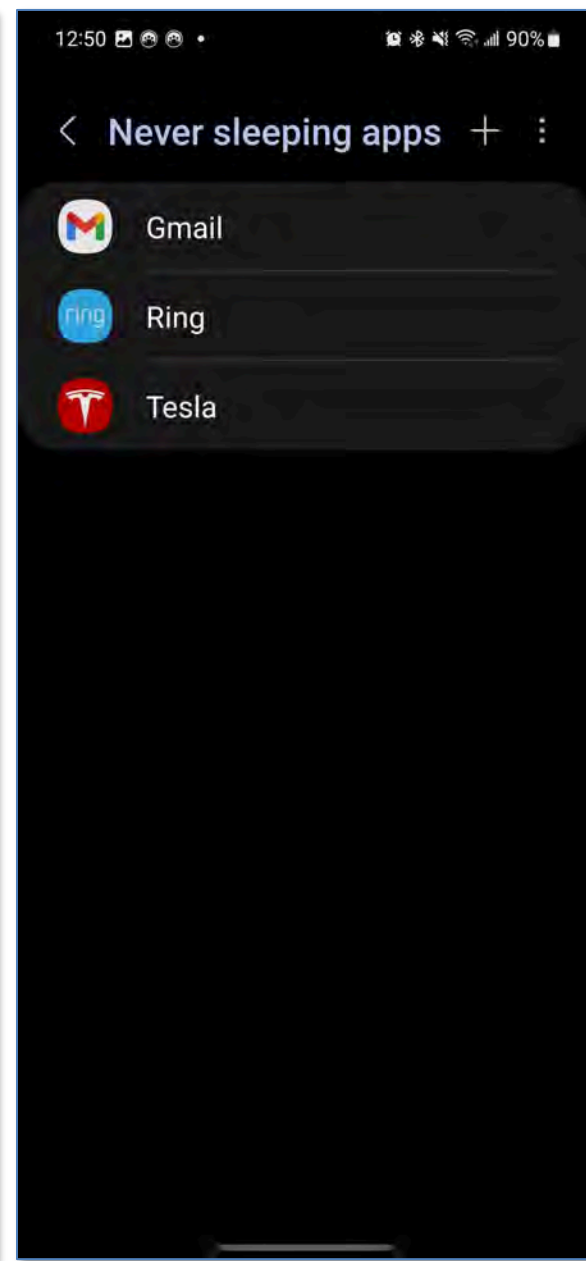
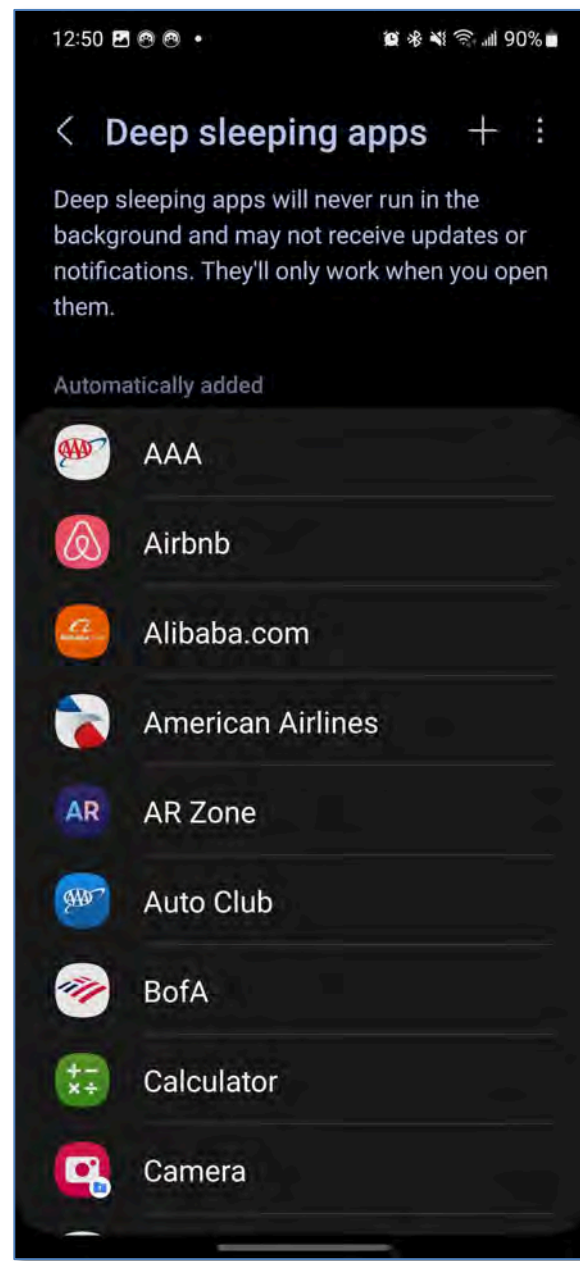
Bound

A service is *bound* when an application component binds to it by calling [bindService\(\)](#). A bound service offers a client-server interface that allows components to interact with the service, send requests, receive results, and even do so across processes with interprocess communication (IPC). A bound service runs only as long as another application component is bound to it. Multiple components can bind to the service at once, but when all of them unbind, the service is destroyed.

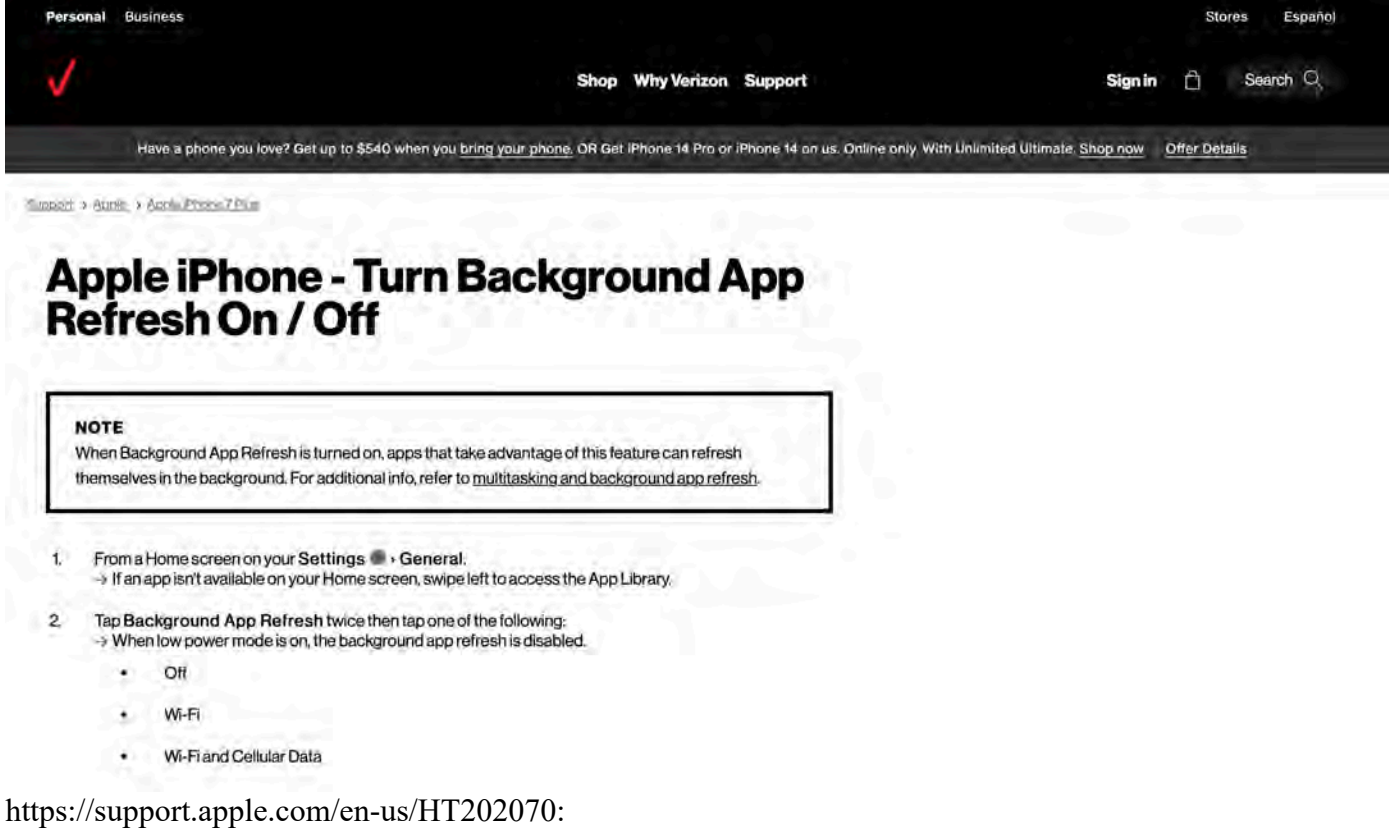
Claim	Public Documentation
	; https://developer.android.com/guide/components/activities/intro-activities ; <i>see also</i> the exemplary screen-shots below:

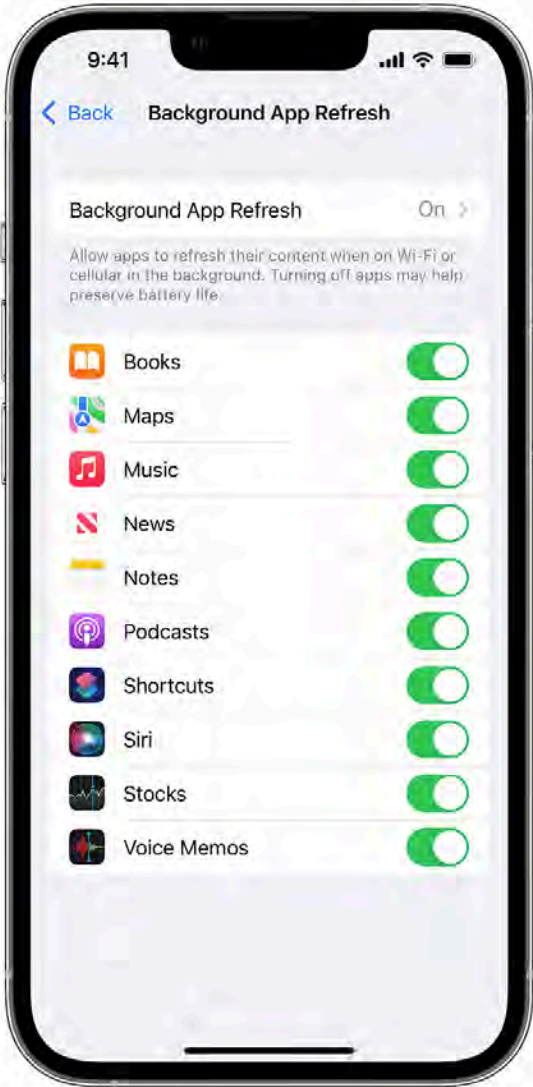






Claim	Public Documentation
	<p data-bbox="583 245 1423 277"><i>See also, e.g.,</i> https://www.verizon.com/support/data-usage-faqs/:</p> <div data-bbox="625 378 1942 418"><p data-bbox="625 378 1310 418">What is indirect or background data usage? ^</p></div> <p data-bbox="625 479 1875 545">Indirect data usage occurs in the background, during tasks performed automatically by your device. Some examples of indirect data usage are:</p> <ul data-bbox="617 586 1197 841" style="list-style-type: none"><li data-bbox="617 586 1197 618">• Automatic backups of pictures or videos<li data-bbox="617 659 915 691">• Software updates<li data-bbox="617 732 972 764">• App content refreshes<li data-bbox="617 805 1066 841">• Syncing and location services <p data-bbox="625 881 1383 914">Note: You can adjust these functions in your device Settings.</p> <p data-bbox="583 971 1371 1003">; https://www.verizon.com/support/knowledge-base-207174/:</p>

Claim	Public Documentation
	 <p>The screenshot shows the Apple Support website for the article 'Apple iPhone - Turn Background App Refresh On / Off'. The page has a dark header with 'Personal' and 'Business' tabs, a red checkmark icon, and links for 'Shop', 'Why Verizon', and 'Support'. There are also links for 'Sign in', a lock icon, and a 'Search' button. Below the header is a promotional banner for iPhone 14. The article title is prominently displayed. A 'NOTE' box explains that Background App Refresh allows apps to refresh in the background. The steps to turn it on are listed: 1. Go to Settings > General. 2. Tap Background App Refresh twice then tap one of the following: Off, Wi-Fi, or Wi-Fi and Cellular Data. The URL 'https://support.apple.com/en-us/HT202070:' is at the bottom.</p> <p>Apple iPhone - Turn Background App Refresh On / Off</p> <p>NOTE When Background App Refresh is turned on, apps that take advantage of this feature can refresh themselves in the background. For additional info, refer to multitasking and background app refresh.</p> <ol style="list-style-type: none">1. From a Home screen on your Settings > General. → If an app isn't available on your Home screen, swipe left to access the App Library.2. Tap Background App Refresh twice then tap one of the following: → When low power mode is on, the background app refresh is disabled.<ul style="list-style-type: none">• Off• Wi-Fi• Wi-Fi and Cellular Data <p>https://support.apple.com/en-us/HT202070:</p>

Claim	Public Documentation
	<div data-bbox="604 305 1297 362"><h2>Use Background App Refresh</h2></div> <div data-bbox="604 391 1377 638"><p>After you switch to a different app, some apps run for a short period of time before they're set to a suspended state. Apps that are in a suspended state aren't actively in use, open, or taking up system resources. With Background App Refresh, suspended apps can check for updates and new content.</p></div> <div data-bbox="604 672 1373 878"><p>If you want suspended apps to check for new content, go to Settings > General > Background App Refresh and turn on Background App Refresh. If you quit an app from the app switcher, it might not be able to run or check for new content before you open it again.</p></div> <div data-bbox="1436 261 1965 1341"></div> <div data-bbox="583 1377 1144 1411"><p>https://support.apple.com/en-us/HT205234:</p></div>

Use Low Power Mode to save battery life on your iPhone or iPad


Low Power Mode reduces the amount of power that your iPhone or iPad uses when the battery gets low.

To turn Low Power Mode on or off, go to Settings > Battery. You can also turn Low Power Mode on and off from Control Center. Go to Settings > Control Center > Customize Controls, then select Low Power Mode to add it to Control Center.

When Low Power Mode is on, your iPhone or iPad will last longer before you need to charge it, but some features might take longer to update or complete. Also, some tasks might not work until you turn off Low Power Mode, or until you charge your iPhone or iPad to 80% or higher.

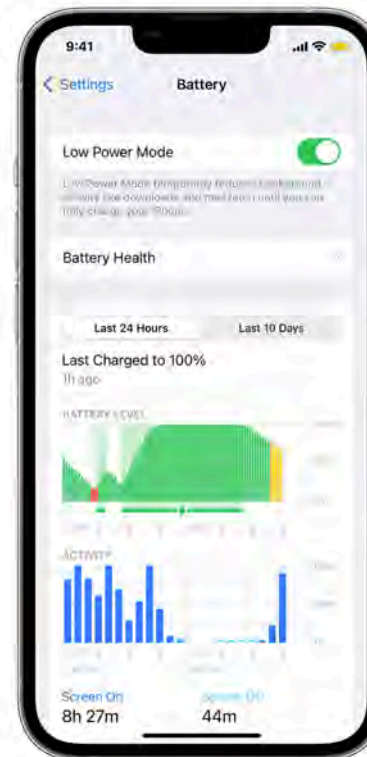
Low Power Mode reduces or affects these features:

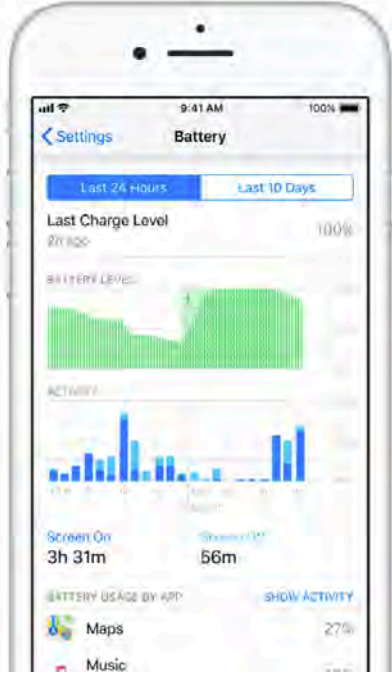
- 5G (except for video streaming) on iPhone 12 and iPhone 13 models¹
- Auto-Lock (defaults to 30 seconds)
- Display brightness
- Display refresh rate (limited up to 60 Hz) on iPhone and iPad models with ProMotion display²
- Some visual effects
- iCloud Photos (temporarily paused)
- Automatic downloads
- Email fetch
- Background app refresh

When Low Power Mode is on, the battery in the status bar will be yellow. You'll see a yellow battery icon  and the battery percentage. After you charge your iPhone or iPad to 80% or higher, Low Power Mode automatically turns off.

1. If you turn on Low Power Mode, 5G is disabled, except in some cases like video streaming and large downloads on iPhone 12 and iPhone 13 models. With iPhone 12 models, Low Power Mode disables 5G standalone (where available).


2. These devices have ProMotion display: iPhone 13 Pro and later, iPhone 13 Pro Max and later, iPad Pro 10.5-inch, all iPad Pro 11-inch models, and iPad Pro 12.9-inch (2nd generation) and later.



Claim	Public Documentation
	<p data-bbox="583 245 1350 277">https://www.apple.com/batteries/maximizing-performance/:</p> <h2 data-bbox="625 305 1396 358">View Battery Usage information</h2> <p data-bbox="625 378 1316 505">With iOS, you can easily manage your device's battery life, because you can see the proportion of your battery used by each app (unless the device is charging). To view your usage, go to Settings > Battery.</p> <p data-bbox="625 529 1293 586">Here are the messages you may see listed below the apps you've been using:</p> <p data-bbox="625 656 1293 748">Background Activity. This indicates that the battery was used by the app while it was in the background — that is, while you were using another app.</p> <ul data-bbox="657 781 1316 1024" style="list-style-type: none">• To improve battery life, you can turn off the feature that allows apps to refresh in the background. Go to Settings > General > Background App Refresh and select Wi-Fi, Wi-Fi & Cellular Data, or Off to turn off Background App Refresh entirely.• If the Mail app lists Background Activity, you can choose to fetch data manually or increase the fetch interval. Go to Settings > Accounts & Passwords > Fetch New Data.  <p data-bbox="583 1068 1736 1101">; https://developer.apple.com/documentation/uikit/uiapplication/1623003-applicationstate:</p>

Claim	Public Documentation
	<p data-bbox="611 250 852 280">Instance Property</p> <h2 data-bbox="611 318 1020 375">applicationState</h2> <p data-bbox="611 399 1314 430">The app's current state, or that of its most active scene.</p> <div data-bbox="611 467 1373 500"> iOS 4.0+ iPadOS 4.0+ Mac Catalyst 13.1+ tvOS 9.0+ visionOS 1.0+ Beta </div> <pre data-bbox="611 561 1268 586">var applicationState: UIApplication.State { get }</pre> <h2 data-bbox="611 727 840 768">Discussion</h2> <p data-bbox="611 800 1451 831">The behavior of this property depends on whether your app is scene-based.</p> <p data-bbox="611 855 1927 992">In a scene-based app, this property takes the value of the most active scene, which it determines from each scene's <code>activationState</code> property. A scene-based app launches in the background state, and transitions between its states as scenes connect, change their states, and disconnect. For scene-based apps, use <code>UISceneDelegate</code> to respond to changes in an individual scene's life cycle.</p> <p data-bbox="611 1016 1938 1193">In a sceneless app, the property's value is always the app's current state. The app is inactive at launch, and then is generally in either an active or background state. The app may become inactive for a short period — for example, when transitioning between active and background states, when the system presents an alert in front of it, or when the system displays the application switcher. For sceneless apps, use <code>UIApplicationDelegate</code> to respond to the app's life cycle changes.</p> <p data-bbox="585 1214 1988 1425">; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_background/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/about_the_background_execution_sequence/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/extending_your_app_s_background_execution_time/; https://developer.apple.com/documentation/backgroundtasks/;</p>

Claim	Public Documentation
	<p> https://developer.apple.com/documentation/watchkit/background_execution/using_background_tasks/; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_background/using_background_tasks_to_update_your_app/; https://developer.apple.com/documentation/backgroundtasks/refreshing_and_maintaining_your_app_using_background_tasks/; https://developer.apple.com/documentation/backgroundtasks https://developer.apple.com/documentation/backgroundtasks/bgapprefreshtask; https://developer.apple.com/documentation/backgroundtasks/bgprocessingtask; https://developer.apple.com/documentation/backgroundtasks/bgtask; https://developer.apple.com/documentation/uikit/uiapplication/1622976-backgroundfetchintervalminimum/; https://developer.apple.com/documentation/uikit/uiapplication/1622994-backgroundrefreshstatus/; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_foreground/; https://developer.apple.com/documentation/uikit/uiapplication/1623003-applicationstate; https://developer.apple.com/documentation/uikit/uiapplication/state; https://developer.apple.com/documentation/foundation/url_loading_system; https://developer.apple.com/documentation/foundation/urlsession; https://developer.apple.com/documentation/avfoundation/avplayer; https://developer.apple.com/documentation/avfoundation/media_playback/configuring_your_app_for_media_playback; https://developer.apple.com/videos/play/wwdc2019/707/; https://developer.apple.com/videos/play/wwdc2020/10063; </p>

Claim	Public Documentation
	 <p>The screenshot shows a dark-themed interface titled "Factors affecting your runtime". It lists various system factors that can impact app performance, arranged in a grid-like fashion. At the bottom of the screenshot, there is a video player control bar.</p> <p>Factors affecting your runtime</p> <ul style="list-style-type: none">Critically low batteryBackground App Refresh switchAirplane modeLow Power ModeOngoing iCloud restoreSettingsDisplay on/off stateDevice temperatureSystem budgetsProcess contentionApp usageApp switcherRate limitingCamera in-useDevice lock state

Top factors



Critically low battery



Low Power Mode



App usage



App switcher



Background App Refresh switch








System budgets

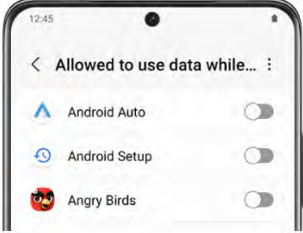


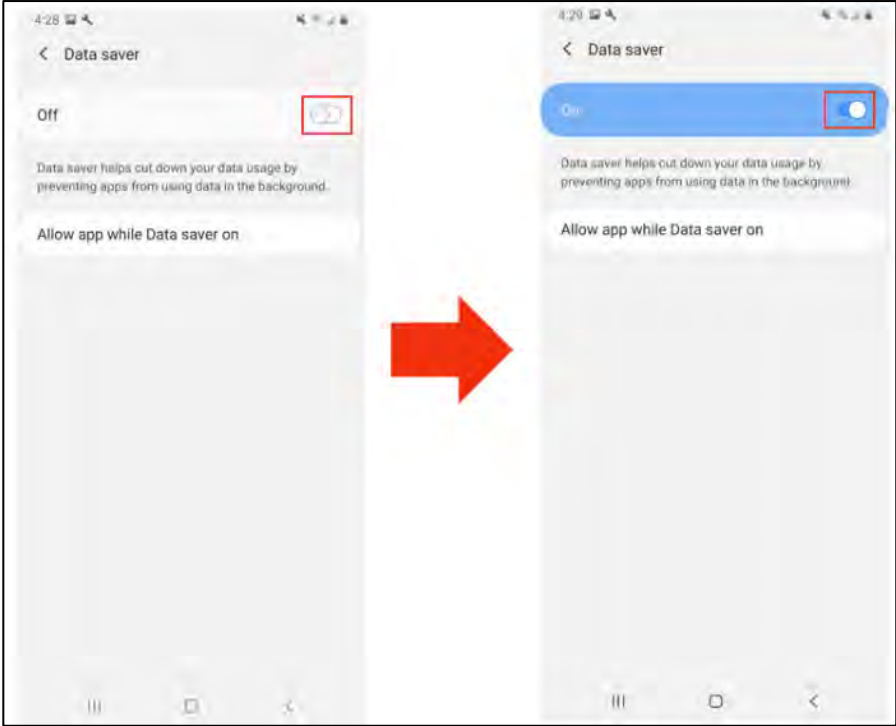
Rate limiting

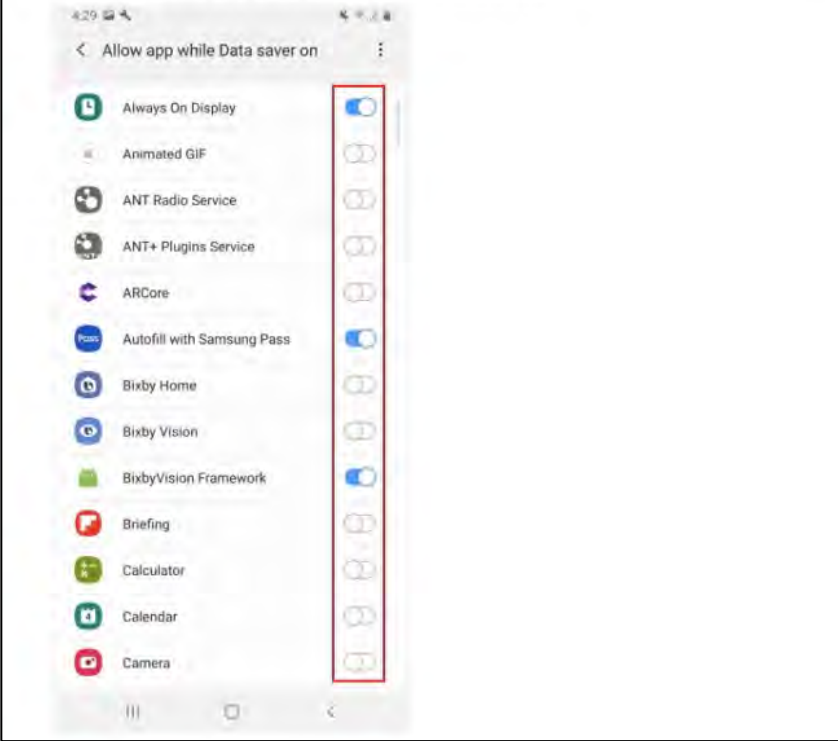



Claim	Public Documentation
	 <p>The image shows three Apple Watch screens side-by-side. The first screen is the 'Settings' menu, showing options for General, Do Not Disturb, and Airplane Mode. The second screen is the 'General' settings menu, showing options for Software Update, Orientation, Background App Refresh, and Wake Screen. The third screen is the 'Background App Refresh' settings menu, showing a toggle switch for 'Background App Refresh' which is currently turned off. Below the toggle, there is a warning message: 'Turning off Background App Refresh may preserve battery life. Apps with complications on the current watch face will continue to refresh, even when their background app refresh setting is off.'</p>
<p>[1k] selectively allow or deny one or more Internet service activities by or on behalf of the particular application based on whether or not the particular application is one of the first one or more applications, the differential traffic control policy, including any applicable user augmentation of the differential traffic control policy, and the classifications performed by the one or more processors.</p>	<p>The Accused Instrumentalities “selectively allow or deny one or more Internet service activities by or on behalf of the particular application based on whether or not the particular application is one of the first one or more applications, the differential traffic control policy, including any applicable user augmentation of the differential traffic control policy, and the classifications performed by the one or more processors.”</p> <p>For example, phones and tablets sold and used by Verizon allow or deny internet service activities by or on behalf of applications based on classifications of particular applications and policies.. <i>See, e.g.,</i> https://www.verizon.com/support/knowledge-base-236117/:</p>


Claim	Public Documentation
	<div data-bbox="617 266 1566 380"><h2>Samsung Galaxy S21 5G / Galaxy S21 Ultra 5G - Manage Data Usage</h2></div> <div data-bbox="653 469 722 493"><p>NOTE</p></div> <div data-bbox="682 516 1520 688"><ul style="list-style-type: none">• Data usage info provided by the device may differ from actual usage. For data usage info provided by Verizon, refer to the My Verizon website.•  For a better understanding of how data is used, check out this video.• To control data usage on your account, refer to Verizon Smart Family™.</div> <div data-bbox="623 786 1457 1094"><ol style="list-style-type: none">1. From a Home screen, swipe up from the center of the display to access the apps screen. → These instructions only apply to Standard mode and the default Home screen layout.2. Navigate: Settings  Connections.3. Tap Data usage then do any of the following:<ul style="list-style-type: none">• Turn Data saver off<ol style="list-style-type: none">a. Tap Data saver.b. Tap the Data saver switch to turn on  or off . → Data saver must be turned off to use Mobile Hotspot.</div> <div data-bbox="590 1143 1398 1183"><p>; https://www.samsung.com/us/support/answer/ANS00079018/:</p></div>

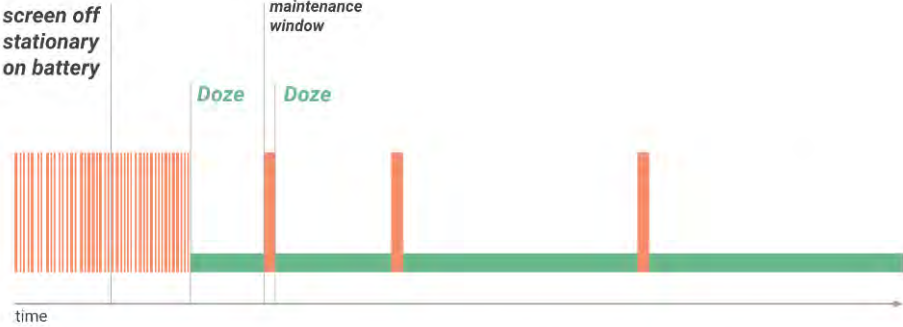
Claim	Public Documentation
	<div data-bbox="598 248 1602 756"><p>Turn Data saver on or off</p><p>Data saver prevents some apps from sending or receiving data in the background. So rest assured, you're not wasting any precious data.</p><ol style="list-style-type: none">1. Navigate to and open Settings, and then tap Connections.2. Tap Data usage, tap Data saver, and then tap the switch next to Turn on now.3. If there are still some apps you'd like to run in the background, you can set them as exceptions. Tap Allowed to use data while Data saver is on at the bottom of the screen.4. Tap More options (the three vertical dots) and choose Show system apps or Show allowed apps first to narrow down the list.5. Finally, tap the switch(es) next to your desired app(s).</div> <p>; https://www.samsung.com/ae/support/mobile-devices/android-pie-what-is-the-data-saver-feature/;</p>

Claim	Public Documentation
	

Claim	Public Documentation
	<p data-bbox="598 261 1430 310">6 Toggle the switches on next to the apps that you need to receive notifications from all the time. Email, Messages, Messenger, Instagram and Facebook are all popular options to allow unrestricted data access..</p>  <p data-bbox="598 1078 1402 1110">; https://www.samsung.com/us/support/answer/ANS00078987/:</p>

Claim	Public Documentation
	<div data-bbox="594 245 1829 860"> <h3>Power saving mode ✓</h3> <p>Note: Using Power saving mode can affect app and device performance. Some tasks and features may take longer to complete or update. Additionally, apps running in the background may not receive updates or send you notifications when Power saving mode is enabled.</p> <p>Before you turn in for the night, change your phone's power mode. This will decrease your phone's performance and save battery life.</p> <ol style="list-style-type: none"> 1. Navigate to and open Settings, and then tap Battery and device care. 2. Tap Battery, and then tap Power saving. 3. Tap the switches next to your desired settings or customizations. 4. Finally, tap the switch at the top of the screen to activate Power saving mode. <p>You will not be able to adjust the settings once the mode is enabled. If you want to change any of the settings, you'll need to temporarily disable Power saving mode.</p>  <p>The screenshot shows the 'Power saving options' menu. At the top, it says 'Choose additional limits to save battery when Power saving mode is on'. There are three toggle switches, all of which are turned on: 'Turn off Always On Display', 'Limit CPU speed to 70%', and 'Decrease brightness by 10%'.</p> </div> <p>; https://developer.android.com/training/basics/network-ops/data-saver:</p> <div data-bbox="594 958 1617 1390"> <h3>Optimize network data usage 🔖</h3> <p>Over the life of a smartphone, the cost of a cellular data plan can easily exceed the cost of the device itself. On Android 7.0 (API level 24) and higher, users can enable Data Saver on a device-wide basis in order to optimize their device's data usage, and use less data. This ability is especially useful when roaming, near the end of the billing cycle, or for a small prepaid data pack.</p> <p>When a user enables Data Saver in Settings and the device is on a metered network, the system blocks background data usage and signals apps to use less data in the foreground wherever possible. Users can allow specific apps to use background metered data usage even when Data Saver is turned on.</p> <p>Android 7.0 (API level 24) extends the ConnectivityManager API to provide apps with a way to retrieve the user's Data Saver preferences and monitor preference changes. It is considered good practice for apps to check whether the user has enabled Data Saver and make an effort to limit foreground and background data usage.</p> </div>

Claim	Public Documentation
	<div data-bbox="594 245 1577 797"> <p>Check data saver preferences</p> <p>On Android 7.0 (API level 24) and higher, apps can use the <code>ConnectivityManager</code> API to determine what data usage restrictions are being applied. The <code>getRestrictBackgroundStatus()</code> method returns one of the following values:</p> <p><code>RESTRICT_BACKGROUND_STATUS_DISABLED</code></p> <p>Data Saver is disabled.</p> <p><code>RESTRICT_BACKGROUND_STATUS_ENABLED</code></p> <p>The user has enabled Data Saver for this app. Apps should make an effort to limit data usage in the foreground and gracefully handle restrictions to background data usage.</p> <p><code>RESTRICT_BACKGROUND_STATUS_WHITELISTED</code></p> <p>The user has enabled Data Saver but the app is allowed to bypass it. Apps should still make an effort to limit foreground and background data usage.</p> <p>Limit data usage whenever the device is connected to a metered network, even if Data Saver is disabled or the app is allowed to bypass it. The following sample code uses <code>ConnectivityManager.isActiveNetworkMetered()</code> and <code>ConnectivityManager.getRestrictBackgroundStatus()</code> to determine how much data the app should use:</p> </div> <p>; https://developer.android.com/training/monitoring-device-state/doze-standby:</p> <div data-bbox="594 894 1829 1390"> <h2>Optimize for Doze and App Standby </h2> <p>Starting from Android 6.0 (API level 23), Android introduces two power-saving features that extend battery life for users by managing how apps behave when a device is not connected to a power source. <i>Doze</i> reduces battery consumption by deferring background CPU and network activity for apps when the device is unused for long periods of time. <i>App Standby</i> defers background network activity for apps with which the user has not recently interacted.</p> <p>While the device is in Doze, apps' access to certain battery-intensive resources is deferred until maintenance windows. The specific restrictions are listed in Power Management Restrictions.</p> <p>Doze and App Standby manage the behavior of all apps running on Android 6.0 or higher, regardless whether they are specifically targeting API level 23. To ensure the best experience for users, test your app in Doze and App Standby modes and make any necessary adjustments to your code. The sections below provide details.</p> </div>

Claim	Public Documentation
	<div data-bbox="594 245 1545 870"> <h3>Understanding Doze</h3> <p>If a user leaves a device unplugged and stationary for a period of time, with the screen off, the device enters Doze mode. In Doze mode, the system attempts to conserve battery by restricting apps' access to network and CPU-intensive services. It also prevents apps from accessing the network and defers their jobs, syncs, and standard alarms.</p> <p>Periodically, the system exits Doze for a brief time to let apps complete their deferred activities. During this <i>maintenance window</i>, the system runs all pending syncs, jobs, and alarms, and lets apps access the network.</p>  <p>Figure 1. Doze provides a recurring maintenance window for apps to use the network and handle pending activities.</p> </div> <div data-bbox="594 894 1646 1065"> <p>At the conclusion of each maintenance window, the system again enters Doze, suspending network access and deferring jobs, syncs, and alarms. Over time, the system schedules maintenance windows less and less frequently, helping to reduce battery consumption in cases of longer-term inactivity when the device is not connected to a charger.</p> <p>As soon as the user wakes the device by moving it, turning on the screen, or connecting a charger, the system exits Doze and all apps return to normal activity.</p> </div> <div data-bbox="594 1089 1829 1219"> <p>The Doze restriction on network access is also likely to affect your app, especially if the app relies on real-time messages such as tickles or notifications. If your app requires a persistent connection to the network to receive messages, you should use Firebase Cloud Messaging (FCM) if possible.</p> </div> <p>; https://developer.android.com/topic/performance/appstandby:</p>

App Standby Buckets

Android 9 (API level 28) and higher support **App Standby Buckets**. App Standby Buckets help the system prioritize apps' requests for resources based on how recently and how frequently the apps are used. Based on app usage patterns, each app is placed in one of five priority **buckets**. The system limits the device resources available to each app based on which bucket the app is in.

Priority buckets

The system dynamically assigns each app to a priority bucket, reassigning the apps as needed. The system may rely on a preloaded app that uses machine learning to determine how likely each app is to be used, and assigns apps to the appropriate buckets. If the system app is not present on a device, the system defaults to sorting apps based on how recently they were used. More active apps are assigned to buckets that give the apps higher priority, making more system resources available to the app. In particular, the bucket determines how frequently the app's jobs run, and how often the app can trigger alarms. These restrictions apply only while the device is on battery power; the system does not impose these restrictions on apps while the device is charging.

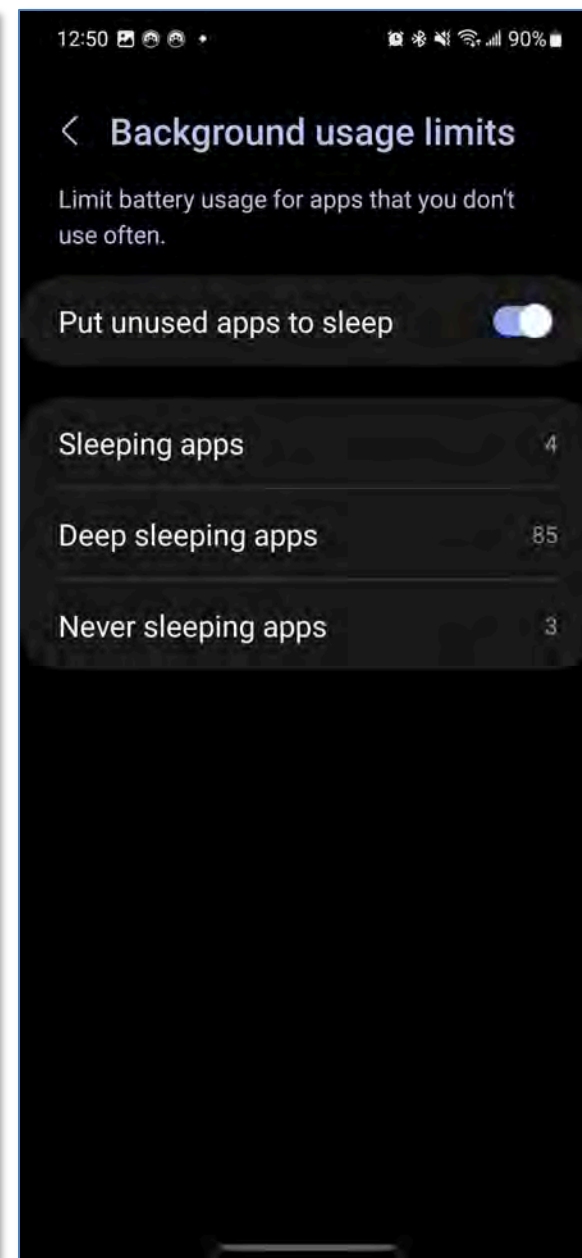
★ **Note:** Every manufacturer can set their own criteria for how non-active apps are assigned to buckets. You should not try to influence which bucket your app is assigned to. Instead, focus on making sure your app behaves well in whatever bucket it might be in. Your app can find out what bucket it's currently in by calling `UsageStatsManager.getAppStandbyBucket()`.

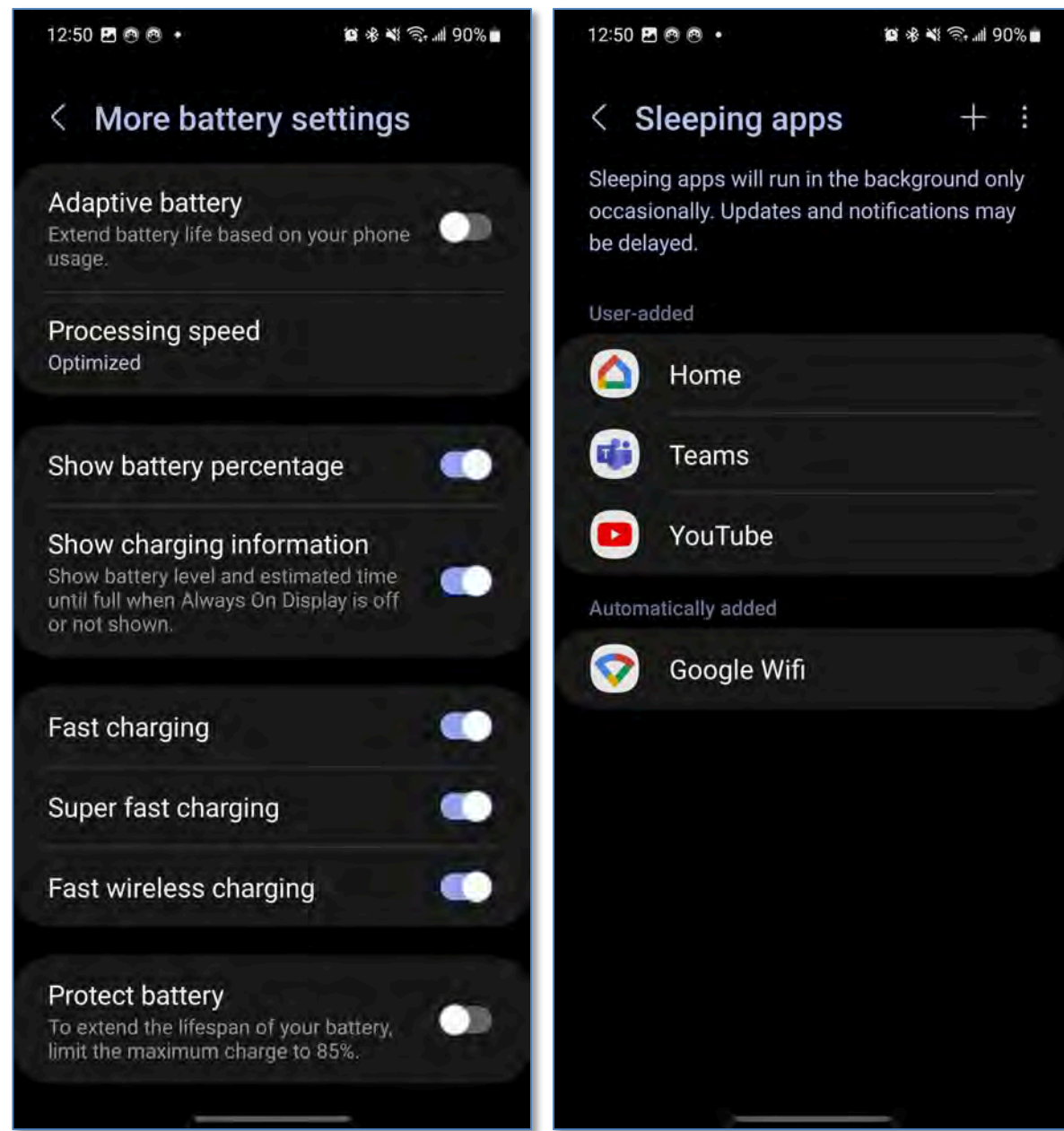
The buckets are:

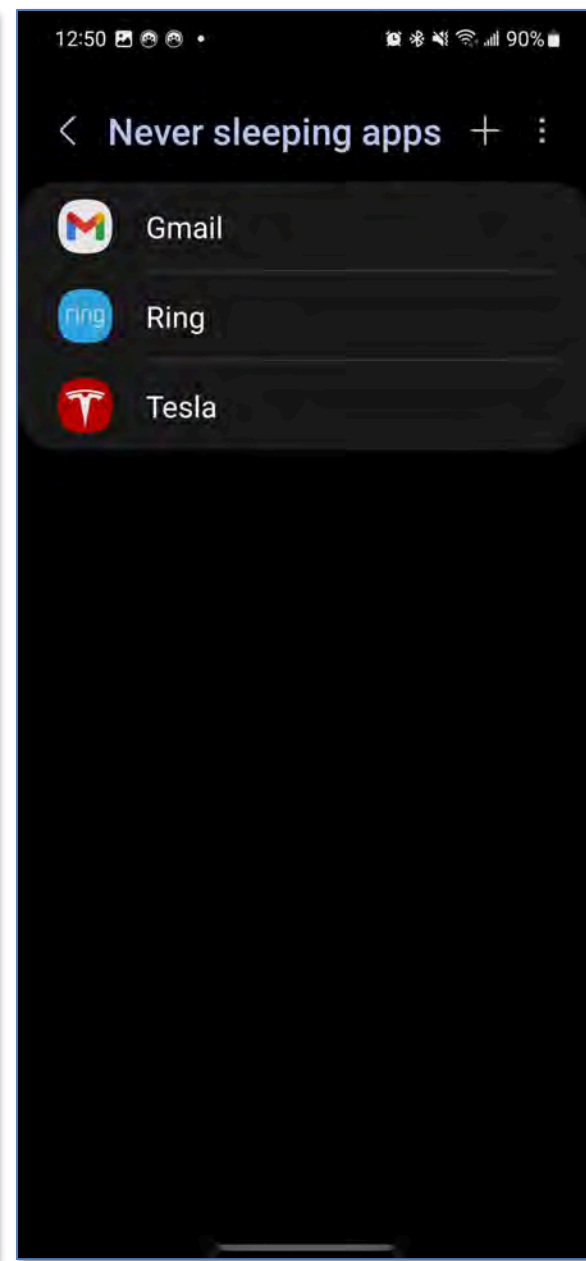
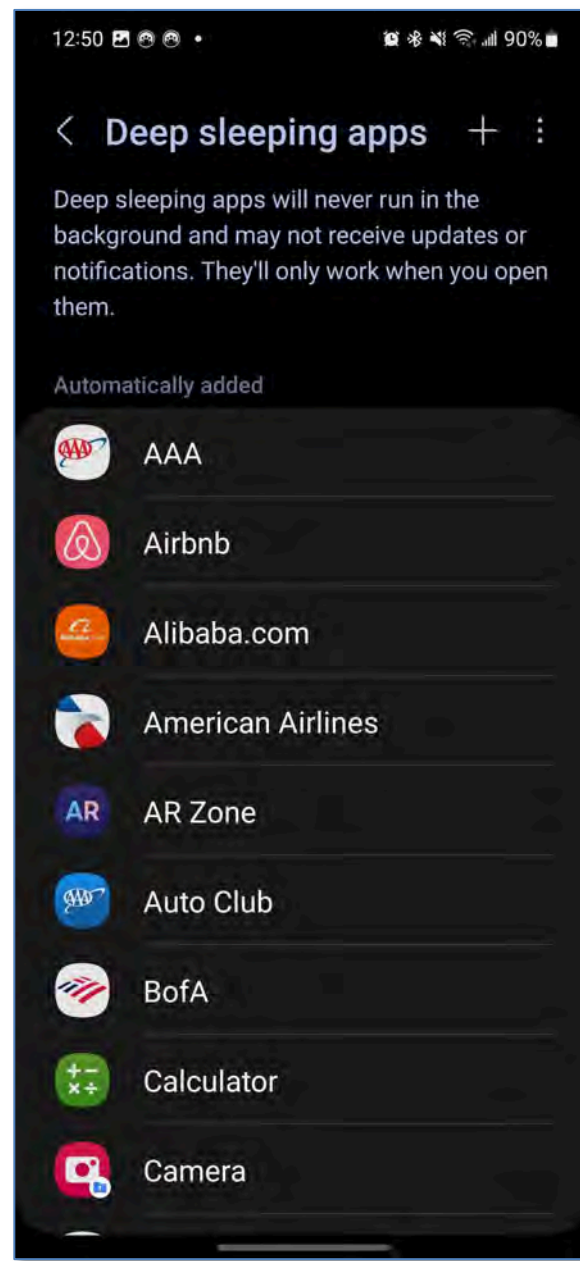
1. **Active:** App is currently being used or was very recently used.
2. **Working set:** App is in regular use.
3. **Frequent:** App is often used, but not every day.
4. **Rare:** App is not frequently used.
5. **Restricted:** App consumes a great deal of system resources, or may exhibit undesirable behavior.



In addition, there's a special **never** bucket for apps that have been installed but have never been run. The system imposes severe restrictions on these apps.

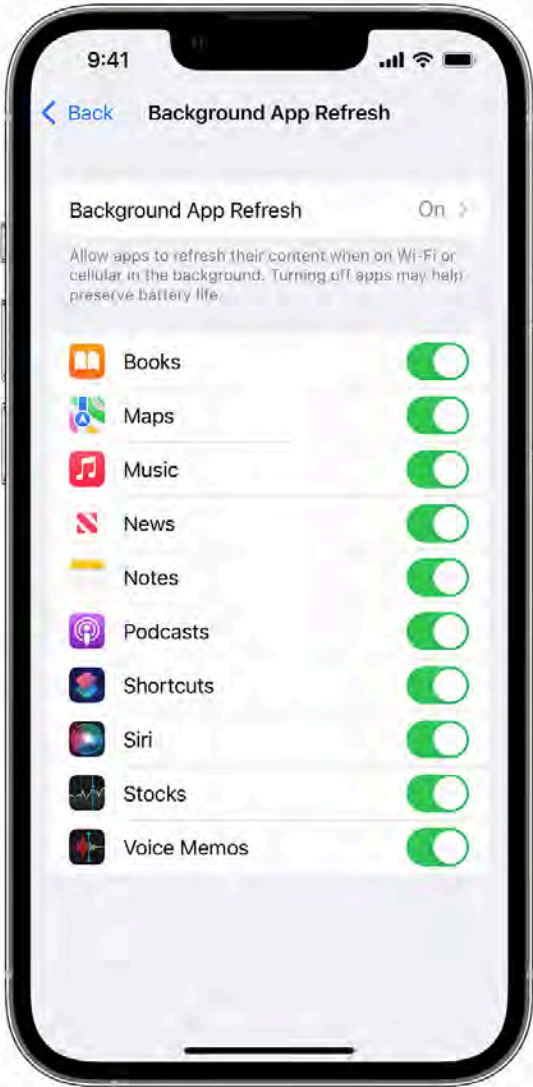
Claim	Public Documentation
	<p>; https://developer.android.com/topic/performance/power/power-details; https://developer.android.com/topic/performance/background-optimization; https://developer.android.com/reference/android/app/job/JobScheduler; https://developer.android.com/guide/background/persistent; https://developer.android.com/guide/components/activities/process-lifecycle; https://developer.android.com/guide/background; https://developer.android.com/about/versions/pie/android-9.0; https://developer.android.com/training/basics/network-ops/reading-network-state; https://developer.android.com/training/connectivity/network-access-optimization; https://developer.android.com/reference/android/net/NetworkCapabilities. <i>see also</i> the exemplary screenshots below:</p>







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	<p>See also, e.g., https://www.verizon.com/support/knowledge-base-207174/:</p>  <p>The screenshot shows the Verizon Support website. At the top, there are links for 'Personal' and 'Business', and a red checkmark icon. Below this, there are links for 'Shop', 'Why Verizon', and 'Support'. On the right side, there are links for 'Stores', 'Español', 'Sign in', and a search icon. A banner at the bottom of the header reads: 'Have a phone you love? Get up to \$540 when you bring your phone. OR Get iPhone 14 Pro or iPhone 14 on us. Online only. With Unlimited Ultimate. Shop now Offer Details'.</p> <p>Support > Apple > Apple iPhone 7 Plus</p> <h2>Apple iPhone - Turn Background App Refresh On / Off</h2> <div><p>NOTE</p><p>When Background App Refresh is turned on, apps that take advantage of this feature can refresh themselves in the background. For additional info, refer to multitasking and background app refresh.</p></div> <ol style="list-style-type: none">1. From a Home screen on your Settings  General. → If an app isn't available on your Home screen, swipe left to access the App Library.2. Tap Background App Refresh twice then tap one of the following: → When low power mode is on, the background app refresh is disabled.<ul style="list-style-type: none">• Off• Wi-Fi• Wi-Fi and Cellular Data <p>https://support.apple.com/en-us/HT202070:</p>

Claim	Public Documentation
	<div data-bbox="604 305 1297 362"><h2>Use Background App Refresh</h2></div> <div data-bbox="604 391 1377 638"><p>After you switch to a different app, some apps run for a short period of time before they're set to a suspended state. Apps that are in a suspended state aren't actively in use, open, or taking up system resources. With Background App Refresh, suspended apps can check for updates and new content.</p></div> <div data-bbox="604 672 1373 878"><p>If you want suspended apps to check for new content, go to Settings > General > Background App Refresh and turn on Background App Refresh. If you quit an app from the app switcher, it might not be able to run or check for new content before you open it again.</p></div> <div data-bbox="1436 261 1965 1341"></div> <div data-bbox="585 1377 1146 1411"><p>https://support.apple.com/en-us/HT205234:</p></div>

Use Low Power Mode to save battery life on your iPhone or iPad


Low Power Mode reduces the amount of power that your iPhone or iPad uses when the battery gets low.

To turn Low Power Mode on or off, go to Settings > Battery. You can also turn Low Power Mode on and off from Control Center. Go to Settings > Control Center > Customize Controls, then select Low Power Mode to add it to Control Center.

When Low Power Mode is on, your iPhone or iPad will last longer before you need to charge it, but some features might take longer to update or complete. Also, some tasks might not work until you turn off Low Power Mode, or until you charge your iPhone or iPad to 80% or higher.

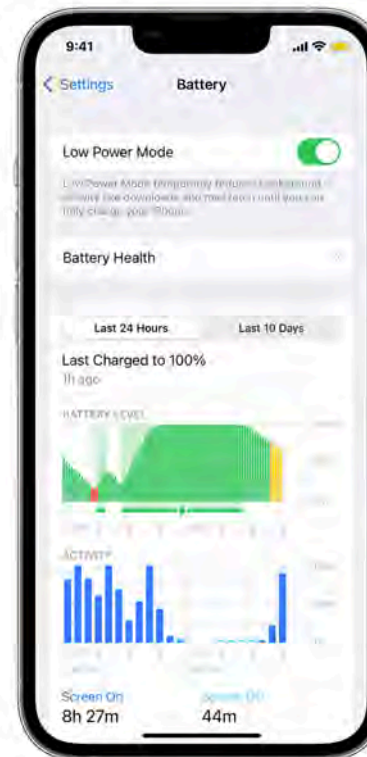
Low Power Mode reduces or affects these features:

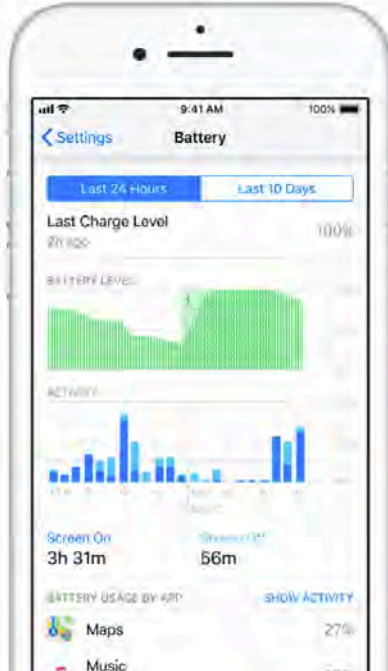
- 5G (except for video streaming) on iPhone 12 and iPhone 13 models¹
- Auto-Lock (defaults to 30 seconds)
- Display brightness
- Display refresh rate (limited up to 60 Hz) on iPhone and iPad models with ProMotion display²
- Some visual effects
- iCloud Photos (temporarily paused)
- Automatic downloads
- Email fetch
- Background app refresh

When Low Power Mode is on, the battery in the status bar will be yellow. You'll see a yellow battery icon  and the battery percentage. After you charge your iPhone or iPad to 80% or higher, Low Power Mode automatically turns off.

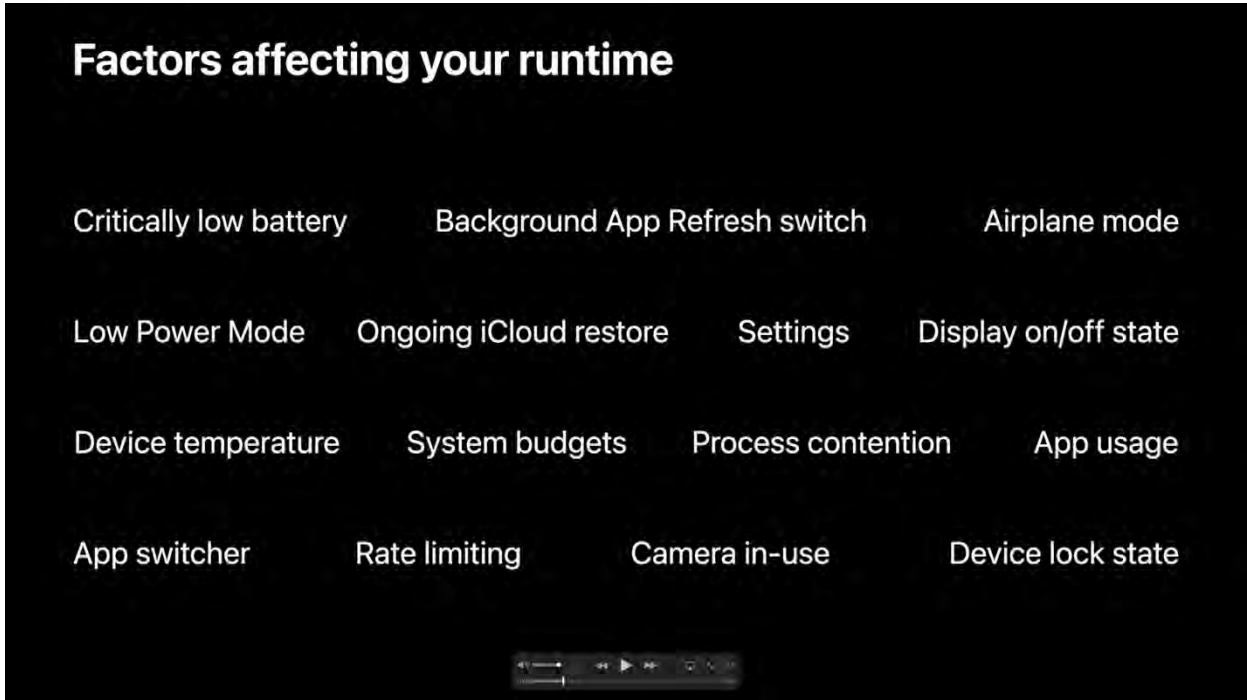
1. If you turn on Low Power Mode, 5G is disabled, except in some cases like video streaming and large downloads on iPhone 12 and iPhone 13 models. With iPhone 12 models, Low Power Mode disables 5G standalone (where available).









2. These devices have ProMotion display: iPhone 13 Pro and later, iPhone 13 Pro Max and later, iPad Pro 10.5-inch, all iPad Pro 11-inch models, and iPad Pro 12.9-inch (2nd generation) and later.




Claim	Public Documentation
	<p>https://www.apple.com/batteries/maximizing-performance/:</p> <h2 data-bbox="625 305 1396 358">View Battery Usage information</h2> <p data-bbox="625 378 1316 500">With iOS, you can easily manage your device's battery life, because you can see the proportion of your battery used by each app (unless the device is charging). To view your usage, go to Settings > Battery.</p> <p data-bbox="625 527 1293 584">Here are the messages you may see listed below the apps you've been using:</p> <p data-bbox="625 654 1293 743">Background Activity. This indicates that the battery was used by the app while it was in the background — that is, while you were using another app.</p> <ul data-bbox="655 776 1316 1024" style="list-style-type: none"> • To improve battery life, you can turn off the feature that allows apps to refresh in the background. Go to Settings > General > Background App Refresh and select Wi-Fi, Wi-Fi & Cellular Data, or Off to turn off Background App Refresh entirely. • If the Mail app lists Background Activity, you can choose to fetch data manually or increase the fetch interval. Go to Settings > Accounts & Passwords > Fetch New Data.  <p data-bbox="583 1068 1988 1393">; https://developer.apple.com/documentation/uikit/uiapplication/1623003-applicationstate; https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_background/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/about_the_background_execution_sequence/; https://developer.apple.com/documentation/uikit/app_and_environment/scenes/preparing_your_ui_to_run_in_the_background/extending_your_app_s_background_execution_time/; https://developer.apple.com/documentation/backgroundtasks/; https://developer.apple.com/documentation/watchkit/background_execution/using_background_tasks/;</p>

Claim	Public Documentation
	<p> https://developer.apple.com/documentation/uikit/windows_and_screens/scenes/preparing_your_ui_to_run_in_the_background/using_background_tasks_to_update_your_app/; https://developer.apple.com/documentation/backgroundtasks/refreshing_and_maintaining_your_app_using_background_tasks/; https://developer.apple.com/documentation/backgroundtasks </p> <p> https://developer.apple.com/documentation/backgroundtasks/bgapprefreshtask/; https://developer.apple.com/documentation/backgroundtasks/bgprocessingtask/; https://developer.apple.com/documentation/backgroundtasks/bgtask/; https://developer.apple.com/documentation/uikit/uiapplication/1622976-backgroundfetchintervalminimum/; https://developer.apple.com/documentation/uikit/uiapplication/1622994-backgroundrefreshstatus/; https://developer.apple.com/documentation/uikit/uiapplication/1623003-applicationstate/; https://developer.apple.com/documentation/uikit/uiapplication/state/; https://developer.apple.com/documentation/foundation/url_loading_system/; https://developer.apple.com/documentation/foundation/urlsession/; https://developer.apple.com/documentation/avfoundation/avplayer/; https://developer.apple.com/documentation/avfoundation/media_playback/configuring_your_app_for_media_playback/; https://developer.apple.com/videos/play/wwdc2019/707/; https://developer.apple.com/videos/play/wwdc2020/10063/; </p>

Claim	Public Documentation
	 <p>The screenshot displays a dark-themed interface titled "Factors affecting your runtime". It lists various system factors that can impact application performance, organized into four rows of text. At the bottom of the screenshot, a video player control bar is visible, indicating the image is a still from a video.</p> <p>Factors affecting your runtime</p> <ul style="list-style-type: none">Critically low batteryBackground App Refresh switchAirplane modeLow Power ModeOngoing iCloud restoreSettingsDisplay on/off stateDevice temperatureSystem budgetsProcess contentionApp usageApp switcherRate limitingCamera in-useDevice lock state

Claim	Public Documentation
	<div data-bbox="583 240 1822 938"><h3>Top factors</h3><ul style="list-style-type: none"> Critically low battery Low Power Mode App usage App switcher Background App Refresh switch System budgets Rate limiting</div>

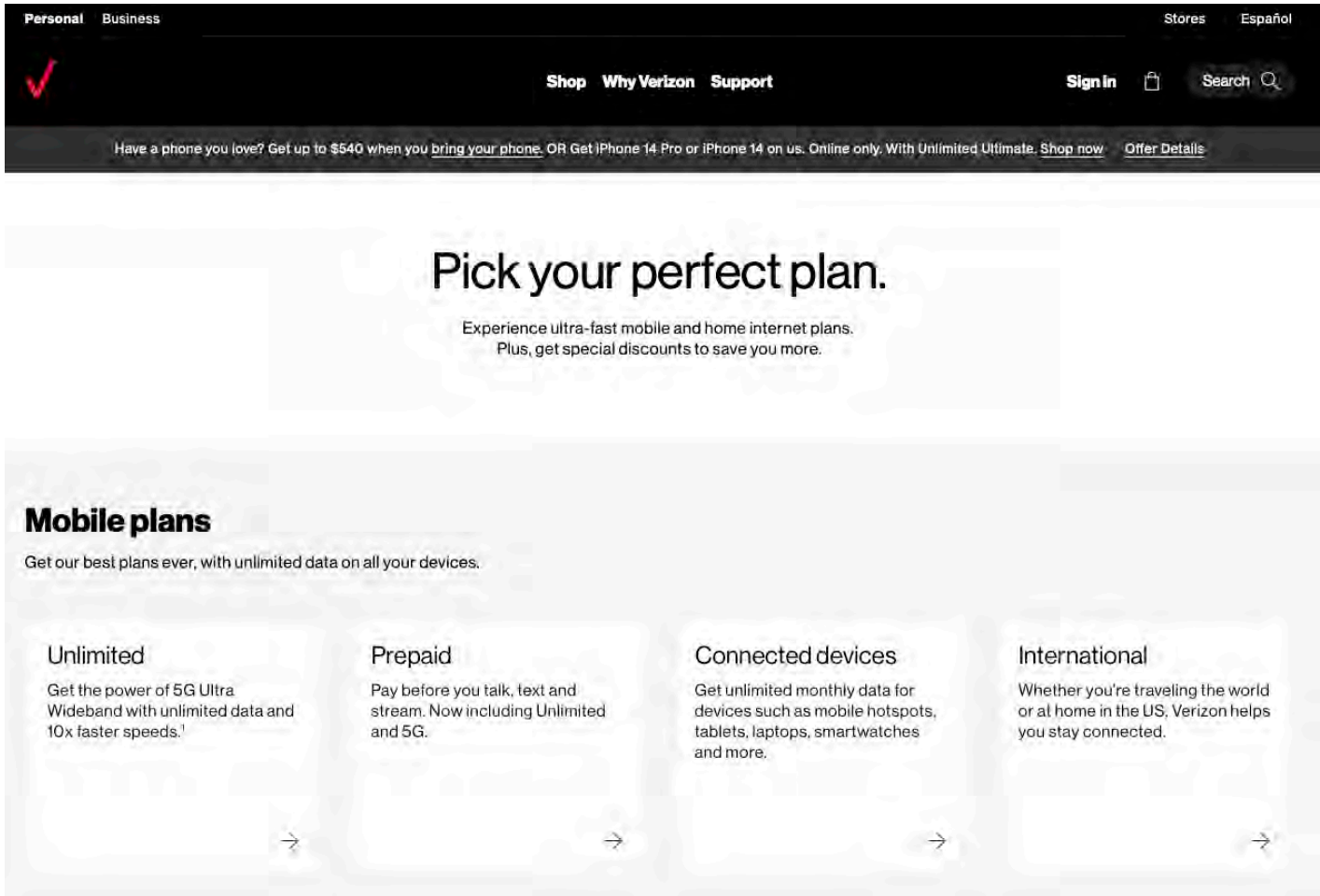
Claim	Public Documentation
	 <p>Three Apple Watch screens are shown side-by-side. The first screen displays the 'Settings' app with options for General, Do Not Disturb, and Airplane Mode. The second screen displays the 'General' settings with options for Software Update, Orientation, Background App Refresh, and Wake Screen. The third screen displays the 'Background App Refresh' settings, showing a toggle switch turned off and a description: 'Turning off Background App Refresh may preserve battery life. Apps with complications on the current watch face will continue to refresh, even when their background app refresh setting is off.'</p> <p>; see also, e.g., https://www.verizon.com/plans/; https://www.verizon.com/business/products/plans/; https://www.verizon.com/business/products/security/mobile-device-endpoint-security/mobile-device-management/mdm-device-enrollment-programs/; https://www.verizon.com/solutions-and-services/add-ons/safety/verizon-smart-family/; https://www.verizon.com/support/knowledge-base-206963/; https://www.verizon.com/support/knowledge-base-152696/; https://www.verizon.com/support/verizon-smart-family-faqs/.</p>
<p>2. The wireless end-user device of claim 1, wherein based on the differential traffic control policy the one or more processors selectively deny one or more Internet service activities by or on behalf of the particular application when the particular application is one of the</p>	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 1, wherein based on the differential traffic control policy the one or more processors selectively deny one or more Internet service activities by or on behalf of the particular application when the particular application is one of the first one or more applications, the classified wireless network is a WWAN type, and the particular application is classified as not interacting with the user in the device user interface foreground.”</p> <p>See, for example, the disclosures identified for claim 1.</p>


Claim	Public Documentation
first one or more applications, the classified wireless network is a WWAN type, and the particular application is classified as not interacting with the user in the device user interface foreground.	
3. The wireless end-user device of claim 2, wherein the one or more processors are further configured to override the selective denial of one or more Internet service activities by or on behalf of the particular application when the user has augmented the differential traffic control policy so as to indicate that Internet service activities are allowable when the classified wireless network is the WWAN type, and the particular application is classified as not interacting with the user in the device user interface foreground.	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 2, wherein the one or more processors are further configured to override the selective denial of one or more Internet service activities by or on behalf of the particular application when the user has augmented the differential traffic control policy so as to indicate that Internet service activities are allowable when the classified wireless network is the WWAN type, and the particular application is classified as not interacting with the user in the device user interface foreground.”</p> <p><i>See, for example, the disclosures identified for claims 1-2.</i></p>
4. The wireless end-user device of claim 2, wherein based on the differential traffic control policy the one or more processors selectively allow one or more Internet service activities by or on behalf of the particular application when the particular application is one of the first one or more applications, the	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 2, wherein based on the differential traffic control policy the one or more processors selectively allow one or more Internet service activities by or on behalf of the particular application when the particular application is one of the first one or more applications, the classified wireless network is the WWAN type, and the particular application is classified as interacting with the user in the device user interface foreground.”</p> <p><i>See, for example, the disclosures identified for claims 1-2.</i></p>


Claim	Public Documentation
classified wireless network is the WWAN type, and the particular application is classified as interacting with the user in the device user interface foreground.	
5. The wireless end-user device of claim 1, wherein based on the differential traffic control policy the one or more processors selectively allow one or more Internet service activities by or on behalf of a second particular application and/or service when the second particular application and/or service is one of the second one or more applications and/or services and the classified wireless network is the WWAN type.	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 1, wherein based on the differential traffic control policy the one or more processors selectively allow one or more Internet service activities by or on behalf of a second particular application and/or service when the second particular application and/or service is one of the second one or more applications and/or services and the classified wireless network is the WWAN type.”</p> <p><i>See, for example, the disclosures identified for claim 1.</i></p>
6. The wireless end-user device of claim 1, wherein the one or more processors are configured to classify that the particular application is interacting with the user in the device user interface foreground when the user of the device is directly interacting with that application or perceiving any benefit from that application.	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 1, wherein the one or more processors are configured to classify that the particular application is interacting with the user in the device user interface foreground when the user of the device is directly interacting with that application or perceiving any benefit from that application.”</p> <p><i>See, for example, the disclosures identified for claim 1.</i></p>

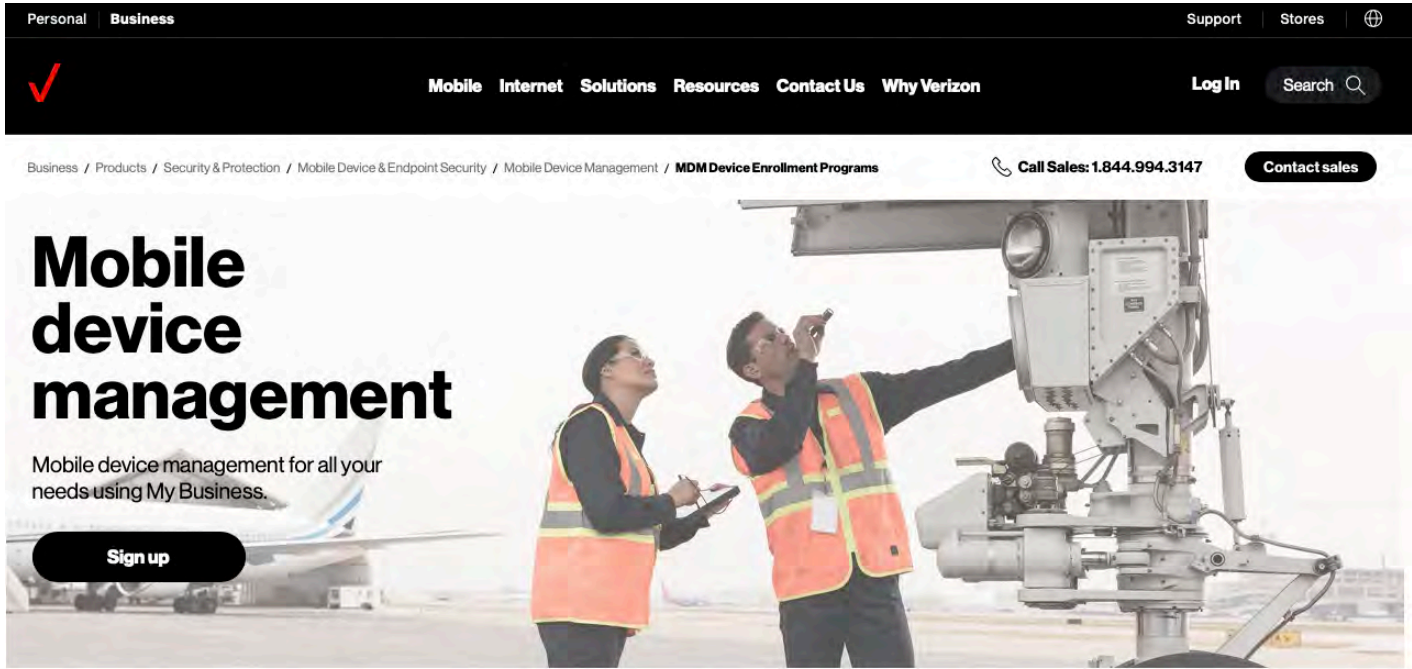
Claim	Public Documentation
<p>7. The wireless end-user device of claim 1, wherein the user interface is further to provide the user of the device with information regarding why the differential traffic control policy is applied to the particular application.</p>	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 1, wherein the user interface is further to provide the user of the device with information regarding why the differential traffic control policy is applied to the particular application.”</p> <p><i>See, for example, the disclosures identified for claim 1.</i></p>
<p>8. The wireless end-user device of claim 1, wherein the differential traffic control policy is part of a multimode profile having different policies for different ones of the network types.</p>	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 1, wherein the differential traffic control policy is part of a multimode profile having different policies for different ones of the network types.”</p> <p><i>See, for example, the disclosures identified for claim 1.</i></p>
<p>9. The wireless end-user device of claim 8, wherein the one or more processors are further configured to select a traffic control policy from the multimode profile based at least in part on the classified wireless network type.</p>	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 8, wherein the one or more processors are further configured to select a traffic control policy from the multimode profile based at least in part on the classified wireless network type.”</p> <p><i>See, for example, the disclosures identified for claims 1 and 8.</i></p>
<p>10. The wireless end-user device of claim 9, wherein the one or more processors are further configured to, when the classified wireless network type is at least one type of WLAN, select the traffic control policy from the multimode profile based at least in part on a type of network connection from the WLAN to the Internet.</p>	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 9, wherein the one or more processors are further configured to, when the classified wireless network type is at least one type of WLAN, select the traffic control policy from the multimode profile based at least in part on a type of network connection from the WLAN to the Internet.”</p> <p><i>See, for example, the disclosures identified for claim 1 and 9.</i></p>

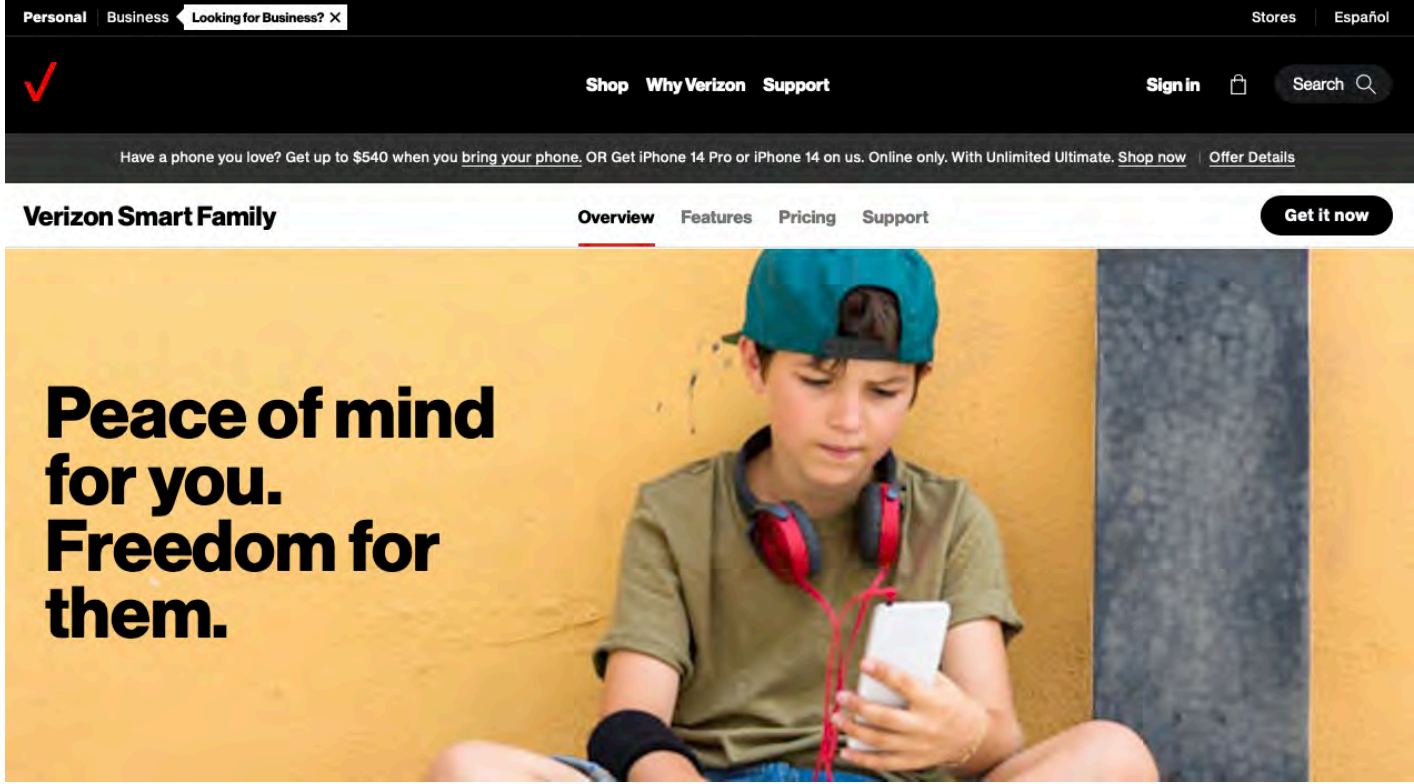
Claim	Public Documentation
11. The wireless end-user device of claim 1, wherein the plurality of network types include three or more of 2G, 3G, 4G, home, roaming, and WiFi.	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 1, wherein the plurality of network types include three or more of 2G, 3G, 4G, home, roaming, and WiFi.”</p> <p><i>See</i>, for example, the disclosures identified for claim 1.</p>
12. The wireless end-user device of claim 1, the one or more processors further configured to receive an update to at least a portion of the differential traffic control policy list from a network element.	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 1, the one or more processors further configured to receive an update to at least a portion of the differential traffic control policy list from a network element.”</p> <p><i>See</i>, for example, the disclosures identified for claim 1.</p> <p>As yet another example, the one or more processors are configured to receive portions of policies from a network element. <i>See, e.g.</i>, https://www.verizon.com/plans/:</p>


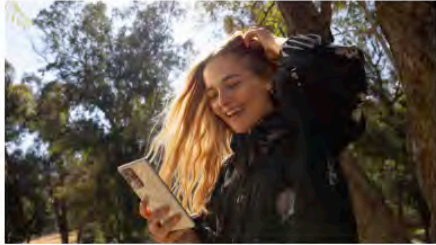

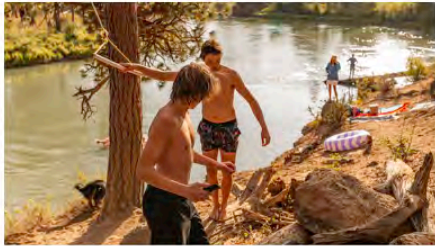


Claim	Public Documentation
	 <p>The screenshot displays the Verizon website's mobile plans section. At the top, there is a navigation bar with 'Personal' and 'Business' tabs, a red checkmark icon, and links for 'Shop', 'Why Verizon', 'Support', 'Sign in', and 'Search'. Below this is a promotional banner for iPhone 14. The main heading is 'Pick your perfect plan.' followed by a subtext about ultra-fast mobile and home internet plans. The 'Mobile plans' section is highlighted, with a subtext stating 'Get our best plans ever, with unlimited data on all your devices.' Below this, four plan categories are shown: 'Unlimited' (5G Ultra Wideband), 'Prepaid' (pay before you talk), 'Connected devices' (unlimited monthly data for hotspots, tablets, etc.), and 'International' (travel benefits). Each category has a right-pointing arrow at the bottom.</p> <p>; https://www.verizon.com/business/products/plans/:</p>

Claim	Public Documentation
	<div><div><div>PersonalBusiness</div><div></div><div>SupportStores</div><div>MobileInternetSolutionsResourcesContact UsWhy Verizon</div><div>Log InSearch</div></div><div>Business / Products / Plans</div><div>Call Sales: 1.888.789.1223Contact sales</div><div><h1>Plans for your business</h1><p>From mobile networks to internet connectivity and cybersecurity protection, we have plans to fit your business needs.</p></div><div><div>Mobile plansFios internet plansVoice plans</div><div><h2>Business Unlimited Mobility Plans</h2><p>Our Business Unlimited plans provide mobility built for getting work done, with the 5G, data and performance your business needs.</p><div><div>View details <input type="checkbox"/> Off</div><div><div><h3>Business Unlimited Start 5G</h3><p>Get the essentials</p><p>As low as \$30/line ⓘ</p><p>Get started</p></div><div><h3>Business Unlimited Plus 5G</h3><p>Boost your productivity</p><p>As low as \$40/line ⓘ</p><p>Get started</p></div><div><h3>Business Unlimited Pro 5G</h3><p>Get more of what you need</p><p>As low as \$45/line ⓘ</p><p>Get started</p></div></div></div></div><div>; https://www.verizon.com/support/knowledge-base-212894/:</div></div></div>

Claim	Public Documentation
	<p data-bbox="604 272 953 297">Support > Apple > Apple iPhone SE</p> <h1 data-bbox="636 370 1661 513">Apple iPhone - Update Carrier Settings</h1> <div data-bbox="642 597 1948 1094"><p data-bbox="688 643 768 667">NOTE</p><ul data-bbox="730 708 1898 1024" style="list-style-type: none"><li data-bbox="730 708 1898 862">• Carrier settings updates are small files that are installed on iOS devices. The carrier settings include updates to Access Point Names (APNs), MMS settings, features like tethering and default apps. Having the most up to date carrier settings is recommended for the proper functionality of the device.<li data-bbox="730 911 1898 1024">• Apple® Watch® Series 3 users must be on Carrier Bundle 29.1 or higher (check on your iPhone® via Settings > General > About > Carrier). For more info on how to check carrier and / or update your Carrier version, refer to Updating Your Carrier Settings</div> <ol data-bbox="646 1157 1671 1393" style="list-style-type: none"><li data-bbox="646 1157 1671 1255">1. From a Home screen on your Settings  > General.<ul data-bbox="720 1190 1671 1255" style="list-style-type: none"><li data-bbox="720 1190 1325 1222">→ If unavailable, swipe left to access the App Library.<li data-bbox="720 1222 1671 1255">→ If a carrier settings update is available, you're presented with an option to update.<li data-bbox="646 1295 1352 1393">2. Tap About.<ul data-bbox="720 1328 1352 1393" style="list-style-type: none"><li data-bbox="720 1328 1352 1360">→ If an update is available, an option appears to update.<li data-bbox="720 1360 1352 1393">→ To view the current carrier info, refer to View Carrier.

Claim	Public Documentation
	<p data-bbox="583 240 1948 313">https://www.verizon.com/business/products/security/mobile-device-endpoint-security/mobile-device-management/mdm-device-enrollment-programs/:</p> <div data-bbox="583 347 1986 1011"></div> <p data-bbox="583 1024 1688 1060">https://www.verizon.com/solutions-and-services/add-ons/safety/verizon-smart-family:</p>

Claim	Public Documentation
	 <p>The screenshot displays the Verizon Smart Family website. At the top, there is a navigation bar with links for 'Personal', 'Business', and 'Looking for Business? X'. To the right are links for 'Stores' and 'Español'. Below this is a dark header with the Verizon checkmark logo, 'Shop', 'Why Verizon', 'Support', 'Sign in', a shopping bag icon, and a search bar. A promotional banner below the header reads: 'Have a phone you love? Get up to \$540 when you bring your phone. OR Get iPhone 14 Pro or iPhone 14 on us. Online only. With Unlimited Ultimate. Shop now Offer Details'. The main content area is titled 'Verizon Smart Family' with sub-tabs for 'Overview', 'Features', 'Pricing', and 'Support'. A 'Get it now' button is in the top right corner. The main visual is a large image of a young boy wearing a teal cap and headphones, sitting and looking at a smartphone. Overlaid on the left side of this image is the text: 'Peace of mind for you. Freedom for them.'</p>

Claim	Public Documentation
	<div data-bbox="594 253 1026 496">  </div> <div data-bbox="594 529 783 565"> <p>Block it Out</p> </div> <div data-bbox="594 581 1026 630"> <p>Keep certain apps and sites blocked until your kid is ready.</p> </div> <div data-bbox="1068 253 1501 496">  </div> <div data-bbox="1068 529 1419 565"> <p>Trusted contacts only</p> </div> <div data-bbox="1068 581 1501 695"> <p>Make sure they're only texting and chatting with contacts you've approved. Learn more about setting Trusted Contacts by visiting: https://www.verizon.com/support/how-to-use-verizon-smart-family/.</p> </div> <div data-bbox="1543 253 1976 496">  </div> <div data-bbox="1543 529 1885 565"> <p>Cut back screen time</p> </div> <div data-bbox="1543 581 1976 649"> <p>Turn off the web during school hours, bedtime or dinner time so they can focus on what matters most.</p> </div> <div data-bbox="594 781 1026 1024">  </div> <div data-bbox="594 1057 932 1092"> <p>Know where they are</p> </div> <div data-bbox="594 1109 1026 1177"> <p>Location tracking keeps tabs on your child's phone and sends alerts when they arrive at their destination.</p> </div> <div data-bbox="1068 781 1501 1024">  </div> <div data-bbox="1068 1057 1247 1092"> <p>Pick me up</p> </div> <div data-bbox="1068 1109 1501 1157"> <p>Kids can request and share location with their parents.</p> </div> <div data-bbox="1543 781 1976 1024">  </div> <div data-bbox="1543 1057 1885 1125"> <p>View their driving or passenger activity</p> </div> <div data-bbox="1543 1141 1976 1190"> <p>Keep your mind at ease whether your kids are on the bus, carpooling or driving.</p> </div> <div data-bbox="594 1222 1976 1287"> <p>; https://www.verizon.com/support/knowledge-base-206963/; https://www.verizon.com/support/knowledge-base-152696/; https://www.verizon.com/support/verizon-smart-family-faqs/:</p> </div>

What Verizon Smart Family features are available without downloading the Verizon Smart Family Companion app on my child's device?

Certain features are only available if the [Verizon Smart Family Companion app](#) is installed on your child's smartphone and paired with the Verizon Smart Family app on your device.

- **Without pairing, you can:**

- View call and text activity
- Set time restrictions on texts, calls and data usage*
- Set data limits*
- Set text, call and purchase limits
- Get access to the device's network location


Note: Network location accuracy may vary up to a few miles.

- **You must pair to:**

- Set content filters
- Monitor web and app activity
- Pause internet access
- Set time restrictions on Wi-Fi usage
- Locate family members and set location alerts with the best location accuracy
- Use the location check-in feature, where family members can send you their precise location when they arrive at their destination
- Use the **Pick Me Up** feature that lets your child send a request for a ride to a parent line

;

Claim	Public Documentation
	<p>; https://developer.android.com/about/versions/pie/android-9.0:</p> <p>Data cost sensitivity in JobScheduler</p> <p>Beginning in Android 9, <code>JobScheduler</code> can use network status signals provided by carriers to improve the handling of network-related jobs.</p> <p>Jobs can declare their estimated data size, signal prefetching, and specify detailed network requirements. <code>JobScheduler</code> then manages work according to the network status. For example, when the network signals that it is congested, <code>JobScheduler</code> might defer large network requests. When on an unmetered network, <code>JobScheduler</code> can run prefetch jobs to improve the user experience, such as by prefetching headlines.</p> <p>When adding jobs, make sure to use <code>setEstimatedNetworkBytes()</code>, <code>setPrefetch()</code>, and <code>setRequiredNetwork()</code> when appropriate to help <code>JobScheduler</code> handle the work properly. When your job executes, be sure to use the <code>Network</code> object returned by <code>JobParameters.getNetwork()</code>. Otherwise you'll implicitly use the device's default network which may not meet your requirements, causing unintended data usage.</p> <p>; https://developer.android.com/training/basics/network-ops/reading-network-state; https://developer.android.com/training/connectivity/network-access-optimization; https://developer.android.com/reference/android/net/NetworkCapabilities.</p>
<p>13. The wireless end-user device of claim 1, wherein the plurality of network types include a roaming WWAN type and a home WWAN type, and the one or more processors are to apply the differential traffic control policy to one of but not both of the roaming WWAN type and the home WWAN type.</p>	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 1, wherein the plurality of network types include a roaming WWAN type and a home WWAN type, and the one or more processors are to apply the differential traffic control policy to one of but not both of the roaming WWAN type and the home WWAN type.”</p> <p><i>See</i>, for example, the disclosures identified for claim 1.</p> <p>For further example, the policy can be based on roaming on a WWAN network. <i>See, e.g.</i>, https://www.verizon.com/plans/international/international-travel/</p>

Claim	Public Documentation
	<div><div><div>PersonalBusinessLooking for Business? X</div><div>StoresEspañol</div></div><div><div>✓</div><div>ShopWhy VerizonSupport</div><div>Sign InSearch</div></div><div>Have a phone you love? Get up to \$540 when you bring your phone. OR Get iPhone 14 Pro or iPhone 14 on us. Online only. With Unlimited Ultimate. Shop now Offer Details</div><div><div><div>Stay connected wherever you are.</div><div>Verizon keeps you connected with coverage in more than 220 countries and destinations.</div><div>Plan your trip</div></div><div></div></div><div><div><div>TravelPass</div><div>Bring your unlimited data, talk and text to 210+ countries & destinations.</div><div>></div></div><div><div>International Monthly Plan</div><div>Get unlimited data, texts and a bundle of minutes for longer trips.</div><div>></div></div><div><div>Mexico & Canada</div><div>Roaming in Mexico and Canada is included in all Unlimited Plans.</div><div>></div></div><div><div>Cruise and InFlight plans and rates</div><div>View our data plan and pay as you go rates for voice and text.</div><div>></div></div></div><div>https://www.verizon.com/support/international-travel-faqs/#ready-outside-us</div></div>


How do I get my device ready to use outside the US?

Before you travel internationally, make sure your device's roaming is turned on so your device can connect to cellular networks in your destination country.

To turn on roaming, start on your device's home screen:

Device	Steps
iPhone®	1. Tap Settings (the gear icon).
	2. Tap Cellular , then tap Cellular Data Options , then Roaming .
	3. Slide both the Voice Roaming and the Data Roaming selectors to Green (on).
	4. Slide the International CDMA selector to off.
Motorola	1. Go to your Apps and tap Settings (the gear icon).
	2. Tap Network & Internet , then Mobile Network , then Data Roaming .
	3. Slide the Data Roaming selector to the right until it turns green.
	4. "Allow data roaming?" appears. Choose OK .
	5. Tap Preferred network type , then tap Global .
Android™	1. Go to your Apps, tap Settings , then tap More .
	2. Tap Mobile Networks and then Data Roaming access .
	3. Tap Allow access for all trips and Set Network Mode to Global .

Claim	Public Documentation
<p>14. The wireless end-user device of claim 1, wherein the plurality of network types include the WWAN type and a WLAN type, and the one or more processors are to apply the differential traffic control policy to one of but not both of the WWAN type and the WLAN type.</p>	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 1, wherein the plurality of network types include the WWAN type and a WLAN type, and the one or more processors are to apply the differential traffic control policy to one of but not both of the WWAN type and the WLAN type.”</p> <p><i>See, for example, the disclosures identified for claim 1.</i></p>
<p>15. The wireless end-user device of claim 1, wherein the one or more processors are further configured to dynamically change the application of the differential traffic control policy based on a power state of the device.</p>	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 1, wherein the one or more processors are further configured to dynamically change the application of the differential traffic control policy based on a power state of the device.”</p> <p><i>See, for example, the disclosures identified for claim 1.</i></p>
<p>16. The wireless end-user device of claim 1, wherein the one or more processors are further configured to dynamically change the application of the differential traffic control policy based on a device usage state.</p>	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 1, wherein the one or more processors are further configured to dynamically change the application of the differential traffic control policy based on a device usage state.”</p> <p><i>See, for example, the disclosures identified for claim 1.</i></p>
<p>17. The wireless end-user device of claim 1, wherein the one or more processors are further configured to dynamically change the applica-</p>	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 1, wherein the one or more processors are further configured to dynamically change the application of the differential traffic control policy based on power control state changes for one or more of the modems.”</p>

Claim	Public Documentation
<p>tion of the differential traffic control policy based on power control state changes for one or more of the modems.</p>	<p><i>See</i>, for example, the disclosures identified for claim 1.</p> <p>As a further example, the one or more processors change policies based on power control state changes of modems. <i>See, e.g.</i>, https://developer.android.com/training/connectivity/network-access-optimization.</p> <div data-bbox="594 394 1829 745"><h3>Optimize network access </h3><p>Using the wireless radio to transfer data is potentially one of your app's most significant sources of battery drain. To minimize the battery drain associated with network activity, it's critical that you understand how your connectivity model will affect the underlying radio hardware.</p><p>This section introduces the wireless radio state machine and explains how your app's connectivity model interacts with it. It then offers several techniques which, when followed, will help minimize the effect of your app's data consumption on the battery.</p></div>

The radio state machine

The wireless radio on your user's device has built-in power-saving features that help minimize the amount of battery power it consumes. When fully active, the wireless radio consumes significant power, but when inactive or in standby, the radio consumes very little power.

One important factor to remember is that the radio cannot move from standby to fully active instantaneously. There is a latency period associated with "powering up" the radio. So the battery transitions from higher energy states to lower energy states slowly in order to conserve power when not in use while attempting to minimize the latency associated with "powering up" the radio.

The state machine for a typical 3G network radio consists of three energy states:

- **Full power:** Used when a connection is active, allowing the device to transfer data at its highest possible rate.
- **Low power:** An intermediate state that cuts battery power consumption by around 50%.
- **Standby:** The minimal power-consuming state during which no network connection is active.

While the low and standby states drain significantly less battery, they also introduce significant latency to network requests. Returning to full power from the low state takes around 1.5 seconds, and moving from standby to full power can take over 2 seconds.

To minimize latency, the state machine uses a delay to postpone the transition to lower energy states. Figure 1 uses AT&T's timings for a typical 3G radio.

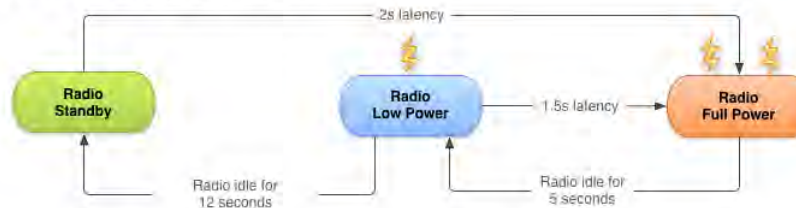


Figure 1. Typical 3G wireless radio state machine.

The radio state machine on each device, particularly the associated transition delay ("tail time") and startup latency, will vary based on the wireless radio technology employed (3G, LTE, 5G, and so on) and is defined and configured by the carrier network over which the device is operating.

This page describes a representative state machine for a typical 3G wireless radio, based on data provided by AT&T. However, the general principles and resulting best practices are applicable for all wireless radio implementations.

This approach is particularly effective for typical mobile web browsing as it prevents unwelcome latency while users browse the web. The relatively low tail-time also ensures that once a browsing session has finished, the radio can move to a lower energy state.

Unfortunately, this approach can lead to inefficient apps on modern smartphone operating systems like Android, where apps run both in the foreground (where latency is important) and in the background (where battery life should be prioritized).

How apps impact the radio state machine

Every time you create a new network connection, the radio transitions to the full power state. In the case of the typical 3G radio state machine described earlier, it will remain at full power for the duration of your transfer—plus an additional 5 seconds of tail time—followed by 12 seconds at the low energy state. So for a typical 3G device, every data transfer session will cause the radio to draw energy for at least 18 seconds.

In practice, this means that an app which makes a one second data transfer, three times a minute, will keep the wireless radio perpetually active, moving it back to high power just as it is entering standby mode.



Figure 2. Relative wireless radio power use for one-second transfer running three times every minute. Figure excludes “power up” latency between runs.

By comparison, if the same app bundled its data transfers, running a single three-second transfer every minute, this would keep the radio in the high-power state for a total of only 20 seconds each minute. This would allow the radio to be on standby for 40 seconds of every minute, resulting in a significant reduction in battery consumption.



Figure 3. Relative wireless radio power use for three second transfers running once every minute.

Optimization techniques

Now that you understand how network access affects battery life, let's talk about a few things that you can do to help reduce battery drain, while also providing a fast and fluid user experience.

Bundle data transfers

As stated in the previous section, bundling your data transfers so that you're transferring more data less often is one of the best ways to improve battery efficiency.

Of course, this is not always possible to do if your app needs to receive or send data immediately in response to a user action. You can mitigate this by anticipating and [prefetching data](#). Other scenarios, such as sending logs or analytics to a server and other, non-urgent, app-initiated data transfers, lend themselves very well to batching and bundling. See [Optimizing app-initiated tasks](#) for tips on scheduling background network transfers.

Prefetch data

Prefetching data is another effective way to reduce the number of independent data transfer sessions that your app runs. With prefetching, when the user performs an action in your app, the app anticipates which data will most likely be needed for the next series of user actions and fetches that data in a single burst, over a single connection, at full capacity.

By front-loading your transfers, you reduce the number of radio activations required to download the data. As a result, you not only conserve battery life, but also improve the latency, lower the required bandwidth, and reduce download times.

Prefetching also provides an improved user experience by minimizing in-app latency caused by waiting for downloads to complete before performing an action or viewing data.

Claim	Public Documentation
	<div data-bbox="594 245 1829 802" style="border: 1px solid black; padding: 10px;"> <p>Check for connectivity before making requests</p> <p>Searching for a cell signal is one of the most power-draining operations on a mobile device. A best practice for user-initiated requests is to first check for a connection using <code>ConnectivityManager</code>, as shown in Monitor connectivity status and connection metering. If there's no network, the app can save battery by not forcing the mobile radio to search. The request can then be scheduled and performed in a batch with other requests when a connection is made.</p> <p>Pool connections</p> <p>An additional strategy that can help in addition to batching and prefetching, is to pool your app's network connections. It's generally more efficient to reuse existing network connections than it is to initiate new ones. Reusing connections also allows the network to more-intelligently react to congestion and related network data issues.</p> <p><code>HttpURLConnection</code> and most HTTP clients, such as OkHttp, enable connection-pooling by default, and reusing the same connection for multiple requests.</p> </div>
<p>18. The wireless end-user device of claim 1, wherein the differential traffic control policy defines that the first one or more applications can only access a first one of the network types during particular time windows.</p>	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 1, wherein the differential traffic control policy defines that the first one or more applications can only access a first one of the network types during particular time windows.”</p> <p><i>See, for example, the disclosures identified for claim 1.</i></p>
<p>19. The wireless end-user device of claim 1, wherein the one or more processors are configured to classify that the particular application is interacting with the user in the device user interface foreground based on a state of user interface priority for the application.</p>	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 1, wherein the one or more processors are configured to classify that the particular application is interacting with the user in the device user interface foreground based on a state of user interface priority for the application.”</p> <p><i>See, for example, the disclosures identified for claim 1.</i></p>

Claim	Public Documentation
<p>20. The wireless end-user device of claim 1, wherein the second one or more applications are not subject to a differential network access control that is applicable to the first one or more applications.</p>	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 1, wherein the second one or more applications are not subject to a differential network access control that is applicable to the first one or more applications.”</p> <p><i>See, for example, the disclosures identified for claim 1.</i></p>
<p>21. The wireless end-user device of claim 1, wherein the one or more processors are further configured to classify between: user applications; system applications, utilities, functions, or processes; and operating system application, utilities, functions, or processes.</p>	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 1, wherein the one or more processors are further configured to classify between: user applications; system applications, utilities, functions, or processes; and operating system application, utilities, functions, or processes.”</p> <p><i>See, for example, the disclosures identified for claim 1.</i></p>
<p>22. The wireless end-user device of claim 1, wherein the second one or more applications or services comprises foreground services.</p>	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 1, wherein the second one or more applications or services comprises foreground services.”</p> <p><i>See, for example, the disclosures identified for claim 1.</i></p>
<p>23. The wireless end-user device of claim 1, wherein selectively deny comprises intermittently block when the one or more Internet service activities are requested during selected time windows.</p>	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 1, wherein selectively deny comprises intermittently block when the one or more Internet service activities are requested during selected time windows.”</p> <p><i>See, for example, the disclosures identified for claim 1.</i></p>
<p>24. The wireless end-user device of claim 1, wherein the one or more processors are configured to pre-</p>	<p>The Accused Instrumentalities comprise “[t]he wireless end-user device of claim 1, wherein the one or more processors are configured to prevent the first one or more applications from changing the power state of at least one of the modems, and to not prevent the second one or more applications from changing the power state of the same modem or modems.”</p>

Claim	Public Documentation
vent the first one or more applications from changing the power state of at least one of the modems, and to not prevent the second one or more applications from changing the power state of the same modem or modems.	<i>See</i> , for example, the disclosures identified for claims 1 and 17.